

# Parallelism in Python

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# About Me

- Final year CS student
- Using python for the last 3 years.
- Student Researcher at Next Tech Lab



# Overview

- Python has enjoyed a decade of usage in industry and academia.
- Popular abstractions to scientific computing, AI/ML, etc.
- Yet, has a bad rep for its parallel processing capabilities.

# Is multi-threading a scam in Python?



# How the interpreter works



```
>>> import sys
>>> a = []
>>> b = a
>>> sys.getrefcount(a)
3
```

Source: Real Python

Python uses reference counting for memory management.

The reference count variable needs protection from race conditions.

# How the interpreter works

This count variable can be kept safe by adding locks to all data structures.

But, adding a lock to each object means multiple locks resulting in deadlocks/dec in performance.

# Global Interpreter Lock (GIL)

- A mutex (or a lock).
- Allows only one thread to hold the control of the Python interpreter.

# Impact of GIL on multi-threaded programs



```
COUNT = 50000000
```

```
def countdown(n):  
    while n>0:  
        n -= 1
```

```
countdown(COUNT)
```

Source: Real Python

Single thread ~ 3.60  
secs



# Impact of GIL on multi-threaded programs



```
COUNT = 500000000
```

```
def countdown(n):  
    while n>0:  
        n -= 1
```

```
t1 = Thread(target=countdown, args=(COUNT//2,))  
t2 = Thread(target=countdown, args=(COUNT//2,))
```

Source: Real Python

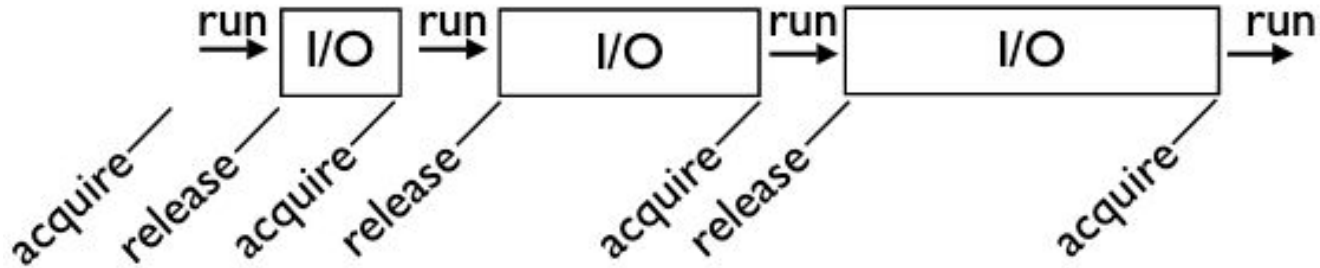
Multiple threads ~  
3.66 secs

(Overhead)

# When is GIL not a problem?

I/O Bound Tasks: Everything that blocks the current thread while not consuming much CPU.

# I/O Bound Tasks:



Source: David Beazely slides

# When it is a problem?

CPU Bound Tasks: Tasks that mostly consume CPU time, like heavy computations or moving lots of data around in-memory (sorting, shuffling)

# Basically,



**So, is it possible to inject  
parallelism in CPU bound tasks?**

# Introducing: Multi-Processing

Each Python process gets its own Python interpreter and memory space so the GIL won't be a problem.

# Introducing: Multi-Processing



```
from multiprocessing import Pool
```



# Real Life Example

*Thumbnailing thousands of images.*

A common *CPU* bound task for someone working on vision, image processing, etc.

# Real Life Example



```
for image in images:  
    create_thumbnail(image)
```

~27.9  
seconds to  
process **6000**  
**Images**

# Real Life Example

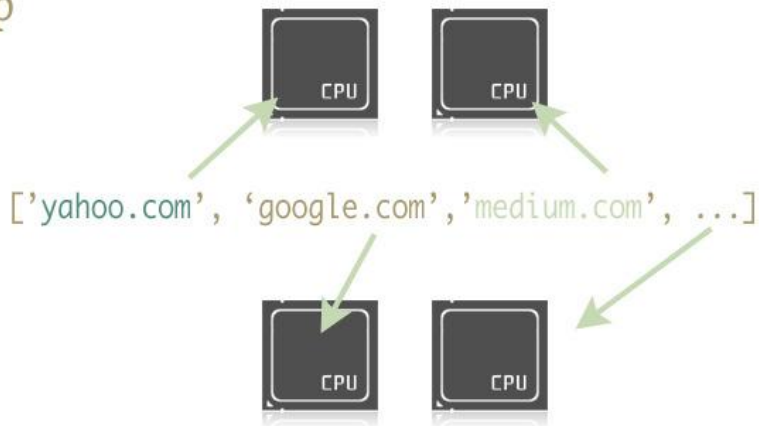


```
pool = Pool() #default: no. of cores in the system
results = pool.map(create_thumbnail, images)
pool.close()
pool.join()
```

**~5.6**  
seconds!

# How Map works?

Map



**Bonus.....**

# Injecting parallelism in IO bound programs



```
from multiprocessing.dummy import Pool as ThreadPool
```

# Real Life Example

Retrieving multiple web pages  
using `urlopen()`.

# Real Life Example



```
pool = ThreadPool(4)
results = pool.map(urllib2.urlopen, urls)
pool.close()
pool.join()
```



# Real Life Example: 15 URLs

```
Single thread: 14.4 Seconds  
4 Pool:      3.1 Seconds  
8 Pool:      1.4 Seconds  
13 Pool:     1.3 Seconds
```

**“There’s more than one  
way to do it”**

Feel free to reach out!

# Thank You !



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