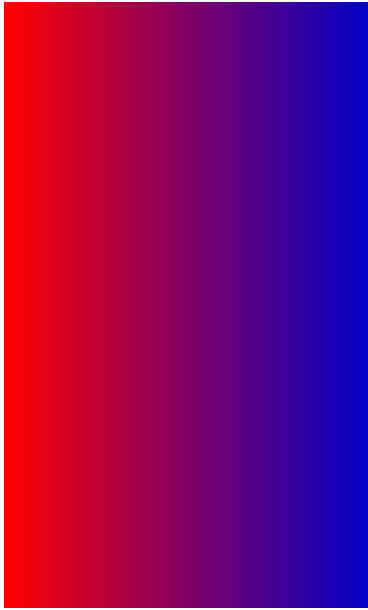# Test extend for linear shading
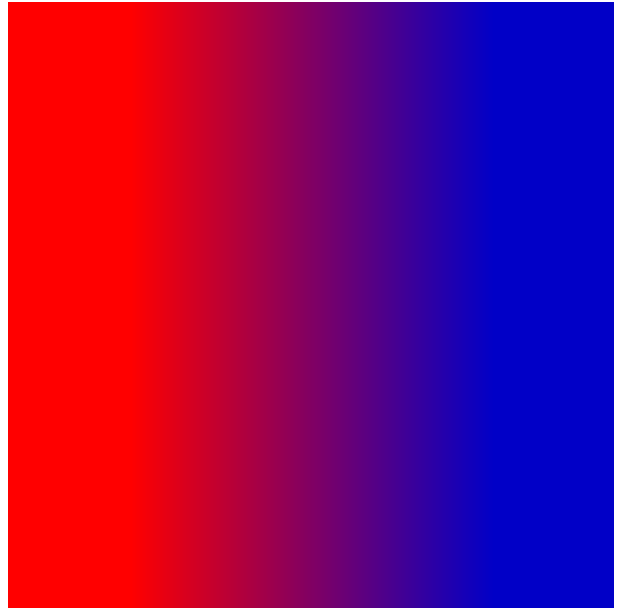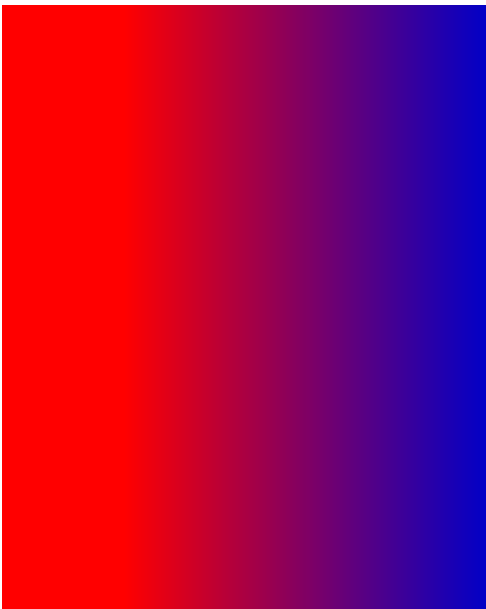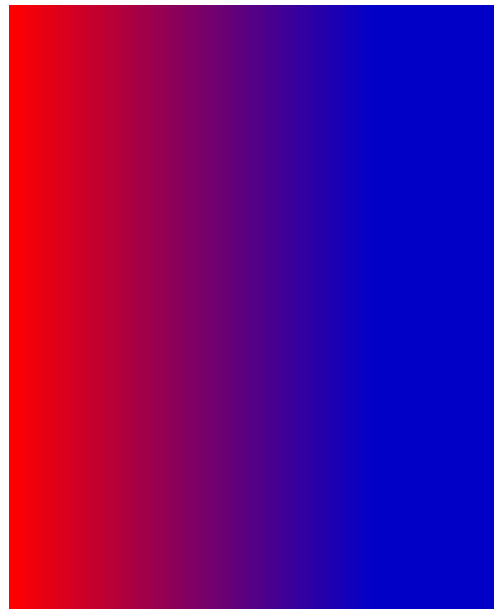
Linear Gradient extend [false false]

Linear Gradient extend [true true]

Linear Gradient extend [true false]

Linear Gradient extend [false true]