CSE 382
Exercise - First XAML Page

Create a project named `FirstXAML` in your Git repository. What to submit: Make sure you commit and push your source code. In addition, submit a demonstration video to Canvas. In your demonstration, interact with each control in sequence. Since there are no event handlers defined, the demonstration will be very limited..

- In the common library
    - Add-New Item-Xamarin.Forms-Content page (XAML content)
    - Name it: MyXAMLPage
- Change contents of MyXAMLPage.xaml:
    - ```
      ...
      <ContentPage.Content>
        <StackLayout>
          <Label Text="Enter a Phoneword:" FontSize="Large" />
          <Entry Text="1-855-XAMARIN" />
          <Button Text="Translate" />
          <Button Text="Call" IsEnabled="False"/>
        </StackLayout>
      </ContentPage.Content>
      ...
      ```
- In App.xaml.cs:
    - ```
      public App() {
          InitializeComponent();
          MainPage = new MyXAMLPage();
      }
      ```
- Run the program, it should appear somewhat like the top of the image shown.
- Make additions so that it appears like the image shown. The controls are as follows:
    - Label (already included in code snippet above)
    - Entry (already included in code snippet above)
    - Button (already included in code snippet above)
    - Button - note that it is disabled (already included in code snippet above)
    - Slider - note initial position
    - Stepper
    - CheckBox & label - note the initial state of checkbox
    - Switch & label - note the initial state of switch
    - Editor - a multi-line control to enter/edit text (not an Entry)
        - Initial contents of Editor is shown in figure.
        - Note, that within a XAML string you can use the string such as "Hello **
** world" to spread a string across two lines.
    - DatePicker next to a TimePicker.
        - Initial contents are irrelevant here.
    - Six BoxViews positioned side by side. Use the colors involving "Red", in any order.