# **CS6135 VLSI Physical Design Automation**

# **Homework 3: Fixed-outline Floorplanning**

Due: 23:59, May 7, 2017

#### 1. Introduction

In this homework, you are asked to implement an existing algorithm or develop your own algorithm to solve the fixed-outline floorplanning problem with a set of hard modules.

# 2. Problem Description

#### (1) Input:

- A set B of m hard blocks, where each block  $b_i$  in B has a fixed width and height,  $w_i$  and  $h_i$
- A netlist *E*
- The percentage of white space ratio is predefined and passed by the argument, and the aspect ratio is 1. Then, you can calculate the width  $w_{fl}$  and height  $h_{fl}$  of the floorplanning region as follows:

$$w_{fl} = h_{fl} = \sqrt{(total\ block\ area) * (1 + (white\ space\ ratio))}$$

For example, if the total block area is 1100000 and the white space ratio is 0.1, the width  $w_{fl}$  and height  $h_{fl}$  of the floorplanning region are as follows:

$$w_{fl} = h_{fl} = \sqrt{1100000 * 1.1} = 1100$$

Then, the coordinates of the lower-left corner and upper-right corner of the floorplanning region are (0, 0) and  $(w_{fl}, h_{fl})$ , respectively.

#### (2) Output:

- The total wirelength of all nets, where the wirelength for each net is defined as the half-perimeter wirelength (HPWL) of the minimum bounding box of pins of the net, and the pin for each block is located at its center.
- The coordinate  $(x_i, y_i)$  of the lower-left corner of each block  $b_i$ , where  $x_i$ ,  $y_i$  are real numbers.

#### (3) Objective:

The total wirelength of the floorplanning result and runtime are minimized and the following constraints must be satisfied, where blocks can be

considered to rotate by 90 degrees.

1. Fixed-outline constraint:  $0 \le x_i \le w_{fl} - w_i$  and  $0 \le y_i \le h_{fl} - h_i$ ,  $\forall b_i \in B$ , which means that each block  $b_i$ , whose lower-left corner is located at  $(x_i, y_i)$  and width and height are  $w_i$  and  $h_i$ , respectively, must be entirely inside the following floorplanning region:

$$R = \{ (x, y) \mid 0 \le x \le w_{fl}, 0 \le y \le h_{fl} \}$$

Non-overlapping constraint: No two blocks overlap with each other.

#### **Input File** 3.

#### (1) The <u>.blocks</u> file:

The blocks file specifies the name and other information about each block/terminal node in the floorplan. Each line specifies a single block/terminal node.

NumHardRectilinearBlocks: 10

// NumHardRectilinearBlocks : number of hard rectilinear block nodes

NumTerminals: 69

// NumTerminals : number of terminal (pad etc.) nodes

sb0 hardrectilinear 4 (0, 0) (0, 82) (199, 82) (199, 0)

// nodeName hardrectilinear vertexNumber vertex1, vertex2, ..., *vertexN* 

p1 terminal

// nodeName terminal

- nodeName is an arbitrary-length alpha-numeric string, and is case-sensitive.
- hardrectilinear is a literal which declares that the node is a hard rectilinear block.
- vertexNumber is the number of vertices of the corresponding hard rectilinear block.
- vertex1, vertex2, ..., vertexN are a list of all vertices of the corresponding hard rectilinear block in a clockwise order, vertex1 != vertexN. Each vertex is a pair of parentheses-enclosed and comma-separated doubles indicating the X-, then the Y- coordinate of the vertex, relative to the lower-left corner of the corresponding hard rectilinear block's bounding box.
- terminal is a literal which indicates that the node is a terminal.

#### (2) The .nets file:

The .nets file specifies the netlist.

NumNets: 118

// NumNets : number of nets

NumPins: 248

// NumPins : number of net-node connections

```
NetDegree: 2
// NetDegree: number of pins on the net
p1
// nodeName
sb6
```

#### (3) The .*pl* file:

The <u>.pl</u> file specifies the pin coordinate of each terminal node in the floorplan.

```
p1 0 0 // nodeName XY-coordiante
```

### 4. Output File

### (1) The .floorplan file:

The <u>.floorplan</u> file specifies the floorplanning result including the total wirelength of all nets and the coordinate of the lower-left corner of each block with/without rotating.

```
Wirelength 75563
Blocks
sb0 152 284 1
// nodeName, lower-left corner coordinate (x,y), Rotated
sb1 126 179 0
// nodeName, lower-left corner coordinate (x,y), Unrotated
```

## 5. Language/Platform

(1) Language: C/C++

(2) Platform: Unix/Linux

#### 6. Report

Your report should contain the following content, and you can add more as you wish. The more the better.

- (1) A cover page containing the title, your name, and your student ID
- (2) How to compile and execute your program, and give an execution example.
- (3) The wirelength and the runtime of each testcase in white space ratios 0.1 and 0.15, respectively.
- (4) Please show that how small the white space ratio could be for your program to produce a legal result in 10 minutes.
- (5) The details of your algorithm. You could use flow chart(s) and/or pseudo code to help elaborate your algorithm. If your method is similar to some previous works/papers, please cite the papers and reveal your difference(s).
- (6) The details of your implementation. What tricks did you do to speed up your program or to enhance your solution quality?
- (7) Please compare your results with the top 3 students' results from last year and

show your advantage either in runtime or in solution quality. Are your results better than theirs?

- ✓ If so, please express your advantages to beat them.
- ✓ If not, it's fine. If your program is too slow, then what could be the bottleneck of your program? If your solution quality is inferior, what do you think that you could do to improve the result in the future?
- (8) What have you learned from this homework? What problem(s) have you encountered in this homework?

#### 7. Required Items

Please compress HW3/ (using tar) into one with the name CS6135 HW3 \${StudentID}.tar.gz before uploading it to iLMS.

- (1) src/contains all your sources code, your Makefile and README.
  - ➤ README must contain how to compile and execute your program. An example is like the one shown in HW2.
- (2) output/ contains all your outputs of testcases for comparison.
- (3) bin/ contains your compiled executable file.
- (4) CS6135\_HW3\_\${STUDENT\_ID}\_report.pdf contains your report. The file structure would be like the one shown in HW2.

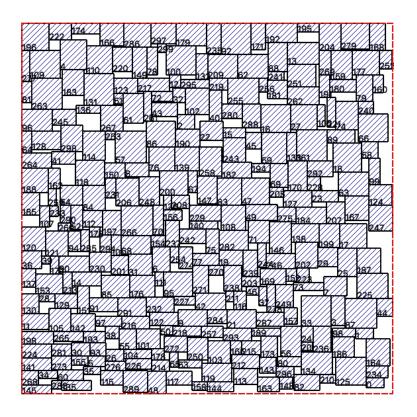
You can use the following command to compress your directory on a workstation:

```
$ tar -zcvf CS6135_HW3_{StudentID}.tar.gz <directory>
For example:
```

\$ tar -zcvf CS6135\_HW3\_105062901.tar.gz HW3/

#### 8. Bonus

- ✓ A Makefile to build and delete program by \$ make and \$ make clean.
- Additionally, for each testcase, you could use any graphics (programming) libraries/packages/tools such as Xwindow, OpenGL, Qt, Swing, cario, etc., to draw your result like the following figure and put each of them in your report. However, please remember to turn off the drawing ability in your submitted source code in case that it increases your runtime. An example figure in shown below. It is a result for testcase n300 with white space ratio 0.15 produced by TA using Qt-C++, where the red dashed lines enclose the boundary (fixed-outline), the shadowed rectangles are the given sub-blocks, and the number on each shadowed rectangle indicates its corresponding sub-block id. The introduction of Qt-C++ has been uploaded to iLMS, and you could download it to learn how to draw something using Qt-C++.



# 9. Grading

- ✓ 70%~80%: The solution quality (wirelength) and the runtime of each testcase, hidden testcases included
- ✓  $20\%\sim30\%$ : The completeness of your report
- ✓ 5%~10%: Bonus

# **Notes:**

- Make sure your program can be compiled by GNU gcc/g++ on NTHU CAD servers and your output file can be verified by *verifier*.
- The executable file name must be named as fp.
- Please use the following command format to run your program.
  - \$ fp \*.blocks \*.nets \*.pl \*.floorplan white\_space\_ratio
    E.g.: \$ fp n100.blocks n100.nets n100.pl n100.floorplan 0.1
- Program must be terminated within 10 minutes for each testcase.
- Grading is based on the total wirelength (primary) and runtime (secondary).
- For each testcase, please test your program using two different white space ratios 0.1 and 0.15, respectively, and report the wirelength and runtime for each white space ratio in your report.