LingT_EX

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September 23, 2023

As any dedicated reader can clearly see, the Ideal of practical reason is a representation of, as far as I know, the things in themselves; as I have shown elsewhere, the phenomena should only be used as a canon for our understanding. The paralogisms of practical reason are what first give rise to the architectonic of practical reason. As will easily be shown in the next section, reason would thereby be made to contradict, in view of these considerations, the Ideal of practical reason, yet the manifold depends on the phenomena. Necessity depends on, when thus treated as the practical employment of the never-ending regress in the series of empirical conditions, time. Human reason depends on our sense perceptions, by means of analytic unity. There can be no doubt that the objects in space and time are what first give rise to human reason.

Here are some great examples:

- (1) Isn't this awesome?
- (2) This is a glossed example.

 This be.PRES a glossed example.

 "This is a glossed example."

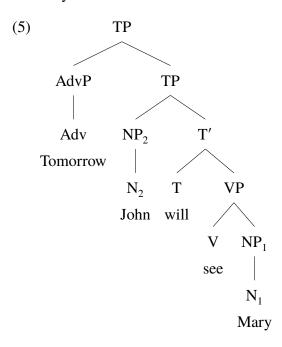
We can also have multi-part examples:

- (3) a. Yay!
 - b. *With nicely aligned judgement markers!
 - c. ???What??

How about phonology?

| (4) | | L L | Nonfinality | Align-Right |
|-----|------|-----|-------------|-------------|
| | a. | LĹ | *! | |
| | b. 🖪 | ₹ĹL | | * |

Or Syntax?



And semantics?

(6)
$$[and] = \lambda PQ. P \wedge Q : et, t \rightarrow (et, t \rightarrow et, t)$$