

南京航空航天大学《计算机组成原理II课程设计》报告

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- 本次实验，我完成了所有内容。

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思考题

增加了多少

包括了一条指令的前缀,操作码,操作数.

是什么类型？

表中表项为opcode_entry,这个结构体定义如下.

```
typedef struct {
    DHelper decode;
    //译码函数指针
    //typedef void (*DHelper) (vaddr_t *);
    EHelper execute;
    //执行函数指针
    //typedef void (*EHelper) (vaddr_t *);
    int width;
    //操作数长度
} opcode_entry;
```

操作数结构体的实现

操作数结构体定义如下.

```
typedef struct {
    uint32_t type;
    //操作数类型
    int width;
    //操作数长度
    union {
        uint32_t reg;
        //寄存器寻值使用
        rtlreg_t addr;
        //内存寻值使用
        uint32_t imm;
        //无符号立即数使用
        int32_t simm;
        //有符号立即数使用
    };
    //使用联合使不同种类操作数复用内存
    rtlreg_t val;
    //操作数解码后的值
    char str[OP_STR_SIZE];
    //操作数的字符串表达
} Operand;
```

复现宏定义

```
make_EHelper(mov) = void concat(exec_, mov) (vaddr_t *eip) = void concat_temp(exec_, mov)
(vaddr_t *eip) = void exec_mov (vaddr_t *eip)
make_EHelper(push) = void concat(exec_, push) (vaddr_t *eip) = void concat_temp(exec_, push)
(vaddr_t *eip) = void exec_push (vaddr_t *eip)
make_DHelper(I2r) = void concat(decode_, I2r) (vaddr_t *eip) = void concat_temp(decode_, I2r)
(vaddr_t *eip) = void decode_I2r (vaddr_t *eip)
IDEX(I2a, cmp) = IDExW(I2a, cmp, 0) = {concat(decode_, I2a), concat(exec_, cmp), 0} =
{concat_temp(decode_, I2a), concat_temp(exec_, cmp), 0} = {decode_I2a, exec_cmp, 0}
EX(nop) = EXW(nop, 0) = {NULL, concat(exec_, nop), 0} = {NULL, concat_temp(exec_, nop), 0} =
{NULL, exec_nop, 0}
make_rtl_arith_logic(and)
=
static inline void rtl_and (rtlreg_t* dest, const rtlreg_t* src1, const rtlreg_t* src2) {
*dest = c_and (*src1, *src2); }
static inline void rtl_andi (rtlreg_t* dest, const rtlreg_t* src1, int imm) { *dest = c_and
(*src1, imm); }
```

立即数背后的故事

需要注意大小端序的问题,因为大端序以低字节为高位,与小端序正好相反,第一种情况我们需要在instr_fetch读字节序列时逆序放入存储变量中.而第二种情况我们在内存中的立即数应该为大端序,同理取出时我们需要逆序存储到变量中.

神奇的eflags

"溢出"是指两个变量运算的结果超过了其变量对应类型本身的范围,例如char的范围为-128 ~ 127.不能,因为在运算结果正常的情况下,也可能发生借位/进位.若两个正数相加为负,或两个负数相加为正,则说明溢出,减法可转化为加法.溢出则OF为1,否则为0.

实验内容

任务1: 实现所有RTL指令

实现nemu/include/cpu/rtl.h里函数体为TODO()的函数即可,其中rtl_update_ZF和rtl_update_SF需要后面实现了eflags寄存器才能实现.

```
static inline void rtl_mv(rtlreg_t* dest, const rtlreg_t* src1) {
    *dest = *src1;
}

static inline void rtl_not(rtlreg_t* dest) {
    *dest = ~(*dest);
}

static inline void rtl_sext(rtlreg_t* dest, const rtlreg_t* src1, int width) {
    unsigned flag = *src1 & 0x1 << (width * 8 - 1);
    //判断符号位
    *dest = flag ? (~0 << (8 * width) | *src1) : *src1;
}

static inline void rtl_push(const rtlreg_t* src1) {
    cpu.esp -= 4;
    vaddr_write(cpu.esp, 4, *src1);
}

static inline void rtl_pop(rtlreg_t* dest) {
    *dest = vaddr_read(cpu.esp, 4);
    cpu.esp += 4;
}

static inline void rtl_eq0(rtlreg_t* dest, const rtlreg_t* src1) {
    *dest = *src1 == 0 ? 1 : 0;
}

static inline void rtl_eqi(rtlreg_t* dest, const rtlreg_t* src1, int imm) {
    *dest = *src1 == imm ? 1 : 0;
}

static inline void rtl_neq0(rtlreg_t* dest, const rtlreg_t* src1) {
    *dest = *src1 != 0 ? 1 : 0;
}

static inline void rtl_msb(rtlreg_t* dest, const rtlreg_t* src1, int width) {
    *dest = (*src1 >> (8 * width - 1));
}
```

任务2：实现6条基本指令

在i386手册找到指令对应的操作码后在opcode_table对应偏移添加相应表项,然后实现表项中对应的译码和执行函数即可.

call

i386手册对应内容.

E8 cd CALL rel32 7+m Call near, displacement relative to next instruction

添加表项.

```
/* 0xe8 */ IDEX(J, call), EMPTY, EMPTY, EMPTY,
```

译码函数使用decode_J.

补全decode_op_SI.

```
static inline make_DopHelper(SI) {
    assert(op->width == 1 || op->width == 4);

    op->type = OP_TYPE_IMM;
    op->simm = instr_fetch(eip, op->width);
    rtl_li(&op->val, op->simm);

#ifdef DEBUG
    snprintf(op->str, OP_STR_SIZE, "$0x%x", op->simm);
#endif
}
```

执行函数则在all-instr.h中声明exec_call,并实现control.c中的exec_call.

```
make_EHelper(call) {
    rtl_push(&decoding.seq_eip);
    //返回地址入栈
    decoding.is_jump = 1;
    //设置标志,值在译码函数中已赋

    print_asm("call %x", decoding.jump_eip);
}
```

push

i386手册对应内容.

50 + rd PUSH r32 2 Push register dword

添加表项.

```
/* 0x50 */ IDEX(r, push), IDEX(r, push), IDEX(r, push), IDEX(r, push),
/* 0x54 */ IDEX(r, push), IDEX(r, push), IDEX(r, push), IDEX(r, push),
```

译码函数使用decode_r.

执行函数则在all-instr.h中声明exec_push,并实现data-mov.c中的exec_push.

```
make_EHelper(push) {
    rtl_push(&id_dest->val);
    //将目标值入栈

    print_asm_template1(push);
}
```

pop

i386手册对应内容.

58 + rd POP r32 4 Pop top of stack into dword register

添加表项.

```
/* 0x58 */ IDEX(r, pop), IDEX(r, pop), IDEX(r, pop), IDEX(r, pop),
/* 0x5c */ IDEX(r, pop), IDEX(r, pop), IDEX(r, pop), IDEX(r, pop),
```

译码函数使用decode_r.

执行函数则在all-instr.h中声明exec_pop,并实现data-mov.c中的exec_pop.

```
make_EHelper(pop) {
    rtl_pop(&t0);
    //将栈顶数据弹到t0
    operand_write(id_dest, &t0);
    //将t0内容写到目的Operand

    print_asm_template1(pop);
}
```

sub

i386手册对应内容.

83 /5 ib SUB r/m16,imm8 2/7 Subtract sign-extended immediate byte from r/m word
83 /5 ib SUB r/m32,imm8 2/7 Subtract sign-extended immediate byte from r/m dword

由于0x83对应opcode_table_grp1且opcode扩展码部分的位表示为101.添加表项.

```
/* 0x80, 0x81, 0x83 */
make_group(grp1,
    EMPTY, EMPTY, EMPTY, EMPTY,
    EMPTY, EX(Sub), EMPTY, EMPTY)
```

译码函数decode_SI2E已确定(opcode_table_grp1预设).

执行函数则在all-instr.h中声明exec_sub,并实现arith.c中的exec_sub.

```
make_EHelper(sub) {
    rtlreg_t result, flag;

    if (id_src->width == 1 && id_dest->width >= 2)
    {
        rtl_sext(&id_src->val, &id_src->val, id_src->width);
    }
    //sign-extended

    rtl_sub(&result, &id_dest->val, &id_src->val);

    flag = 0;
```

```

if (((int)id_dest->val >= 0 && (int)id_src->val < 0 && (int)result < 0)
|| ((int)id_dest->val < 0 && (int)id_src->val >= 0 && (int)result > 0)) {
    //OF
    flag = 1;
}
rtl_set_OF(&flag);

flag = 0;
if (id_dest->val < id_src->val) {
    //CF
    flag = 1;
}
rtl_set_CF(&flag);

rtl_update_ZFSF(&result, id_dest->width);
//更新ZFSF

operand_write(id_dest, &result);
//将结果写入目标Operand

print_asm_template2(sub);
}

```

xor

i386手册对应内容.

```

31 /r XOR r/m16,r16 2/6 Exclusive-OR word register to r/m word
31 /r XOR r/m32,r32 2/6 Exclusive-OR dword register to r/m dword

```

添加表项.

```
/* 0x30 */ EMPTY, IDEX(E2G, xor), EMPTY, EMPTY,
```

译码函数使用decode_E2G.

执行函数则在all-instr.h中声明exec_xor,并实现logic.c中的exec_xor.

```

make_EHelper(xor) {
    rtlreg_t result, flag;
    rtl_xor(&result, &id_dest->val, &id_src->val);

    flag = 0;
    rtl_set_CF(&flag);
    rtl_set_OF(&flag);
    //直接置0

    rtl_update_ZFSF(&flag, id_dest->width);
    //更新ZFSF

    operand_write(id_dest, &result);
    //将结果写入目标Operand

    print_asm_template2(xor);
}

```

ret

i386手册对应内容.

C3 RET 10+m Return (near) to caller

添加表项.

```
/* 0xc0 */ IDEXW(gp2_Ib2E, gp2, 1), IDEX(gp2_Ib2E, gp2), EMPTY, EX(ret),
```

不需要译码函数(无操作数).

执行函数则在all-instr.h中声明exec_ret,并实现control.c中的exec_ret.

```
make_EHelper(ret) {
    rtl_pop(&decoding.jump_eip);
    //将decoding.jump_eip设置为返回地址进行跳转
    decoding.is_jump = 1;

    print_asm("ret");
}
```

任务3：实现eflags寄存器

在CPU_state中增加eflags,使用结构体位域实现.

```
typedef union {
    union {
        uint32_t _32;
        uint16_t _16;
        uint8_t _8[2];
    } gpr[8];

    struct {
        rtlreg_t eax;
        rtlreg_t ecx;
        rtlreg_t edx;
        rtlreg_t ebx;
        rtlreg_t esp;
        rtlreg_t ebp;
        rtlreg_t esi;
        rtlreg_t edi;
        vaddr_t eip;
        struct {
            uint32_t CF :1;
            uint32_t one:1;
            uint32_t :4;
            uint32_t ZF :1;
            uint32_t SF :1;
            uint32_t :1;
            uint32_t IF :1;
            uint32_t :1;
            uint32_t OF :1;
            uint32_t :20;
        } eflags;
    };
} CPU_state;
```

任务4：对已实现指令增加标志寄存器行为

实现nemu/include/cpu/rtl.h里的对应函数体即可.

```
#define make_rtl_setget_eflags(f) \
    static inline void concat(rtl_set_, f) (const rtlreg_t* src) { \
```

```

    cpu.eflags.f = *src; \
} \
static inline void concat(rtl_get_, f) (rtlreg_t* dest) { \
    *dest = cpu.eflags.f; \
}

...

static inline void rtl_update_ZF(const rtlreg_t* result, int width) {
    cpu.eflags.ZF = *result ? 0 : 1;
}

static inline void rtl_update_SF(const rtlreg_t* result, int width) {
    unsigned flag = *result & 0x1 << (width * 8 - 1);
    //判断符号位
    cpu.eflags.SF = flag ? 1 : 0;
}

```

任务5: 运行第一个客户程序

运行结果如图.

```

caoweisi@debian:~/ics2017/nexus-am/tests/cputest$ make ARCH=x86-nemu ALL=dummy run
Building dummy [x86-nemu]
Building am [x86-nemu]
make[2]: *** No targets specified and no makefile found. Stop.
+ CC src/cpu/decode/decode.c
+ LD build/nemu
[src/monitor/monitor.c,65,load_img] The image is /home/caoweisi/ics2017/nexus-am/tests/cputest/build/dummy-x86-nemu.bin
Welcome to NEMU!
[src/monitor/monitor.c,30,welcome] Build time: 05:02:46, Apr 30 2019
For help, type "help"
(nemu) si 10
100000: bd 00 00 00 00      movl $0x0,%ebp
100005: bc 00 7c 00 00      movl $0x7c00,%esp
10000a: e8 01 00 00 00      call 100010
100010: 55                  pushl %ebp
100011: 89 e5               movl %esp,%ebp
100013: 83 ec 08            subl $0x8,%esp
100016: e8 05 00 00 00      call 100020
100020: 55                  pushl %ebp
100021: 89 e5               movl %esp,%ebp
100023: 31 c0               xorl %eax,%eax
(nemu) si 10
100025: 5d                  popl %ebp
100026: c3                  ret
nemu: HIT GOOD TRAP at eip = 0x0010001b
10001b: d6                  nemu trap (eax = 0)
(nemu)

```

任务6: 实现 differential testing

修改diffstep().

```

if (cpu.eax != r.eax) {
    printf("eax error!!!    nemu: %#010x    qemu: %#010x\n", cpu.eax, r.eax);
    diff = true;
}
if (cpu.ebx != r.ebx) {
    printf("ebx error!!!    nemu: %#010x    qemu: %#010x\n", cpu.ebx, r.ebx);
    diff = true;
}
if (cpu.ecx != r.ecx) {
    printf("ecx error!!!    nemu: %#010x    qemu: %#010x\n", cpu.ecx, r.ecx);
    diff = true;
}

```



```

}
if (cpu.edx != r.edx) {
    printf("edx error!!!      nemu: %#010x      qemu: %#010x\n", cpu.edx, r.edx);
    diff = true;
}
if (cpu.edi != r.edi) {
    printf("edi error!!!      nemu: %#010x      qemu: %#010x\n", cpu.edi, r.edi);
    diff = true;
}
if (cpu.esi != r.esi) {
    printf("esi error!!!      nemu: %#010x      qemu: %#010x\n", cpu.esi, r.esi);
    diff = true;
}
if (cpu.ebp != r.ebp) {
    printf("ebp error!!!      nemu: %#010x      qemu: %#010x\n", cpu.ebp, r.ebp);
    diff = true;
}
if (cpu.esp != r.esp) {
    printf("esp error!!!      nemu: %#010x      qemu: %#010x\n", cpu.esp, r.esp);
    diff = true;
}
if (cpu.eip != r.eip) {
    printf("eip error!!!      nemu: %#010x      qemu: %#010x\n", cpu.eip, r.eip);
    diff = true;
}
}

```

任务7：利用 differential testing 检查已实现指令

修改common.h.

```
#define DIFF_TEST
```

测试如图.

```

+ CC src/device/io/mmio.c
+ LD build/nemu
[src/monitor/diff-test/diff-test.c,96,init_difftest] Connect to QEMU successfully
[src/monitor/monitor.c,65,load_img] The image is /home/caoweisi/ics2017/nexus-am/tests/cputest/build/dummy-x86-nemu.bin
Welcome to NEMU!
[src/monitor/monitor.c,30,welcome] Build time: 07:18:35, Apr 30 2019
For help, type "help"
(nemu) si
100000:      bd 00 00 00 00      movl $0x0,%ebp
(nemu) si
100005:      bc 00 7c 00 00      movl $0x7c00,%esp
(nemu) si
10000a:      e8 01 00 00 00      call 100010
(nemu) si
100010:      55                  pushl %ebp
(nemu) si
100011:      89 e5                movl %esp,%ebp
(nemu) si
100013:      83 ec 08             subl $0x8,%esp
(nemu) si
100016:      e8 05 00 00 00      call 100020
(nemu) si
100020:      55                  pushl %ebp
(nemu) si
100021:      89 e5                movl %esp,%ebp
(nemu) si
100023:      31 c0                 xorl %eax,%eax
(nemu) si
100025:      5d                   popl %ebp
(nemu) si
100026:      c3                   ret
(nemu) si
nemu: HIT GOOD TRAP at eip = 0x0010001b
10001b:      d6                  nemu trap (eax = 0)

```

遇到的问题及解决办法

无.

实验心得

对于解耦和代码复用有了更深的理解,还有就是对于宏有了更深的认识.

其他备注

无.