Johan Guzman

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EDUCATION

Bachelor's Degree in **Computer Science** | Current GPA: **3.81** University of California, Riverside (UCR), Riverside, CA

Expected June 2021

SKILLS

- **Programming Languages**: C++, Python, C#, HTML, CSS, and Java
- **Platforms:** Github and Windows
- Related Course Work: Algorithms and Data Structures
- Languages: English and Spanish

WORK & VOLUNTEER EXPERIENCE

Web Developer Internship, Olive Crest

September 2019 - Present

Works on assigned web application projects that include front-end (HTML, JavaScript) and back-end API work (C#, LINQ)
using ASP.net web framework, Model-Controller-View design pattern, and relational databases using Microsoft SQL Server
Management Studio

Elementary School Tutor, Magnolia Elementary School, Riverside, CA

January 2019 - April 2019

- Tutored 30 elementary schoolers on math and reading by maintaining a safe and interactive learning environment
- Improved the reading comprehension of 15 students with low reading levels by effectively inculcating reading habits
- Assisted the STEM after school team by teaching 20 students basic programming skills using Python

Community Service Volunteer, Habitat for Humanity, Riverside, CA

January 2015 - June 2017

• Improved the housing conditions of low-income communities in Riverside by operating landscaping work and painting of walls of houses in poor conditions with the help of other twenty volunteers

PROJECTS

TIMI - Time Management Informer Website, Github Repository

August 2019

- Developed a website called TIMI that generates week summaries of users' time spent per event based on their Google Calendar schedules. Used **Django web-framework**, **Python** and Google APIs to achieve the entire functionality
- Registered users can let TIMI generate summaries that are saved in a PostgreSQL database and can be accessed and deleted at any given time. Data gathered to generate a week summary is displayed in a table and in a colored-doughnut chart.

ThErapy Screening, Github Repository

July 2019

- Developed a mobile Android app, using Android studio, that collects information from therapist's patients as well as their answers to a questionnaire, generates a report with the information gathered and sends the report to the therapist's email
- Learned how to use **Google's Firebase** APIs in order to implement the authentication functionality of the app that allows a therapist to sign in to the app with his/her Google account

Portfolio Website, Github Repository

June 2019

• Developed a portfolio website to present me, my passions, projects, and skills. Used **HTML** to structure the body of the website and **CSS** and **Bootstrap** to style and embellish it. Link to website.

Metal Finder Robot, CS/EE 120B Intro to Embedded Systems Final Project, Github Repository

May 2019

- Developed a motorized, four-wheel robot capable to travel in a straight direction and detect small metal objects on its way. Components used include an ATMega microcontroller, DC motors, an ultrasonic sensor, and an inductive metal detector
- Implemented the functionality of the robot using **Concurrent**, **synchronous state machines** and **C programming language** in order to make it behave intelligibly after detecting a metal object or a potential obstacle in front of it.

HACKATHONS

RoseHack, Cameo Card Game

February 2019

- Worked with a team of 4 students in the development of a card game using Android Studio
- Designed the user interface of the game using Android Studio tools and XML files

HONORS & AWARDS

• UCR Dean's Honor List (3.5 GPA or better): Freshman year & Sophomore year