

Hsuan-Hau Liu

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EDUCATION

University of Southern California | Los Angeles, CA
M.S. Computer Science - Intelligent Robotics
GPA: 3.35 | Exp. Fall 2019

Auburn University | Auburn, AL
B.S. Computer Science
Major GPA: 3.65 | December 2017

SKILLS

- **Programming Languages:** Proficient: C++, Python. Familiar with: Java, C
- **Web Development:** HTML, CSS, JavaScript, Bootstrap
- **Tools:** Git, MS Visual Studio, VIM, Jupyter Notebook

WORK EXPERIENCE

Undergraduate Teaching Assistant at Auburn University, USA Fall 2017
Personal Computer Applications Course

- Prepared course material prior to each class and assisted lecturers monitoring exams.
- Guided students through finishing lab assignments and offered help for technical issues.

Internship with DrayTek at HuKou, Taiwan Summer 2015
Product Quality Control Department

- Conducted product testing on internet routers, APs, modems and delivered detailed reports.
- Corresponded with a team of five engineers to provide technical support in resolving problems for customers, and performed bug reproduction to identify root causes.

PROJECTS

Grid World Intelligent Agent | Python Spring 2018

- Constructed an intelligent agent using Markov Decision Process model that can find an optimal sequence of actions to reach the goal from any grid of the world.
- Employed Policy Iteration algorithm to solve a discrete and stochastic problem.

Hidden-Message Image | Python Spring 2018

- Devised a program that allows the user to hide messages in an image of the user's choice.
- Implemented algorithms to encrypt and decrypt the images and return secret messages.

Machine-Improvised Music | Python Fall 2017

- Developed an intelligent system that can learn from musical melodies and produce music.
- Conducted statistical analysis on input MIDI files, and applied Hill Climbing concept to devise algorithms to generate consistent and pleasant melodies.

Online Exam Web Application | JSP, XML, CSS, MySQL Spring 2017

- Built a web application to administer online exams for students and test makers, including features such as account creation, login, name search, exam creation, and result review.
- Designed a user-friendly interface and organized visual structure for easy navigation.

Bank Transaction System Simulation | C++ Fall 2016

- Created a program allowing users to create various bank accounts and use bank services.
- Implemented derived classes and functions using inheritance and virtual functions techniques.

RELEVANT COURSEWORK

- Data Structure • Algorithms • Discrete Structures • Software Construction
- Software Modeling and Design • Web Application Development • Artificial Intelligence

HONOR & INVOLVEMENT

- **Honor:** Auburn University Dean's List (Spring & Fall 2017)
- **Member:** Association for the Advancement of Artificial Intelligence (2018), USC Association for Computing Machinery (2018), USC Autonomous Underwater Vehicle Design Team (2018)