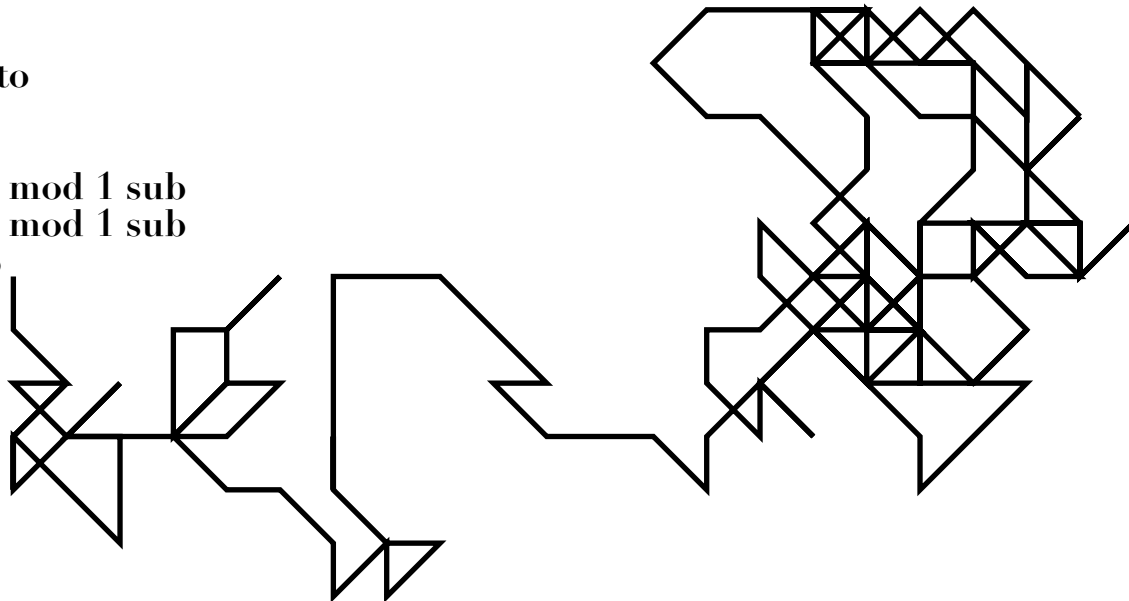


% harold cooper 2019 h@x.st

0 0 moveto

1000 {
 rand 3 mod 1 sub
 rand 3 mod 1 sub
 rlineto
} repeat

stroke



$$\left[\begin{array}{l} \text{dup} \\ \left\{ \begin{array}{l} p \\ gsave \{ show \} forall grestore \\ 0 -1 rmoveto \\ def \end{array} \right\} \\ \left\{ \begin{array}{l} -1 1 scale \\ 0 0 moveto \end{array} \right\} \\ \left(\begin{array}{l} p \\ x exch def \\ [x] p forall \end{array} \right) \\ \left(\begin{array}{l} p \\ x exch def \\ [x] p forall \end{array} \right) \\ \text{dup} \end{array} \right]$$

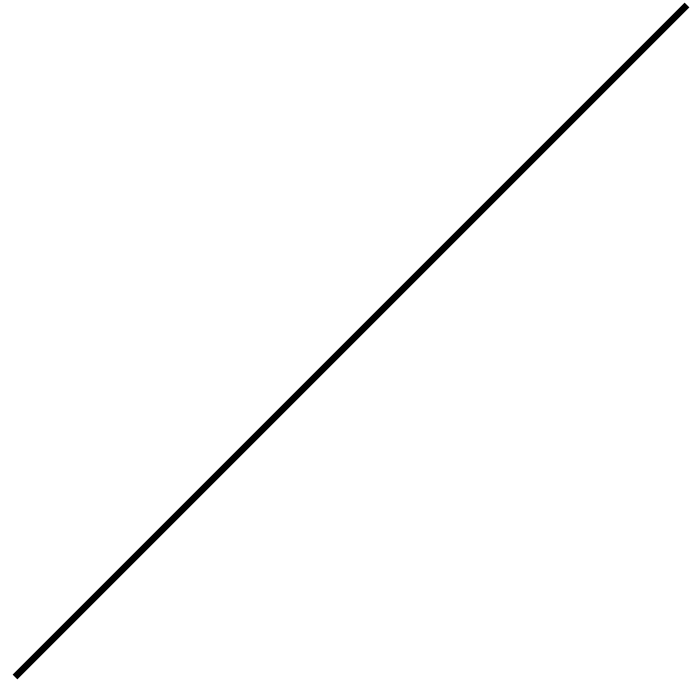
```

[
  ( dup)
  {
    /p {
      gsave { show } forall grestore
      0 -1 rmoveto
    } def
  }
  -1 1 scale
  0 0 moveto
  ([()]) p
  { /x exch def [( \() x (\\))] p } forall
  { /x exch def [x] p } forall
] dup

/p {
  gsave { show } forall grestore
  0 -1 rmoveto
} def

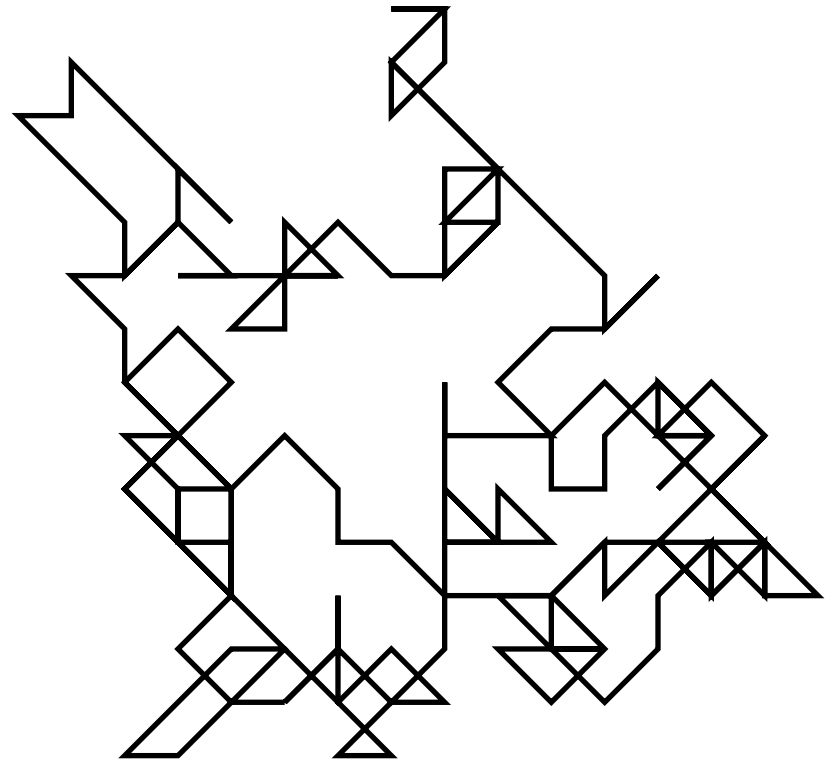
-1 1 scale
0 0 moveto
[()] p
{ /x exch def [( \() x (\\))] p } forall
{ /x exch def [x] p } forall

```



0 0 moveto
1 0 lineto
stroke

0 1 moveto
1 1 lineto
stroke



0 0 moveto

**1000 {
 rand 3 mod 1 sub
 rand 3 mod 1 sub
 rlineto
} repeat**

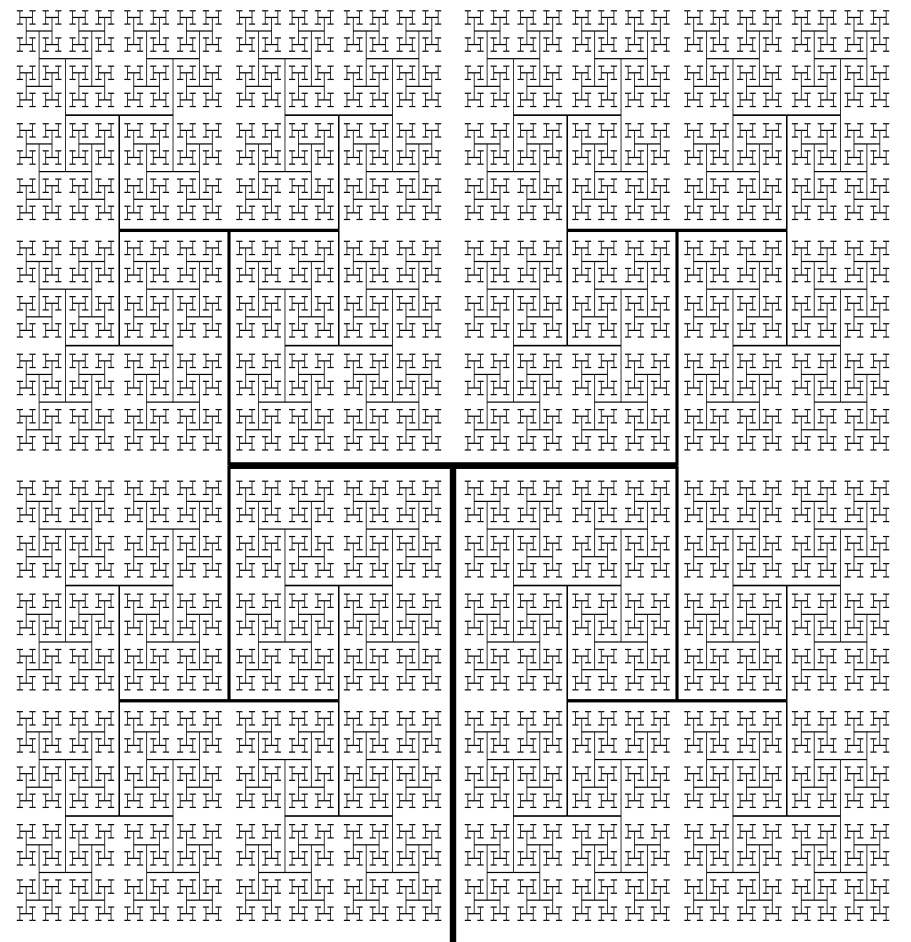
stroke



0 1 20 {
 /i exch def

i 0 moveto
 i 20 lineto
 stroke

0 i moveto
 20 i sub i lineto
 stroke
 } for



```

/tree {
  0 0 moveto
  0 1 lineto
  stroke

  1 sub
  dup 0 gt {
    gsave
    0 1 translate
    0.7 0.7 scale

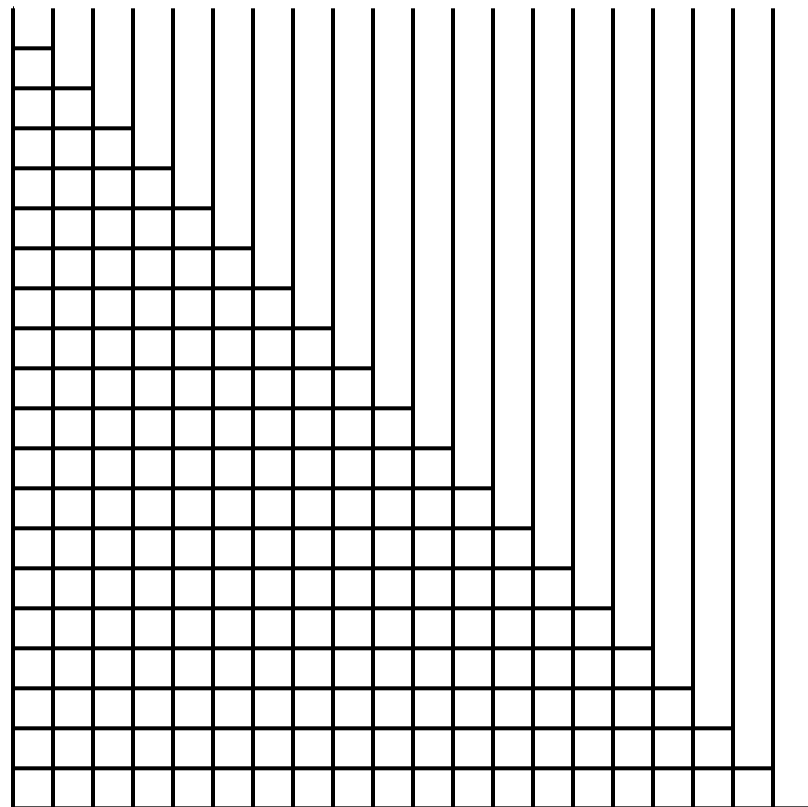
    90 rotate
    dup tree

    180 rotate
    dup tree

    grestore
  } if
  pop
} def

14 tree

```



0 0 moveto

1000 {
 rand 3 mod 1 sub
 rand 3 mod 1 sub
 rlineto
} repeat

stroke

