

Aula 02 – Fundamentos da imagem digital I

Prof. João Fernando Mari

<u>joaofmari.qithub.io</u> joaof.mari@ufv.br

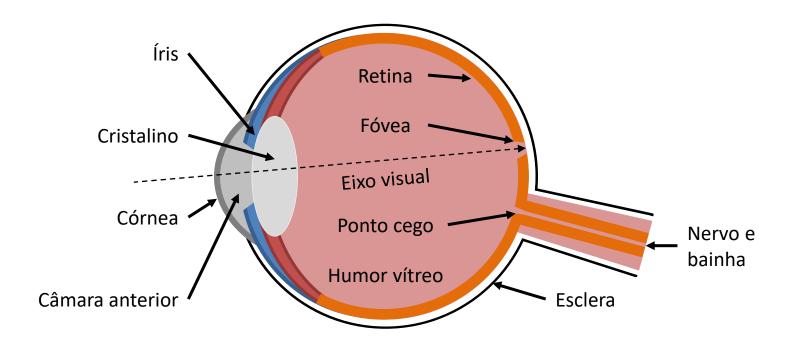
Roteiro



- O olho humano
- Câmera fotográfica
- A imagem digital
- Imagens coloridas RGB
- O espaço de cores RGB
- Aquisição de imagens
- Sensores CCD e padrão de Bayer
- Amostragem
- Efeitos da resolução espacial
- Resolução de intensidade
- Efeitos da resolução de intensidade

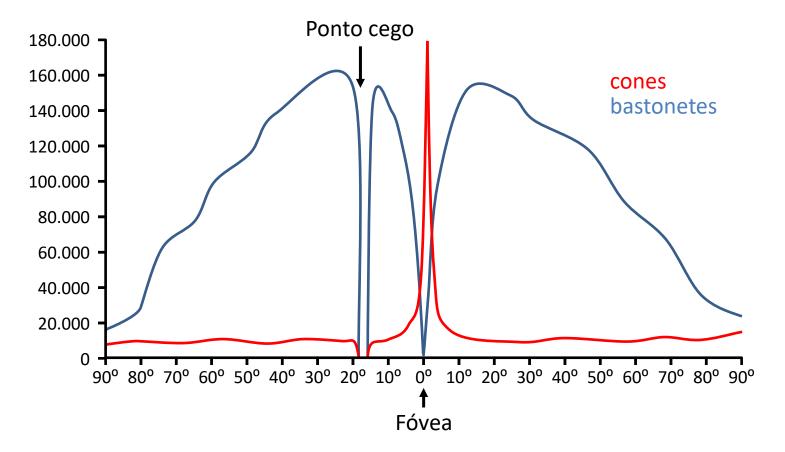
O olho humano





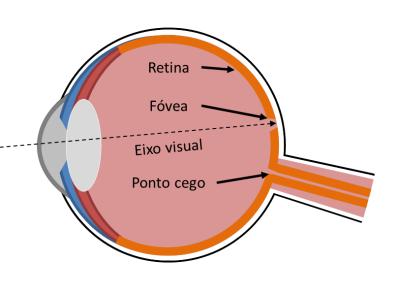
O olho humano

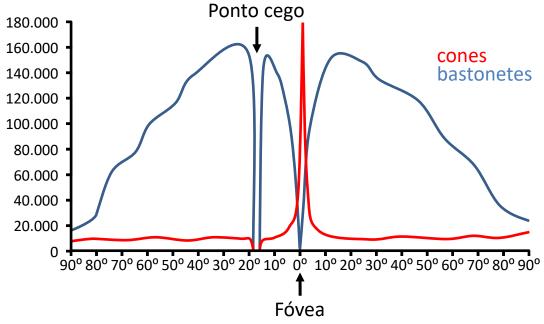




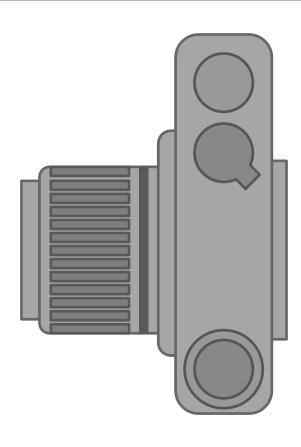
O olho humano



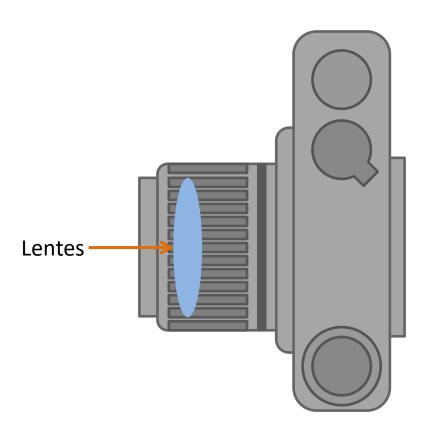




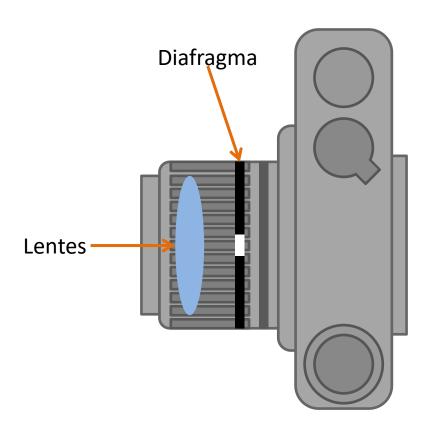




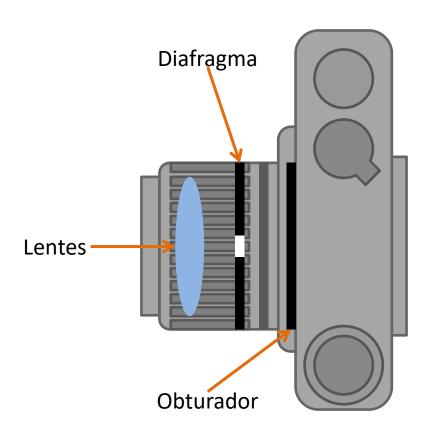




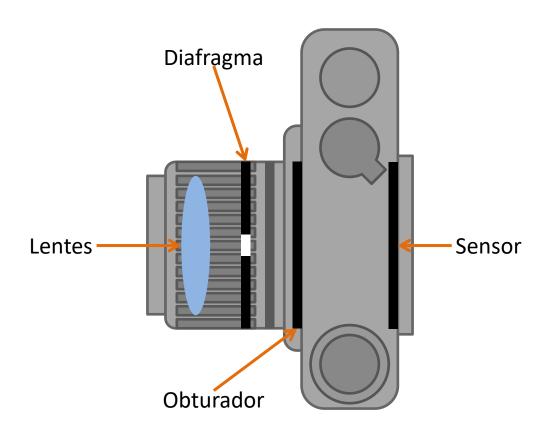




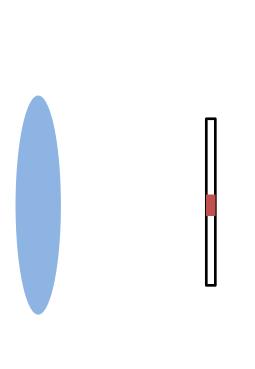


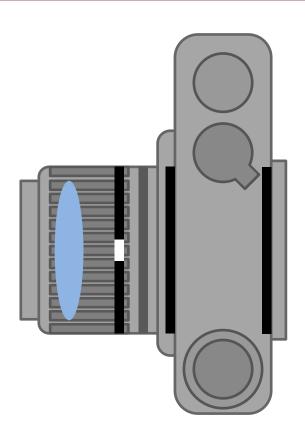




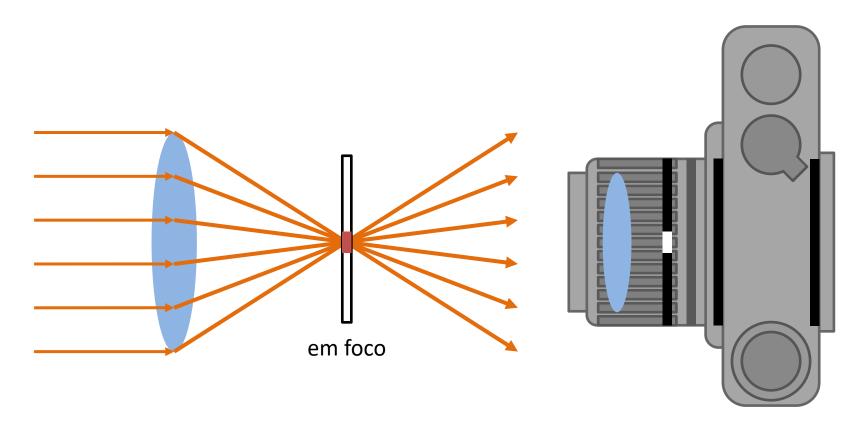




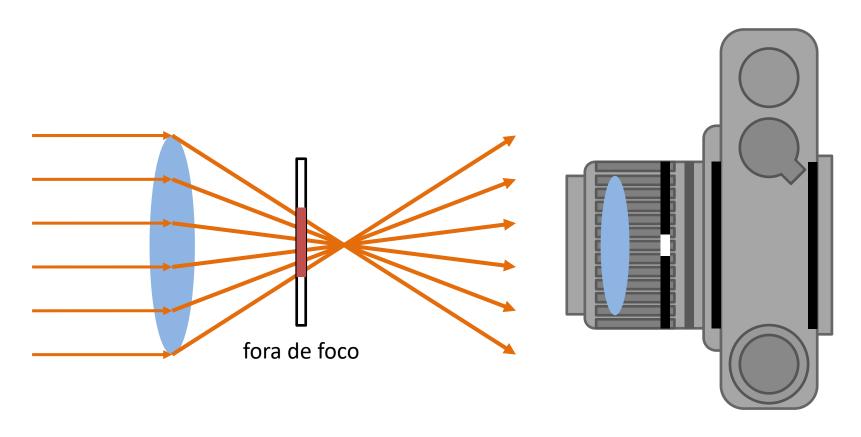




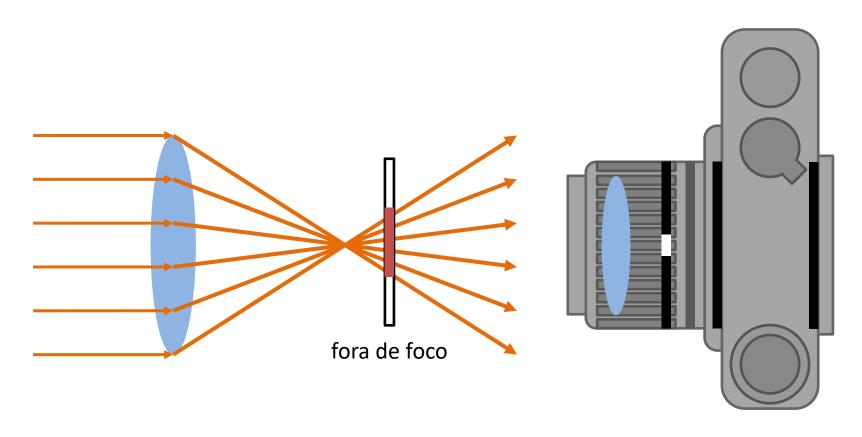






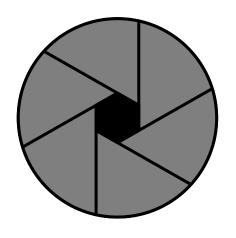


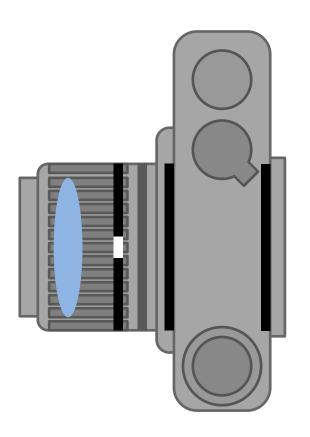




Câmera fotográfica - diafragma

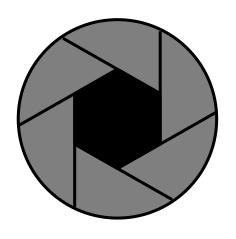


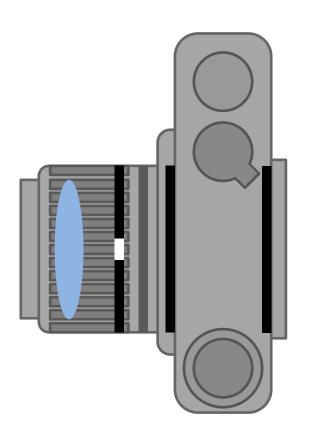




Câmera fotográfica - diafragma

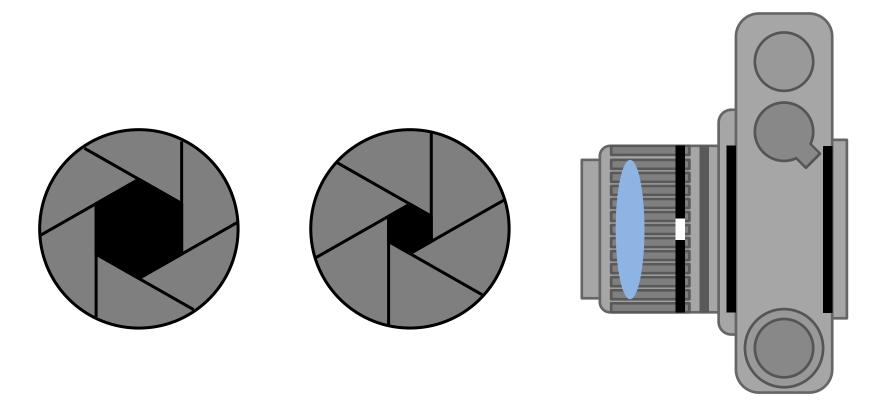






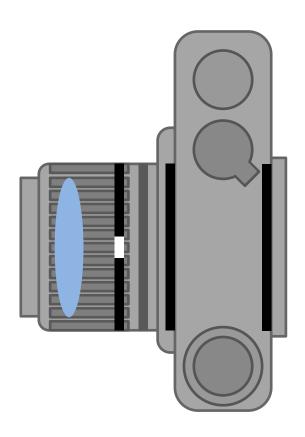
Câmera fotográfica - diafragma



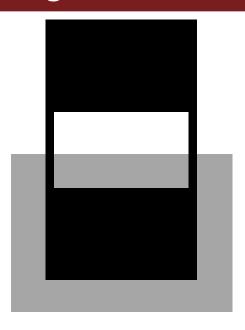


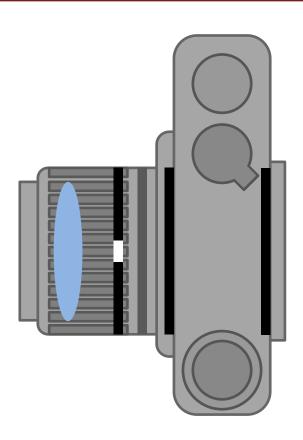




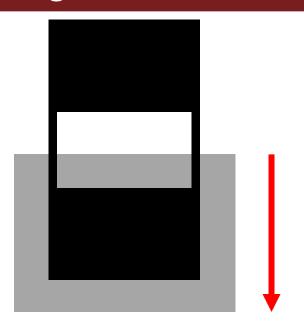


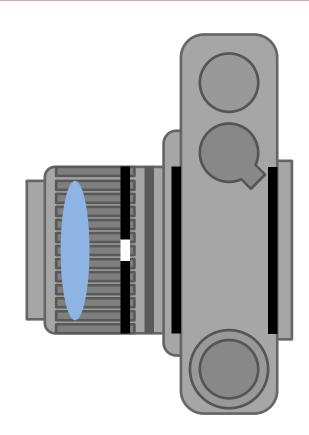




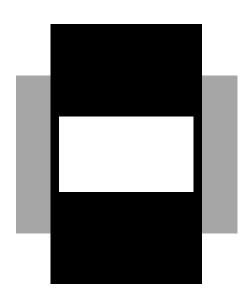


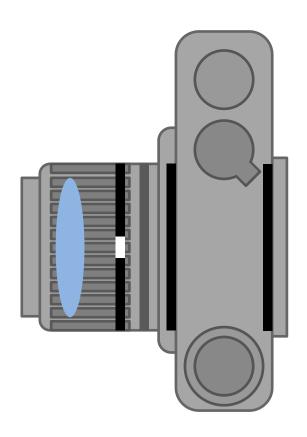




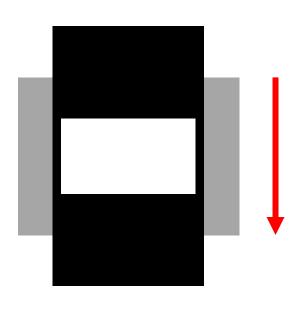


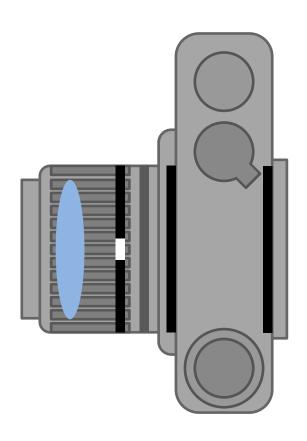




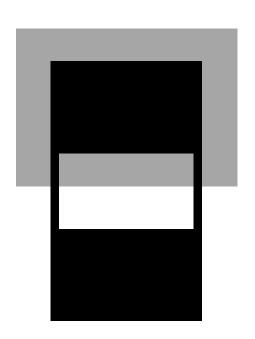


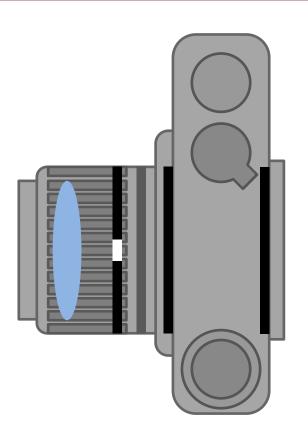




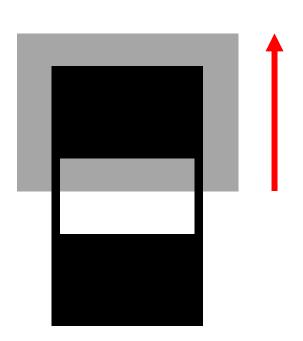


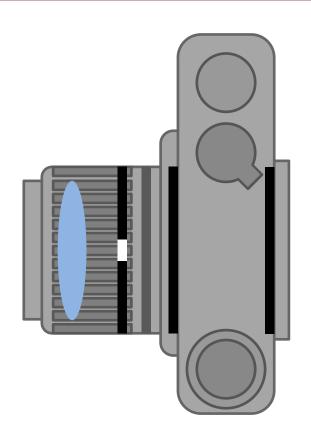




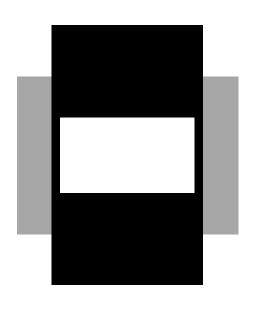


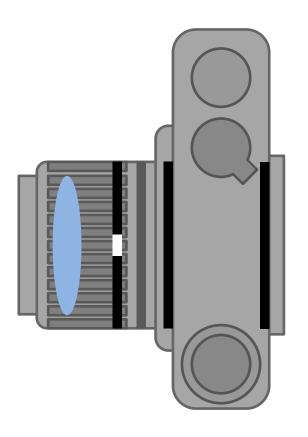




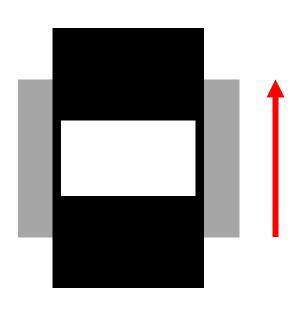


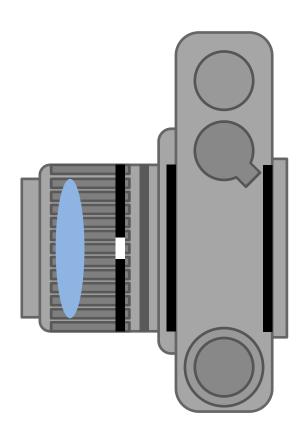




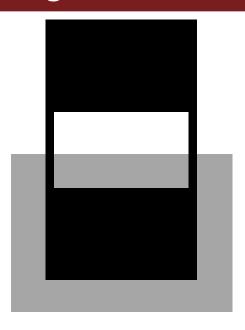












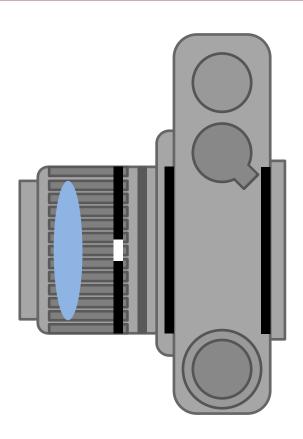




Imagem de intensidades (níveis de cinza):







Imagem de intensidades (níveis de cinza):





Imagem colorida (RGB):



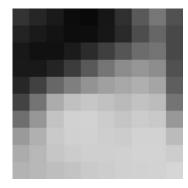




Imagem de intensidades (níveis de cinza):









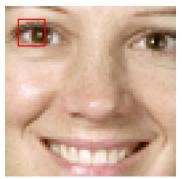


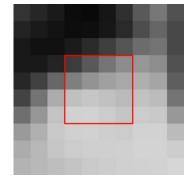


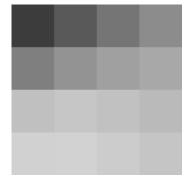


Imagem de intensidades (níveis de cinza):

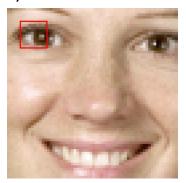


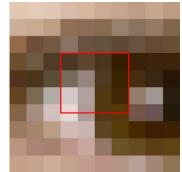












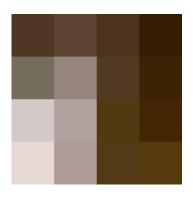
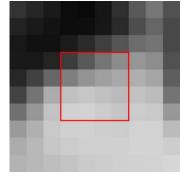




Imagem de intensidades (níveis de cinza):

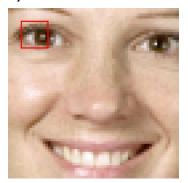


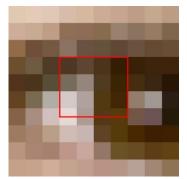




60	89	117	140
127	147	160	168
192	198	193	186
209	210	204	197

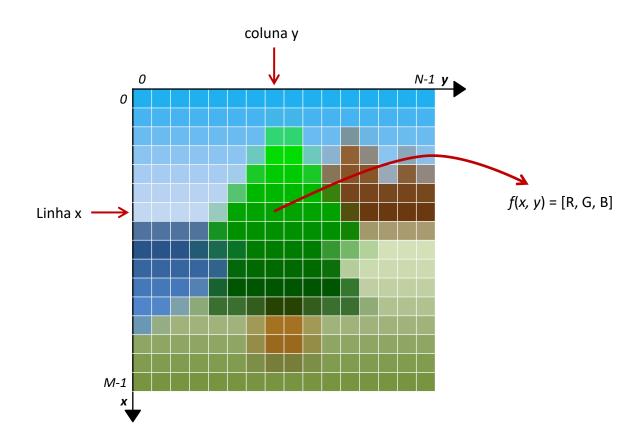






78	92	75	51
56	70	52	30
36	49	28	3
118	149	80	
108	133	58	
91	124	33	
211	176	81	
202	161	57	
200	158	17	
231	174	83	85
218	155	57	58
214	150	21	11





M linhas N colunas M × N pixels

Imagens coloridas - RGB





Imagens coloridas - RGB







vermelho – R (red)



Imagens coloridas - RGB







vermelho – R (red)





verde – G (green)



Imagens coloridas - RGB







vermelho – R (red)





verde – G (green)





azul – B (blue)



Imagens coloridas - RGB









vermelho – R (red)





verde – G (green)



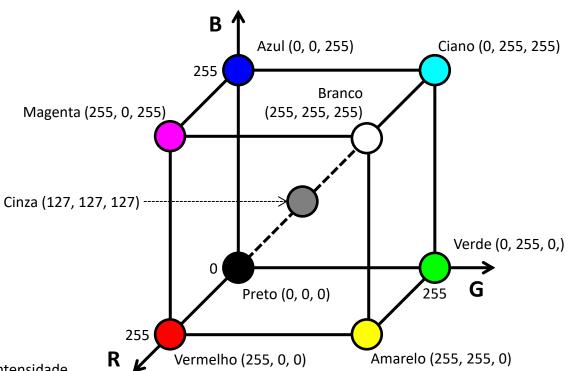


azul – B (blue)



O espaço de cores RGB





- 8 bits por canal
 - 256 níveis de intensidade
- 24 bits
 - 16.777.216 cores







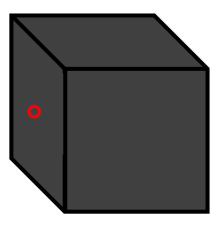








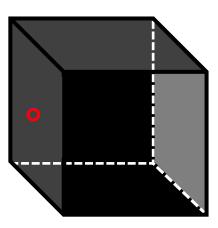




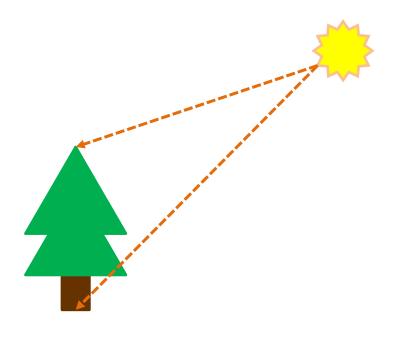


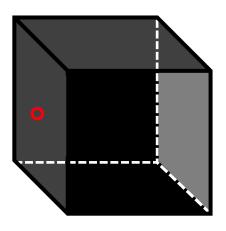




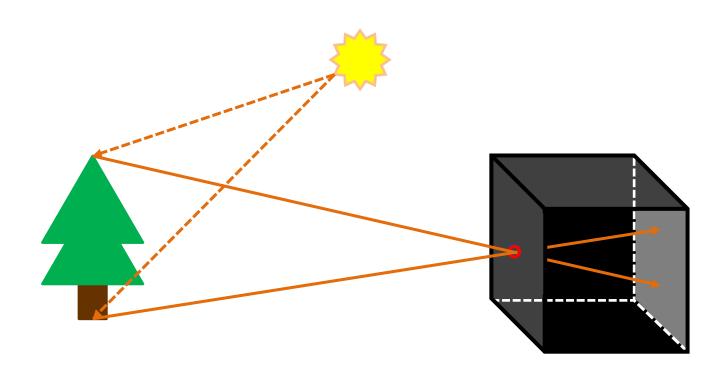




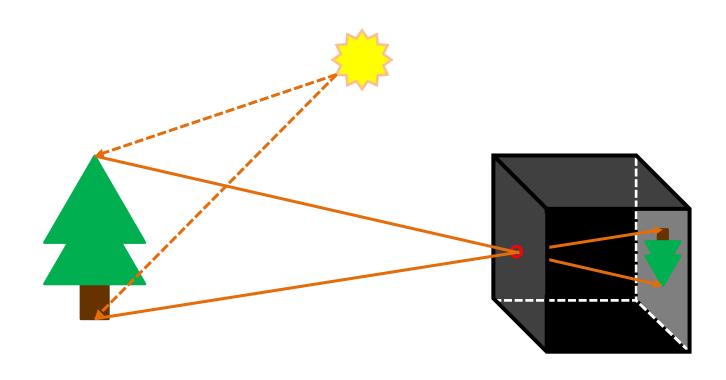




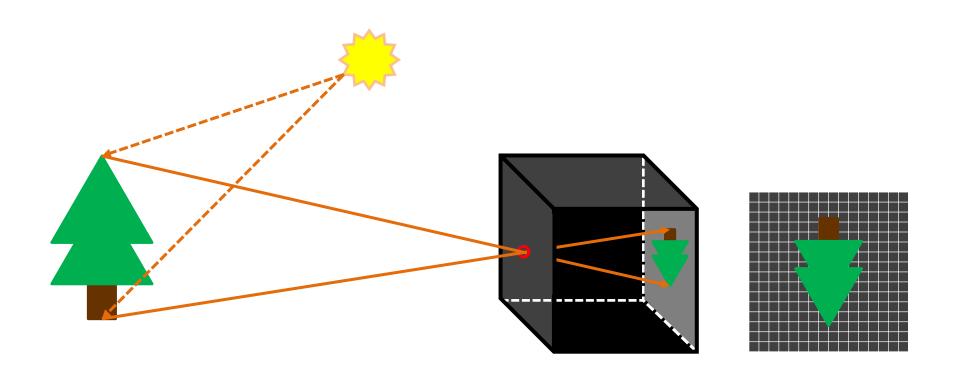




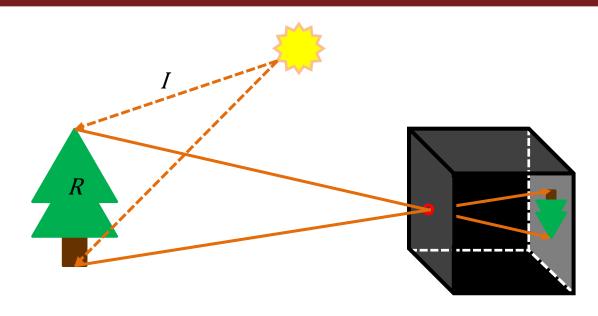












i(x, y) (em lux ou lúmen/m²)

 $f(x, y) = i(x, y) \times r(x, y)$

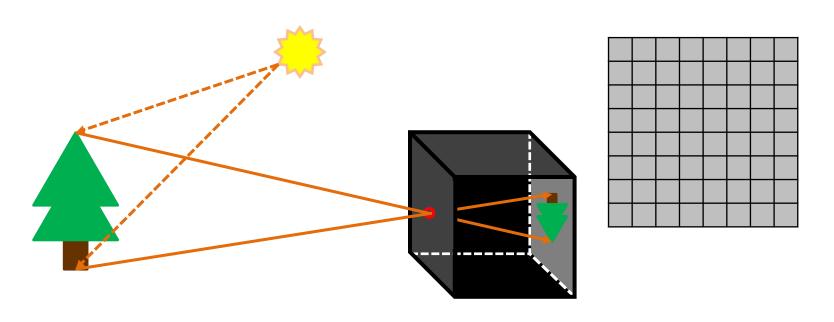
900 Dia ensolarado
100 Dia nublado
10 Escritório
0,001 Noite clara

r(x, y)
0,93 Neve
0,80 Parede branca
0,65 Aço inoxidável
0,01 Veludo preto

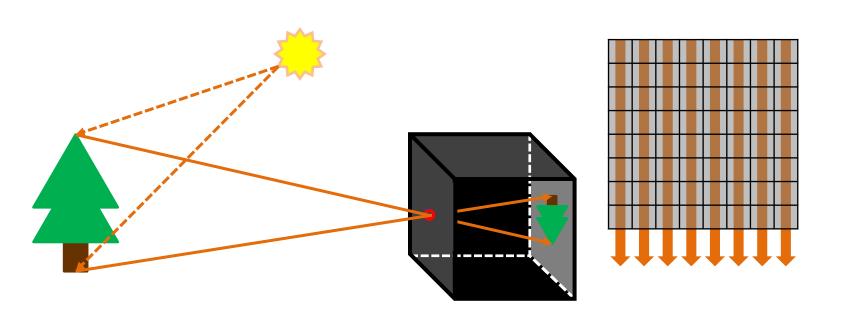
I : iluminância $0 < i(x,y) < \infty$

R: refletância 0 < r(x,y) < 1

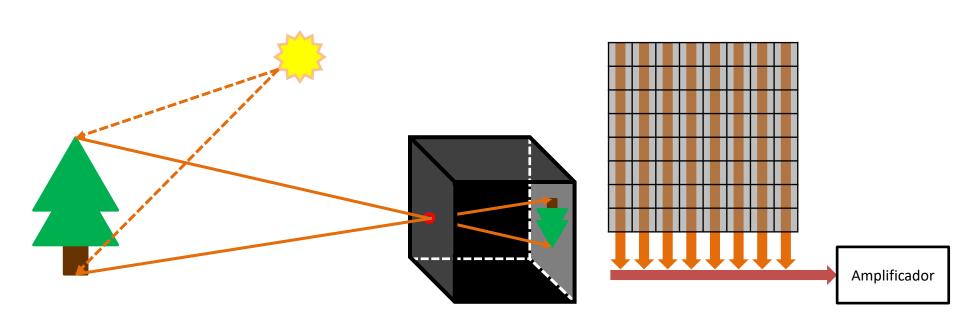




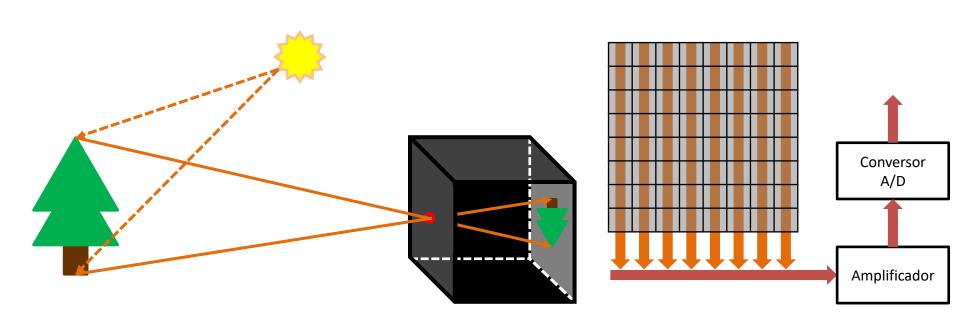




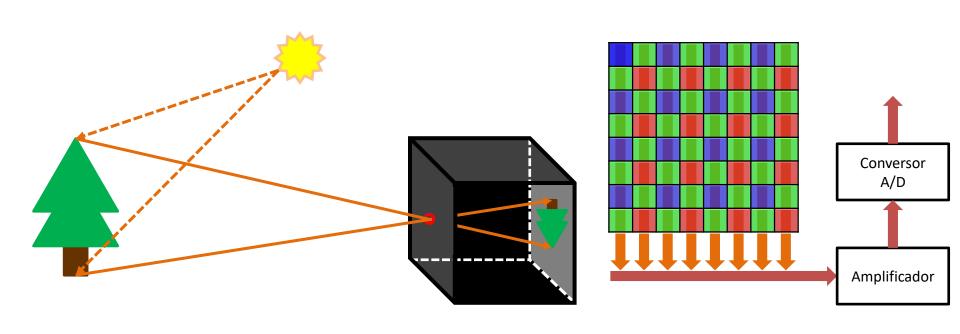




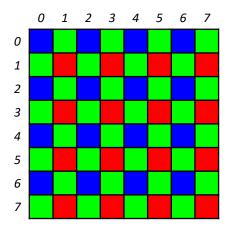




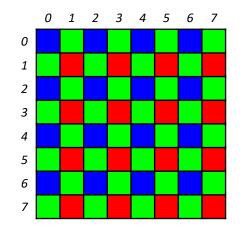


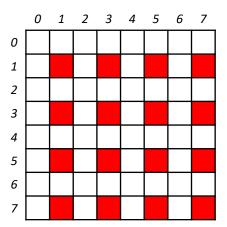


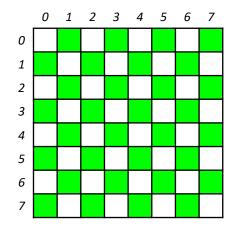


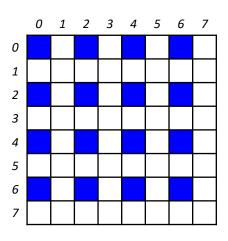




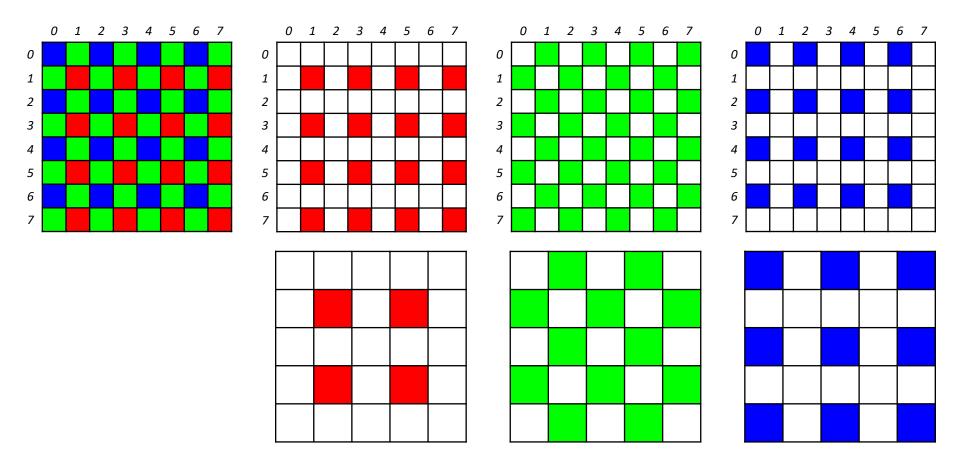




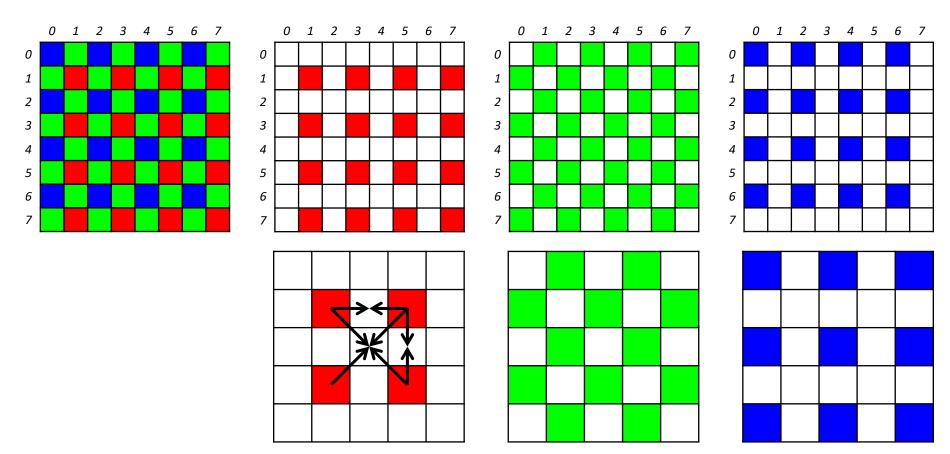




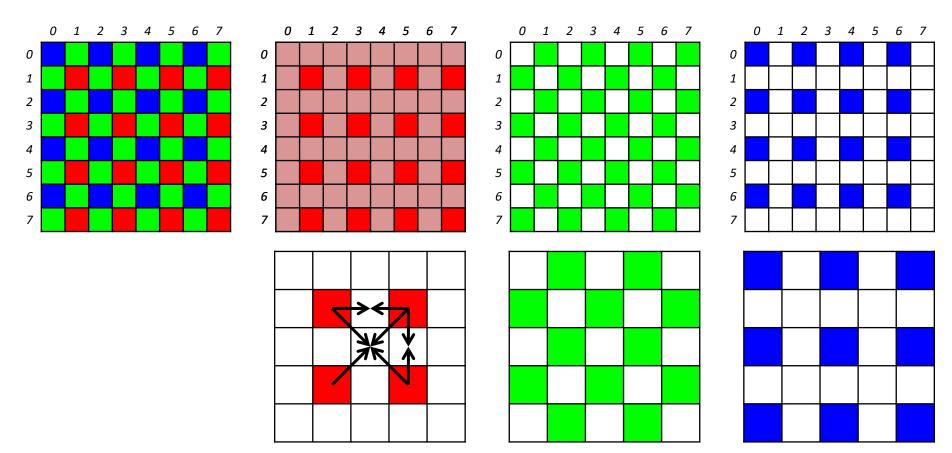




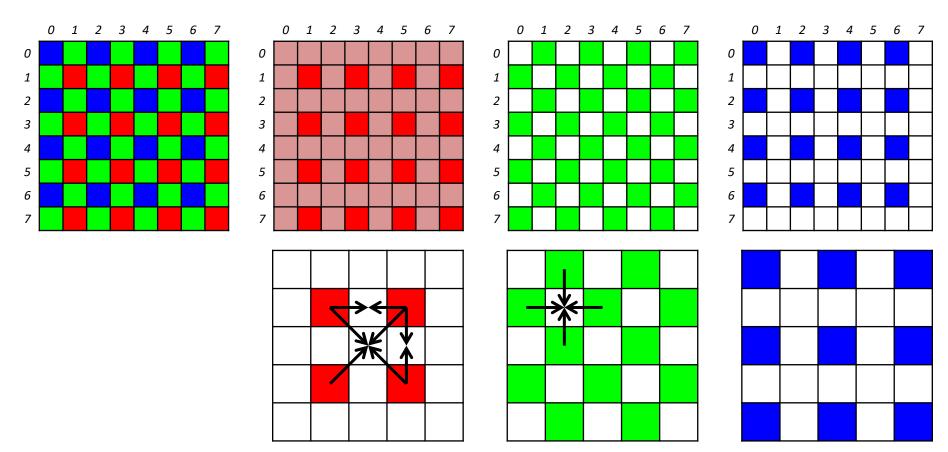




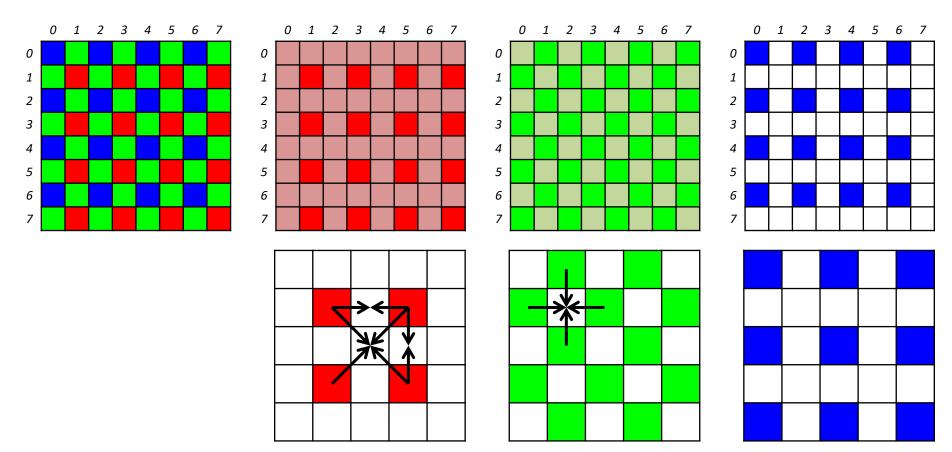




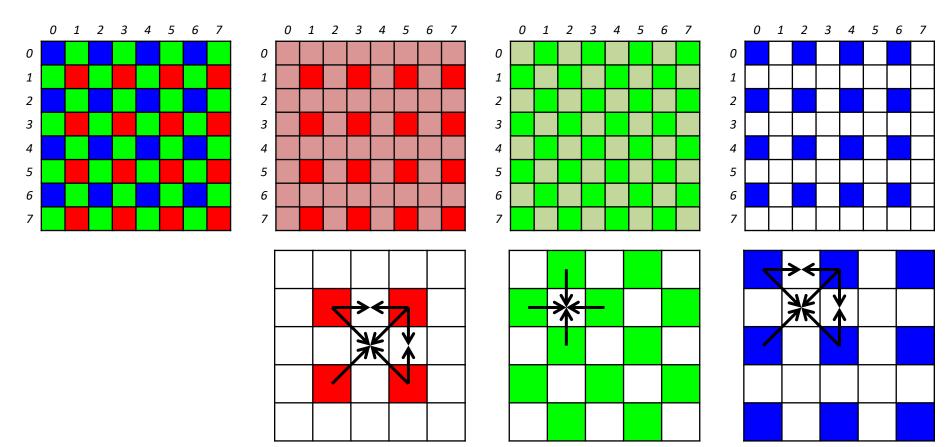




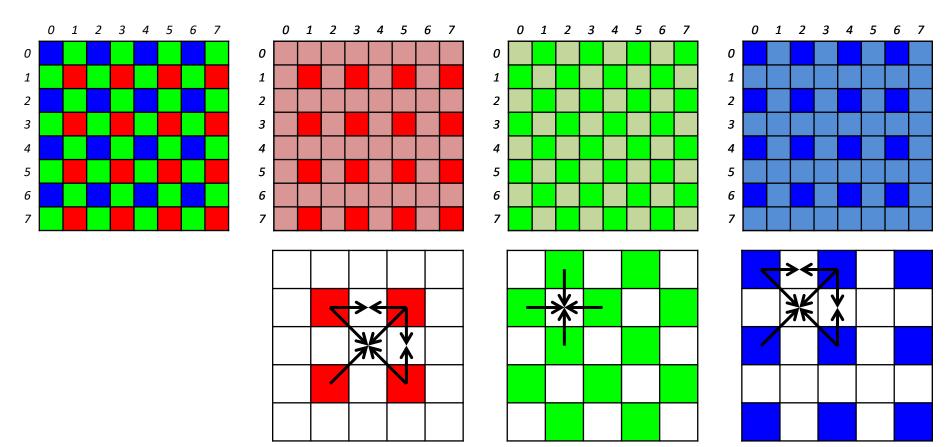




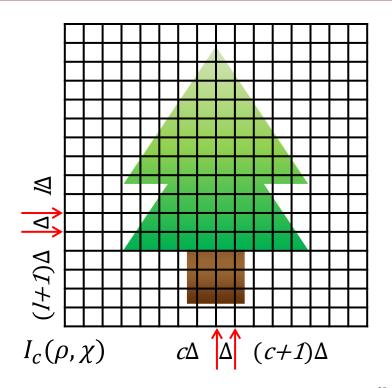


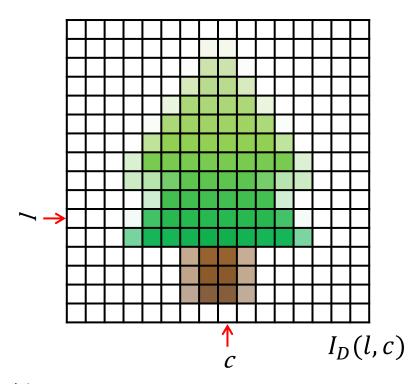












$$I_D = \frac{1}{\Delta^2} \int_{l\Delta}^{(l+1)\Delta} \int_{c\Delta}^{(c+1)\Delta} I_c(\rho, \chi) \delta \rho \delta \chi$$

Baseado em: Alan Peters, 2019





Imagem RGB contínua



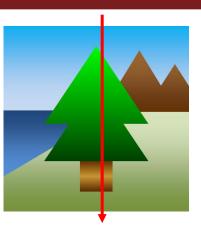


Imagem RGB contínua



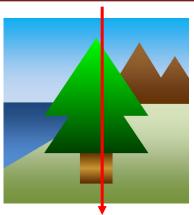








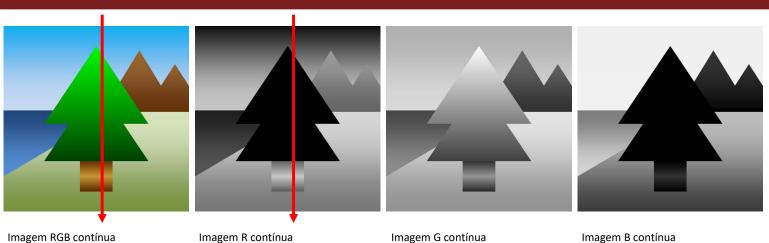
Imagem RGB contínua

Imagem R contínua

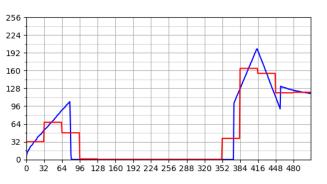
Imagem G contínua

Imagem B contínua





Amostragem do canal R





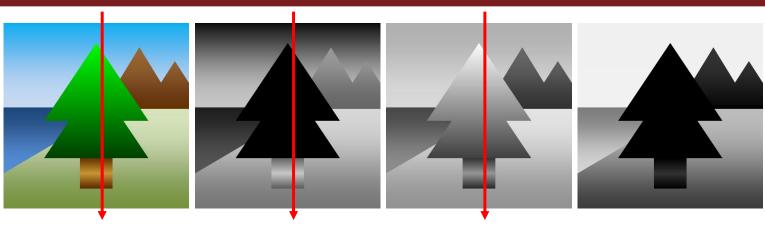
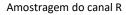
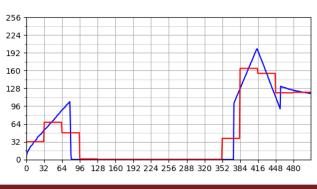
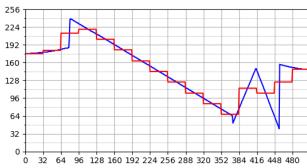


Imagem RGB contínua Imagem R contínua Imagem G contínua Imagem B contínua

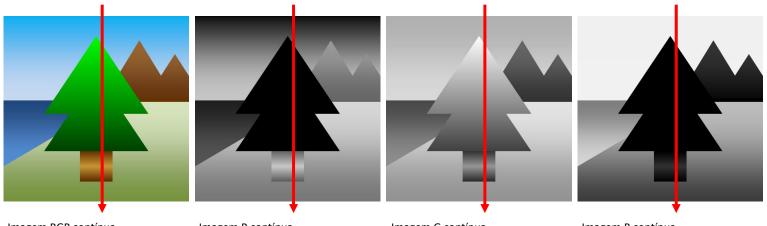


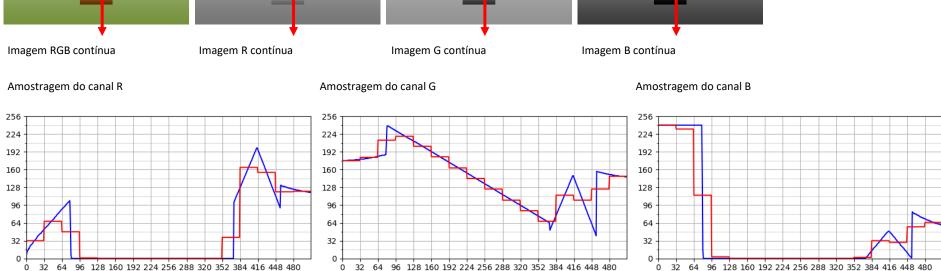


Amostragem do canal G

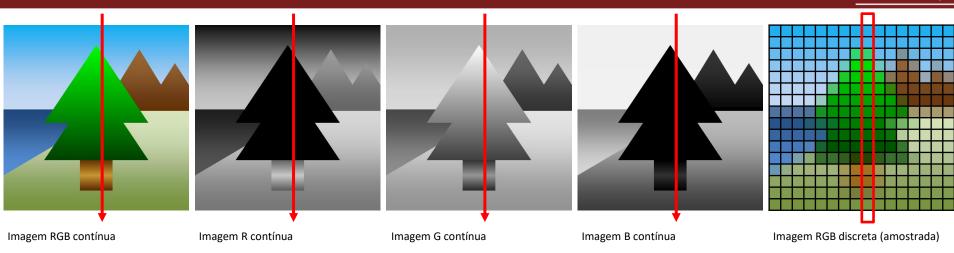






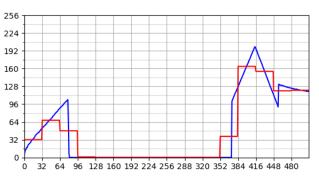


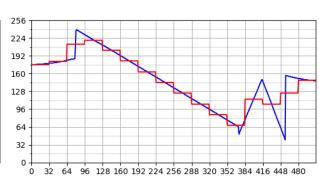


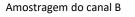


Amostragem do canal G

Amostragem do canal G







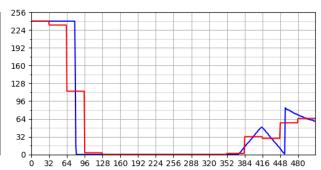






Imagem em níveis de cinza continua



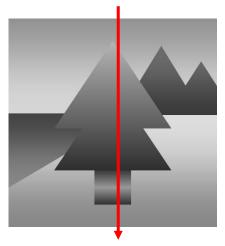
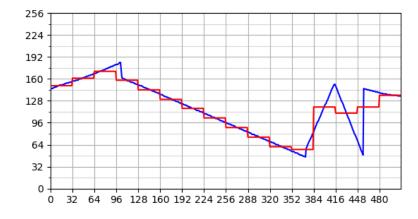


Imagem em níveis de cinza continua



Amostragem da imagem em níveis de cinza



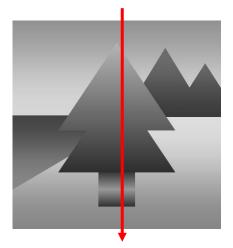
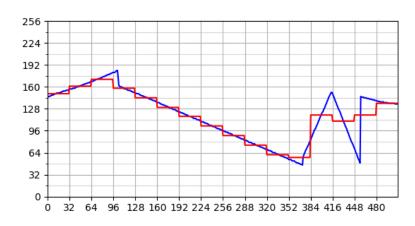


Imagem em níveis de cinza continua



Amostragem da imagem em níveis de cinza

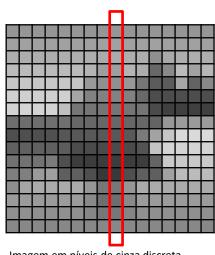


Imagem em níveis de cinza discreta (amostrada)

Efeitos da resolução espacial

1,7 pol



300 ppi – 512 x 512



1,7 pol. a 150 ppi – 256 x 256



1,7 pol. a ~38 ppi – 64 x 64



1,7 pol. a 75 ppi – 128 x 128



1,7 pol. a 19 ppi – 32 x 32

Efeitos da resolução espacial



1,7 pol. 512 x 512 pixels 300 ppi





0,85 pol. 256 x 256 pixels 300 ppi



0,43 pol. 128 x 128 pixels 300 ppi



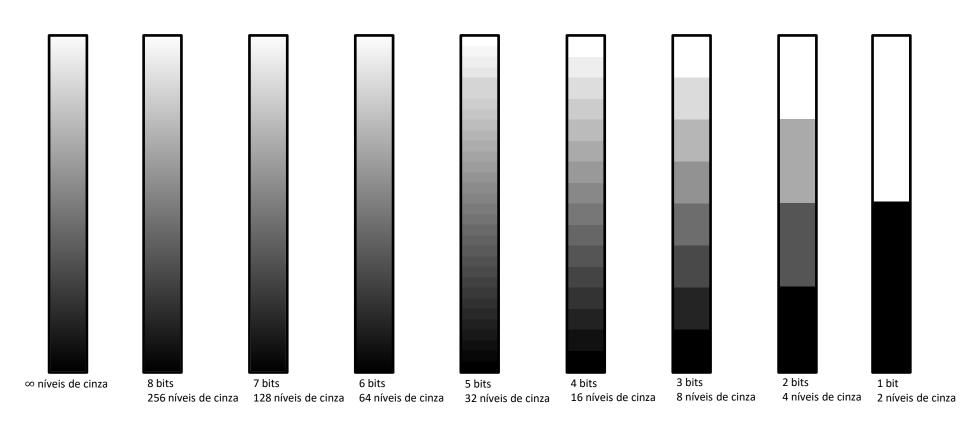
0,21 pol. 64 x 64 pixels 300 ppi



0,11 pol. 32 x 32 pixels 300 ppi

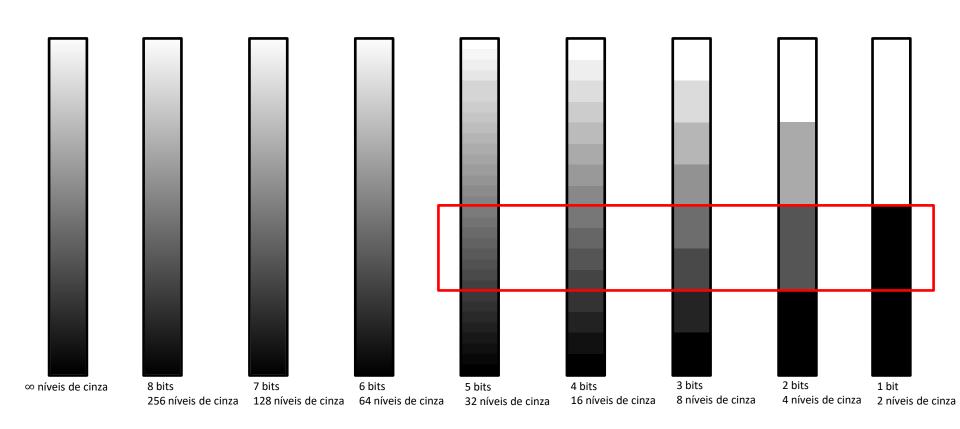
Resolução de intensidade





Resolução de intensidade





Efeitos da resolução de intensidade







4 bits. 2⁴ = 16 níveis de cinza



7 bits. 2^7 = 128 níveis de cinza



3 bits. $2^3 = 8$ níveis de cinza



6 bits. $2^6 = 64$ níveis de cinza



2 bits. $2^2 = 4$ níveis de cinza



5 bits. $2^5 = 32$ níveis de cinza



1 bit. 21 = 2 níveis de cinza

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