UIElement

+ Content
+ Size
+ BoundingBox
+ Fill
+ BackgroundColor
+ TextContent
+ TextColor
+ Font
+ BorderDisplayed
+ BorderWidth
and 6 more...

+ SetRelativeSize()
+ SetRelativeSize()
+ Draw()
+ Update()
# UIElement()
# DrawBorder()

UIControlElement

+ NormalTextColor
+ HighlightedTextColor
+ NormalTexture
+ HighlightedTexture
+ PressedTexture
+ HighlightedSound
# _currentState
# _previousState

+ UIControlElement()
+ UIControlElement()
+ Update()
+ Draw()

MidnightBlue.Engine.UI.List Control

+ Elements
+ Count
+ SeperaterColor
+ ControlSize
+ ItemSpan

+ ListControl()
+ ListControl()
+ Update()
+ Draw()