

Lecture 05 – Intensity transformations II

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- Histogram equalization

Histogram equalization

Original image

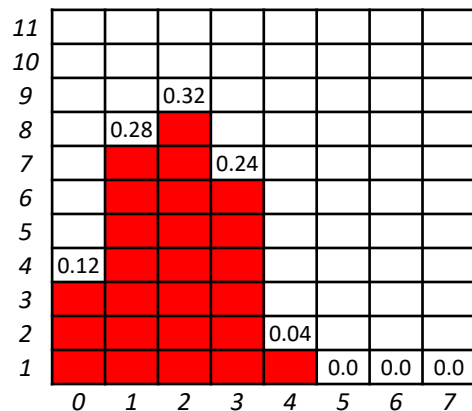
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



Histogram equalization

Original image

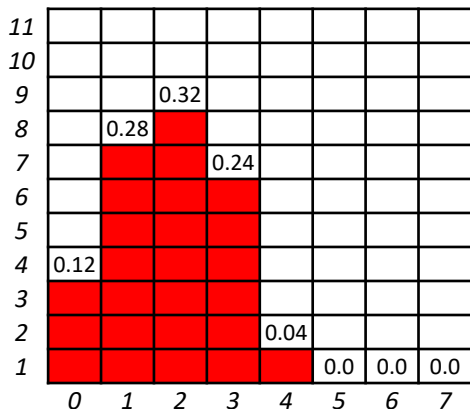
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

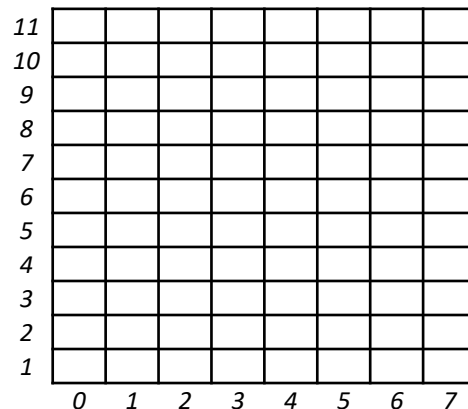
Normalized histogram



Processed image

	0	1	2	3	4
0	0	0	0	0	0
1	0	0	0	0	0
2	0	0	0	0	0
3	0	0	0	0	0
4	0	0	0	0	0

Normalized histogram



Histogram equalization

Original image

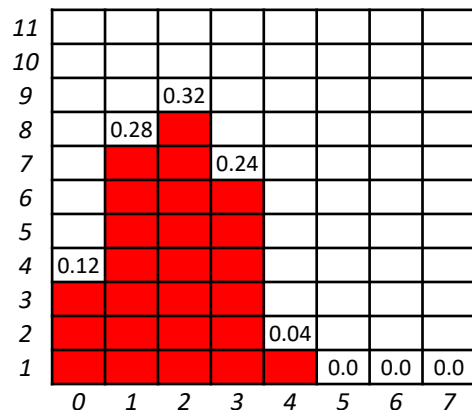
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



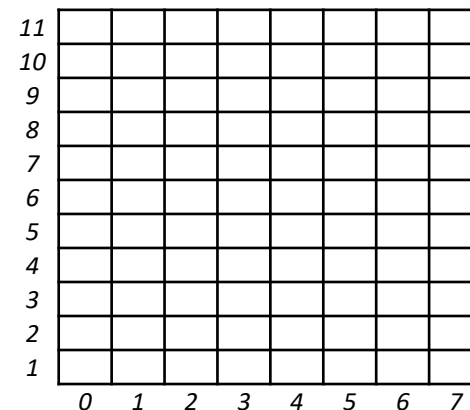
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	s _k =T(r _k)
0		
1		
2		
3		
4		
5		
6		
7		

Processed image

	0	1	2	3	4
0	0	0	0	0	0
1	0	0	0	0	0
2	0	0	0	0	0
3	0	0	0	0	0
4	0	0	0	0	0

Normalized histogram



Histogram equalization

Original image

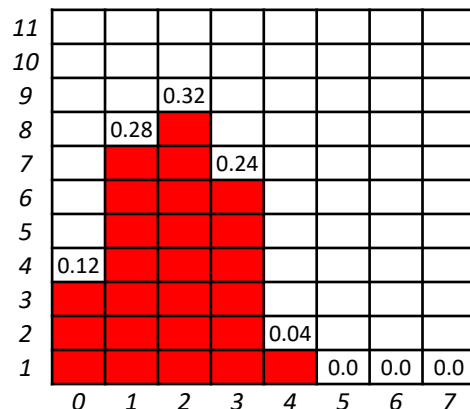
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



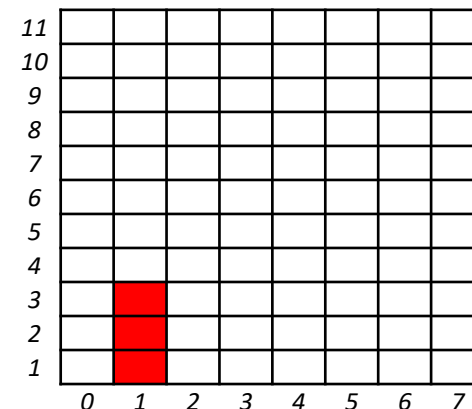
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	$= 0.84$
1		
2		
3		
4		
5		
6		
7		

Processed image

	0	1	2	3	4
0	0	0	0	0	0
1	0	0	0	0	0
2	0	0	0	0	0
3	1	0	0	0	0
4	1	1	0	0	0

Normalized histogram



Histogram equalization

Original image

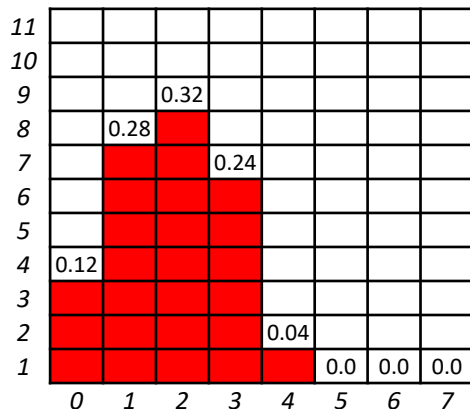
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



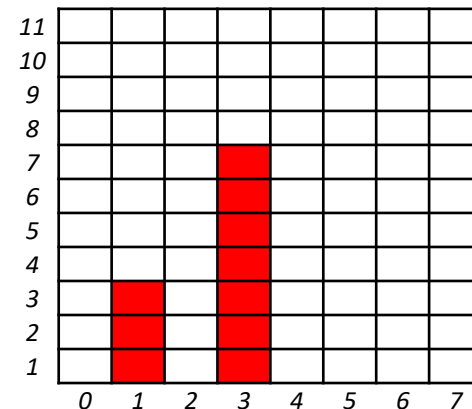
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	$= 0.84$
1	$7 \times (0.12 + 0.28)$	$= 2.80$
2		
3		
4		
5		
6		
7		

Processed image

	0	1	2	3	4
0	3	0	0	0	3
1	3	0	0	0	0
2	3	0	0	0	0
3	1	0	0	0	0
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

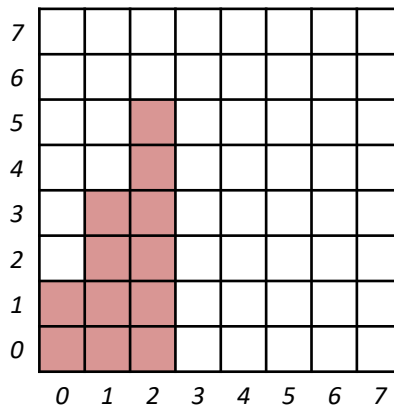
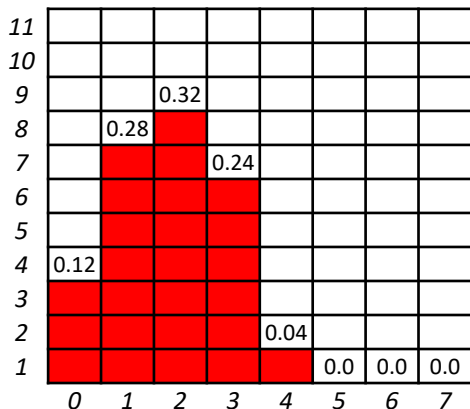
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k		p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84	= 1
1	$7 \times (0.12 + 0.28)$	= 2.80	= 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04	= 5
3			
4			
5			
6			
7			

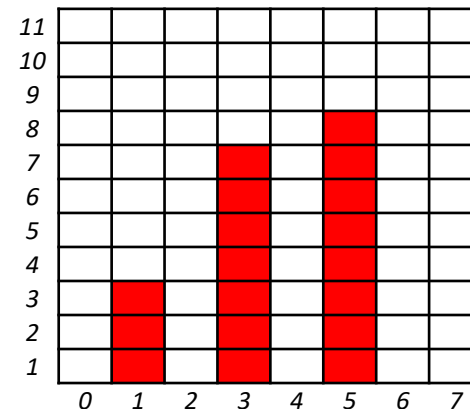
Processed image

	0	1	2	3	4
0	3	5	5	0	3
1	3	0	0	0	5
2	3	5	0	0	5
3	1	5	5	0	5
4	1	1	3	3	3

Normalized histogram



Normalized histogram



Histogram equalization

Original image

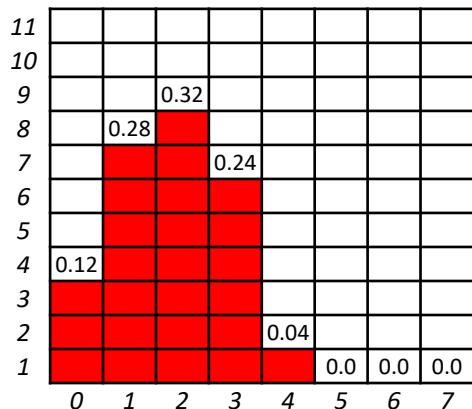
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



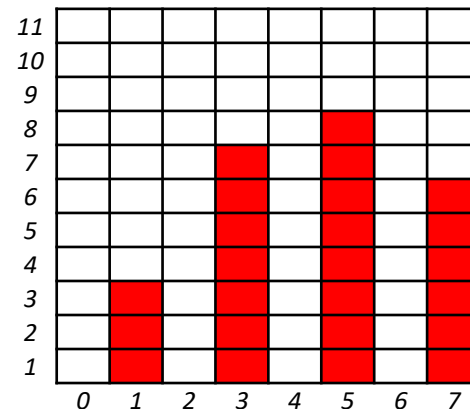
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k		p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84	= 1
1	$7 \times (0.12 + 0.28)$	= 2.80	= 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04	= 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72	= 7
4			
5			
6			
7			

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	0	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

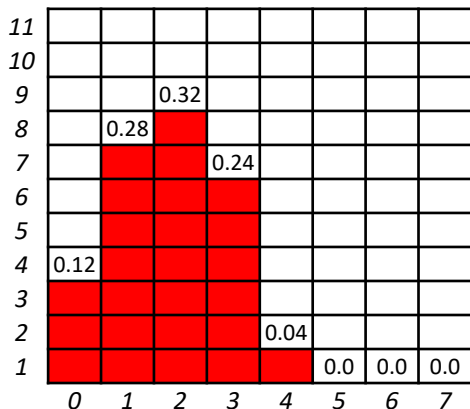
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



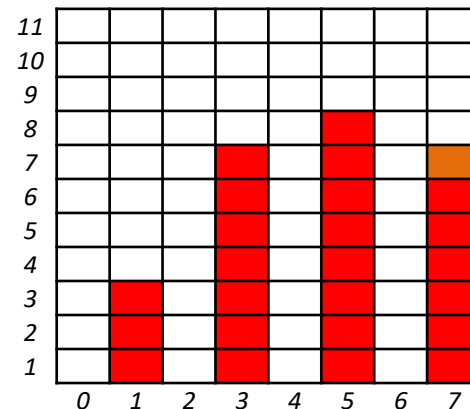
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84 = 1
1	$7 \times (0.12 + 0.28)$	= 2.80 = 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04 = 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72 = 7
4	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04)$	= 7.00 = 7
5		
6		
7		

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	7	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

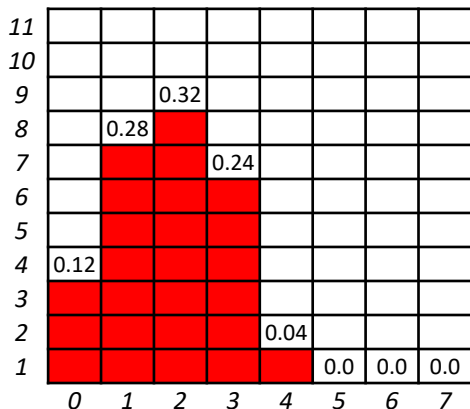
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



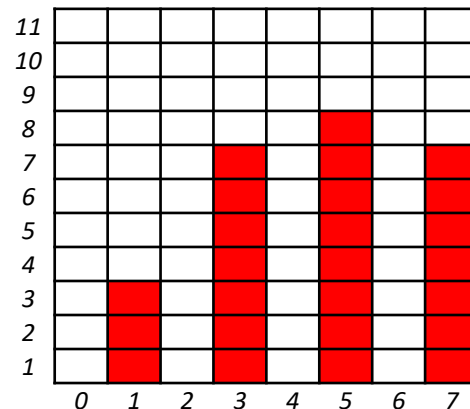
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k		p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84	= 1
1	$7 \times (0.12 + 0.28)$	= 2.80	= 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04	= 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72	= 7
4	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04)$	= 7.00	= 7
5	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0)$	= 7.00	= 7
6			
7			

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	7	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

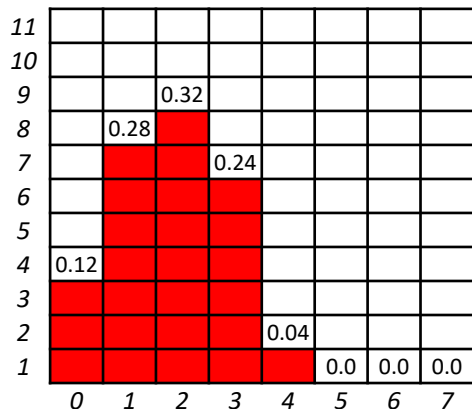
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



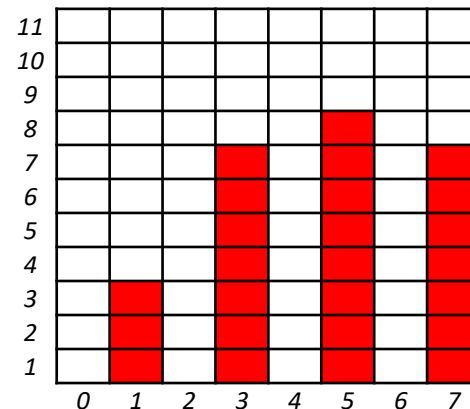
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84 = 1
1	$7 \times (0.12 + 0.28)$	= 2.80 = 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04 = 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72 = 7
4	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04)$	= 7.00 = 7
5	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0)$	= 7.00 = 7
6	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0 + 0)$	= 7.00 = 7
7		

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	7	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

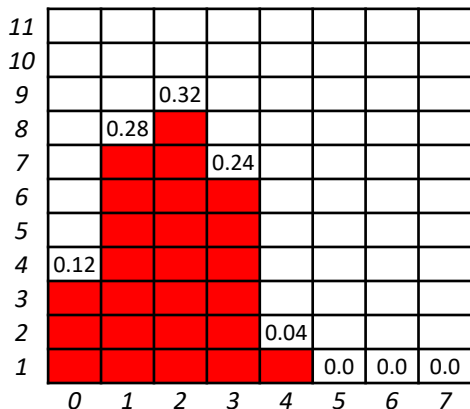
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



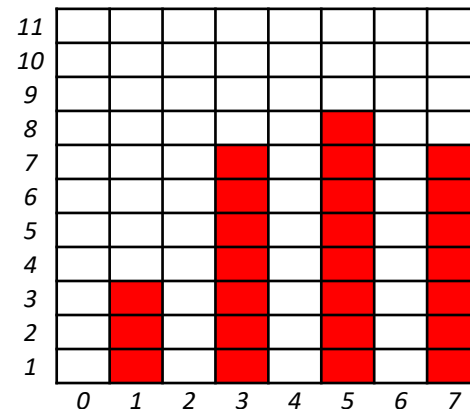
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k		p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84	= 1
1	$7 \times (0.12 + 0.28)$	= 2.80	= 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04	= 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72	= 7
4	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04)$	= 7.00	= 7
5	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0)$	= 7.00	= 7
6	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0 + 0)$	= 7.00	= 7
7	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0 + 0)$	= 7.00	= 7

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	7	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Histogram equalization

Original image

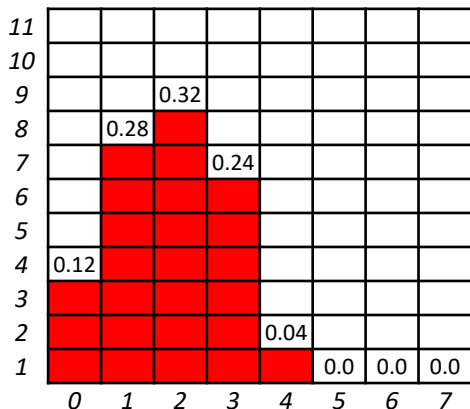
	0	1	2	3	4
0	1	2	2	3	1
1	1	3	3	4	2
2	1	2	3	3	2
3	0	2	2	3	2
4	0	0	1	1	1

5 x 5 pixels = 25 pixels

3 bits or $2^3 = 8$ gray levels (L).

Gray level range: [0, 7]

Normalized histogram



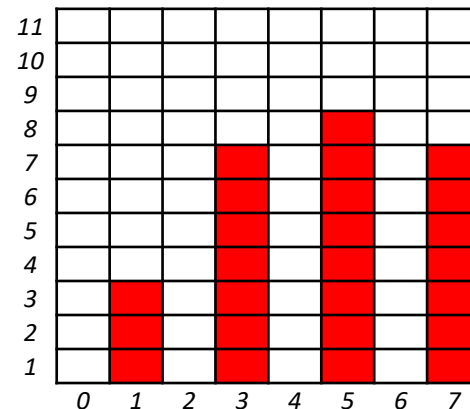
$$s_k = T(r_k) = (L - 1) \sum_{j=0}^k p_r(r_j)$$

k	p'	$s_k = T(r_k)$
0	$7 \times (0.12)$	= 0.84 = 1
1	$7 \times (0.12 + 0.28)$	= 2.80 = 3
2	$7 \times (0.12 + 0.28 + 0.32)$	= 5.04 = 5
3	$7 \times (0.12 + 0.28 + 0.32 + 0.24)$	= 6.72 = 7
4	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04)$	= 7.00 = 7
5	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0)$	= 7.00 = 7
6	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0 + 0)$	= 7.00 = 7
7	$7 \times (0.12 + 0.28 + 0.32 + 0.24 + 0.04 + 0 + 0)$	= 7.00 = 7

Processed image

	0	1	2	3	4
0	3	5	5	7	3
1	3	7	7	7	5
2	3	5	7	7	5
3	1	5	5	7	5
4	1	1	3	3	3

Normalized histogram



Bibliography

- GONZALEZ, R.C.; WOODS, R.E. **Digital Image Processing**. 3rd ed. Pearson, 2007.
 - Sections 3.1 until 3.2.3

- MARQUES FILHO, O.; VIEIRA NETO, H. **Processamento digital de imagens**. Brasport, 1999.
 - (*in Brazilian Portuguese*)
 - Available on the author's website (for personal use only)
 - <http://dainf.ct.utfpr.edu.br/~hvieir/pub.html>
 - Sections 3.1 and 3.2

- J. E. R. Queiroz, H. M. Gomes. **Introdução ao Processamento Digital de Imagens**. RITA. v. 13, 2006.
 - (*in Brazilian Portuguese*)
 - <http://www.dsc.ufcg.edu.br/~hmg/disciplinas/graduacao/vc-2016.2/Rita-Tutorial-PDI.pdf>
 - Section 3

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@misc{mari_im_proc_2023,
  author = {João Fernando Mari},
  title = {Intensity transformations II},
  year = {2023},
  publisher = {GitHub},
  journal = {Introduction to digital image processing - UFV},
  howpublished = {\url{https://github.com/joaofmari/SIN392_Introduction-to-digital-image-processing_2023}}
}
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THE END