#### "So You Got Locked Out?"

# How to Get Back into the World's Most Secure Safe

**Commando 8™ Model** 

#### Welcome!

If you're reading this, it probably means that you forgot the combination to your Commando 8<sup>™</sup> again. Not a problem! This manual can help you retrieve your valuables in no time at all!

The Commando 8™ is a state-of-the-art containment unit with Government-Grade security. Each unit contains completely unique combinations, wire grids, and passcodes designed to keep intruders out.

For added peace-of-mind, between the Commando 8™s solid reinforced titanium walls are 200 lbs. (90.72 kg) of high-powered explosive that detonates when an intruder makes three incorrect inputs, or waits longer than three minutes to disarm the system. The Commando 8™s Self Destruct feature is a unique and valuable addition, making it the most secure unit on the market today!

We here at Old Money Security Systems® have been making safes for nearly two centuries. We guarantee that you will be 100% satisfied with your purchase, or we will give you a complete refund, no questions asked.

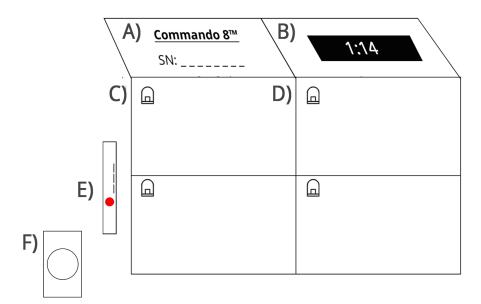
Thanks again for your purchase!

Warmly,

Johnson Clyde

CEO of Old Money® Security Systems

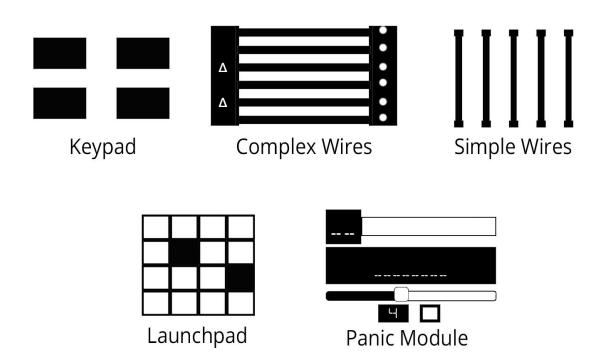
#### Overview



- **A. Serial Number -** A unique 8-character alphanumeric code that you will need for some modules.
- **B. Main Timer -** Displays the amount of time until the safe detonates
- **C. Modules -** The Commando 8<sup>™</sup> has four random security modules that may be unlocked in any order. Oftentimes, a unit will have similar modules. For maximum security, an incorrect input results in a strike. Strikes are cumulative across all modules.
- **D. LEDs -** Each module will light up green upon completion. The Panic Module is the only exception to this (see Page 10 for more details).
- **E. Indicator Code -** A unique 3-letter code that you will need for some modules. (Note: the indicator will never include a number)
- **F. Outlet -** Our safes are manufactured in six different countries. Finding out which regional model you have is as easy as looking at the outlet. Some modules work differently between regions. (See <u>Appendix A</u> for a full outlet guide).

(If you are playing on a mobile device, the outlet will be **above** the safe)

# Security Modules of the Commando 8™



#### **Keypads**

Your intruders won't know what to do when they see the Commando 8™'s signature keypad, featuring cryptic symbols!

- Find out which of the groups below houses **all** four keypad symbols
- Once you have identified the group, press the buttons in the order they appear from left to right.



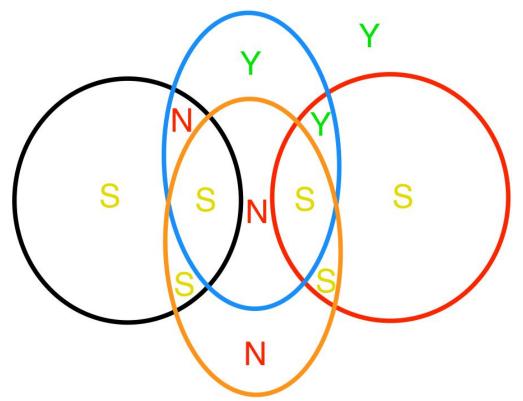
#### **Complex Wires**

These ultra-secure wires complete with cutting-edge LED technology will leave your intruders baffled, nervous, and subsequently, in tiny little pieces.

- You will most likely need to cut multiple wires
- For each wire, check the Venn Diagram below. For your convenience, there is a key next to the diagram. *Note: if the wire is neither black nor red, look at the letters outside of the black and red circles.*
- Before following the diagram, check below to see if the safe's outlet matches the
  following condition. If so, the letters on the diagram mean the <u>OPPOSITE</u> of what the
  key says. (i.e., for the S, cut only if the serial is EVEN or a VOWEL).
- If you cannot safely cut any wires, press the red button on the upper right of the module.

**Note**: the <u>Circle Color</u> key is <u>NOT</u> reversed under these conditions.

Country (See Appendix A)
Australia
India
Israel



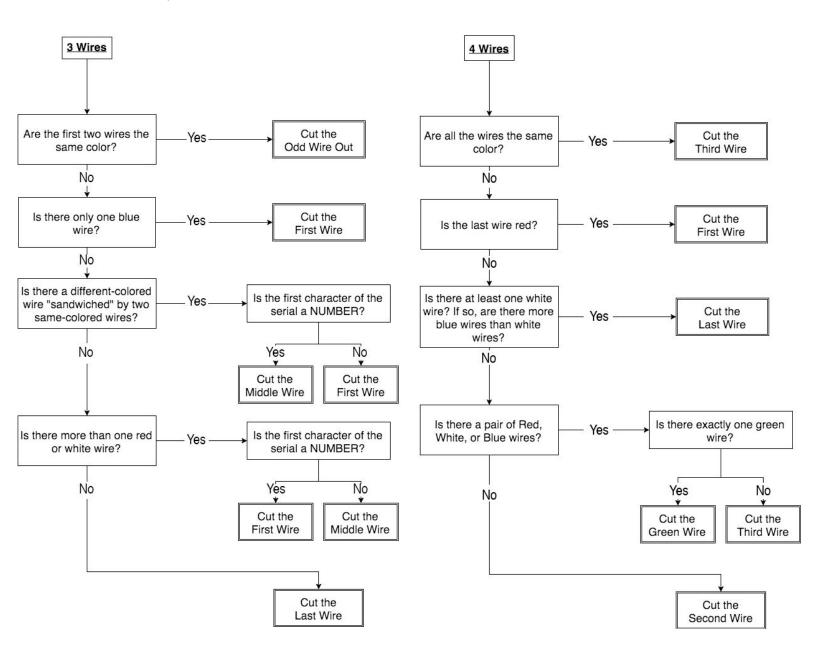
Circle Color	Meaning
$\circ$	Red Wire
$\bigcirc$	Black Wire
$\bigcirc$	$\Delta$ is On
$\bigcirc$	LED is On

Letter	Meaning
Y	Safe to Cut
N	Do Not Cut
S	Cut if last character of serial number is ODD or a CONSONANT

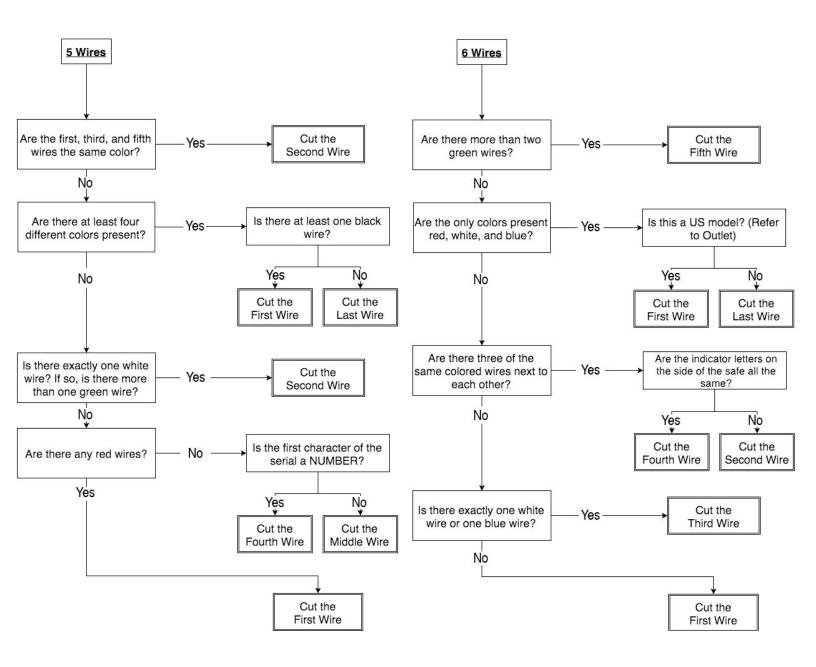
#### Simple Wires

The directions may be "simple", but make no mistake. Your intruders will have to be laser-focused to make sure they don't end up all over the room.

- Follow the flowchart that corresponds with the number of wires in the module (continued on next page)
- Only cut one wire



### Simple Wires (Cont.)



### **Launchpads**

It may not make music like the instrument it's named after, but it will force your intruder to create some of the highest-stakes pixel art that he/she has ever made.

- The colored button that is on by default determines the correct pattern. Refer to the table below in order to find it.
- Pressing the single colored button will activate the module. You will know that the module is active when all the buttons are white.
- When a button on an <u>active</u> module is pressed, the colors cycle as follows:
  - $\circ$  White  $\to$  Red  $\to$  Blue  $\to$  Green  $\to$  Yellow  $\to$  White  $\to$  etc...

	<u> </u>	r Left	Lower Right		
	Blinking	Solid	Blinking	Solid	
Red	R B B B B B B B B R	B Y Y B R Y Y Y Y Y Y Y	Y Y G Y	Y Y R Y Y B Y B	
Blue	B B B B B B B B B R R R R	G R G B G G R R R	Y Y R G G Y	R R G G R G R G R G G G R R R G	
Yellow	R R R	R B R B R B R B R	R G G G R G G	G R R R G B B Y Y Y	
Green	G Y G Y R Y G Y G	B B B B B B B R R B	B B R R B B R	B B B B B B B B B B B B B B B B B B B	

#### **Panic Modules**

They have their own timer, they activate randomly, and they will send even the most seasoned safe-cracker's heart racing.

- The module goes off at random intervals. When it becomes active, the module's LED will start flashing faster, the box in the middle of the module will display a phrase, and a timer will start counting down.
- When the module is active, you will have 30 seconds to slide the knob to the correct value and hit the button to confirm your selection.
- Use the table below to find the correct slider position (continues on the next page).
  - The first word or portion of the word\* (i.e. prefix) determines the column in which you will be searching.
  - Look in the proper column (determined by the prefix) for the second word or portion of the word\* (i.e. suffix).
  - Once you have located the suffix, the correct value will be in the rightmost column of its respective row (highlighted in yellow).

	* A "" offer a p	rafix indicates th	Prefixenat the prefix and		mbined into a sir	aglo word	
Group 0	Group 1	Group 2	Group 3	Group 4	Group 5	Group 6	
Alpha	Bravo	Crypto-	Delta	Draxon	Electric	Electro-	
Eligible	Flub-	Garbage	Geopolitical	Glaxon	Hydro-	Hyper-	
Нуро-	i-	Illegible	Invisible	Java-	Left Hand	Locking	
Master	Mechanical	Oopsie	Peta-	Quark	Right Hand	Schwifty	
Secret	Secu-	Spy	Y0000	Umm	Uh Oh,	Uhh	
Super-	Uber-						
			Suffixe	<u>s</u>		•	•
Agent	Tray	Slot	Pannel	Key	Freud	Byte	0
Bearfold	Trigger	Solwafter	Port	Link	Goose	Crystal	1
Bit	Tumbler	Sponge	Reactor	Man	Groose	Dispersal Unit	2
Bite	Unit	Thing	Servo	Matic	Hacker	Dryer	3
Bot	Zorp	Touchdown	Slide	Mixer	Jabroni	Enigma	4
Bro	Agent	Tray	Slot	Pannel	Key	Freud	5
Bypass	Bearfold	Trigger	Solwafter	Port	Link	Goose	6
Byte	Bit	Tumbler	Sponge	Reactor	Man	Groose	7
Crystal	Bite	Unit	Thing	Servo	Matic	Hacker	8
Dispersal Unit	Bot	Zorp	Touchdown	Slide	Mixer	Jabroni	9
Dryer	Bro	Agent	Tray	Slot	Pannel	Key	0
Enigma	Bypass	Bearfold	Trigger	Solwafter	Port	Link	1
Freud	Byte	Bit	Tumbler	Sponge	Reactor	Man	2

Goose	Crystal	Bite	Unit	Thing	Servo	Matic	3
Groose	Dispersal Unit	Bot	Zorp	Touchdown	Slide	Mixer	4
Hacker	Dryer	Bro	Agent	Tray	Slot	Pannel	5
Jabroni	Enigma	Bypass	Bearfold	Trigger	Solwafter	Port	6
Key	Freud	Byte	Bit	Tumbler	Sponge	Reactor	7
Link	Goose	Crystal	Bite	Unit	Thing	Servo	8
Man	Groose	Dispersal Unit	Bot	Zorp	Touchdown	Slide	9
Matic	Hacker	Dryer	Bro	Agent	Tray	Slot	0
Mixer	Jabroni	Enigma	Bypass	Bearfold	Trigger	Solwafter	1
Pannel	Key	Freud	Byte	Bit	Tumbler	Sponge	2
Port	Link	Goose	Crystal	Bite	Unit	Thing	3
Reactor	Man	Groose	Dispersal Unit	Bot	Zorp	Touchdown	4
Servo	Matic	Hacker	Dryer	Bro	Agent	Tray	5
Slide	Mixer	Jabroni	Enigma	Bypass	Bearfold	Trigger	6
Slot	Pannel	Key	Freud	Byte	Bit	Tumbler	7
Solwafter	Port	Link	Goose	Crystal	Bite	Unit	8
Sponge	Reactor	Man	Groose	Dispersal Unit	Bot	Zorp	9
Thing	Servo	Matic	Hacker	Dryer	Bro	Agent	0
Touchdown	Slide	Mixer	Jabroni	Enigma	Bypass	Bearfold	1
Tray	Slot	Pannel	Key	Freud	Byte	Bit	2
Trigger	Solwafter	Port	Link	Goose	Crystal	Bite	3
Tumbler	Sponge	Reactor	Man	Groose	Dispersal Unit	Bot	4
Unit	Thing	Servo	Matic	Hacker	Dryer	Bro	5
Zorp	Touchdown	Slide	Mixer	Jabroni	Enigma	Bypass	6

<u>Appendix</u>

## Appendix A - Outlet Types









**AUS** 





**GBR** 





**GER** 





**ISR** 





IND