## Discrete Mathematics I Laboratory 1

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Complete each question by using C++.

- a) Write a function which outputs the NOT operation of x. bool NOToperater(bool x);
- b) Write a function which outputs the AND operation of x and y. bool ANDoperater(bool x, bool y);
- c) Write a function which outputs the OR operation of x and y. bool ORoperater (bool x, bool y);
- d) Write a function which outputs the XOR operation of x and y. bool XORoperater(bool x, bool y);
- e) Write a function which outputs the IMPLY operation of x and y. bool IMPLYoperater (bool x, bool y);
- f) Write a function which outputs the EQUALIVANCE operation of x and y. bool EQUALIVANCEoperater(bool x, bool y);

## g) Given the symbol definitions:

Meaning	Symbol
NOT A	~A
A AND B	A * B
A OR B	A + B
A XOR B	A % B
A IMPLY B	A > B
A IF AND ONLY IF B	A^B

Write a program to find out the truth table of an expression. The number of variable is less than or equal to 10. You can ignore the precedence of the operators and also the brackets.

<pre>Input: 3 r s t r*s+t&gt;~r</pre>					Input: 2 a b ~~a%b			
Output:					Output:			
r	S	t		r*s+t>~r	a	b		~~a%b
Т	Т	Т	- 1	F	Τ	T		F
Т	Т	F		F	Τ	F		T
Т	F	Т		F	F	Τ		T
Т	F	F	- [	T	F	F		F
F	Т	Т	- [	T				
F	Т	F	- [	T				
F	F	T	- [	T				
F	F	F		T				

## h) Bonus Question!

Rewrite a program for question (g) with considering the precedence of operators and brackets.