

# Funded Project and Resource Tracking System



## Project Design and Specifications Document

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# Problem Statement

Every year, several SSNites face issues in submitting and receiving timely responses on their funded project proposals. There is no centralized system to apply, approve and track the progress of applications.

Furthermore, there is a need to track resources available with the department and repurpose them for upcoming projects with similar requirements, as opposed to granting funds to acquire redundant components.

# Proposed Solution

We propose a centralized online system to manage internally and externally funded projects in the college. The following aspects will be handled by the system:

## Updating Project Details on the Web-Application

The web-application can be used to update and track internal funding requests. In addition, it will serve as a repository to record the status of externally funded projects affiliated to the college.

## Internal Projects

Prior to approving funds and allocating resources, the internal funding committee can find resources already available with the department, allocate them to the project and grant funds only for components that aren't already available with the department.

Faculty and students applying for internal funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, budget requested, etc.

Approved projects can then be used by the applicants to record regular progress, directly visible to the research cell. The final outcomes of the projects will be added to the project in the end and archived into the database.

Intermediate and final outcomes of the projects must also be updated by the applicants, and will be archived after completion.

Upon project completion, the newly acquired resources are inventorized on the system and submitted to the department.

## External Projects

Applicants applying for external funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, budget requested, etc.

Intermediate and final outcomes of the projects must also be updated by the applicants, and will be archived after completion.

## Resource Management

The system also maintains a repository of project resources already available with the system. This includes the availability status of the resources.

The department can choose to allocate these resources to newly approved applicants, whilst approving funds for other requirements alone. This ensures efficient usage and economic repurposing of the college's resources.

Faculty/Students, upon project completion, will deposit the newly acquired components with the department. These items will be inventoried on the system for reuse in future.

## Report Generation

Summary statistics of applied and approved funding projects can be curated through the system based on multiple filtering criteria.

This can prove useful during research showcases and academic year progress presentations. Furthermore, it can be pivotal in auditing research and academic activities.

# Entity Description

Project types can be one of the following types:

- Externally funded projects
  - Faculty projects
- Internally funded projects
  - Internally Funded Faculty Projects
  - Internally Funded Student Projects

Proposal/Applications can be set to one of the following statuses:

- Applied

- Shortlisted for Presentation
- Approved
- Rejected

Approved projects are maintained as a separate repository with the following possible statuses:

- Ongoing
- Completed

Regular updates and final outcomes are recorded along with the completed projects before archival. Outcomes will be represented as:

- Publications
- Link to publications project OR DBLP/GScholar page
- Patents
- Forwarded to External Funding

Resource repository to inventory components already available, categorized as:

- Resources currently under use
- Available resources
- Faulty resources

Report generation with filters, such as:

- Calendar period
- Project members
- Project domain
- Budget
- Status

Status updation interface will contain:

- Status upgrades
- Email status triggers



# User Stories

## Open Access (Unauthenticated Guest User)

- View statistics
- Generate reports and graphs
- View approved projects list

## Admin

- User and Database administration
- Status updation of applicants

## Applicant - Faculty/Student

- Updates information about funding applications on the portal
- Updates progress of projects on the web-application
- Records final outcome of projects

## Resource Manager

- Updates status and inventories resources when they are surrendered
- Monitors resource inventory managed on the website

# Software Requirements Specification

## Introduction

Research and development projects are commonly characterized by funding applications to support the project at its multiple stages. Such funding agencies exist within the university and as part of governmental organizations and other venture and incubation organizations.

Every year, several SSNites face issues in submitting and receiving timely responses on their funded project proposals. There is no centralized system to apply, approve and track the progress of applications.

Furthermore, in the case of funding within the university department, there is a need to track resources available with the department and repurpose them for upcoming projects with similar requirements, as opposed to granting funds to acquire redundant components.

We propose a centralized online system to manage internally and externally funded projects in the college. The following aspects will be handled by the system:

## Updating Project Details on the Web-Application

The web application can be used to update and track internal funding requests. In addition, it will serve as a repository to record the status of externally funded projects affiliated with the college.

## Internal Projects

Before approving funds and allocating resources, the internal funding committee can find resources already available with the department, allocate them to the project, and grant funds only for components that aren't already available with the department.

Faculty and students applying for internal funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, the budget requested, etc. Approved projects can then be used by the applicants to record regular progress, directly visible to the research cell.

The final outcomes of the projects will be added to the project in the end and archived into the database. Intermediate and final outcomes of the projects must also be updated by the applicants and will be archived after completion. Upon project completion, the newly acquired resources are inventoried on the system and submitted to the department.

## **External Projects**

Applicants applying for external funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, the budget requested, etc. Intermediate and final outcomes of the projects must also be updated by the applicants and will be archived after completion.

## **Resource Management**

The system also maintains a repository of project resources already available with the system. This includes the availability status of the resources. The department can choose to allocate these resources to newly approved applicants, whilst approving funds for other requirements alone. This ensures efficient usage and economic repurposing of the college's resources.

Faculty/Students, upon project completion, will deposit the newly acquired components with the department. These items will be inventoried on the system for reuse in the future.

## **Report Generation**

Summary statistics of applied and approved funding projects can be curated through the system based on multiple filtering criteria.

## **Entity Description**

1. Project types can be one of:
  - Externally funded projects
  - Faculty projects
  - Internally funded projects
  - Internally Funded Faculty Projects
  - Internally Funded Student Projects
2. Proposal/Applications can be set to one of the following statuses:
  - Applied
  - Shortlisted for Presentation
  - Approved
  - Rejected
3. Approved projects are maintained as a separate repository with the following possible statuses:
  - Ongoing
  - Completed
4. Regular updates and outcomes are recorded along with the completed projects before archival.
5. Outcomes will be represented as:

- Publications
  - Link to publications project OR DBLP/GScholar page
  - Patents
  - Forwarded to External Funding
6. Resource repository to inventory components already available, categorized as:
- Resources currently underuse
  - Available resources
7. Report generation with filters, such as:
- Calendar period
  - Project
  - Members
  - Project
  - Domain
  - Budget
  - Status
8. Status updation interface

To record and display the project updates through a centralized portal, that can be monitored by project mentors and the research cell as well.

## Purpose

The purpose of the **Software Requirements Specification (SRS)** document is to describe the external behavior of the Funded Project Tracking System proposed here. This specification defines and describes the operations, interfaces, performance, and quality assurance requirements of the Funded Project Tracker. The document also describes the non-functional requirements such as the user interfaces. It also describes the design constraints that are to be considered when the system is to be designed, and other factors necessary to provide a complete and comprehensive description of the requirements for the software. The Software Requirements Specification (SRS) captures the complete software requirements for the system, or a portion of the system.

## Scope

The Online Funded Project Tracker that is to be developed exposes a centralized online system for faculty and students to manage internally and externally funded projects in the college. The following aspects and features will be handled by the system:

- An *unauthenticated guest* user can:
  - view funding statistics
  - generate reports and graphs of applicant-wise stats
  - view approved projects list

- An *admin* user can:
  - perform user and database administration
  - update status of applicants
- An *applicant faculty/student* user can:
  - update information about funding applications on the web-application
  - update progress of projects on the web-application Records final outcome of projects
- A *resource manager* user can:
  - update status and inventories of resources when they are surrendered
  - monitor resource inventory stored on the web-application

The features that are described in this document are used in the future phases of the software development cycle. The features described here meet the needs of all the users. The success criteria for the system is based on the level up to which the features described in this document are implemented in the system.

## Definitions, Acronyms, and Abbreviations

- SSN - Sri Sivasubramaniya Nadar College of Engineering
- CSE - Computer Science and Engineering
- IFSP - Internally Funded Student Project
- IFFP - Internal Funded Faculty Project
- FPT - Funded Project Tracker

## References

This SRS document uses the following documents as references:

**Problem Statement Specification:** To specify the existing system, its pitfalls and the proposed solution along with entity descriptions and user stories are presented in the problem statement document stored here: <https://www.github.com/karthik-d/Funded-Project-Tracker>

**Current State of Funded Project Listings:** SSN's official website features a basic tabular display of all funded project details. This listing is basic in its functionality and does not allow resource reallocation. This webpage can be found here:

<https://www.ssn.edu.in/college-of-engineering/it-newsletter-faculty-internal-funded-projects/>

## Overview

This SRS will provide a detailed description of the FPT System. This document will provide the outline of the requirements, an overview of the characteristics and constraints of the system.

The next section of the SRS will provide the general factors that affect the product and its requirements. It provides the background for those requirements. The items such as product perspective, product function, user characteristics, constraints, assumptions and dependencies, and requirements subsets are described in this section.

The final section of SRS contains all the software requirements mentioned in section 2 in detail sufficient enough to enable designers to design the system to satisfy the requirements and testers to test if the system satisfies those requirements.

## Overall Description

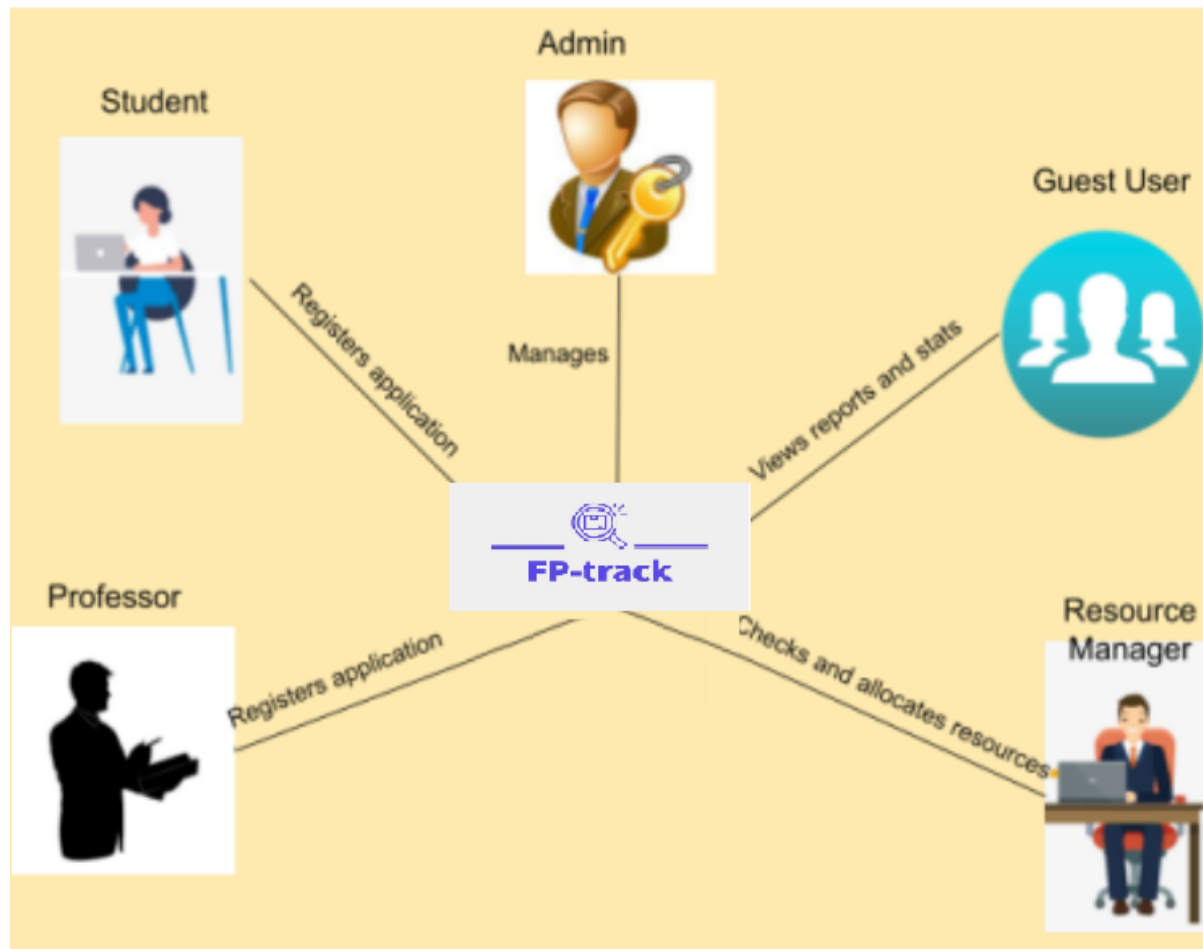
### **Product Perspective**

The project tracking system is a package that will be used by students as well as faculty members to upload their project ideas and get the appropriate resources required for the project. The system developed will be used by the SSN College of Engineering to manage the Internally funded projects.

The product to be developed has interactions with the following users:

- Student applying for funding
- Faculty applying for funding
- Resource manager
- Admin
- Guest user

The complete overview of the system is as shown in the overview diagram below:



## Product Functions

The Funded Project Tracking system provides online real-time information about the projects and resources for components available with the department and serves as a repository for project status and outcomes. The Product functions are more or less the same as described in the product perspective. The functions of the system include the system providing different types of services based on the type of users.

Provisions for the student/faculty to record their funding applications and project updates on the web-application and ultimately, link their outcomes on the centralized portal. Upon approval by the scrutiny team, the resource manager at the department can reallocate available resources and approve the budget for the remaining components alone.

Website visitors will be provided an interface to view all ongoing internally and externally funded project activities along with updates and outcomes that can be filtered by calendar period, project supervisor, members, domain and budget, and also generate customized reports.



The system uses the University's Google One membership to authenticate users into the system to secure access to the facility to the users.

## User characteristics

The users of the system are students, faculty, and resource manager (who is also a delegated faculty) of the university along with administrators who maintain the system. All the users are assumed to have a basic working knowledge of computers and surfing through web pages.

The administrators of the system are expected to have more knowledge of the internals of the system and can rectify the small problems that may arise due to disk crashes, power failures, and other catastrophes to maintain the system.

The proper user interface, users manual, online help, and the guide to install and maintain the system must be sufficient to educate the users on how to use the system without any problems.

## Constraints

- The information of all the faculty/students must be stored in a database that is accessible by the FPT system. This can be linked to the Google Organization account.
- The FPT system is connected to the university intranet and is running throughout the day.
- The users can access the FPT system from any computer that is connected to SSN's intra-network.
- The users must have their correct usernames and passwords to sign in to their organizational accounts hosted on Google One.

## Assumptions and Dependencies

- The users have sufficient knowledge of computers.
- The students/faculty must update details of their funded project applications and status on the web-application
- The department's computer should have Internet connection and Internet server capabilities at least sufficient to connect to the local intra-network
- The project outcomes must be specified by the project stakeholders or the web administrator

## **Specific Requirements**

This section describes in detail all the functional and non-functional requirements of the system.

### **Functional**

#### **Updating Project Details on the Web-Application**

The web-application can be used to update and track internal funding requests. In addition, it will serve as a repository to record the status of externally funded projects affiliated to the college.

#### **Internal Projects Management**

Prior to approving funds and allocating resources, the internal funding committee can find resources already available with the department, allocate them to the project and grant funds only for components that aren't already available with the department.

Faculty and students applying for internal funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, budget requested, etc.

Approved projects can then be used by the applicants to record regular progress, directly visible to the research cell. The final outcomes of the projects will be added to the project in the end and archived into the database.

Intermediate and final outcomes of the projects must also be updated by the applicants, and will be archived after completion.

Upon project completion, the newly acquired resources are inventorized on the system and submitted to the department.

#### **External Projects Management**

Applicants applying for external funding must update details and status of their applications, detailing aspects about the funding authority, domain of work, budget requested, etc.

Intermediate and final outcomes of the projects must also be updated by the applicants, and will be archived after completion.

#### **Resource Management**

The system also maintains a repository of project resources already available with the system. This includes the availability status of the resources.

The department can choose to allocate these resources to newly approved applicants, whilst approving funds for other requirements alone. This ensures efficient usage and economic repurposing of the college's resources.

Faculty/Students, upon project completion, will deposit the newly acquired components with the department. These items will be inventoried on the system for reuse in future.

### **Report Generation**

Summary statistics of applied and approved funding projects can be curated through the system based on multiple filtering criteria.

This can prove useful during research showcases and academic year progress presentations. Furthermore, it can be pivotal in auditing research and academic activities.

### **Login Capabilities**

The system shall provide the users (students and faculty) with login capabilities through Google OAuth

### **Mobile Devices**

The Project Tracking System will also be supported on mobile devices such as cell phones.

### **Alerts**

The system can alert the admin in case of any ambiguity or problem with the system

## **Non-Functional**

### **Usability**

- The system shall allow the users to access the system from the Internet using HTML or its derivative technologies. The system uses a web browser as an interface.
- Since all users are familiar with the general usage of browsers, no specific training is required.
- The system is user-friendly and self-explanatory.

### **Reliability**

The system has to be very reliable due to the importance of data and the damages incorrect or incomplete data can do.

**Availability**

The system is available 100% for the user and is used 24 hrs a day and 365 days a year. The system shall be operational 24 hours a day and 7 days a week.

**Accuracy**

The accuracy of the system is limited by the accuracy of the speed at which the students and faculty use the system

**Access Reliability**

The system shall provide 100% access reliability.

**Resource Utilization**

The resource inventory is updated based on the active projects and the projects that have been completed.

**Supportability**

The system designers shall take into consideration the following supportability and technical limitations.

**Internet Protocols**

The system shall comply with the TCP/IP protocol standards and shall be designed accordingly.

**Information Security Requirement**

The system shall support the FPT information security requirements and use the same standard as the FPT information security requirements.

**Maintenance**

The maintenance of the system shall be done as per the maintenance contract.

**Standards**

The coding standards and naming conventions will be as per the Indian and US standards.

**Performance**

- **Response Time**

The information page should be able to be downloaded quickly and details must be updated in real time at regular intervals. The information is refreshed every two minutes. The access time for a mobile device should be less than a minute. The system shall respond to the member in not less than two seconds from the time of the request submission. The system shall be allowed to take more time when doing large processing jobs.

- **Throughput**

The number of transactions is directly dependent on the number of users, who may be the administrators, students, and also the faculty who use the portal

- **Capacity**

The system should at least handle 250 users at a time.

- **Resource Utilization**

The resources are modified according to the user requirements and also according to the requests of the users, if possible

## **Design Constraints**

### **Software Language Used**

The languages that shall be used for coding the FPT System are Node.js, MongoDB, HTML/CSS, JavaScript.

### **Development Tools**

Will make use of the available Visual Studio Code and will be version controlled with Github.

### **Class Libraries**

Will make use of the existing libraries available for Express.js, Mongoose, Tailwind CSS and Bootstrap.

### **Online User Documentation and Help System Requirements**

Online help is provided for each of the features available with the Funded Project Tracking System. The nature of these systems is unique to application development as they combine aspects of programming (hyperlinks, etc) with aspects of technical writing (organization, presentation).

The User Manual describes the use of the system to librarians and Employees. It describes the use of the system on mobile systems. The user manual should be available as a hard copy and also as online help.

An installation document will be provided that includes the installation instructions and configuration guidelines, which is important to a full solution offering. Also, a readme file is typically included as a standard component. The Read Me includes a "What's New With This Release" section, and a discussion of compatibility issues with earlier releases. Most users also appreciate documentation defining any known bugs and workarounds in the readme file

## Interfaces

### **User Interfaces**

Will make use of the existing Web Browsers such as Google Chrome, Mozilla Firefox, Microsoft Edge or Safari. The user interface of the system shall be designed as shown in the user-interface prototypes.

### **Hardware Interfaces**

The existing Local Area Network (LAN) will be used for collecting data from the users.

### **Software Interfaces**

A firewall will be used with the server to prevent unauthorized access to the system.

### **Communications Interfaces**

The Funded Project Tracking System will be connected to the Intranet services of the university.

### **Licensing Requirements**

The usage is restricted to only Dept. of CSE at SSN College of Engineering, Chennai.

### **Legal, Copyright, and Other Notices**

The FP Tracking system is a trademark of the CSE department at SSN College of Engineering and cannot be used without its consent.

### **Applicable Standards**

The ISO/IEC 6592 guidelines for the documentation of computer-based application systems will be followed.

### **Supporting Information**

The use-case storyboards or the user-interface prototypes are not available.

# Design Strategies

## Strategies Explored

- Navigational Web Design Patterns
- Responsive Web Design Patterns
  - The rise of smartphones and other consumer touchscreen devices has changed the usability game
- Dragging-and-Drop Uploads
  - Whenever a website requires me to upload a file from my computer, I always appreciate it when they offer a drag-and-drop option.
  - This saves users multiple clicks for the task of file uploading.
- Modal Window
  - Sometimes we want to direct the user's entire focus to a single element on the page.
  - A modal window appears displays in front of and deactivates all other page content
  - A modal changes the way users interact with — or the “mode” of — the web page.
  - To return to the main page, you must either complete an action within the modal window or dismiss it by closing the window manually.
- Feedback for user input
  - The user has entered data into the system and expects to receive feedback on the result of that submission.
  - Use when we want to notify the users about errors that happened during form submission.
- Notifications
  - Use when we want to draw attention to important updates or messages.
  - The user wants to be informed about important updates and messages
- Table Sort By Column
  - The user needs to be able to sort the data in a table according to the values of a column.
- Search by Filter
  - The users needs to conduct a search using contextual filters that narrow the search results.
  - Use when the search results for a query are very numerous and reviewing them would be very time consuming

## Strategies Adopted

- Main Menu Page
  - We have created a main page where all the operations related to the system are displayed
  - The functionalities are shown in card-like UI to get easily recognised
- Multi Select Drop Down list:
  - We have used multi select drop down list where user can multi-select their choices given in the drop down list
  - Those choices are retrieved from the backend
- Listing Items
  - We have listed the projects, proposals and users in the form of cards
  - We ignored the tables to represent the list of items
- Detail Page
  - On selecting a card in the page, the corresponding details of the item is shown in the another page
  - All details of the projects/proposals are displayed in another page



# Modules Implemented

## Identification of Modules

### Conceptual Real-World Entity Category List

Conceptual Class Category	Description
Functional Unit	Non-tangible unit of functional purpose that may not be physically perceived but contributes to the development of an intellectual (and/or) perceptible system
Documents	Piece of printed matter that serves as a record
Records	An account of the data
Physical Tangible Objects	Objects that can be touched or felt
Roles of People	Set of behaviors among the people with respect to the problem statement
Place	A particular position, point, or area in space

### Identification of Real-World Entities

- Login Device
- Resource Allocation Record
- Resource
- Software resources
- Hardware resources
- Project
- Internal Project
- Internal Faculty Project
- Internal Student Project
- External Project
- Funding Organization

- User
- Person Name
- Department
- Admin
- Student/Faculty
- Guest User
- Resource manager
- Storage Room
- Storage Room In-Charge
- QR Code Scanner
- QR Code Label
- ID Card

### Elimination of Trivial Entities

Noun Phrase	Elimination Reasoning
Person name	Is an attribute
Department	Is an attribute
Storage Room In-Charge	Duplicate of Resource Manager, Role
ID Card	Irrelevant to the scenario
Login Device	Irrelevant to the scenario
Funding Organization	Out of System Scope, Is an attribute
QR Code Scanner	Out of System Scope, Scanned ID used as attribute
QR Code Label	Out of System Scope, Contained ID used as attribute

### Final List of Entities — Modeled as Modules

- Resource Allocation Record
- Resource

- Software Resources
- Hardware Resources
- Project
- Internal Project
- Internal Faculty Project
- Internal Student Project
- External Project
- User
- Admin
- Student/Faculty
- Guest User
- Resource manager
- Storage Room

## Categorization of Modules

Class Name	Conceptual Class Category
Resource Allocation Record	Records, Documents
Resource	Functional Unit, Physical Tangible Object
Software Resource	Functional Unit
Hardware Resource	Physical Tangible Object
Project	Documents, Physical Tangible Object
Internal Project	Documents, Physical Tangible Object
Internal Student Project	Documents, Physical Tangible Object
External Student Project	Documents, Physical Tangible Object
External Project	Documents, Physical Tangible Object
User	Roles of People

Admin	Roles of People
Student	Roles of People
Faculty	Roles of People
Guest User	Roles of People
Resource Manager	Roles of People
Storage Room	Place

## Identification of Associations between Modules

### Association Category list

An **association** is a relationship between (instances of) classes that indicates some meaningful and interesting connection. These are used to show relationships that need to be remembered and preserved for some duration

Association Category	Description
B is a type of A	B inherits the properties of A and adds further functionality
A controls B	A controls and manages the operation of B and its contents
B describes A	B provides a detailed structured description of A
A is given to B	A is allocated to B for use and is expected to be released back
A belongs to B	B claims ownership over A

### Associations Identified and Categorization

Source (A)	End (B)	Relationship	Category
Resource Manager	Faculty	Generalization	B is a type of A
User	Resource Manager	Generalization	B is a type of A
User	Admin	Generalization	B is a type of A
User	Guest User	Generalization	B is a type of A

User	Student	Generalization	B is a type of A
User	Faculty	Generalization	B is a type of A
Resource Manager	Storage Room	Aggregation	A controls B
Storage Room	Resource	Aggregation	A contains B
Resource	Software Resource	Generalization	B is a type of A
Resource	Hardware Resource	Generalization	B is a type of A
Software Resource	Software Resource Details	Composition	B describes A
Hardware Resource	Hardware Resource Details	Composition	B describes A
Resource Allocation Record	Resource	Aggregation	A describes B
Resource Allocation Record	Resource Manager	Aggregation	A describes B
Resource Allocation Record	Internal Project	Aggregation	A is given to B
Project Record	Internal Project	Generalization	B is a type of A
Project Record	External Project	Generalization	B is a type of A
Internal Project	Internal Student Project	Generalization	B is a type of A
Internal Project	Internal Faculty Project	Generalization	B is a type of A
Project Record	Student	Aggregation	A belongs to B
Project Record	Faculty	Aggregation	A belongs to B

## Definition of Associations and their notations

### Generalization

- Relationship that implements the concept of object orientation called inheritance. The generalization relationship occurs between two entities or objects, such that one entity is the parent, and the other one is the child.
- In UML modeling, a generalization relationship is a relationship that implements the concept of object orientation called inheritance
- The generalization relationship occurs between two entities or objects, such that one entity is the parent, and the other one is the child
- The child inherits the functionality of its parent and can access as well as update it
- Generalization relationship is utilized in class diagrams to specify that the child inherits actions, characteristics, and relationships from its parent

### Aggregation

- Represents an associative relationship where the child can exist independently of the parent.
- An aggregation is a subset of association, which represents has a relationship
- It is more specific than association
- It defines a part-whole or part-of relationship
- In this kind of relationship, the child class can exist independently of its parent class

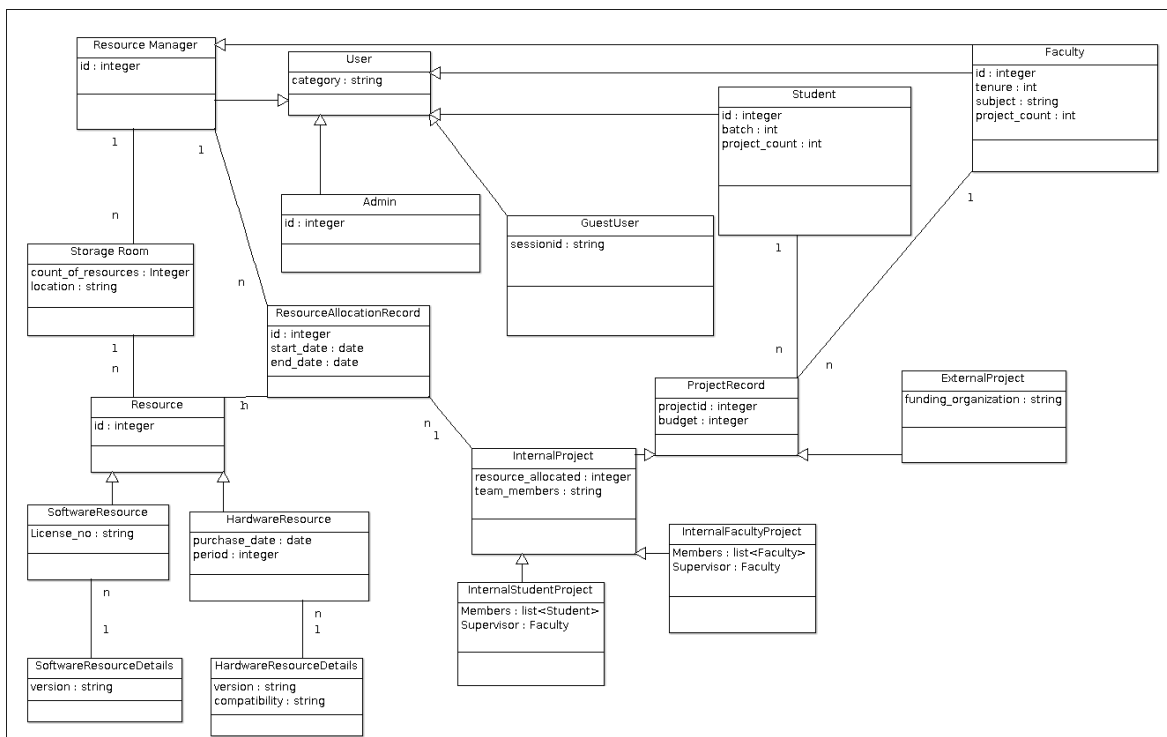
### Composition

- Represents an associative relationship where one object is the owner of another object and they are dependent on one another.
- The composition is a subset of aggregation
- It portrays the dependency between the parent and its child, which means if one part is
- deleted, then the other part also gets discarded
- It represents a whole-part relationship

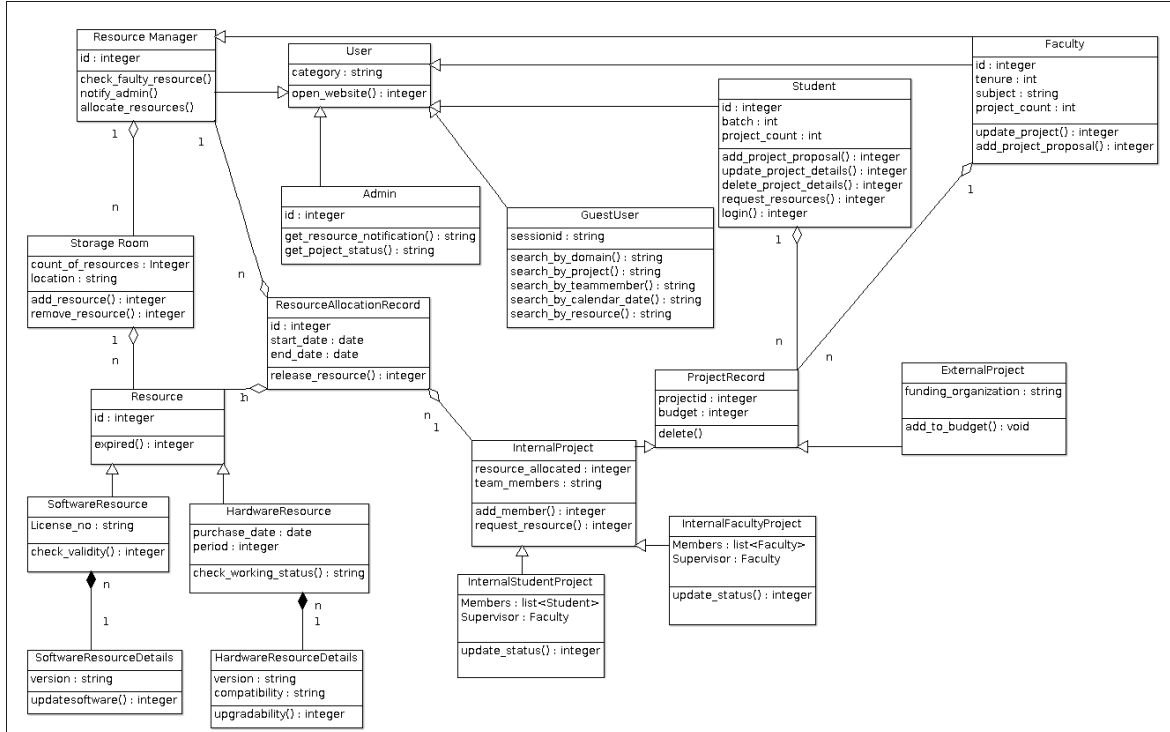
## Multiplicity Based Associations

- Multiplicity based associations
- Multiplicity defines how many instances of a class A can be associated with one instance
- of a class B
- It defines a specific range of allowable instances of attributes
- In case if a range is not specified, one is considered as a default multiplicity

## Domain View of Modules



## Elaborate View of Modules





# Logic Representation & Workflow Description

## Identified Workflows and System Logic

The following usage scenarios and consequent workflows of the system are identified for the Funded Project Tracking and Resource Management System.

### Main Workflow 1: Student/Faculty Registers Project

- Student or faculty member logs into the system
- System validates the log-in credentials
- They register details of the applied projects on the website
- The admin checks the validity of the submitted proposals
- After successful completion of IFP presentations, and the admin gets the approved projects from the Management, the admin updates the application status for the submitted proposals.
- The student/faculty gets notified of their project status

### Main Workflow 2: Request for Resources

- Once the applicant gets notified of their project approval, they file their request for the resources for their project.
- The resource manager logs into the system, and can view all the resource requests.
- The Resource manager accesses the inventory, and allocates for the requested resources.
- The admin and the applicant are notified about the allocations, and the corresponding data is updated in the project record by the system.
- The applicant can get the approved resources after mapping his profile with the resource through barcode and biometric/id mapping and use them in their project.

### Alternate Workflow 1: Student/Faculty Updates Project Progress

- The applicants can regularly update their project progress through our system
- The system validates the user by their log-in credentials
- The system automatically updates the corresponding project record in the database
- The System sends reminders if the project is at a stale point, and is not updated for a certain period of time.

### Alternate Workflow 2: Student/Faculty Records Project Completion

- The applicants log into the system and system validates them
- They provide their project outcome or project completion status to the system for the given project after regular updates done earlier.
- The system updates them to the corresponding project record automatically, and notifies the Resource manager, Admin.
- This is used for reclaiming the resources and the official documentation of the project's completion status.

### Alternate Workflow 3: Resource Manager Reclaim Resources

- Once the resource manager is notified of the project completion or resource completion.
- The resource manager gets back the allocated resources from the applicants and checks the conditions of the project.
- Then the resource manager accesses the inventory and update the resources through our system
- The system updates the project record automatically in the database
- The admin updates the IFP status as completed
- The project lead will then be notified for further formalities.

### Alternate Workflow 4: Resource Manager Reports Faulty Components

- Sometimes, a resource manager finds a faulty component in the inventory
- Then he updates the inventory and the faultiness is reported to the admin

- The admin gets notified about the faultiness of the corresponding resources mentioned by the resource manager
- The admin can further proceed to place orders or bring in domain experts to handle the problem.

#### Alternate Workflow 5: Guest Generates/Views Reports

- The guest can view or generate the reports of the projects in our management system
- The reports consist all details entered by the applicants for their corresponding projects
- The dates, subject, and other important information is detailed in the reports
- This is used to generate yearly reports for the magazines , and other official documentation for the department.
- These reports can be generated from the database , as and when required.

#### Alternate Workflow 6: Guest Searches for Projects

- The guest user can search their desired projects in our system
- They can search based on various filters
  - Search by domain
  - Search by members
  - Search by budget
  - Search by status
  - Search by calendar period
- The guest, or incoming project applicant uses this to extend their ideas and plan on the project ahead of time.
- The admin, uses this to reduce project replications

#### Identification of Generic System States in the Workflow

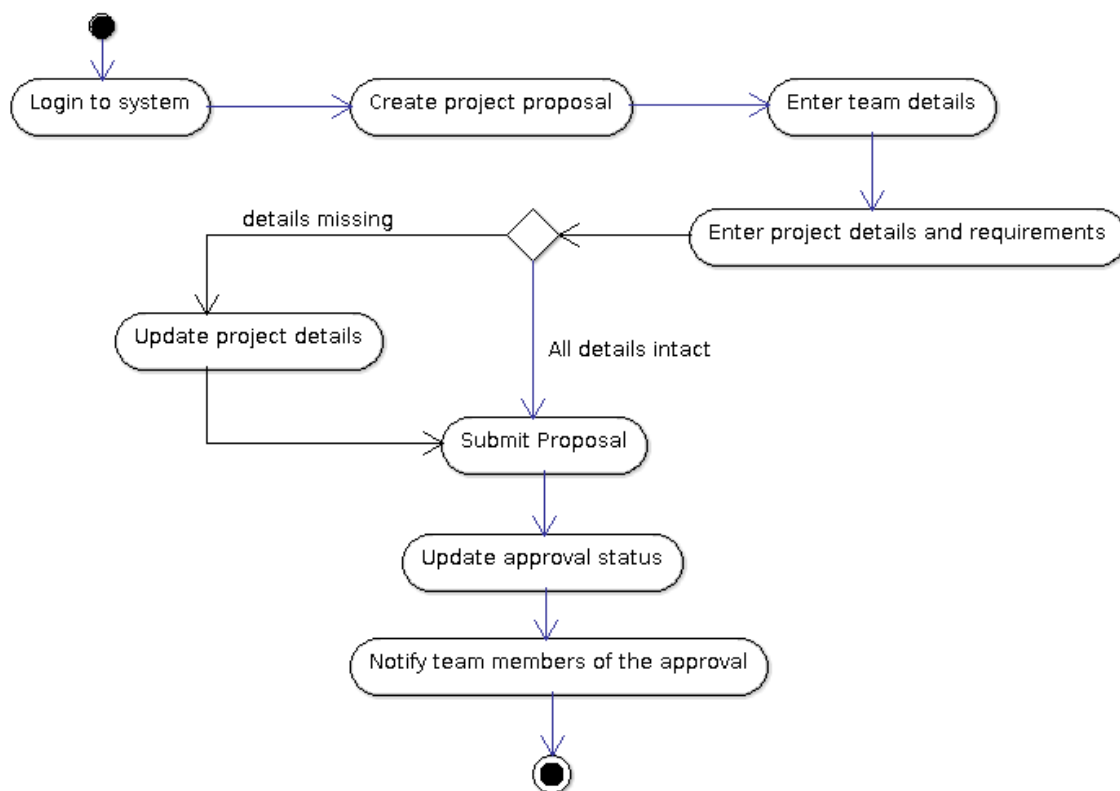
Generic State Template	Container Workflows	Description
Details/Field	1, 2, 3, 5	State that persistently performs data

Entry		verification of entered fields and awaits completion of data entry in real-time
Data Entry Review	1, 2, 3, 5	A review state that facilitates updation/cancellation of the details entered for a specific workflow and allows forwarding or backtracking to its immediate states
Guest Session	1, 2, 3, 4, 5	A dashboard display with response action triggers for a guest user of the website. Also provides the endpoint to transition to a logged-in session
Logged-In Session	1, 2, 3, 4, 5	A dashboard display with response action triggers for a registered user of the website — student, faculty, resource manager or admin
Waiting For User Action	1, 3	State that requires manual intervention to continue to one of the next states on the corresponding workflow
Dispatching Notifications	1, 3	State that prepares and dispatches email and/or dashboard based notification of artifact updates to the concerned stakeholders
Request / Complaint Registration	2, 3	State that compiles entered data and creates an associated entry in the database for further processing
Displaying Summaries	1, 2, 3, 4, 5	State that displays a summary of success or failure for the particular workflow, at the end of all its elemental state transitions and activities
Update / Check Inventory	3, 4, 5	State that searches and interfaces the webpage with the inventory, almost always used only by the resource manager
Archiving Projects	2	State that converts and ongoing project record to a completed project archive, in the database
Retrieving	2, 3	State that interfaces the database to

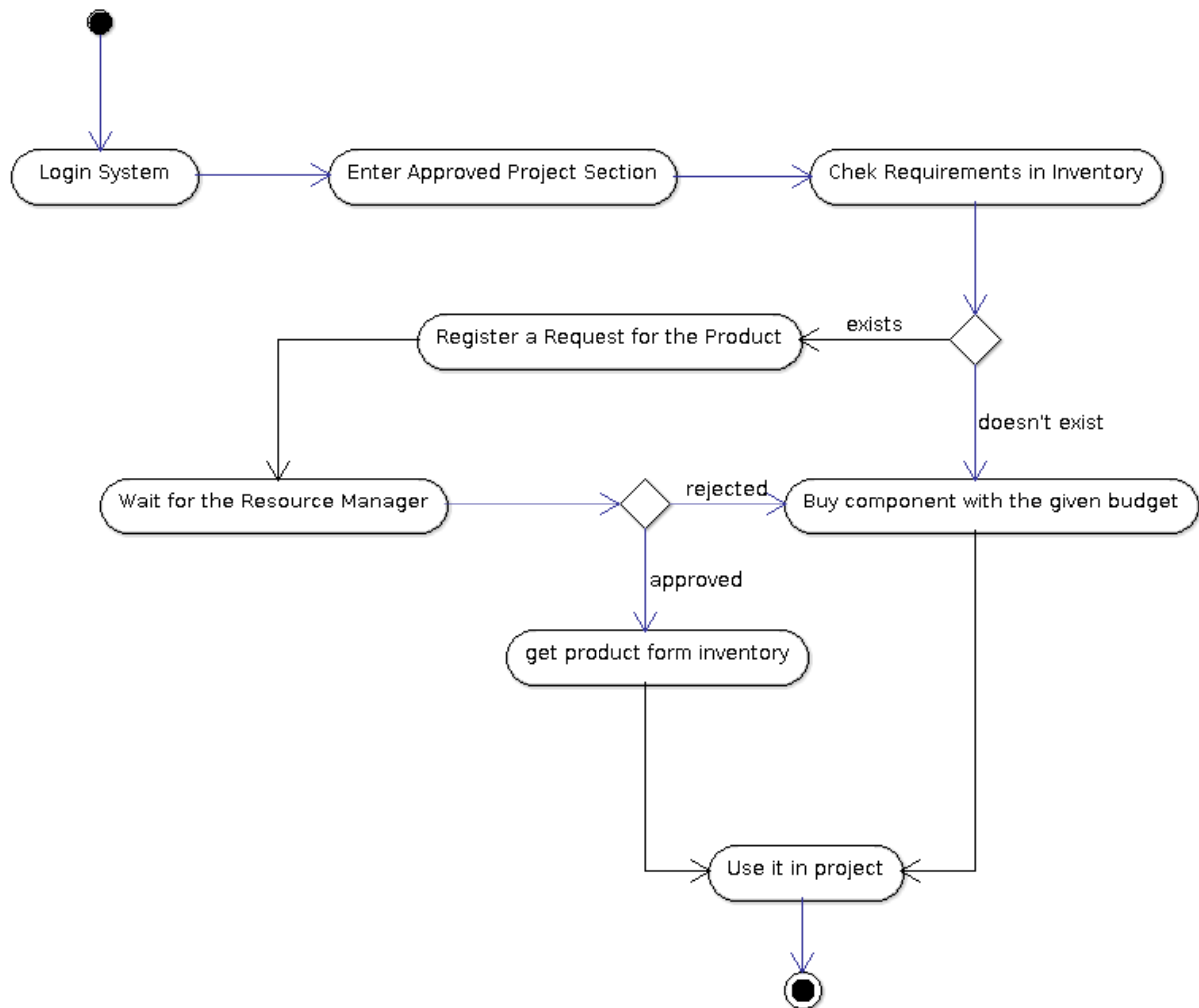
Projects		retrieve projects based on search filter criteria and forwards the data for display or report generation
Generating Reports	5	State that parses details of a display page and prepares a downloadable and printable document format of the data, typically for audit, summary and statistical analysis purposes

## Workflows — Flowchart Representation

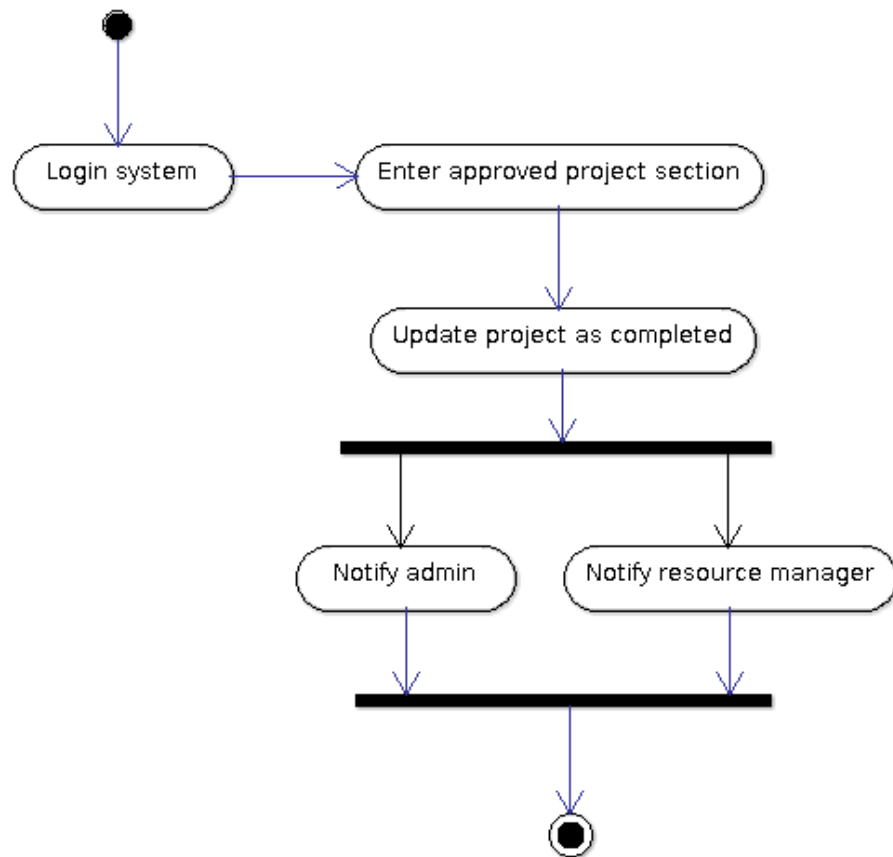
### Workflow 1: Record Project Application



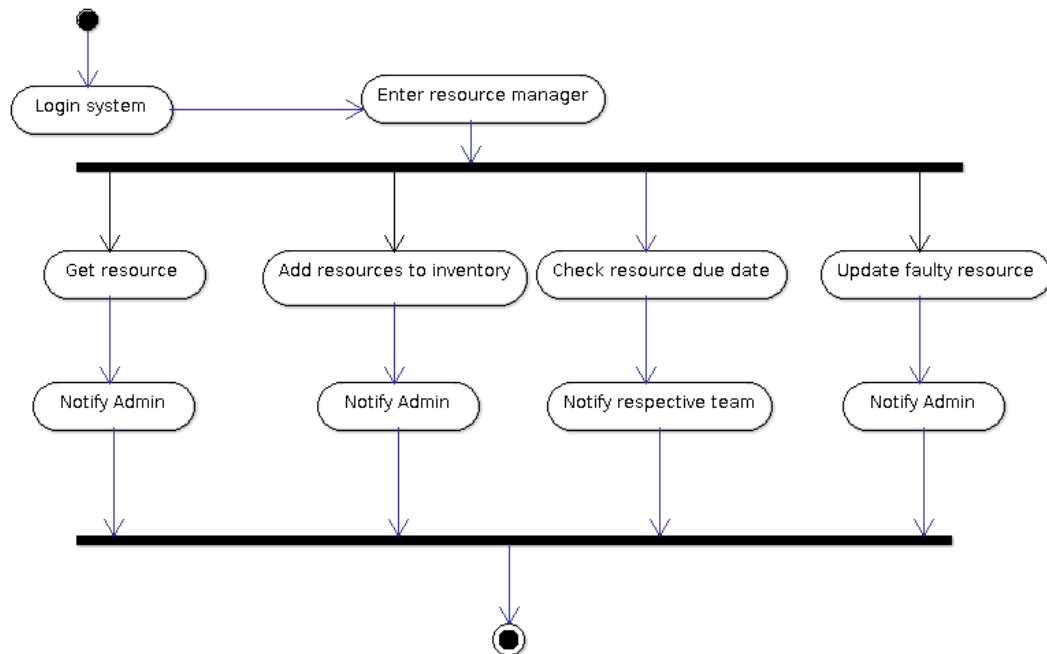
## Workflow 2: Resource Allocation Request



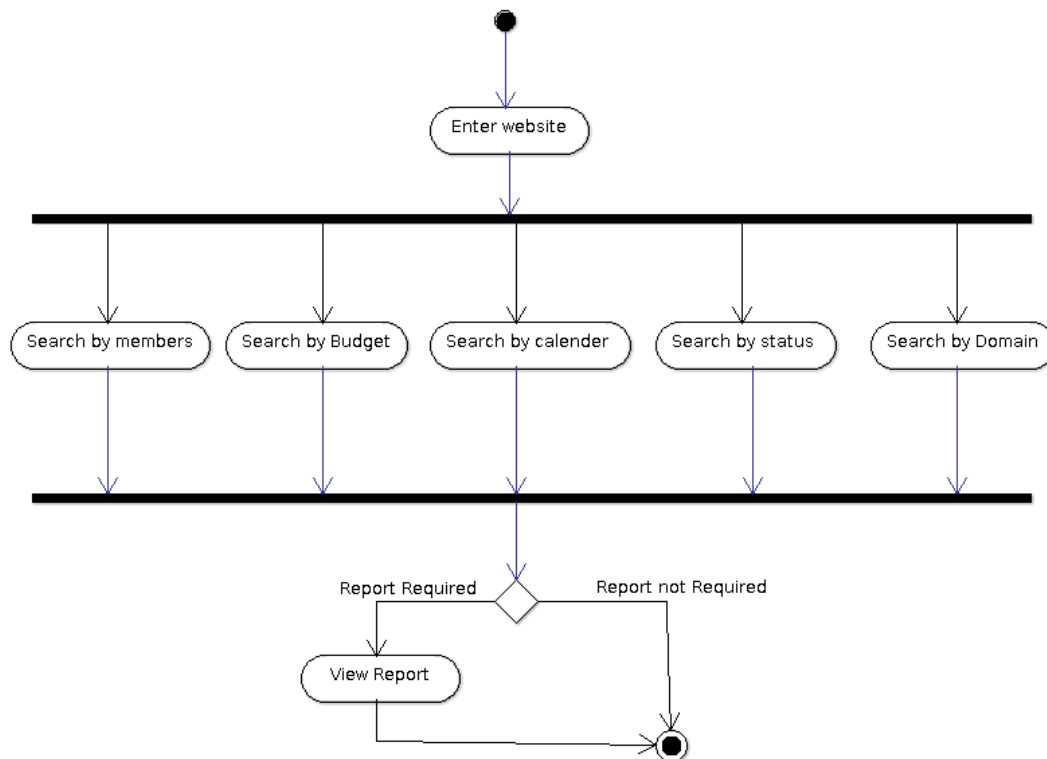
### Workflow 3: Project Milestones and Completion Updation



## Workflow 4: Resource Management



## Workflow 5: Project Search and Report Generation





# **Components of the Integrated Implementation**

Backend — NodeJS with Express

```
├── api-tests
│   ├── project.py
│   ├── proposal.py
│   ├── resource_assignment.py
│   ├── resource_group.py
│   ├── resource.py
│   └── user.py
├── app.js
├── bin
│   └── www
├── check_files
│   ├── agg_doc.pdf
│   └── retrieve_doc.pdf
├── controllers
│   └── api
│       ├── auth.js
│       ├── project.js
│       ├── proposal.js
│       ├── resource_assignment.js
│       ├── resource_group.js
│       ├── resource.js
│       └── user.js
├── db
│   ├── connect.js
│   └── migrations
│       ├── 1652793703064-make-first-admin.js
│       ├── 1652977119177-make-test-users.js
│       └── 1653254944552-make-test-resource.js
├── helpers
│   ├── error.js
│   └── filters
│       ├── resource_group.js
│       └── resource.js
│   ├── resource_group.js
│   ├── resource.js
│   └── utils.js
├── init
│   └── seed_db.js
└── migrate.json
```

## **models**

- index.js
- project.js
- proposal.js
- resource\_assignment.js
- resource\_group.js
- resource.js
- user.js

package.json

package-lock.json

## **public**

- **images**

- **javascripts**

- **stylesheets**

  - style.css

## **routes**

- auth.js
- index.js
- project.js
- proposal.js
- resource\_assignment.js
- resource\_group.js
- resource.js
- user.js

## **unit-tests**

- ProposalTests.py
- **\_\_pycache\_\_**
  - ProposalTests.cpython-39.pyc
- run.sh

## **views**

- error.pug
- index.pug
- layout.pug


## Frontend — ReactJS with Next

```
.
├── assets
│   ├── gifs
│   │   └── loading.gif
│   └── imgs
│       └── user-profile.png
├── components
│   ├── FullProjectCard.js
│   ├── FullProposalCard.js
│   ├── FullUserCard.js
│   ├── ProjectCard.js
│   ├── ProposalCard.js
│   ├── ResourceAllocationCard.js
│   ├── ResourceCard.js
│   ├── styles
│   │   ├── FullProjectCard.module.css
│   │   ├── ProjectCard.module.css
│   │   ├── ProposalCard.module.css
│   │   ├── ResourceCard.module.css
│   │   └── UserCard.module.css
│   └── UserCard.js
├── next.config.js
├── package.json
├── package-lock.json
├── pages
│   ├── admin
│   │   ├── messages.js
│   │   └── view_unapproved.js
│   ├── api
│   │   └── hello.js
│   ├── _app.js
│   ├── guest
│   │   ├── project_page.js
│   │   ├── proposal_page.js
│   │   ├── styles
│   │   │   ├── view_resources.module.css
│   │   │   └── view_user.module.css
│   │   ├── user_page.js
│   │   └── view_project.js
```

```
├── user_page.js
├── view_project.js
├── view_projects.js
├── view_proposals.js
├── view_resources.js
├── view_users.js
├── header.js
├── index.js
├── nothing.js
├── options.js
├── registered_user
│   ├── add_name.js
│   ├── approved_projects.js
│   ├── create_proposal.js
│   ├── messages.js
│   ├── request_resources.js
│   ├── update_project_status.js
│   └── view_approval_status.js
├── resource_manager
│   ├── approve_resource.js
│   ├── messages.js
│   ├── reclaim_resource.js
│   ├── report_faulty.js
│   └── update_inventory.js
├── userpage.js
├── public
│   ├── logo.png
│   └── vercel.svg
├── README.md
├── src
│   ├── assets
│   │   └── loading.gif
│   ├── components
│   │   └── auth
│   │       ├── google_oauth.js
│   │       └── google_oauth.js.old
├── styles
│   ├── globals.css
│   └── Home.module.css
```

# Remote Database — MongoDB

## Users

 **FPT-Cluster-J2K2** VERSION 5.0.9

[Overview](#) [Real Time](#) [Metrics](#) [Collections](#) [Search](#) [Profiler](#) [Performance Advisor](#) [Online Archive](#) [Cmd Line T](#)

DATABASES: 1 COLLECTIONS: 9

+ Create Database

Q Search Namespaces

FPT\_DB

changelog

migrations

project\_updates

projects

proposals

resource\_assignments

resource\_groups

resources

**users**

**FPT\_DB.users**

STORAGE SIZE: 36KB TOTAL DOCUMENTS: 22 INDEXES TOTAL SIZE: 72KB


[Find](#) [Indexes](#) [Schema Anti-Patterns](#) [Aggregation](#) [Search Indexes](#)

FILTER { field: 'value' }

QUERY RESULTS: 1-20 OF MANY

```
_id: ObjectId("628abd684bc531d7264a0a0b")
first_name: "Admin"
last_name: "User"
date_of_birth: 1999-09-09T00:00:00.000+00:00
email: "admin@admin.com"
role: "faculty"
access: Array
deleted_at: null
createdAt: 2022-05-22T22:47:04.532+00:00
```

## Proposals

 **FPT-Cluster-J2K2** VERSION 5.0.9 REGION GCP Mumbai

[Overview](#) [Real Time](#) [Metrics](#) [Collections](#) [Search](#) [Profiler](#) [Performance Advisor](#) [Online Archive](#) [Cmd Line Tools](#)

DATABASES: 1 COLLECTIONS: 9 [VISUALIZE YOUR DATA](#)

+ Create Database

Q Search Namespaces

FPT\_DB

changelog

migrations

project\_updates

projects

**proposals**

resource\_assignments

resource\_groups

resources

users

**FPT\_DB.proposals**

STORAGE SIZE: 10.67MB TOTAL DOCUMENTS: 23 INDEXES TOTAL SIZE: 36KB

[Find](#) [Indexes](#) [Schema Anti-Patterns](#) [Aggregation](#) [Search Indexes](#)

FILTER { \_id: ObjectId("628b5425099b1ba80b543da6") } [OPTIONS](#)

```
_id: ObjectId("628b5425099b1ba80b543da6")
title: "IoT Driven Smart Trains"
decription: "blah blah blah..."
domains: Array
supervisors: Array
leader: ObjectId("628abd6a4bc531d7264a0a0")
members: Array
funding_type: "internal"
funding_agency: "IDF Trust"
pdf_document: Binary('JVBERi0xLjQKJCF5j6IKNSAwIG9iag08PC9MZW5ndGggNiAwIFRmlsdGvYIC9GbGF0ZUR1Y29kZT4+Cnn0cmVhbQp4nMvaw48d...', 0)
budget: 10000
approved_on: 2022-06-14T05:51:11.953+00:00
rejected_on: null
deleted_at: null
```

9b3b8d370d5c363aeef1#clusters/detail/FPT-Cluster-J2K2

# Projects

FPT-Cluster-J2K2

VERSION 5.0.9

Overview

Real Time

Metrics

Collections

Search

Profiler

Performance Advisor

Online Archive

Cmd Line 1

DATABASES: 1 COLLECTIONS: 9

+ Create Database

Q

Search Namespaces

FPT\_DB

changelog

migrations

project\_updates

projects

proposals

resource\_assignments

resource\_groups

resources

users

FPT\_DB.projects

STORAGE SIZE: 36KB TOTAL DOCUMENTS: 11 INDEXES TOTAL SIZE: 36KB

Find

Indexes

Schema Anti-Patterns

Aggregation

Search Indexes

FILTER

{ field: 'value' }

>

\_id: ObjectId("62a4e23619d791faaf76e19a")

proposal: ObjectId("62a4e20b19d791faaf76e195")

approved\_budget: 12000

approved\_duration: 18

completed\_on: null

status\_updates: Array

outcomes: Array

createdAt: 2022-06-11T18:43:02.687+00:00

updatedAt: 2022-06-13T16:54:45.470+00:00

\_\_v: 0

# Resource Groups

FPT-Cluster-J2K2

VERSION 5.0.9

Overview

Real Time

Metrics

Collections

Search

Profiler

Performance Advisor

Online Archive

Cmd Line To

DATABASES: 1 COLLECTIONS: 9

+ Create Database

Q

Search Namespaces

FPT\_DB

changelog

migrations

project\_updates

projects

proposals

resource\_assignments

resource\_groups

resources

users

FPT\_DB.resource\_groups

STORAGE SIZE: 36KB TOTAL DOCUMENTS: 3 INDEXES TOTAL SIZE: 36KB

Find

Indexes

Schema Anti-Patterns

Aggregation

Search Indexes

FILTER

{ field: 'value' }

QUERY RESULTS: 1-3 OF 3

\_id: ObjectId("628abd0b4bc531d7264a0aa8")

name: "Arduino UNO"

description: "Microprocessor board with GPIO pins. Version 3"

kind: "hardware"

is\_multi\_assignable: false

deleted\_at: null

createdAt: 2022-05-22T22:47:07.189+00:00

updatedAt: 2022-05-22T22:47:07.189+00:00

\_\_v: 0

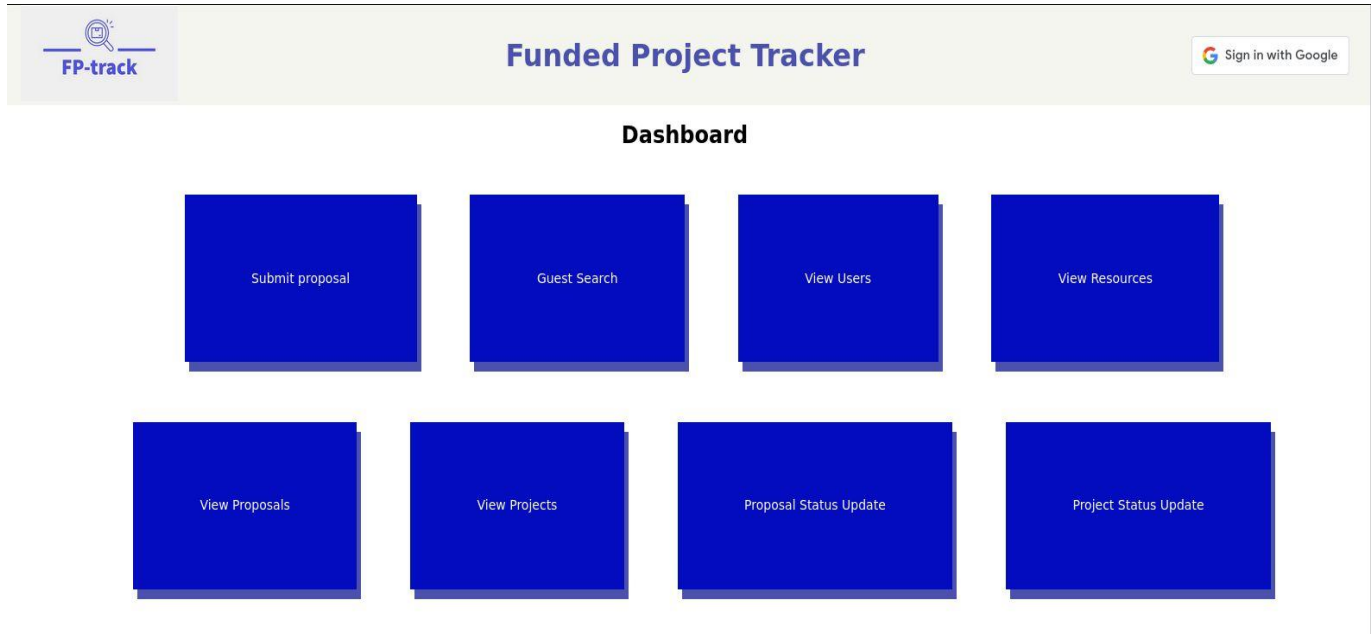






# End-User Interface

## User Dashboard




## Submit Proposals

The screenshot shows a 'Submit Proposals' form with a teal background. The form fields are arranged vertically: a text input for 'Leader', a text input for 'Members', a dropdown menu for 'Funding Type' (currently showing 'Internal'), a text input for 'Funding Agency', a file upload section for 'Proposal Document' (with a 'Choose File' button and 'No file chosen' text), a text input for 'Budget', and a dark blue 'Submit' button at the bottom.

## View Proposals

An overview of pending project proposals with filters by multiple fields




### Funded Project Tracker

Sign in with Google

<b>IOT DRIVEN SMART TRAINS</b> <b>internal</b> IDF Trust Rs10000	<b>IOT DRIVEN CLASSROOM</b> <b>internal</b> SSN Trust Rs25000	<b>NUMBER PLATE DETECTION</b> <b>external</b> DST-SERB Rs50000
<b>TEST</b> <b>internal</b> SSN Rs10000	<b>KRTEST1</b> <b>internal</b> SSN Rs20000	<b>IOT DRIVEN TRAINS</b> <b>internal</b> SSN Trust Rs40000
<b>NUMBER PLATE DETECTION</b> <b>external</b> DST-SERB Rs50000	<b>NUMBER PLATE DETECTION</b> <b>external</b> DST-SERB Rs50000	<b>NUMBER PLATE DETECTION</b> <b>external</b> DST-SERB Rs50000

## View Projects - Overview

An overview of ongoing and completed projects with filters by multiple fields



### Funded Project Tracker


Sign in with Google

Enter Post Title  name

<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning	<b>Number Plate Detection, Again</b> Machine_learning	<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning
<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning	<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning	<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning
<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning	<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning	<b>IoT Driven Smart Trains</b> <b>IoT</b> Machine_learning

## View Projects - Detailed

Expanded view of the Principal Investigator of the project



# Funded Project Tracker

Sign in with Google

IoT Driven Smart Trains

Domain: iot machine\_learning

Budget requested: Rs10000

Budget approved: Rs10000

Duration: 20 months

Proposal.pdf: [link](#)

**Outcomes**

**Status**

**Principal Investigator**

student

user

Yeates, Ben

SSN COLLEGE OF ENGINEERING

ben@gmail.com

Access Rights


user

**Members**

**Supervisors**

**Resource assigned(collaped)**

Expanded view of Members of the project



# Funded Project Tracker

Sign in with Google

IoT Driven Smart Trains

Domain: iot machine\_learning

Budget requested: Rs10000

Budget approved: Rs10000

Duration: 20 months

Proposal.pdf: [link](#)

**Outcomes**

**Status**

**Principal Investigator**

**Members**

student

user

Xiao, Claire

SSN COLLEGE OF ENGINEERING

claire@gmail.com

Access Rights

user

student

user

Woakes, Derek

SSN COLLEGE OF ENGINEERING

derek@gmail.com


Access Rights

user

**Supervisors**

**Resource assigned(collaped)**

## Expanded view of Status Updates of the project



# Funded Project Tracker

Sign in with Google

IoT Driven Smart Trains

Domain: iot machine\_learning

Budget requested: Rs10000

Budget approved: Rs10000

Duration: 20 months

Proposal.pdf: [link](#)

Outcomes

Status

1. Literature Survey Completed

2. Patent submitted Fully approved design patent made

Principal Investigator


Members

Supervisors

Resource assigned(collaped)

Resource assignable(collaped)

## Expanded view of Supervisors of the project



# Funded Project Tracker

Sign in with Google

IoT Driven Smart Trains

Domain: iot machine\_learning

Budget requested: Rs10000

Budget approved: Rs10000

Duration: 20 months

Proposal.pdf: [link](#)

Outcomes

Status

Principal Investigator

Members

Supervisors

faculty

user

User, Admin

SSN COLLGE OF ENGINEERING

admin@admin.com


Access Rights

admin


Resource assigned(collaped)

## Approve/Reject Proposals [Admin]

Admin console to approve or reject proposal based on decision from the funding authority



# Funded Project Tracker



funding\_agency

▼

internal

KRTEST1

SSN

Rs20000

Accept

Reject

internal

IOT DRIVEN TRAINS

SSN Trust

Rs40000

Accept

Reject

external

NUMBER PLATE DETECTION

DST-SERB

Rs50000

Accept

Reject

external

NUMBER PLATE DETECTION

DST-SERB

Rs50000

Accept

Reject

external

NUMBER PLATE DETECTION

DST-SERB


external

NUMBER PLATE DETECTION

DST-SERB

## Allocate Resources for Project [Resource Manager]

Interface for resource manager to allocate resources for a project from the inventorized database



### Funded Project Tracker

Sign in with Google

IoT Driven Smart Trains

Domain: iot machine\_learning

Budget requested: Rs10000

Budget approved: Rs10000

Duration: 20 months

Proposal.pdf: [link](#)

Outcomes

Status

Principal Investigator

Members

Supervisors

Resource assigned

Filter...

name

Resource assignable

Filter...

name

Arduino UNO

hardware

SSN COLLEGE OF ENGINEERING

Microprocessor board with GPIO pins. Version 3

Avilable quantity: 2

Requesting Quantity: 

+ -

Request

Matlab

software

SSN COLLEGE OF ENGINEERING

Fully licensed Matlab V1

Avilable quantity: 3

Requesting Quantity: 

+ -

Request

Raspberry Pi 3

hardware

SSN COLLEGE OF ENGINEERING

Microcontroller board without WIFI built-in


Avilable quantity: 0

Requesting Quantity: 

+ -

Request

## User Management [Admin]



### Funded Project Tracker

Sign in with Google

faculty

user

User, Admin

SSN COLLEGE OF ENGINEERING

admin@admin.com

Access Rights

admin

student

user

Yeates, Ben

SSN COLLEGE OF ENGINEERING

ben@gmail.com

Access Rights

user

student

user

Xiao, Claire

SSN COLLEGE OF ENGINEERING

claire@gmail.com

Access Rights

user

student

user

Woakes, Derek

SSN COLLEGE OF ENGINEERING

derek@gmail.com

Access Rights

user

student

user

Vincent, Erin

SSN COLLEGE OF ENGINEERING

erin@gmail.com

Access Rights

user

faculty

user

Timothy, Greg

SSN COLLEGE OF ENGINEERING

greg@gmail.com

Access Rights

user

faculty

user

Yeates, Harry

SSN COLLEGE OF ENGINEERING

harry@gmail.com

Access Rights

resource\_mgr

student

user

D, Karthik

SSN COLLEGE OF ENGINEERING

karthik19047@cse.ssn.edu.in

Access Rights

user admin resource\_mgr

localhost:3000/api/user/628abd6a4bc531d7264a0aa2

# Source Code

## Backend

### controlller/api/auth.js

```
var express = require('express');
var mongoose = require('mongoose');
var { OAuth2Client } = require('google-auth-library');

var UserModel = require('../models/user');
var ErrorHandler = require('../helpers/error');

function getAuthUser(req, res, next) {
  // validate token
  var auth_client = new OAuth2Client({
    clientId: `${process.env.OAUTH_CLIENTID}`
  });
  auth_client.verifyIdToken({
    idToken: req.body.token,
    audience: `${process.env.OAUTH_CLIENTID}`
  })
  .then((ticket) => {
    var payload = ticket.getPayload();
    // retrieve user
    UserModel
    .onlyExisting()
    .getByEmail(payload.email)
    .then((user) => {
      if (user == null) {
        res.status(404).send({
          error_code: 901,
          message: "User must be created",
          url: "/api/user/",
          method: "POST"
        })
      }
      else {
        user.auth_token = req.body.token;
        res.status(200).send(user);
      }
    })
  })
  .catch((error) => {
    res.status(400).send(
      ErrorHandler.construct_json_response(error)
    )
  });
}
```

```

    })
    .catch((error) => {
        res.status(400).send(
            ErrorHandler.construct_json_response(error)
        )
    });
}

exports.getAuthUser = getAuthUser;

```

### controller/api/user.js

```

var express = require('express');
var mongoose = require('mongoose');

var UserModel = require('../../models/user');
var ErrorHandler = require('../../helpers/error');

function create(req, res, next) {
    const user = new UserModel(req.body);
    user
    .save()
    .then((resource) => {
        res.status(201).send({
            id: resource._id,
            url: resource.url,
            message: "User created"
        })
    })
    .catch((error) => {
        res.status(400).send(
            ErrorHandler.construct_json_response(error)
        );
    });
};

function getAll(req, res, next) {
    // Extract filters
    const filterables = UserModel.getDirectFilterFields();
    const filters = Object.keys(req.query)
    .filter((field) => {
        return filterables.includes(field);
    })
    .reduce((obj, field) => {
        return Object.assign(

```



```

        obj,
        { [field]: req.query[field] }
    );
}, {}));

// Get records
UserModel
    .onlyExisting()
    .find(filters)
    .then((resources) => {
        res.status(200).send(resources);
    })
    .catch((error) => {
        res.status(400).send(
            ErrorHandler.construct_json_response(error)
        );
    });
};

function getById(id, req, res, next) {
    if (mongoose.Types.ObjectId.isValid(id)) {
        UserModel
            .onlyExisting()
            .getById(id)
            .then((resource) => {
                res.status(200).send(resource);
            })
            .catch((error) => {
                res.status(400).send(
                    ErrorHandler.construct_json_response(error)
                );
            });
    }
    else {
        res.status(404).send({
            message: "User not found"
        });
    }
};

exports.create = create;
exports.getById = getById;
exports.getAll = getAll;

```

### App.js

```

var createError = require("http-errors");
var express = require("express");
var path = require("path");

```

```

var cookieParser = require("cookie-parser");
var logger = require("morgan");
var dotenv = require("dotenv");

dotenv.config();

// Connect DB and Seed
var db = require("./db/connect");
//var _ = require('./init/seed_db');

var indexRouter = require("./routes/index");
var userRouter = require("./routes/user");
var proposalRouter = require("./routes/proposal");
var resourceGroupRouter = require("./routes/resource_group");
var resourceRouter = require("./routes/resource");
var projectRouter = require("./routes/project");

var resourceAssignmentRouter = require("./routes/resource_assignment");

var authRouter = require("./routes/auth");

var app = express();

// set request limit
app.use(express.json({ limit: "20mb" }));

// view engine setup
app.set("views", path.join(__dirname, "views"));
app.set("view engine", "pug");

app.use(logger("dev"));
app.use(express.json());
app.use(express.urlencoded({ extended: false }));
app.use(cookieParser());
app.use(express.static(path.join(__dirname, "public")));

/* Routing */

// Pre-functor for allow Cross Origin Requests
app.use((req, res, next) => {
  res.header("Access-Control-Allow-Origin", "*");
  res.header("Access-Control-Allow-Methods", "GET, PUT, POST, PATCH, DELETE");
  res.header(
    "Access-Control-Allow-Headers",
    "Origin, X-Requested-With, Content-Type, Accept"
  );
  return next();
});

// Normal routes
app.use("/", indexRouter);

```

```

app.use("/api/user", userRouter);
app.use("/api/proposal", proposalRouter);
app.use("/api/resource-group", resourceGroupRouter);
app.use("/api/resource", resourceRouter);
// <<<<<<< HEAD
app.use("/api/resource-assignment", resourceAssignmentRouter);
// =====
// >>>>>>> 8ef04d9992f6a449617d22334dbf60719305c3a5
app.use("/api/project", projectRouter);
app.use("/api/auth", authRouter);

// catch 404 and forward to error handler
app.use(function (req, res, next) {
  next(createError(404));
});

// error handler
app.use(function (err, req, res, next) {
  // set locals, only providing error in development
  res.locals.message = err.message;
  res.locals.error = req.app.get("env") === "development" ? err : {};

  // render the error page
  res.status(err.status || 500);
  res.render("error");
});

module.exports = app;

```

### controller/api/proposal.js

```

var express = require("express");
var mongoose = require("mongoose");

var ProposalModel = require("../models/proposal");
var UserModel = require("../models/user");
var ErrorHandler = require("../helpers/error");
const { resource } = require("../app");

Promise.all([
  getUsersFromEmails(req.body.supervisors),
  getUsersFromEmails(req.body.members),
  getUsersFromEmails([req.body.leader]),
])
  .then(([supervisors, members, [leader]]) => {
    if (supervisors.length !== req.body.supervisors.length) {
      res.status(400).send({
        message: "One or more invalid emails for supervisors",
      });
    }
  });

```

```

    } else if (members.length !== req.body.members.length) {
      res.status(400).send({
        message: "One or more invalid emails for members",
      });
    } else if (leader === null) {
      res.status(400).send({
        message: "Invalid leader email",
      });
    } else {
      req.body.supervisors = supervisors;
      req.body.members = members;
      req.body.leader = leader;
      delete req.body.pdf_document;
      const proposal = new ProposalModel(req.body);
      proposal
        .save()
        .then((resource) => {
          // resource.pdf_document = resource.document_b64;
          res.status(201).send({
            id: resource._id,
            url: resource.url,
            message: "Proposal created",
          });
        })
        .catch((error) => {
          res.status(400).send(ErrorHelper.construct_json_response(error));
        });
    }
  });
  .catch((error) => {
    res.status(400).send(ErrorHelper.construct_json_response(error));
  });
});

```

/\*

```

function getUsersFromEmails(emailArr) {
  destnArr = [];
  emailArr.forEach(
    function (email, idx) {
      destnArr.push(
        UserModel
          .onlyExisting()
          .getByEmail(email)
      );
    }
  );
  return Promise.all(destnArr);
}

const proposal = new ProposalModel(req.body);
proposal
  .save()

```

```

        .then((resource => {
            res.status(201).send({
                id: resource._id,
                message: "Proposal created"
            })
        }))
        .catch((error) => {
            res.status(400).send(
                ErrorHandler.construct_json_response(error)
            );
        });
    /*
}

function getAll(req, res, next) {
    ProposalModel.onlyExisting()
        .then((resources) => {
            // resources.forEach(function (rsrc, idx) {
            //     let go;
            //     // rsrc.pdf_document = rsrc.document_base64;
            // });
            // console.log(resources);

            resources = resources.map((obj) => {
                let temp = obj.toJSON();
                delete temp["pdf_document"];
                return temp;
            }); // README
            console.log(Object.keys(resources[0]));

            resources.map((obj) => {
                delete obj.pdf_document;
            });

            res.status(200).send(resources);
        })
        .catch((error) => {
            res.status(400).send(ErrorHandler.construct_json_response(error));
        });
}

function getByUser(user_id, req, res, next) {
    function getProposalsForRole(role_field, user_id) {
        return ProposalModel.onlyExisting().find({
            [role_field]: user_id,
        });
    }

    if (mongoose.Types.ObjectId.isValid(user_id)) {
        user_id = mongoose.Types.ObjectId(user_id);
        Promise.all([

```

```

    getProposalsForRole("supervisors", user_id),
    getProposalsForRole("members", user_id),
    getProposalsForRole("leader", user_id),
  ])
  .then(([supervisor_proposals, member_proposals, leader_proposals]) => {
    res.status(200).send({
      as_supervisor: supervisor_proposals,
      as_member: member_proposals,
      as_leader: leader_proposals,
    });
  })
  .catch((error) => {
    res.status(400).send(ErrorHelper.construct_json_response(error));
  });
} else {
  res.status(404).send({
    message: "Proposal not found",
  });
}
}

```

```

function getById(id, req, res, next) {
  if (mongoose.Types.ObjectId.isValid(id)) {
    ProposalModel.onlyExisting()
      .getById(id)
      .populate("leader")
      .populate("members")
      .populate("supervisors")
      .then((resource) => {
        if (resource.length == 0) {
          throw {
            error: "Proposal not found",
            message: "Could not find a proposal for that ID",
            code: 801,
          };
        }
        resource = resource[0];
        resource.pdf_document = resource.document_base64;
        res.status(200).send(resource);
      })
      .catch((error) => {
        res.status(400).send(ErrorHelper.construct_json_response(error));
      });
  } else {
    res.status(404).send(
      ErrorHelper.construct_json_response({
        error: "Proposal not found",
        message: "Could not find a proposal for that ID",
        code: 801,
      })
    );
  }
}

```

```

    }
  }

function rejectProposal(req, res, next) {
  // check if proposal is pending status
  if (mongoose.Types.ObjectId.isValid(req.body.id)) {
    proposal_id = mongoose.Types.ObjectId(req.body.id);
    new Promise((resolve, reject) => {
      ProposalModel.onlyExisting()
        .findById(proposal_id)
        .then([proposal]) => {
          if (!proposal.isAwaitingDecision()) {
            reject({
              name: "Proposal not awaiting decision",
              message:
                "Proposal not awaiting decision. It has already been approved or
rejected",
              code: 951,
            });
          } else {
            // update status of the proposal
            ProposalModel.updateOne(
              {
                _id: proposal_id,
              },
              {
                rejected_on: Date.now(),
                rejection_remarks: req.body.remarks,
              }
            ).then((result) => {
              resolve(result);
            });
          }
        });
      });
    }
    .then((updation_data) => {
      if (!updation_data.acknowledged) {
        throw {
          error: "Proposal could not be updated",
          message: "Error occurred when updating proposal status. Try later",
          code: 952,
        };
      }
      res.status(201).send({
        proposal_id: proposal_id,
        message: "Proposal marked as rejected",
      });
    })
    .catch((error) => {
      console.log(error);
      res.status(400).send(ErrorHelper.construct_json_response(error));
    });
  }
}

```

```

    });
  } else {
    res.status(404).send({
      message: "Proposal not found",
    });
  }
}

exports.create = create;
exports.getAll = getAll;
exports.getById = getById;
exports.getByUser = getByUser;
exports.rejectProposal = rejectProposal;

```

### model/proposal.js

```

var mongoose = require("mongoose");
var Promise = require("promise");

var Schema = mongoose.Schema;

// Validations to consider
// - rejected_on and approved_on should NOT BOTH be Non-NULL!
// - setup a trigger/autorun to make on or the other null, if the other is forcefully
non-nulled
// - (add on...)
var ProposalSchema = new Schema(
  {
    title: {
      type: String,
      required: true,
      maxLength: 100,
    },
    description: {
      type: String,
    },
    domains: {
      type: [
        {
          type: String,
          enum: [
            "machine_learning",
            "web_development",
            "iot",
            "computer_vision",
            "nlp",
            "cybersecurity",
          ],
        },
      ],
    },
  },
);

```



```

    ],
    required: true,
  },
  supervisors: {
    type: [
      {
        type: Schema.Types.ObjectId,
        ref: "user",
      },
    ],
    validate: {
      validator: function (given_proj) {
        var current_proposal = this;
        return new Promise(function (resolve, reject) {
          current_proposal.populate("supervisors").then((populated_data) => {
            var allFaculties = true;
            var supervisorsList = populated_data.supervisors;
            supervisorsList.forEach((supervisor) => {
              console.log(supervisor.role);
              if (supervisor.role !== "faculty") {
                allFaculties = false;
              }
            });
            return resolve(allFaculties);
          });
        });
      },
      message: (props) => `All supervisors must be faculty`,
    },
    required: true,
  },
  // the user type of leader determines if project is Student project or Faculty
  project: {
    leader: {
      type: Schema.Types.ObjectId,
      ref: "user",
      required: true,
    },
    members: {
      type: [
        {
          type: Schema.Types.ObjectId,
          ref: "user",
        },
      ],
      validate: {
        validator: function (given_proj) {
          var current_proposal = this;
          return new Promise(function (resolve, reject) {
            var memberList = current_proposal.members;
            var leaderEmail = current_proposal.leader.email;

```

```

        var existed = false;
        console.log(leaderEmail);
        memberList.forEach(function (member) {
            if (member.email == leaderEmail) {
                existed = true;
            }
        });

        if (existed) {
            return resolve(false);
        } else {
            return resolve(true);
        }
    });
},
message: (props) =>
    `Duplicate entry for leader found in members list. Mention only once`,
},
required: true,
},
funding_type: {
    type: String,
    enum: ["internal", "external"],
    required: true,
},

funding_agency: {
    type: String,
    required: true,
},
// Accepts file sizes upto 16MB -- Indicate limit as 8MB on Frontend
// Transit as Base64 string on JSON
pdf_document: {
    type: Buffer,
    required: false,
},
budget: {
    type: Number,
    required: true,
},
approved_on: {
    type: Date,
    default: null,
},
rejected_on: {
    type: Date,
    default: null,
    validate: {
        validator: function (given_proj) {
            var current_proposal = this;
            return new Promise(function (resolve, reject) {

```

```

        var result = true;
        if (
            current_proposal.rejected_on != null &&
            current_proposal.approved_on != null
        ) {
            result = false;
        }
        // console.log(result)
        return resolve(result);
    });
    },
    message: (props) =>
        `Either rejected or approved date should be mentioned but not both!`,
    },
    message: (props) =>
        `Either rejected or approved date should be mentioned but not both!`,
    },
    rejection_remarks: {
        type: String,
        default: null,
    },
    deleted_at: {
        type: Date,
        default: null,
    },
    },
    {
        timestamps: {
            created_at: "created_at",
            modified_at: "modified_at",
        },
    }
    });

// Chain <ModelName>.onlyExisting before any query to list only "non-deleted" records
ProposalSchema.statics.onlyExisting = function () {
    return this.find().onlyExisting();
};

ProposalSchema.query.onlyExisting = function () {
    return this.find({
        deleted_at: null,
    });
};

// --

ProposalSchema.statics.Id = function (id) {
    return this.find().getById();
};

```

```

ProposalSchema.query.getById = function (id) {
  return this.find({
    _id: id,
  });
};

// --

ProposalSchema.methods.isApproved = function () {
  return this.rejected_on != null && this.approved_on == null;
};

ProposalSchema.methods.isRejected = function () {
  return this.rejected_on == null && this.approved_on != null;
};

ProposalSchema.methods.isAwaitingDecision = function () {
  return this.rejected_on == null && this.approved_on == null;
};

// --

// virtual for executive members
ProposalSchema.virtual("executive_members").get(function () {
  var all_members = [];
  all_members = all_members.concat([leader], members);
  return all_members;
});

// virtual for executive members
ProposalSchema.virtual("all_members").get(function () {
  var all_members = [];
  all_members = all_members.concat(executive_members, supervisors);
  return all_members;
});

ProposalSchema.virtual("document_base64").get(function () {
  console.log(this.pdf_document);
  if (this.pdf_document) {
    return Buffer.from(this.pdf_document).toString("base64");
  } else {
    return null;
  }
});

// virtual for user URL
ProposalSchema.virtual("url").get(function () {
  return "/api/proposal/" + this._id;
});

//Export model

```

```
module.exports = mongoose.model("proposal", ProposalSchema);
```

### controller/api/project.js

```
var express = require("express");
var mongoose = require("mongoose");

var ProjectModel = require("../models/project");
var ProposalModel = require("../models/proposal");

var ErrorHandler = require("../helpers/error");
var Utils = require("../helpers/utils");

function create(req, res, next) {
  if (mongoose.Types.ObjectId.isValid(req.body.proposal)) {
    proposal_id = mongoose.Types.ObjectId(req.body.proposal);

    // check if corresponding proposal is pending status - update only if so
    new Promise((resolve, reject) => {
      ProposalModel.onlyExisting()
        .findById(proposal_id)
        .then((proposal) => {

          if (proposal.approved_on != null || proposal.rejected_on != null) {
            reject({
              name: "Proposal not awaiting decision",
              message:
                "Proposal not awaiting decision. It has already been approved or
rejected",
              code: 951,
            });
          } else {

            // update status of the proposal
            ProposalModel.updateOne(
              {
                _id: proposal_id,
              },
              {
                approved_on: Date.now(),
              }
            ).then((result) => {
              resolve(result);
            });
          }
        });
    });
  }
}
```

```

    })
    .then((updation_meta) => {
      // create a new project
      if (!updation_meta.acknowledged) {
        throw {
          name: "Proposal status could not be updated",
          message: "Error occurred when updating proposal status. Try later",
          code: 952,
        };
      }
      const project = new ProjectModel(req.body);
      project.save().then((resource) => {
        res.status(201).send({
          id: resource._id,
          url: resource._url,
          message: "Project created. Proposal updated",
        });
      });
    })
    .catch((error) => {
      res.status(400).send(ErrorHelper.construct_json_response(error));
    });
  } else {
    res.status(404).send({
      message: "Proposal not found",
    });
  }
}

```

```

function getAll(req, res, next) {
  ProjectModel.onlyExisting()
    .then((resources) => {
      Promise.all(
        resources.map((rsrc) => {
          return rsrc.populate("proposal");
        })
      ).then((resources) => {
        res.status(200).send(resources);
      });
    })
    .catch((error) => {
      res.status(400).send(ErrorHelper.construct_json_response(error));
    });
}

```

```

function getByUser(user_id, req, res, next) {
  // Ashamed of the inelegance in this function!!
  function getProjectsForRole(role_field, user_id) {
    return ProjectModel.onlyExisting().then((with_proposal) => {
      return with_proposal.filter(function (project) {
        return project.proposal != null;
      });
    });
  }
}

```

```

    });
  });
}

if (mongoose.Types.ObjectId.isValid(user_id)) {
  user_id = mongoose.Types.ObjectId(user_id);
  Promise.all([
    getProjectsForRole("supervisors", user_id),
    getProjectsForRole("members", user_id),
    getProjectsForRole("leader", user_id),
  ])
    .then(([supervisor_projects, member_projects, leader_projects]) => {
      res.status(200).send({
        as_supervisor: supervisor_projects,
        as_member: member_projects,
        as_leader: leader_projects,
      });
    })
    .catch((error) => {
      res.status(400).send(ErrorHelper.construct_json_response(error));
    });
} else {
  res.status(404).send({
    message: "User not found",
  });
}
}

// Proposal field is explicitly populated
function getById(id, req, res, next) {
  if (mongoose.Types.ObjectId.isValid(id)) {
    ProjectModel.onlyExisting()
      .getById(id)
      .populate("proposal")
      .then((resource) => {
        res.status(200).send(resource);
      })
      .catch((error) => {
        res.status(400).send(ErrorHelper.construct_json_response(error));
      });
  } else {
    res.status(404).send({
      message: "Project not found",
    });
  }
}

function updateStatus(req, res, next) {
  // make update subdocument first
  if (mongoose.Types.ObjectId.isValid(req.body.id)) {
    project_id = mongoose.Types.ObjectId(req.body.id);
  }
}

```

```

outcome_obj = {};
["title", "description"].map((key) => {
  if (req.body.hasOwnProperty(key)) {
    Object.assign(outcome_obj, { [key]: req.body[key] });
  }
});

// check if last update was at least 2 days ago
new Promise((resolve, reject) => {
  ProjectModel.getById(project_id).then(([project]) => {
    let last_update = project.getMostRecentUpdate();
    if (
      last_update != null &&
      Utils.timeDelta_days(Date.now(), last_update.createdAt) < 0
    ) {
      reject({
        name: "Status update too frequent",
        message: "Previous status update was made less than 2 days ago",
        meta_info: {
          previous_update: last_update.createdAt,
        },
        code: 961,
      });
    }
    resolve(project);
  });
});
})
.then((project) => {
  // make update
  ProjectModel.onlyExisting()
    .updateOne(
      {
        _id: project_id,
      },
      {
        $addToSet: {
          status_updates: outcome_obj,
        },
      },
    )
  )
  .then((updation_meta) => {
    if (!updation_meta.acknowledged) {
      throw {
        name: "Project update could not be written",
        message: "Error occurred when updating project. Try later",
        code: 952,
      };
    }
  })
  .then(() => {
    res.status(204).send({
      id: project_id,
      message: "Project status updated",
    });
  });
});

```



```

        update_title: req.body.title,
      });
    });
  })
  .catch((error) => {
    res.status(400).send(ErrorHelper.construct_json_response(error));
  });
} else {
  res.status(404).send({
    message: "Project not found",
  });
}
}
}

```

```

function updateOutcome(req, res, next) {
  // make updatation subdocument first
  if (mongoose.Types.ObjectId.isValid(req.body.id)) {
    project_id = mongoose.Types.ObjectId(req.body.id);
    outcome_obj = {};
    ["title", "description", "kind", "reference"].map((key) => {
      if (req.body.hasOwnProperty(key)) {
        Object.assign(outcome_obj, { [key]: req.body[key] });
      }
    });

    // check if last outcome update was at least 2 days ago
    new Promise((resolve, reject) => {
      ProjectModel.getById(project_id).then(([project]) => {
        let last_outcome = project.getMostRecentOutcome();
        if (
          last_outcome != null &&
          Utils.timeDelta_days(Date.now(), last_outcome.createdAt) < 2
        ) {
          reject({
            name: "Outcome update too frequent",
            message: "Previous outcome update was made less than 2 days ago",
            meta_info: {
              previous_outcome: last_outcome.createdAt,
            },
            code: 961,
          });
        }
        resolve(project);
      });
    })
    .then((project) => {
      // make update
      ProjectModel.onlyExisting()
        .updateOne(
          {
            _id: project_id,

```

```

    },
    {
      $addToSet: {
        outcomes: outcome_obj,
      },
    }
  )
  .then((updation_meta) => {
    if (!updation_meta.acknowledged) {
      throw {
        name: "Project outcome update could not be written",
        message: "Error occurred when updating project. Try later",
        code: 952,
      };
    }
    res.status(204).send({
      id: project_id,
      message: "Project outcomes updated",
      update_title: req.body.title,
    });
  });
});
})
.catch((error) => {
  res.status(400).send(ErrorHelper.construct_json_response(error));
});
} else {
  res.status(404).send({
    message: "Project not found",
  });
}
}

exports.create = create;
exports.getById = getById;
exports.getAll = getAll;
exports.getByUser = getByUser;
exports.updateStatus = updateStatus;
exports.updateOutcome = updateOutcome;

```

### models/project.js

```

/* A `proposal` becomes a `project` when it is approved */

var mongoose = require("mongoose");
var Promise = require("promise");

var Schema = mongoose.Schema;

// Child schema
var UpdatesSchema = new Schema(

```

```

{
  title: {
    type: String,
    required: true,
  },
  description: {
    type: String,
    required: false,
  },
},
{
  timestamps: {
    created_at: "created_at",
    modified_at: "modified_at",
  },
}
);

// Child schema
var OutcomesSchema = new Schema(
{
  title: {
    type: String,
    required: true,
  },
  description: {
    type: String,
    required: false,
  },
  kind: {
    type: String,
    enum: ["research_paper", "patent", "incubation", "scaled", "other"],
    required: true,
  },
  // URL to publication, patent, etc.
  reference: {
    type: String,
    required: true,
  },
},
{
  timestamps: {
    created_at: "created_at",
    modified_at: "modified_at",
  },
}
);

// Valiations to consider:
// - Allow resources ONLY for Internal Projects
// - (add on...)

```

```

var ProjectSchema = new Schema(
  {
    proposal: {
      type: Schema.Types.ObjectId,
      ref: "proposal",
      required: true,
    },
    status_updates: {
      type: [
        {
          type: UpdatesSchema,
        },
      ],
      default: () => [],
    },
    outcomes: {
      type: [
        {
          type: OutcomesSchema,
        },
      ],
      default: () => [],
    },
    approved_budget: {
      type: Number,
      required: true,
    },
    approved_duration: {
      type: Number, // in MONTHS
      required: true,
    },
    completed_on: {
      type: Date,
      default: null,
    },
  },
  {
    timestamps: {
      created_at: "created_at",
      modified_at: "modified_at",
    },
    toJSON: { virtuals: true },
    toObject: { virtuals: true },
  }
);

//--

ProjectSchema.statics.onlyExisting = function () {
  return this.find().onlyExisting();
};

```

```

ProjectSchema.query.onlyExisting = function () {
  return this.find({
    deleted_at: null,
  });
};

//--

ProjectSchema.statics.getById = function (id) {
  return this.find().getById(id);
};

ProjectSchema.query.getById = function (id) {
  return this.find({
    _id: id,
  });
};

//--

ProjectSchema.methods.getMostRecentUpdate = function () {
  if (this.status_updates.length > 0) {
    return this.status_updates.reduce((prev_update, current_update) => {
      return prev_update.created_at >= current_update.created_at
        ? prev_update
        : current_update;
    });
  } else {
    return null;
  }
};

//--

ProjectSchema.methods.getMostRecentOutcome = function () {
  if (this.outcomes.length > 0) {
    return this.outcomes.reduce((prev_outcome, current_outcome) => {
      return prev_outcome.created_at >= current_outcome.created_at
        ? prev_outcome
        : current_outcome;
    });
  } else {
    return null;
  }
};

//--

// virtual for URL
ProjectSchema.virtual("url").get(function () {

```

```

    return "/api/project/" + this._id;
  });

module.exports = mongoose.model("project", ProjectSchema);

```

### controllers/api/resource\_assignment.js

```

var express = require("express");

var mongoose = require("mongoose");

var ResourceAssignmentModel = require("../models/resource_assignment");
var ResourceModel = require("../models/resource");

var ResourceHelper = require("../helpers/resource");
var ErrorHandler = require("../helpers/error");

var ResourceFilters = require("../helpers/filters/resource");
var Utils = require("../helpers/utills");

function create(req, res, next) {
  const rsrc = new ResourceAssignmentModel(req.body);
  rsrc
    .save()
    .then((resource) => {
      res.status(201).send({
        id: resource._id,
        url: resource.url,
        message: "Resource assignment made",
      });
    })
    .catch((error) => {
      res.status(400).send(ErrorHandler.construct_json_response(error));
    });
}

function getAll(req, res, next) {
  ResourceAssignmentModel.onlyExisting()
    .then((resources) => {
      res.status(200).send(resources);
    })
    .catch((error) => {
      res.status(400).send(ErrorHandler.construct_json_response(error));
    });
}

function getById(id, req, res, next) {
  if (mongoose.Types.ObjectId.isValid(id)) {
    ResourceAssignmentModel.onlyExisting()
      .getById(id)

```

```

        .then((resource) => {
            res.status(200).send(resource);
        })
        .catch((error) => {
            res.status(400).send(ErrorHelper.construct_json_response(error));
        });
    } else {
        res.status(404).send({
            message: "Resource assignment record not found",
        });
    }
}

```

```

function getByProject(id, req, res, next) {
    if (mongoose.Types.ObjectId.isValid(id)) {
        project_id = mongoose.Types.ObjectId(id);
        ResourceAssignmentModel.aggregate(
            [
                {
                    $match: {
                        deleted_on: null,
                        assigned_to: project_id,
                    },
                },
                {
                    $lookup: {
                        from: "resources",
                        localField: "resource",
                        foreignField: "_id",
                        as: "resource_data",
                    },
                },
                {
                    $group: {
                        _id: "$resource_data.resource_group",
                        data: {
                            $addToSet: "$$ROOT",
                        },
                        count: {
                            $sum: 1,
                        },
                    },
                },
                {
                    $replaceRoot: {
                        newRoot: {
                            $mergeObjects: [
                                {
                                    assigned_qty: "$count",
                                },
                                { resource_records: "$data" },
                            ],
                        },
                    },
                },
            ],
            (err, result) => {
                if (err) {
                    res.status(500).send({
                        message: "Internal server error",
                    });
                } else {
                    res.status(200).send(result);
                }
            }
        );
    } else {
        res.status(404).send({
            message: "Project not found",
        });
    }
}

```

```

        ],
      },
    ],
  },
  (error, results) => {
    if (error) {
      throw error;
    }
    return results;
  }
)
.then((grouped_assigns) => {
  console.log(grouped_assigns);
  res.status(200).send(grouped_assigns);
})
.catch((error) => {
  res.status(400).send(ErrorHelper.construct_json_response(error));
});
} else {
  res.status(404).send(
    ErrorHelper.construct_json_response({
      error: "Project not found",
      message: "Could not find a project for that ID",
      code: 801,
    })
  );
}
}
}

```

```

function assignResourcesToProject(req, res, next) {
  // verify id values
  if (mongoose.Types.ObjectId.isValid(req.body.rsrc_mgr_id)) {
    rsrc_mgr_id = mongoose.Types.ObjectId(req.body.rsrc_mgr_id);
  } else {
    return void res.status(404).send(
      ErrorHelper.construct_json_response({
        error: "Resource Manager not found",
        message: "Could not find a user for that ID",
        code: 801,
      })
    );
  }
}

```

```

if (mongoose.Types.ObjectId.isValid(req.body.project_id)) {
  project_id = mongoose.Types.ObjectId(req.body.project_id);
} else {
  return void res.status(404).send(
    ErrorHelper.construct_json_response({
      error: "Project not found",
      message: "Could not find a project for that ID",
    })
  );
}

```



```

        code: 801,
    })
    );
}

if (mongoose.Types.ObjectId.isValid(req.body.rsrc_grp_id)) {
    rsrc_grp_id = mongoose.Types.ObjectId(req.body.rsrc_grp_id);
} else {
    return void res.status(404).send(
        ErrorHandler.construct_json_response({
            error: "Resource group not found",
            message: "Could not find a resource group for that ID",
            code: 801,
        })
    );
}

// get group's resources
ResourceModel.onlyExisting()
    .find({
        resource_group: rsrc_grp_id,
    })
    .then((group_resources) => {
        // get current assigned quantity
        ResourceHelper.get_resource_count_for_project(
            rsrc_grp_id,
            project_id
        ).then((count_obj) => {
            console.log(count_obj);
            if (count_obj == undefined) {
                count_obj = { count: 0 };
            }
            var qty_delta = req.body.qty - count_obj.count;

            if (qty_delta < 0) {
                // unallocate resources
                var qty_delta = -1 * qty_delta;
                var qty_to_modify =
                    qty_delta > count_obj.count ? count_obj.count : qty_delta;

                ResourceAssignmentModel.onlyExisting()
                    .find({
                        assigned_to: project_id,
                    })
                    .populate({
                        path: "resource",
                        match: {
                            resource_group: rsrc_grp_id,
                        },
                    })

```

```

        .then((project_assigns) => {
            // remove the `null` populations
            project_grp_assigns = project_assigns.filter((rsrc) => {
                return Boolean(rsrc.resource);
            });

            var to_unassign = project_grp_assigns.slice(0, qty_to_modify);
            Promise.all(
                to_unassign.map((rsrc_assign) => {
                    return ResourceAssignmentModel.deleteOne({
                        _id: rsrc_assign._id,
                    });
                })
            )
            .then((deletion_status) => {
                deletion_status.map((status) => {
                    if (status.deletedCount !== 1) {
                        throw {
                            name: "Assignment could not be deleted",
                            message:
                                "Error occurred when deleting resource assignment. Try
later",
                            code: 952,
                        };
                    }
                });
                res.status(201).send({
                    total_qty: project_grp_assigns.length - qty_to_modify,
                    deallocated_qty: qty_to_modify,
                    project_id: project_id,
                    resource_group_id: rsrc_grp_id,
                    message: "Resource deallocations made",
                });
            })
            .catch((error) => {
                res
                    .status(400)
                    .send(ErrorHelper.construct_json_response(error));
            });
        });
    } else if (qty_delta == 0) {
        res.status(200).send({
            total_qty: count_obj.count,
            assigned_qty: 0,
            message: "No resource assignments made",
        });
    } else {
        // get resources that can be assigned
        Utils.applyAsyncFilters(group_resources, [
            ResourceFilters.not_assigned,
        ]).then((resources) => {

```

```

    var qty_to_modify =
    qty_delta > resources.length ? resources.length : qty_delta;

    // make assignments
    var to_assign = resources.slice(0, qty_to_modify);
    console.log("to_assign", qty_to_modify, qty_delta);
    Promise.all(
    to_assign.map((rsrc) => {
    return new ResourceAssignmentModel({
        resource: rsrc._id,
        assigned_to: project_id,
        assigned_by: rsrc_mgr_id,
    }).save();
    })
    )
    .then((_) => {
    console.log(_);
    res.status(201).send({
        total_qty: qty_to_modify + count_obj.count,
        assigned_qty: qty_to_modify,
        project_id: project_id,
        resource_group_id: rsrc_grp_id,
        message: "Resource assignments made",
    });
    })
    .catch((error) => {
    res
        .status(400)
        .send(ErrorHelper.construct_json_response(error));
    });
    });
    }
}

exports.create = create;
exports.getById = getById;
exports.getAll = getAll;
exports.getByProject = getByProject;
exports.assignResourcesToProject = assignResourcesToProject;

```

## Frontend

### FullProjectCard.js

```

import React, { useState } from "react";
import styles from "../components/styles/FullProjectCard.module.css";

```

```

import userStyles from "../components/styles/UserCard.module.css";
import useCollapse from "react-collapsed";
import Usercard from "../components/UserCard";
import ResourceAllocationcard from "../components/ResourceAllocationCard";
import Resourcecard from "../components/ResourceCard";
import useSWR from "swr";
import Popup from "reactjs-popup";
import { Document, Page } from "react-pdf";
import loadingGif from "../src/assets/loading.gif";

function Usercard_byid(props) {
  const fetcher = (url) => fetch(url).then((res) => res.json());
  const { data, error } = useSWR(
    "http://localhost:3000/api/user/" + props.props,
    fetcher
  );

  if (error) return <div>failed to load</div>;
  if (!data)
    return (
      <div
        style={{
          position: "relative",
          width: "175px",
          margin: "auto",
          transform: "translateY(110%)" /* or try 50% */,
        }}
      >
        <div>
          <img
            src={loadingGif.src}
            alt="wait until the page loads"
            height="100%"
          />
          <center>loading...</center>
        </div>
      </div>
    );

  return <Usercard {...data[0]} />;
}

function Idlist_usercard(props) {
  return props.props.map((obj) => {
    return <Usercard_byid props={obj} />;
  });
}

function Members(props) {
  const config = {
    duration: 200,
  };

```

```

const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);

return (
  <div className="collapsible">
    <div className="header" {...getToggleProps()}>
      {isExpanded ? (
        <div className={styles.collapse}>Members</div>
      ) : (
        <div className={styles.expand}>Members</div>
      )}
    </div>
    <div {...getCollapseProps()}>
      <div style={{ display: "flex", "flex-direction": "row" }}>
        <Idlist_usercard props={props.props} />
      </div>
    </div>
  </div>
);
}

function Leader(props) {
  const config = {
    duration: 200,
  };
  const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);

  return (
    <div className="collapsible">
      <div className="header" {...getToggleProps()}>
        {isExpanded ? (
          <div className={styles.collapse}> Principal Investigator</div>
        ) : (
          <div className={styles.expand}>Principal Investigator</div>
        )}
      </div>
      <div {...getCollapseProps()}>
        <div style={{ display: "flex", "flex-direction": "row" }}>
          <Idlist_usercard props={props.props} />
        </div>
      </div>
    </div>
  );
}

function Supervisors(props) {
  const config = {
    duration: 200,
  };
  const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);

  return (
    <div className="collapsible">

```

```

    <div className="header" {...getToggleProps()}>
      <h1>
        {isExpanded ? (
          <div className={styles.collapse}>Supervisors</div>
        ) : (
          <div className={styles.expand}>Supervisors</div>
        )}
      </h1>
    </div>
    <div {...getCollapseProps()}>
      <div style={{ display: "flex", "flex-direction": "row" }}>
        <Idlist_usercard props={props.props} />
      </div>
    </div>
  </div>
);
}

function Resource_temp(props) {

  const fetcher = (url) => fetch(url).then((res) => res.json());
  let temp = props.props.resource_records[0].resource_data[0].resource_group;

  const { data, error } = useSWR(
    "http://localhost:3000/api/resource-group/" + temp, // gives project id
    fetcher
  );

  if (error) return <div>failed to load</div>;
  if (!data) return <div>loading...</div>;

  let name = data.name;
  data[0].avl_qty = props.props.assigned_qty;

  if (String(name).toLowerCase().includes(props.props.query.toLowerCase()))
    return <Resourcecard {...data[0]} />;
}

function Resource(props) {
  const types = [{ key: "name", name: "name" }];
  const [query, setQuery] = useState("");
  const [type, setType] = useState(types[0]["key"]);
  const [counter, setCounter] = useState(0);
  const fetcher = (url) => fetch(url).then((res) => res.json());
  const { data, error } = useSWR(
    "http://localhost:3000/api/resource-assignment/project/" + props.props._id, //
    gives project id
    fetcher
  );
  const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);
  if (error) return <div>failed to load</div>;

```

```

if (!data) return <div>loading...</div>;

const config = {
  duration: 200,
};

return (
  <div className="collapsible">
    <div className="header" {...getToggleProps()}>
      <h1>
        {isExpanded ? (
          <div className={styles.collapse}>Resource assigned</div>
        ) : (
          <div className={styles.expand}>Resource assigned(collaped)</div>
        )}
      </h1>
    </div>
    <div {...getCollapseProps()}>
      <div style={{ display: "flex", "flex-direction": "row" }}>
        <div style={{ margin: "auto" }}>
          <input
            onChange={(event) => setQuery(event.target.value)}
            placeholder="Enter Post Title"
          />
          <select
            id="search_key"
            onChange={(event) => setType(event.target.value)}
          >
            {types.map((obj) => {
              return <option value={obj.key}> {obj.name}</option>;
            })}
          </select>
        </div>
        {data.map((obj) => {
          obj.query = query;
          return <Resource_temp props={obj} />;
        })}
      </div>
    </div>
  </div>
);
}

function ResourceAllocation(props) {
  const types = [
    { key: "name", name: "name" },
    { key: "kind", name: "kind" },
  ];
  const [query, setQuery] = useState("");
  const [type, setType] = useState(types[0]["key"]);
  const [counter, setCounter] = useState(0);

```

```

const fetcher = (url) => fetch(url).then((res) => res.json());
const { data, error } = useSWR(
  "http://localhost:3000/api/resource-group",
  fetcher
);
const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);
if (error) return <div>failed to load</div>;
if (!data) return <div>loading...</div>;

const config = {
  duration: 200,
};

return (
  <div className="collapsible">
    <div className="header" {...getToggleProps()}>
      <h1>
        {isExpanded ? (
          <div className={styles.collapse}>Resource assignable</div>
        ) : (
          <div className={styles.expand}>Resource assignable(collaped)</div>
        )}
      </h1>
    </div>
    <div {...getCollapseProps()}>
      <div style={{ display: "flex", "flex-direction": "row" }}>
        <div style={{ margin: "auto" }}>
          <input
            onChange={(event) => setQuery(event.target.value)}
            placeholder="Enter Post Title"
          />
          <select
            id="search_key"
            onChange={(event) => setType(event.target.value)}
          >
            {types.map((obj) => {
              return <option value={obj.key}> {obj.name}</option>;
            })}
          </select>
        </div>
        {data.map((obj) => {
          obj.project_id = props.props._id;
          let temp = obj[type];
          if (String(temp).toLowerCase().includes(query.toLowerCase()))
            return <ResourceAllocationcard {...obj} />;
        })}
      </div>
    </div>
  </div>
);
}

```



```

function Outcomecard(props) {

  return (
    <h1>
      {props.props.title} {props.props.description}
    </h1>
  );
}
function Statuscard(props) {
  return (
    <div>
      <li>
        <h2>{props.props.title}</h2>
      </li>
      {props.props.description}
    </div>
  );
}

function ViewStatus(props) {
  const config = {
    duration: 200,
  };
  const [title, setTitle] = useState();
  const [desc, setDesc] = useState();
  const handleSubmit = (e) => {
    e.preventDefault();
    let parent = e.target.parentElement;

    parent.children[1].value = "";
    parent.children[2].innerHTML = "";
    setTitle("");
    setDesc("");
    const axios = require("axios");

    axios
      .patch("http://localhost:3000/api/project/update-status ", {
        id: props.props._id,
        title: title,
        description: desc,
      })
      .then(function (response) {

      })
      .catch((error) => {

      });
  };
  const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);

```

```

return (
  <div className="collapsible">
    <div className="header" {...getToggleProps()}>
      <h1>
        {isExpanded ? (
          <div className={styles.collapse}>Status</div>
        ) : (
          <div className={styles.expand}>Status</div>
        )}
      </h1>
    </div>
    <div {...getCollapseProps()}>
      <div>
        <label>Title:</label>
        <input
          id="title"
          onChange={(event) => setTitle(event.target.value)}
          type="text"
        ></input>
        <label>Description:</label>
        <textarea
          onChange={(event) => setDesc(event.target.value)}
          id="desc"
        ></textarea>
        <button onClick={handleSubmit}>Submit</button>
      </div>
      <div style={{ display: "flex", "flex-direction": "row" }}>
        <ul>
          {props.props.status_updates.map((obj) => {
            return <Statuscard props={obj} />;
          })}
        </ul>
      </div>
    </div>
  </div>
);
}
function ViewOutcomes(props) {
  const config = {
    duration: 200,
  };
  const { getCollapseProps, getToggleProps, isExpanded } = useCollapse(config);

  return (
    <div className="collapsible">
      <div className="header" {...getToggleProps()}>
        <h1>
          {isExpanded ? (
            <div className={styles.collapse}>Outcomes</div>
          ) : (
            <div className={styles.expand}>Outcomes</div>

```

```

    })
  </h1>
</div>
<div {...getCollapseProps()}>
  <div style={{ display: "flex", "flex-direction": "row" }}>
    {props.props.map((obj) => {
      return <Outcomecard props={obj} />;
    })}
  </div>
</div>
</div>
);
}

```

```
export default function FullProject(props) {
```

```

  // convert array to base64 string (given pdf_document data)
  function arrayBufferToBase64(buffer) {
    var binary = "";
    var bytes = new Uint8Array(buffer);
    var len = bytes.byteLength;
    for (var i = 0; i < len; i++) {
      binary += String.fromCharCode(bytes[i]);
    }
    return window.btoa(binary);
  }
  var res = arrayBufferToBase64(
    props.props.proposal.pdf_document != null
      ? props.props.proposal.pdf_document.data
      : "Nothing"
  );

  return (
    <div className={styles.main_container}>
      <h1 className={styles.title}>{props.props.proposal.title}</h1>
      <div className={styles.domain}>
        <span className={styles.domain_tag}>Domain:</span>{" "}
        {props.props.proposal.domains.map((obj) => {
          return <span className={styles.domain_sub}>{obj}</span>;
        })}
      </div>
      <div className={styles.table_container}>
        <div className={styles.sub_table}>
          Budget requested: Rs
          <span className={styles.budget}>{props.props.proposal.budget}</span>
        </div>
        <div className={styles.sub_table}>
          Budget approved: Rs
          <span className={styles.budget}>{props.props.approved_budget}</span>
        </div>
      </div>
    </div>
  );

```

```

    <div className={styles.sub_table}>
      Duration: <span>{props.props.approved_duration} </span>months
    </div>
    <div className={styles.sub_table}>
      Proposal.pdf:
      <a
        style={{ color: "blue", "text-decoration": "underline" }}
        href={`data:application/pdf;base64,${res}`}
        download
      >
        {" "}
        link
      </a>
    </div>
  </div>
  <ViewOutcomes props={props.props.outcomes} />
  <ViewStatus props={props.props} />
  <Leader props={props.props.proposal.leader} />
  <Members props={props.props.proposal.members} />
  <Supervisors props={props.props.proposal.supervisors} />
  <Resource props={props.props} />
  <ResourceAllocation props={props.props} />
</div>
);
}

```

### ResourceAllocationCard.js

```

import React, { useState } from "react";

import styles from "../styles/ProjectCard.module.css";
import { useRouter } from "next/router";

import useSWR from "swr";

export default function ResourceCard(props) {
  let [count, setCount] = useState(0);

  console.log("resource card", { props });
  const setCount_modified = (counter) => {
    if (counter < 0 || counter > props.avl_qty) return;
    setCount(counter);
  };

  const router = useRouter();
  const handlesubmit = (e) => {
    e.preventDefault();
    if (count >= 0) {
      const requestOptions = {

```

```

method: "PUT",
headers: { "Content-Type": "application/json" },
body: JSON.stringify({
  rsrc_mgr_id: "628f1954f5b6a7772b9885b0",
  project_id: props.project_id,
  rsrc_grp_id: props._id,
  qty: count,
}),
});

console.log(requestOptions);
console.log(props);
const axios = require("axios");

axios
  .put("http://localhost:3000/api/resource-assignment", {
    rsrc_mgr_id: "628f1954f5b6a7772b9885b0",
    project_id: props.project_id,
    rsrc_grp_id: props._id,
    qty: count,
  })
  .then(function (response) {
    console.log("allocated:", response);
  })
  .catch((error) => {
    console.log(error.response);
  });
console.log("called fetcher");
}
};
return (
  <div className={styles.wrapper}>
    <div className={styles.card_container}>
      <span className={styles.pro}>{props.name}</span>
      <h3 className={styles.h3}>{props.kind}</h3>
      <h6 className={styles.h6}>SSN Collge of Engineering</h6>
      <p className={` ${styles.email} ${styles.p}`}>{props.description}</p>
      <p className={` ${styles.email} ${styles.p}`}>
        Available quantity: {props.avl_qty}
      </p>
      <div>
        Requesting Quantity :
        <button onClick={() => setCount_modified(count + 1)}>+</button>
        <span>{count}</span>
        <button onClick={() => setCount_modified(count - 1)}>-</button>
        <button onClick={handlesubmit}>Request</button>
      </div>
    </div>
  </div>
);
}

```



# Test Cases

## Aim

To develop test cases for the Funded Project Tracking and Resource Management system and try to improve the design based on the results of testing

## Identification of Testing Scenarios

1. Check if user can be authenticated
2. Check if new user can register successfully
3. Check if new proposals can be submitted without errors
4. Check if proposal status can be modified suitably
5. Check if project can be created upon proposal approval
6. Check if proposal record persists after proposal rejection
7. Check if new project is created with all details
8. Ensure that new project creation references corresponding proposal
9. Check if resource groups can be created
10. Check if resources can be added to corresponding resource groups
11. Check if resources can be assigned to projects
12. Ensure that resources are assigned, respecting the inventory data
13. Ensure valid user rights for each operation
  - a. Resource can be managed only with resource manager rights
  - b. User records can be managed only with admin rights
  - c. Proposal approval status can be updated only with admin rights
  - d. Proposals can be submitted only with user access
  - e. Project updates and outcomes can be registered only by corresponding project members
14. Check if resources assigned to projects can be reclaimed successfully
15. Check if resource fault reporting works to raise tokens
16. Check whether resource fault tokens can be resolved by the admin successfully

## Test Cases

TEST CASE ID	TEST SCENARIO	TESTING STEPS	TEST DATA	EXPECTED OUTCOME	ACTUAL OUTCOME	PASS OR FAIL
T01	User authentication	Enter login credentials like user id and password, submit the credentials	userid: jag password: 1	Invalid (incorrect password)	Invalid	Pass
T02	User authentication	Enter login credentials like user id and password, submit the credentials	userid: jag Password: 1234	Valid	Valid	Pass
T03	New user registration	OAuth verification	Google Token: <random-string>	Invalid token	Invalid token	Pass
T04	New user registration	OAuth verification	Google Token: <from-auth-server >	Valid token	Valid token	Pass
T05	Proposal Submission	Navigate to proposal submission, fill details and submit the form	Guide is NOT faculty	Invalid guide details	Invalid guide information	Pass



<b>T06</b>	Proposal Submission	Navigate to proposal submission, fill details and submit the form	category: Seed requested page: available	Proposal submitted	Proposal submitted	Pass
<b>T07</b>	Project leader not duplicated in members	Navigate to proposal submission, fill details submit form	Leader is entered in members	Invalid proposal form — duplicate leader entry	Invalid proposal form	Pass
<b>T08</b>	Project guide in proposal in faculty	Navigate to proposal submission, fill details submit form	Leader is NOT entered in members	Valid proposal form	Valid proposal form	Pass
<b>T09</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Resource assigned for external project	Invalid assignment	Invalid assignment	Pass
<b>T10</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Resource assigned for internal project	Valid assignment	Valid assignment	Pass
<b>T11</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Attempting assignment of more quantity that available	Insufficient resource quantity	Insufficient resource quantity	Pass

<b>T12</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Attempting vaid quantity assignment	Resources assigned	Resources assigned	Pass
<b>T13</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Attempting assignment of already assigned resources	Resource already assigned	Resource already assigned	Pass
<b>T14</b>	Resource Assignment for Project	Navigate to resource assignment page, assign resources	Attempting assignment of unassigned available assigned resources	Resource assigned	Resource assigned	Pass
<b>T15</b>	Project updates	Navigate to working projects page, submit new update	Record a project update within 2 days of previous update	Too frequent update	Too frequent update	Pass
<b>T16</b>	Project updates	Navigate to working projects page, submit new update	Record a project outcome after 2 days of previous update	Update submitted	Update submitted	Pass
<b>T17</b>	Project outcomes	Navigate to working projects, submit new outcome	Record a project update within 2 days of previous outcome	Too frequent project outcome update	Too frequent project outcome update	Pass

<b>T18</b>	Project outcomes	Navigate to working projects, submit new outcome	Record a project update after 2 days of previous outcome	Outcome update submitted	Outcome update submitted	Pass
<b>T19</b>	Resource Group creation	Navigate to resources inventory, add new resource group	Attempt to create a duplicate resource group	Resource group NOT created	Resource group NOT created	Pass
<b>T20</b>	Resource Group creation	Navigate to resources inventory, add new resource group	Attempt to create a new unique resource group	Resource group created	Resource group created	Pass
<b>T21</b>	User registration	Use the google OAuth service to register user	Attempt to use admin or resource manager role without access key	Registration unauthorized	Registration not permitted	Pass
<b>T22</b>	User registration	Use the google OAuth service to register user	Attempt to use admin or resource manager role with access key	Registration authorized	Registration permitted	Pass
<b>T23</b>	Resource allocation	Navigate to resource assignment, assign resources	Attempt to assign resources without resource manager access	Unauthorized operation	Unauthorized operation	Pass

<b>T24</b>	Resource allocation	Navigate to resource assignment, assign resources	Attempt to assign resources without resource manager access	Resources assigned	Resources assigned	Pass
<b>T25</b>	Project approval	Navigate to projects page, approve proposal	Attempt to approve project without admin rights	Unauthorized access	Unauthorized access	Pass
<b>T26</b>	Project approval	Navigate to projects page, approve proposal	Attempt to approve project with admin rights	Proposal approved. Project created	Proposal approved and project created	Pass
<b>T27</b>	Project approval	Navigate to projects page, approve proposal	Attempt to reject project without admin rights	Unauthorized access	Unauthorized access	Pass
<b>T28</b>	Project approval	Navigate to projects page, approve proposal	Attempt to approve project without admin rights	Proposal rejected	Proposal rejected	Pass
<b>T29</b>	Proposal submission	Navigate to proposal submission, submit proposal	Attempt submission with PDF size over 8MB	Proposal not submitted	Proposal not submitted	Pass

<b>T30</b>	Proposal submission	Navigate to proposal submission, submit proposal	Attempt submission with PDF within limit and with valid sentinel characters	Proposal submitted	Proposal submitted	Pass
<b>T31</b>	Proposal status updation	Navigate to proposals page, make project decision update	Attempt to approve and already approved/rejected proposal	Operation invalid	Operation invalid	Pass
<b>T32</b>	Proposal status updation	Navigate to proposals page, make project decision update	Attempt to reject an already approved/rejected proposal	Operation invalid	Operation invalid	Pss
<b>T33</b>	Proposal status updation	Navigate to proposals page, make project decision update	Attempt to approve a proposal that has approval status pending	Proposal approved. Project created	Proposal approved, Project created	Pass
<b>T34</b>	Proposal status updation	Navigate to proposals page, make project decision update	Attempt to reject a proposal that has approval status pending	Proposal rejected	Proposal rejected	Pass
<b>T35</b>	Resource fault reporting	Navigate to resources page, resort fault	Attempt to mark a resource as faulty without resource manager access	Unauthorized access	Unauthorized access	Pass

T36	Resource fault reporting	Navigate to resources page, resort fault	Attempt to mark a resource as faulty with resource manager access	Faulty resource token created	Faulty resource token made	Pass
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# Future Improvements

The current iteration simplified the implementation owing to the fact that this is a functional prototype and deals with a small amount of data. A range of improvements are still possible and some of them are listed in this section:

## Incremental Content Rendering

The number of components, cards in the list of project, user, and proposals is less than a 100. But this may not be the case after deploying for production. This could cause slow performance or even crash the system. A better way would be to render content incrementally. Only the content visible to the user in one viewport will be rendered — reduces the number of components rendered in a single page, thereby increasing the performance, and at the same time allowing the user to scroll through or search through all the content. Native package's of ReactJS, like ***react-infinite-scroll*** can be used to implement the above concept.

## Simultaneous Multi-Resource Allocation

Since there were only less resources we created , we didn't want conflicts when team members allocated resources.hence only allowed for one resource allocation at a time.For future feature improvements, multiple resource allocation can be made possible accounting for each lesser number assigned issue with an alert box, assuming only a few resource managers will be active at any given point of time.

## Adaptable and Elegant Styling Alternatives

In the project we have used plain CSS to design for each component and text in the project. In the future we might use utility tools like Tailwind CSS, to further make the styling concise, adaptable and at par with the latest trends.

## An Inter-Site Notification Service

Since the broad objective of the project did not need a notification system, we have not added this feature to the current iteration of the project. This could be helpful and help add responsiveness to the application, to notify of project completion, proposal acceptance, rejections, and other actions done by fellow users using the application.