Other Useful Algorithms

Prime Number

- Sieve of Ergtosthenes
 - o Initialise set to contain all elements in range 2 n
 - Sieve starts with smallest element m = 2
 - Scan the set and remove all the higher multiples (2*m, 3*m, 4*m, ... k*m)
 - ◆ E.g. remove all multiples of 2, 3, 5 ...
 - O Code:

```
from math import sqrt
num = int(input("enter number: "))
set = list( range( num+1 ) )

for i in range( 2, num+1 ):
    set[i] = True

for m in range( 2, int( sqrt(num)+1 ) ):
    if set[m] == True:
        for n in range( m*m, num+1, m ):
        set[n] = False

print("Primes: ", end = "")
    for i in range( 2, num+1 ):
        if set[i] == True:
            print(i, end = "")
```

- Increase efficiency:
 - < for j in range (m*m, n+1, m) > instead of < for j in range (m*2, n+1, m) >
 - When multiple of m is checked, m*2, m*3, ... m*(m-1) have been checked
 - Start with m*m instead
 - E.g.:
 - m = 34
 - ♦ 34*2 sieved when m = 2
 - ◆ 34*3 sieved when m = 3
 - ◆ Start with 34*34, eliminating need to check the multiples

before

Check Digit

- Attach weights to the digits
- Sum the product of each weight to the corresponding digit of the code
- Divide the sum using the modulo to find remainder
- Check digit is the difference between modulo and remainder
- Check digit added to the back of the code
- E.g. Modulo 11
 - Weights: 7, 6, 5, 4, 3, 2
 - Ocode: 508795
 - O Modulo: 11
 - \circ Weighted sum: 7x5 + 6x0 + 5x8 + 4x7 + 3x9 + 2x5 = 140
 - Remainder: 140 / 11 = 12 R <8>
 - Oheck digit: 11 8 = 3
 - o Code: 5087953
- For checking:
 - Find weighted sum of of the multiplication of code and weight, check digit has
 - Divide by modulo
 - Weighted sum should be exactly divisible by modulo (no remainder)
 - Check digit has weightage of 1
 - O E.g. Modulo 11
 - Code = 5087953
 - Weighted sum = 7x5 + 6x0 + 5x8 + 4x7 + 3x9 + 2x5 + 1x3= 143
 - Remainder = 143 mod 11 = 0
 - ◆ Thus valid code
- Used for small blocks of data

Random Number Generation

- Real random number:
 - All numbers independent of each other
 - All numbers have same probability to occur
- Pseudorandom number:
 - Generator use pre-determined algorithm and begins with seed

- Not really random
- Pseudorandom
- O Manipulates seed to get sequence of number
- O Sequence of number uniformly distributed in range
- O Code:

from random import randint

randint(a,b)

inclusive of a and b