# **Basic Codelgniter Setup.md**

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- 1.) Extract Codelgniter Framework
- 2.) Create folder /assets on root folder
- 3.) Extract Bootstrap Files on /assets folder
- 4.) Create new file /application/helpers/utility\_helper.php

```
<?php
defined('BASEPATH') OR exit('No direct script access allowed');
/**
 * Provide Assets Folder Url
 */
if ( !function_exists('asset_url()') )
{
    function asset_url()
    {
        return base_url() . 'assets/';
    }
}
/**
 * Returns 'active' when link is active.
if ( !function_exists('active_link') )
{
    function active_link( $controller )
    {
        $CI =& get_instance();
        $class = $CI->router->fetch_class();
        return ($class == $controller) ? 'active' : '';
    }
}
```

### 5.) Configure autoload.php inside /application/config folder

```
$autoload['helper'] = array(
    'form',
    'url',
    'utility'
);
```

#### 6.) Add route for assets url

```
$route['assets/(:any)'] = 'assets/$1';
```

#### 7.) Create new index.php file on /application/views folder

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="utf-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <!-- The above 3 meta tags *must* come first in the head; any other head
content must come *after* these tags -->
    <title>Bootstrap 101 Template</title>
    <!-- Bootstrap -->
    <link href="<?php echo asset_url(); ?>css/bootstrap.min.css"
rel="stylesheet">
    <!-- HTML5 shim and Respond.js for IE8 support of HTML5 elements and
media queries -->
    <!-- WARNING: Respond.js doesn't work if you view the page via file:// -
->
    <!--[if lt IE 9]>
    <script src="https://oss.maxcdn.com/html5shiv/3.7.3/html5shiv.min.js">
</script>
    <script src="https://oss.maxcdn.com/respond/1.4.2/respond.min.js">
</script>
    <![endif]-->
</head>
<body>
```