# Building Embedded Operating System with IMGUI Demo for Raspberry $\pi$ with Yocto

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## 1 introduction

These instructions[5] follow the configuration and build of a Linux-based operating system (OS) for  $Raspberry \pi[7]$  with Yocto[2]. Find project overview in [6].

The OS build is done in several steps organized in corresponding sections as follows. Read in Section 2 how to fetch *metadata*. Section 3 shows how to configure the OS build. In Section 4 learn how to build the OS *image* and see how to copy *image* to SD card in Section 5. Section 6 is dedicated to post-install issues like the configuration of the WiFi interface from the command line.

## 2 metadata

Metadata is a set of instructions to build targets. It is organized in recipe files with the bb extension. There are files with bbappend extension to modify recipes and class files with a suffix bbclass for instructions shared between recipes. The configuration files have the extension conf. These define configuration variables to control the build process. See a list of metadata file types in Table 2.

Metadata is organized in layers. Layers logically separate information of a project. Table 1 presents OpenEmbedded[1] metadata layer types.

The complete list of  $github\ software\ (SW)\ metadata$  repositories used in this project includes Yocto layers, the  $Raspberry\ \pi\ board\ support\ package\ (BSP)$  layer, a SW layer with custom recipes, and the build configuration itself. Please refer [6] for details.

In short, users fetch *metadata* in contrast to the *real data* fetched later during the OS build. See Section 4 for details. It means that users decide where to store fetched *metadata*. It is nice to have all layer sub-directories in one system location. In these instructions it is referred as <META-DIR>. The second directory to create is the <BUILD-DIR>. This is where the build and the build configuration live. I suggest that <BUILD-DIR> one is not inside <META-DIR> to not mix *data* and *metadata*.

#### 2.1 automation

I have a shell script to fetch all metadata from public github repositories. I hope that it may serve other people to build their own OS for  $Raspberry \pi$ . The script performs metadata fetch, the bitbake initialisation and a simple metadata verification.

#!/bin/env\_bash

layer type	contents
base	base metadata for the build
machine aka BSP	hardware (HW) support
distribution	policy configuration
SW	additional SW
miscellaneous	do not fall in upper categories

Table 1: metadata layer types defined by OpenEmbedded[1]

file type	extension	purpose
recipe	bb	SW build instructions
recipe	bbappend	SW recipe modification
class	bbclass	shared instructions
config	conf	build definitions
config	inc	included build definitions

Table 2: metadata file types

```
read -p "please confirm (y/n) " choix
    [ "$choix" == "y" ] &&
        echo $1 confirm ||
            erreur $1 interrupted
while getopts ":m:b:r:hgd" option; do # parce command-line options
   case $option in
        m ) METADIR=$OPTARG;;
        b ) BUILDIR=$OPTARG;;
           BRANCH=$OPTARG;;
        g ) FETCHER=$GITFETCHER;;
        d ) DRYRUN=yes;;
        h ) usage $0;;
          ) usage $0;;
    esac
done
# check system path
[ -n "$METADIR" ] |
                     METADIR=$DEFMETADIR
  -n "$BUILDIR"
                  | BUILDIR=$DEFBUILDIR
                  | mkdir -p $METADIR || erreur $? cannot create $METADIR
 -d $METADIR ]
                | | mkdir -p $BUILDIR || erreur $? cannot create $BUILDIR
 -d $BUILDIR ]
METADIR=$ (realpath $METADIR) && printf "\nmetadata:\t $METADIR\n" || erreur $?
   cannot find $METADIR
BUILDIR=$(realpath $BUILDIR) && printf "build:\t\t $BUILDIR\n" || erreur $?
   cannot find $BUILDIR
printf "branch: \t \ $BRANCH\nprotocol: \t \$FETCHER\n\n"
declare —A REPO
REPO=( # associative git repository array [yoctoproject/poky.git]=$METADIR/poky
     openembedded/meta-openembedded.git]=$METADIR/oe
     agherzan/meta-raspberrypi]=$METADIR/rpi/meta-raspberrypi
     kaloyanski/meta-thc.git]=$METADIR/thc/meta-thc
     TripleHelixConsulting/rpiconf.git]=$BUILDIR/conf
 -n "$DRYRUN" | || confirm $0 confirmation
for repo in ${!REPO[@]}; do # clone repositories
    command="git clone -b $BRANCH $FETCHER$repo ${REPO[$repo]}"
    [ -n "$DRYRUN" ] || $command && echo $command
 -n "$DRYRUN" | && erreur $0 dry run exit
sed -i s#/home/yocto/layer#$METADIR#g $BUILDIR/conf/bblayers.conf || erreur sed $
OEINIT=oe-init-build-env
cd $METADIR/poky && pwd || erreur $? cannot find $METADIR/poky
[ -f $OEINIT ] && . ./$OEINIT $BUILDIR || erreur $? cannot find $OEINIT
bitbake-layers show-layers
```

```
printf "\n\t == how to start a new build == \n\n" echo cd $METADIR/poky echo . ./$OEINIT $BUILDIR echo bitbake core—image—x11 echo
```

Download metafetch here. It is designed in a way that after a successful run one may start a build with bitbake. The script takes <META-DIR> and <BUILD-DIR> from the command-line. You may use next examples to run metafetch. The first one is a minimal example. You may specify directories like the second example. Otherwise the script will use default values. The default fetch protocol is https but I recommend using git if you can because it is an order of magnitude faster. Use the command-line option -g to switch. The default git branch is kirkstone. See all command-line options with -h.

```
./metafetch
./metafetch -m <META-DIR> -b <BUILD-DIR>
./metafetch -g
```

# 3 configuration

Build configuration is in <BUILD-DIR>/conf, check files local. conf and bblayers.conf. Yocto layers are specified in bblayers. conf. The build directives are in local.conf. Variables in this file control the build. Sometimes I call these directives to avoid repetitions. To not mix them, I have HW specific directives in <BUILD-DIR>/conf/raspberrypi4-64.conf.

#### 3.1 directives

Many variables are not covered here. Please refer bitbake[8] documentation for details. It is not always easy to understand the meaning and their relations. What is more, bitbake syntax is pretty complicated. In short, your life can easily become unbearable if the build configuration is too long. See next a list of important build configuration directives.

#### 3.1.1 MACHINE

No doubt, this is the most important directive, set here to raspberrypi4-64. You may want to change this value if you build an OS for a different HW. If you want to emulate  $Raspberry \pi$  on your host machine with qemu, set MACHINE to qemuarm64. I confirm that this works although I did not find this approach very useful to test a  $graphical\ user\ interface\ (GUI)$ .

#### 3.1.2 INIT MANAGER

The OS init process could be sysvinit, systemd or mdev-busybox.

#### 3.1.3 TCLIBC

The GNU is not UNIX (GNU) standard C library variant to use during the build. Available options are glibc, musl, newlib and baremetal.

#### 3.1.4 **DISTRO**

This is the short name of the OS distribution. *Yocto* provides four variants of their reference distribution called *Poky*. See details in <META-DIR>/poky/meta-poky/conf/distro/poky\*.conf. Some distribution dependent directive values are presented in Table 3.

#### 3.1.5 MACHINE FEATURES

This directive controls machine features. It is set in the machine configuration file and specifies the hardware features for a given machine.

## 3.1.6 DISTRO FEATURES

Distributions can select which features they want to support through the DISTRO\_FEATURES variable, which is set in the distribution configuration file.

#### 3.1.7 IMAGE FEATURES

This directive controls the contents of the OS image. Different predefined packages could be added, removed or modified via this variable. Useful examples for image features are allow - empty - password, allow - root - login, empty - root - password, post - install - logging, splash, package-management and ssh-server-dropbear.

#### 3.1.8 PACKAGE INSTALL

This is where to specify additional SW packages. This is useful for packages not included in the *image* by default. In my experience, the default OS has all necessary programs or compact alternatives. However this is the directive used to append *imgui*.

#### 3.1.9 PACKAGE\_CLASSES

There are different package formats used in various Linux-based OS's to distribute and manage programs. Both Debian package format - deb and rpm from RedHat do well, but recently I had issues with ipk so I disabled it.

#### 3.1.10 IMAGE FSTYPES

This is another important directive. Here I have removed archived images to decrease the built time and added the wic format. One may want to use the wic command-line tool to list the partitions on a wic image. See how to copy wic to an SD card in Section 5.

## 3.1.11 IMAGE OVERHEAD FACTOR

This defines the free storage space on the **root** partition. Overhead factor of 2 means that the free space will be equal to the space already used by the OS. This will double the size of the image. The default value of 1.3 increases image size with 30%.

#### 3.1.12 SANITY TESTED DISTROS

This is a list of tested GNU/Linux distributions. Using another distribution is not prohibited, but a warning messages is generated each

time *bitbake* is run. One may want to append the host machine Linux distribution to get rid of this warning. See next examples.

```
SANITY_TESTED_DISTROS: append = " manjaro"
SANITY_TESTED_DISTROS: append = " tumbleweed-*"
```

#### 3.1.13 BB\_DISKMON\_DIRS

This variable forces bitbake to verify free space. Users may add as many directories to monitor as they wish. Of course, it makes sense to add only directories on different devices. The directive contains rules to trigger actions in case of low storage space during builds. Possible actions are WARN, STOPTASKS and HALT. Rules are defined in the following format.

"<action>,<directory path>,<space left>,<inodes left>"

#### 3.1.14 **INHERIT**

This is a list of included *bitbake* classes. See Section 3.2.

#### 3.2 classes

## 3.2.1 rm\_work

Find bitbake classes in <META-DIR>/poky/meta/classes. For example rm\_work.bbclass defines a specific task for packages to remove intermediate files generated during the build. This decreases storage space about twice. Those who want to keep the working data and have enough storage space may comment the next line in local.conf.

INHERIT: append = " rm\_work"

config file	INIT_MANAGER	TCLIBC	status
poky.conf	sysvinit	glibc	ok
poky-bleeding.conf	sysvinit	glibc	unknown
poky-altcfg.conf	systemd	glibc	unknown
poky-tiny.conf	mdev-busybox	musl	under construction

Table 3: reference distribution configurations

## 4 build

It is very likely that you will need to install *Yocto* requirements[3] to be able to run *bitbake*. The list of *Yocto* sanity checked distributions currently includes *poky-3.3*, *poky-3.4*, *Ubuntu-18.04*, *Ubuntu-20.04*, *Ubuntu-22.04*, *Fedora-37*, *Debian — 11*, *OpenSUSEleap-15.3* and *AlmaLinux-8.8*. But I use *bitbake* on *Manjaro -* a not officially supported GNU/Linux distribution. That is why I guess that it should not be complicated to satisfy requirements on a GNU/Linux machine. Of course, binary files are not the same on different HW architectures, but the OS has a Linux kernel and standard open-source programs.

## 4.1 requirements

Ensure that the following packages are installed.

- git
- tar
- python
- gcc
- GNU make

Find more details in Yocto documentation at [3]. You may need to install in addition diffstat, unzip, texinfo, chrpath, wget, xterm, sdl, rpcsvc — proto, socat, cpio, lz4, gawk, findutils, crypt and inetutils packages. As a double check, make sure to have the following command-line tools on your host machine: chrpath, diffstat, lz4c, rpcgen, bash, bzip2, file, grep, patch, sed.

Fetched metadata requires only 412 MB of free space but the build may need up to 30 GB or even 50 GB if intermediate files are kept. Read for the bitbake class rm work in Section 3.

#### 4.2 environment

To initialise build environment navigate to <META-DIR>/poky and source the initialization script like the next command.

#### source oe-init-build-env <BUILD-DIR>

Alternatively verify and source a dedicated shell script <META-DIR>/thc/meta-thc/bin/yoctoinit. The initialization script will change the system path to <BUILD-DIR>. Now you may want run next command to check project layers.

#### bitbake-layers show-layers

Yocto provides a list of image types. As I want to have a compact OS and I need a X server to run a GUI, I rely on core - image - x11[2]. This is a very basic X11 image. The primary build tool of OpenEmbedded based projects, such as the Yocto project is bitbake. Run next command to build the OS.

#### bitbake core-image-x11

Unless your host machine is a supercomputer, this will take at least two hours. Find a list of tasks performed by *bitbake* for a typical SW package in Table 4.

task	description
do_fetch	fetch the source code
do_unpack	unpack the source code
do_patch	apply patches to the source
do_configure	source configuration
do_compile	compile the source code
do_install	copy files to the holding area
do_populate_sysroot	copy files to the staging area
do_package	analyse holding area
do_package_qa	check quality
do_package_write_rpm	deploy SW package in $rpm$ format
do_package_qa	quality checks on the package

Table 4: bitbake tasks

#### 4.3 flow

The build happens in <BUILD-DIR>. Table 5 presents a list of important <BUILD-DIR> sub-directories.

Source archives are saved in the *download* directory. They are extracted, configured, compiled and installed in the *work* directory. SW packages are created and stored in the *package* directory. Finally, following the build configuration packages are unpacked to create the OS *image* found in the *image* directory.

name	location	description
configuration	conf	build configuration files
download	downloads	fetched SW source code archives
work	tmp/work	working directory
package	tmp/deploy/rpm	final SW packages in rpm format
image	tmp/deploy/images	boot files, kernels and images

Table 5: bitbake workflow

#### 5 install

The OS includes a kernel ARM, 64 bit boot executable image of 23 MB, a  $Raspberry \pi$  configuration of Linux 5.15. This is a  $long - term \ support$  (LTS) kernel release. The total size of kernel modules is 21 MB.

Yocto provides multiple package and image formats. Different ways exist to install images on SD card. The OS has two partitions - /root and /boot. There are no swap and home partitions.

I recommend the classic command-line tool dd to copy data. It works fine with different image formats like rpi-sdimg, hddimg and wic. The last one is recommended. Find the SD card device name, in example dev/<xxx>, unmount it with umount if mounted, and do copy data with the next command.

dd if=core-image-x11-raspberrypi4-64.wic of=/dev/<xxx> status=progress

- note 1: run this command in <BUILD-DIR>/tmp/deploy/images/raspberrypi4-64
- note 2: run this command with *root* privileges
- note 3: be careful to not specify the device name of your hard drive (see note 2)

Alternatively, there is a dedicated script - <META-DIR>/thc/meta-thc/bin/burn. Use the command-line option -h for details. The transfer does not take a lot of time. When it is over, replace the card to  $Raspberry \pi$  and turn it on. That's it.

#### 6 run

Wireless connection is established via classic command-line tools like ip and iw. I use a  $dynamic\ host\ configuration\ protocol\ (DHCP)$  client, udhcpc, and  $wpa\_supplicant$  to store WiFi connection. The shell scripts wifini.sh is designed by me and installed in /usr/bin, as well as a running GUI example to demonstrate the usage of the  $Dear\ ImGui$  library.

```
\#!/\sin/\sinh
WPACONF=/etc/wpa supplicant.conf
WPASOCKET=/run/wpa supplicant/$WIFACE
UDHCPID=/run/udhcpc.$WIFACE.pid
IFCONF=/etc/network/interfaces
WPAPASS=/usr/bin/wpa passphrase
IW=/usr/sbin/iw
WPASUPP=/usr/sbin/wpa supplicant
DHCP=/sbin/udhcpc
IP=/sbin/ip
erreur() { echo $* && exit 1; }
WIFACE='$IW dev|grep Interface|awk '{print $2}''
SSID=$(getopt s: $* | awk '{print $2}')
sorry() {
    if [ "$1" = "" -o ! -e "$1" ]; then
        echo "no 2 supplied 1> 2
        exit 1
    fi
sorry $SSID network
[ -n "$SSID" ] &&
    echo $0: $WIFACE $SSID ||
         erreur interface $WIFACE specify network: $0 -s '<SSID>'
  "$USER" == "root" | || erreur run $0 as root
```

```
-f $IFCONF ]; then
    grep "auto $WIFACE" $IFCONF > /dev/null ||
        printf "auto $WIFACE\n" >> $IFCONF
else
    erreur $0: $IFCONF not found;
$IW dev | grep $SSID > /dev/null &&
    erreur $0 info: $WIFACE $SSID ||
        echo $0 connecting to $SSID
$IP link show $WIFACE | grep UP ||
    $IP link set $WIFACE up
$IW $WIFACE scan | grep $SSID | |
    erreur $0 warning: cannot find network $SSID;
grep $SSID $WPACONF ||
    $WPAPASS $SSID >> $WPACONF
 -S "$WPASOCKET" ] ||
   $WPASUPP -B -D wext -i $WIFACE -c $WPACONF
$DHCP -i $WIFACE |
    erreur $0 warning: $?
```

The script is available for download here. Specify network id from the command line with a short command-line option s. See next example usage.

```
wifini -s <SSID>
```

Once an *internet protocol* (IP) address is assigned to  $Raspherry \pi$ , the secure shell (SSH) server by Dropbear[4] allows for secure remote login, control and file transfer.

## 7 outlook

This reports the progress in the development of a custom Linux-based OS for  $Raspberry \pi[7]$ . The kernel version of this embedded OS is Linux release 5.15. An example GUI application using the Dear ImGui library is built as a part of the OS image. In addition, an SSH server provides remote connection, data transfer and device control. As the OS is now functional, performance and real-time tests are ongoing.

## acronyms

BSP board support package

**DHCP** dynamic host configuration protocol

 $\mathbf{GNU}$  GNU is not UNIX

 ${f GUI} \hspace{1cm} graphical \hspace{1mm} user \hspace{1mm} interface$ 

HW hardware

IP internet protocol

LTS  $long - term \ support$ 

OS operating system

SSH secure shell

 ${f SW}$  software

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