

LCC

1.0.0.

Generated by Doxygen 1.8.17

| | |
|---|----------|
| 1 about | 1 |
| 2 Todo List | 3 |
| 3 Namespace Index | 5 |
| 3.1 Namespace List | 5 |
| 4 Class Index | 7 |
| 4.1 Class List | 7 |
| 5 Namespace Documentation | 9 |
| 5.1 lcc_allocation_mod Module Reference | 9 |
| 5.1.1 Detailed Description | 9 |
| 5.1.2 Function/Subroutine Documentation | 9 |
| 5.1.2.1 lcc_reallocate_char2vect() | 9 |
| 5.1.2.2 lcc_reallocate_char3vect() | 10 |
| 5.1.2.3 lcc_reallocate_intmat() | 10 |
| 5.1.2.4 lcc_reallocate_intvect() | 10 |
| 5.1.2.5 lcc_reallocate_realmat() | 11 |
| 5.1.2.6 lcc_reallocate_realvect() | 11 |
| 5.2 lcc_aux_mod Module Reference | 11 |
| 5.2.1 Detailed Description | 12 |
| 5.2.2 Function/Subroutine Documentation | 12 |
| 5.2.2.1 inv() | 12 |
| 5.2.2.2 lcc_canonical_basis() | 12 |
| 5.2.2.3 lcc_center_at_box() | 13 |
| 5.2.2.4 lcc_center_at_origin() | 13 |
| 5.2.2.5 lcc_get_coordination() | 14 |
| 5.2.2.6 lcc_get_reticular_density() | 14 |
| 5.2.2.7 lcc_parameters_to_vectors() | 14 |
| 5.2.2.8 lcc_vectors_to_parameters() | 15 |
| 5.3 lcc_build_mod Module Reference | 15 |
| 5.3.1 Detailed Description | 15 |
| 5.3.2 Function/Subroutine Documentation | 16 |
| 5.3.2.1 lcc_add_randomness_to_coordinates() | 16 |
| 5.3.2.2 lcc_bravais_growth() | 16 |
| 5.3.2.3 lcc_build_slab() | 17 |
| 5.3.2.4 lcc_plane_cut() | 17 |
| 5.4 lcc_check_mod Module Reference | 18 |
| 5.4.1 Detailed Description | 18 |
| 5.4.2 Function/Subroutine Documentation | 18 |
| 5.4.2.1 lcc_check_periodicity() | 18 |
| 5.5 lcc_compute_mod Module Reference | 18 |
| 5.5.1 Detailed Description | 19 |

| | |
|--|----|
| 5.5.2 Function/Subroutine Documentation | 19 |
| 5.5.2.1 lcc_compute_roughness() | 19 |
| 5.6 lcc_constants_mod Module Reference | 19 |
| 5.6.1 Detailed Description | 20 |
| 5.7 lcc_lattice_mod Module Reference | 20 |
| 5.7.1 Detailed Description | 20 |
| 5.7.2 Function/Subroutine Documentation | 20 |
| 5.7.2.1 lcc_add_base_to_cluster() | 21 |
| 5.7.2.2 lcc_add_randomness() | 22 |
| 5.7.2.3 lcc_check_basis() | 22 |
| 5.7.2.4 lcc_fcc() | 22 |
| 5.7.2.5 lcc_get_besttranslations() | 23 |
| 5.7.2.6 lcc_make_lattice() | 23 |
| 5.7.2.7 lcc_minimize_from() | 24 |
| 5.7.2.8 lcc_read_base() | 24 |
| 5.7.2.9 lcc_sc() | 25 |
| 5.7.2.10 lcc_set_atom_type() | 25 |
| 5.7.2.11 lcc_triclinic() | 26 |
| 5.8 lcc_lib Module Reference | 26 |
| 5.8.1 Detailed Description | 27 |
| 5.9 lcc_mc_mod Module Reference | 27 |
| 5.9.1 Detailed Description | 27 |
| 5.10 lcc_message_mod Module Reference | 27 |
| 5.10.1 Detailed Description | 27 |
| 5.10.2 Function/Subroutine Documentation | 28 |
| 5.10.2.1 lcc_print_error() | 28 |
| 5.10.2.2 lcc_print_intval() | 28 |
| 5.10.2.3 lcc_print_message() | 28 |
| 5.10.2.4 lcc_print_realmat() | 29 |
| 5.10.2.5 lcc_print_realval() | 29 |
| 5.10.2.6 lcc_print_realvect() | 29 |
| 5.10.2.7 lcc_print_warning() | 30 |
| 5.11 lcc_parser_mod Module Reference | 30 |
| 5.11.1 Detailed Description | 30 |
| 5.11.2 Function/Subroutine Documentation | 30 |
| 5.11.2.1 lcc_parse() | 31 |
| 5.11.2.2 lcc_write_coords() | 31 |
| 5.12 lcc_regular_mod Module Reference | 31 |
| 5.12.1 Detailed Description | 32 |
| 5.12.2 Function/Subroutine Documentation | 32 |
| 5.12.2.1 lcc_spheroid() | 32 |
| 5.13 lcc_string_mod Module Reference | 32 |

| | |
|--|-----------|
| 5.13.1 Detailed Description | 32 |
| 5.13.2 Function/Subroutine Documentation | 33 |
| 5.13.2.1 lcc_get_word() | 33 |
| 5.13.2.2 lcc_split_string() | 33 |
| 5.14 lcc_structs_mod Module Reference | 33 |
| 5.14.1 Detailed Description | 34 |
| 5.15 lcc_template_mod Module Reference | 34 |
| 5.15.1 Detailed Description | 34 |
| 5.15.2 Function/Subroutine Documentation | 34 |
| 5.15.2.1 lcc_template_subroutine() | 34 |
| 6 Class Documentation | 35 |
| 6.1 lcc_structs_mod::build_type Type Reference | 35 |
| 6.1.1 Detailed Description | 37 |
| 6.2 lcc_structs_mod::compute_type Type Reference | 37 |
| 6.2.1 Detailed Description | 37 |
| 6.3 lcc_structs_mod::lattice_type Type Reference | 38 |
| 6.3.1 Detailed Description | 39 |
| Index | 41 |

Chapter 1

about

title: Building LCC documentation

The folder (`src/docs{.sourceCode}`;) contains all the documentation relevant to both users and developers.

Prerequisites

- `[pdflatex]` Latex GNU compiler. pdfTeX is an extension of TeX which can produce PDF directly from TeX source, as well as original DVI files. pdfTeX incorporates the e-TeX extensions.
- `[doxygen]` Doxygen is a documentation system for C++, C, Java, Objective-C, IDL (Corba and Microsoft flavors) and to some extent PHP, C#, and D.
- `[sphinx]` Sphinx is a documentation generator or a tool that translates a set of plain text source files into various output formats, automatically producing cross-references, indices, etc. That is, if you have a directory containing a bunch of reStructuredText or Markdown documents, Sphinx can generate a series of HTML files, a PDF file (via LaTeX), man pages and much more.
- Any pdf viewer.
- Any web browser.

These programs can be installed as follows:

```
sudo apt-get install pdflatex
sudo apt-get install doxygen
sudo apt-get install dot2tex
sudo apt-get install python3-sphinx
pip3 install PSphinxTheme
pip3 install recommonmark
```

Build the full documentation

This will build all three types of docs (Sphinx, Doxygen, and latex):

```
make
```

The documentation that is build with Sphinx can be tested as follows:

```
firefox lcc.html
```

The file can be explored using any web browser.

One can also build any of the documentations separatly. For example, to build the Sphinx documentation, we can do:

```
make sphinx
```

Documenting

In order to add a documentation using Sphinx follow these steps:

: 1) make a file with a proper name under `./sphinx-src/source/{sourceCode}`. For example: `MYPAGE.md{sourceCode}`. 2) Add the documentation inside the file using "markdown" syntax. 3) Modify the file in `./sphinx-src/source/index.txt{sourceCode}` to include the documentation.

After modifying this file, recompile Sphinx by typing `make sphinx{sourceCode}`.

Chapter 2

Todo List

Subprogram `lcc_build_mod::lcc_bravais_growth` (nCycles, dTol, dTo, tCoordination, seed_file, r_inout)

Optimize the routine.

Subprogram `lcc_lattice_mod::lcc_triclinic` (Nx1, Nx2, Ny1, Ny2, Nz1, Nz2, lattice_vectors, supra_lattice_vectors, r_sy, verbose)

A angles_to_vectors transformation will be available.

Chapter 3

Namespace Index

3.1 Namespace List

Here is a list of all documented namespaces with brief descriptions:

| | | |
|------------------------------------|---|----|
| lcc_allocation_mod | Module for allocation operations | 9 |
| lcc_aux_mod | Module for auxiliary operations routines | 11 |
| lcc_build_mod | Module for generating the shapes after lattice is constructed | 15 |
| lcc_check_mod | Module for checking operations routines | 18 |
| lcc_compute_mod | Template module for contributing | 18 |
| lcc_constants_mod | A module to handle the constants needed by the code | 19 |
| lcc_lattice_mod | Module to hold routines for handling the lattice and lattice base | 20 |
| lcc_lib | Library module | 26 |
| lcc_mc_mod | Module for Monte Carlo related routines | 27 |
| lcc_message_mod | Module for printing through the code | 27 |
| lcc_parser_mod | This module controls the initialization of the variables | 30 |
| lcc_regular_mod | Module for generating regular shapes after lattice is constructed | 31 |
| lcc_string_mod | Module for manipulating strings | 32 |
| lcc_structs_mod | A module to handle the structures needed by the code | 33 |
| lcc_template_mod | Template module for contributing | 34 |

Chapter 4

Class Index

4.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

| | |
|--|----|
| lcc_structs_mod::build_type | |
| Build type | 35 |
| lcc_structs_mod::compute_type | |
| Compute type | 37 |
| lcc_structs_mod::lattice_type | |
| Lattice type to be read and extended | 38 |

Chapter 5

Namespace Documentation

5.1 lcc_allocation_mod Module Reference

Module for allocation operations.

Functions/Subroutines

- subroutine, public [lcc_reallocate_realvect](#) (vect, ndim)
To reallocate a real vector.
- subroutine, public [lcc_reallocate_realmat](#) (mat, mdim, ndim)
To reallocate a real mxn matrix.
- subroutine, public [lcc_reallocate_intvect](#) (vect, ndim)
To reallocate a real vector.
- subroutine, public [lcc_reallocate_intmat](#) (mat, mdim, ndim)
To reallocate an integer mxn matrix.
- subroutine, public [lcc_reallocate_char2vect](#) (vect, ndim)
To reallocate a character vector.
- subroutine, public [lcc_reallocate_char3vect](#) (vect, ndim)
To reallocate a character vector.

5.1.1 Detailed Description

Module for allocation operations.

5.1.2 Function/Subroutine Documentation

5.1.2.1 lcc_reallocate_char2vect()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_char2vect (  
    character(2), dimension(:), intent(inout), allocatable vect,  
    integer, intent(in) ndim )
```

To reallocate a character vector.

This will reallocate a character len=2 vector If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|--|
| <i>vect</i> | Character(2) 1D array. |
| <i>ndim</i> | Dimension to reallocate the vector to. |

5.1.2.2 lcc_reallocate_char3vect()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_char3vect (
    character(3), dimension(:), intent(inout), allocatable vect,
    integer, intent(in) ndim )
```

To reallocate a character vector.

This will reallocate a character len=3 vector. If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|--|
| <i>vect</i> | Character(3) 1D array. |
| <i>ndim</i> | Dimension to reallocate the vector to. |

5.1.2.3 lcc_reallocate_intmat()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_intmat (
    integer, dimension(:,:), intent(inout), allocatable mat,
    integer, intent(in) mdim,
    integer, intent(in) ndim )
```

To reallocate an integer mxn matrix.

This will reallocate a matrix. If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|---|
| <i>mat</i> | Integer 2D array. |
| <i>mnim</i> | First dimension to reallocate the matrix to. |
| <i>ndim</i> | Second dimension to reallocate the matrix to. |

5.1.2.4 lcc_reallocate_intvect()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_intvect (
    integer, dimension(:), intent(inout), allocatable vect,
    integer, intent(in) ndim )
```


To reallocate a real vector.

This will reallocate a vector If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|--|
| <i>vect</i> | Integer 1D array. |
| <i>ndim</i> | Dimension to reallocate the vector to. |

5.1.2.5 lcc_reallocate_realmat()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_realmat (
    real(dp), dimension(:, :), intent(inout), allocatable mat,
    integer, intent(in) mdim,
    integer, intent(in) ndim )
```

To reallocate a real mxn matrix.

This will reallocate a matrix If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|---|
| <i>mat</i> | Real 2D array. |
| <i>mnim</i> | First dimension to reallocate the matrix to. |
| <i>ndim</i> | Second dimension to reallocate the matrix to. |

5.1.2.6 lcc_reallocate_realvect()

```
subroutine, public lcc_allocation_mod::lcc_reallocate_realvect (
    real(dp), dimension(:), intent(inout), allocatable vect,
    integer, intent(in) ndim )
```

To reallocate a real vector.

This will reallocate a vector If it is already allocated, a deallocation will first happen.

Parameters

| | |
|-------------|--|
| <i>vect</i> | Real 1D array. |
| <i>ndim</i> | Dimension to reallocate the vector to. |

5.2 lcc_aux_mod Module Reference

Module for auxiliary operations routines.

Functions/Subroutines

- subroutine, public [lcc_vectors_to_parameters](#) (lattice_vector, abc_angles, verbose)
Transforms the lattice vectors into lattice parameters.
- subroutine, public [lcc_parameters_to_vectors](#) (abc_angles, lattice_vector, verbose)
Transforms the lattice parameters into lattice vectors.
- subroutine, public [lcc_get_coordination](#) (r_at, r_env, thresh, cnum)
Get the coordination of an atom.
- subroutine, public [lcc_canonical_basis](#) (lattice_vectors, r_inout, verbose)
To "canonical base" transformation.
- subroutine, public [lcc_center_at_box](#) (lattice_vectors, r_inout, verbose)
Cetering the system inside the lattice box.
- subroutine, public [lcc_center_at_origin](#) (r_inout, verbose)
Cetering the system at the origin.
- real(dp) function, dimension(:,:), allocatable [inv](#) (A)
Computes the inverse of a matrix using an LU decomposition.
- subroutine, public [lcc_get_reticular_density](#) (lattice_vectors, hkl_in, density)
Get the reticular density of a particular hkl face: This soubroutine computes:
- real(dp) function, dimension(:), allocatable **crossprod** (r1, r2)
- subroutine, public [lcc_get_geometriccenter](#) (r_inout, geomCent)

5.2.1 Detailed Description

Module for auxiliary operations routines.

5.2.2 Function/Subroutine Documentation

5.2.2.1 [inv\(\)](#)

```
real(dp) function, dimension(:,:), allocatable lcc_aux_mod::inv (
    real(dp), dimension(:,:), intent(in) A )
```

Computes the inverse of a matrix using an LU decomposition.

Parameters

| | |
|-------------|----------------------------|
| <i>A</i> | nxn Matrix to be inverted. |
| <i>Ainv</i> | Inverse of matrix A |

5.2.2.2 [lcc_canonical_basis\(\)](#)

```
subroutine, public lcc_aux_mod::lcc_canonical_basis (
    real(dp), dimension(:,:), intent(inout), allocatable lattice_vectors,
```

```

real(dp), dimension(:,:), intent(inout), allocatable r_inout,
integer, intent(in) verbose )

```

To "canonical base" transformation.

This will reorient the shape/slab so that the first translation vector is aligned with x.

Parameters

| | |
|------------------------|---|
| <i>lattice_vectors</i> | Translation vectors for the shape/slab. |
| <i>r_inout</i> | Coordinates to be transformed. |
| <i>verbose</i> | Verbosity level. |

5.2.2.3 lcc_center_at_box()

```

subroutine, public lcc_aux_mod::lcc_center_at_box (
    real(dp), dimension(:,:), intent(in), allocatable lattice_vectors,
    real(dp), dimension(:,:), intent(inout), allocatable r_inout,
    integer, intent(in) verbose )

```

Cetering the system inside the lattice box.

This will move the coordinates so that the geometric center of the system is at the center of the box.

Parameters

| | |
|------------------------|---|
| <i>lattice_vectors</i> | Translation vectors for the shape/slab. |
| <i>r_inout</i> | Coordinates to be transform. |
| <i>verbose</i> | Verbosity level. |

5.2.2.4 lcc_center_at_origin()

```

subroutine, public lcc_aux_mod::lcc_center_at_origin (
    real(dp), dimension(:,:), allocatable r_inout,
    integer, intent(in) verbose )

```

Cetering the system at the origin.

This will move the coordinates so that the geometric center of the system is at (0,0,0).

Parameters

| | |
|----------------|------------------------------|
| <i>r_inout</i> | Coordinates to be transform. |
| <i>verbose</i> | Verbosity level. |

5.2.2.5 lcc_get_coordination()

```
subroutine, public lcc_aux_mod::lcc_get_coordination (
    real(dp), dimension(3), intent(in) r_at,
    real(dp), dimension(:, :), intent(in), allocatable r_env,
    real(dp), intent(in) thresh,
    integer, intent(inout) cnum )
```

Get the coordination of an atom.

Will count how many atoms are around a particular atom (coordination number) given a set radius.

Parameters

| | |
|--------------|---|
| <i>r_at</i> | Coordinates of the atom for which we need the coordination. |
| <i>r_env</i> | Coordinated of the environment sorounding atom at <i>r_at</i> . |
| <i>thres</i> | Threshod distance to find coordinations. |
| <i>cnum</i> | Coordination number (output). |

5.2.2.6 lcc_get_reticular_density()

```
subroutine, public lcc_aux_mod::lcc_get_reticular_density (
    real(dp), dimension(:, :), intent(in) lattice_vectors,
    real(dp), dimension(:), intent(in) hkl_in,
    real(dp), intent(out) density )
```

Get the reticular density of a particular hkl face: This soubroutine computes:

Parameters

| | |
|------------------------|---------------------------------|
| <i>lattice_vectors</i> | Lattice vectors for the system. |
| <i>hkl_in</i> | Vector containing h, k, and l. |
| <i>density</i> | Reticular density. |

5.2.2.7 lcc_parameters_to_vectors()

```
subroutine, public lcc_aux_mod::lcc_parameters_to_vectors (
    real(dp), dimension(2,3), intent(in) abc_angles,
    real(dp), dimension(3,3), intent(out) lattice_vector,
    integer, intent(in) verbose )
```

Transforms the lattice parameters into lattice vectors.

Parameters

| | |
|-----------------------|--|
| <i>abc_angles</i> | 2x3 array containing the lattice parameters. $abc_angles(1,1) = a$, $abc_angles(1,2) = b$, and $abc_angles(1,3) = c$ $abc_angles(2,1) = \alpha$, $abc_angles(2,2) = \beta$ and $abc_angles(2,3) = \gamma$ |
| <i>lattice_vector</i> | 3x3 array containing the lattice vectors. $lattice_vector(1,:) = \vec{a}$ |
| <i>verbose</i> | Verbosity level. |

5.2.2.8 lcc_vectors_to_parameters()

```

subroutine, public lcc_aux_mod::lcc_vectors_to_parameters (
    real(dp), dimension(3,3), intent(in) lattice_vector,
    real(dp), dimension(2,3), intent(out) abc_angles,
    integer, intent(in) verbose )

```

Transforms the lattice vectors into lattice parameters.

Parameters

| | |
|-----------------------|--|
| <i>lattice_vector</i> | 3x3 array containing the lattice vectors. $lattice_vector(1,:) = \vec{a}$ |
| <i>abc_angles</i> | 2x3 array containing the lattice parameters. $abc_angles(1,1) = a$, $abc_angles(1,2) = b$ and $abc_angles(1,3) = c$ $abc_angles(2,1) = \alpha$, $abc_angles(2,2) = \beta$, and $abc_angles(2,3) = \gamma$. |
| <i>verbose</i> | Verbosity level. |

5.3 lcc_build_mod Module Reference

Module for generating the shapes after lattice is constructed.

Functions/Subroutines

- subroutine, public [lcc_bravais_growth](#) (nCycles, dTol, dTo, tCoordination, seed_file, r_inout)
For "growing" a crystal shape using Bravais type of growth teory.
- subroutine, public [lcc_plane_cut](#) (planes, ploads, interPlanarDistances, lattice_vectors, cluster_lattice_vectors, resindex, r_inout, verbose)
Cutting a shape based on Miller planes.
- subroutine [lcc_build_slab](#) (slab, loads, lattice_vectors, cluster_lattice_vectors, resindex, r_inout, verbose)
Cutting a shape based on PBC vectors.
- subroutine, public [lcc_add_randomness_to_coordinates](#) (r_inout, seed, rcoeff)
Will add randomness to the system.

5.3.1 Detailed Description

Module for generating the shapes after lattice is constructed.

5.3.2 Function/Subroutine Documentation

5.3.2.1 lcc_add_randomness_to_coordinates()

```
subroutine, public lcc_build_mod::lcc_add_randomness_to_coordinates (
    real(dp), dimension(:, :), intent(inout), allocatable r_inout,
    integer, intent(in) seed,
    real(dp), intent(in) rcoeff )
```

Will add randomness to the system.

Parameters

| | |
|------------------------|---|
| <i>r_inout</i> | System coordinates. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>seed</i> | Random seed. rcoeff Coefficient for randomness. |

5.3.2.2 lcc_bravais_growth()

```
subroutine, public lcc_build_mod::lcc_bravais_growth (
    integer, intent(in) nCycles,
    real(dp), intent(in) dTol,
    real(dp), intent(in) dTo,
    integer, intent(in) tCoordination,
    character(len=*), intent(in) seed_file,
    real(dp), dimension(:, :), intent(inout), allocatable r_inout )
```

For "growing" a crystal shape using Bravias type of growth teory.

Parameters

| | |
|----------------------|---|
| <i>nCycles</i> | Number of shells to add. |
| <i>dTol</i> | Tolerance for distinguishing the coordinates from the seed to the coodinates from the bulk. |
| <i>dTo</i> | Parameter to determine the coordination the incoming atom. |
| <i>tCoordination</i> | Target coordination. If coodination is larger than the target, the atom will be picked. |
| <i>seed_file</i> | Name of the file containing the seed. |
| <i>r_inout</i> | Input: Bulk lattice, Output: Crystal shape. |

Todo Optimize the routine.

5.3.2.3 lcc_build_slab()

```
subroutine lcc_build_mod::lcc_build_slab (
    real(dp), dimension(:,:), intent(in), allocatable slab,
    real(dp), dimension(:), intent(in), allocatable sloads,
    real(dp), dimension(:,:), intent(inout), allocatable lattice_vectors,
    real(dp), dimension(:,:), intent(inout), allocatable cluster_lattice_vectors,
    integer, dimension(:), allocatable resindex,
    real(dp), dimension(:,:), intent(inout), allocatable r_inout,
    integer, intent(in) verbose )
```

Cutting a shape based on PBC vectors.

A set of PBC vectors and distances is provided.

Parameters

| | |
|--------------------------------|--|
| <i>planes</i> | List of planes to cut the shape with. |
| <i>ploads</i> | Distance from the origin to locate the plane. |
| <i>interPlanarDistance</i> | Use "interplanar distances" as measure for the cut. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>cluster_lattice_vectors</i> | Lattice vectors of the shape. Note: this only makes sense if the planes make a parallelepiped. |
| <i>r_inout</i> | Coordinates in and out. |
| <i>verbose</i> | Verbosity level. |

5.3.2.4 lcc_plane_cut()

```
subroutine, public lcc_build_mod::lcc_plane_cut (
    real(dp), dimension(:,:), intent(in), allocatable planes,
    real(dp), dimension(:), intent(in), allocatable ploads,
    logical, intent(in) interPlanarDistances,
    real(dp), dimension(:,:), intent(inout), allocatable lattice_vectors,
    real(dp), dimension(:,:), intent(inout), allocatable cluster_lattice_vectors,
    integer, dimension(:), allocatable resindex,
    real(dp), dimension(:,:), intent(inout), allocatable r_inout,
    integer, intent(in) verbose )
```

Cutting a shape based on Miller planes.

A set of panes and distances is provided.

Parameters

| | |
|--------------------------------|--|
| <i>planes</i> | List of planes to cut the shape with. |
| <i>ploads</i> | Distance from the origin to locate the plane. |
| <i>interPlanarDistance</i> | Use "interplanar distances" as measure for the cut. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>cluster_lattice_vectors</i> | Lattice vectors of the shape. Note: this only makes sense if the planes make a parallelepiped. |
| <i>r_inout</i> | Coordinates in and out. |
| <i>verbose</i> | Verbosity level. |

5.4 lcc_check_mod Module Reference

Module for checking operations routines.

Functions/Subroutines

- subroutine, public [lcc_check_periodicity](#) (*r_in*, *lattice_vectors*, *r_ref*, *tol*, *verbose*)
Check the periodicity.

5.4.1 Detailed Description

Module for checking operations routines.

5.4.2 Function/Subroutine Documentation

5.4.2.1 lcc_check_periodicity()

```
subroutine, public lcc_check_mod::lcc_check_periodicity (
    real(dp), dimension(:, :), intent(in), allocatable r_in,
    real(dp), dimension(:, :), intent(in), allocatable lattice_vectors,
    real(dp), dimension(:, :), intent(in), allocatable r_ref,
    real(dp), intent(in) tol,
    integer, intent(in) verbose )
```

Check the periodicity.

Will use a "brute force" approach to check periodidity.

Parameters

| | |
|------------------------|--|
| <i>r_in</i> | Input coordinates. |
| <i>lattice_vectors</i> | Translation vectors for the slab. |
| <i>r_ref</i> | Reference or "bulk structure from where the shape was cut. |
| <i>verbose</i> | Verbosity level. |

5.5 lcc_compute_mod Module Reference

Template module for contributing.

Functions/Subroutines

- subroutine, public [lcc_compute_roughness](#) (*coords*, *lattice_vectors*, *isoval*, *rab*, *ni*, *nj*, *nk*, *verbose*)
Example subroutine.

5.5.1 Detailed Description

Template module for contributing.

5.5.2 Function/Subroutine Documentation

5.5.2.1 lcc_compute_roughness()

```
subroutine, public lcc_compute_mod::lcc_compute_roughness (
    real(dp), dimension(:, :), intent(in), allocatable coords,
    real(dp), dimension(:, :), intent(in), allocatable lattice_vectors,
    real(dp), intent(in) isoval,
    real(dp), intent(in) rab,
    integer, intent(in) ni,
    integer, intent(in) nj,
    integer, intent(in) nk,
    integer, intent(in) verbose )
```

Example subroutine.

Parameters

| | |
|------------------------|---|
| <i>coords</i> | Coordinates. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>isoval</i> | Parameter value to compute isosurface. |
| <i>rab</i> | Radius of the spherical probe. |
| <i>ni</i> | Number of discrete points on the a1 axis. |
| <i>nj</i> | Number of discrete points on the a2 axis. |
| <i>nk</i> | Number of discrete points on the a3 axis. |
| <i>verbose</i> | Verbosity level. |

5.6 lcc_constants_mod Module Reference

A module to handle the constants needed by the code.

Variables

- integer, parameter, public **dp** = kind(1.0d0)
Precision used throughout the code.
- real(**dp**), parameter **pi** = 3.14159265358979323846264338327950_dp
Pi number.

5.6.1 Detailed Description

A module to handle the constants needed by the code.

This module will be used to store the constants needed in the code

5.7 lcc_lattice_mod Module Reference

Module to hold routines for handling the lattice and lattice base.

Functions/Subroutines

- subroutine, public [lcc_make_lattice](#) (bld, ltt, check, sy)
Make a lattice depending on the input parameter.
- subroutine [lcc_read_base](#) (bld, ltt, check, verbose)
Reading the basis from an input file.
- subroutine [lcc_check_basis](#) (base_format, r_base, lattice_vectors, verbose)
Routine to check for atom repetitions in basis \bnbrief It will do all possible translations searching for atoms that could be repeated.
- subroutine [lcc_add_base_to_cluster](#) (ltt, sy, verbose)
Add a basis to the lattice.
- subroutine [lcc_sc](#) (Nx1, Nx2, Ny1, Ny2, Nz1, Nz2, h_lattice_a, supra_lattice_vectors, r_sy)
Simple cubic (SC) lattice construction.
- subroutine [lcc_fcc](#) (Nx1, Nx2, Ny1, Ny2, Nz1, Nz2, h_lattice_a, supra_lattice_vectors, r_sy, verbose)
Face center cubic (FCC) lattice construction.
- subroutine [lcc_triclinic](#) (Nx1, Nx2, Ny1, Ny2, Nz1, Nz2, lattice_vectors, supra_lattice_vectors, r_sy, verbose)
Triclinic lattice construction.
- subroutine, public [lcc_set_atom_type](#) (a_type, atom_symbol, atom_name, nats)
Sets the atom type.
- subroutine [lcc_add_randomness](#) (r_inout, lattice_vectors, seed, rcoeff)
Will add randomness to the system.
- subroutine [lcc_minimize_from](#) (xVar, i, ai, nats, trs, verbose)
To get the best translation that minimizes the distance to any previous fragment.
- subroutine [lcc_get_besttranslations](#) (nop, nats, r_inout, verbose)
To get the best translation that minimizes the distance to any previous fragment.

5.7.1 Detailed Description

Module to hold routines for handling the lattice and lattice base.

5.7.2 Function/Subroutine Documentation

5.7.2.1 lcc_add_base_to_cluster()

```
subroutine lcc_lattice_mod::lcc_add_base_to_cluster (
    type(lattice_type) ltt,
    type(system_type), intent(inout) sy,
    integer, intent(in) verbose )
```

Add a basis to the lattice.

This routine will add the basis to the system points previously cut from the lattice. This is the last step of the solid/shape/slab creation.

Parameters

| | |
|------------|--|
| <i>lft</i> | lattice_type See lcc_structs_mod |
| <i>sy</i> | system_type See progress library |

5.7.2.2 lcc_add_randomness()

```

subroutine lcc_lattice_mod::lcc_add_randomness (
    real(dp), dimension(:,:), intent(inout), allocatable r_inout,
    real(dp), dimension(:,:), intent(in), allocatable lattice_vectors,
    integer, intent(in) seed,
    real(dp), intent(in) rcoeff )

```

Will add randomness to the system.

Parameters

| | |
|------------------------|--|
| <i>r_inout</i> | System coordinates. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>seed</i> | Random seed. <i>rcoeff</i> Coefficient for randomness. |

5.7.2.3 lcc_check_basis()

```

subroutine lcc_lattice_mod::lcc_check_basis (
    character(len=*), intent(in) base_format,
    real(dp), dimension(:,:), intent(in), allocatable r_base,
    real(dp), dimension(:,:), intent(in), allocatable lattice_vectors,
    integer, intent(in) verbose )

```

Routine to check for atom repetitions in basis \brief It will do all possible translations searching for atoms that could be repeated.

Parameters

| | |
|------------------------|--|
| <i>base_format</i> | Basis format, if xyz of abc |
| <i>r_base</i> | Coordinates of the basis. <i>r_base</i> (1,7) means coordinate x of atom 7 |
| <i>lattice_vectors</i> | Lattice vectors. WARNING, in this case <i>lattice_vector</i> (1,3) means the coordinate 3=z of vector 1. |

5.7.2.4 lcc_fcc()

```

subroutine lcc_lattice_mod::lcc_fcc (
    integer, intent(in) Nx1,

```

```

integer, intent(in) Nx2,
integer, intent(in) Ny1,
integer, intent(in) Ny2,
integer, intent(in) Nz1,
integer, intent(in) Nz2,
real(dp), intent(in) h_lattice_a,
real(dp), dimension(:, :), intent(inout), allocatable supra_lattice_vectors,
real(dp), dimension(:, :), intent(inout), allocatable r_sy,
integer, intent(in) verbose )

```

Face center cubic (FCC) lattice construction.

Constructs a "bulk" of Face center cubic lattice.

Parameters

| | |
|------------------------------|---|
| <i>Nx1</i> | Initial x lattice point. |
| <i>Nx2</i> | Final x lattice point. |
| <i>Ny1</i> | Initial y lattice point. |
| <i>Ny2</i> | Final y lattice point. |
| <i>Nz1</i> | Initial z lattice point. |
| <i>Nz2</i> | Final z lattice point. |
| <i>h_lattice_a</i> | Lattice parameter. |
| <i>supra_lattice_vectors</i> | Lattice unit vectors of the resulting slab. |
| <i>r_sy</i> | Output system coordinates. |

5.7.2.5 lcc_get_besttranslations()

```

subroutine lcc_lattice_mod::lcc_get_besttranslations (
  integer, intent(in) nop,
  integer, intent(in) nats,
  real(dp), dimension(:, :), intent(inout), allocatable r_inout,
  integer, intent(in) verbose )

```

To get the best translation that minimizes the distance to any previous fragment.

Parameters

| | |
|----------------|----------------------------------|
| <i>nop</i> | Number of symmetry operations |
| <i>nats</i> | Number of atoms in each fragment |
| <i>r_inout</i> | Coordinates for the fragment |
| <i>verbose</i> | Verbosity level |

5.7.2.6 lcc_make_lattice()

```

subroutine, public lcc_lattice_mod::lcc_make_lattice (
  type(build\_type), intent(inout) bld,

```

```

type(lattice_type), intent(inout) ltt,
logical, intent(in) check,
type(system_type), intent(inout) sy )

```

Make a lattice depending on the input parameter.

This will make one of the following lattices: SC: Simple cubic, FCC: Face center cubic, or Triclinic.

Parameters

| | |
|--------------|---|
| <i>bld</i> | Building structure (see lcc_structures_mod) |
| <i>ltt</i> | Lattice structure (see lcc_scturctures_mod) |
| <i>check</i> | If we want to check the basis for atom repetition. Note that checks can be expensive. |

5.7.2.7 lcc_minimize_from()

```

subroutine lcc_lattice_mod::lcc_minimize_from (
    real(dp), dimension(:, :), intent(in) xVar,
    integer, intent(in) i,
    integer, intent(in) ai,
    integer, intent(in) nats,
    real(dp), dimension(3), intent(inout) trs,
    integer, intent(in) verbose )

```

To get the best translation that minimizes the distance to any previous fragment.

Parameters

| | |
|-------------|--|
| <i>xVar</i> | Coordinates of the full basis (including symmetry operations). |
| <i>i</i> | Fragment being added at the "i" operation. |
| <i>ai</i> | Atom index to translate and get the optimal translation. |
| <i>nats</i> | Number of atoms in the fragment. |
| <i>trs</i> | Optimal translation. |

5.7.2.8 lcc_read_base()

```

subroutine lcc_lattice_mod::lcc_read_base (
    type(build_type), intent(inout) bld,
    type(lattice_type), intent(inout) ltt,
    logical, intent(in) check,
    integer, intent(in) verbose )

```

Reading the basis from an input file.

This will read the coordinates for the basis from an input file. If information about the lattice is contained, it will also be read.

Parameters

| | |
|----------------|--|
| <i>bld</i> | Building structure (see lcc_structures_mod). |
| <i>lft</i> | Lattice structure (see lcc_structures_mod). |
| <i>check</i> | If we want to check the basis for atom repetition. |
| <i>verbose</i> | Verbose level. Note that checks can be expensive. |

5.7.2.9 lcc_sc()

```

subroutine lcc_lattice_mod::lcc_sc (
    integer, intent(in) Nx1,
    integer, intent(in) Nx2,
    integer, intent(in) Ny1,
    integer, intent(in) Ny2,
    integer, intent(in) Nz1,
    integer, intent(in) Nz2,
    real(dp), intent(in) h_lattice_a,
    real(dp), dimension(:, :), intent(inout), allocatable supra_lattice_vectors,
    real(dp), dimension(:, :), intent(inout), allocatable r_sy )

```

Simple cubic (SC) lattice construction.

Constructs a "bulk" of Simple Cubic lattice.

Parameters

| | |
|------------------------------|---|
| <i>Nx1</i> | Initial x lattice point. |
| <i>Nx2</i> | Final x lattice point. |
| <i>Ny1</i> | Initial y lattice point. |
| <i>Ny2</i> | Final y lattice point. |
| <i>Nz1</i> | Initial z lattice point. |
| <i>Nz2</i> | Final z lattice point. |
| <i>h_lattice_a</i> | Lattice parameter. |
| <i>supra_lattice_vectors</i> | Lattice unit vectors of the resulting slab. |
| <i>r_sy</i> | Output system coordinates. |

5.7.2.10 lcc_set_atom_type()

```

subroutine, public lcc_lattice_mod::lcc_set_atom_type (
    character(len=2), intent(in) a_type,
    character(len=2), dimension(:), intent(inout), allocatable atom_symbol,
    character(len=3), dimension(:), intent(inout), allocatable atom_name,
    integer, intent(in) nats )

```

Sets the atom type.

Sets the atom "symbol/type/name."

Parameters

| | |
|--------------------|--|
| <i>a_type</i> | Atom symbol character. |
| <i>atom_symbol</i> | Atom symbols. |
| <i>atom_name</i> | Atom name. Note: Atom name is a tag that can distinguish atoms with same symbol. |

5.7.2.11 lcc_triclinic()

```

subroutine lcc_lattice_mod::lcc_triclinic (
    integer, intent(in) Nx1,
    integer, intent(in) Nx2,
    integer, intent(in) Ny1,
    integer, intent(in) Ny2,
    integer, intent(in) Nz1,
    integer, intent(in) Nz2,
    real(dp), dimension(:, :), intent(in), allocatable lattice_vectors,
    real(dp), dimension(:, :), intent(inout), allocatable supra_lattice_vectors,
    real(dp), dimension(:, :), intent(inout), allocatable r_sy,
    integer, intent(in) verbose )

```

Triclinic lattice construction.

Constructs a "bulk" of triclinic lattice.

Parameters

| | |
|------------------------------|--|
| <i>Nx1</i> | Initial x lattice point. |
| <i>Nx2</i> | Final x lattice point. |
| <i>Ny1</i> | Initial y lattice point. |
| <i>Ny2</i> | Final y lattice point. |
| <i>Nz1</i> | Initial z lattice point. |
| <i>Nz2</i> | Final z lattice point. |
| <i>lattice_vectors</i> | Lattice vectors. |
| <i>supra_lattice_vectors</i> | Lattice unit vectors of the resulting slab. |
| <i>r_sy</i> | Output system coordinates. Note: Unit cell representation has to be transformed from edges and angles to vetors before calling this routine. |

Todo A angles_to_vectors transformation will be available.

5.8 lcc_lib Module Reference

Library module.

Functions/Subroutines

- subroutine, public **lcc** (readInputFile, inputFileName, syOut, writeOut, ciType, planeIn)

5.8.1 Detailed Description

Library module.

5.9 lcc_mc_mod Module Reference

Module for Monte Carlo related routines.

Functions/Subroutines

- subroutine [lcc_check_system](#) (r, iter, temp, cost, cost0)
Maximize: This checks the acceptance.

5.9.1 Detailed Description

Module for Monte Carlo related routines.

5.10 lcc_message_mod Module Reference

Module for printing through the code.

Functions/Subroutines

- subroutine, public [lcc_print_usage](#) ()
For printing the instructions on how to execute the code.
- subroutine, public [lcc_print_message](#) (message, verbose)
Print a simple message.
- subroutine, public [lcc_print_warning](#) (at, message, verbose)
Print a Warning (will not stop execution).
- subroutine, public [lcc_print_error](#) (at, message)
Print error (will stop execution).
- subroutine, public [lcc_print_intval](#) (name, value, units, verbose)
Print integer magnitude.
- subroutine, public [lcc_print_realval](#) (name, value, units, verbose)
Print real magnitude.
- subroutine, public [lcc_print_realvect](#) (name, vect, units, verbose)
Print real vector.
- subroutine [lcc_print_realmat](#) (name, mat, units, verbose)
Print real vector.
- subroutine [lcc_help](#) ()

5.10.1 Detailed Description

Module for printing through the code.

5.10.2 Function/Subroutine Documentation

5.10.2.1 lcc_print_error()

```
subroutine, public lcc_message_mod::lcc_print_error (
    character(len=*), intent(in) at,
    character(len=*), intent(in) message )
```

Print error (will stop execution).

Parameters

| | |
|----------------|----------------------|
| <i>at</i> | Name of the routine. |
| <i>message</i> | Message to print. |

5.10.2.2 lcc_print_intval()

```
subroutine, public lcc_message_mod::lcc_print_intval (
    character(len=*), intent(in) name,
    integer, intent(in) value,
    character(len=*), intent(in) units,
    integer, intent(in) verbose )
```

Print integer magnitude.

Parameters

| | |
|--------------|-------------------------|
| <i>name</i> | Name of the magnitude. |
| <i>value</i> | Value to print. |
| <i>units</i> | Units of the magnitude. |

5.10.2.3 lcc_print_message()

```
subroutine, public lcc_message_mod::lcc_print_message (
    character(len=*), intent(in) message,
    integer, intent(in) verbose )
```

Print a simple message.

Parameters

| | |
|----------------|-------------------|
| <i>message</i> | Message to print. |
| <i>verbose</i> | Verbosity level. |

5.10.2.4 lcc_print_realmat()

```
subroutine lcc_message_mod::lcc_print_realmat (  
    character(len=*), intent(in) name,  
    real(dp), dimension(:,:), intent(in), allocatable mat,  
    character(len=*), intent(in) units,  
    integer, intent(in) verbose )
```

Print real vector.

Parameters

| | |
|----------------|--------------------------|
| <i>name</i> | Name of the quantities. |
| <i>mat</i> | Matrix to print. |
| <i>units</i> | Units of the quantities. |
| <i>verbose</i> | Verbosity level. |

5.10.2.5 lcc_print_realval()

```
subroutine, public lcc_message_mod::lcc_print_realval (  
    character(len=*), intent(in) name,  
    real(dp), intent(in) value,  
    character(len=*), intent(in) units,  
    integer, intent(in) verbose )
```

Print real magnitude.

Parameters

| | |
|--------------|-------------------------|
| <i>name</i> | Name of the magnitude. |
| <i>value</i> | Value to print. |
| <i>units</i> | Units of the magnitude. |

5.10.2.6 lcc_print_realvect()

```
subroutine, public lcc_message_mod::lcc_print_realvect (  
    character(len=*), intent(in) name,  
    real(dp), dimension(:), intent(in), allocatable vect,  
    character(len=*), intent(in) units,  
    integer, intent(in) verbose )
```

Print real vector.

Parameters

| | |
|----------------|--------------------------|
| <i>name</i> | Name of the quantities. |
| <i>vect</i> | Vector to print. |
| <i>units</i> | Units of the quantities. |
| <i>verbose</i> | Verbosity level. |

5.10.2.7 lcc_print_warning()

```
subroutine, public lcc_message_mod::lcc_print_warning (
    character(len=*), intent(in) at,
    character(len=*), intent(in) message,
    integer, intent(in) verbose )
```

Print a Warning (will not stop execution).

Parameters

| | |
|----------------|----------------------|
| <i>at</i> | Name of the routine. |
| <i>message</i> | Message to print. |
| <i>verbose</i> | Verbosity level. |

5.11 lcc_parser_mod Module Reference

This module controls the initialization of the variables.

Functions/Subroutines

- subroutine, public [lcc_parse](#) (filename, bld, ltt, cmp)
Clustergen parser.
- subroutine, public [lcc_make_sample_input](#) ()
Make a sample inputfile sample_input.in.
- subroutine, public [lcc_write_coords](#) (sy, bld, coordsout_file, verbose)
Writes the coordinates to a file (coordsandbase.pdb)

5.11.1 Detailed Description

This module controls the initialization of the variables.

5.11.2 Function/Subroutine Documentation

5.11.2.1 lcc_parse()

```
subroutine, public lcc_parser_mod::lcc_parse (
    character(len=*), intent(in) filename,
    type(build_type), intent(inout) bld,
    type(lattice_type), intent(inout) ltt,
    type(compute_type), intent(inout) cmp )
```

Clustergen parser.

This module is used to parse all the input variables for this program. Adding a new input keyword to the parser:

- If the variable is real, we have to increase nkey_re.
- Add the keyword (character type) in the keyvector_re vector.
- Add a default value (real type) in the valvector_re.
- Define a new variable and pass the value through valvector_re(num) where num is the position of the new keyword in the vector.

Parameters

| | |
|-----------------|--------------------------|
| <i>filename</i> | File name for the input. |
| <i>bld</i> | Build type. |
| <i>ltt</i> | Lattice type. |

5.11.2.2 lcc_write_coords()

```
subroutine, public lcc_parser_mod::lcc_write_coords (
    type(system_type) sy,
    type(build_type) bld,
    character(len=*) coordsout_file,
    integer, intent(in) verbose )
```

Writes the coordinates to a file (coordsandbase.pdb)

Parameters

| | |
|-----------------------|--|
| <i>sy</i> | System type. |
| <i>bld</i> | Build type. |
| <i>coordsout_file</i> | File name to write the coordinates to. |
| <i>verbose</i> | Verbosity level. |

5.12 lcc_regular_mod Module Reference

Module for generating regular shapes after lattice is constructed.

Functions/Subroutines

- subroutine, public [lcc_spheroid](#) (a_axis, b_axis, c_axis, r_inout)
For building spheroidal shapes out of a bulk lattice.

5.12.1 Detailed Description

Module for generating regular shapes after lattice is constructed.

5.12.2 Function/Subroutine Documentation

5.12.2.1 lcc_spheroid()

```
subroutine, public lcc_regular_mod::lcc_spheroid (
    real(dp) a_axis,
    real(dp) b_axis,
    real(dp) c_axis,
    real(dp), dimension(:, :), allocatable r_inout )
```

For building spheroidal shapes out of a bulk lattice.

Parameters

| | |
|----------------|-------------------------------|
| <i>a_axis</i> | Lenght in the x direction. |
| <i>b_axis</i> | Lenght in the y direction. |
| <i>c_axis</i> | Lenght in the z direction. |
| <i>r_inout</i> | Input and output coordinates. |

5.13 lcc_string_mod Module Reference

Module for manipulating strings.

Functions/Subroutines

- subroutine, public [lcc_get_word](#) (string, posh, post, word)
Cut a word from string.
- subroutine, public [lcc_split_string](#) (string, delimit, head, tail)
Split a string in two words uning a delimiter.

5.13.1 Detailed Description

Module for manipulating strings.

5.13.2 Function/Subroutine Documentation

5.13.2.1 lcc_get_word()

```
subroutine, public lcc_string_mod::lcc_get_word (
    character(len=*), intent(in) string,
    integer, intent(in) posh,
    integer, intent(in) post,
    character(20), intent(inout) word )
```

Cut a word from string.

Parameters

| | |
|---------------|--------------------|
| <i>string</i> | Full string. |
| <i>posh</i> | Cut from position. |
| <i>post</i> | Cut to position. |
| <i>word</i> | Extracted word. |

5.13.2.2 lcc_split_string()

```
subroutine, public lcc_string_mod::lcc_split_string (
    character(len=*), intent(in) string,
    character(1), intent(in) delimit,
    character(20), intent(inout) head,
    character(20), intent(inout) tail )
```

Split a string in two words using a delimiter.

Parameters

| | |
|----------------|--------------|
| <i>string</i> | Full string. |
| <i>delimit</i> | Delimiter. |
| <i>head</i> | First word. |
| <i>tail</i> | Last word. |

5.14 lcc_structs_mod Module Reference

A module to handle the structures needed by the code.

Data Types

- type [build_type](#)

Build type.

- type [compute_type](#)

Compute type.

- type [lattice_type](#)

Lattice type to be read and extended.

5.14.1 Detailed Description

A module to handle the structures needed by the code.

This module will be used to build and handle structures in the code.

5.15 lcc_template_mod Module Reference

Template module for contributing.

Functions/Subroutines

- subroutine, public [lcc_template_subroutine](#) (dummy, verbose)

Example subroutine.

5.15.1 Detailed Description

Template module for contributing.

5.15.2 Function/Subroutine Documentation

5.15.2.1 lcc_template_subroutine()

```
subroutine, public lcc_template_mod::lcc_template_subroutine (
    character(*), intent(in) dummy,
    integer, intent(in) verbose )
```

Example subroutine.

Parameters

| | |
|----------------|------------------|
| <i>dummy</i> | Example variable |
| <i>verbose</i> | Verbosity level. |

Chapter 6

Class Documentation

6.1 `icc_structs_mod::build_type` Type Reference

Build type.

Public Attributes

- character(len=20) `job_name`
Job name.
- character(len=20) `output_file_name`
Output file name.
- character(len=60), public `coordsout_file`
Output file name for coordinates.
- character(len=60), public `latticebase_file`
Lattice base file name.
- character(len=1) `cut_by_planes`
Cut lattice using planes.
- character(len=1) `cut_with_base`
Cut lattice after base is added.
- character(len=1) `read_lattice_from_file`
Read lattice from file.
- character(len=1) `use_lattice_base`
Use lattice base.
- character(len=60) `cl_type`
Cluster (or solid) shape to be constructed.
- character(len=60) `planes_type`
Type of planes used for the cut.
- character(len=60) `seed_file`
File name for the seed used to grow a cluster.
- integer `n`
Number of atoms.
- integer `nplanes`
Number of planes to use in the cut.
- integer `nx1`
Number of lattice points in $\pm(x, y, \text{ and } z)$ directions.

- integer **nx2**
- integer **ny1**
- integer **ny2**
- integer **nz1**
- integer **nz2**
- integer **seed**
Random seed.
- integer **cl_number**
Cluster number (if it is a solid with "magic" numbers)
- real(dp) **a_axis**
Axis length if cluster is a spheroid.
- real(dp) **b_axis**
- real(dp) **c_axis**
- real(dp) **rcoeff**
Coefficient used with random seed to create noise in coordinates.
- real(dp) **r_cut**
Cutoff radius to build spheroids.
- real(dp) **trunc**
Truncation for solids.
- character(2) **a_type**
Atom type (if specified on the input file)
- real(dp), dimension(:,:), allocatable **planes**
Planes for the cut.
- real(dp), dimension(:), allocatable **ploads**
Planes weight factors.
- type(system_type) **syseed**
System seed to be grow on top.
- integer **ncluster**
Number of atoms in cluster/slab.
- character(2), dimension(:), allocatable **atom_in**
Atoms in the cluster/slab.
- character(2), dimension(:), allocatable **atomname_in**
- integer, dimension(:), allocatable **resindex_in**
- character(2), dimension(:), allocatable **resname_in**
- real(dp), dimension(:,:), allocatable **r_cluster**
Coordinates of the resulting cluster/slab.
- integer **maxcoordination**
Max coordination number.
- real(dp) **rtol**
Distance tolerance for distinguishing coordinates.
- integer **niter**
Number of iterations.
- integer **verbose**
Verbose level.
- logical **center**
Center at box.
- logical **reorient**
Reorient first lattice vector toward x direction.
- logical **writectl**
Reorient first lattice vector toward x direction.
- logical **checkperiod**

- To check periodicity.*
- character(5) [rdfpair](#)
- To compute RDFs.*
- logical [writelmp](#)
- Write LAMMPS input coordinates.*
- logical [interplanardistances](#)
- Use "number of interplanar distances" as unit of measurement for plane cut.*
- real(dp), dimension(:,:), allocatable [slab](#)
- To build a slab out of regular vectors.*
- real(dp), dimension(:), allocatable **sloads**
- logical [randomcoordinates](#)
- To add randomness to coordinates.*

6.1.1 Detailed Description

Build type.

The documentation for this type was generated from the following file:

- /tmp/LCC/src/lcc_structs_mod.F90

6.2 lcc_structs_mod::compute_type Type Reference

Compute type.

Public Attributes

- logical [computeroughness](#)
- Compute surface roughness.*
- real(dp) [roughnessisoval](#)
- Surface roughness parameters.*
- real(dp) **roughnessrab**
- integer **roughnessni**
- integer **roughnessnj**
- integer **roughnessnk**

6.2.1 Detailed Description

Compute type.

The documentation for this type was generated from the following file:

- /tmp/LCC/src/lcc_structs_mod.F90

6.3 `lcc_structs_mod::lattice_type` Type Reference

Lattice type to be read and extended.

Public Attributes

- character(len=3) `base_format`
Lattice basis.
- character(len=60) `primitive_format`
The lattice primitive format (Angles of Vectors)
- character(len=60) `type_of_lattice`
Type of lattice (sc, bcc, fcc, and triclinic)
- real(dp) `angle_alpha`
Angles for triclinic lattice.
- real(dp) `angle_beta`
- real(dp) `angle_gamma`
- real(dp) `h_lattice_a`
abc parameters for lattice
- real(dp) `h_lattice_b`
- real(dp) `h_lattice_c`
- real(dp), dimension(:,:), allocatable `lattice_vectors`
Lattice vectors.
- real(dp) `volr`
Volume of the cell.
- real(dp), dimension(:,:), allocatable `recip_vectors`
Lattice reciprocal vectors.
- real(dp) `volk`
Volume of the reciprocal cell.
- integer `nbase`
Number of atoms in the basis.
- character(2), dimension(:), allocatable `base_atom`
Basis atoms.
- real(dp), dimension(:,:), allocatable `r_base`
Basis coordinates.
- type(system_type) `sybase`
System for the basis.
- logical `bsopl`
If there are symmetry operations to be performed.
- integer `nop`
Number of Symmetry operations.
- real(dp), dimension(:,:), allocatable `bstr`
Translations to be performed.
- real(dp), dimension(:), allocatable `bsopload`
Scaling factos (load) for the translation.
- real(dp), dimension(:,:), allocatable `bssym`
Symmetry operation (diagonal)
- integer, dimension(:), allocatable `spindex`
Spicies index.
- real(dp), dimension(:), allocatable `base_mass`
System basis masses.

- integer, dimension(:), allocatable [resindex](#)
Residue index.
- real(dp), dimension(:, :), allocatable [bulk](#)
To save the "bulk" positions.
- logical [check](#)
Check lattice.
- logical [getopttrs](#)
Get optimal translations at symmetry operations.
- logical [randomlattice](#)
To add randomness to each lattice position.
- logical [randrotations](#)
To add random orientations to each lattice molecules/basis.
- real(dp) [setdensity](#)
To set a particular density in [gr/cc].

6.3.1 Detailed Description

Lattice type to be read and extended.

The type of lattice read from input.

The documentation for this type was generated from the following file:

- /tmp/LCC/src/lcc_structs_mod.F90

Index

inv
 lcc_aux_mod, 12

lcc_add_base_to_cluster
 lcc_lattice_mod, 20

lcc_add_randomness
 lcc_lattice_mod, 22

lcc_add_randomness_to_coordinates
 lcc_build_mod, 16

lcc_allocation_mod, 9
 lcc_reallocate_char2vect, 9
 lcc_reallocate_char3vect, 10
 lcc_reallocate_intmat, 10
 lcc_reallocate_intvect, 10
 lcc_reallocate_realmat, 11
 lcc_reallocate_realvect, 11

lcc_aux_mod, 11
 inv, 12
 lcc_canonical_basis, 12
 lcc_center_at_box, 13
 lcc_center_at_origin, 13
 lcc_get_coordination, 13
 lcc_get_reticular_density, 14
 lcc_parameters_to_vectors, 14
 lcc_vectors_to_parameters, 15

lcc_bravais_growth
 lcc_build_mod, 16

lcc_build_mod, 15
 lcc_add_randomness_to_coordinates, 16
 lcc_bravais_growth, 16
 lcc_build_slab, 16
 lcc_plane_cut, 17

lcc_build_slab
 lcc_build_mod, 16

lcc_canonical_basis
 lcc_aux_mod, 12

lcc_center_at_box
 lcc_aux_mod, 13

lcc_center_at_origin
 lcc_aux_mod, 13

lcc_check_basis
 lcc_lattice_mod, 22

lcc_check_mod, 18
 lcc_check_periodicity, 18

lcc_check_periodicity
 lcc_check_mod, 18

lcc_compute_mod, 18
 lcc_compute_roughness, 19

lcc_compute_roughness
 lcc_compute_mod, 19

lcc_constants_mod, 19

lcc_fcc
 lcc_lattice_mod, 22

lcc_get_besttranslations
 lcc_lattice_mod, 23

lcc_get_coordination
 lcc_aux_mod, 13

lcc_get_reticular_density
 lcc_aux_mod, 14

lcc_get_word
 lcc_string_mod, 33

lcc_lattice_mod, 20
 lcc_add_base_to_cluster, 20
 lcc_add_randomness, 22
 lcc_check_basis, 22
 lcc_fcc, 22
 lcc_get_besttranslations, 23
 lcc_make_lattice, 23
 lcc_minimize_from, 24
 lcc_read_base, 24
 lcc_sc, 25
 lcc_set_atom_type, 25
 lcc_triclinic, 26

lcc_lib, 26

lcc_make_lattice
 lcc_lattice_mod, 23

lcc_mc_mod, 27

lcc_message_mod, 27
 lcc_print_error, 28
 lcc_print_intval, 28
 lcc_print_message, 28
 lcc_print_realmat, 29
 lcc_print_realval, 29
 lcc_print_realvect, 29
 lcc_print_warning, 30

lcc_minimize_from
 lcc_lattice_mod, 24

lcc_parameters_to_vectors
 lcc_aux_mod, 14

lcc_parse
 lcc_parser_mod, 30

lcc_parser_mod, 30
 lcc_parse, 30
 lcc_write_coords, 31

lcc_plane_cut
 lcc_build_mod, 17

lcc_print_error
 lcc_message_mod, 28

lcc_print_intval

- lcc_message_mod, [28](#)
- lcc_print_message
 - lcc_message_mod, [28](#)
- lcc_print_realmat
 - lcc_message_mod, [29](#)
- lcc_print_realval
 - lcc_message_mod, [29](#)
- lcc_print_realvect
 - lcc_message_mod, [29](#)
- lcc_print_warning
 - lcc_message_mod, [30](#)
- lcc_read_base
 - lcc_lattice_mod, [24](#)
- lcc_reallocate_char2vect
 - lcc_allocation_mod, [9](#)
- lcc_reallocate_char3vect
 - lcc_allocation_mod, [10](#)
- lcc_reallocate_intmat
 - lcc_allocation_mod, [10](#)
- lcc_reallocate_intvect
 - lcc_allocation_mod, [10](#)
- lcc_reallocate_realmat
 - lcc_allocation_mod, [11](#)
- lcc_reallocate_realvect
 - lcc_allocation_mod, [11](#)
- lcc_regular_mod, [31](#)
 - lcc_spheroid, [32](#)
- lcc_sc
 - lcc_lattice_mod, [25](#)
- lcc_set_atom_type
 - lcc_lattice_mod, [25](#)
- lcc_spheroid
 - lcc_regular_mod, [32](#)
- lcc_split_string
 - lcc_string_mod, [33](#)
- lcc_string_mod, [32](#)
 - lcc_get_word, [33](#)
 - lcc_split_string, [33](#)
- lcc_structs_mod, [33](#)
- lcc_structs_mod::build_type, [35](#)
- lcc_structs_mod::compute_type, [37](#)
- lcc_structs_mod::lattice_type, [38](#)
- lcc_template_mod, [34](#)
 - lcc_template_subroutine, [34](#)
- lcc_template_subroutine
 - lcc_template_mod, [34](#)
- lcc_triclinic
 - lcc_lattice_mod, [26](#)
- lcc_vectors_to_parameters
 - lcc_aux_mod, [15](#)
- lcc_write_coords
 - lcc_parser_mod, [31](#)