

SPI-MASTER

display a simple graphics with varying pixel colors on the 320x240 LCD on an ESP-WROVER-KIT.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include "freertos/FreeRTOS.h"
#include "freertos/task.h"
#include "esp_system.h"
#include "driver/spi_master.h"
#include "driver/gpio.h"
#include "pretty_effect.h" ← local.

// spi-device-transmit
// spi-device-queue-trans
// spi-device-trans-result
// 1619341 / ST7789V:

#define PIN_NUM_MOSI 25
#define PIN_NUM_MOSI 23
#define PIN_NUM_CLK 19
#define PIN_NUM_CS 22

#define PIN_NUM_DC 21
#define PIN_NUM_RST 18
#define PIN_NUM_BCKL 5
#define PARALLEL_LINES 16
```

```
typedef struct {  
    uint8_t cmd;  
    uint8_t data[16];  
    uint8_t databytes;  
} lcd_init_cmd_t;
```

```
typedef enum {  
    LCD_TYPE_ILI = 1,  
    LCD_TYPE_ST,  
    LCD_TYPE_MAX,  
} type_lcd_t;
```

```
DRAM_ATTR static const lcd_init_cmd_t st_init_cmds[] = {  
    ...  
};
```

```
DRAM_ATTR static const lcd_init_cmd_t ili_init_cmds[] = {  
    ...  
};
```

```
void lcd_cmd(spi_device_handle_t spi, const uint8_t cmd) {  
    esp_err_t ret;  
    spi_transaction_t t;  
    memset(&t, 0, sizeof(t));  
    t.length = 8;  
    t.tx_buffer = &cmd;  
    t.user = (void*) 0;
```

```
ret = spi_device_polling_transmit(spi, &t);
assert(ret == ESP_OK);
```

}

```
void lcd_data(spi_device_handle_t spi, const uint8_t *data, intlen len) {
    esp_err_t ret;
    spi_transaction_t t;
    if(len == 0) return;
    memset(&t, 0, sizeof(t));
    t.length = len * 8;
    t.tx_buffer = data;
    t.user = (void *)1;
    ret = spi_device_polling_transmit(spi, &t);
    assert(ret == ESP_OK);
```

}

```
void lcd_spi_pre_transfer_callback(spi_transaction_t *t) {
    int dc = (int)t->user;
    gpio_set_level(PIN_NUM_DC, dc);
```

}

```
uint32_t lcd_get_id(spi_device_handle_t spi) {
    lcd_cmd(spi, 0x04);
    spi_transaction_t t;
    memset(&t, 0, sizeof(t));
    t.length = 8 * 3;
```

```
t.flags = SPI_TRANS_USE_RXDATA;  
t.user = (void *)1;  
esp_err_t ret = spi_device_polling_transmit(spi, &t);  
assert(ret == ESP_OK);  
return *(uint32_t)t.rx_data;  
}
```

```
void lcd_init(spi_device_handle_t spi) {  
    int cmd=0;  
    const lcd_init_cmd_t *lcd_init_cmds;  
    gpio_set_direction(PIN_NUM_DC, GPIO_MODE_OUTPUT);  
    gpio_set_direction(PIN_NUM_RST, GPIO_MODE_OUTPUT);  
    gpio_set_direction(PIN_NUM_BCKL, GPIO_MODE_OUTPUT);  
    gpio_set_level(PIN_NUM_RST, 0);  
    vTaskDelay(100 / portTICK_RATE_MS);  
    gpio_set_level(PIN_NUM_RST, 1);  
    vTaskDelay(100 / portTICK_RATE_MS);
```

```
    uint8_t lcd_id = lcd_get_id(spi);  
    int lcd_detected_type = 0;  
    int lcd_type;  
    printf("LCD ID: %08X\n", lcd_id);  
    if (lcd_id == 0) {  
        lcd_detected_type = LCD_TYPE_ILI;  
        printf("ILI9341 detected.\n");  
    } else {  
        lcd_detected_type = LCD_TYPE_ST;  
        printf("ST7789V detected.\n");  
    }
```



```
#ifdef CONFIG_LCD_TYPE_AUTO
    lcd_type = lcd_detected_type;
# elif defined(CONFIG_LCD_TYPE_ST7789V)
    printf("kconfig: force CONFIG_LCD_TYPE_ST7789V.\n");
    lcd_type = LCD_TYPE_ST;
# elif defined(CONFIG_LCD_TYPE_ILI9341)
    printf("kconfig: force CONFIG_LCD_TYPE_ILI9341.\n");
    lcd_type = LCD_TYPE_ILI;
# endif

if (lcd_type == LCD_TYPE_ST) {
    printf("LCD ST7789V initialization.\n");
    lcd_init_cmds = st_init_cmds;
} else {
    printf("LCD ILI9341 initialization.\n");
    lcd_init_cmds = ili_init_cmds;
}

while (lcd_init_cmds[cmd].databytes != 0xFF) {
    lcd_cmd(spi, lcd_init_cmds[cmd].cmd);
    lcd_data(spi, lcd_init_cmds[cmd].data, lcd_init_cmds[cmd].databytes & 0xFF);
    if (lcd_init_cmds[cmd].databytes & 0x80) {
        vTaskDelay(100 / portTICK_RATE_MS);
    }
    cmd++;
}

gpio_set_level(PIN_NUM, BCKL, 0);
```

```
static void send_lines(spi_device_handle_t spi, int gpio, uint16_t *linedata) {
```

```
    esp_err_t ret;
```

```
    int x;
```

in memory  
x stack

```
    static spi_transaction_t trans[6];
```

```
    for(x=0; x<6; x++) {
```

```
        memset(&trans[x], 0, sizeof(spi_transaction_t));
```

```
        if((x&1) == 0) {
```

```
            trans[x].length = 8;
```

```
            trans[x].user = (void*)0;
```

```
        } else {
```

```
            trans[x].length = 8 * 4;
```

```
            trans[x].user = (void*)1;
```

```
        }
```

```
        trans[x].flags = SPI_TRANS_USE_TXDATA;
```

```
    }
```

```
    trans[0, 2, 3] ...
```

```
    trans[4].tx_data[0] = 0x2c;
```

```
    trans[5].tx_buffer = linedata;
```

```
    trans[5].length = 320 * 2 * 8 * PARALLEL_LINES;
```

```
    trans[5].flags = 0;
```

```
    for(x=0; x<6; x++) {
```

```
        ret = spi_device_queue_trans(spi, &trans[x], portMAX_DELAY);
```

```
        assert(ret == ESP_OK);
```

```
    }
```

```
}
```

```

static void send_line_finish (spi_device_handle_t spi) {
    spi_transaction_t *trans;
    esp_err_t ret;
    for (int x=0; x<6; x++) {
        ret = spi_device_get_trans_result (spi, &trans, portMAX_DELAY);
        assert (ret == ESP_OK);
    }
}

```

```

static void display_pretty_colors (spi_device_handle_t spi) {
    uint16_t *lines[2];
    for (int i=0; i<2; i++) {
        lines[i] = heap_caps_malloc (320*PARALLEL_LINES * sizeof (uint16_t), MALLOC_CAP_DMA);
        assert (lines[i] != NULL);
    }

    int frame = 0;
    int sending_line = -1;
    int calc_line = 0;

    while (1) {
        frame++;
        for (int y=0; y<240; y+= PARALLEL_LINES) {
            pretty_effect_calc_lines (lines[calc_line], y, frame, PARALLEL_LINES);
            if (sending_line != calc_line -1) send_line_finish (spi);
            sending_line = calc_line;
            calc_line = (calc_line == 1) ? 0 : 1;
            send_lines (spi, y, lines[sending_line]);
        }
    }
}

```

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```

void app_main() {
    esp_err_t ret;
    spi_device_handle_t spi;
    spi_bus_config_t buscfg = {
        .miso_io_num = PIN_NUM_MISO,
        .mosi_io_num = PIN_NUM_MOSI,
        .sclk_io_num = PIN_NUM_CLK,
        .quadwp_io_num = -1,
        .quadhdio_io_num = -1,
        .max_transfer_sz = PARALLEL_LINES * 320 * 2 + 8,
    };
    spi_device_interface_config_t devcfg = {
#ifdef CONFIG_LCD_OVERCLOCK
        .clock_speed_hz = 26 * 1000 * 1000,
#else
        .clock_speed_hz = 10 * 1000 * 1000,
#endif
        .mode = 0,
        .spics_io_num = PIN_NUM_CS,
        .queue_size = 7,
        .pre_cb = lcd_spi_pre_transfer_callback,
    };
    ret = spi_bus_initialize(HSPI_HOST, &buscfg, 1);
    ESP_ERROR_CHECK(ret);
}

```



```
ret = spi-bus-add-device(HSPI_HOST, &devcfg, &spi);  
ESP_ERROR_CHECK(ret);  
lcd_init(spi);  
ret = pretty_effect_init();  
ESP_ERROR_CHECK(ret);  
display_pretty_colors(spi);  
}
```