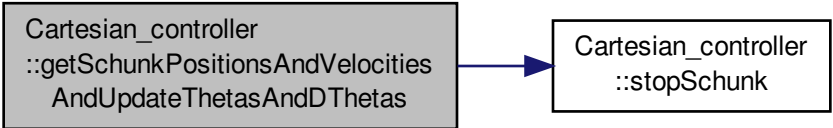


Cartesian_controller
::getSchunkPositionsAndVelocities
AndUpdateThetasAndDThetas



```
graph LR; A[Cartesian_controller::getSchunkPositionsAndVelocitiesAndUpdateThetasAndDThetas] --> B[Cartesian_controller::stopSchunk]
```

Cartesian_controller
::stopSchunk