The TRSL Project

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Project: https://github.com/iisc-sa-open/trsl

Agenda

- Purpose of this work
- Core algorithm Decision tree building, and predicting the target
 - Tree construction
 - What the algorithm is; How it is build & Why it was built this way
 - Set construction
- Observations

Purpose

- Algorithm Implementation
 - This algorithm is based on the paper: http://ieeexplore.ieee.org/xpl/articleDetails.jsp?ar number=32278
 - "A Tree-Based Statistical Language Model for Natural Language Speech Recognition", (1989) by L R Bahl, P F Brown, P V de Souza, R L Mercer
 - Use Python, and its related libraries to build a usable implementation of the algorithm

"What" is the Algorithm

- **Step 1:** For every leaf node in the tree, initially the root
 - **1.a:** Ask questions, which have not been asked before (in this lineage)
 - **1.b:** Identify the question which results in minimum *average* conditional entropy
- Step 2: Select the leaf-nodes, from the tree, which do not result in an 'over-fit'
 - 2.a: From these leaf nodes, choose the node, which minimizes the average conditional entropy.
 - **2.a.i:** Is the stopping criteria met
 - 2.a.i.a: If not, For this leaf-node create two child nodes that represent the 'Y', and 'N' paths. Go to Step 1, for the child nodes
 - **2.a.i.b:** If yes, tree constuction is complete
- Step 3: Get a probability distribution for the target at every leaf node

Step 1.a: Ask questions not asked before, in this lineage

1. Training Samples

| X1 | X2 | Target |
|-------|-----|--------|
| how | was | the |
| how | was | it |
| why | was | the |
| where | is | a |
| where | are | the |
| where | was | I |

3. Words replaced with their set identity

| X1 | X2 | Target |
|----|----|--------|
| 1 | 3 | 4 |
| 1 | 3 | 5 |
| 2 | 3 | 4 |
| 2 | 3 | 4 |
| 2 | 3 | 4 |
| 2 | 3 | 5 |
| | | |

2. Vocabulary grouped into disjoint Sets

| 1 | {how} |
|---|----------------|
| 2 | {where, why} |
| 3 | {was, are, is} |
| 4 | {the, a} |
| 5 | {it, I} |

4. Questions of this form are asked:

Step 1.b: Min. Avg. Conditional Entropy

$$\bar{H}_{c}(Y|X_{i} = k) = \\
-Pr\{X_{i} = k \mid c\} \sum_{j=1}^{n} Pr\{target = j \mid c\} \\
.\log_{2} Pr\{target = j \mid c, X_{i} = k\} \\
-Pr\{X_{i} \neq k \mid c\} \sum_{j=1}^{n} Pr\{target \neq j \mid c\} \\
.\log_{2} Pr\{target \neq j \mid c, X_{i} \neq k\}$$

- The average conditional entropy at a node c due to the question Xi = k?
- n is the number of sets
- Pr {target = j | c} is the probability that the target is j given that the immediate set history leads to c in the decision tree

Step 2: Avoid Overfitting

- Overfitting happens in a decision tree when the tree perfectly mirrors the training samples.
- This can be avoided by not splitting a node when too few training samples reach one or both of the tentative child nodes.

Step 2.a.i: Stopping Criteria

$$\frac{Average\ entropy\ of\ leaf\ distributions}{Entropy\ at\ root}\ >\ S$$

- S is a tunable parameter.
- Represents the fraction of entropy we want to reduce on an average before a prediction in our model.

$$\bar{H}(Y) = \sum_{i=1}^{L} H_i(Y) \cdot Pr\{l_i\}$$

- Average entropy of leaf distributions
- L is the number of leaf nodes
- Hi(Y) is the entropy at leaf node li
- Pr{li} is the probability of reaching leaf node li

$$H_i(Y) = -\sum_{j=1}^n Pr\{target = j \mid l_i\} \cdot \log_2 Pr\{target = j \mid l_i\}$$
 • n is the number of set probability that the target is a probability that the target is not probability that the target

n is the number of sets

probability that the target is j given that the immediate history of sets leads to the leaf node li

Step 3: Probability dist. for target at every leaf node

Set Construction

- Word2Vec
- K-means

Observations

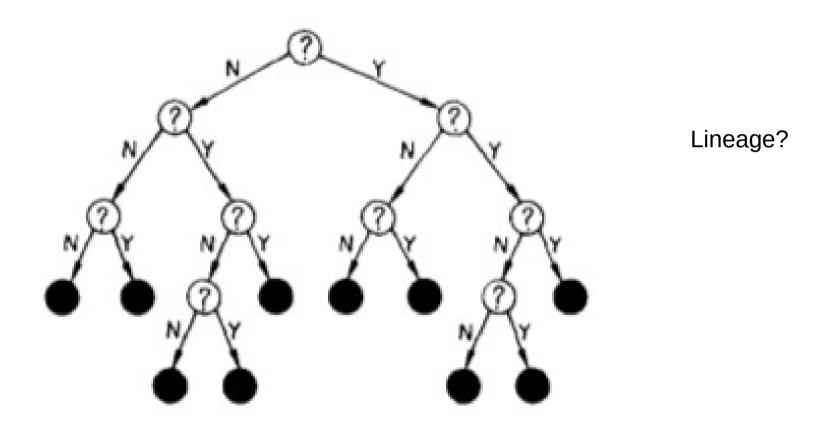
- Metrics
- Class based n-gram model

Backup slides

Terminology

- Memory (Not Computer memory)
- Sliding window
- Word Sequence
- Sets
- Set Sequence
- Predictor Variables (X1, X2, Xm)
- Target

Decision Tree



Binary Decision Tree. Source: Tree based statistical language model paper