Portfolio

Park Minchul

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Intro

- Park Minchul
  - 1989.02.20

- Career
  - Kakao
    - 2014. 09 ~ Now
  - Hanwha Techwin
    - 2014. 01 ~ 2016. 9
  - Soongsil University
    - 2007.03 ~ 2014.02
  - Samsung Software Memebership
    - 2013.12 ~ 2014.01

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- Github : github.com/knightpop
- HackerRank : hackerrank.com/knightpop

Software Technical

- Language
  - Scala
  - Java
  - JavaScript
  - TypeScript
- Backend
  - Play Framework & Akka
  - Finatra
  - Spring
  - RxJava
- Frontend
  - React & Redux
- Infra
  - AWS & Azure
  - Mesos & Marathon & Docker

Certification

- Scala
  - Big Data Analysis with Scala and Spark
- Machine Learning
  - Machine Learning

BACKEND DEVELOP

{ REST }

Apache Thrift ™

User Info Management Server

kakao

IU

IU – User Info Management Server

- Programming Environments
  - OS : CentOS 7.2
  - Language : Scala
  - Framework : Finatra
  - Protocol: finagle-thrift
- Project Goal
  - CRUD and manage user information in kakao commerce(gift)
  - Gradually replace legacy Monolithic Service with Micro Service
    - Develop Micro Service using Finatra
- Project Result
  - Replace Monolithic Service Feature with Micro Service Server
  - Introduce finagle-thrift to team
  - Introduce Zookeeper to team
- Project Feature
  - Develop Micro Service Using Finatra
  - Server Cluster Management using Zookeeper
  - Fast response calling API and comfortable Integration with finagle-thrift

kakao

IU – User Info Management Server

- Development Role
  - Server
    - Build micro server using Finatra
  - Make ‘Easy to Use’ API by Write Thrift IDL
  - API Client
    - Write both Scala client and Java client to achieve ‘Easy to Use’ API
    - Develop new concept of user account to Kakao Gift Service
    - Make new API(V2) to Develop new concept of user account. But compatible to Legacy System
  - Migrate legacy system to micro Sever

kakao

XMPP Signaling

EJABBERD & TSUNG

ejabberd & Tsung

- Programming Environments
  - OS : AWS(Ubuntu 14.04 LTS)
  - language : Erlang, Scala
  - Framework : OTP, Akka
  - base open source solution – ejabberd

- Project Goal
  - Develop solution which replaces old Samsung SmartCam XMPP Server solution.
  - upgrade and additional development Open Source Solution, ejabberd to meet service plan
  - Develop Load Test Program to verify Signaling Server which can control millions camera
    - upgrade and additional development Tsung – Open source Load Test Program to meet service plan
    - Develop new Load Test Program using Scala & Akka

- Project Result
  - Upgrade and additional development ejabberd to meet service plan – 30,000 TCP Connection per 1 instance(AWS c4.large)
  - Upgrade and additional development Tsung to meet service plan – 60,000 TCP Connection per 1 instance(AWS r4.large)
  - Develop new XMPP Load Test Program to meet service plan base on Akka – 20,000 TCP Connection per 1 instance(AWS c4.large)

- Project Feature
  - Occur massive TCP traffic using Erlang / OPT
  - System & Erlang VM Configuration to accept massive TCP traffic and obtain resilliance
  - The experience of massive traffic and handling.

ejabberd & Tsung

- Development Role
  - ejabberd – Open Source Solution
    - Can maintain 30,000 TCP Connection per instance.
    - Develop system for 20 instances can handle 60,000 TCP Connection
  - Develop and change Tsung – Open Source Load Test Program
    - Make 60,000 TCP Connection per 1 instance
    - Can occur 200 TCP Connection per second
  - Develop New Load Test Program Using Scala & Akka
    - Make 20,000 TCP Connection per 1 instance
    - Can occur 800 TCP Connection per second

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Cloud VSaaS

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GAIA

Gaia – Cloud VSaaS

- Programming Environments
  - OS : AWS(Ubuntu 14.04 LTS) & Azure(Ubuntu 15.10)
  - Language : Scala, Java
  - Framework : Play, Akka
- Project Goal
  - VSaaS Live Video Streaming on AWS Cloud
  - Playback Server Accept RTSP Stream and store video
- Project Result
  - Implement Auto Scaling and we can playback fluently even serviced in 3g data communication. It`s Prototype
  - Develop playback server accept RTSP Video Stream and convert to MPEG-dash and send.
- Project feature
  - Service Signaling server using ejabberd.
  - Make EC2 Cluster Concurrent Server by Akka, Play
  - WebRTC Adaptive Streaming with Kurento Media Server

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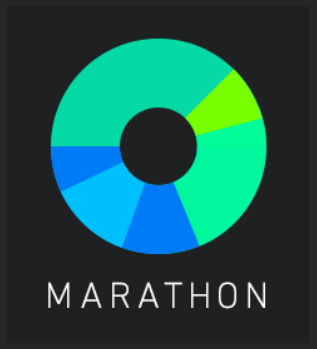
Gaia - Cloud VSaaS

- Development Role
  - Design and implement Live Streaming Server(POC)
    - Design and implement RTSP to WebRTC Transcoding, live streaming server using Kurento Media Server
  - Design and implement AWS Instance Cluster(POC) Management and Business Logic Server
    - Design and implement Auto Scaling Instance management and Business Logic Server using Play Framework
  - Design and implement RTSP Endpoint server to playback RTSP Camera Video(POC)
    - Design and implement RTSP Endpoint using GStreamer
  - Design and implement Playback Server(POC)
    - Design and implement Playback Server connected with AWS S3 by changing Open Source eDash-Packager

INFRA DEVELOP



Build AWS Cloud System

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SAMSUNG SMARTCAM

Build Samsung SmartCam V2 Architecture

- Development Environment
  - Cloud Platform: AWS
  - EC2, RDS(RDS), ElasticCache(Redis)
- Project Goal
  - With eJabberd, build new Architecture in Samsung SmartCam
- Project Feature
  - Compatible with legacy System
  - Affordable system which 4 million Camera connect at the same time

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Java 7 to Java 8

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SERVICE JAVA VERSION UP

Kakao Gift Service legacy Java Version up

- Development Environment
  - Play 1.4
  - Java 7
- Project Goal
  - Java version up to use API Client using Java 8
  - Migrate legacy system to Java 8 from Java 7
- Project Achievement
  - Migrate to Java 8 from Play 1.4 & Java 7
- Project Feature
  - Analysis Application base on Java migration document
  - Achieve resilience service by long run test

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µC/OS-II
The Real-Time Kernel

OTHERS

SAMSUNG
SOFTWARE
MEMBERSHIP

NVR/DVR Common

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S – CUBE PROJECT

S – Cube Project

- Programming Environments
  - OS : Ubuntu 12.04 LTS
  - Language : C++
- Project Goal
  - Make new generation NVR Platform To substitute existing Samsung Techwin NVR Platform, Sejong
- Project Result
  - Re-Design to concrete abstract Layer in exist architecture, and export hardware specific feature by XML to implement One Source Multiple Use
- Project feature
  - Collaboration with SRIB, India(Develop in India, in the field)
  - Aim One Source, Multiple Model

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S – Cube Project

- Development Role
  - Camera Manager
    - Design and implement Network Camera management and PTZ control in the same network using protocol ONVIF and open source gSoap
  - Log Service
    - Design and implement module to manage, store and search all logs made by NVR using SQLite and open source Kompex Wrapper
  - Code Coverage Test Case and Management
    - Code Test code to process Test Driven Development using Gcov, CPPUnit

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ARM Porting

UC – II OS

uC – II OS ARM Porting

- Programming Environments
  - OS : Ubuntu 12.04 LTS
  - Language : C / ARM Assembly
  - Target Board : Odroid 7
- Project Goal
  - Port one of the RTOS operated in Window, uC – II OS to ARM Chip.
- Project Result
  - Make uC-OS II only operated in Power PC and Intel Chip to operate in ARM Architecture
  - Implement Dynamic scheduling like Linux nice value. Before, its burden to engineer
- Develop Environment
  - Use s5pc110 Chip, used in Samsung Galaxy S
  - Use ARM-none-eabi Cross Compiler

µC/OS-II
The Real-Time Kernel

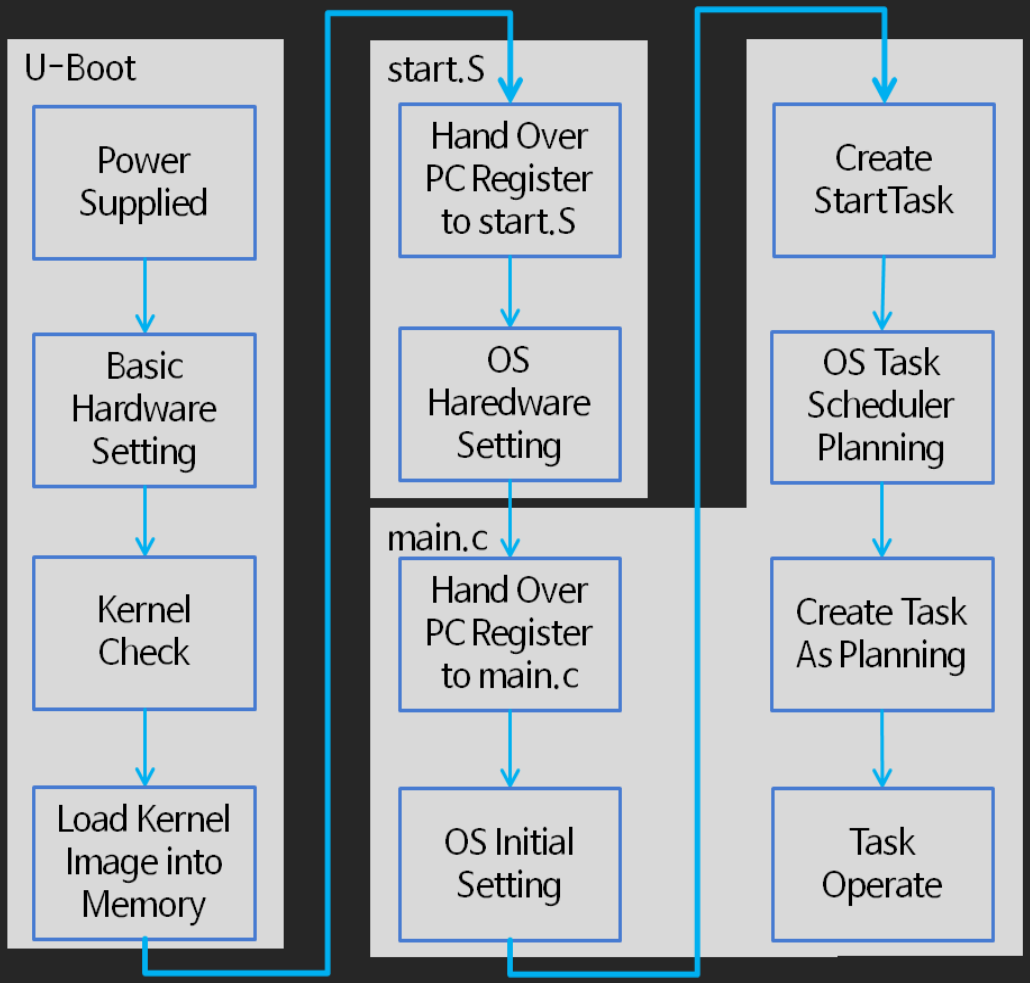
SOONGSIL UNIVERSITY 1897

uC – II OS ARM Porting

- Develop Role
  - Revise U-Boot and make it load uC – OS Kernel image in s5pc110 chip
  - Write uC – OS – II chip dependent hardware setting code by ARM Assembly to enter main entry
  - Code chip dependent driver like U-ART
  - Write interrupt code to context switch
  - Change uC-OS II Scheduler to use nice value like Linux
- Performance Test
  - Using Timer inside Board to Performance Test

uC – II OS ARM Porting

- uC – OS II Porting Kernel Operation



Samsung Techwin

NETWORK CAMERA VIDEO CONFERENCE

Network Camera Video Conference

- Programming Environments
  - OS : Window 7
  - Language : C#(WPF)
- Project Goal
  - Develop Program which supports existed Samsung Techwin CCTV to using Video Conference
- Project Result
  - Video Conference multiple people using CCTV and RTSP
- Project Feature
  - Re-Use Existed CCTV

SAMSUNG SOFTWARE MEMBERSHIP

Network Camera Video Conference

- Project Role
  - Program View and Business Logic
    - Design and implement Program View using WPF and All the Model Controller, Business Logic Module
  - Chatting Module
    - Design and implement to manage member, chatting room in chatting server
    - Design and implement Openfire chatting client using XMPP Library, AGS-XMPP
  - Vote Module
    - Design and implement vote module to vote specific subject in Video conference

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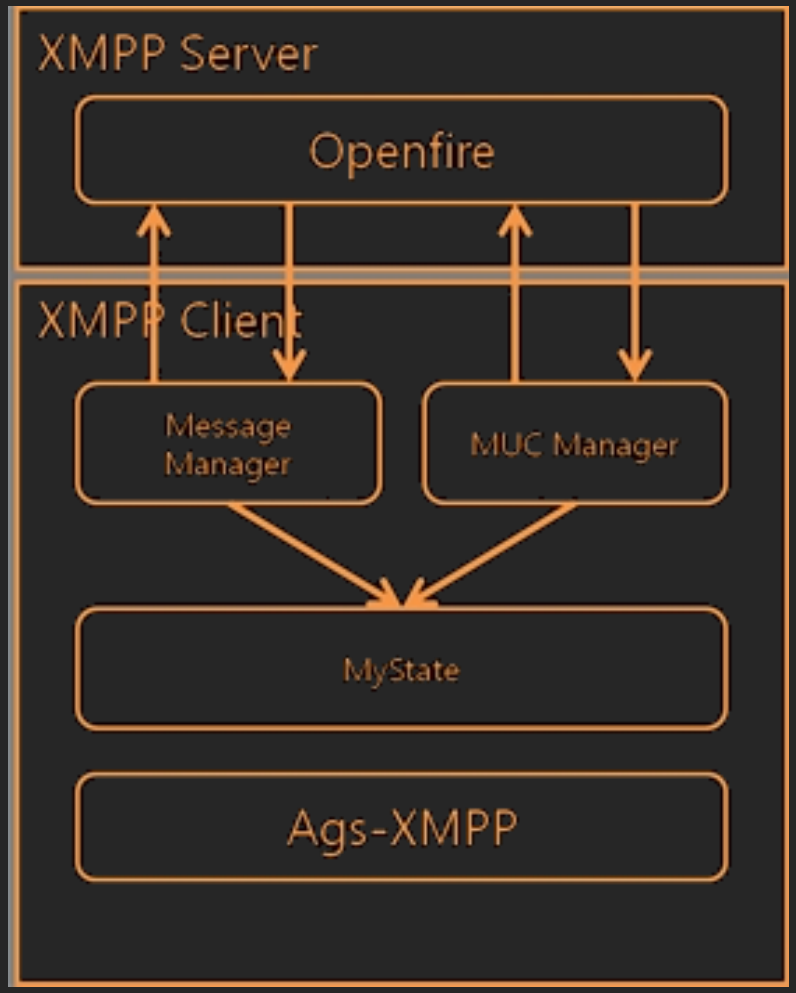
Network Camera Video Conference

- Chatting Module Block Diagram



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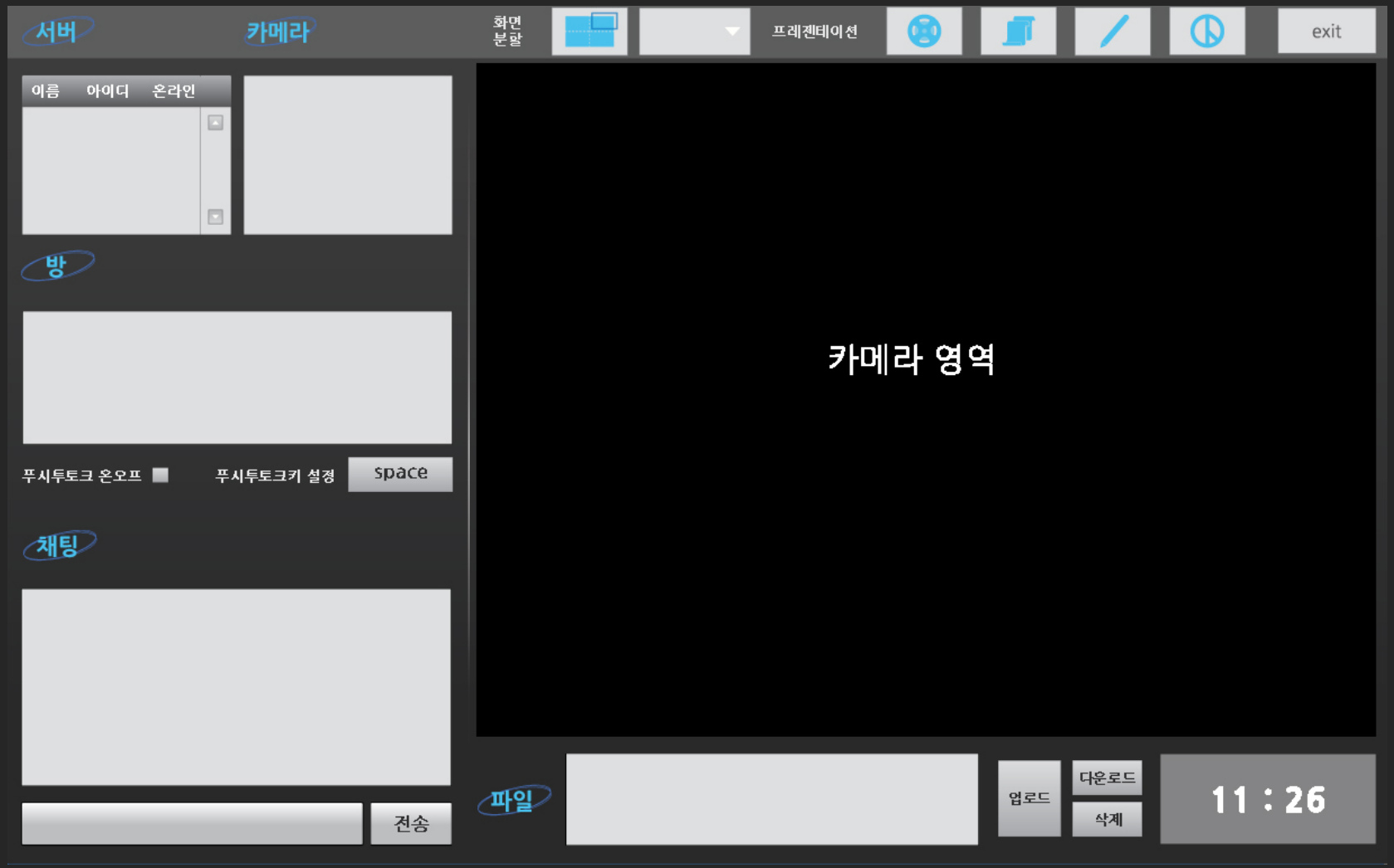
Network Camera Video Conference

- UI Design

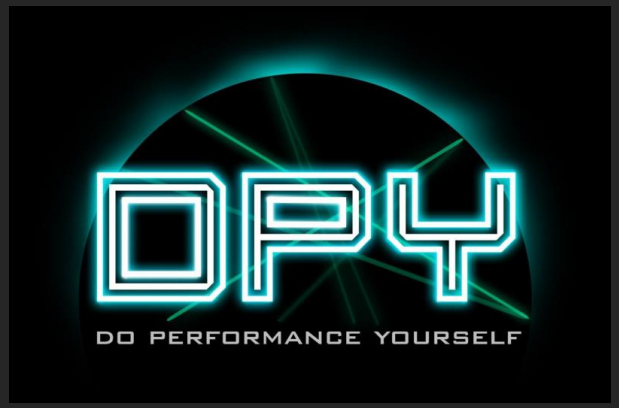


Do Performance Yourself

DPY

DPY – Do Performance Yourself

- Programming Environments
  - OS : Window 7
  - Language : C#(Unity3D)
- Project Goal
  - Develop Interaction Media Performance Content using Kinect
- Project Result
  - Develop interactive digital art React to user behavior
- Project Feature
  - User motion capture using Machine Learning
  - Character Follow User by Unity 3D



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DPY – Do Performance Yourself

- Project Role
  - Implement 3D Interactive Interface
    - Implement user UI, 3D motion, effect using Unity 3D
  - Implement module interact user and character
    - Implement interact module by Kinect and Zigfu
  - Implement Business Logic combine with another module
    - Combine machine Learning Module and DSP Module

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DPY – Do Performance Yourself

- UI

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