

# Piano Playing Docs | Methods

JJ van Zon, 2021

## Piano Motion Symbols

### Introduction

This is an idea for a notation for that might extend fingering notation from just numbers to additional symbols, indicating how the hands and body might move.

Piano playing may involve:

- move, press, stretch, turn or stationary
- fingers, wrist, arm and torso
- in x, y or z directions.

Not all body parts or motions seem equally involved.




These symbols aim to be a quite literal representation of body and motion, while still schematic and hopefully not ambiguous.

Basic elements might be:



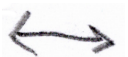



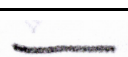





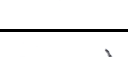
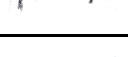
	Finger		Move		Loose
	Fingers		Rotate		Tight
	Wrist		Stationary		Slightly (braces)
	Torso / arms		Press		

Depicting things in 3 dimensions, the symbols may be like looking down at the hands in a sort of perspective projection. To represent depth, diagonal lines might be used. Here is how some things might work in 3 dimensions:

	Move left / right		Rotate X-Y
	Move up / down		Rotate Y-Z






	Move toward face		Rotate X-Z
	Move away from face		

## Tension & Release

	Reach sideways	Then let go, move hand back.
	Reach sideways	Then let go, move hand back.
	Stretch sideways	Stretching fingers wider. But trying to release soon.
	Reach black keys	If arpeggiated, might prefer crossing over instead.
	Reach white keys	If arpeggiated, might prefer crossing over instead.
	Stretch diagonally	Composite of stretch sideways and reach for black keys.
	Resting on keys	
	Finger move into keys	Motion coming out of the fingers.
	Wrist move into keys	Motion coming out of the wrist.
	Arm move into key	Motion coming out of the arm.
	Pronounced wrist tight	
	Curved wrist loose	
	Curved wrist stationary	
	Pronounced wrist pressed	











## Jumps

	Hand upward (left)	
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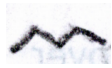








	Hand upward (right)	
	Gravity assist (left)	Falling into key with gravity.
	Gravity assist (right)	Falling into key with gravity.
	Bow jump (sideways)	
	Controlled jump (sideways)	Though grace might desire a bowy move, a jump may be rather big, and might need some control, so perhaps move towards first, then press.



## Cross Over

May feel semi-smooth.




















	Cross over (large)		Thumb under finger / right hand		With wrist turn (thumb under finger / right hand)
	Cross over (small)		Finger over thumb / right hand		With wrist turn (finger over thumb / right hand)
			Thumb under finger / left hand		With wrist turn (thumb under finger / left hand)
			Finger over thumb / left hand		With wrist turn (finger over thumb / left hand)

## Fingers


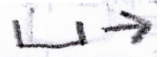
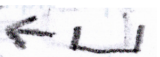



	Flat Fingers	Pronounced Fingers	Curved / High Fingers
<b>1 Finger</b>			
<b>1 Finger</b>			
<b>2 Fingers</b>			
<b>3 Fingers</b>			
<b>4 Fingers</b>			
<b>5 Fingers</b>			

	Switch finger (in place)	Part of existing fingering notation.
	Switch finger (at different times)	At different times same key with different fingers.




## Wrist

	With flat fingers		Pronounced		Curved		High
	Tilted (flat fingers)		Tilted (pronounced)		Tilted (curved)		Tilted (high)
	Move (right)		Move (left)		Move (towards white keys)		Move (towards black keys)
	Pivot		Pivot (left)		Pivot (right)		Pivot (left and right)
	Flapping (left)		Flapping (right)		Rotation		

## Torso

	Torso (+ arms)
	Torso sway (right)
	Torso sway (left)
	Torso tilt forward
	Torso tilt backward
	Torso pivot sideways (back and legs)

## Arm

	Arm outward (left)
	Arm inward (left)
	Arm placing torso in front of right hand

Elbow



Elbow sideways

Some Fingers Deeper In Keys

3 fingers:

	Flat Fingers	Pronounced Fingers	Curved Fingers
Mid finger			
Outer fingers			
Right finger			

4 fingers:



Flat / outer fingers deeper in keys



Curved / outer fingers deeper in keys



Curved / 3rd finger deeper in keys

Composites

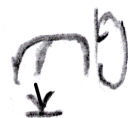
To demonstrate some possibilities for flexibility.



Fall in and then raise out of key



3 fingers: flat, pronounced and curved



Curved wrist flapping, mid finger pressed



Curved wrist hopping. 1st and last note pressed. Middle note moved towards black keys, pressed with 3rd finger.