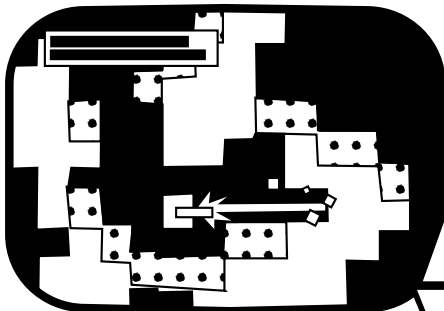# METROIDVANIA

OPENSOURCE GAME

EXPLORE, FIGHT, IMPROVE, REPEAT!

1kb

Javascript

```
<body onload='X=(x,y,c,h)=>Q((y-(p.y-9)*Z)*S,S,c-(u=y>50)*3,S-h,(x-(p.x-9)*Z)*S);W=(x,y)=>v=x
<0|y<0|x>s|y>s|Q[(y|0)*s+x|0];H=e=>{for( f of"wSxyzdjbrat")e[f]=+[e[f]];with(e)return W(x+j,y)
?w?e=Q[(y|0)*s+x+j|0]=0:j/=-r:x+=j,b+=a,W(x,y+b)?b/=-r:y+=b,X(x-D,y-d,c,z),S?o+=e=N[F](f=>f.w
*!L(f,e))==0:t*=2,t<1E3/q&&e};L=(a,b)=>a.x-b.x|a.y-b.y|0;K=onkeyup=onkeydown=x=>K[x.key]=!!x.
type[5]/5 ;h=!setInterval(_=>{Z=!K.g;S=2+Z*7;h?Q(0,l,9,l,0):m=[N=[q=s=70]];for(o=s*s;o--;h?Q[
o]&&X(o%s,(o/s|0)-X[o],5+Q[o-s],-2):m[o]=R(N[s-o]={d:D=.5,c:7,r:1,x:R(p={c:4,r:9,d:1})*s,y:R(
l=C.width=C.height=140)*s,j:R(c=C.getContext`2d`)-D,b:R(Q=(y,s,o,h=3,x=4)=>c.fillRect(x|0,y|0
,s,h,c.fillStyle="#"+o*123))-D,a:X[o]=R(H(K))/9-.06,S})<D)R=Math.random;h||m[ F="filter"]((e,
i)=>{h=s;for( b=0,j=9;j--;Q[i]=b>4-e)b+=j-4&&m[j%3*s+i-s-1+j/3|0]});N=N[F](H);H(p);with(p)Z&&
(j= K.d-K.a,b-=b<0&&v*K.w&&D-q/240,j*K.f?N[l]={c:R()*9|0,w:1,t:1,z:6,x,y:y-D, j:j*4}:a=-~u/50
,X(x-D+j,y-D,1,6),Q(4,s,1,9), Q(5,q=o,6),Q(9,h,4)), h-=N[F](f=>f.S*!L(f,p))!=0;for(i=l;i-=2;)
Q( i,l,9,1,0)},40)'><canvas id=C style=position:absolute;width:100%;height:100%;left:0;top:0>
```