

```
message Product {  
    ...  
    repeated string refs = 10;  
    message Vote {  
        string name = 1;  
        string text = 2;  
    }  
    Vote vote = 11;  
}
```

```
message Product {  
    ...  
    string ref = 10;  
    message Vote {  
        string name = 1;  
        string text = 2;  
    }  
    repeated Vote vote = 11;  
}
```

↑GRPG↓