

11/24/2023, 12:09:56 AM

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3/21 What is Cloud Tasks?

Alternatives:

- BullMQ
- pg-boss
- Celery

<https://www.draconianoverlord.com/2014/01/27/using-your-database-as-a-queue.html/>

<https://codeopinion.com/using-your-database-as-a-queue/> <https://github.com/litements/litequeue>

Example: send an email with sendgrid <https://cloud.google.com/tasks/docs/samples/cloud-tasks-fun>

<https://cloud.google.com/tasks/docs/tutorial-gcf>

Example: avoid HTTP 429 Too Many Requests <https://cloud.google.com/workflows/docs/tutorials/buffer-workflows-executions>

Dispatch flow control

(truncated) exponential backoff is a strategy we can use to schedule retries.

https://en.wikipedia.org/wiki/Exponential_backoff#Truncated_exponential_backoff

quotas and limits <https://cloud.google.com/tasks/docs/quotas>

<https://cloud.google.com/tasks/pricing>

Cloud Tasks runs in the App Engine internal infrastructure

PULL queues are just for backwards compatibility with the App Engine Task Queue SDK.

<https://cloud.google.com/tasks/docs/reference/rest/v2beta3/projects.locations.queues.tasks#pullmessage>

4/21 Queues in theory

https://cloud.google.com/tasks/docs/common-pitfalls#execution_order

5/21 Queues

Use the Cloud Tasks API to create/manage a queue. There is also the `queue.yaml` file, but I think it's a legacy method. It is strongly recommended that you use either the configuration file method or the Cloud Tasks API to configure your queues, but not both. <https://cloud.google.com/tasks/docs/queue-yaml>

<https://cloud.google.com/tasks/docs/configuring-queues>

<https://www.pulumi.com/registry/packages/gcp/api-docs/cloudtasks/>

`taskTtl` is the maximum amount of time that a task will be retained in this queue. After a task has lived for `taskTtl`, the task will be deleted regardless of whether it was dispatched or not. The minimum value is 10 days. The maximum value is 10 years. Queues created by Cloud Tasks have a default `taskTtl` of 31 days. <https://cloud.google.com/tasks/docs/reference/rest/v2beta3/projects.locations.queues#resource:-queue>

6/21 Tasks

<https://cloud.google.com/tasks/docs/reference/rest/v2beta3/projects.locations.queues.tasks/create>

<https://cloud.google.com/tasks/docs/reference/rest/v2beta3/OidcToken>

<https://cloud.google.com/tasks/docs/reference/rest/v2beta3/OAuthToken>

To create an App Engine task, replace `HttpRequest` with `appEngineHttpRequest`.

7/21 A basic example

Timeouts: for all HTTP Target task handlers the default timeout is 10 minutes, with a maximum of 30 minutes. <https://cloud.google.com/tasks/docs/creating-http-target-tasks>

<https://stackoverflow.com/questions/58530361/how-increase-maximum-schedule-time-in-gcloud-tasks-api>

<https://cloud.google.com/tasks/docs/reference/rpc/google.cloud.tasks.v2#google.cloud.tasks.v2.Task.FIELD>

8/21 A more advanced example

Consider making a ZenUML diagram <https://mermaid.js.org/syntax/zenuml.html>

9/21 Notifications with SSE

SSE data stream is UTF-8 encoded. The SSE server needs to send this HTTP response header: Content-Type: text/event-stream

With CPU always allocated you obviously pay more. <https://cloud.google.com/run/docs/configuring/cpu-allocation> I'm not entirely sure whether "CPU idle" means the exact same thing as "CPU throttled".

We often use HTTP/1.1 in a Cloud Run service, since the HTTP/2 connection ends at the Google Frontend level. Our Cloud Run service is not directly deployed on the internet, but it's always behind GFE. Any internal service that must publish itself externally uses the GFE as a smart reverse-proxy frontend. The GFE provides public IP address hosting of its public DNS name, DoS protection, and TLS termination. <https://cloud.google.com/docs/security/infrastructure/design#google-frontend-service>

10/21 Notifications with WebSockets

Websockets with Cloud Run https://youtu.be/g6i-mb_3iWM?si=SN7x2Yyh10WN76C9

WebSocket server on Compute Engine <https://cloud.google.com/pubsub/docs/streaming-cloud-pub-sub-messages-over-websockets>

12/21 IAM

<https://cloud.google.com/tasks/docs/reference-access-control>

To be precise, we need the IAM permission `cloudtasks.tasks.create`. We can obtain this permission by assigning the IAM role `roles/cloudtasks.enqueueuer`.

You can create an IAM binding:

- at the GCP project level. It grants the service account permissions on ALL Cloud Tasks queues. With Pulumi this seems NOT to work.
- at the Cloud Tasks queue level. It grants the service account permissions on JUST THAT queue. With Pulumi this works and can be done using `gcp.cloudtasks.QueueIamBinding`

The first time I used Cloud Tasks I messed up because I changed the service account used by Cloud Tasks.

The IAM role `roles/cloudtasks.enqueueuer` does NOT grant permission to run tasks. Just to enqueue them. To run tasks we need `roles/cloudtasks.taskRunner`.

Also, restrict access to your Cloud Tasks queues. <https://cloud.google.com/tasks/docs/secure-queue-configuration>

13/21 Cloud Tasks vs Cloud Pub/Sub (1/2)

<https://cloud.google.com/tasks/docs/comp-pub-sub>

Enqueued task order is preserved on best-effort basis

<https://cloud.google.com/pubsub/docs/choosing-pubsub-or-cloud-tasks>

https://youtu.be/Q_airdHCuV8?si=SwJECVHzwirx9WM_&t=2254

14/21 Cloud Tasks vs Cloud Pub/Sub (2/2)

<https://cloud.google.com/tasks/docs/comp-pub-sub>

<https://cloud.google.com/pubsub/docs/choosing-pubsub-or-cloud-tasks>

https://youtu.be/Q_airdHCuV8?si=SwJECVHzwirx9WM_&t=2254

15/21 Cloud Tasks

<https://cloud.google.com/tasks/docs/comp-tasks-sched>

16/21 Make your tasks easy to identify

Cloud Tasks assigns each task a name automatically. But this names are UUIDs which are meaningless for you. You open the Cloud Tasks dashboard and don't understand who enqueued a task and what the task is about.

17/21 Implement idempotent task handlers

PUT vs POST: PUT is idempotent, POST is not. <https://restcookbook.com/HTTP%20Methods/put-vs-post/>

PUT vs PATCH: PUT is idempotent, PATCH is not. PUT always requires the entire request payload. PATCH allows a subset of the payload.

18/21 Test your system

draconianoverlord usa il termine Cross-System Integration Testing perche' secondo lui ci sono:

- **Intra-system integration tests.** Si tratta di test di integrazione fra componenti di cui te hai il controllo. Ad esempio il tuo JS frontend, la tua API, il tuo database layer. **Questi tests secondo lui hanno senso perche' te controlli tutto l'environnement.**
 - **Inter-/cross-system integration tests.** Si tratta di test di integrazione fra una o piu' componenti di cui te hai il controllo (vedi sopra) e una o piu' componenti di un qualche vendor. Ad esempio quando te scrivi un API client per una API non tua, gli eventuali integration tests che scrivi sarebbero **cross-system integration tests.** **Questi tests secondo lui non hanno senso.** Ecco, ma questi direi che sono quelli che normalmente vengono chiamati system tests.
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19/21 Metrics

<https://cloud.google.com/tasks/docs/manage-cloud-task-scaling>

20/21 Demo

<https://cloud.google.com/tasks/docs/manage-cloud-task-scaling>

21/21 Thanks!

Cloud Tasks is a managed service that allows developers to create distributed task queues that can execute background jobs asynchronously.

In this talk we will describe how Cloud Tasks works, highlight its differences with Cloud Pub/Sub, and suggest a few guidelines we can adopt when creating our tasks and monitoring our queues.