# Syntax: Object Algebras

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# 1 Object Algebra Interface

### 1.1 Inheritance $\times$

### 1.1.1 Template

```
BEFORE: sig N_{AI}[\overline{T_{AI}}] where \overline{N_{CS}:T_{CS}};
```

```
AFTER: type N_{AI}[\overline{T_{AI}}] = \{\overline{N_{CS}:T_{CS}}\};
```

#### 1.1.2 Example: ExpAlg[E]

```
BEFORE: sig ExpAlg[E] where
    lit : Int -> E,
    add : E -> E -> E;
```

```
AFTER: type ExpAlg[E] = {
    lit : Int -> E,
    add : E -> E -> E
};
```

## 1.2 Inheritance $\sqrt{\phantom{a}}$

#### 1.2.1 Template

```
{\tt BEFORE:}\quad {\tt sig}\ N_{AI}[\overline{T_{AI}}]\ {\tt extends}\ \overline{N_{AI_2}[\overline{T_{AI_2}}]}\ {\tt where}\ \overline{N_{CS}:T_{CS}};
```

```
AFTER: type N_{AI}[\overline{T_{AI}}] = &(\overline{N_{AI_2}[\overline{T_{AI_2}}]}) & \{\overline{N_{CS}:T_{CS}}\};
```

*NB.* How to avoid multiple inheritance from the same interface? Throw an exception if two records with same labels are combined with an "&"?

#### 1.2.2 Example: StatAlg[E, S]

```
BEFORE: sig StatAlg[E, S] extends ExpAlg[E] where
    seq : S -> S -> S,
    asn : String -> E -> S;
```

```
AFTER: type StatAlg[E, S] = (ExpAlg[E]) & {
    seq : S -> S -> S,
    asn : String -> E -> S
};
```

# 2 Object Algebra

#### 2.1 Inheritance $\times$

#### 2.1.1 Template

```
BEFORE: algebra N_A implements \overline{N_{AI}[\overline{T_A}]} where \overline{t@(N_{CS}\ \overline{x})=E};
```

```
AFTER: let N_A = \overline{[T_A/T_{AI}]}\{\overline{N_{CS}}=\lambda(\overline{x}:\overline{T_{CS}}).\ \{t=E\}\};
```

#### 2.1.2 Example: EvalExpAlg

```
AFTER: type IEval = { eval : Int };

let EvalExpAlg = {
    lit = \(x : Int) -> { eval = x },
    add = \(x : IEval) -> \(y : IEval) -> { eval = x.eval + y.eval }
};
```

### 2.2 Inheritance $\sqrt{\phantom{a}}$

#### 2.2.1 Template

```
BEFORE: algebra N_A extends \overline{N_{A_2}} implements \overline{N_{AI}[\overline{T_A}]} where \overline{t@(N_{CS}\ \overline{x})=E};
```

```
AFTER: let N_A = \left((,,)\left(\overline{N_{A_2}}\right)\right) ,, \left[\overline{T_A}/\overline{T_{AI}}\right]\left\{\overline{N_{CS}}=\lambda(\overline{x}:\overline{T_{CS}}).\ \{t=E\}\right\};
```

*NB*. The same for multiple inheritance.

### 2.2.2 Example: PrintStatAlg

```
BEFORE: type IPrint = { print : String };
    algebra PrintExpAlg implements ExpAlg[IPrint] where
        print@(lit x) = "\{x}",
        print@(add x y) = "\{x.print} + \{y.print}";
    algebra PrintStatAlg extends PrintExpAlg implements StatAlg[IPrint, IPrint] where
        print@(seq x y) = "\{x.print} || \{y.print}",
        print@(asn x y) = "\{x} = \{y.print}";
```

```
AFTER: type IPrint = { print : String };
let PrintExpAlg = {
    lit = \(x : Int) -> { print = "\{x}" },
    add = \(x : IPrint) -> \(y : IPrint) -> { print = "\{x.print} + \{y.print}" }
};
let PrintStatAlg = PrintExpAlg ,, {
    seq = \(x : IPrint) -> \(y : IPrint) -> { print = "\{x.print} | \{y.print}" },
    asn = \(x : String) -> \(y : IPrint) -> { print = "\{x} = \{y.print}" }
};
```

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# 3 Datatype

### 3.1 Template

```
BEFORE: data N_D[\overline{T_D}] from N_{AI}[\overline{T_{AI}}].S;
```

```
AFTER: type N_D[\overline{T_D}] = { accept : forall (\overline{T_{AI}} \backslash \overline{T_D}) . N_{AI}[\overline{T_{AI}}] -> S };
```

```
NB. Usually \overline{T_{AI}} \setminus \overline{T_D} = S.
```

### 3.2 Example: List[A]

```
BEFORE: sig ListAlg[A, L] where
    nil : L,
    cons : A -> L -> L;
    data List[A] from ListAlg[A, L].L;
```

```
AFTER: type ListAlg[A, L] = {
    nil : L,
    cons : A -> L -> L
};
type List[A] = { accept : forall L. ListAlg[A, L] -> L };
```

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# 4 Creating a Structure

- 4.1 Template
- 4.2 Example:
- 5 Instantiation
- 5.1 Template
- 5.2 Example: