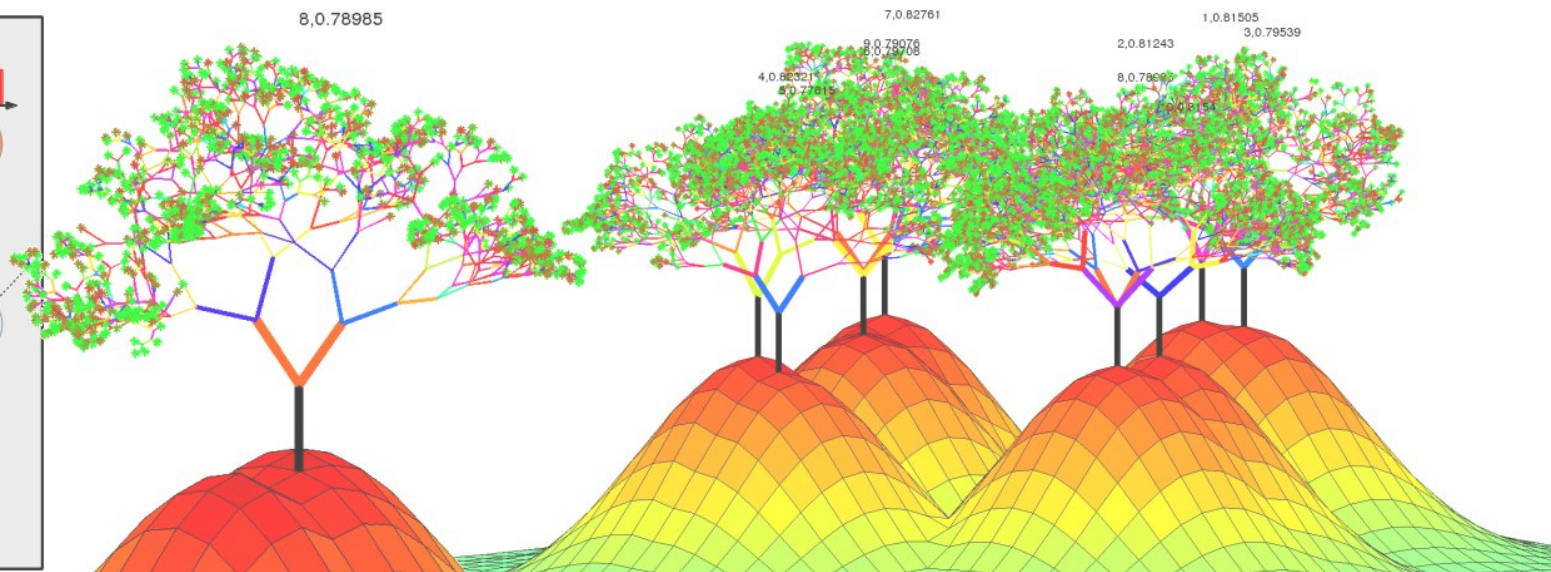
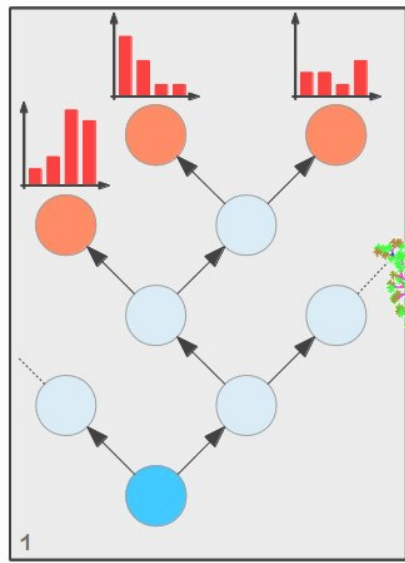


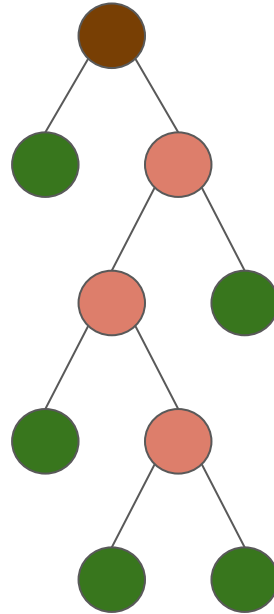
# Random Forest

Richard Olney, Nick Knowles  
{olneyr2, knowlen}@wwu.edu



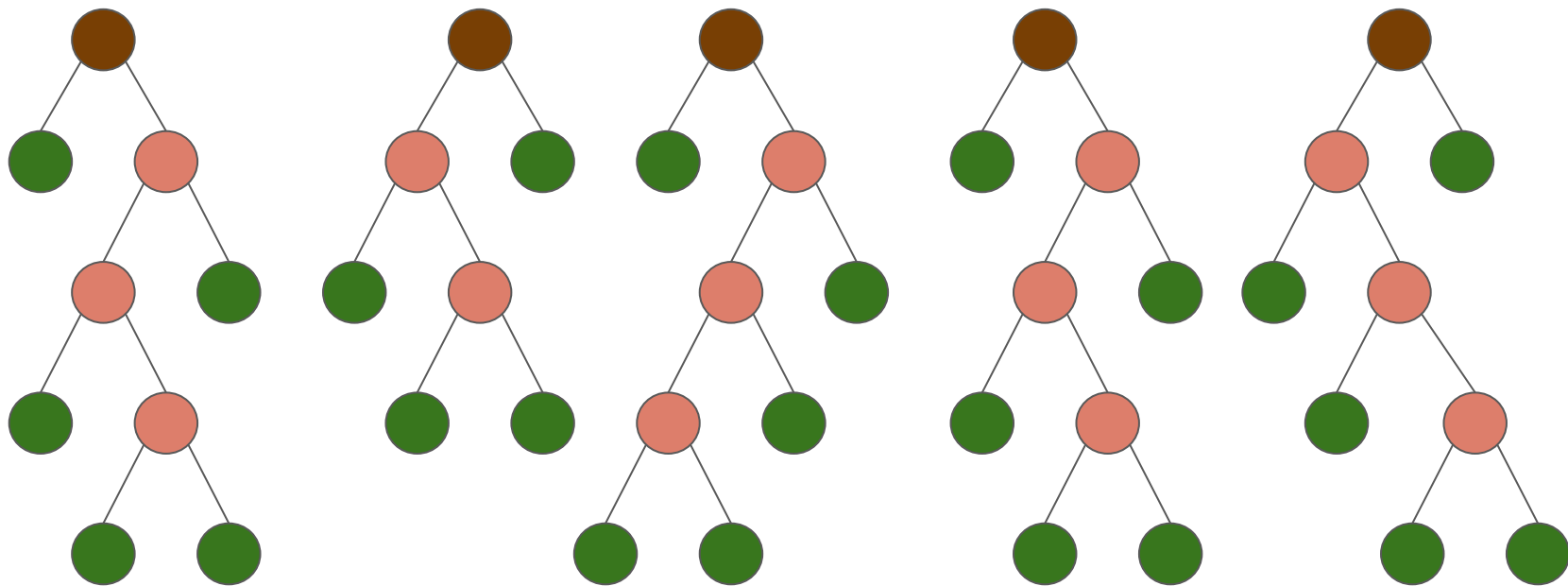
# Ensemble Model

Decision Trees



# Ensemble Model

## Decision Forest



# Tree bagging

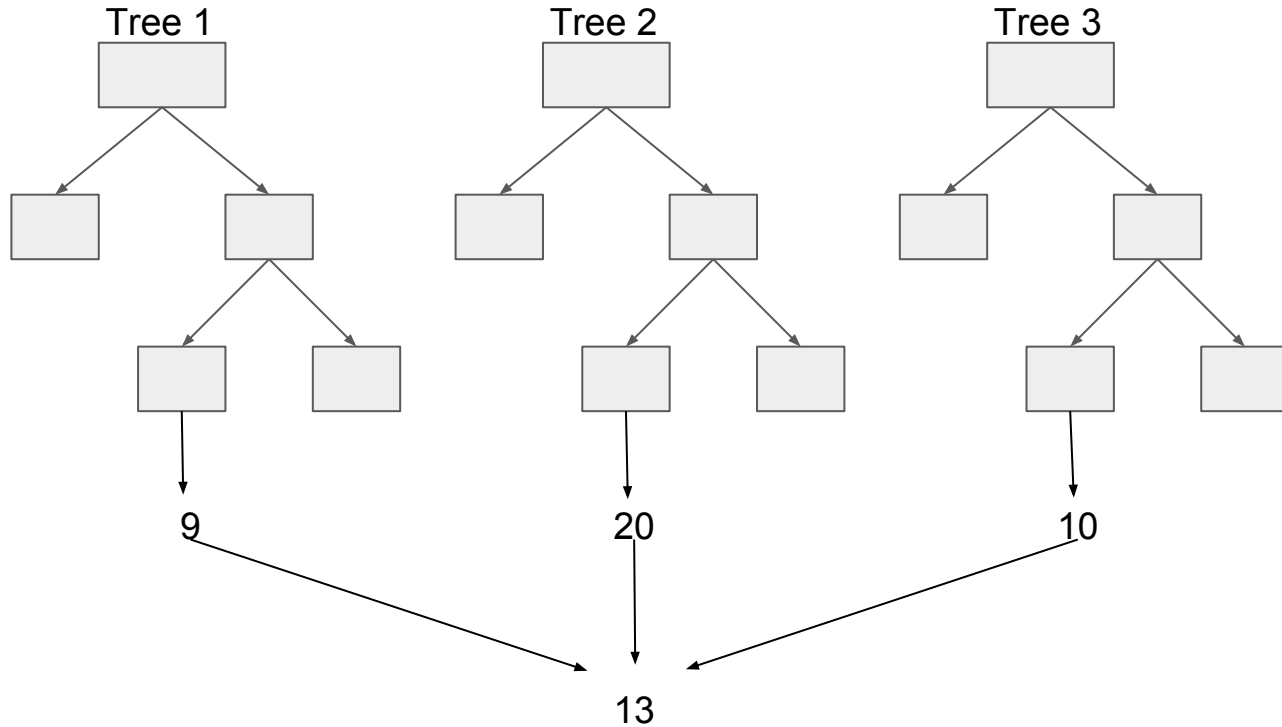
## Training

- Random forest is a supervised learning algorithm.
- From a data set of size  $N$ , select with replacement  $N$  training points for each tree in the forest.
- Grow/Train each tree on a subset of  $m$  randomly selected features.
- As the number of trees in the forest grows the more accurate it becomes.

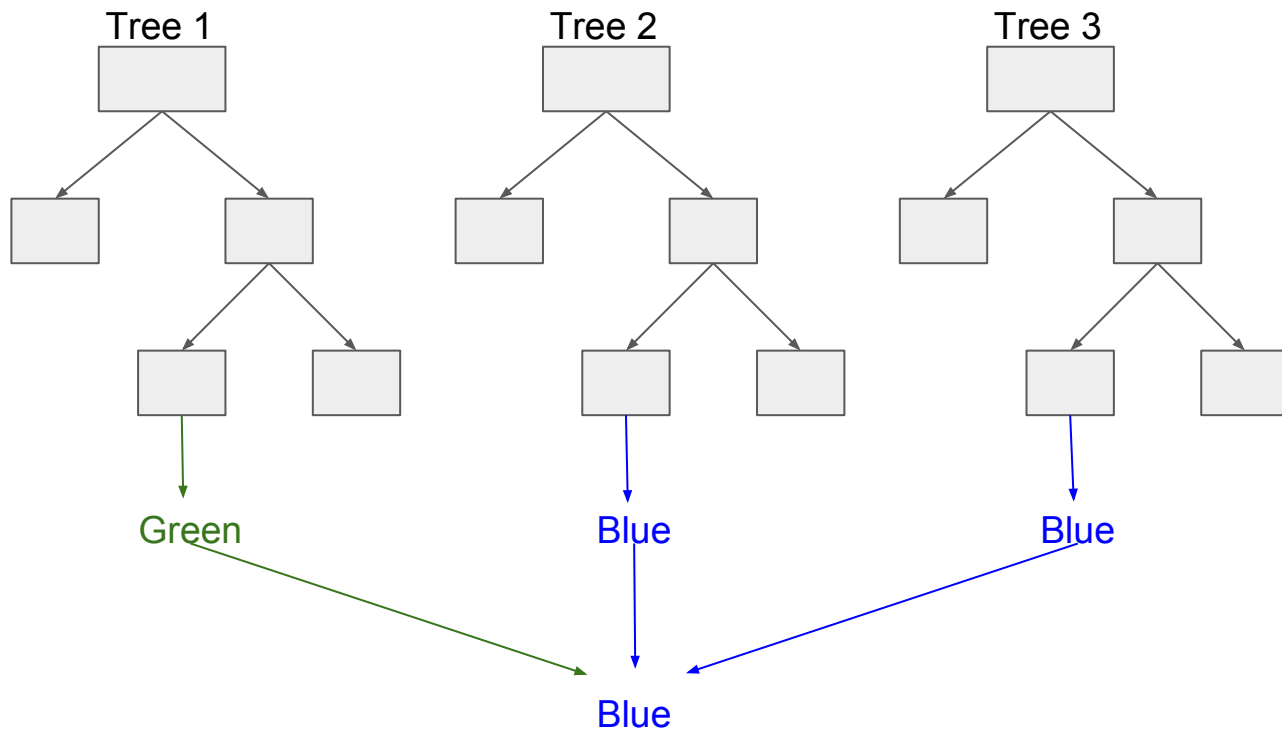
# Prediction

- For evaluation run the test sample through each decision tree in the forest and assess the results.
  - For a **regression** forest the prediction is the average of the predictions of all the trees.
  - For a **classification** forest the prediction is the majority class produced by the forest.

# Regression Forest



# Classification Forest



## Feature bagging

Randomly select a subset of  $m$  features to train each tree on.

Then use your favorite decision tree algorithm.



## Pseudo Code

- While less than the number of trees you want
  - Sample a new training set with replacement
  - Train a new tree using feature bagging
- End

# Why RF? Key Properties

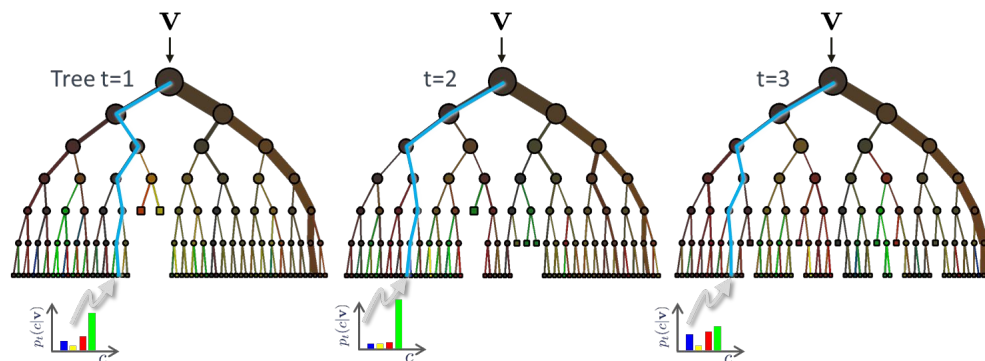
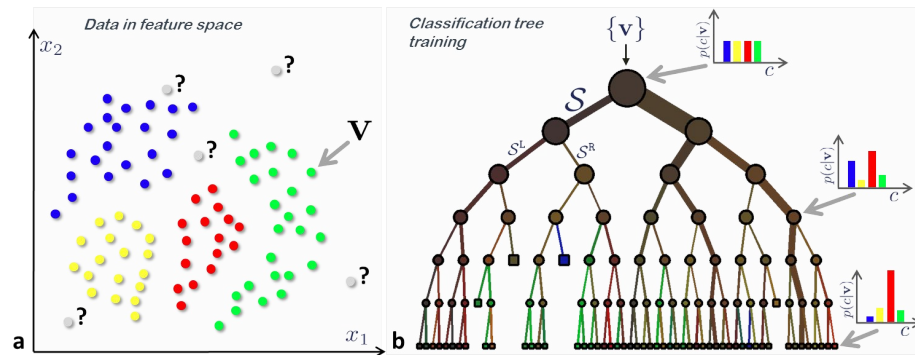
Low variance (hard to overfit)

Robust to noise

Can handle large, high dimensional data

Trivial to parallelize

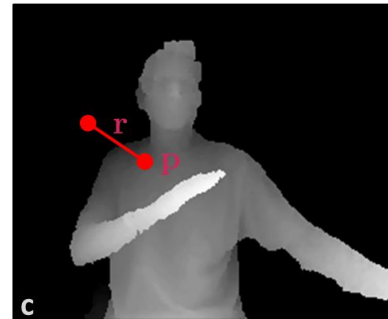
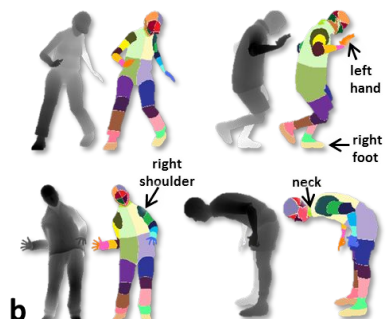
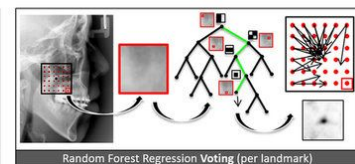
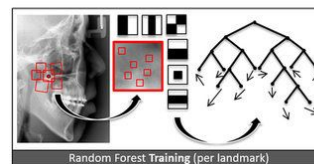
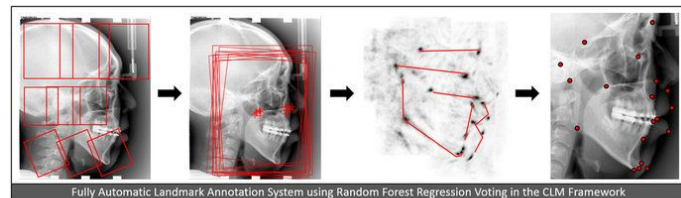
Can explain what features are most important towards some objective



# Applications In The World

Classification, Regression, Density Estimation, Clustering, Manifold Learning, ...

Quantitative finance  
Bioinformatics  
Natural language processing  
Recommender Systems  
Image, audio recognition  
cont...



# Hyperparameters

**Forest Size:** number of trees to bag.

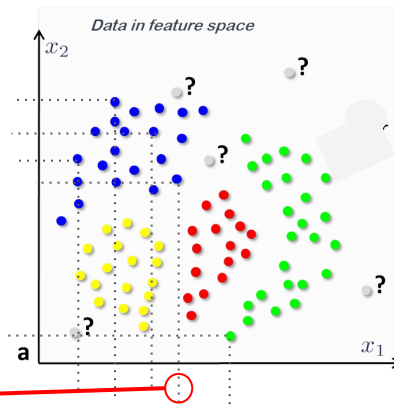
**Max Features:** Maximum number of features to consider when splitting a node.

**Tree Depth:** Maximum allowed distance from root node to leaf.

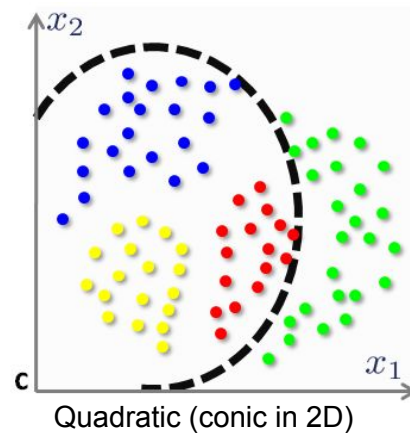
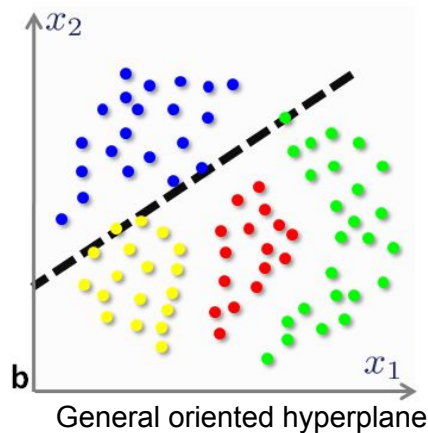
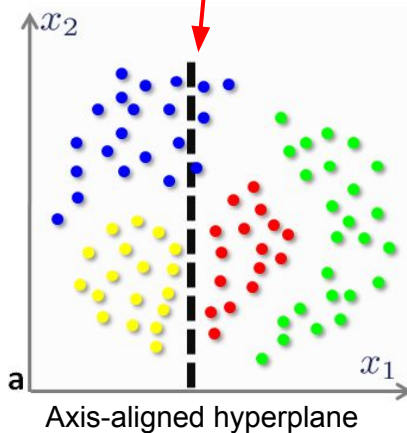
**Weak Learner:** Decision model (geometric primitive) that carves up input space.

# Hyperparameters

## Weak Learner



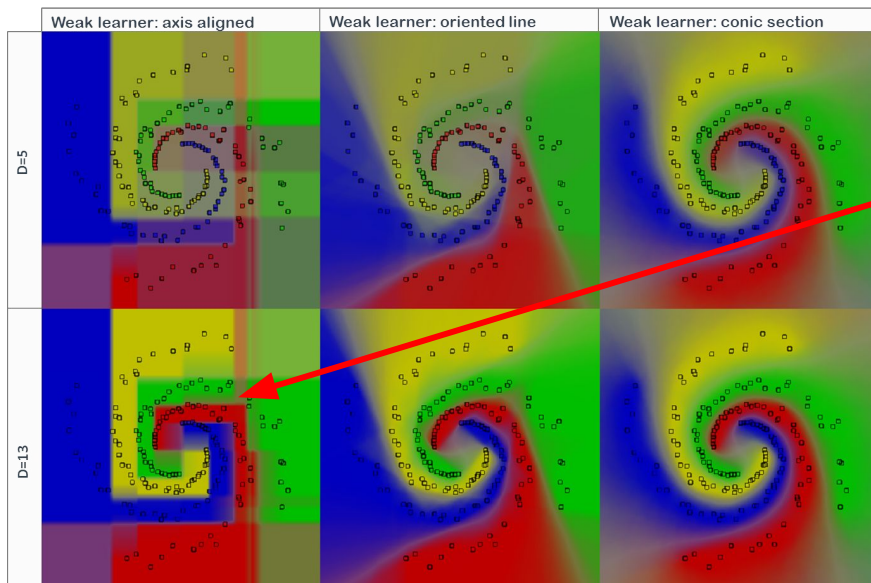
Selected decision boundary



# Hyperparameters

## Weak Learner

More complicated models produce higher quality of output confidence, but are less efficient to compute.



Blocky regions tend to indicate bad generalization

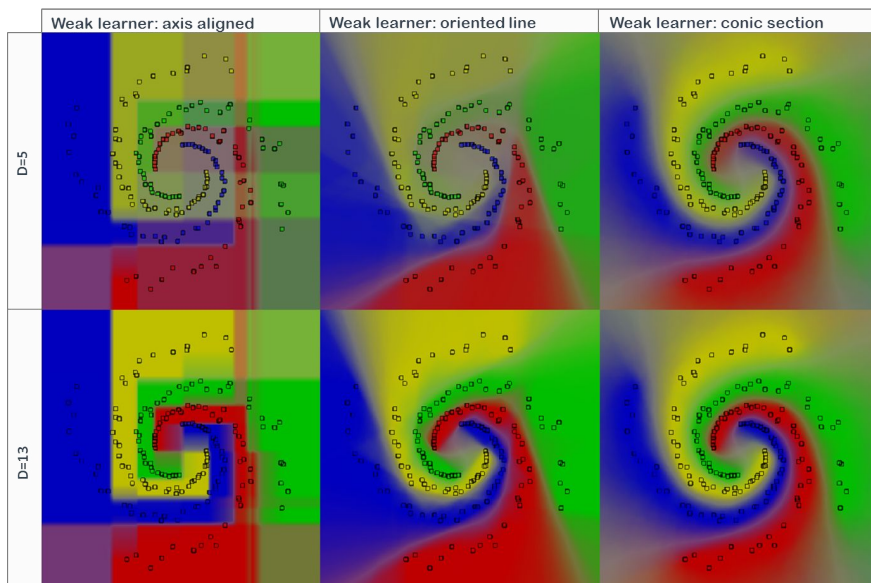
# Hyperparameters

## Max Features

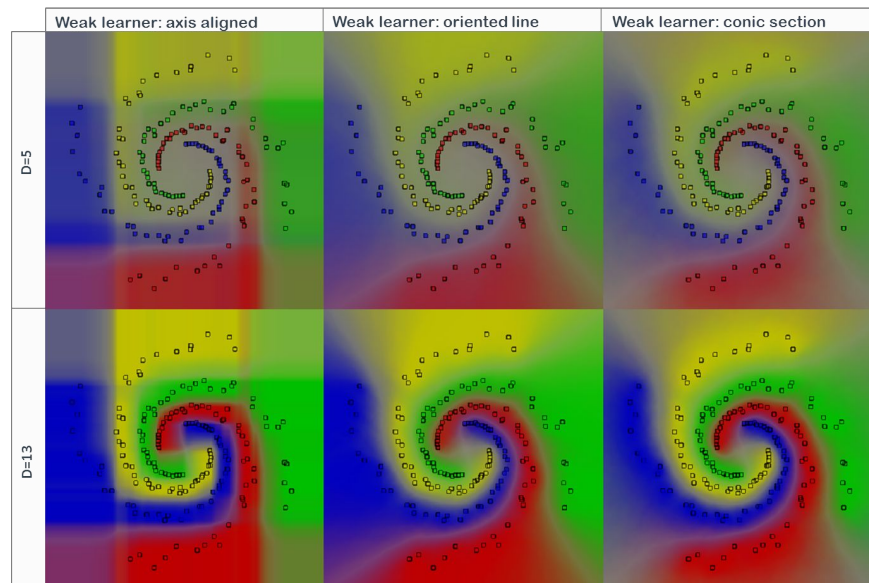
Using less features yields less correlated trees.

Lower confidence in classifications.

500 Max Features



5 Max Features



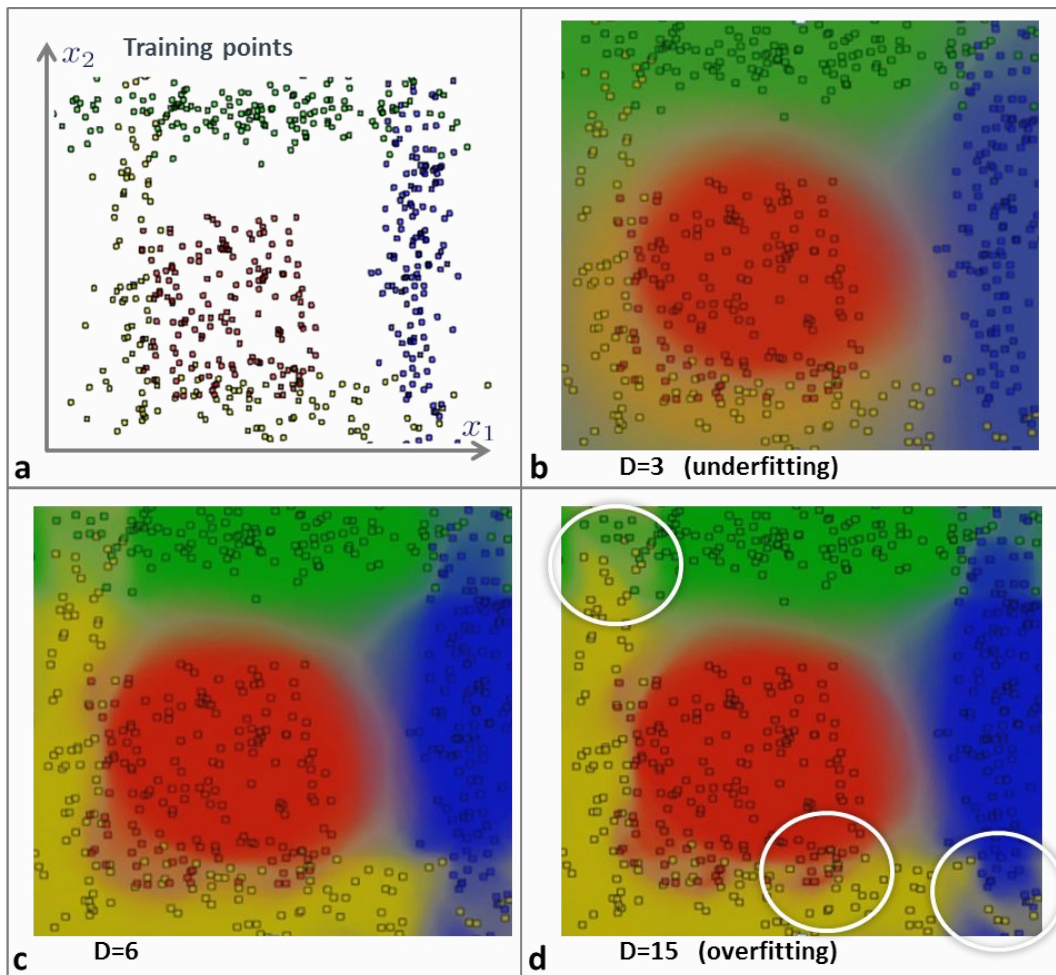


# Hyperparameters

## Tree Depth

Higher depth risks overfitting

Lower depth risks underfitting





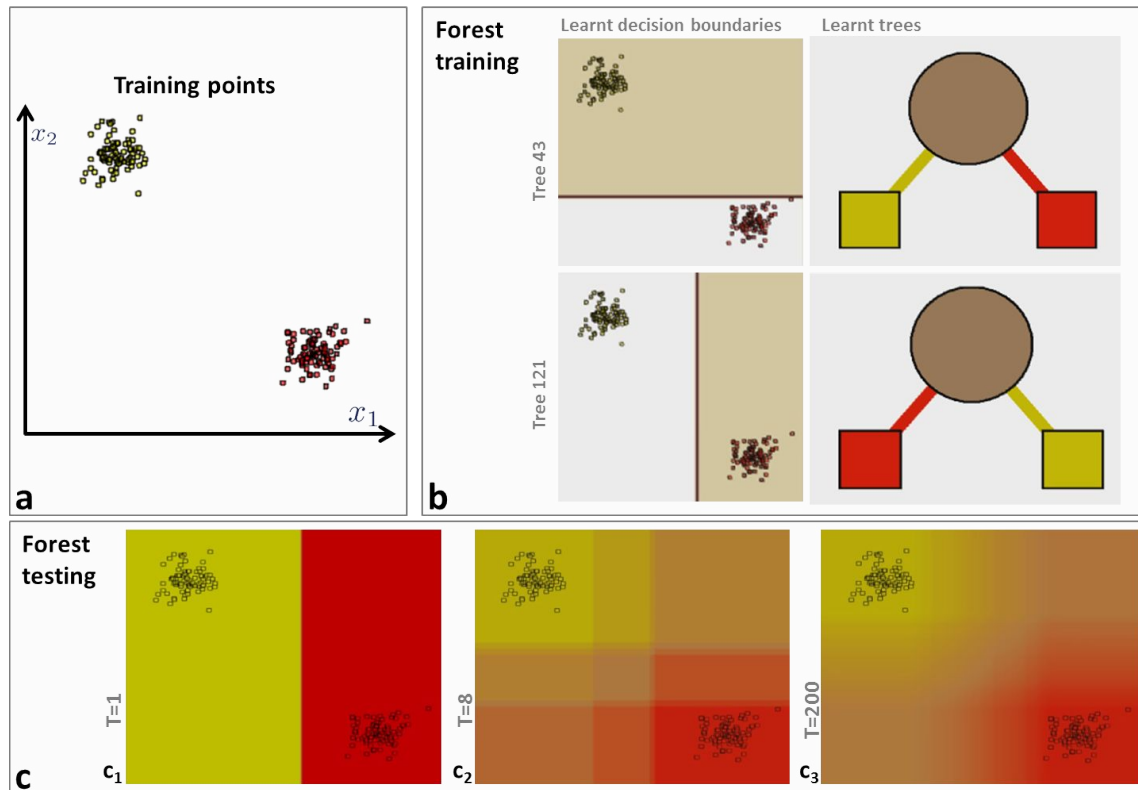
# Hyperparameters

## Forest Size

Larger forests give higher quality confidence regions.

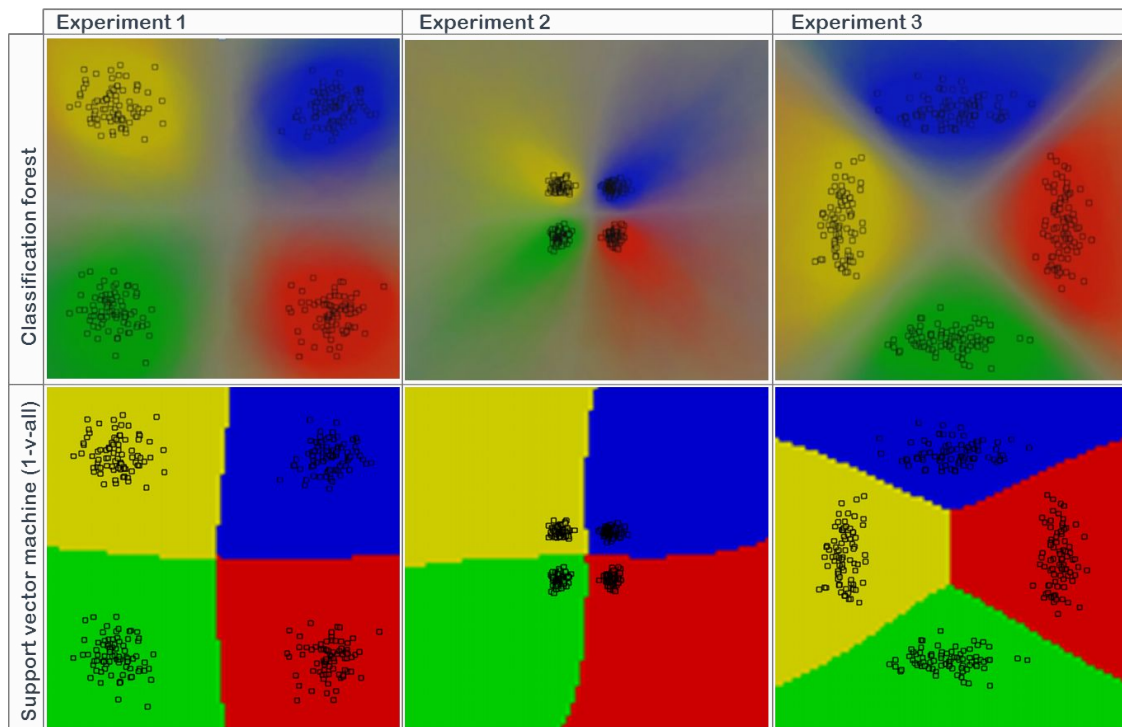
More trees = More compute

Tend to see diminishing returns after some threshold



# Comparison

## SVM vs. RF



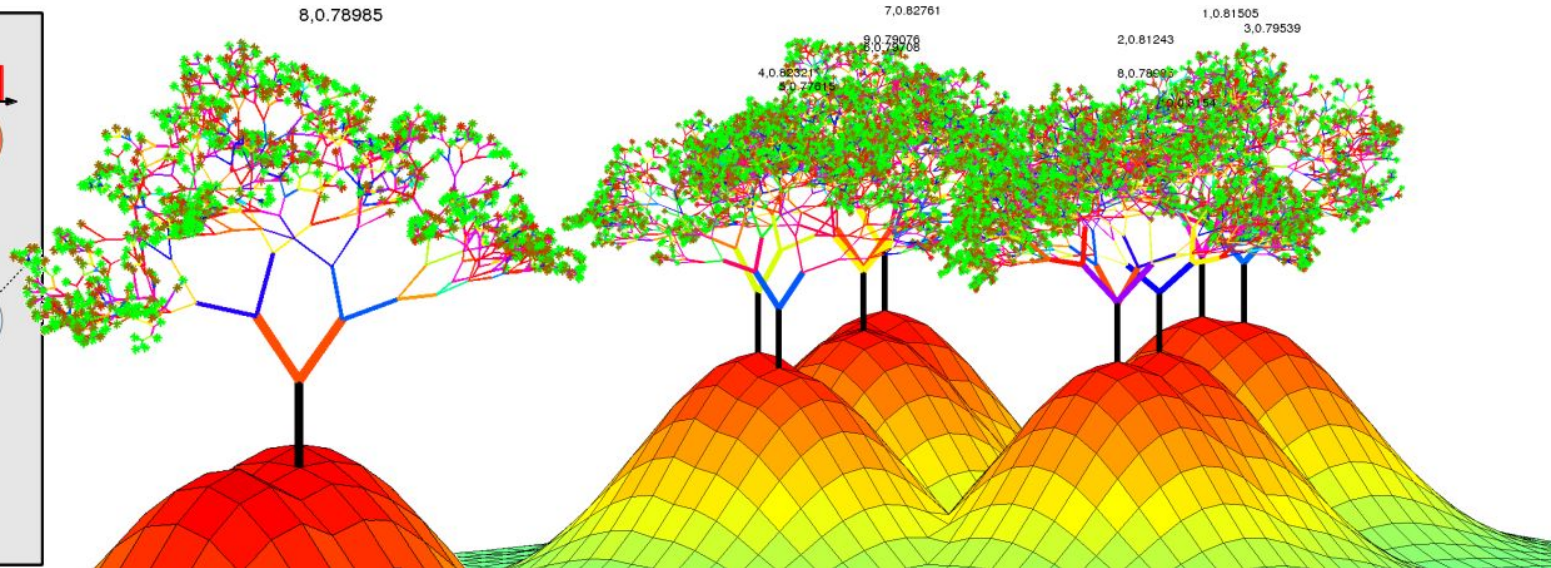
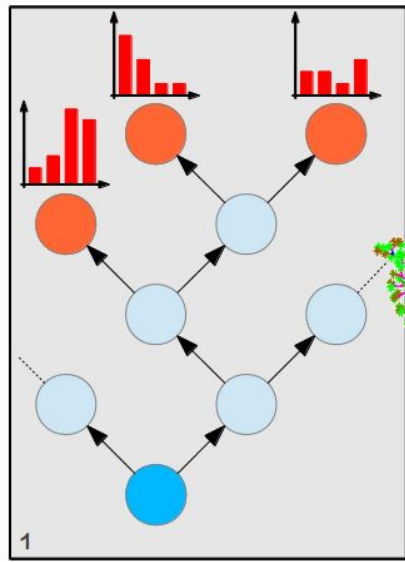
# Continued Learning..

Boosting

Extremely Random Forests

Isolation Forests

Microsoft Research Papers  
Scikit-learn documentation



# Resources and References

- [https://www.stat.berkeley.edu/~breiman/RandomForests/cc\\_home.htm](https://www.stat.berkeley.edu/~breiman/RandomForests/cc_home.htm)
- <http://scikit-learn.org/stable/modules/generated/sklearn.ensemble.RandomForestClassifier.html>
- [Real-Time Human Pose Recognition in Parts from Single Depth Images, Shotton 2013](#)
- [Decision Forests for Classification, Regression, Density Estimation, Manifold Learning, and Semi-Supervised Learning, Criminisi 2011](#)
- [Understanding Random Forest, Louppe 2015](#)

