

## MidnightBlue.Engine.MBConsole

- + Display
- + BGColor
- + TextColor
- + Vars

- + MBConsole()
- + InitWindow()
- + AddFunc()
- + AddVar()
- + Update()
- + Draw()
- + Write()
- + Write()
- + Write()
- + Debug()
- + Debug()
- + Debug()
- + Debug()
- + Toggle()