Project Instructions

While completing your research on multiparadigm languages in Module 2, you selected three languages used in industry that interested you.

For this project, you will either write a research paper OR write code. Coding

Project

• If you choose to code, you will write small code that displays the major difference between two languages in two different paradigms.

Submission guidelines:

- The codes should be well commented. Comment effectively so that it is easier to understand. For each concept, include a description.
- You can submit the codes in a zip file on blackboard.
 - ReadMe file: Mention the programming language and compilers used.
- You can also code your program in GitHub. In the blackboard submit URL to your GitHub account.

Research Paper

• If you choose to write a research paper, you will be comparing three different programming languages along with their usage in different industry. Your paper must be two pages or more, single-spaced. Feel free to select APA/MLA/IEEE styles for citations.

When comparing languages, for either option, you need to compare at least three concepts. Examples include *garbage collection method, implementation models used, types used, and parameter passing methods.* Make sure you do not compare syntax differences.

Not acceptable

- hello world or greatest of two/three numbers.
- Program to check if a string is palindrome or not.
- Reverse words in a given String.
- Program for n-th Fibonacci number
- Program for factorial of a number
- Program to print all Prime numbers in an Interval.

Acceptable

- Searching Algorithms:
 - Binary Search:
 - Implementation: Write a binary search algorithm to search for a specific element in a sorted array.
 - Real-time Example: Implement a phone book search, where users can search for a contact by name. The contact list should be sorted by name, and your binary search algorithm should find the contact quickly.

o Linear Search:

- Implementation: Implement a linear search algorithm to find an element in an unsorted array.
- Real-time Example: Create a program that searches for a specific keyword in a large text document.

o Hash Tables:

- Implementation: Create a hash table data structure and implement search operations using open addressing or chaining.
- Real-time Example: Implement a simple dictionary with word definitions, allowing users to search for words and retrieve their meanings quickly.

• Sorting Algorithms:

- O Heap Sort:
 - Implementation: Implement the Heap Sort algorithm to sort an array of integers or strings. You will need to build a max-heap and repeatedly extract the maximum element.
 - Real-time Example: Sort a list of student records based on their scores, where each record contains the student's name and exam score. Use Heap Sort to efficiently rank students by their scores.

QuickSort:

- Implementation: Implement the QuickSort algorithm to sort an array of integers or strings.
- Real-time Example: Sort a list of customer orders by order date in an ecommerce application.

MergeSort:

- Implementation: Implement the MergeSort algorithm to sort a collection of data.
- Real-time Example: Sort and merge multiple log files from different servers based on timestamps for efficient log analysis.

BubbleSort –

- Implementation: Though not efficient, BubbleSort is a good teaching tool.
 Implement BubbleSort on a small dataset.
- Real-time Example: Simulate the sorting of a deck of cards using BubbleSort.
 Shuffle the cards and sort them using the algorithm.