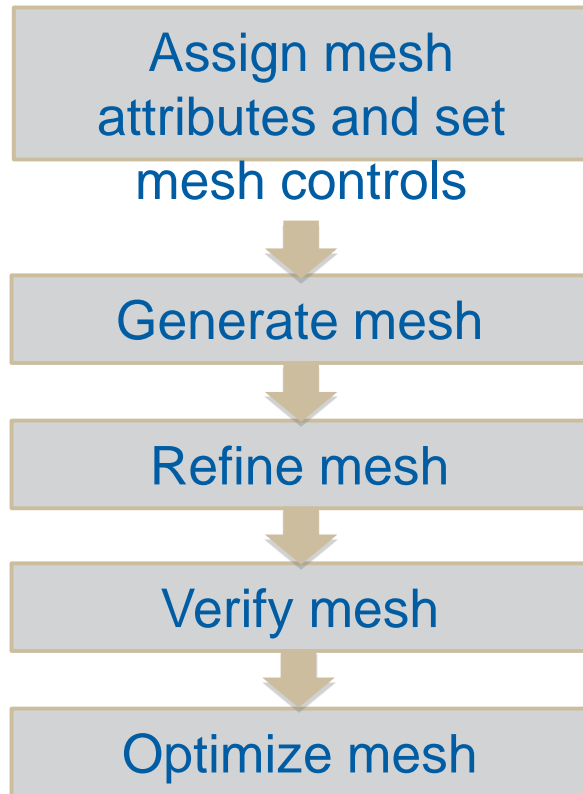




Meshing

ABAQUS Meshing

Meshing Workflow



OBJECTIVE—*balance results accuracy against rate of convergence*

CREATION—*seeding, element type, remeshing techniques*

VERIFICATION—*element quality, shape factor, aspect ratio, element degeneracy*

REMESHING/REFINEMENT—*based on results of analysis incl. large deformations or gradients*

ABAQUS Meshing

Dependent v. Independent

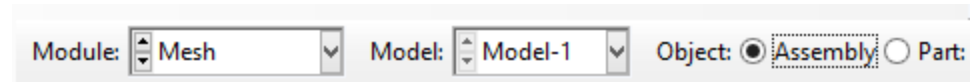
■ Dependent

Instance is a pointer to the meshed original part

■ Independent

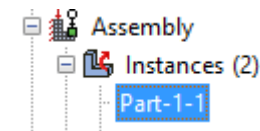
An independent part instance is a copy of the geometry of the original part

No customization allowed:
cannot modify geometry,
partition, virtual topology



How to Switch:

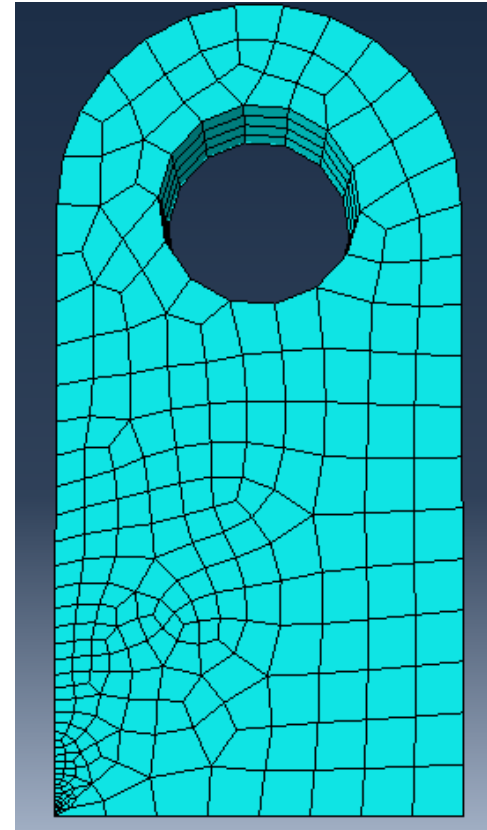
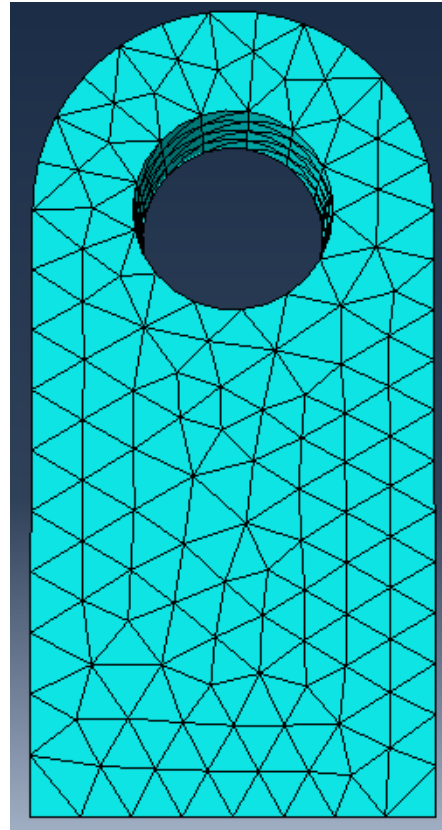
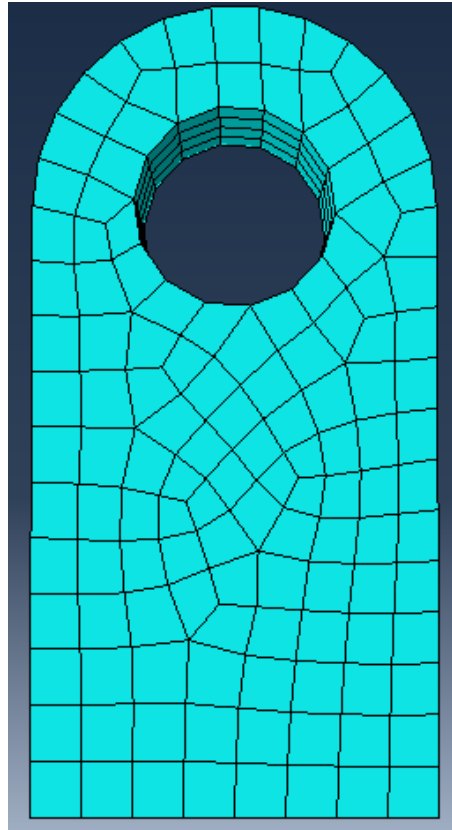
1. In the context bar, change the Object
2. In the model tree, right click the instance name



ABAQUS Meshing

Mesh Attributes

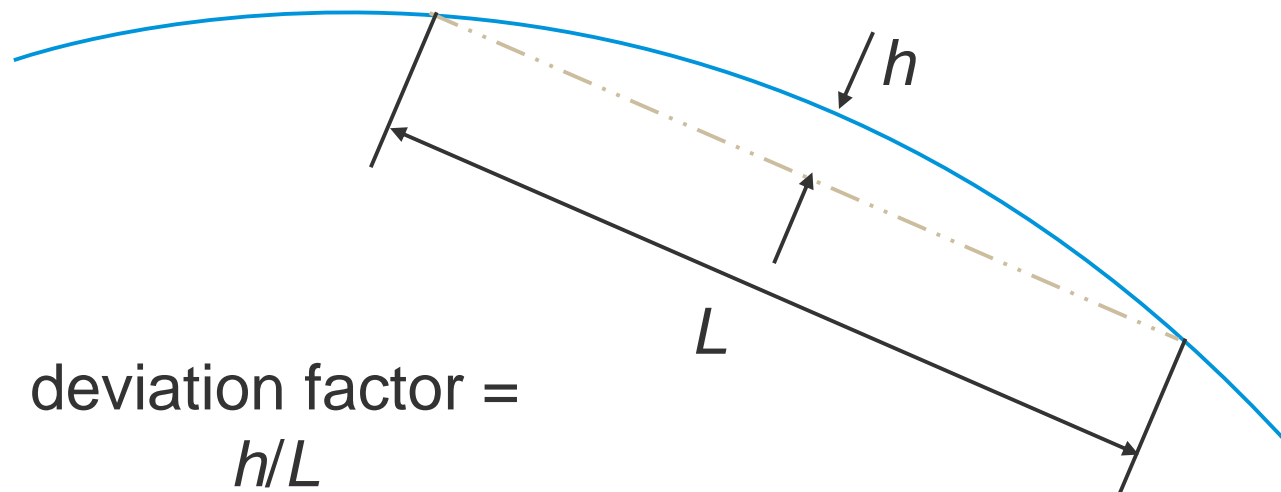
- Element shape control
- Seed assignment and bias



ABAQUS Meshing

Mesh Attributes: Curvature Control

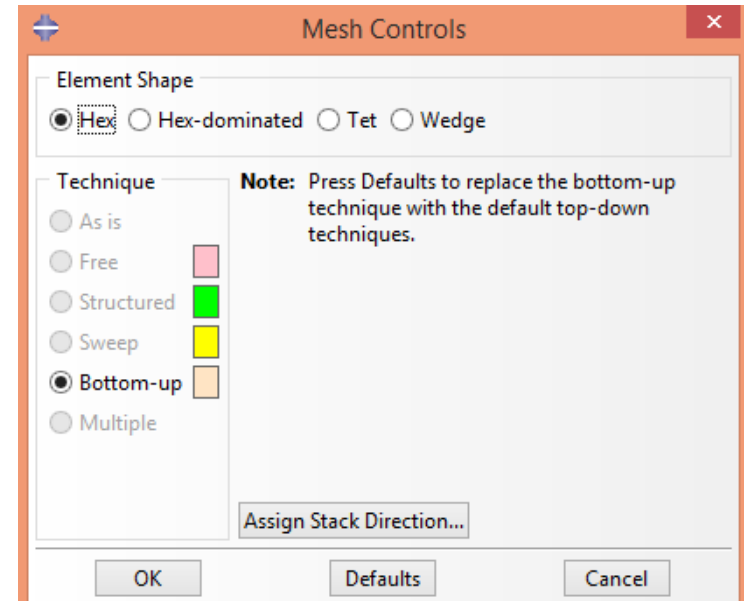
- Seed distribution based on edge curvature and target element size
- Accounts for deviation factor and minimum size factor



ABAQUS Meshing

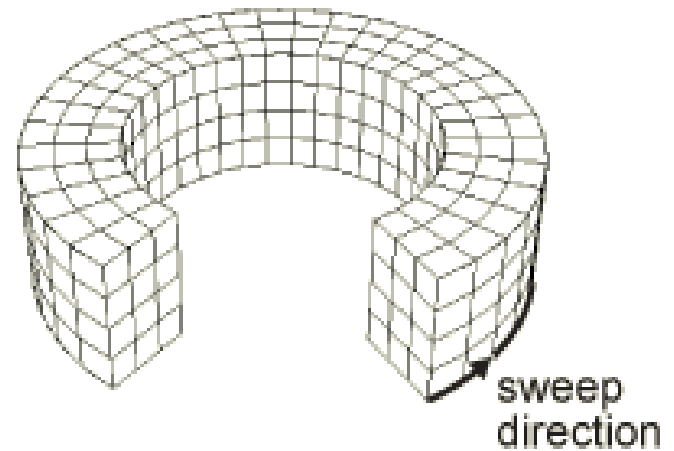
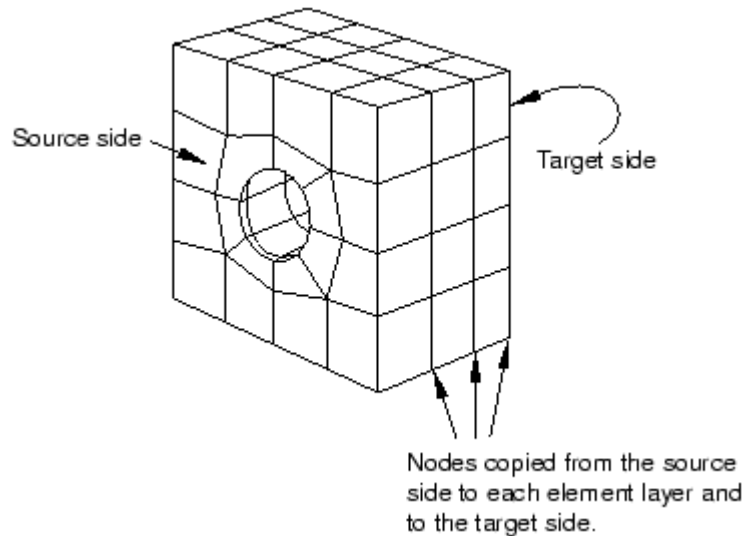
Meshing techniques

- **Top-down** meshing
 - **Structured** meshing
 - **Swept** meshing (source-target along path)
 - **Free** meshing
- **Unmeshable** part
- **Bottom-up** meshing



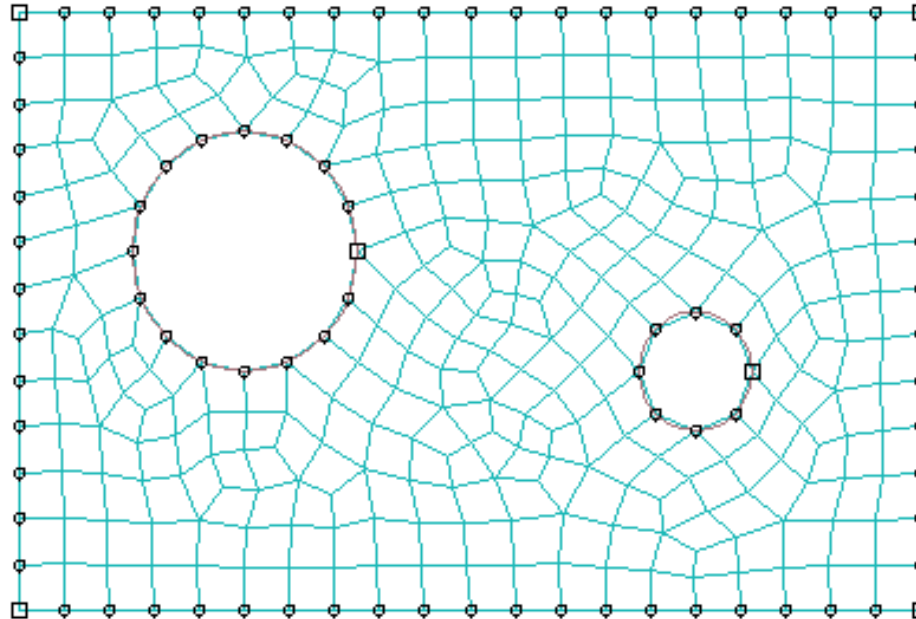
ABAQUS Meshing

Swept Mesh



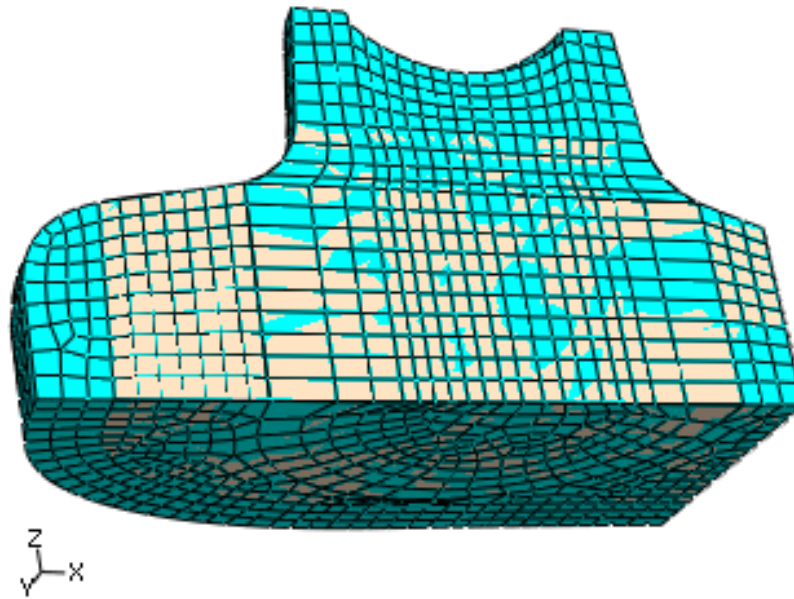
ABAQUS Meshing

Free Meshing



ABAQUS Meshing

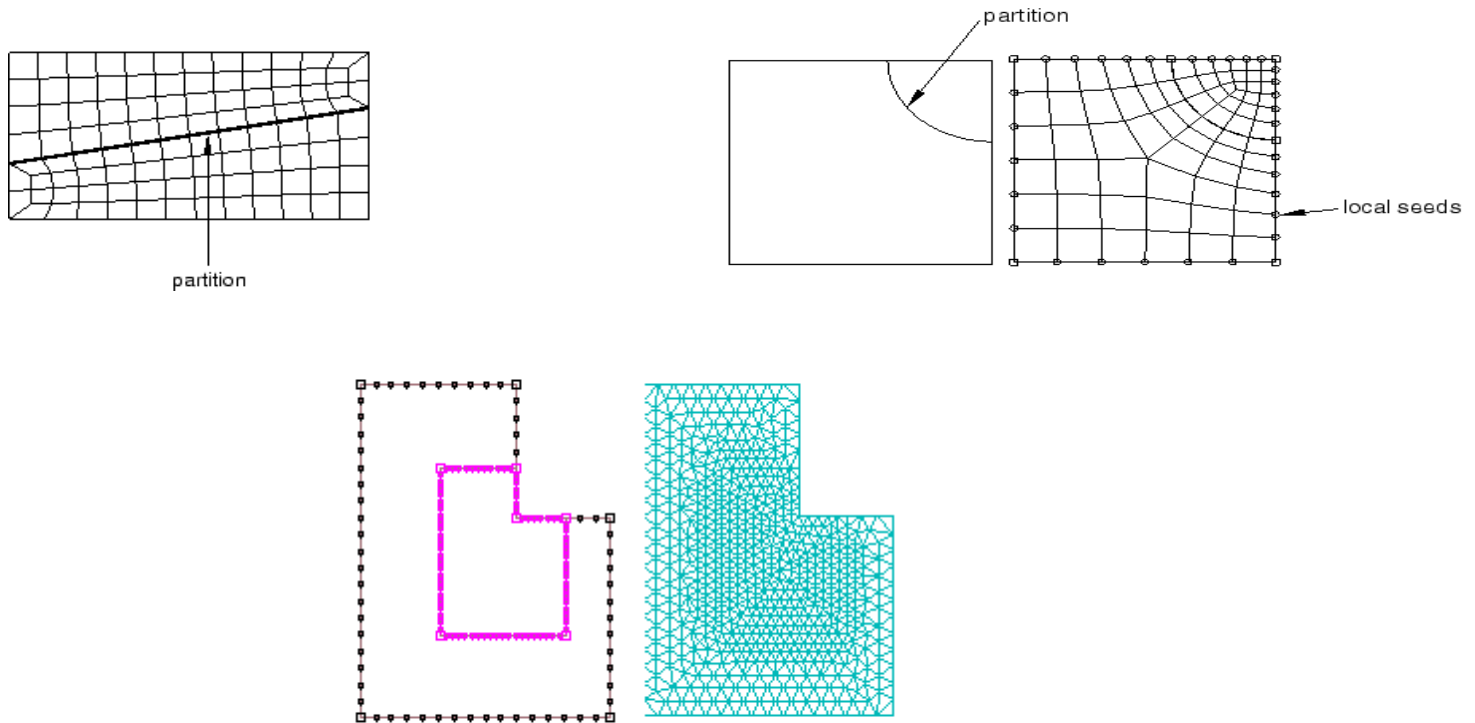
Bottom-Up Meshing



Example 17.11.10

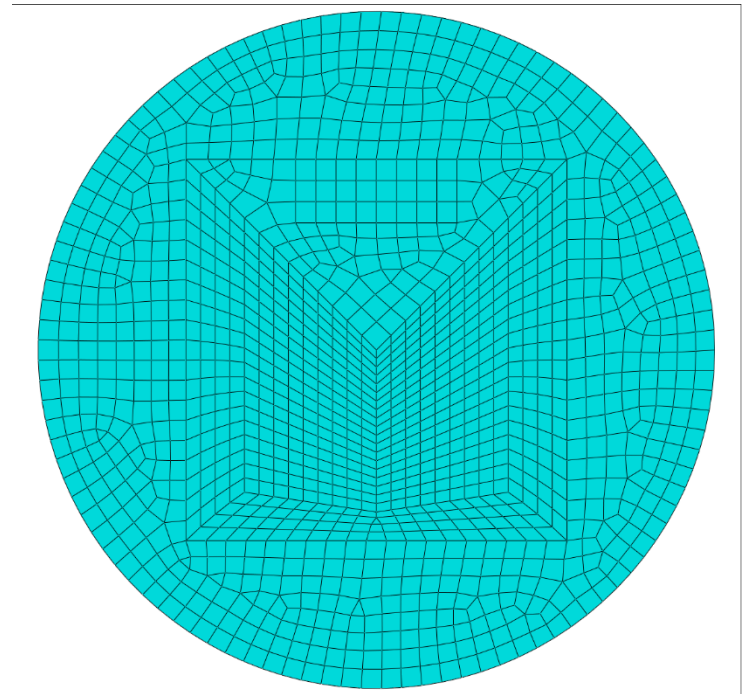
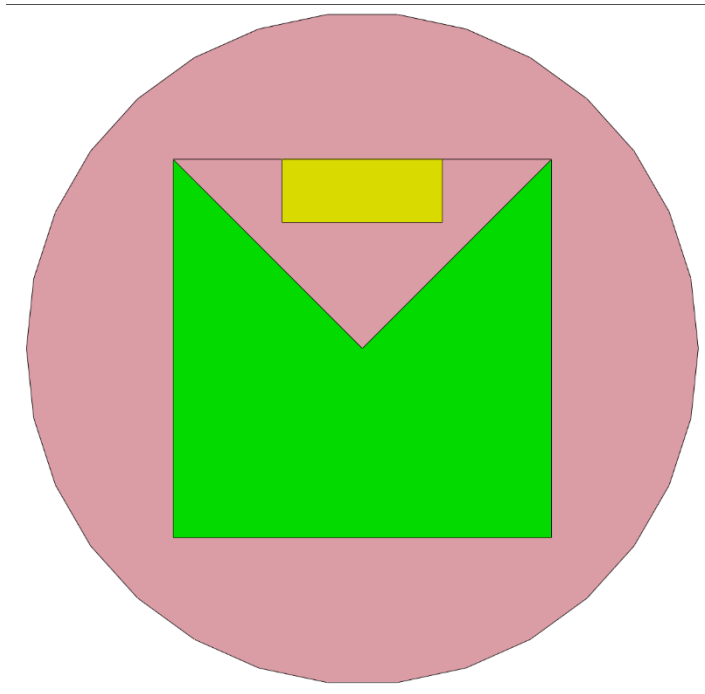
ABAQUS Meshing

Refinement by Partitioning (structured)



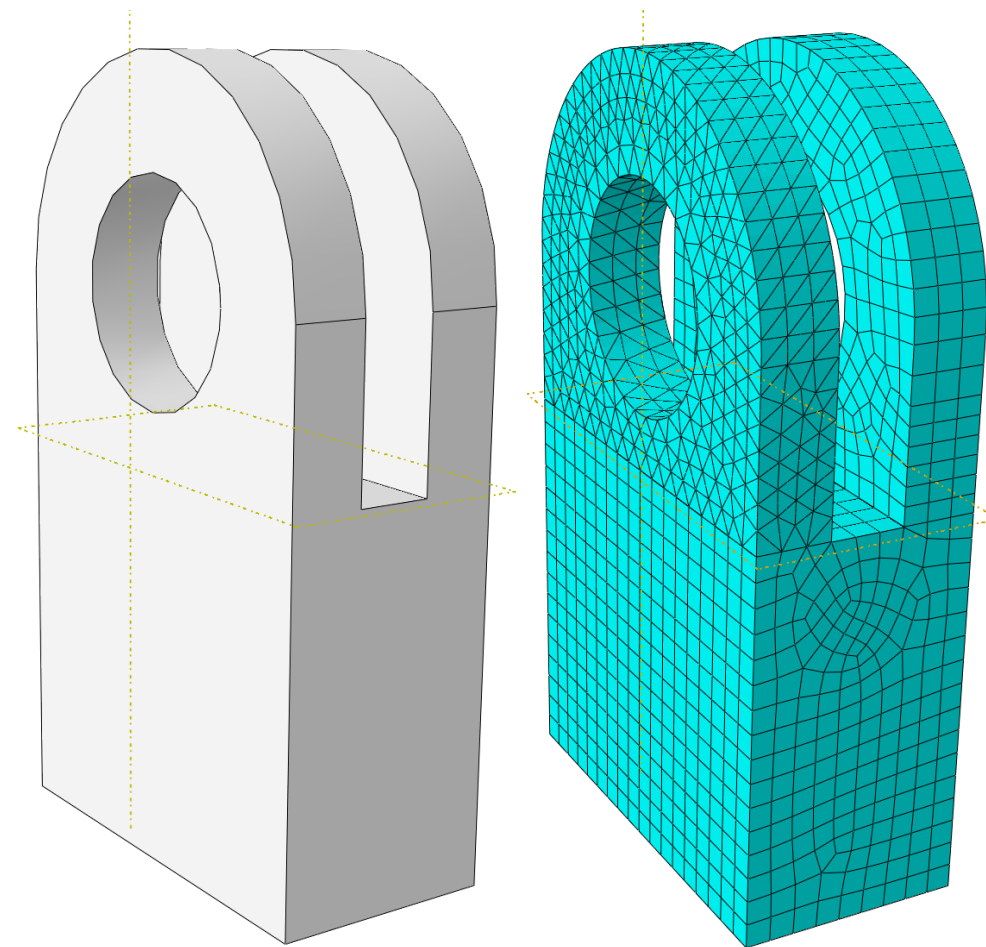
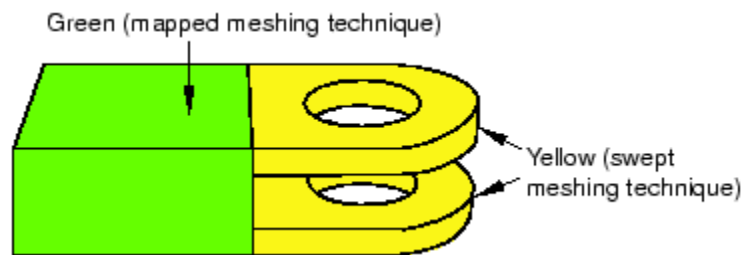
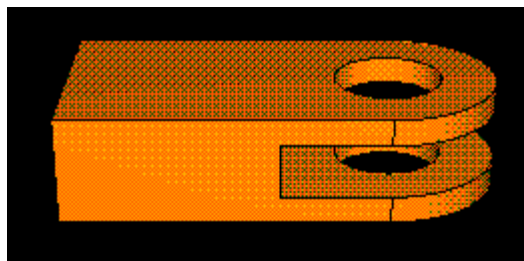
ABAQUS Meshing

Refinement by Partitioning



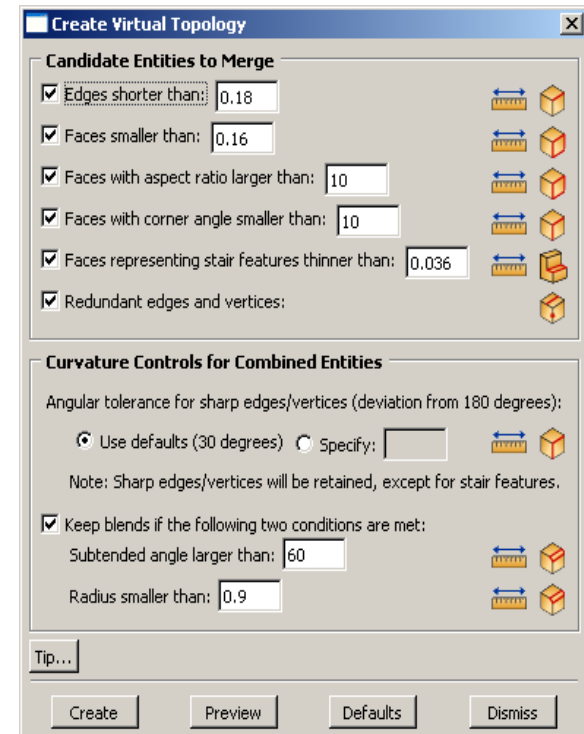
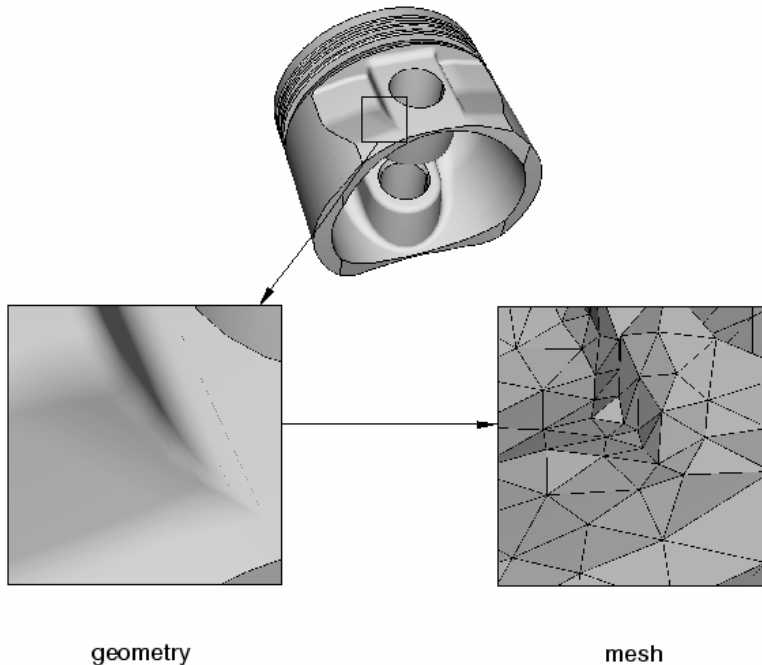
ABAQUS meshing

Refinement by Partition



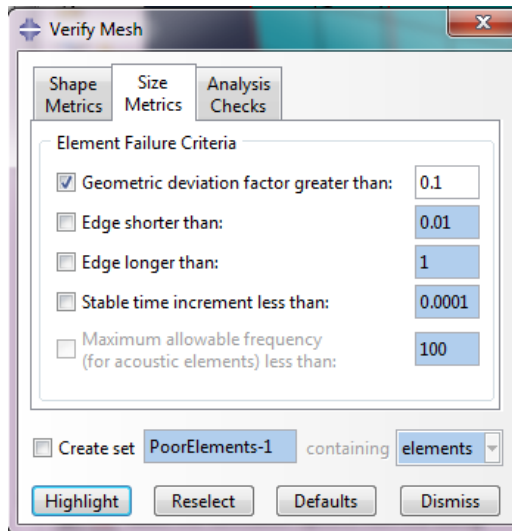
ABAQUS meshing

Refinement by virtual topology



ABAQUS meshing

Mesh Verification



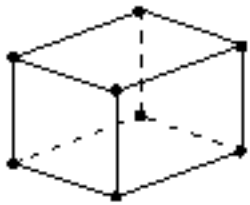
Shape Factor:
triangular and tetrahedral elements

Aspect Ratio:
Ratio between longest and shortest edge
of a element.

Selection criterion	Quadrilateral	Triangle	Hexahedra	Tetrahedra	Wedge
Shape factor	N/A	0.01	N/A	0.0001	N/A
Smaller face corner angle	10	5	10	5	10
Larger face corner angle	160	170	160	170	160
Aspect ratio	10	10	10	10	10

ABAQUS Elements

Element Library



Continuum
(solid) elements



Shell
elements



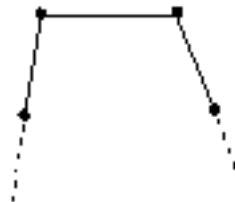
Beam
elements



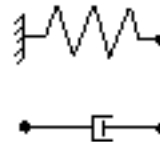
Rigid
elements



Membrane
elements



Infinite
elements



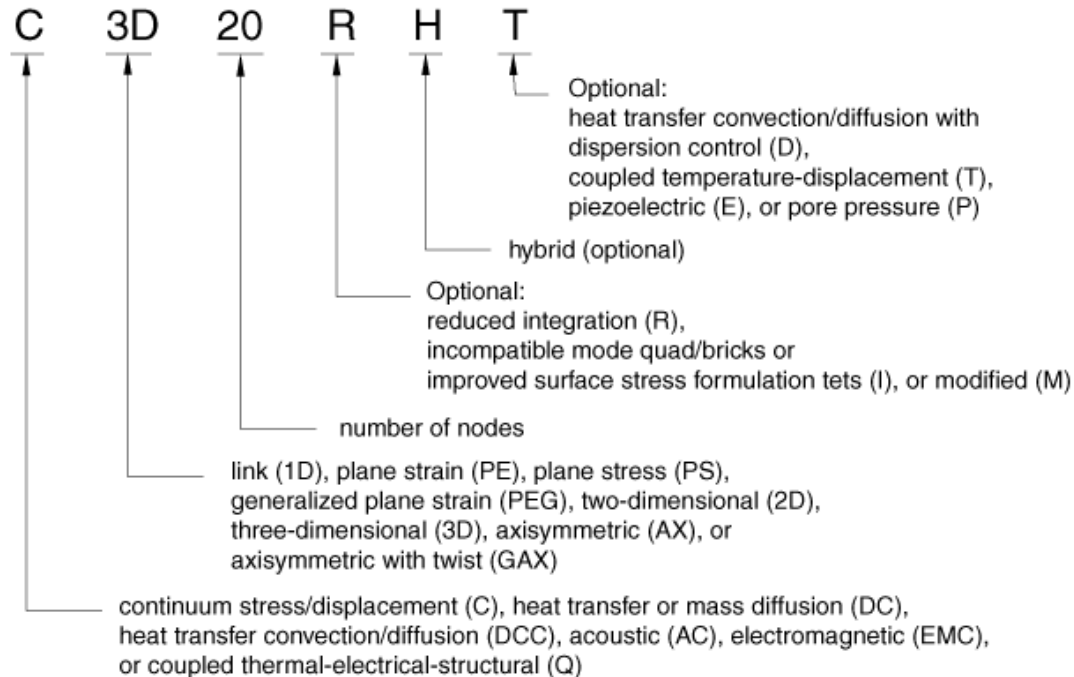
Springs and dashpots



Truss
elements

ABAQUS Elements

Element Naming Convention



ABAQUS Elements

Element Selection & Properties

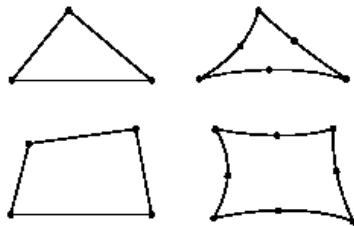
Topologically,
 $CPE4 = CAX4R = S4R = DC2D4 = AC2D4$
No checking of DOFs in CAE

One-Dimensional



Lines

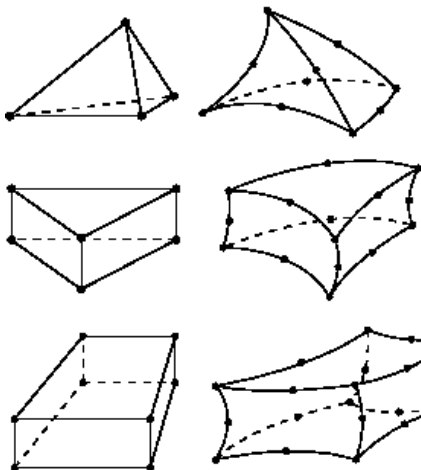
Two-Dimensional



Triangles

Quadrilaterals

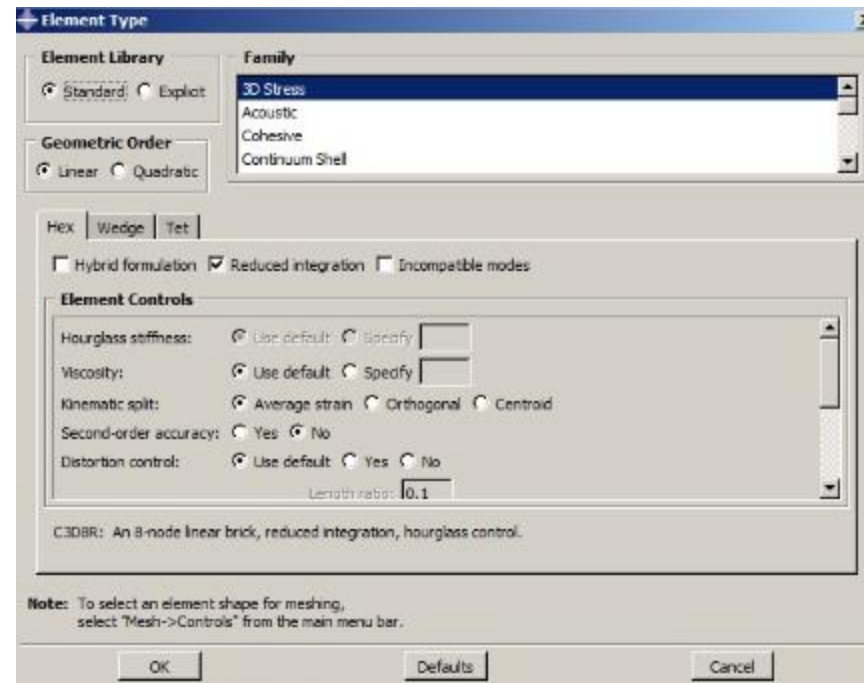
Three-Dimensional



Tetrahedra

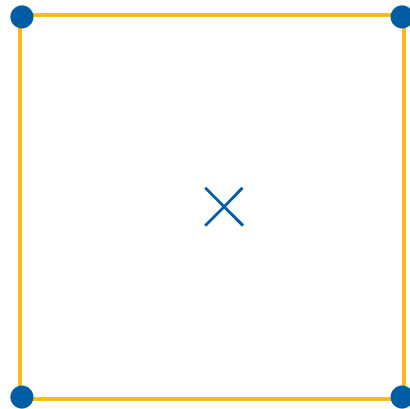
Triangular prisms (wedges)

Hexahedra

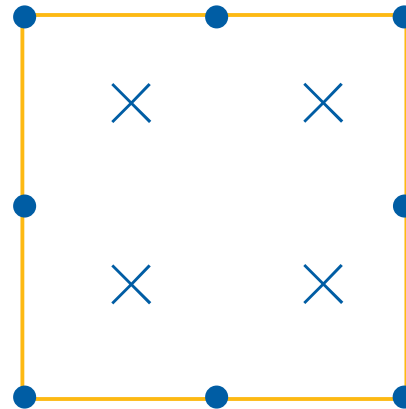


ABAQUS Elements

Reduced Integration



linear
(CPS4R
etc.)

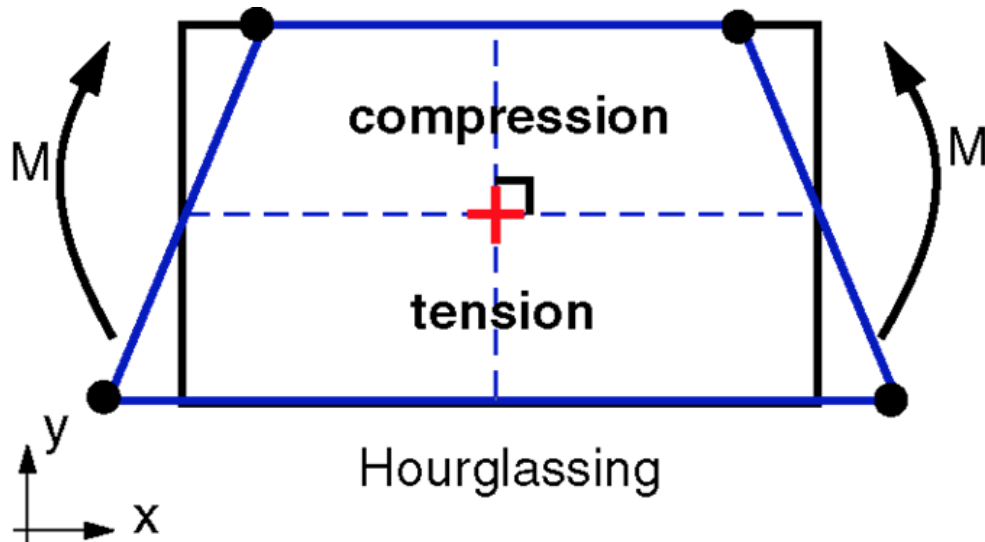


quadratic
(CPS8R
etc.)

C3D20R -> 27 -> 8

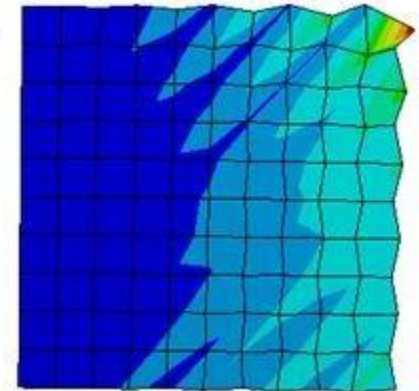
ABAQUS Elements

Hourglassing



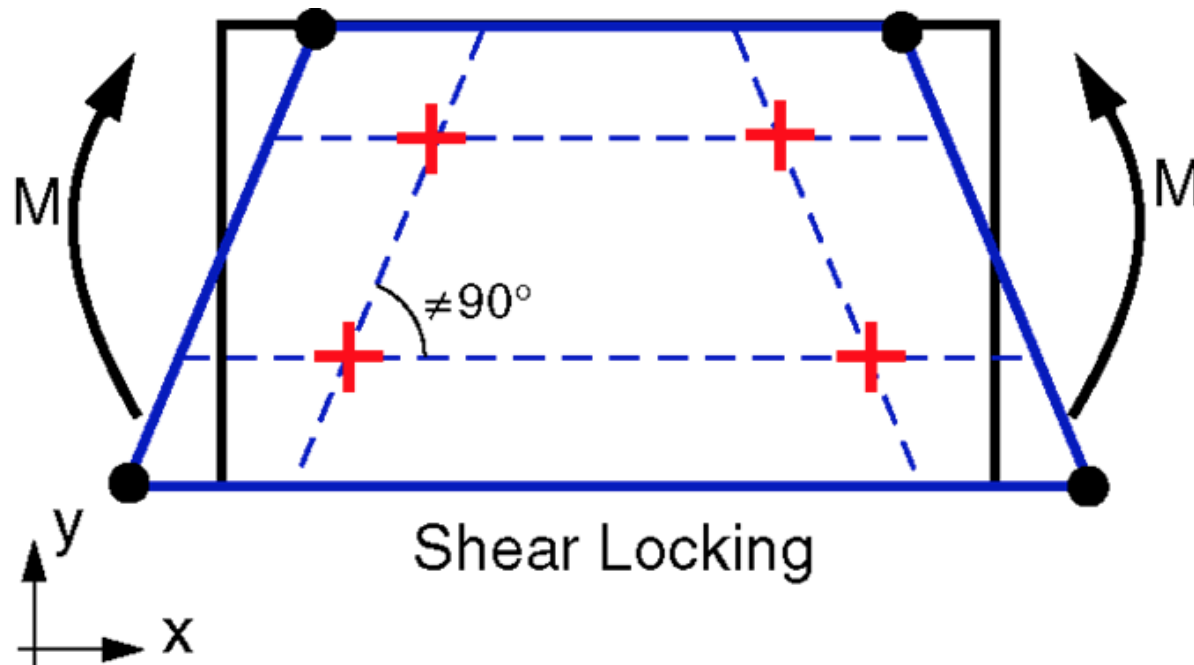
Total Deformation
Type: Total Deformation
Unit: mm
Time: 1
04.02.2008 14:13

0,84459 Max
0,75075
0,6569
0,56306
0,46922
0,37537
0,28153
0,18769
0,093843
0 Min



ABAQUS Elements

Shear Locking



ABAQUS Elements

Formulation methods

- Lagrangian - Mesh moves with material
- Eulerian – Mesh stays stationary
- ALE - Mesh moves independent of material



ABAQUS Elements

SPH/CEL (Smoothed Particle Hydrodynamics/Coupled Lagrangian Eulerian)
Mesh free methods

