



Classes!

Lab 08



Recap: Classes

- ❑ A class is a template or blueprint for an object.
 - ❑ Describes what information is stored in an object (by attribute values)
 - ❑ What operations can be performed on an object (by methods)
- ❑ An object is an instance of a class.

❑ Defining a Class

- ❑ Classes consist of:
 - ❑ state variables (sometimes called instance variables)
 - ❑ methods (functions that are linked to a particular instance of the class)

```
class name_of_the_class:  
    # constructor/initializer  
    # other methods
```



What do they have and what do they do?

? Classes consist of:

- ? state variables (sometimes called instance variables) – these are what the object defined by a class “remembers”
- ? methods (functions that are linked to a particular instance of the class) – these are what an object defined by a class can “do”

? For example:

```
class my_class:
    def __init__(self, name):
        self.__name = name
        #this is what objects defined by this class will remember

    # this is what objects defined by this class can do
    def say_name(self):
        print(self.__name) # will print the name of the object
```



Methods

- ❑ Methods define what an object can do
- ❑ Methods are like functions the object can run with information about itself.
- ❑ Method parameters always start with “self” this is how you can refer to object variables (attributes)
- ❑ Special methods start and end with two underscores (e.g. “__init__”, “__str__”) python knows to look out for these methods when trying to do particular things
- ❑ Method Example:

class Cat:

```
def __init__(self, name): # this method tells python how to make Cat objects
    self.__name = name # tells python cat objects have an attribute “__name”
```

```
def meow_n_times(self, n): #this method which tells a cat object how to meow
    print(self.__name + “ says: ” + “meow ” * n)
```



Constructors/Initializer

- ? Each class should contain a constructor method
 - ? Name of the method is `__init__`
 - ? First parameter must always be `self` and is mandatory.
 - ? `Self` is a reference to the object that we are creating
 - ? Other parameters are optional.
- ? Leading `__` before attribute name is used to refer to **private** attributes.
- ? Default values mentioned in parameter list (`age=50`).

```
class Person:
    def __init__(self, name, age=50):
        self.__name = name
        self.__age = age
```

```
p1 = Person('Peter', 62)
p2 = Person('Mary')
p3 = Person('John', 24)
```



Other methods: Accessors & Mutators

? Accessors

- ? Used to return attribute values to client code.
 - ? Remember to use self to access attributes.
- ? Don't forget to return a value.

```
def get_name(self):  
    return self.__name
```

? Mutators

- ? Used by client code to **update** or **modify** attribute values .
 - ? Usually no return statement.
 - ? Remember that attributes are accessed using self.

```
def set_name(self, name):  
    self.__name=name
```



Other methods:

? Other methods:


- ? Used by client code to update or modify attribute values .
 - ? Usually no return statement.
 - ? Remember that attributes are accessed using self.

```
def increment_age(self):  
    self.__age+=1
```

? Other methods: return an Object

- ? Used by client code to return a new instance of itself.
 - ? With return statement
 - ? Remember to create a new instance and return it

```
def create_person(self):  
    return Person(self.__name, 0)
```



```
def create_person(self):  
    return (self.__name, 0)
```

Note: it returns a tuple,
not a Person object.



Coderunner Tips

- ❑ Q6: You can use the “get_discriminant” method you wrote in Q5 for this question by calling `self.get_discriminant()`
 - ❑ Q7: You can use the “has_solution” method you wrote in Q6 for this question by calling `self.has_solution()`
 - ❑ Q8: You can use the four methods from Q7, Q6, and Q5 to help with this!
 - ❑ Q12: You will have to make a new tuple to change the position (tuples can't be modified)
-



Two Common Errors With Classes!

- ❓ “TypeError: my_method() takes 0 positional arguments but 1 was given”

Did you forget “self” as the first parameter?

e.g. `def __init__(name, age):` rather than `def __init__(self, name, age):`

- ❓ “AttributeError: ‘MyClass’ object has no attribute ‘my_attribute’”

Did you forget to add two underscores to an attribute name?

e.g. `return self.my_attribute` rather than `return self.__my_attribute`
