

# 南京航空航天大学《计算机组成原理II课程设计》报告

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- 本次实验，我完成了所有内容。

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## 准备

首先进行静态分析,objdump -d bomb > bomb.txt.

根据bomb.c文件可以知道部分关键函数为:phase\_[1-6],phase\_defused,read\_line.

## read\_line

从前面已知此函数返回一个input.从后向前跟踪%eax.

mov	0x804c3cc,%edx;	%edx = *0x804c3cc
lea	(%edx,%edx,4),%ebx;	%ebx = 5 * %edx
shl	\$0x4,%ebx;	%ebx = %ebx * 0x10
add	\$0x804c3e0,%ebx;	%ebx = 0x804c3e0 + %ebx
...		
add	\$0x1,%edx;	%edx = %edx + 1
mov	%edx,0x804c3cc;	*0x804c3cc = %edx
mov	%ebx,%eax;	%eax = %ebx

可知返回值为 $0x804c3e0 + 0x50 * *(int *)0x804c3cc$ . 可以猜出这片缓冲区为存储我们输入字符串的地方.

```
pwndbg> x 0x804c3cc2: 50
0x804c3cc <num_input_strings>: 0x00000000
```

gdb查看可知0x804c3cc(num\_input\_strings)就是当前要读的字符串的序号,也就是当前关卡序号.

该函数还调用了skip函数.感觉没什么用,暂不分析.

## phase\_defused

```

cmp    $0x6,0x804c3cc
jne    80492c7 <phase_defused+0x89>

```

该函数首先判断了当前num\_input\_strings,只有num\_input\_strings == 6也就是第六次读入之后.可以看出这应该就是隐藏关入口.

```

sub     $0xc,%esp
lea     -0x5c(%ebp),%eax
push    %eax
lea     -0x60(%ebp),%eax
push    %eax
lea     -0x64(%ebp),%eax
push    %eax
push    $0x804a241
push    $0x804c4d0
call    8048810 <__isoc99_sscanf@plt>
add     $0x20,%esp

```

然后就是参数入栈,(0x20 - 0xc) / 0x4 = 5,共五个参数. sscanf相当于以第一个字符串参数为标准输入端输入内容的scanf.

参数0x804c4d0为0x804c3e0 + 0x50 \* 3,可知用的是第四关答案字符串. 参数0x804a241为字符串,gdb查看.

```

pwndbg> p (char *) 0x804a241
$1 = 0x804a241 "%d %d %s"

```

后面三个参数为对应的局部变量地址.

sscanf返回值为成功读入的格式化控制符对应的参数个数.

```

cmp     $0x3,%eax
jne     80492b7 <phase_defused+0x79>

```

这里要求三个参数都有.

```

push    $0x804a24a
lea     -0x5c(%ebp),%eax
push    %eax
call    8048fd6 <strings_not_equal>

```

这里调用了strings\_not\_equal函数,顾名思义. 参数为刚才的第五个参数的地址(对应%s)和字符串地址0x804a24a.gdb查看.

```

pwndbg> p (char *) 0x804a24a
$4 = 0x804a24a "SecretNuaa"

```

后面就是通过返回值跳转然后打印大哥字符串并调用secret\_phase(隐藏关). 所以第四关答案应该为<number> <number> SecretNuaa.

## 题目

有了之前的准备就可以开始做题了.

## phase\_1

```

push    $0x804a03c
pushl   0x8(%ebp)
call    8048fd6 <strings_not_equal>
add     $0x10,%esp
test    %eax,%eax
je      8048b4f <phase_1+0x1f>
call    80490d9 <explode_bomb>

```

第一题就是检测输入字符串是否与0x804a03c处字符串相同. gdb查看0x804a03c.

```

pwndbg> p (char *) 0x804a03c
$5 = 0x804a03c "He is evil and fits easily into most overhead storage bins."

```

所以第一题答案为He is evil and fits easily into most overhead storage bins..

成功截图.

```

which to blow yourself up. Have a nice day!
He is evil and fits easily into most overhead storage bins.
Phase 1 defused. How about the next one?

```

## phase\_2

```

push    %ebp
mov     %esp,%ebp
push    %ebx
sub     $0x2c,%esp
...
mov     -0x4(%ebp),%ebx
leave
ret

```

这段代码用于创建和回收栈帧,还有调用者保护寄存器%ebx.

```

mov     %gs:0x14,%eax
mov     %eax,-0xc(%ebp)
...
mov     -0xc(%ebp),%eax
xor     %gs:0x14,%eax
je      8048bb0 <phase_2+0x5f>
call    8048790 <__stack_chk_fail@plt>

```

这段代码是程序保护机制Canary,用于检测栈溢出.

```

xor     %eax,%eax
lea     -0x24(%ebp),%eax
push    %eax
pushl   0x8(%ebp)
call    8049101 <read_six_numbers>
add     $0x10,%esp

```

函数read\_six\_numbers顾名思义.参数为一个指向栈缓冲区的指针和input. 调用read\_six\_numbers后先判断.

```

cmpl    $0x3,-0x24(%ebp)
je      8048b7d <phase_2+0x2c>

```

要求第一个数为3.然后执行循环体.

```

mov    $0x1,%ebx
mov    -0x28(%ebp,%ebx,4),%eax
add    $0x1,%eax
imul   %ebx,%eax
cmp    %eax,-0x24(%ebp,%ebx,4)
je     8048b97 <phase_2+0x46>

```

比较前一个值和后一个值,要求 $a[i] = (a[i - 1] + 1) * i$ . 这是一个for循环,检测部分如下.

```

add    $0x1,%ebx
cmp    $0x6,%ebx
jne    8048b82 <phase_2+0x31>

```

%ebx开始为1,跳转条件为 $i \neq 6$ . 所以循环5次,正好检测6个数.

所以第二题答案为3 4 10 33 136 685.

成功截图.

```

Phase 1 defused. How about the next one?
3 4 10 33 136 685
That's number 2. Keep going!

```

## phase\_3

```

xor     %eax,%eax
lea     -0x10(%ebp),%eax
push    %eax
lea     -0x14(%ebp),%eax
push    %eax
push    $0x804a1e7
pushl   0x8(%ebp)
call    8048810 <__isoc99_sscanf@plt>
add     $0x10,%esp

```

函数调用\_\_isoc99\_sscanf(input, 0x804a1e7, args...). gdb查看0x804a1e7.

```

pwndbg> p (char *) 0x804a1e7
$1 = 0x804a1e7 "%d %d"

```

```

cmp     $0x1,%eax
jg      8048be8 <phase_3+0x33>
call    80490d9 <explode_bomb>

```

检测返回值是否大于1,可知此题答案为两个整数.

```

cmpl    $0x7,-0x14(%ebp)
ja      8048c29 <phase_3+0x74>

```

检测第一个数是否小于等于7.

```

mov     -0x14(%ebp),%eax
jmp     *0x804a0a8(,%eax,4)
mov     $0x3c2,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0x17f,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0x4ce,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0xce8,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0x32d,%eax

```

```

jmp     8048c3a <phase_3+0x85>
mov     $0x2e5,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0x176,%eax
jmp     8048c3a <phase_3+0x85>
call    80490d9 <explode_bomb>
mov     $0x0,%eax
jmp     8048c3a <phase_3+0x85>
mov     $0x381,%eax

```

典型的switch结构.gdb查看0x804a0a8及后面的跳转表.

```

pwndbg> x/wx 0x804a0a8
0x804a0a8: 0x08048c35
pwndbg> x/wx 0x804a0a8 + 4
0x804a0ac: 0x08048bf8
pwndbg> x/wx 0x804a0a8 + 8
0x804a0b0: 0x08048bff
pwndbg> x/wx 0x804a0a8 + 0xc
0x804a0b4: 0x08048c06
pwndbg> x/wx 0x804a0a8 + 0x10
0x804a0b8: 0x08048c0d
pwndbg> x/wx 0x804a0a8 + 0x14
0x804a0bc: 0x08048c14
pwndbg> x/wx 0x804a0a8 + 0x18
0x804a0c0: 0x08048c1b
pwndbg> x/wx 0x804a0a8 + 0x1c
0x804a0c4: 0x08048c22

```

```

cmp     -0x10(%ebp),%eax
je      8048c44 <phase_3+0x8f>
call    80490d9 <explode_bomb>

```

之后将第二个数与之前放入%eax的值比较,要求相等.

所以第二题答案为0 897.(多解)

成功截图.

```

That's number 2. Keep going!
0 897
Halfway there!

```

## phase\_4

```

xor     %eax,%eax
lea     -0x10(%ebp),%eax
push    %eax
lea     -0x14(%ebp),%eax
push    %eax
push    $0x804a1e7
pushl   0x8(%ebp)
call    8048810 <__isoc99_sscanf@plt>
add     $0x10,%esp

```

和phase\_3开头一样的调用.

```

cmp     $0x2,%eax
jne     8048ce7 <phase_4+0x34>
cmpl    $0xe,-0x14(%ebp)
jbe     8048cec <phase_4+0x39>
call    80490d9 <explode_bomb>

```

直接要求读两个整数,且第一个整数大小小于等于0xe.

```

sub    $0x4,%esp
push   $0xe
push   $0x0
pushl  -0x14(%ebp)
call   8048c57 <func4>
add    $0x10,%esp

```

调用func4(-0x14(%ebp), 0, 0xe);.

```

cmp    $0x6,%eax
jne    8048d09 <phase_4+0x56>
cmpl   $0x6,-0x10(%ebp)
je     8048d0e <phase_4+0x5b>
call   80490d9 <explode_bomb>

```

要求返回值等于6.还有第二个整数也为6.

由于第一个整数小于等于0xe.可以直接爆破.第二种方法为解析func4.

```

mov     0x8(%ebp),%ecx
mov     0xc(%ebp),%ebx
mov     0x10(%ebp),%esi

```

首先将三个参数放置到寄存器中.(a1, a2, a3)

```

mov     %esi,%eax
sub     %ebx,%eax
mov     %eax,%edx
shr     $0x1f,%edx
add     %edx,%eax
sar     %eax
leal    (%eax,%ebx,1),%edx

```

$\%edx = (a3 - a2) / 2 + a2;$ .

```

cmp     %ecx,%edx
jle     8048c8e <func4+0x37>

```

判断%edx是否小于等于a1.

如果不,就执行下面汇编代码.

```

sub     $0x4,%esp
sub     $0x1,%edx
push    %edx
push    %ebx
push    %ecx
call    8048c57 <func4>
add     $0x10,%esp
add     %eax,%eax
jmp     8048cac <func4+0x55>

```

即调用func4(a1, a2, %edx - 1),将返回值翻倍后跳转到函数返回阶段.

如果是,就执行下面汇编代码.

```

mov     $0x0,%eax
cmp     %ecx,%edx
jge     8048cac <func4+0x55>

```

返回值置0,然后判断%edx是否大于等于a1.如果大于进入函数返回阶段.

如果不,就执行下面汇编代码.

```
sub    $0x4,%esp
push   %esi
add    $0x1,%edx
push   %edx
push   %ecx
call   8048c57 <func4>
add    $0x10,%esp
lea    0x1(%eax,%eax,1),%eax
```

即调用func4(a1, %edx + 1, a3),将返回值翻倍加一后跳转到函数返回阶段.

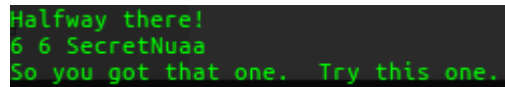
逆向成C语言.v1即%edx.

```
v3 = (a3 - a2) / 2 + a2;
if ( v3 > a1 )
    return 2 * func4(a1, a2, v3 - 1);
result = 0;
if ( v3 < a1 )
    result = 2 * func4(a1, v3 + 1, a3) + 1;
return result;
```

因为结果为 $6 = 2 * 3 = 2 * (2 * 1 + 1) = 2 * (2 * (2 * 0 + 1) + 1)$ .

所以第四题答案为6 6.又之前隐藏关触发条件,所以最终答案为6 6 SecretNuaa.

成功截图.



## phase\_5

```
mov    0x8(%ebp),%ebx
...
xor     %eax,%eax
push    %ebx
call    8048fb4 <string_length>
add     $0x10,%esp
cmp     $0x6,%eax
je      8048d49 <phase_5+0x28>
call    80490d9 <explode_bomb>
```

检测string\_length(input)返回值是否为6.顾名思义即要求输入字符串长度为6.

```
mov     $0x0,%eax
movzbl  (%ebx,%eax,1),%edx
and     $0xf,%edx
movzbl  0x804a0c8(%edx),%edx
mov     %dl,-0x13(%ebp,%eax,1)
add     $0x1,%eax
cmp     $0x6,%eax
jne     8048d4e <phase_5+0x2d>
```

%edx = input[%eax] & 0xf,判断%eax != 6则继续循环. 然后以%edx为偏移量取位于0x804a0c8的字符数组的字符放置到-0x13(%ebp,%eax,1)的缓冲区字符数组中. 循环体为从第二行开始到倒数第三行.

```

movb    $0x0, -0xd(%ebp)
sub     $0x8, %esp
push    $0x804a09e
lea     -0x13(%ebp), %eax
push    %eax
call    8048fd6 <strings_not_equal>
add     $0x10, %esp
test    %eax, %eax
je      8048d89 <phase_5+0x68>
call    80490d9 <explode_bomb>

```

首先在缓冲区字符数组末尾加上\0字符,然后调用strings\_not\_equal(-0x13(%ebp), 0x804a09e).

gdb查看0x804a0c8和0x804a09e.

```

pwndbg> x/s 0x804a0c8
0x804a0c8 <array.3249>: "maduiersnfotvbylSo you think you can stop the bomb with
ctrl-c, do you?"
pwndbg> x/s 0x804a09e
0x804a09e: "sabres"

```

所以第五题答案为71=657.(多解,只要和0xf与之后的结果符合即可)

成功截图.

```

So you got that one. Try this one.
71=657
Good work! On to the next...

```

## phase\_6

```

xor     %eax, %eax
lea     -0x3c(%ebp), %eax
push    %eax
pushl   0x8(%ebp)
call    8049101 <read_six_numbers>
add     $0x10, %esp

```

先调用read\_six\_numbers(input, buffer).

```

mov     $0x0, %esi
mov     -0x3c(%ebp, %esi, 4), %eax
sub     $0x1, %eax
cmp     $0x5, %eax
jbe     8048dd7 <phase_6+0x38>
call    80490d9 <explode_bomb>

```

以%esi为基数寄存器,检测六个数是否大于6,大于6则bomb.

```

add     $0x1, %esi
cmp     $0x6, %esi
je      8048e12 <phase_6+0x73>

```

%esi == 6则跳出循环.



```

mov    %esi,%ebx
mov    -0x3c(%ebp,%ebx,4),%eax
cmp    %eax,-0x40(%ebp,%esi,4)
jne    8048df0 <phase_6+0x51>
call   80490d9 <explode_bomb>
add    $0x1,%ebx
cmp    $0x5,%ebx
jle    8048de1 <phase_6+0x42>
jmp    8048dc6 <phase_6+0x27>

```

这一段代码遍历六个数看它们是否相等,如果相等就bomb.

这一段循环结束.

```

mov    $0x0,%ebx
mov    %ebx,%esi
mov    -0x3c(%ebp,%ebx,4),%ecx
mov    $0x1,%eax
mov    $0x804c13c,%edx
cmp    $0x1,%ecx
jg     8048dfa <phase_6+0x5b>
jmp    8048e04 <phase_6+0x65>

```

首先跳到这里,循环检测六个数,如果大于一.执行下面代码. gdb查看0x804c13c,根据提示和代码可知这是一个node链表.

```

Good work! : On to the next...
2:1 5 4 3 6 ray:0248a: "maduliersnfofvybylSo you think y
Curses, you've found the secret phase!
But finding it and solving it are quite different...

```

```

struct node {
    int num;
    int id;
    struct node * next;
}

```

```

mov    0x8(%edx),%edx
add    $0x1,%eax
cmp    %ecx,%eax
jne    8048dfa <phase_6+0x5b>
mov    %edx,-0x24(%ebp,%esi,4)
add    $0x1,%ebx
cmp    $0x6,%ebx
jne    8048e17 <phase_6+0x78>
jmp    8048e2e <phase_6+0x8f>

```

这里按照输入的六个整数,以第i个整数的值来匹配node的id,将node的地址放置到-0x24(%ebp,%esi,4)缓冲区整数指针数组中.

循环结束.

```

mov    -0x24(%ebp),%ebx
lea    -0x24(%ebp),%eax
lea    -0x10(%ebp),%esi
mov    %ebx,%ecx

```

循环前准备.将对应缓冲区指针赋值给寄存器.

```

mov     0x4(%eax),%edx
mov     %edx,0x8(%ecx)
add     $0x4,%eax
mov     %edx,%ecx
cmp     %esi,%eax
jne     8048e39 <phase_6+0x9a>

```

循环体.将node的num取出放置到缓冲区中.

```

movl    $0x0,0x8(%edx)
mov     $0x5,%esi

```

循环前准备.以%esi为基数寄存器.

```

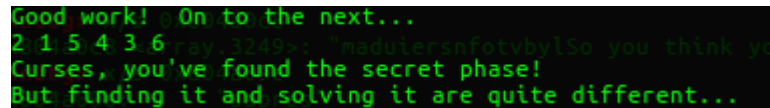
mov     0x8(%ebx),%eax
mov     (%eax),%eax
cmp     %eax,(%ebx)
jle     8048e62 <phase_6+0xc3>
call    80490d9 <explode_bomb>
mov     0x8(%ebx),%ebx
sub     $0x1,%esi
jne     8048e54 <phase_6+0xb5>

```

循环体.%esi为0则跳转,循环比较缓冲区数组值是否为递减序列(此时缓冲区存储的为对应node的num).

所以第六题答案为2 1 5 4 3 6.

成功截图.



## secret\_phase

```

push    %ebx
sub     $0x4,%esp
call    804913b <read_line>
sub     $0x4,%esp
push    $0xa
push    $0x0
push    %eax
call    8048880 <strtol@plt>
mov     %eax,%ebx
lea     -0x1(%eax),%eax
add     $0x10,%esp
cmp     $0x3e8,%eax
jbe     8048f01 <secret_phase+0x2d>
call    80490d9 <explode_bomb>

```

先调用read\_line();然后strtol(input, 0, 0xa);将输入转换为整数. 检测输入的数是否过大,%eax - 1 > 1000.

```

sub    $0x8,%esp
push   %ebx
push   $0x804c088
call   8048e82 <fun7>
add    $0x10,%esp
cmp    $0x3,%eax
je     8048f1c <secret_phase+0x48>
call   80490d9 <explode_bomb>

```

调用fun7(0x804c088, input\_num);如果返回值等于3即可通过检测.

```

sub    $0xc,%esp
push   $0x804a078
call   80487c0 <puts@plt>
call   804923e <phase_defused>
add    $0x10,%esp
mov    -0x4(%ebp),%ebx

```

打印通关消息.

```

push   %ebx
sub    $0x4,%esp
mov    0x8(%ebp),%edx
mov    0xc(%ebp),%ecx
test   %edx,%edx
je     8048eca <fun7+0x48>
mov    (%edx),%ebx
cmp    %ecx,%ebx
jle    8048eac <fun7+0x2a>
sub    $0x8,%esp
push   %ecx
pushl  0x4(%edx)
call   8048e82 <fun7>
add    $0x10,%esp
add    %eax,%eax
jmp    8048ecf <fun7+0x4d>
mov    $0x0,%eax
cmp    %ecx,%ebx
je     8048ecf <fun7+0x4d>
sub    $0x8,%esp
push   %ecx
pushl  0x8(%edx)
call   8048e82 <fun7>
add    $0x10,%esp
leal   0x1(%eax,%eax,1),%eax
jmp    8048ecf <fun7+0x4d>
mov    $0xffffffff,%eax
mov    -0x4(%ebp),%ebx

```

转化为C语言.

```

if ( !arg1 )
    return -1;
if ( *arg1 > arg2 )
    return 2 * fun7(arg1[1], arg2);
result = 0;
if ( *a1 != a2 )
    result = 2 * fun7(arg1[2], arg2) + 1;
return result;

```

$3 = 2 * 1 + 1 = 2 * (2 * 0 + 1) + 1.$

gdb查看0x804c088.

```
pwndbg> x/46wx 0x804c088
0x804c088 <n1>: 0x00000024      0x0804c094      0x0804c0a0      0x00000008
0x804c098 <n21+4>:      0x0804c0c4      0x0804c0ac      0x00000032      0x0804c0b8
0x804c0a8 <n22+8>:      0x0804c0d0      0x00000016      0x0804c118      0x0804c100
0x804c0b8 <n33>:      0x0000002d      0x0804c0dc      0x0804c124      0x00000006
0x804c0c8 <n31+4>:      0x0804c0e8      0x0804c10c      0x0000006b      0x0804c0f4
0x804c0d8 <n34+8>:      0x0804c130      0x00000028      0x00000000      0x00000000
0x804c0e8 <n41>:      0x00000001      0x00000000      0x00000000      0x00000063
0x804c0f8 <n47+4>:      0x00000000      0x00000000      0x00000023      0x00000000
0x804c108 <n44+8>:      0x00000000      0x00000007      0x00000000      0x00000000
0x804c118 <n43>:      0x00000014      0x00000000      0x00000000      0x0000002f
0x804c128 <n46+4>:      0x00000000      0x00000000      0x000003e9      0x00000000
0x804c138 <n48+8>:      0x00000000      0x00000079
```

可以看出这是一个二叉树,按照条件跳转走到最后.

所以隐藏关答案为107.

成功截图.

```
Welcome to my fiendish little bomb. You have 6 phases with
which to blow yourself up. Have a nice day! w4rd3n@cwsw
He is evil and fits easily into most overhead storage bins.
Phase 1 defused. How about the next one?
3 4 10 33 136 685      0x0804c0d0      0x00000016      0x0804c11
That's number 2. Keep going! 02d      0x0804c0dc      0x0804c12
0 897c0 <n31+4>:      0x0804c0e8      0x0804c10c      0x0000006
Halfway there! >:      0x0804c130      0x00000028      0x0000000
6 6 SecretNuaa      0x00000001      0x00000000      0x0000000
So you got that one. Try this one.      0x00000000      0x00000002
71=657d8 <n44+8>:      0x00000000      0x00000007      0x0000000
Good work! 4 On to the next... 014      0x00000000      0x0000000
2 1 5 4 3 6 6+4>:      0x00000000      0x00000000      0x000003e
Curses, you've found the secret phase! 0x00000079      0x0000000
But finding it and solving it are quite different... 0x0804c15
107q> x/46wx 0x804c088
Wow! You've defused the secret stage! 094      0x0804c0a0      0
Congratulations! You've defused the bomb! 0804c0ac      0x00000003
```