

to be compiled

```
(def a (if 1
  (if true (setv c 2)
    (setv d 4))
  3))
```

```
compile =====
compile-atom =====
compile-f: <function compile_expression at 0x10d49c500>
atom: (u'def' u'a' (u'if' 1L (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L)) 3L))
```

```
compile-atom =====
compile-f: <function compile_def_expression at 0x10d49c578>
atom: (u'def' u'a' (u'if' 1L (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L)) 3L))
```

```
compile =====
compile-atom =====
compile-f: <function compile_expression at 0x10d49c500>
atom: (u'if' 1L (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L)) 3L)
```

compile-def-expression doing

(setv result (.compile self result)) where result is the (if 1 (if true (setv c 2) (setv d 4)) 3)) form

```
compile-atom =====
compile-f: <function compile_if at 0x10d49c488>
atom: (u'if' 1L (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L)) 3L)
```

compile-if doing

[condition (.compile self (.pop expression 0))]

```
compile =====
compile-atom =====
compile-f: <function compile_integer at 0x10d49c6e0>
atom: 1
```

atom result 1: {'nodes': [1L], 'value': 1L}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [1L], 'value': 1L}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Number 1 at 0x10d3f5c90>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 1 at 0x10d3f5c90>}
```

compile-atom doing (+ (Result) ret))

Because result mlast `Number{1}` is not a instance of Result

add result mlast `Number{1}` to (Result) to convert it to a Result object

The messages display twice. First time it's adding the raw Number class to (Result), second time it's adding the converted Result object)

```
compile =====
compile-atom =====
compile-f: <function compile_expression at 0x10d49c500>
atom: (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L))
```

compile-if doing

[body (.compile self (.pop expression 0))]

remember the if expression is (if 1 (if true (setv c 2) (setv d 4)) 3))

where body is (if true (setv c 2) (setv d 4)) while the orel is just 3

```
compile-atom =====
compile-f: <function compile_if at 0x10d49c488>
atom: (u'if' u'True' (u'setv' u'c' 2L) (u'setv' u'd' 4L))
```

```
compile =====
compile-atom =====
compile-f: <function compile_symbol at 0x10d49c848>
atom: True

atom result 1: {'nodes': [u'True']}
```

compile-if doing

[condition (.compile self (.pop expression 0))]

for (if true (setv c 2) (setv d 4))

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [u'True']}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Id True at 0x10d3f5510>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id True at 0x10d3f5510>}
```

```
compile =====
compile-atom =====
compile-f: <function compile_expression at 0x10d49c500>
atom: (u'setv' u'c' 2L)
```

compile-if doing

[body (.compile self (.pop expression 0))]

remember now the if expression is (if true (setv c 2) (setv d 4))

where body is (setv c 2) while the orel is (setv d 4)

```
compile-atom =====
compile-f: <function compile_setv_expression at 0x10d49c5f0>
atom: (u'setv' u'c' 2L)
```

compile-setv doing (setv result (.compile self result))

```
compile =====
compile-atom =====
compile-f: <function compile_integer at 0x10d49c6e0>
atom: 2
```

atom result 1: {'nodes': [2L], 'value': 2L}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [2L], 'value': 2L}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Number 2 at 0x10d3f5150>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 2 at 0x10d3f5150>}
```

```
compile =====
compile-atom =====
compile-f: <function compile_symbol at 0x10d49c848>
```

compile-setv doing (setv ld-name (.compile self name))  
the setv expression is (setv c 2)

atom: c

atom result 1: {'nodes': [u'c']}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [u'c']}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Id c at 0x10d3f53d0>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id c at 0x10d3f53d0>}
```

compile-atom converting Id c to result object

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 2 at 0x10d3f5150>}
result to be added: {'nodes': [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]]}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 2 at 0x10d3f5150>}
result to be added: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result after addition: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}
```

compile-setv doing (+= result (Set (mlast.Id [st-name]) [result.force-expr])).  
where the whole expression is (setv c 2)  
result is compiled result of Number 2  
notice after addition, expr becomes None. How does this work in long time?

```
result before addition: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id c at 0x10d3f53d0>}
result after addition: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id c at 0x10d3f53d0>}
```

compile-setv doing (+= result ld-name)  
the setv expression is (setv c 2) so this returned the assignend value

atom result 1: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp\_vars': [], '\_Result\_used\_expr': True, '\_expr': <class Id c at 0x10d3f53d0>}

compile-if finished [body (.compile self (.pop expression 0))]  
where the whole if expression is (if true (setv c 2) (setv d 4))

atom result 1: {'stmts': [<class Set nodes: [<class Id [<class Id c at 0x10d3f53d0>] at 0x10d3f5ed0, [<class Number 2 at 0x10d3f5150>]] at 0x10d3f5750}, 'temp\_vars': [], '\_Result\_used\_expr': True, '\_expr': <class Id c at 0x10d3f53d0>}

```
compile =====
compile-atom =====
compile-f: <function compile_expression at 0x10d49c500>
atom: (u'setv' u'd' 4L)
```

compile-if doing orel part  
where the whole if expression is (if true (setv c 2) (setv d 4))

```
compile-atom =====
compile-f: <function compile_setv_expression at 0x10d49c5f0>
atom: (u'setv' u'd' 4L)
```

```
compile =====
compile-atom =====
compile-f: <function compile_integer at 0x10d49c6e0>
atom: 4
```

atom result 1: {'nodes': [4L], 'value': 4L}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [4L], 'value': 4L}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Number 4 at 0x10d3f5e10>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 4 at 0x10d3f5e10>}
```

```
compile =====
compile-atom =====
compile-f: <function compile_symbol at 0x10d49c840>
atom: d
```

atom result 1: {'nodes': [u'd']}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [u'd']}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Id d at 0x10d3f59d0>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f59d0>}
```

compile-atom converting Id d to result object

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 4 at 0x10d3f5e10>}
result to be added: {'nodes': [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]]}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 4 at 0x10d3f5e10>}
result to be added: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result after addition: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}
```

compile-setv doing (+= result ld-name)  
where the setv expression is (setv d 4)

```
result before addition: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f59d0>}
result after addition: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f59d0>}
```

atom result 1: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp\_vars': [], '\_Result\_used\_expr': True, '\_expr': <class Id d at 0x10d3f59d0>}

compile-if finished orel part  
where the whole if expression is (if true (setv c 2) (setv d 4))

atom result 1: {'stmts': [<class Set nodes: [<class Id [<class Id d at 0x10d3f59d0>] at 0x10d3f5e90, [<class Number 4 at 0x10d3f5e10>]] at 0x10d3f5bd0}, 'temp\_vars': [], '\_Result\_used\_expr': True, '\_expr': <class Id d at 0x10d3f59d0>}

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [[<class Id _hwa_anon_var_1 at 0x10d3f5690>], []]}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
```

compile-if doing (setv ret (+ (Result) (mlast.Local [var]) ret))  
where var is generated anonymous variable

but how body's result is stored in expr? Remember the body is a setv expression. In compile-assign we explicitly store the result of body in the "name" and append the "name" to the result of compiling in the following line:  
(+= result ld-name)

```
compile-if doing (setv ret (+ (Result) (mlast.Local [var]) ret))
where var is generated anonymous variable
```

```
result to be added: {'stmts': <class Local nodes: [[<class Id_hua_anon_var_1 at 0x10d3f5690>], []] at 0x10d3f5990>, 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result after addition: {'stmts': <class Local nodes: [[<class Id_hua_anon_var_1 at 0x10d3f5690>], []] at 0x10d3f5990>, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}
```

```
compile-if doing (setv ret (+ (Result) (mlast.Local [var])
ret))
```

```
result before addition: {'stmts': <class Local nodes: [[<class Id _hua_anon_var_1 at 0x10d3f5690], []] at 0x10d3f5990>, 'temp_vars': [], 'Result_used_expr': True, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id True at 0x10d3f5510>}
result after addition: {'stmts': <class Local nodes: [[<class Id _hua_anon_var_1 at 0x10d3f5690], []] at 0x10d3f5990>, 'temp_vars': [], 'Result_used_expr': True, '_expr': <class
```

```
compile-if doing (+= body (mlast.Set [var] [body.force-expr]))
```

```

result before addition: {'stmts': [class Set nodes: [class Id c at 0x10d3f53d0] at 0x10d3f5d0], [class Number 2 at 0x10d3f5150] at 0x10d3f5750], 'temp_vars': [], '_Result_used_expr': True, '_expr': [class Id c at 0x10d3f53d0]}
result to be added: {'nodes': [class Id _hua_anon_var_1 at 0x10d3f5690], [class Id c at 0x10d3f53d0]},
result before addition: {'stmts': [class Set nodes: [class Id c at 0x10d3f53d0] at 0x10d3f5d0], [class Number 2 at 0x10d3f5150] at 0x10d3f5750], 'temp_vars': [], '_Result_used_expr': True, '_expr': [class Id c at 0x10d3f53d0]}
result to be added: {'stmts': [class Set nodes: [class Id _hua_anon_var_1 at 0x10d3f5690], [class Id c at 0x10d3f53d0] at 0x10d3f53d0] at 0x10d3f5790], 'temp_vars': [], '_Result_used_expr': False, '_expr': None]}
result after addition: {'stmts': [class Set nodes: [class Id c at 0x10d3f53d0] at 0x10d3f5d0], [class Number 2 at 0x10d3f5150] at 0x10d3f5750], [class Set nodes: [class Id _hua_anon_var_1 at 0x10d3f5690], [class Id c at 0x10d3f53d0] at 0x10d3f5790], 'temp_vars': [], '_Result_used_expr': True, '_expr': None]}

```

so after compile, the result of  
and now is being stored in the

so after compile, the result of body is stored in expr and now is being stored in the temp-variable hua\_anon?

```
compile-if doing (+= orel (mlast.Set [var] [orel.force-expr]))
```

```

result before addition: {'stmts': [[class Set nodes: [[class Id d at 0x10d3f590d] at 0x10d3f590b, [class Number 4 at 0x10d3f5e10] at 0x10d3f5b0d], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f590d>]
result to be added: {'nodes': [[class Id_hua_anon_var_1 at 0x10d3f5690], [class Id d at 0x10d3f590d]], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f590d>]
result before addition: {'stmts': [[class Set nodes: [[class Id d at 0x10d3f590d] at 0x10d3f590b, [class Number 4 at 0x10d3f5e10] at 0x10d3f5b0d], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Id d at 0x10d3f590d>]
result to be added: {'stmts': [[class Set nodes: [[class Id_hua_anon_var_1 at 0x10d3f5690], [class Id d at 0x10d3f590d]], 'temp_vars': [], '_Result_used_expr': False, '_expr': None]
result after addition: {'stmts': [[class Set nodes: [[class Id d at 0x10d3f590d] at 0x10d3f590b, [class Number 4 at 0x10d3f5e10] at 0x10d3f5b0d], [class Set nodes: [[class Id_hua_anon_var_1 at 0x10d3f5690], [class Id d at 0x10d3f590d]] at 0x10d3f5b0d], 'temp_vars': [], '_Result_used_expr': True, '_expr': None]

```

```
compile-if doing (+= ret (mlast.If ret.force-expr body.stmts orel.stmts))
```

[illegible]

compile-if doing (+= ret (apply Result  $\square$  {"expr" expr-name "temp-vars" [expr-name var]})). If's expr is the anonymous variable introduced at the beginning. why temp-vars is done this way?

[illegible]

```

atom result 1: {'stmts': [<class Local nodes: [[<class Id _hua_anon_var_1 at 0x10d3f5690>], []] at 0x10d3f5990>, <class If nodes: [<class Id True at 0x10d3f5510>, <class Set nodes: [<class Id <class Id c at 0x10d3f5300>] at 0x10d3f5e00>, <class Number 2 at 0x10d3f5150>] at 0x10d3f5750>, <class Set nodes: [<class Id _hua_anon_var_1 at 0x10d3f5690>], <class Id <class Id d at 0x10d3f5300>] at 0x10d3f5790>], <class Set nodes: [<class Id <class Id d at 0x10d3f5300>] at 0x10d3f5790>, <class Number 4 at 0x10d3f5e10>] at 0x10d3f5b00>, <class Set nodes: [<class Id _hua_anon_var_1 at 0x10d3f5690>], <class Id <class Id d at 0x10d3f5300>] at 0x10d3f5b90>], 'temp_vars': [<class Id _hua_anon_var_1 at 0x10d3f5850>, <class Id _hua_anon_var_1 at 0x10d3f5690>], 'Result_used_expr': True, 'expr': <class Id _hua_anon_var_1 at 0x10d3f5850>]

```

```

atom result 1: {'stmts': [<class Local nodes: [[<class Id _hwa_anon_var_1 at 0x10d3f5690>], []] at 0x10d3f5990>, <class If nodes: [<class Id True at 0x10d3f5510>, <class Set nodes: [<class Id <class Id c at 0x10d3f5300>] at 0x10d3f5e00>, <class Number 2 at 0x10d3f5150>] at 0x10d3f5750>, <class Set nodes: [<class Id _hwa_anon_var_1 at 0x10d3f5690>], <class Id c at 0x10d3f5300>] at 0x10d3f5790>], <class Set nodes: [<class Id <class Id d at 0x10d3f5900>] at 0x10d3f5f90>, <class Number 4 at 0x10d3f5e10>] at 0x10d3f5f00>, <class Set nodes: [<class Id _hwa_anon_var_1 at 0x10d3f5690>], <class Id d at 0x10d3f5900>] at 0x10d3f5b90>], 'temp_vars': [<class Id _hwa_anon_var_1 at 0x10d3f5850>, <class Id _hwa_anon_var_1 at 0x10d3f5690>], 'Result_used_expr': True, 'Expr': <class Id _hwa_anon_var_1 at 0x10d3f5850>]

```

```
compile-if finished [body (.compile self (.pop expression 0))]  
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```
compile =====
compile-atom =====
compile-f: <function compile_integer at 0x10d49c6e0>
atom: 3
```

```
compile-if doing [orel (.compile self (.pop expression 0))]  
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```
atom result 1: {'nodes': [3L], 'value': 3L}
```

```
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [3L], 'value': 3L}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': <class Number 3 at 0x10d3f5610>}
result after addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': True, '_expr': <class Number 3 at 0x10d3f5610>}
```

```
compile-if doing (setv ret (+ (Result) (mlast.Local [var]) ret))
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```

result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'nodes': [], []]}
result before addition: {'stmts': [], 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result to be added: {'stmts': [], []] at 0x10d3f5fd0>, 'temp_vars': [], '_Result_used_expr': False, '_expr': None}
result after addition: {'stmts': [], []] at 0x10d3f5fd0>, 'temp_vars': [], '_Result_used_expr': True, '_expr': None}

```

```
compile-if doing (setv ret (+ (Result) (mlast.Local [var]) ret))
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```

result before addition: {'stmts': [], []] at 0x10d3f5fd0>], 'temp_vars': [], 'Result_used_expr': True, 'expr': None}
result to be added: {'stmts': [], 'temp_vars': [], 'Result_used_expr': True, 'expr': []}
result after addition: {'stmts': [], []] at 0x10d3f5fd0>], 'temp_vars': [], 'Result_used_expr': True, 'expr': [
```

[illegible]

```
compile-if doing (+= body (mlast.Set [var] [body.force-expr]))
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```
compile-if doing (+= orel (mlast.Set [var] [orel.force-expr]))
```

```
compile-if doing (+= ret (mlast.If ret.force-expr body.stmts orel.stmts))
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

[illegible]

```
compile-assign (setv ld-name (.compile self name))
```

In the between process, we rename the temp-vars `_hua_anon_var_2` to `name` instead of assign the result to `name`. Compare the temp-vars before and after

```
compile-assign (+= result ld-name)
```

```
compile-if doing final step
remember the if expression is (if 1 (if true (setv c 2) (set d 4)) 3))
```

```
local a
if 1 then
  local _hua_anon_var_1
  if True then
```

```
        c = 2
        _hua_anon_var_1 = c
    else
        d = 4
        _hua_anon_var_1 = d
    end
    a = _hua_anon_var_1
else
    a = 3
end
```