## CSE 382 Exercise - Skia Bar Chart

Modify the Graphics project to have the following properties. During your video demonstration, enter several numbers to illustrate the operation of your bar charts.

- 1. Add a rectangle or two. Figure out where (0, 0) is on a SKCanvas. How is +x oriented? +y?
- 2. Add two Entrys that each accept an integer value.
- 3. In a SkiaCanvas, draw a vertically oriented bar chart that reflects the proportions of the two values
  - Ensure that the tallest bar occupies the entire height of the canvas' available area
  - Ensure that the bars' bases are at the bottom and grow upward.



