

THE BEAUTIFUL GEOMETRY OF APERIODIC TESSELLATIONS

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WHAT IS A TESSELLATION?

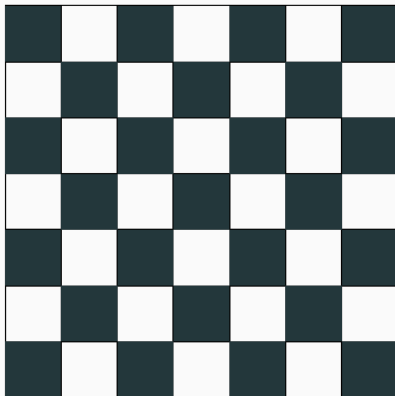


Figure 1: Checkerboard Tessellation

WHAT IS A TESSELLATION?

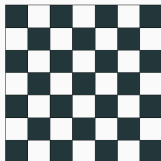
Definition:

A **tessellation** \mathcal{T} of the space \mathbb{E}^n is a countable family of closed sets, T , called tiles:

$$\mathcal{T} = \{T_1, T_2, \dots\}$$

such that

1. \mathcal{T} has **no overlaps**: $\overset{\circ}{T}_i \cap \overset{\circ}{T}_j = \emptyset$ if $i \neq j$
2. \mathcal{T} has **no gaps**: $\bigcup_{i=1}^{\infty} T_i = \mathbb{E}^n$



Definition:

Let $\{T_1, T_2, \dots\}$ be the set of tiles of tessellation \mathcal{T} , partitioned into a set of equivalence classes by **criterion** \mathcal{M} . The set, \mathcal{P} , of representatives of these equivalence classes is called the **protoset** for \mathcal{T} with respect to \mathcal{M} .

Example:

Criterion: $\mathcal{M} = \{\text{Colour of the tile. Only opposite colours may touch.}\}$

Protoset:

$$\mathcal{P} = \left\{ \blacksquare, \square \right\}$$

Definition:

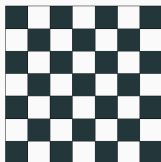
If \mathcal{T} is a tessellation with proto-set \mathcal{P} , then we say that \mathcal{P} admits \mathcal{T} .

Example:

We say

$$\mathcal{P} = \{ \blacksquare, \square \}$$

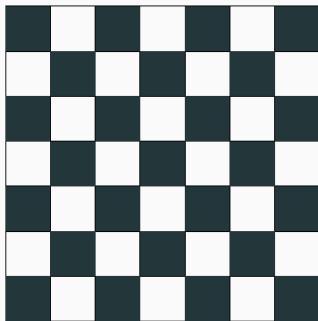
admits



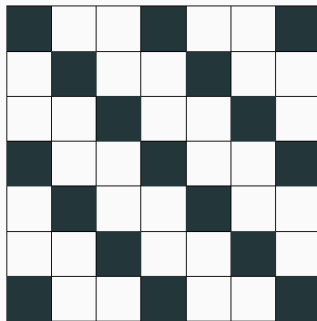
PROTOSETS CAN ADMIT MULTIPLE TESSELLATIONS

$$\mathcal{P} = \{ \blacksquare, \square \}$$

admits both



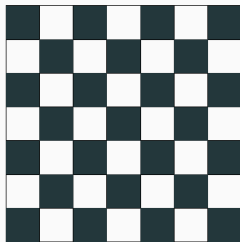
and



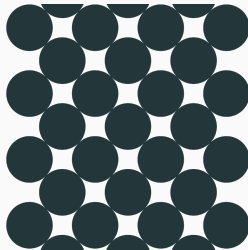
MATCHING RULES CORRESPOND TO DEFORMED PROTOSETS

Edge deformations can force matching rules.

$$\mathcal{P} = \{ \blacksquare, \square \}$$



$$\mathcal{P} = \{ \bullet, \square \}$$



Matching Rules \implies Deformed Proto set

DESCRIBING TESSELLATIONS

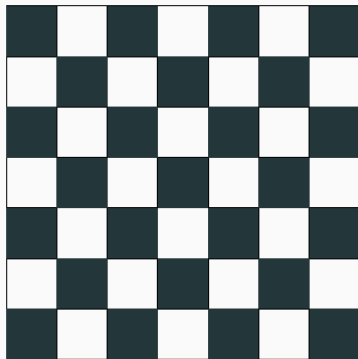
Definition:

A tessellation is said to be **symmetric** under a transformation if that transformation maps the tiling to itself identically.

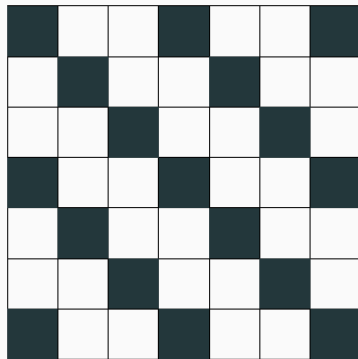
Rotational Symmetry: \mathcal{T} can be rotated a non-trivial angle about a point and overlap itself identically

Translational Symmetry: \mathcal{T} can be shifted by some non-trivial distance in a direction and overlap itself identically.

CHECKERBOARD SYMMETRIES



Translation Symmetry: 2 Squares
Rotational Symmetry: $\frac{\pi}{2}$



Translation Symmetry: 3 Squares
Rotational Symmetry: π

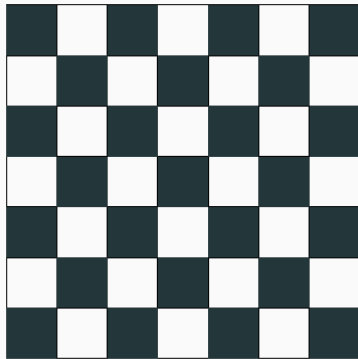
Definition:

A tessellation is said to be **periodic** if it admits translational symmetry in two directions.

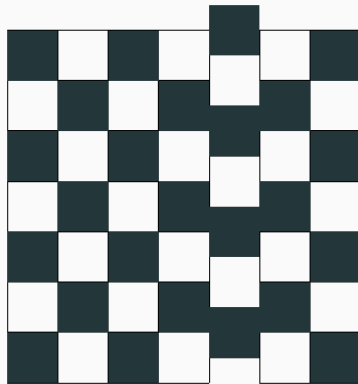
Definition:

A tessellation is said to be **non-periodic** if it admits no translational symmetries.

CHECKERBOARD PERIODICITY



Periodic

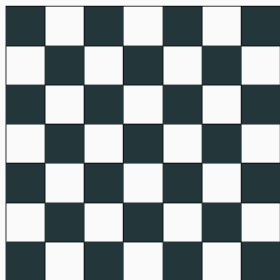


Non-Periodic

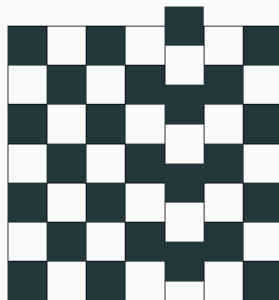
Checkerboard protoset,

$$\mathcal{P} = \{ \blacksquare, \square \}$$

admits **both** periodic and **non-periodic** tessellations.



Periodic



Non-Periodic

Checkerboard protoset,

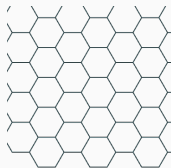
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admits **both** periodic and **non-periodic** tessellations.

Some protosets,

$$\mathcal{P} = \{ \text{hexagon} \}$$

admits **only** periodic tessellations.



Checkerboard protoset,

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Are there any protosets,

$$\mathcal{P} = \{ ? \}$$

that admit **only** non-periodic tessellations?

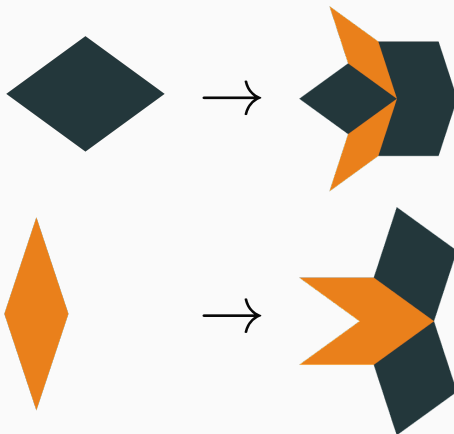
THE PENROSE TESSELLATION

$$\mathcal{P} = \{ \text{dark blue rhombus}, \text{orange rhombus} \}^*$$

* With complicated matching rules

CONSTRUCTING THE PENROSE TESSELLATION

The Penrose Tessellation cannot be constructed **locally**, instead we use **substitution rules**:







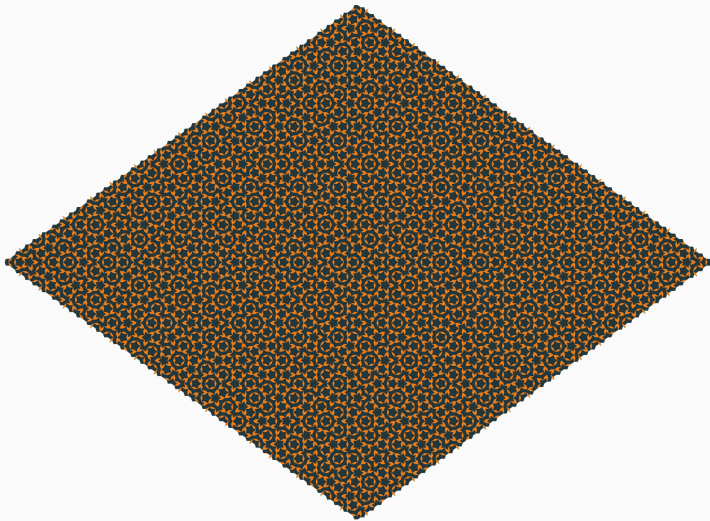








APPLY SUBSTITUTION RULES 10 TIMES



APPLY SUBSTITUTION RULES 11 TIMES

