# Jayleen Li

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Objective: Seeking a full-time software engineering internship position for Fall 2020.

#### **EDUCATION**

## University of California, Santa Barbara

**Bachelor of Computer Science** 

Sep 2017 - Jun 2021

Dean's Engineering Honors | College of Engineering Honors Scholar

# **TECHNICAL SKILLS**

Programming Languages: Java, Python, C++, JavaScript, TypeScript, Ruby, SQL, HTML & CSS, BASH

Technologies/Tools: Flask, Angular, React.js, PHP, JSON, Firebase, MongoDB, Apache

## **WORK EXPERIENCE**

Palo Alto Networks

Jun 2020 - Sep 2020

Incoming Prisma Access Software Engineer Intern - Santa Clara, CA

ADTRAN Inc.

Aug 2019 – Dec 2019

# Software Engineering Intern – Santa Barbara, CA

• Designed and developed a Python Flask application hosted on Apache to give 25+ service providers the ability to upload, edit, and create version control of router manifest files through cloud services.

## Looker (Acquired by Google Cloud)

Jun 2019 - Aug 2019

# Software Engineering Intern - Santa Cruz, CA

- Developed a customized REST URL system for company's data analytic dashboards in Ruby, React and TypeScript by creating new endpoints and restructuring the dashboard database.
- Designed the foundations for a Pocket Edition Android app at an internal hackathon to show personal and shared dashboards.
- Created unit tests for new endpoints and fixed Ruby SQL injection vulnerabilities in an Agile environment.

SmartRG Feb 2018 – Sep 2018

# Software Development Intern - Santa Barbara, CA

- Created automatic language localization with BASH and Python scripts for SmartRG's User Interface in 20+ new languages.
- Prepared technical documentation in JIRA for future employees to continue using the scripts.
- Established a unique network packet interface to monitor real-time status of WiFi traffic with AngularJS and CloudShark.

# **PROJECTS**

Compurator

Jan 2020 – Present

- Project lead to create an AWS-deployed serverless React application that compares laptops to each other through a web extension.
- Developed the backend REST lambda endpoints with Python and MongoDB to store web scraped laptop metadata and user data.

# EEG Classification Feb 2019 – Jun 2019

## Undergraduate Research Assistant at Four Eyes Lab, UCSB - Santa Barbara, CA

• Worked with PhD students on a deep learning Python model of the relationship between electroencephalograms(EEG) and human computer interaction. A paper on the project was submitted to CHI 2020.

Type-Type-Revolution Feb 2019

• Led a team to develop an online multiplayer typing game in HTML, JavaScript and Firebase at *SLO Hacks*. The game won Best Website Domain and Best Game Design at the hackathon.

Additional projects on Github | Personal Site

## **LEADERSHIP & AFFILIATIONS**

SB Hacks Apr 2019 – Present

## Lead Coordinator and Developer - Santa Barbara, CA

- Actively built relationships with company sponsors and managed the \$40k+ budget for the annual 400-person hackathon at UCSB.
- Lead the judging process, planned out the logistics, and coordinated marketing for SB Hacks VI.
- Developed landing page and application website for hackers to submit applications and check for acceptance status (sbhacks.com).

# Wired Hacks (Hosted by Theta Tau and IEEE)

Dec 2017 – Feb 2018

# Organizer and Web Developer - Santa Barbara, CA

• Founding team organizer and website developer for the first-ever hardware hackathon at UCSB, Wired Hacks.

### Society of Asian Scientists and Engineers (SASE)

Sep 2017 – Jun 2018

# Webmaster Chair and Programming Committee Member - Santa Barbara, CA

• Developed the website(<u>saseucsb.com</u>) and organized the 2018 SASE Regional West conference of 200+ university students.

# **AWARDS**

• IEEE AI Hacks 2019: First Place Winner	2019
• SLO Hacks 2019: Best Website Domain and Best Game Design	2019
• Business Professionals of America: Java Programming Two-time State Qualifier	2016, 2017
• CodeDay Dallas Hackathon: 1st Place Overall	2016
• IBM Master the Mainframe: Two-time Level One Winner	2016 2017