







Battlefields

Level	Venue	Deadline	Sub/Accept
	PLDI – Programming Languages Design and Implementation	Mid November	250/20%
	SPLASH/OOPSLA - Systems, Programming, Languages and	Late March	200/25%
	CGO – Code Generation and Optimization	Early September	125/25%
	CC – Compiler Construction	Early November	75/25%

Other Conferences in each Dragon-Nesters can submit

Venue	Field	Deadln	Venue	Field	Deadln
POPL	PL	Jul	ISCA	Arch	Nov
ICSE	SE	Aug	SC	HPC	Apr
ICFP	PL	Mar	IPDPS	Sys	Oct
PACT	Arch	Mar	PPoPP	PL	Sep
ASPLOS	Sys	Aug	HPCA	HPC	Sep
MICRO	Arch	Nov	ICS	HPC	Jan
USENIX	Sys	Fev	S&P	Sec	Nov
ASE	SE	Apr	CCS	Sec	May

