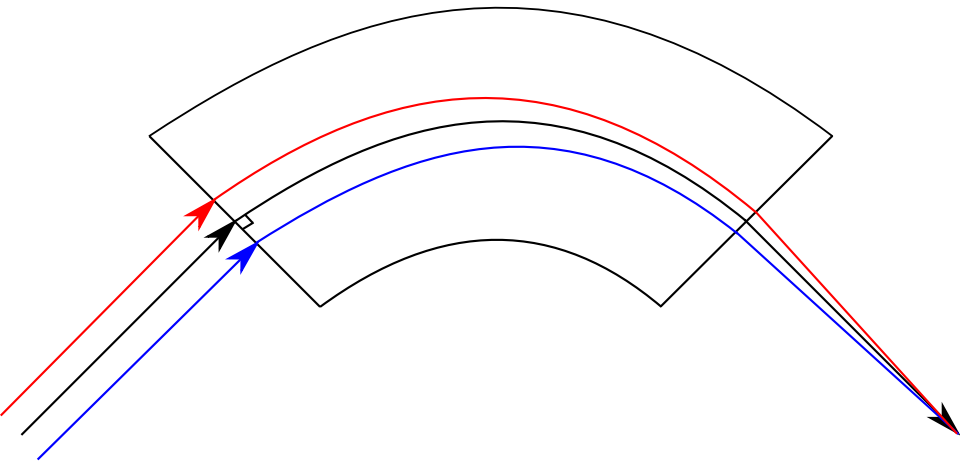


# SBEND



# RBEND

