

# Checkmate Mate30

Attack the bootrom of Huawei Smartphones

Slipper & Guanxing Wen

# BIO

- ❖ Guanxing Wen is member of Pangu Team. In recent years, his primary interests are low-level security, such as kernel, bootloader, trustzone. Previously, his work has been presented at Infiltrate, Black Hat EU, 44CON, etc.
- ❖ Slipper, a security researcher from Pangu Team. He used to play in hacking games like Pwn2Own/DEFCON CTF/GeekPWN/TianfuCup. He has hacked many targets in public: iPhone8/PlayStation4/Cisco ASA/Safari/Firefox/MacOS/Docker/Cent OS/Ubuntu/Adobe Reader. Sometimes he livestreams hackings.

AGENDA

SECURE BOOTCHAIN

BOOTROM 101

VULNERABILITIES

DEMOS

UNLOCK BOOTLOADER

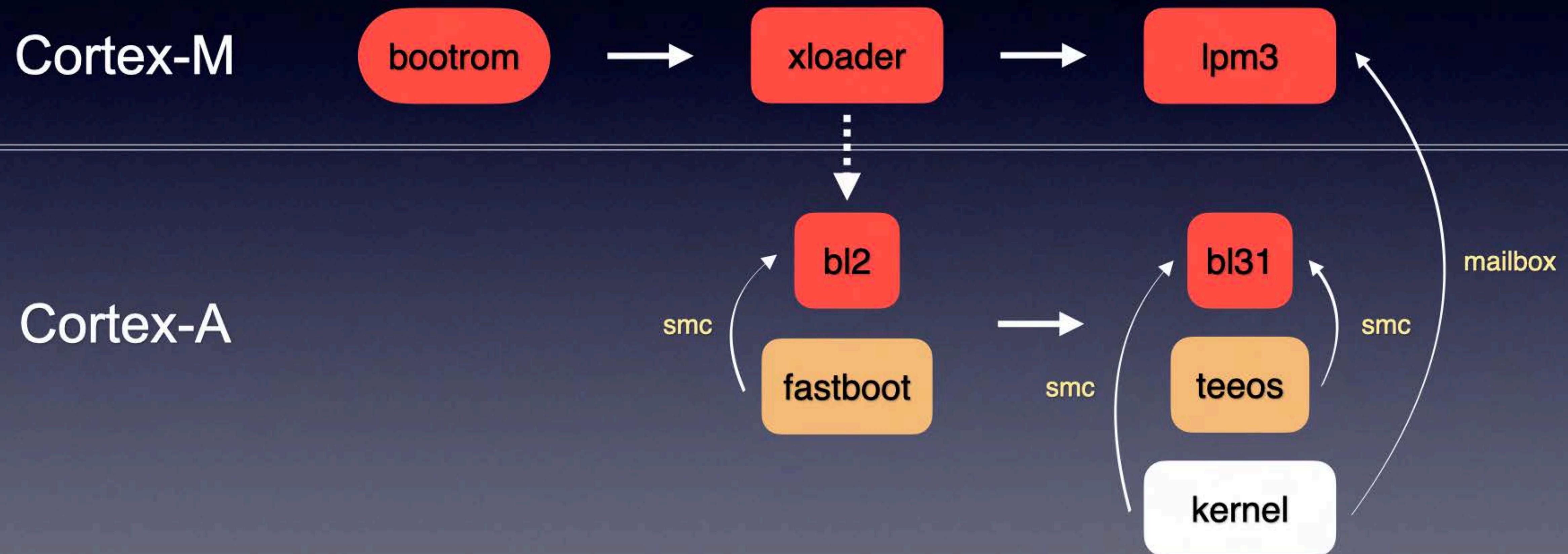
EL3 ROOT SHELL

JTAG DEBUGGING

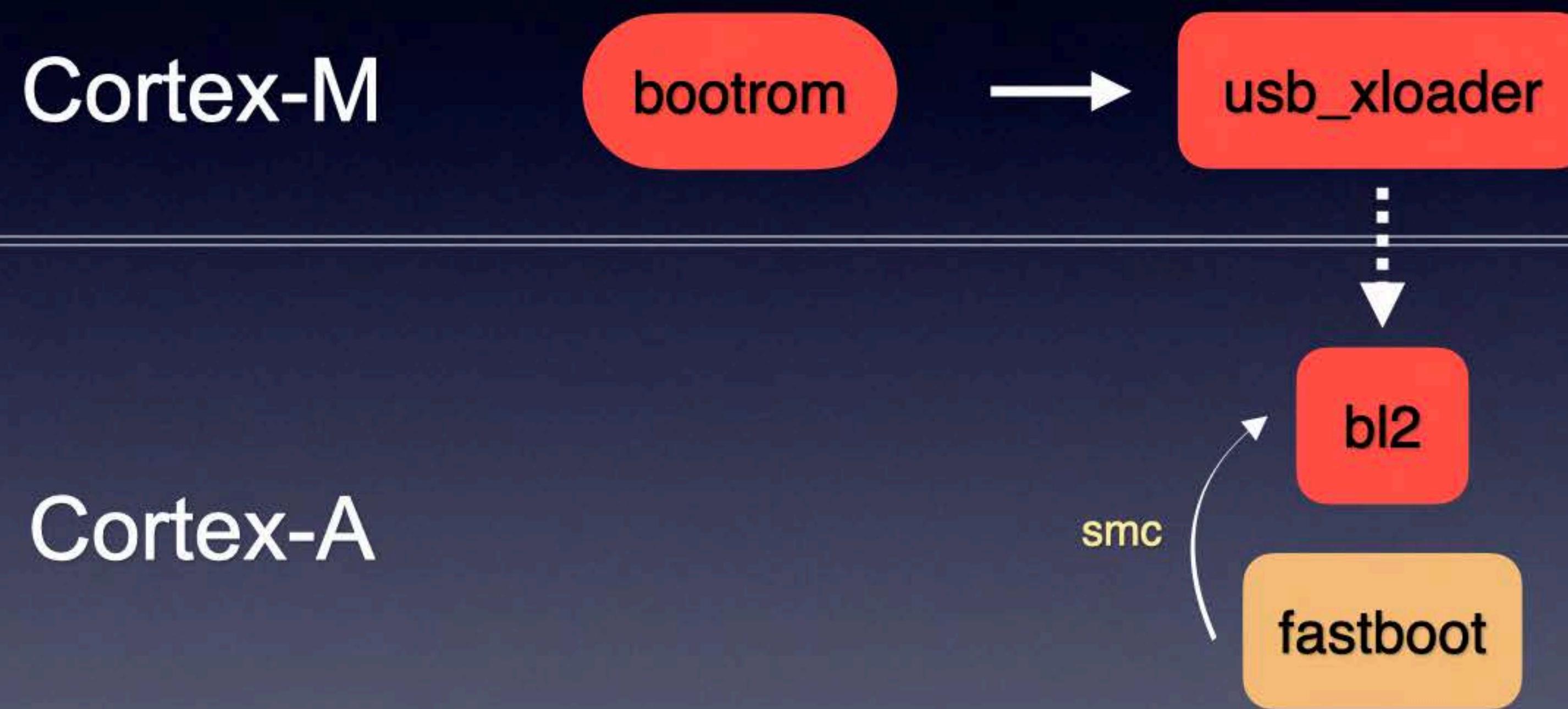
# Secure Boot Chain



# Secure Boot Chain



# Secure Boot Chain (download)



# Bootrom 101

# Bootrom 101

- ❖ OCR (On-Chip Rom) for Huawei
- ❖ PBL for Qualcomm
- ❖ SecureROM for Apple
- ❖ Cortex M3
- ❖ Thumb
- ❖ SRAM only

# Bootrom 101

```
00000000          AREA ROM, CODE, READWRITE, ALIGN=0
00000000          CODE16
00000000          DCD 0x5D3FC           ; stack_base + sizeof(stack_base)
00000004          DCD reset_handler+1   ; ResetISR
00000008          DCD dead_loop+1       ; NmiISR
0000000C          DCD dead_loop+1       ; FaultISR
```

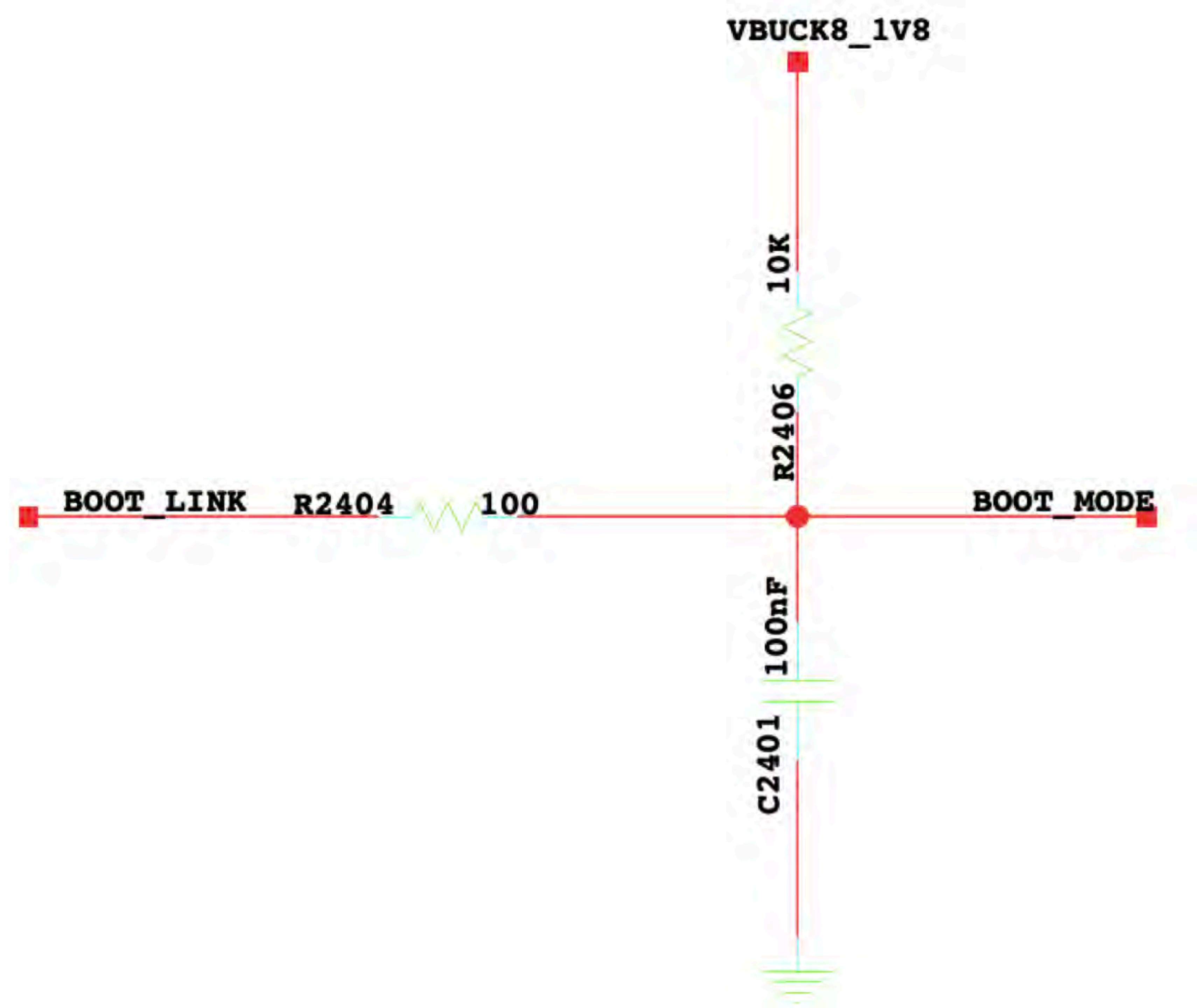
Start	End	Usage	Permission
0x00000000	0x00020000	bootrom	RE
0x00020000	0x00020E38	usb_dev	RWE
0x00020E38	0x00022000	data	RWE
0x00022000	0x0005D000	xloader	RWE
0x0005D000	0x0005D400	stack	RWE

# Bootmode

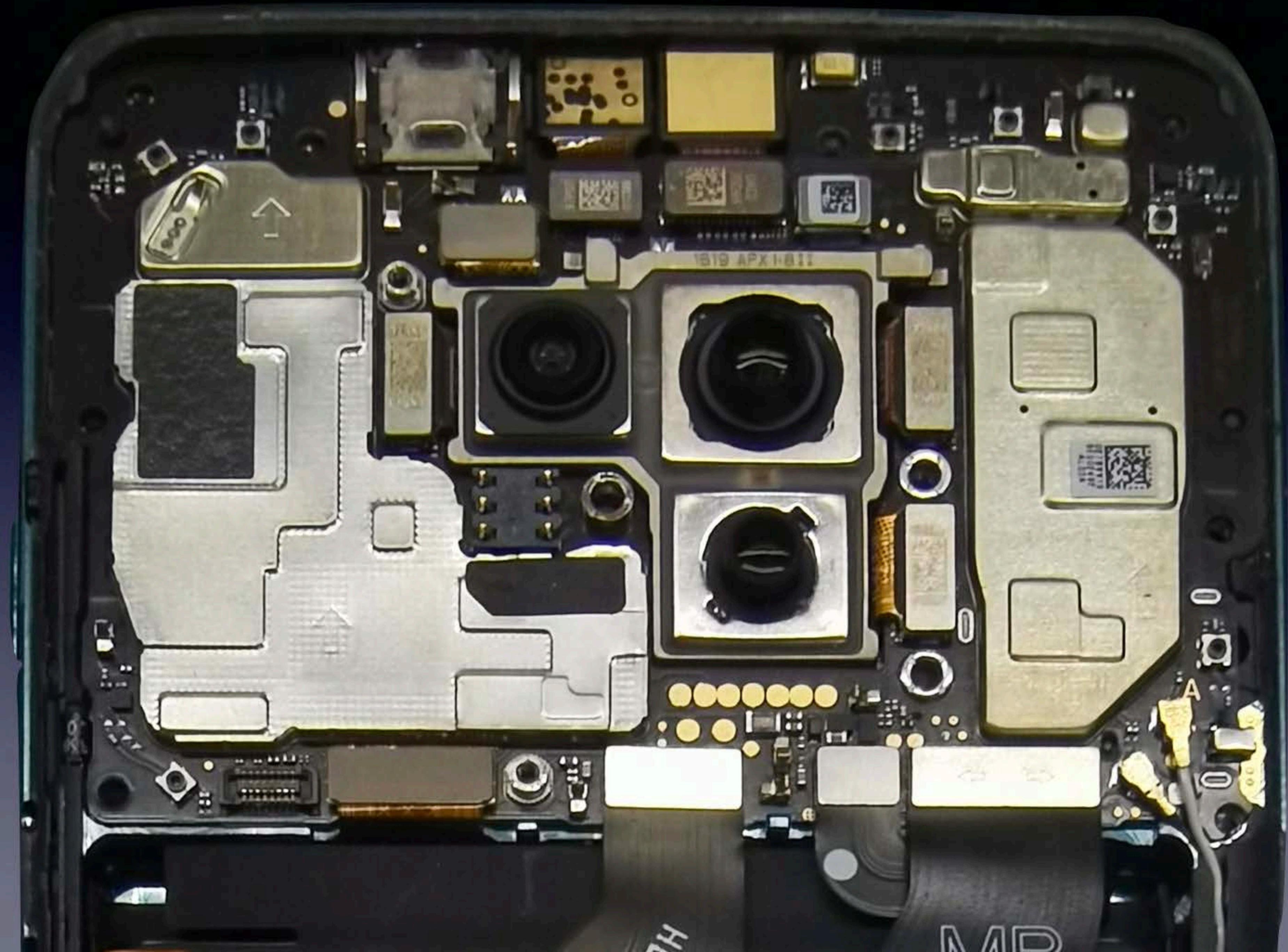
```
if ( is_download )
{
    set_boot_state(0x1F);
    is_normal = 0;
    is_download = 1;
}
else
{
    is_normal = check_bootmode();
}
if ( is_normal == 1 )
{
    if ( !load_disk(v3) )
        goto LABEL_12;
    goto LABEL_10;
}
if ( !is_normal )
{
    while ( 1 )
    {
        v9 = usb_download(0x22000);
        if ( v9 )
        {
            v18 = sprintf("usb download err:%d\n", v9);
            if ( v18 )
                goto LABEL_12;
        }
    }
}
```

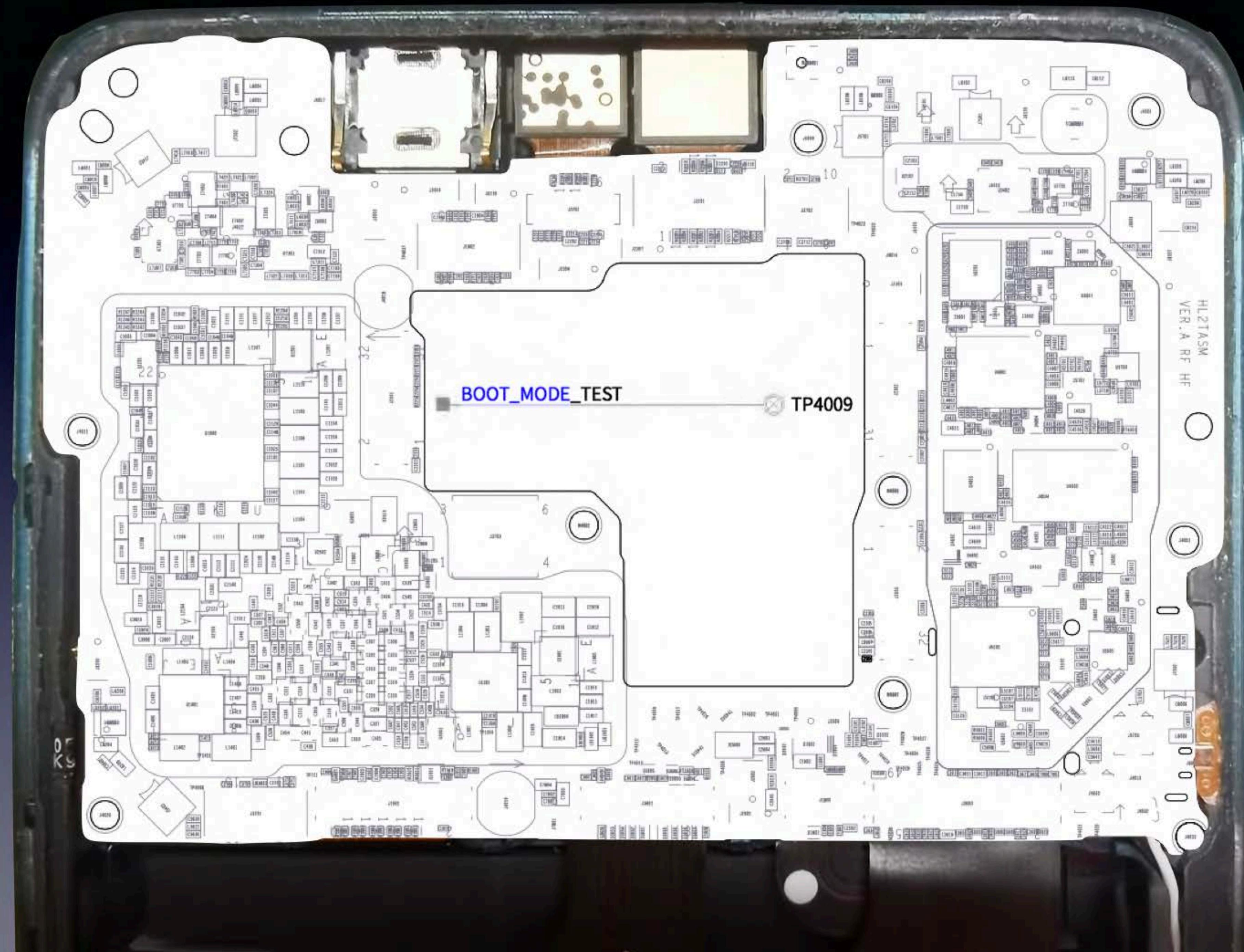
# Bootmode

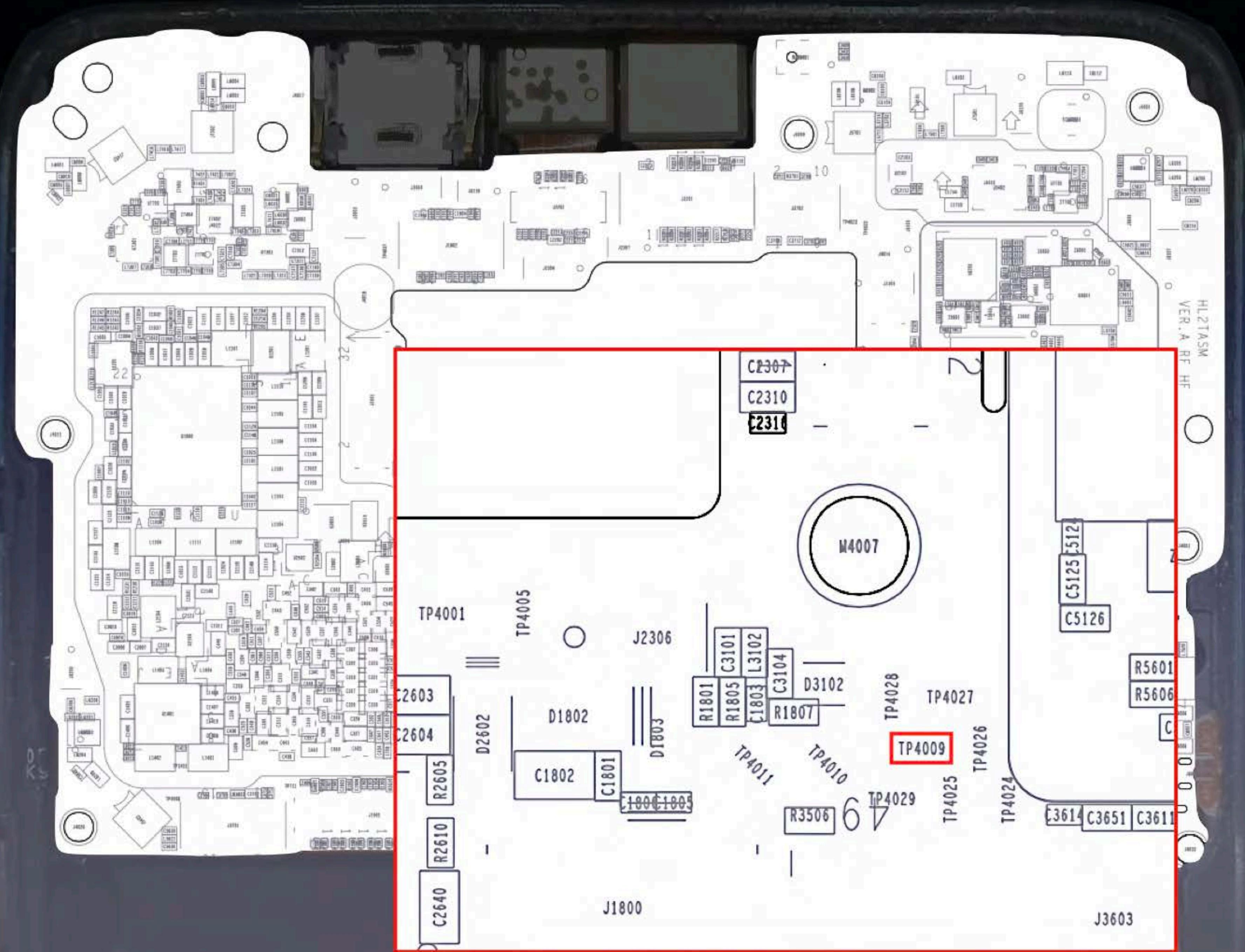
```
signed int check_bootmode()
{
    if ( (MEMORY[0x40285114] & 3) != 0 )
    {
        cprintf("normal\n");
        return 1;
    }
    else
    {
        cprintf("download \n");
        set_boot_state(0x1F);
        return 0;
    }
}
SOC_CRGPERIPH_PERI_STAT1_ADDR(0x40285114)
SOC_CRGPERIPH_PERI_STAT1_bootmode_START (0)
```



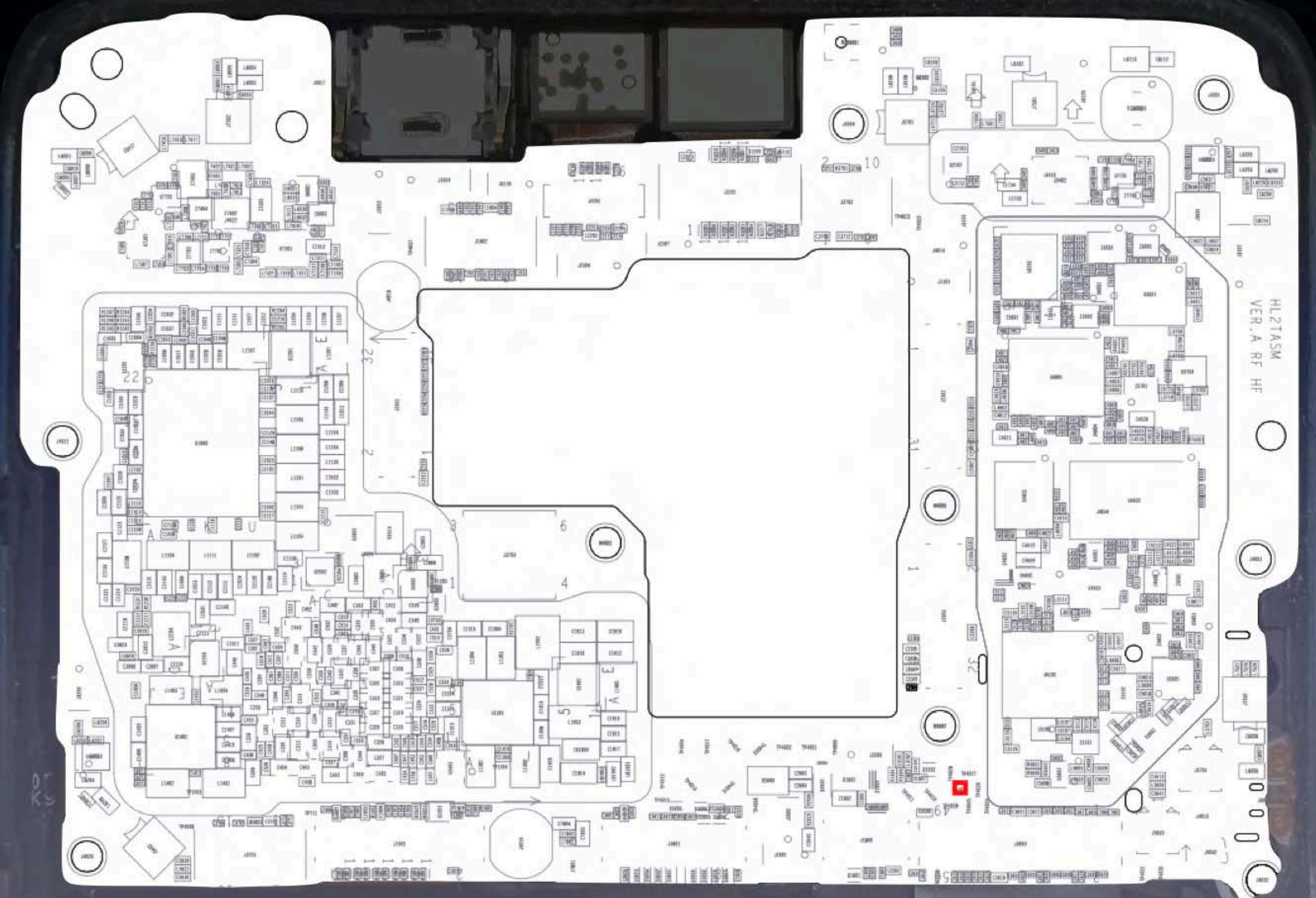


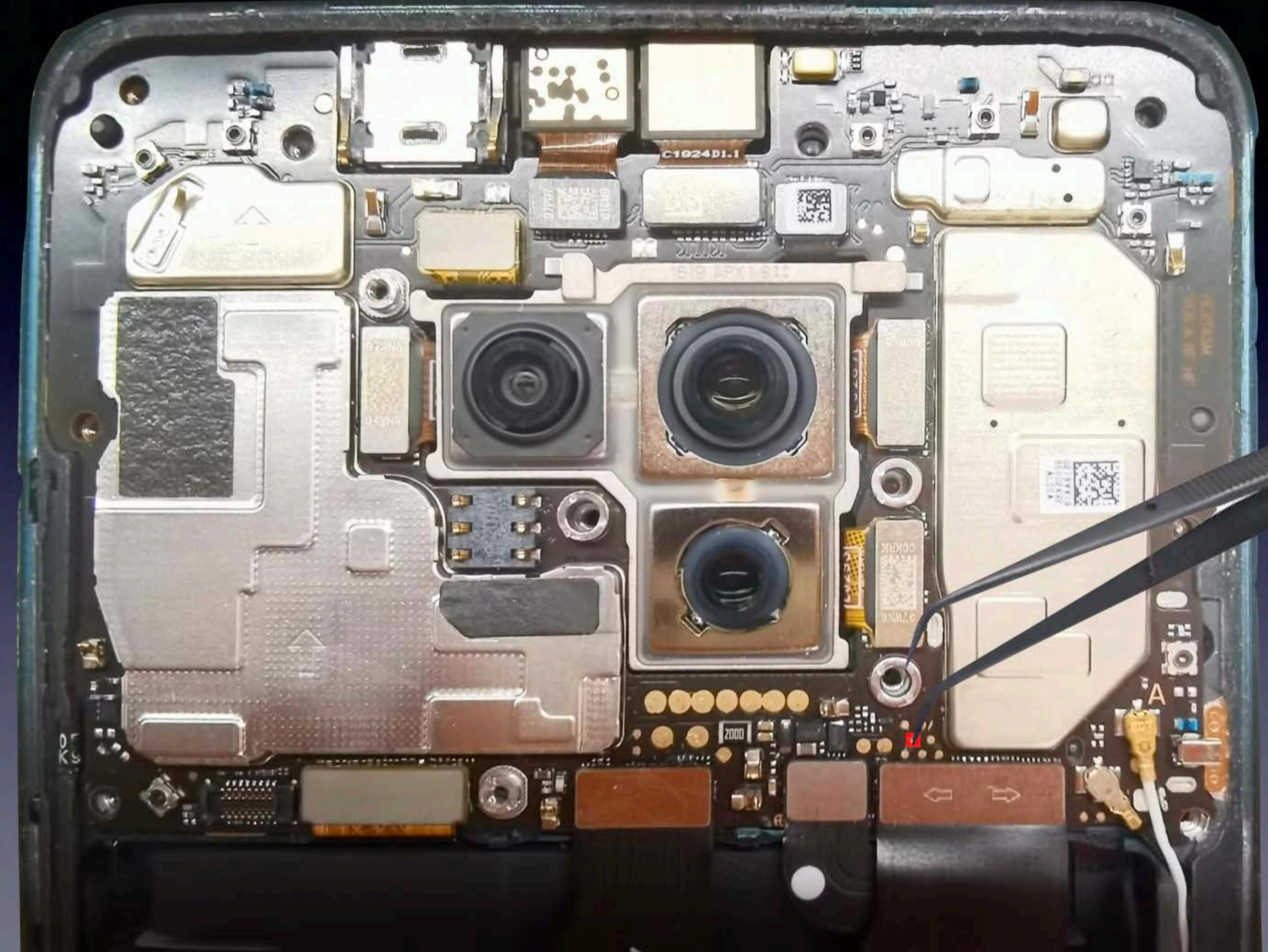






HL2TASM  
VER.A RF HF





# Download mode

```
res = usb_download(0x22000);
if ( res )
{
    v18 = sprintf("usb download err:%d\n", res);
    usb3_reset(v18, v19);
    goto LABEL_10;
}
12:
ver_mode = get_ver_mode(0x22000, (unsigned int *)&vermode);
v11 = "get ver mode err:0x%08x\n";
if ( ver_mode )
    goto LABEL_30;
if ( !is_download )
{
    ver_mode = GM_SecureInit(vermode);
    if ( !ver_mode )
        break;
}
vermode = vermode;
v22 = 0x50C7A5C3;
if ( vermode )
    v13 = 1;
else
    v13 = 2;
count = 0;
while ( 2 )
{
    v15 = Image_verify(0x22000, _vermode, count);
    is_elf = get_file_format(0x22000) << 28;
    if ( !is_elf )
        entry_point = (int (__fastcall *)(int))(dword_23018 + 1);
    else
        entry_point = (int (__fastcall *)(int))(&dword_23000 + 1);
    v7 = sprintf("exc_xloader!\n", is_elf);
    return entry_point(v7);
```

# Download Procedure

- ✿ **usb\_download**
  - ✿ fetch `usb_xloader.img` from PC to `0x22000`
- ✿ **verify `usb_xloader.img`**
- ✿ **boot into xloader**
- ✿ Xloader has a similar procedure for `bl2.img` and `fastboot.img` ...

# USB Communication

- ✿ UART Interface
- ✿ packet structure
  - ✿ | op | seq | 255 - seq | payload ... | crc16(payload) |
- ✿ ops
  - ✿ 0xCD, 0xFE, 0xDA, 0xED

# USB Communication

op	usage	extra bytes
CD	<b>Inquire</b> , check current states	
FE	<b>File</b> , choose where to download	Type   Capacity   Address
DA	<b>Download</b> , send image data	Seq   Data
ED	<b>End</b> , usb_download cycle will then return	

## Command handler **0xFE** configures the downloading parameters

```
if ( cmd == 0xFE )
{
    if ( seq || actual != 14 || (v22 = al->ss_bulk_buf[3], (unsigned __int8)(v22 - 1) > 1u)
    {
        seq = 1;
    }
    else
    {
        v23 = _byteswap_ulong(*(_DWORD *)&al->ss_bulk_buf[8]);
        v24 = _byteswap_ulong(*(_DWORD *)&al->ss_bulk_buf[4]);
        al->file_type = v22;
        al->file_capacity = v24;
        al->file_address = v23;          The file_address must be 0x22000
        al->file_complete = v23;
        if ( v23 == 0x22000 )
        {
            if ( (v24 & 0x3FF) != 0 )
                v25 = 2;
            else
                v25 = 1;
            al->file_received = 0;
            al->file_curr_frame = 0;
            al->file_total_frame = v25 + (v24 >> 10);
            al->file_next_frame = 1;
        }
        else
        {
            cprintf("[UE]file addr err: %x\n", v23);
            seq = 7;
        }
    }
    goto LABEL_26;
}
```

## Command handler **0xDA** saves the bulk buffer into **file\_address**

```
if ( cmd == 0xDA )
{
    if ( seq != (unsigned __int8)next_frame )
    {
        if ( seq != al->file_curr_frame )
        {
LABEL_25:
            seq = 1;
            al->file_received -= actual;
            goto LABEL_26;
        }
        cprintf("[UE]transfer again [td, td]\n", seq, seq);
        v17 = al->file_curr_frame - 1;
        next_frame = al->file_next_frame - 1;
        al->file_received = al->file_received + 5 - actual;
        al->file_curr_frame = v17;
        al->file_next_frame = next_frame;
    }
    if ( next_frame == al->file_total_frame - 1 )
    {
        v18 = al->file_capacity - (al->file_curr_frame << 10);
        v19 = v18 + 5;
    }
    else
    {
        v19 = 1029;
        v18 = 1024;
    }
    if ( actual != v19 )
        goto LABEL_25;
    memmove((char *)(al->file_address + (al->file_curr_frame << 10)), (char *)&al->ss_bulk_buf[3], v18);
    v20 = al->file_curr_frame + 1;
    v21 = al->file_next_frame + 1;
    al->file_received -= 5;
    al->file_curr_frame = v20;
    al->file_next_frame = v21;
```

# Expected

- ✖ FE 00FF 01 0002C000 00022000 0EF5
- ✖ DA 01FE 1A2B3C4D5E6F ...
- ✖ DA 02FD 1A2B3C4D5E6F ...
- ✖ ...
- ✖ ED F00F 004E

# Vulnerabilities

• A weakness or flaw in a system, process, or procedure that can be exploited by an attacker.

• Can be intentional (e.g., backdoors) or unintentional (e.g., configuration errors).

• Can affect hardware, software, or human factors.

• Can lead to various types of attacks, such as denial-of-service, data theft, or system compromise.

• Identifying and addressing vulnerabilities is crucial for maintaining system security and integrity.

• Common vulnerability scanning tools include Nessus, OpenVAS, and Qualys.

# Bug #1

- ✿ No size check for the downloading file
- ✿ Sending a huge file can corrupt anything beyond the buffer 0x22000
- ✿ Current stack is sitting next to the buffer
- ✿ Exploit
- ✿ send shellcode + 0x22000\*N will jump to shellcode directly

# Bug #2

- ❖ File address is set before validation
- ❖ Some parameters are only initialized after sending the correct `file\_addr`
- ❖ `file\_addr` is configured before the validation
- ❖ Arbitrary `file\_addr` can be used as the destination of memmove

# Arbitrary Write

- ✿ Set file download address to 0x22000
- ✿ Set file download address to ANY ADDRESS
- ✿ Download to ANY ADDRESS

# Arbitrary Read

- ✿ Arbitrary Read
  - ✿ Overwrite descriptor of USB device, which is at constant address
  - ✿ Fetch the descriptor by USB control message
  - ✿ Read 10 bytes each time from Device Qualifier Descriptor
  - ✿ Restore the descriptor

# Code Execution

- ❖ fixed stack trace

```
#0 0x00003ada in 0x00003a54
#1 0x000038c6 in 0x000037b8
#2 0x00003908 in 0x000038d0
#3 0x000006ca in 0x000006ac (usb_download)
#4 0x00000958 in 0x0000085c
#5 0x00000072 in 0x00000048 (reset_handler)
```

- ❖ overwrite the return address of usb\_handler on stack

- ❖ shellcode

- ❖ save and restore registers, jump back to saved LR

# Fastboot Unlock

# Bootrom Stage

- ⊕ download `usb_xloader.patch`
  - ⊕ bypass address and length check
  - ⊕ bypass image verification
  - ⊕ Jump to `usb_xloader.patch`

# Bypass Address&Length Check

```
case 0xFE:
    if ( !v2 && a2 == 14 )
    {
        if ( (unsigned int)v4[3] - 1 <= 1 )
        {
            v18 = bswap32(*(_DWORD *)v4 + 2));
            MEMORY[0x60021AE0] = bswap32(*(_DWORD *)v4 + 1));
            MEMORY[0x60021ADC] = v18;
            if ( check_addr(v18, MEMORY[0x60021AE0]) == 0x5A5A5A5A )
            {
                if ( (MEMORY[0x60021AE0] & 0x3FF) != 0 )
                    v20 = 2;
                else
                    v20 = 1;
```

# Bypass Image Verification

```
cprintf("xloader main download mode to get fastboot!\n");
sub_3AD28();
v5 = v13;
image_info = &g_image_list;
while ( 1 )
{
    switch_ddr_window(image_info[2] >> 28);
    download_addr = usb_download(0);
    fastboot_or_bl2_addr = image_info[1];
    if ( download_addr != fastboot_or_bl2_addr )
    {
        cprintf("[%x]tgErr0x%x\n", v3, download_addr);
        switch_ddr_window(3u);
        sub_3B11C(162, 1);
    }
    // image verification continues ...
    v14[2] = 11;
    v9 = image_info[6];
```

# Bypass Image Verification

```
cprintf("xloader main download mode to get fastboot!\n");
sub_3AD28();
v5 = v12;
image_info = &g_image_list;
while ( 1 )
{
    switch_ddr_window(image_info[2] >> 28);
    result = usb_download(0);
    fastboot_addr = image_info[1];
    if ( result == fastboot_addr )
        return result;
    cprintf("[%x]tgErr0x%x\n", v3, result);
    switch_ddr_window(3u);
    sub_3B11C(162, 1);
    // image verification continues ...
    v13[2] = 11;
```

# Xloader Stage

- ✿ download `usb_uce.img` to `0x60000000`
- ✿ download `bl2.img` to `0x1E400000` without `0xED`
- ✿ download `fastboot.patch` to `0x1A400000`
- ✿ set `fb_lock_status` to `1`

# set fb\_lock\_status to 1

```
v1 = get_rd_lock();
if ( !v1 )
    v1 = get_securedbug_efuse_value() == 0;
v0[65] = v1;
v0[66] = 0;
v2 = huawei_chkroot();
v0[68] = 0;
v0[67] = v2;
v0[69] = huawei_frp();
current_cpu = (unsigned int)get_current_cpu();
boot_time = get_boot_time();
log_buffer(
    "[cpu%d][%d ms]huawei_fblock: hwdog_certify->lock_state.fb_lock_stat = %d\n"
    current_cpu,
    boot_time,
    (unsigned int)v0[65]);
```

**FASTBOOT&RESCUE MODE**

Please Connect Usb Cable to  
Your Computer and Open Hisuite

If You Want to Force Restart Your Device  
Disconnect The Usb Cable and Press  
and Hold The Volume Down and Power  
Buttons for More Than 10 Seconds

**Device reboot reason:**  
COLDBOOT\_16

no

NA

check\_boot\_mode



**KEEP  
CALM**

AND

PHONE Unlocked

# EL3 Root Shell

# Xloader Stage

- ❖ download bl2.**patch**
  - ❖ Drop a SMC wrapper for bl2 RW
- ❖ download fastboot.**patch**
  - ❖ disable load\_kernel & load\_bl31
  - ❖ enable dts\_init
  - ❖ Drop a wrapper for fastboot RWE

# Disable Loading Kernel & BL31

```
v6 = kernel_ptn_name();
v7 = load and decompress image(
    (_int64)v6,
    *(unsigned int *)(bootimg_addr + 0xC),
    *(_DWORD *)(bootimg_addr + 8),
    &v18);
current_cpu = (unsigned int)get_current_cpu();
v8 = get_boot_time();
log_buffer("[cpu%d][%d ms]load_kernel: Decompressed kernel size is 0x%x\n", current_cpu, v8, v18);
```

```
v1();
v2 = sub 3A52718C();
v3 = 0;
if ( v2 )
{
    cprintf("load_bl31: Fail to load bl31 iamge!\n", 0i64);
    current_cpu = (unsigned int)get_current_cpu();
    boot_time = get_boot_time();
```

# Enable dts\_init

```
get_mode_state = get_ops((__int64)"getmode");
if ( get_mode_state && !(*(unsigned int **) (void) )get mode state()) )
{
    cprintf("dtimage: ts usb download mod,not load dt.\n", "load_dts_by_boot_mode");
    current_cpu = (unsigned int) get_current_cpu();
    boot_time = get_boot_time();
    log_buffer(
        "[cpu%td][%td ms]dtimage: ts usb download mod,not load dt.\n",
        current_cpu, boot_time);
```

# Fastboot Stage

- ❖ load kernel.**patch**
  - ❖ Drop a wrapper for SU ability
  - ❖ disable mod\_verify\_sig
- ❖ load trustfirmware.**patch**
  - ❖ Drop a SMC wrapper for EL3 RWE
- ❖ fastboot oem boot

# Android Stage

- ✿ /data/local/tmp/su to EL0 root
- ✿ insmod exploit.ko to EL1 root
- ✿ smc wrapper to EL3 root

# Enable JTAG

# Secdbg Switch (Xloader)

```
ret = SEB_ReadOTPWord(0x7F, &dbg_ctrl);
if ( ret )
{
    log("dbg ctrl read err.\n");
    v1 = "parse dbg ctrl err(0x%08x).\n";
LABEL_29:
    log(v1, ret);
    goto LABEL_37;
}
if ( ((dbg_ctrl >> 9) & 3) != 2 )
{
    log("dbg not dcu.\n");
LABEL_37:
    MEMORY[0xB8100F64] |= 0x88000000;
    return ret;
}

SECENG_S_HOST_DCU_EN (0xB8100F64)
SECENG_S_HOST_DCU_EN_CPU_dbgen_en  (00)
SECENG_S_HOST_DCU_EN_CPU_nigen_en (01)
SECENG_S_HOST_DCU_EN_CPU_spiden_en (02)
SECENG_S_HOST_DCU_EN_CPU_spniden_en (03)
...
SECENG_S_HOST_DCU_EN_CPU_lock_bit  (31)
```

# DBGAUTHSTATUS\_EL1

- ✿ NSID, bits [1:0], Non-secure invasive debug
- ✿ NSNID, bits [3:2], Non-secure non-invasive debug
- ✿ SID, bits [5:4], Secure invasive debug
- ✿ SNID, bits [7:6], Secure non-invasive debug
- ✿ 0b10: disabled, 0b11: enabled

# Secdbg Switch Test

```
// exploit.ko
void dbg_status_test(void)
{
    uint64_t status;

    //enable SECENG
    smc_call(0xc500aa01, 0xaa55a5a5, 0, 0x55bbccf0);
    asm volatile("mrs %0, DBGAUTHSTATUS_EL1" : "=r" (status));
    printk(KERN_ALERT "DBGAUTHSTATUS_EL1(before) : 0x%X\n", status);

    // SECENG_S_HOST_DCU_EN maps differently
    // between Cortex-A and Cortex-M
    el3_w4(0xF8100F64, 0xFF);
    asm volatile("mrs %0, DBGAUTHSTATUS_EL1" : "=r" (status));
    printk(KERN_ALERT "DBGAUTHSTATUS_EL1(after) : 0x%X\n", status);
    smc_call(0xc500aa01, 0x55aa5a5a, 0, 0x55bbccf0);
}
```

# EL3 DEMO

# JTAG Multiplexing (Xloader)

```
int __fastcall sub_3A7A4(int a1, int a2)
{
    int result; // r0
    int v3; // r3

    MEMORY[0x4021B858] &= 0xFFFFFFF0;
    result = a1 | MEMORY[0x4021B854] & 0x1FFF00;
    MEMORY[0x4021B854] = result;
    v3 = MEMORY[0x4021B31C];
    if ( a2 == 1 )
    {
        v3 = MEMORY[0x4021B31C] | 0x400040;
    }
    else if ( !a2 )
    {
        v3 = MEMORY[0x4021B31C] | 0x300030;
    }
    MEMORY[0x4021B31C] = v3;
    return result;
}

MEMORY[0x4021B854] = MEMORY[0x4021B854] & 0x1FFF00 | mux;
MEMORY[0x4021B858] &= 0xFFFFFFF0;
sub_3A7A4(MEMORY[0x4021B854], 1);
sub_3A7E4(1);
return log("jtagmux_en\n");
```

# JTAG Multiplexing (Device Tree)

```
jtagtosd {
    compatible = "hisilicon,jtagtosd";
    sdio-ldo = <0xfe>;
    reg = <0x0 0x4021b854 0x0 0x1000>;
    value = <0x80000001>;
    sim2jtag_value = <0x40000001>;
    mask = <0xfe0000ff>;
    sdcard_io_sel_reg = <0x0 0x4021b31c 0x0 0x1000>;
    sdcard_io_sel_value = <0x400040>;
    simcard_io_sel_value = <0x300030>;
    sdcard_io_sel_mask = <0x0>;
    testmode_pd_gpio = <0x1>;
    phandle = <0x556>;
};

0x4021b854: SCTRL_SCJTAGSD_SW_SEL_ADDR
0x80000002: DJTAG
0x80000032: Serial Port
```

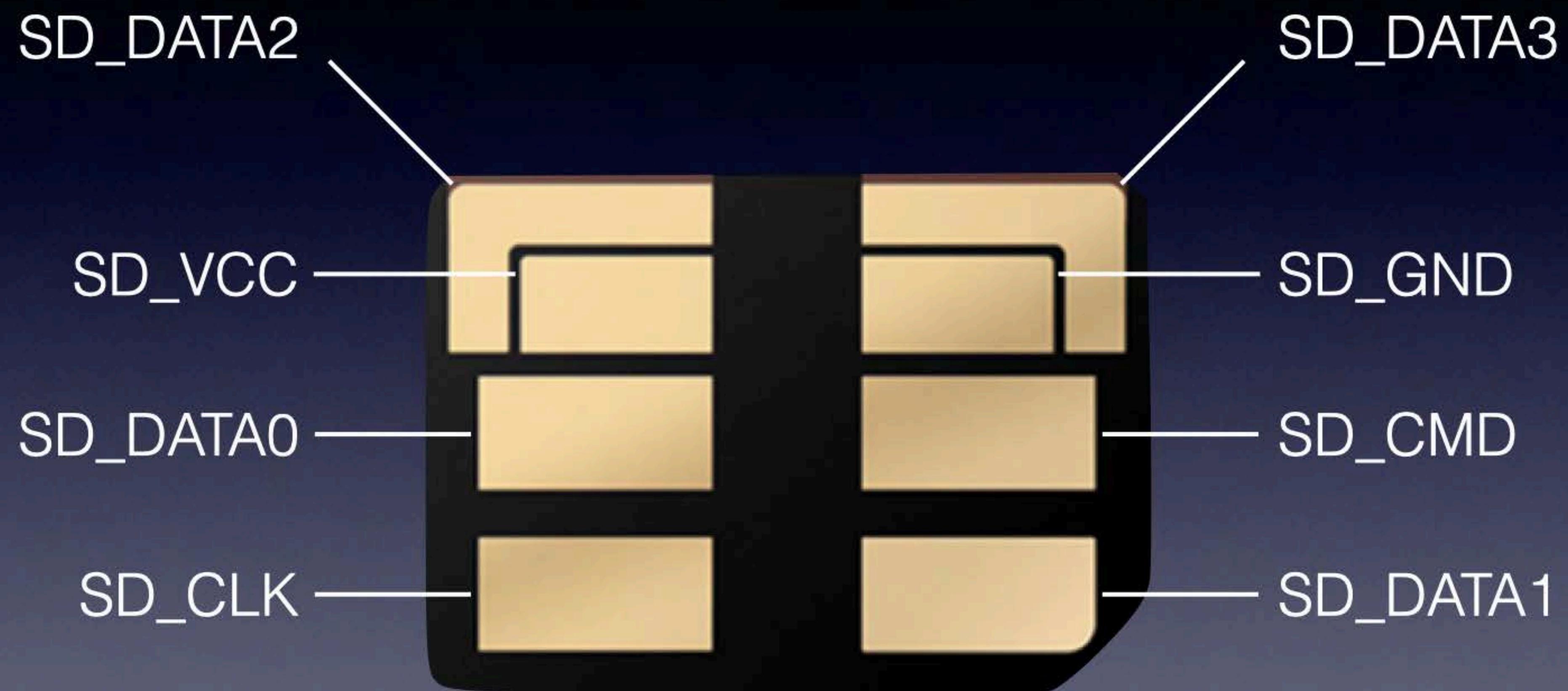
# Enable JTAG (Software Approach)

- ✿ enable debug authentication signals
  - ✿ 0xFFFFFFFF => 0xB81F0064
- ✿ select JTAG function
  - ✿ 0x80000001 => 0x4021B854
- ✿ Multiplexing SDCARD
  - ✿ 0x400040 => 0x4021B31C

# NM Card



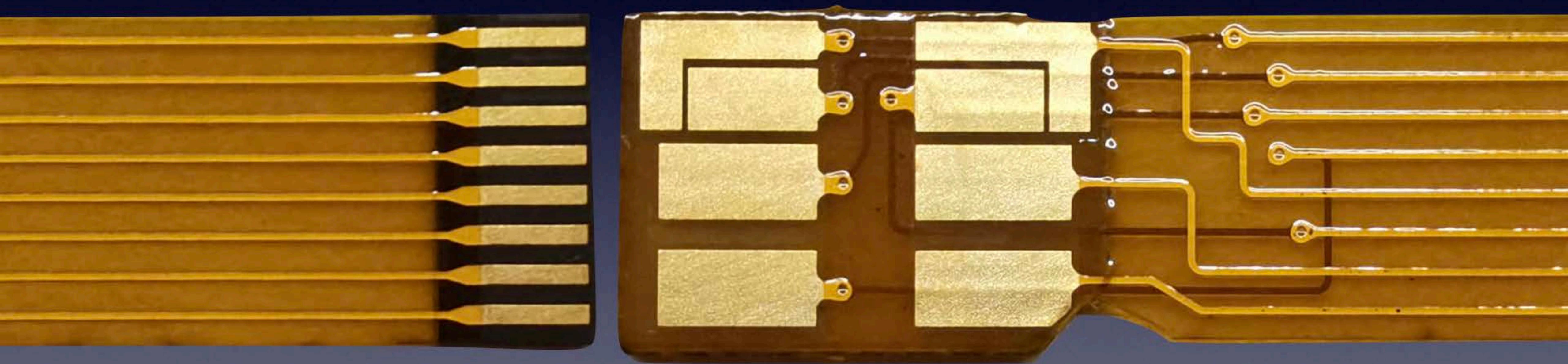
# NM Card



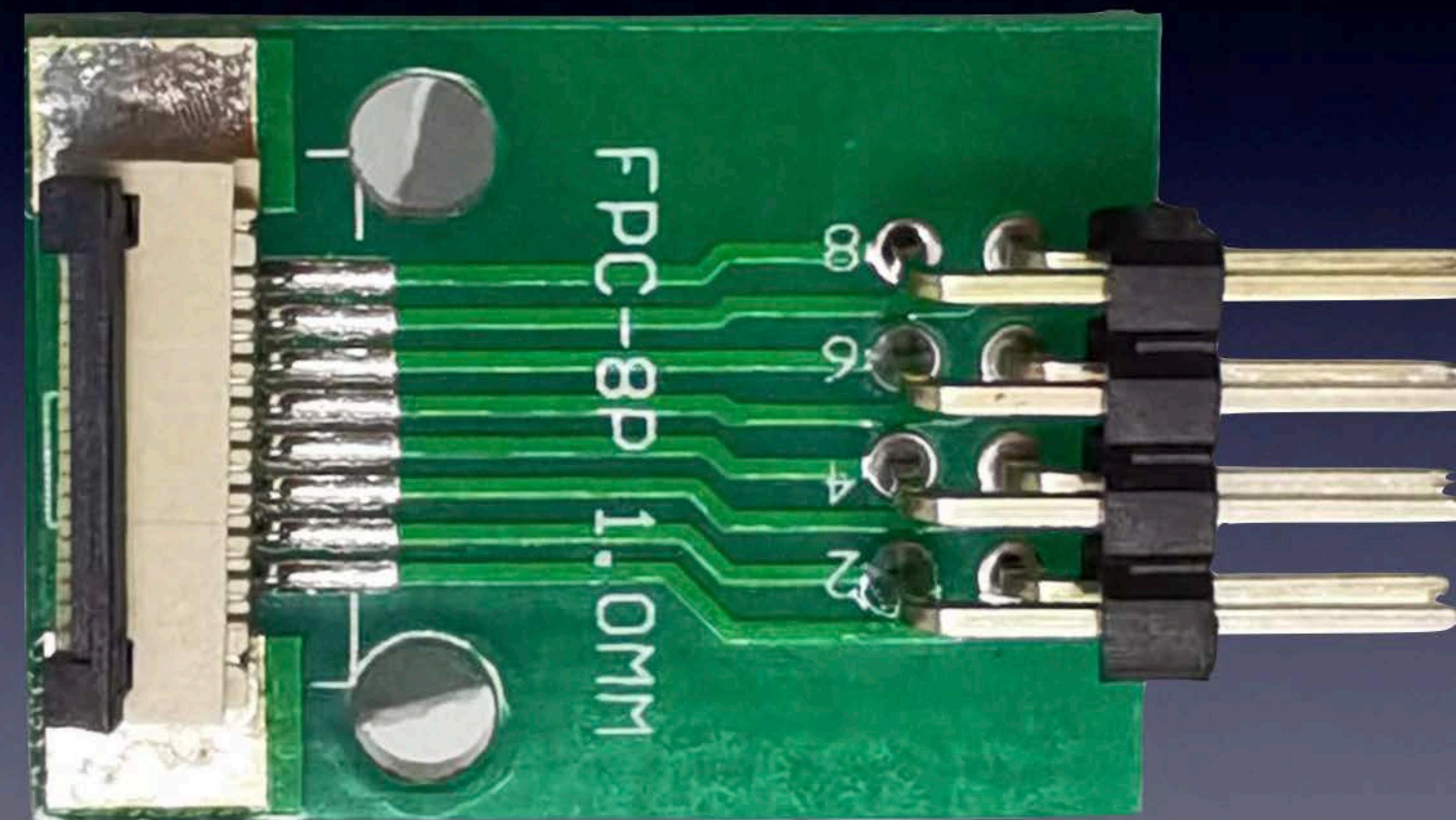
# NM to JTAG

NM	JTAG
SD_DATA0	JTAG_TCK
SD_DATA1	JTAG_TDI
SD_DATA2	JTAG_TDO
SD_DATA3	JTAG_TRST
SD_CMD	JTAG_TMS
SD_GND	JTAG_GND

# Connect JLink to NM



# Connect JLink to NM



# Enable JTAG

- ✿ Connect to Mate30 via usb (with bootmode to GND)
  - ✿ Boot into download mode
- ✿ Connect NM pins to Jlink Device
  - ✿ Setup registers via bootrom exploit
- ✿ Start JLinkGDBServer

# JTAG DEMO

# The Fix

7

# checkm8

- ✿ A5 - A11: still vulnerable
- ✿ A12 - A13: only memory leak issue was fixed (no public exploits)

```
_int64 __fastcall usb_core_handle_usb_control_receive(__int64 ep0_rx_buffer,
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL- "+" TO EXPAND]

    *a4 = 0;
    if ( (a2 & 1) != 0 )                                // setup_phase
    {
        setup_request = *(usb_device_request *)ep0_rx_buffer;
        v6 = usb_controller_abort_endpoint(0x80i64);
        v7 = setup_request.bmRequestType & 0x60;
        if ( v7 == 0x40 )
        {
            ep0_rx_buffer = sub_ADE0();
            if ( (_DWORD)ep0_rx_buffer == -1 )
            {
LABEL 79:
```

# checkm8

- ✿ A5 - A11: still vulnerable
- ✿ A12 - A13: only memory leak issue was fixed (no public exploits)
- ✿ A14 - : fully fixed

```
__int64 __fastcall usb_core_handle_usb_control_receive(__int64 ep0_rx_buffer,
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-+ TO EXPAND]

    if ( !a4 )
        goto LABEL_121;
    v5 = ep0_rx_buffer;
    *a4 = 0;
    if...                                // data phase
    ep0_data_phase_rcvd = 0;              // setup phase
    ep0_data_phase_length = 0xFFFFFFFFE00000000ui64;
    ep0 data phase buffer = 0i64;
    setup_request = 0i64;
    setup_request = *(_QWORD *)ep0_rx_buffer;
    unk_1FC025079 = 1;
    ep0_rx_buffer = usb_controller_abort_endpoint(0x80i64);
    v6 = setup_request & 0x60;
    if ( v6 == 0x40 )
    {
```

# checkm30

- ✿ Mate 40 and later are immune to checkm30
- ✿ Older devices?
  - ✿ Surprisingly, they were fixed!!!
  - ✿ OTAs that contain **bootrom patches** were pushing to them
  - ✿ I have no idea how this magic trick was done : )

Thank you

