

# Scientific programming with Julia

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## **1 Outline**

## **2 Books and online help**

## **3 Aims of course**

## **4 Part 2: Scientific computing issues**

## **5 What is Julia?**

Invented by MIT guys with selfish aims

## **6 History**

appeared "a few years ago"

## **7 Strengths of \R**

fast, efficient, great development team

## **8 Graphics example**

## **9 Weaknesses of Julia**

still developing. precompilation helps, but loading libraries (e.g. Gadfly) v slow.

## 10 Brief comparison to matlab

???

## 11 Using Julia

Julia/Jupyter /Juno.

## 12 My very first Julia session

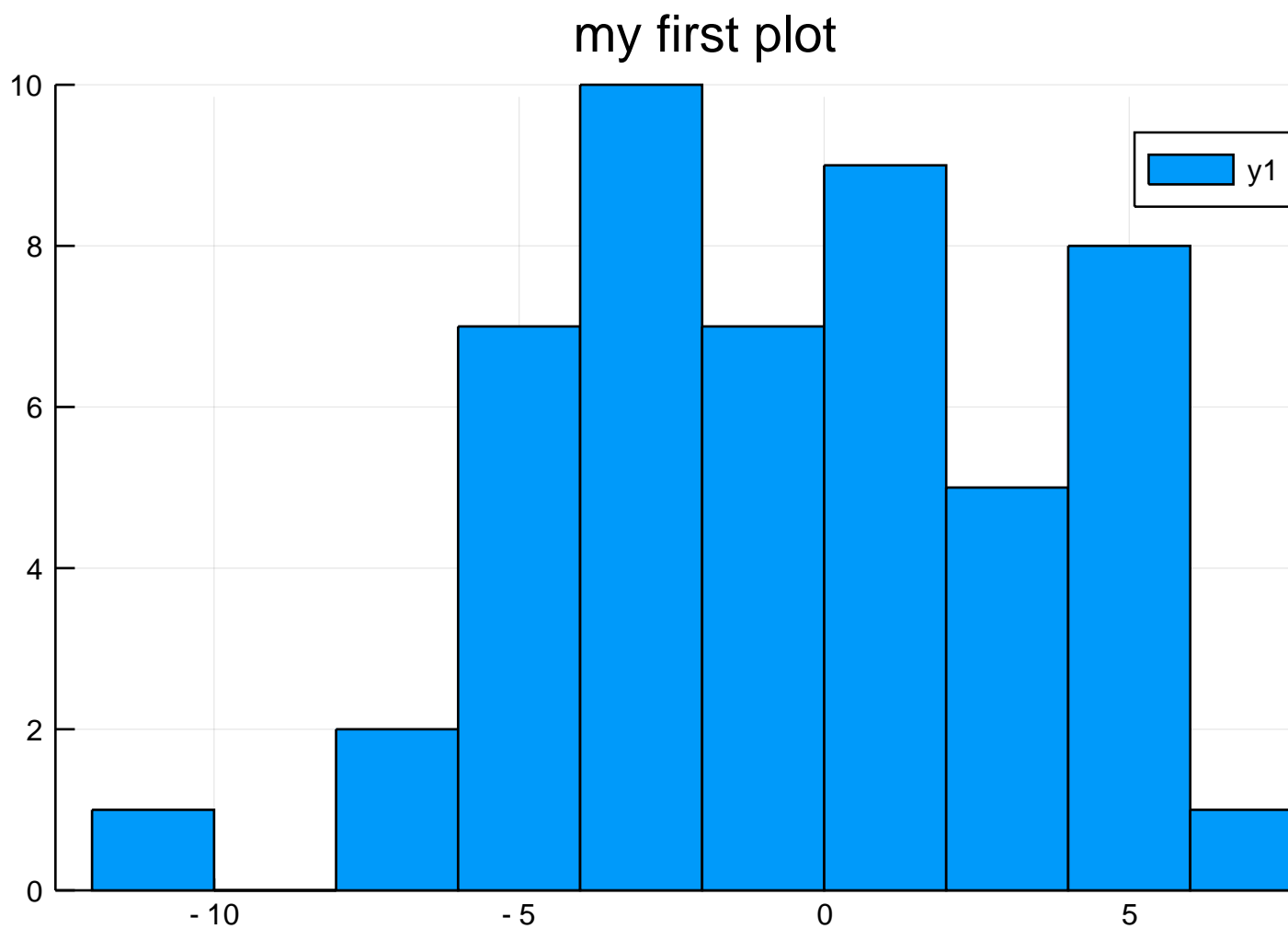
```
x = randn(50) * 4  
x
```

```
50-element Array{Float64,1}:
```

```
-5.64852  
-4.60538  
-3.6238  
4.26176  
0.956262  
-2.91246  
0.505952  
2.06196  
-3.51399  
5.10857  
-1.17366  
4.37993  
1.4295  
0.867014  
4.02651  
-10.4624  
-4.45309  
1.68978  
-0.852409  
1.11427  
-1.86386  
2.56325  
3.23083  
-4.65677  
-1.37933  
-4.24297  
1.31633  
5.65277  
-0.0170792  
0.740651  
-2.06391  
1.15294  
-0.961022  
-2.38118  
-0.399008  
-3.33798  
3.45847  
-6.11413  
-3.49324  
-6.23889
```

```
-2.02145  
2.07048  
4.85014  
-3.52307  
6.18793  
-3.19481  
-4.46528  
-5.99339  
4.6448  
4.24126
```

```
mean(x)  
minimum(x), maximum(x)  
#Pkg.add("Plots"); Pkg.add("GR")  
using Plots; gr()  
histogram(x, nbins=10, title="my first plot")
```



## 13 Interacting with Julia

- Can use up/down keys to go through command history.
- Use semicolon to suppress output and to put multiple commands on one line.
- TAB for completion.

## 14 Objects and Functions

naming conventions for objects. No assignment arrow in Julia.

## 15 Objects and Functions

```
x = 200
half_x = x / 2
threshold = 95.0
age = [15 19 30]
age[2]
length(age)
```

3

## 16 Vectors

Fundamental type in Julia. Scalars are distinct from Vectors.

```
julia> y = [10 20 40]
1Ã03 Array{Int64,2{}}:
 10  20  40
```

```
julia> y[2]
20
```

```
julia> length(y)
3
```

```
julia> typeof(y)
Array{Int64,2{}}
```

```
julia> y = 5
5
```

```
julia> length(y)
1
```

```
julia> typeof(y)
Int64
```

Note how it changes type.

## 17 Vectors

Some operations work element by element, others on the whole vector., compare:

```
y = [20 49 16 60 100]
minimum(y)
(minimum(y), maximum(y))
sqrt.(y)
log.(y)
```

TODO: dot notation for extending to vector. Broadcasting.

## 18 Generating vectors

TODO: Ranges treated differently, to save space. To expand a range from its compact notation to a normal vector, use `collect`.

```
1:2:9
x = collect(1:2:9)
y = collect(linspace(2, 7, 3))
z = 4:8
a = 1:5
b = [3 9 2]
d = [collect(a)' 10 b]
e = repmat([1 2], 3)[:]
f = zeros(7)
## TODO: distinction: row vs col vectors
```

## 19 Accessing and setting elements

```
julia> x = collect(100:1:119)
20-element Array{Int64,1}:
 100
 101
 102
 103
 104
 105
 106
 107
 108
 109
 110
 111
 112
 113
 114
 115
 116
 117
 118
 119

julia> x[3] ## just element 3
102

julia> x[[12 14]]
111 113

julia> x[1:5]
5-element Array{Int64,1}:
 100
 101
 102
 103
 104
```

```
julia> bad = 1:4
1:4

julia> ## TODO negated indexes not present?
x[end]
119
```

Julia does not index by negation. It does however allow you to use the `end` keyword to get the last element.

## 20 Accessing and setting elements

```
julia> x = [5 2 9 4]
1Ã04 Array{Int64,2{}}:
 5  2  9  4

julia> v = [true false false true]
1Ã04 Array{Bool,2{}}:
 true false false true

julia> x[v]
2-element Array{Int64,1{}}:
 5
 4
```

Use logical elements to access.

## 21 Accessing and setting elements

```
x = zeros(10)
x[1:3] = 2
x[5:6] = [-5 NaN]
## x[7:10] = [1 9] ## will error - no recycling
```

## 22 Recycling rule \adv

TODO: recycling absent?

`repmat()` and friends might be needed.

vector + scalar works

```
[1 2] + 3
```

## 23 Naming indexes of a vector

TODO: not possible?

## 24 Common functions for vectors

- `length()`

- `reverse()`
- `sum`, `cumsum`, `prod`, `cumprod`
- `minimum`, `maximum`, `range?`, `summary?`





- 25 Functions as function args
- 26 Default values for function arguments
- 27 Default values for function arguments
- 28 Argument matching
- 29 Argument matching
- 30 `\ldots` in function calls `\adv`
- 31 Replacement functions `\adv`
- 32 Replacement functions `\adv`
- 33 Getting help: key commands
- 34 Help pages
- 35 Numbers and special values
- 36 Numbers and special values
- 37 Numbers and special values
- 38 Operator precedence Juliafunction ?Syntax
- 39 Operator precedence `\Rfunction` ?Syntax
- 40 Operator precedence `\Rfunction` ?Syntax
- 41 Operators
- 42 When things go wrong
- 43 Types of parentheses
- 44 From interactive to source files

```
using Weave
weave("spj.jmd", informat="markdown", out_path = :pwd, doctype = "pandoc")
weave("spj.jmd", informat="markdown", out_path = :pwd, doctype = "md2html")
weave("spj.jmd", informat="markdown", out_path = :pwd, doctype = "md2pdf")
```