Lecture 4

Polynomial-time formula classes

Horn-SAT, 2-SAT, X-SAT, Walk-SAT

Introduction to Logic for Computer Science

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These slides are minor variants of those made by Prof Worrell and Dr Haase for their logic course at Oxford.

Recap and some additional notation

 A literal is a propositional variable or the negation of a propositional variable:

$$x$$
 or $\neg x$.

- We call x a positive literal and $\neg x$ a negative literal.
- A disjunction of literals is a clause.
- A formula F is in conjunctive normal form (CNF) if it is a conjunction of disjunctions of literals L_{i,j}:

$$F = \bigwedge_{i=1}^{n} \left(\bigvee_{j=1}^{m_i} L_{i,j} \right).$$

 Convention: true is CNF with no clauses, false is CNF with a single empty clause without literals.

Agenda

Polynomial-time fragments of propositional logic

Walk-SAT: A randomised algorithm for satisfiability

The satisfiability problem

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But, we can often do better for formulas of special form:

- Horn formulas: SAT can be decided in polynomial time.
- 2-CNF formulas: SAT can be decided in polynomial time.
- X-CNF formulas: SAT can be decided in polynomial time.

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 Horn formulas can be rewritten in a more intuitive way as conjunctions of implications, called implication form. E.g.:

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 Many applications in computer science. Prolog and Datalog are based on Horn formulas.

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Unsat.:

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Horn-SAT algorithm

Idea:

- Maintain an assignment $\mathcal A$ for propositional variables, starting with $p\mapsto 0$.
- Update A(p) from 0 to 1 if forced by F, until either F is satisfied or contradiction is reached.

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Ex: Why correct?

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- If UNSAT returned, then F is unsatisfiable. Really?
- Loop invariant: If \mathcal{B} satisfies F, then $\mathcal{A} \leq \mathcal{B}$.
- Ex1: Prove that this is a loop invariant.
- Ex2: Prove that this loop invariant gives the desired result.

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- The **implication graph** of a 2-CNF formula F is a directed graph $\mathcal{G} = (V, E)$, where

$$V:=\{p_1,\ldots,p_n\}\cup\{\neg p_1,\ldots,\neg p_n\}\,,$$

with p_1, \ldots, p_n prop. variables mentioned in F.

• There is an edge (L, M) in $\mathcal G$ iff the clause $(\overline{L} \vee M)$ or $(M \vee \overline{L})$ appears in F. The edge represents the implication $L \to M$.

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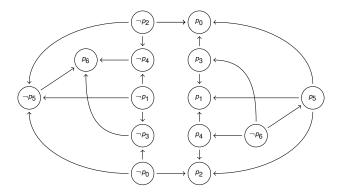
- There is an edge (L, M) in \mathcal{G} iff the clause $(\overline{L} \vee M)$ or $(M \vee \overline{L})$ appears in F. The edge represents the implication $L \to M$.
- Ex: If (L, M) is an edge, is $(\overline{M}, \overline{L})$ also an edge?

2-CNF formulas: example

$$(p_0 \lor p_2) \land (p_0 \lor \neg p_3) \land (p_1 \lor \neg p_3) \land (p_1 \lor \neg p_4) \land (p_2 \lor \neg p_4)$$
$$\land (p_0 \lor \neg p_5) \land (p_1 \lor \neg p_5) \land (p_2 \lor \neg p_5) \land (p_3 \lor p_6) \land (p_4 \lor p_6) \land (p_5 \lor p_6)$$

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• Paths in \mathcal{G} correspond to chains of implications.

- Can reduce satisfiability for 2-CNF formulas to reachability problem of implication graph, which is solvable in poly. time.
- Implication graph \mathcal{G} is **consistent** if there is no propositional variable p with paths from p to $\neg p$ and from $\neg p$ to p.

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(⇐) Construct a satisfying assignment. Ex: How?

2-SAT Algorithm

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INPUT: 2-CNF formula F
\mathcal{A} := \text{empty (partial) assignment}
while there is some unassigned variable do
begin
pick a literal L for which there is no path from L to \overline{L}
set \mathcal{A}(L) := 1
while there is an edge (M, N) with \mathcal{A}(M) = 1 and \mathcal{A}(N) is undefined do \mathcal{A}(N) := 1
end
return \mathcal{A}
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Ex: Why correct? Invariants for the outer and inner loops?

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- Inner loop maintains the invariant. So when it terminates, every node reachable from a true node is true.

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Proof.

List all subformulas of $F: F_1 = p_1, \ldots, F_m = p_m, F_{m+1}, \ldots, F_n$.

Introduce new variables p_{m+1}, \ldots, p_n .

Associate formulas G_i asserting $p_i \leftrightarrow F_i$.

Take
$$G = G_{m+1} \wedge \cdots \wedge G_n \wedge p_n$$
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- An XOR-clause is an exclusive-or of literals.
- An X-CNF formula is a conjunction of XOR-clauses.

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Can solve these equations using Gaussian elimination.

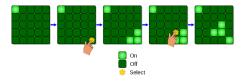
Lights out

Given: An $N \times N$ grid, each button coloured black or white.

Move: Pressing a button inverts colours of it and its neighbours.

Goal: The colours of all buttons are black.

Ex: Translate this to X-SAT.



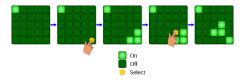
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Hint1: Even number of same moves doesn't do anything.

Hint2: Let $p_{i,j}$ denote whether the button (i,j) is pressed, and $c_{i,j}$ be the initial colour of the button (i,j), where $c_{i,j} = true$ means black.

Polynomial-time fragments of propositional logic

Walk-SAT: A randomised algorithm for satisfiability

Randomised algorithm for solving SAT for CNF formulas *F*.

- Guess an assignment for F uniformly at random.
- While there is an unsatisfied clause of *F*, pick a literal in the clause and flip its truth value.
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Theorem: Walk-SAT on *n*-variable satisfiable 2-CNF formula for $r = 2mn^2$ succeeds with probability $\geq 1 - 2^{-m}$.

Walk-SAT: algorithm precisely

Input: CNF formula *F* with *n* variables, repetition parameter r

pick an assignment (to the n variables) uniformly at random if F is satisfied **then** return the current assignment **repeat** r times

pick an unsatisfied clause pick a literal in the clause uniformly at random, and flip value **if** *F* is satisfied **then** return the current assignment **return** UNSAT

return UNSAI

By assignments, we mean maps from the variables in F to $\{0,1\}$.

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$$T_0 = 0,$$
 $T_n \le 1 + T_{n-1},$ $T_i \le 1 + (T_{i+1} + T_{i-1})/2.$

Ex: Why do these relationships hold?

• Replacing inequalities by equalities gives bound $H_i \ge T_i$:

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Ex: Prove the theorem.

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- Markov's inequality: If X is a nonnegative random variable, then $\mathbb{P}[X \ge a] \le \frac{1}{a}\mathbb{E}[X]$ for all a > 0.
- **Theorem**: Walk-SAT on *n*-variable satisfiable 2-CNF formula for $r = 2mn^2$ succeeds with probability $\geq 1 2^{-m}$.

Proof: Divide $2mn^2$ iterations of the main loop into m phases. Markov: not finding a satisfying assignment in a phase has probability $\leq n^2/2n^2 = 1/2$.

What's bad about 3-SAT?

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- Common feature of Horn-SAT and 2-SAT algorithms: build satisfying assignments incrementally, without backtracking. This is different for general CNF formulas.
- Walk-SAT: one-dimensional random walk on line $\{0, ..., n\}$ with absorbing barrier 0 and reflecting barrier n.

Similar trick for 3-CNF formulas with probability 2/3 of going right and 1/3 of going left

However, then r needs to be exponential in n.

Summary

- SAT is bad, but we can do better in special cases.
- Horn-SAT, 2-SAT and X-SAT can be solved by polynomial-time algorithms.
- But 3-SAT is as "bad" as the satisfiability of the entire propositional logic.