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### 1. Intro

Context-free grammar defines a set of rules for connecting strings together, which is another way of representing languages. It works recursively describing the structure of the strings.

### 2. Definition

A **context-free grammar** is a 4-tuple  $(V,\Sigma,R,S)$  where:

- $\bullet$  Variables: a finite set of symbols, denoted V.
- **Terminals**: a finite set of letters, denoted by  $\Sigma$ , which is disjoint from V.
- Rules: a finite set of mappings, denoted by R, with each rule being a variable and a string of variables and terminals.
- Start variable: a member of V, denoted by S. It is usually the variable on the left-hand side of the top rule.

# 3. Generating Strings

- 1. Start from the starting symbol, read its rule.
- 2. Find a **variable** in the rule of the starting symbol and **replace it** with **a rule** of that variable.
- 3. Repeat step 2 until there are no variables left.

A **derivation** is a sequence of substitutions in generating a string. There may be more than one rule for a variable. Then we can use the " | " symbol to indicate "or".

For example:

$$S 
ightarrow bSa \mid ba$$

Respectively:

We say u derives v, or  $u \Rightarrow^* v$  if there is a derivation from u to v.

## 3.1. Example

$$S 
ightarrow aS \mid T$$
  $T 
ightarrow b \mid arepsilon$ 

# 4. Language of a Grammar

The language of grammar is all the strings that can be derived from the starting symbol using the rules of the grammar.

The formal definition is:

If 
$$G = (V, \Sigma, R, S)$$
 then  $L(G) = \{w \in \Sigma^* \mid S \Rightarrow^* w\}$ 

### 4.1. Example

We have the grammar  $G_2$ :

$$S 
ightarrow aS \mid T$$
 
$$T 
ightarrow b \mid \varepsilon$$

A few strings in  $L(G_2)$ :  $a, ab, b, \varepsilon, aa, aab$ , and **not** in  $L(G_2)$ : ba, abb, aabb.

We define it formally:

$$L(G_2) = a^* \cup a^*b = \left\{ a^i b^j \mid 0 \le i, 0 \le j \le 1 \right\}$$

## 5. Converting from Regular Expressions

### 5.1. Example 1

Let's convert  $ab^*$  to a context-free language:

- ullet  $b^*$  can be written as  $U o bU\midarepsilon$
- $ullet \ ab^*$  can be written as S o aU

In other words:

$$U 
ightarrow bU \mid arepsilon$$

### 5.2. Example 2

Let's convert  $ab^* \cup b^*$  to a context-free language:

- ullet  $b^*$  can be written as  $U o bU\midarepsilon$
- $ullet \ ab^*$  can be written as S o aU
- ullet U is just an "or", which can be written as

In other words:

$$S \,\rightarrow\, aU \,\mid\, U$$

$$U 
ightarrow b U \mid arepsilon$$

## 5.3. Example 3

Let's convert  $ab^+ \cup b^+b$  to a context-free language:

- ullet  $b^+$  can be written as  $U o bU\mid b$
- $ullet \ ab^+$  can be written as S o aU
- $ullet \ b^+ b$  can be written as S o bU

In other words:

$$S o aU \mid bU$$

$$U o bU \mid b$$

### 5.4. Example 4

Let's convert  $\Sigma^*a\Sigma^*$  , where  $\Sigma=\{a,b\}$  , to context-free language:

- ullet Strings starting with  $a,U o aX,X\in \Sigma^*$
- ullet Strings starting with  $b,U o bX,X\in \Sigma^*$
- ullet Empty string, U 
  ightarrow arepsilon

In other words:

## 5.5. Example 5

Let's convert  $\Sigma\Sigma\Sigma^+$ , a binary string of at least three in length, to context-free language:

- ullet  $\Sigma^+ = (a \cup b)^+$  which can be written as  $U o aU|bU|a \mid b$
- ullet  $\Sigma\Sigma^+$  can be written as  $V o aU\mid bU$
- ullet  $\Sigma\Sigma\Sigma^+$  can be written as  $S o aV\mid bV$

In other words:

$$S o aV \mid bV$$

$$V 
ightarrow aU \mid bU$$

$$U 
ightarrow a U |b U| a \mid b$$

Or, alternatively:

$$S 
ightarrow aaU|abU|baU \mid bbU$$

$$U \, \rightarrow \, aU|bU|a \, \mid \, b$$

