

LinksPlatform's Platform.Collections.Methods Class Library

1.1 ./csharp/Platform.Collections.Methods/GenericCollectionMethodsBase.cs

```

1  using System.Collections.Generic;
2  using System.Runtime.CompilerServices;
3  using Platform.Numbers;
4
5  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
6
7  namespace Platform.Collections.Methods
8  {
9      /// <summary>
10     /// <para>Represents a base implementation of methods for a collection of elements of type
11     ↪ TElement.</para>
12     /// <para>Представляет базовую реализацию методов коллекции элементов типа TElement.</para>
13     /// </summary>
14     /// <typeparam name="TElement"><para>Source type of conversion.</para><para>Исходный тип
15     ↪ конверсии.</para></typeparam>
16     public abstract class GenericCollectionMethodsBase<TElement>
17     {
18         /// <summary>
19         /// <para>Returns a null constant of type <see cref="TElement" />.</para>
20         /// <para>Возвращает нулевую константу типа <see cref="TElement" />.</para>
21         /// </summary>
22         /// <returns><para>A null constant of type <see cref="TElement" />.</para><para>Нулевую
23         ↪ константу типа <see cref="TElement" />.</para></returns>
24         [MethodImpl(MethodImplOptions.AggressiveInlining)]
25         protected virtual TElement GetZero() => default;
26
27         /// <summary>
28         /// <para>Determines whether the specified value is equal to zero type <see
29         ↪ cref="TElement" />.</para>
30         /// <para>Определяет равно ли нулю указанное значение типа <see cref="TElement"
31         ↪ />.</para>
32         /// </summary>
33         /// <returns><para></para>Is the specified value equal to zero type <see cref="TElement"
34         ↪ /><para>Равно ли нулю указанное значение типа <see cref="TElement"
35         ↪ /></para></returns>
36         [MethodImpl(MethodImplOptions.AggressiveInlining)]
37         protected virtual bool EqualToZero(TElement value) => EqualityComparer.Equals(value,
38         ↪ Zero);
39
40         /// <summary>
41         /// <para>Presents the Range in readable format.</para>
42         /// <para>Представляет диапазон в удобном для чтения формате.</para>
43         /// </summary>
44         /// <returns><para>String representation of the Range.</para><para>Строковое
45         ↪ представление диапазона.</para></returns>
46         [MethodImpl(MethodImplOptions.AggressiveInlining)]
47         protected virtual bool AreEqual(TElement first, TElement second) =>
48         ↪ EqualityComparer.Equals(first, second);
49
50         /// <summary>
51         /// <para>Presents the Range in readable format.</para>
52         /// <para>Представляет диапазон в удобном для чтения формате.</para>
53         /// </summary>
54         /// <returns><para>String representation of the Range.</para><para>Строковое
55         ↪ представление диапазона.</para></returns>
56         [MethodImpl(MethodImplOptions.AggressiveInlining)]
57         protected virtual bool GreaterThanZero(TElement value) => Comparer.Compare(value, Zero)
58         ↪ > 0;
59
60         /// <summary>
61         /// <para>Presents the Range in readable format.</para>
62         /// <para>Представляет диапазон в удобном для чтения формате.</para>
63         /// </summary>
64         /// <returns><para>String representation of the Range.</para><para>Строковое
65         ↪ представление диапазона.</para></returns>
66         [MethodImpl(MethodImplOptions.AggressiveInlining)]
67         protected virtual bool GreaterThan(TElement first, TElement second) =>
68         ↪ Comparer.Compare(first, second) > 0;
69
70         /// <summary>
71         /// <para>Presents the Range in readable format.</para>
72         /// <para>Представляет диапазон в удобном для чтения формате.</para>
73         /// </summary>
74         /// <returns><para>String representation of the Range.</para><para>Строковое
75         ↪ представление диапазона.</para></returns>
76     }
77 }

```

```

61 [MethodImpl(MethodImplOptions.AggressiveInlining)]
62 protected virtual bool GreaterOrEqualThanZero(TElement value) => Comparer.Compare(value,
    ↪ Zero) >= 0;
63
64 /// <summary>
65 /// <para>Presents the Range in readable format.</para>
66 /// <para>Представляет диапазон в удобном для чтения формате.</para>
67 /// </summary>
68 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
69 [MethodImpl(MethodImplOptions.AggressiveInlining)]
70 protected virtual bool GreaterOrEqualThan(TElement first, TElement second) =>
    ↪ Comparer.Compare(first, second) >= 0;
71
72 /// <summary>
73 /// <para>Presents the Range in readable format.</para>
74 /// <para>Представляет диапазон в удобном для чтения формате.</para>
75 /// </summary>
76 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
77 [MethodImpl(MethodImplOptions.AggressiveInlining)]
78 protected virtual bool LessOrEqualThanZero(TElement value) => Comparer.Compare(value,
    ↪ Zero) <= 0;
79
80 /// <summary>
81 /// <para>Presents the Range in readable format.</para>
82 /// <para>Представляет диапазон в удобном для чтения формате.</para>
83 /// </summary>
84 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
85 [MethodImpl(MethodImplOptions.AggressiveInlining)]
86 protected virtual bool LessOrEqualThan(TElement first, TElement second) =>
    ↪ Comparer.Compare(first, second) <= 0;
87
88 /// <summary>
89 /// <para>Presents the Range in readable format.</para>
90 /// <para>Представляет диапазон в удобном для чтения формате.</para>
91 /// </summary>
92 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
93 [MethodImpl(MethodImplOptions.AggressiveInlining)]
94 protected virtual bool LessThanZero(TElement value) => Comparer.Compare(value, Zero) < 0;
95
96 /// <summary>
97 /// <para>Presents the Range in readable format.</para>
98 /// <para>Представляет диапазон в удобном для чтения формате.</para>
99 /// </summary>
100 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
101 [MethodImpl(MethodImplOptions.AggressiveInlining)]
102 protected virtual bool LessThan(TElement first, TElement second) =>
    ↪ Comparer.Compare(first, second) < 0;
103
104 /// <summary>
105 /// <para>Presents the Range in readable format.</para>
106 /// <para>Представляет диапазон в удобном для чтения формате.</para>
107 /// </summary>
108 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
109 [MethodImpl(MethodImplOptions.AggressiveInlining)]
110 protected virtual TElement Increment(TElement value) =>
    ↪ Arithmetic<TElement>.Increment(value);
111
112 /// <summary>
113 /// <para>Presents the Range in readable format.</para>
114 /// <para>Представляет диапазон в удобном для чтения формате.</para>
115 /// </summary>
116 /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
117 [MethodImpl(MethodImplOptions.AggressiveInlining)]
118 protected virtual TElement Decrement(TElement value) =>
    ↪ Arithmetic<TElement>.Decrement(value);
119
120 /// <summary>
121 /// <para>Presents the Range in readable format.</para>
122 /// <para>Представляет диапазон в удобном для чтения формате.</para>
123 /// </summary>

```

```

124    /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
125    [MethodImpl(MethodImplOptions.AggressiveInlining)]
126    protected virtual TElement Add(TElement first, TElement second) =>
    ↪ Arithmetic<TElement>.Add(first, second);

127
128    /// <summary>
129    /// <para>Presents the Range in readable format.</para>
130    /// <para>Представляет диапазон в удобном для чтения формате.</para>
131    /// </summary>
132    /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
133    [MethodImpl(MethodImplOptions.AggressiveInlining)]
134    protected virtual TElement Subtract(TElement first, TElement second) =>
    ↪ Arithmetic<TElement>.Subtract(first, second);

135
136    /// <summary>
137    /// <para>Returns minimum value of the range.</para>
138    /// <para>Возвращает минимальное значение диапазона.</para>
139    /// </summary>
140    protected readonly TElement Zero;

141
142    /// <summary>
143    /// <para>Returns minimum value of the range.</para>
144    /// <para>Возвращает минимальное значение диапазона.</para>
145    /// </summary>
146    protected readonly TElement One;

147
148    /// <summary>
149    /// <para>Returns minimum value of the range.</para>
150    /// <para>Возвращает минимальное значение диапазона.</para>
151    /// </summary>
152    protected readonly TElement Two;

153
154    /// <summary>
155    /// <para>Returns minimum value of the range.</para>
156    /// <para>Возвращает минимальное значение диапазона.</para>
157    /// </summary>
158    protected readonly EqualityComparer<TElement> EqualityComparer;

159
160    /// <summary>
161    /// <para>Returns minimum value of the range.</para>
162    /// <para>Возвращает минимальное значение диапазона.</para>
163    /// </summary>
164    protected readonly Comparer<TElement> Comparer;

165
166    /// <summary>
167    /// <para>Presents the Range in readable format.</para>
168    /// <para>Представляет диапазон в удобном для чтения формате.</para>
169    /// </summary>
170    /// <returns><para>String representation of the Range.</para><para>Строковое
    ↪ представление диапазона.</para></returns>
171    protected GenericCollectionMethodsBase()
172    {
173        EqualityComparer = EqualityComparer<TElement>.Default;
174        Comparer = Comparer<TElement>.Default;
175        Zero = GetZero(); //-V3068
176        One = Increment(Zero); //-V3068
177        Two = Increment(One); //-V3068
178    }
179 }
180 }

```

1.2 ./csharp/Platform.Collections.Methods/Lists/AbsoluteCircularDoublyLinkedListMethods.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Methods.Lists
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the absolute circular doubly linked list methods.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     /// <seealso cref="AbsoluteDoublyLinkedListMethodsBase{TElement}">
12     public abstract class AbsoluteCircularDoublyLinkedListMethods<TElement> :
    ↪ AbsoluteDoublyLinkedListMethodsBase<TElement>
13     {
14         /// <summary>

```

```

15     /// <para>
16     /// Attaches the before using the specified base element.
17     /// </para>
18     /// <para></para>
19     /// </summary>
20     /// <param name="baseElement">
21     /// <para>The base element.</para>
22     /// <para></para>
23     /// </param>
24     /// <param name="newElement">
25     /// <para>The new element.</para>
26     /// <para></para>
27     /// </param>
28     public void AttachBefore(TElement baseElement, TElement newElement)
29     {
30         var baseElementPrevious = GetPrevious(baseElement);
31         SetPrevious(newElement, baseElementPrevious);
32         SetNext(newElement, baseElement);
33         if (AreEqual(baseElement, GetFirst()))
34         {
35             SetFirst(newElement);
36         }
37         SetNext(baseElementPrevious, newElement);
38         SetPrevious(baseElement, newElement);
39         IncrementSize();
40     }
41
42     /// <summary>
43     /// <para>
44     /// Attaches the after using the specified base element.
45     /// </para>
46     /// <para></para>
47     /// </summary>
48     /// <param name="baseElement">
49     /// <para>The base element.</para>
50     /// <para></para>
51     /// </param>
52     /// <param name="newElement">
53     /// <para>The new element.</para>
54     /// <para></para>
55     /// </param>
56     public void AttachAfter(TElement baseElement, TElement newElement)
57     {
58         var baseElementNext = GetNext(baseElement);
59         SetPrevious(newElement, baseElement);
60         SetNext(newElement, baseElementNext);
61         if (AreEqual(baseElement, GetLast()))
62         {
63             SetLast(newElement);
64         }
65         SetPrevious(baseElementNext, newElement);
66         SetNext(baseElement, newElement);
67         IncrementSize();
68     }
69
70     /// <summary>
71     /// <para>
72     /// Attaches the as first using the specified element.
73     /// </para>
74     /// <para></para>
75     /// </summary>
76     /// <param name="element">
77     /// <para>The element.</para>
78     /// <para></para>
79     /// </param>
80     public void AttachAsFirst(TElement element)
81     {
82         var first = GetFirst();
83         if (EqualToZero(first))
84         {
85             SetFirst(element);
86             SetLast(element);
87             SetPrevious(element, element);
88             SetNext(element, element);
89             IncrementSize();
90         }
91         else
92         {

```

```

93         AttachBefore(first, element);
94     }
95 }
96
97 /// <summary>
98 /// <para>
99 /// Attaches the as last using the specified element.
100 /// </para>
101 /// <para></para>
102 /// </summary>
103 /// <param name="element">
104 /// <para>The element.</para>
105 /// <para></para>
106 /// </param>
107 public void AttachAsLast(TElement element)
108 {
109     var last = GetLast();
110     if (EqualToZero(last))
111     {
112         AttachAsFirst(element);
113     }
114     else
115     {
116         AttachAfter(last, element);
117     }
118 }
119
120 /// <summary>
121 /// <para>
122 /// Detaches the element.
123 /// </para>
124 /// <para></para>
125 /// </summary>
126 /// <param name="element">
127 /// <para>The element.</para>
128 /// <para></para>
129 /// </param>
130 public void Detach(TElement element)
131 {
132     var elementPrevious = GetPrevious(element);
133     var elementNext = GetNext(element);
134     if (AreEqual(elementNext, element))
135     {
136         SetFirst(Zero);
137         SetLast(Zero);
138     }
139     else
140     {
141         SetNext(elementPrevious, elementNext);
142         SetPrevious(elementNext, elementPrevious);
143         if (AreEqual(element, GetFirst()))
144         {
145             SetFirst(elementNext);
146         }
147         if (AreEqual(element, GetLast()))
148         {
149             SetLast(elementPrevious);
150         }
151     }
152     SetPrevious(element, Zero);
153     SetNext(element, Zero);
154     DecrementSize();
155 }
156 }
157 }

```

1.3 ./csharp/Platform.Collections.Methods/Lists/AbsoluteDoublyLinkedListMethodsBase.cs

```

1 using System.Runtime.CompilerServices;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Methods.Lists
6 {
7     /// <summary>
8     /// <para>
9     /// Represents the absolute doubly linked list methods base.
10    /// </para>
11    /// <para></para>

```

```

12  /// </summary>
13  /// <seealso cref="DoublyLinkedListMethodsBase{TElement}"/>
14  public abstract class AbsoluteDoublyLinkedListMethodsBase<TElement> :
    ↳ DoublyLinkedListMethodsBase<TElement>
15  {
16      /// <summary>
17      /// <para>
18      /// Gets the first.
19      /// </para>
20      /// <para></para>
21      /// </summary>
22      /// <returns>
23      /// <para>The element</para>
24      /// <para></para>
25      /// </returns>
26      [MethodImpl(MethodImplOptions.AggressiveInlining)]
27      protected abstract TElement GetFirst();
28
29      /// <summary>
30      /// <para>
31      /// Gets the last.
32      /// </para>
33      /// <para></para>
34      /// </summary>
35      /// <returns>
36      /// <para>The element</para>
37      /// <para></para>
38      /// </returns>
39      [MethodImpl(MethodImplOptions.AggressiveInlining)]
40      protected abstract TElement GetLast();
41
42      /// <summary>
43      /// <para>
44      /// Gets the size.
45      /// </para>
46      /// <para></para>
47      /// </summary>
48      /// <returns>
49      /// <para>The element</para>
50      /// <para></para>
51      /// </returns>
52      [MethodImpl(MethodImplOptions.AggressiveInlining)]
53      protected abstract TElement GetSize();
54
55      /// <summary>
56      /// <para>
57      /// Sets the first using the specified element.
58      /// </para>
59      /// <para></para>
60      /// </summary>
61      /// <param name="element">
62      /// <para>The element.</para>
63      /// <para></para>
64      /// </param>
65      [MethodImpl(MethodImplOptions.AggressiveInlining)]
66      protected abstract void SetFirst(TElement element);
67
68      /// <summary>
69      /// <para>
70      /// Sets the last using the specified element.
71      /// </para>
72      /// <para></para>
73      /// </summary>
74      /// <param name="element">
75      /// <para>The element.</para>
76      /// <para></para>
77      /// </param>
78      [MethodImpl(MethodImplOptions.AggressiveInlining)]
79      protected abstract void SetLast(TElement element);
80
81      /// <summary>
82      /// <para>
83      /// Sets the size using the specified size.
84      /// </para>
85      /// <para></para>
86      /// </summary>
87      /// <param name="size">
88      /// <para>The size.</para>

```

```

89     /// <para></para>
90     /// </param>
91     [MethodImpl(MethodImplOptions.AggressiveInlining)]
92     protected abstract void SetSize(TElement size);
93
94     /// <summary>
95     /// <para>
96     /// Increments the size.
97     /// </para>
98     /// <para></para>
99     /// </summary>
100    [MethodImpl(MethodImplOptions.AggressiveInlining)]
101    protected void IncrementSize() => SetSize(Increment(GetSize()));
102
103    /// <summary>
104    /// <para>
105    /// Decrements the size.
106    /// </para>
107    /// <para></para>
108    /// </summary>
109    [MethodImpl(MethodImplOptions.AggressiveInlining)]
110    protected void DecrementSize() => SetSize(Decrement(GetSize()));
111 }
112 }

```

1.4 ./csharp/Platform.Collections.Methods/Lists/AbsoluteOpenDoublyLinkedListMethods.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Methods.Lists
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the absolute open doubly linked list methods.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     /// <seealso cref="AbsoluteDoublyLinkedListMethodsBase{TElement}"/>
12     public abstract class AbsoluteOpenDoublyLinkedListMethods<TElement> :
13         ↳ AbsoluteDoublyLinkedListMethodsBase<TElement>
14     {
15         /// <summary>
16         /// <para>
17         /// Attaches the before using the specified base element.
18         /// </para>
19         /// <para></para>
20         /// </summary>
21         /// <param name="baseElement">
22         /// <para>The base element.</para>
23         /// <para></para>
24         /// </param>
25         /// <param name="newElement">
26         /// <para>The new element.</para>
27         /// <para></para>
28         /// </param>
29         public void AttachBefore(TElement baseElement, TElement newElement)
30         {
31             var baseElementPrevious = GetPrevious(baseElement);
32             SetPrevious(newElement, baseElementPrevious);
33             SetNext(newElement, baseElement);
34             if (EqualToZero(baseElementPrevious))
35             {
36                 SetFirst(newElement);
37             }
38             else
39             {
40                 SetNext(baseElementPrevious, newElement);
41             }
42             SetPrevious(baseElement, newElement);
43             IncrementSize();
44         }
45
46         /// <summary>
47         /// <para>
48         /// Attaches the after using the specified base element.
49         /// </para>
50         /// <para></para>
51         /// </summary>
52         /// <param name="baseElement">

```

```

52  /// <para>The base element.</para>
53  /// <para></para>
54  /// </param>
55  /// <param name="newElement">
56  /// <para>The new element.</para>
57  /// <para></para>
58  /// </param>
59  public void AttachAfter(TElement baseElement, TElement newElement)
60  {
61      var baseElementNext = GetNext(baseElement);
62      SetPrevious(newElement, baseElement);
63      SetNext(newElement, baseElementNext);
64      if (EqualToZero(baseElementNext))
65      {
66          SetLast(newElement);
67      }
68      else
69      {
70          SetPrevious(baseElementNext, newElement);
71      }
72      SetNext(baseElement, newElement);
73      IncrementSize();
74  }
75
76  /// <summary>
77  /// <para>
78  /// Attaches the as first using the specified element.
79  /// </para>
80  /// <para></para>
81  /// </summary>
82  /// <param name="element">
83  /// <para>The element.</para>
84  /// <para></para>
85  /// </param>
86  public void AttachAsFirst(TElement element)
87  {
88      var first = GetFirst();
89      if (EqualToZero(first))
90      {
91          SetFirst(element);
92          SetLast(element);
93          SetPrevious(element, Zero);
94          SetNext(element, Zero);
95          IncrementSize();
96      }
97      else
98      {
99          AttachBefore(first, element);
100      }
101  }
102
103  /// <summary>
104  /// <para>
105  /// Attaches the as last using the specified element.
106  /// </para>
107  /// <para></para>
108  /// </summary>
109  /// <param name="element">
110  /// <para>The element.</para>
111  /// <para></para>
112  /// </param>
113  public void AttachAsLast(TElement element)
114  {
115      var last = GetLast();
116      if (EqualToZero(last))
117      {
118          AttachAsFirst(element);
119      }
120      else
121      {
122          AttachAfter(last, element);
123      }
124  }
125
126  /// <summary>
127  /// <para>
128  /// Detaches the element.
129  /// </para>

```



```

130     /// <para></para>
131     /// </summary>
132     /// <param name="element">
133     /// <para>The element.</para>
134     /// <para></para>
135     /// </param>
136     public void Detach(TElement element)
137     {
138         var elementPrevious = GetPrevious(element);
139         var elementNext = GetNext(element);
140         if (EqualToZero(elementPrevious))
141         {
142             SetFirst(elementNext);
143         }
144         else
145         {
146             SetNext(elementPrevious, elementNext);
147         }
148         if (EqualToZero(elementNext))
149         {
150             SetLast(elementPrevious);
151         }
152         else
153         {
154             SetPrevious(elementNext, elementPrevious);
155         }
156         SetPrevious(element, Zero);
157         SetNext(element, Zero);
158         DecrementSize();
159     }
160 }
161 }

```

1.5 ./csharp/Platform.Collections.Methods/Lists/DoublyLinkedListMethodsBase.cs

```

1 using System.Runtime.CompilerServices;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Methods.Lists
6 {
7     /// <remarks>
8     /// Based on <a href="https://en.wikipedia.org/wiki/Doubly_linked_list">doubly linked
9     ↪ list</a> implementation.
10    /// </remarks>
11    public abstract class DoublyLinkedListMethodsBase<TElement> :
12    ↪ GenericCollectionMethodsBase<TElement>
13    {
14        /// <summary>
15        /// <para>
16        /// Gets the previous using the specified element.
17        /// </para>
18        /// <para></para>
19        /// </summary>
20        /// <param name="element">
21        /// <para>The element.</para>
22        /// <para></para>
23        /// </param>
24        /// <returns>
25        /// <para>The element</para>
26        /// <para></para>
27        /// </returns>
28        [MethodImpl(MethodImplOptions.AggressiveInlining)]
29        protected abstract TElement GetPrevious(TElement element);
30
31        /// <summary>
32        /// <para>
33        /// Gets the next using the specified element.
34        /// </para>
35        /// <para></para>
36        /// </summary>
37        /// <param name="element">
38        /// <para>The element.</para>
39        /// <para></para>
40        /// </param>
41        /// <returns>
42        /// <para>The element</para>
43        /// <para></para>
44        /// </returns>

```

```

43     [MethodImpl(MethodImplOptions.AggressiveInlining)]
44     protected abstract TElement GetNext(TElement element);
45
46     /// <summary>
47     /// <para>
48     /// Sets the previous using the specified element.
49     /// </para>
50     /// <para></para>
51     /// </summary>
52     /// <param name="element">
53     /// <para>The element.</para>
54     /// <para></para>
55     /// </param>
56     /// <param name="previous">
57     /// <para>The previous.</para>
58     /// <para></para>
59     /// </param>
60     [MethodImpl(MethodImplOptions.AggressiveInlining)]
61     protected abstract void SetPrevious(TElement element, TElement previous);
62
63     /// <summary>
64     /// <para>
65     /// Sets the next using the specified element.
66     /// </para>
67     /// <para></para>
68     /// </summary>
69     /// <param name="element">
70     /// <para>The element.</para>
71     /// <para></para>
72     /// </param>
73     /// <param name="next">
74     /// <para>The next.</para>
75     /// <para></para>
76     /// </param>
77     [MethodImpl(MethodImplOptions.AggressiveInlining)]
78     protected abstract void SetNext(TElement element, TElement next);
79 }
80 }

```

1.6 ./csharp/Platform.Collections.Methods/Lists/RelativeCircularDoublyLinkedListMethods.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Methods.Lists
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the relative circular doubly linked list methods.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     /// <seealso cref="RelativeDoublyLinkedListMethodsBase{TElement}"/>
12     public abstract class RelativeCircularDoublyLinkedListMethods<TElement> :
13         ↳ RelativeDoublyLinkedListMethodsBase<TElement>
14     {
15         /// <summary>
16         /// <para>
17         /// Attaches the before using the specified head element.
18         /// </para>
19         /// <para></para>
20         /// </summary>
21         /// <param name="headElement">
22         /// <para>The head element.</para>
23         /// <para></para>
24         /// </param>
25         /// <param name="baseElement">
26         /// <para>The base element.</para>
27         /// <para></para>
28         /// </param>
29         /// <param name="newElement">
30         /// <para>The new element.</para>
31         /// <para></para>
32         /// </param>
33         public void AttachBefore(TElement headElement, TElement baseElement, TElement newElement)
34         {
35             var baseElementPrevious = GetPrevious(baseElement);
36             SetPrevious(newElement, baseElementPrevious);
37             SetNext(newElement, baseElement);
38             if (AreEqual(baseElement, GetFirst(headElement)))

```

```

38     {
39         SetFirst(headElement, newElement);
40     }
41     SetNext(baseElementPrevious, newElement);
42     SetPrevious(baseElement, newElement);
43     IncrementSize(headElement);
44 }
45
46 /// <summary>
47 /// <para>
48 /// Attaches the after using the specified head element.
49 /// </para>
50 /// <para></para>
51 /// </summary>
52 /// <param name="headElement">
53 /// <para>The head element.</para>
54 /// <para></para>
55 /// </param>
56 /// <param name="baseElement">
57 /// <para>The base element.</para>
58 /// <para></para>
59 /// </param>
60 /// <param name="newElement">
61 /// <para>The new element.</para>
62 /// <para></para>
63 /// </param>
64 public void AttachAfter(TElement headElement, TElement baseElement, TElement newElement)
65 {
66     var baseElementNext = GetNext(baseElement);
67     SetPrevious(newElement, baseElement);
68     SetNext(newElement, baseElementNext);
69     if (AreEqual(baseElement, GetLast(headElement)))
70     {
71         SetLast(headElement, newElement);
72     }
73     SetPrevious(baseElementNext, newElement);
74     SetNext(baseElement, newElement);
75     IncrementSize(headElement);
76 }
77
78 /// <summary>
79 /// <para>
80 /// Attaches the as first using the specified head element.
81 /// </para>
82 /// <para></para>
83 /// </summary>
84 /// <param name="headElement">
85 /// <para>The head element.</para>
86 /// <para></para>
87 /// </param>
88 /// <param name="element">
89 /// <para>The element.</para>
90 /// <para></para>
91 /// </param>
92 public void AttachAsFirst(TElement headElement, TElement element)
93 {
94     var first = GetFirst(headElement);
95     if (EqualToZero(first))
96     {
97         SetFirst(headElement, element);
98         SetLast(headElement, element);
99         SetPrevious(element, element);
100        SetNext(element, element);
101        IncrementSize(headElement);
102    }
103    else
104    {
105        AttachBefore(headElement, first, element);
106    }
107 }
108
109 /// <summary>
110 /// <para>
111 /// Attaches the as last using the specified head element.
112 /// </para>
113 /// <para></para>
114 /// </summary>
115 /// <param name="headElement">

```

```

116     /// <para>The head element.</para>
117     /// <para></para>
118     /// </param>
119     /// <param name="element">
120     /// <para>The element.</para>
121     /// <para></para>
122     /// </param>
123     public void AttachAsLast(TElement headElement, TElement element)
124     {
125         var last = GetLast(headElement);
126         if (EqualToZero(last))
127         {
128             AttachAsFirst(headElement, element);
129         }
130         else
131         {
132             AttachAfter(headElement, last, element);
133         }
134     }
135
136     /// <summary>
137     /// <para>
138     /// Detaches the head element.
139     /// </para>
140     /// <para></para>
141     /// </summary>
142     /// <param name="headElement">
143     /// <para>The head element.</para>
144     /// <para></para>
145     /// </param>
146     /// <param name="element">
147     /// <para>The element.</para>
148     /// <para></para>
149     /// </param>
150     public void Detach(TElement headElement, TElement element)
151     {
152         var elementPrevious = GetPrevious(element);
153         var elementNext = GetNext(element);
154         if (AreEqual(elementNext, element))
155         {
156             SetFirst(headElement, Zero);
157             SetLast(headElement, Zero);
158         }
159         else
160         {
161             SetNext(elementPrevious, elementNext);
162             SetPrevious(elementNext, elementPrevious);
163             if (AreEqual(element, GetFirst(headElement)))
164             {
165                 SetFirst(headElement, elementNext);
166             }
167             if (AreEqual(element, GetLast(headElement)))
168             {
169                 SetLast(headElement, elementPrevious);
170             }
171         }
172         SetPrevious(element, Zero);
173         SetNext(element, Zero);
174         DecrementSize(headElement);
175     }
176 }
177 }

```

1.7 ./csharp/Platform.Collections.Methods/Lists/RelativeDoublyLinkedListMethodsBase.cs

```

1 using System.Runtime.CompilerServices;
2
3 #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5 namespace Platform.Collections.Methods.Lists
6 {
7     /// <summary>
8     /// <para>
9     /// Represents the relative doubly linked list methods base.
10    /// </para>
11    /// <para></para>
12    /// </summary>
13    /// <seealso cref="DoublyLinkedListMethodsBase{TElement}"/>
14    public abstract class RelativeDoublyLinkedListMethodsBase<TElement> :
15        ⇐ DoublyLinkedListMethodsBase<TElement>

```

```

15 {
16     /// <summary>
17     /// <para>
18     /// Gets the first using the specified head element.
19     /// </para>
20     /// <para></para>
21     /// </summary>
22     /// <param name="headElement">
23     /// <para>The head element.</para>
24     /// <para></para>
25     /// </param>
26     /// <returns>
27     /// <para>The element</para>
28     /// <para></para>
29     /// </returns>
30     [MethodImpl(MethodImplOptions.AggressiveInlining)]
31     protected abstract TElement GetFirst(TElement headElement);
32
33     /// <summary>
34     /// <para>
35     /// Gets the last using the specified head element.
36     /// </para>
37     /// <para></para>
38     /// </summary>
39     /// <param name="headElement">
40     /// <para>The head element.</para>
41     /// <para></para>
42     /// </param>
43     /// <returns>
44     /// <para>The element</para>
45     /// <para></para>
46     /// </returns>
47     [MethodImpl(MethodImplOptions.AggressiveInlining)]
48     protected abstract TElement GetLast(TElement headElement);
49
50     /// <summary>
51     /// <para>
52     /// Gets the size using the specified head element.
53     /// </para>
54     /// <para></para>
55     /// </summary>
56     /// <param name="headElement">
57     /// <para>The head element.</para>
58     /// <para></para>
59     /// </param>
60     /// <returns>
61     /// <para>The element</para>
62     /// <para></para>
63     /// </returns>
64     [MethodImpl(MethodImplOptions.AggressiveInlining)]
65     protected abstract TElement GetSize(TElement headElement);
66
67     /// <summary>
68     /// <para>
69     /// Sets the first using the specified head element.
70     /// </para>
71     /// <para></para>
72     /// </summary>
73     /// <param name="headElement">
74     /// <para>The head element.</para>
75     /// <para></para>
76     /// </param>
77     /// <param name="element">
78     /// <para>The element.</para>
79     /// <para></para>
80     /// </param>
81     [MethodImpl(MethodImplOptions.AggressiveInlining)]
82     protected abstract void SetFirst(TElement headElement, TElement element);
83
84     /// <summary>
85     /// <para>
86     /// Sets the last using the specified head element.
87     /// </para>
88     /// <para></para>
89     /// </summary>
90     /// <param name="headElement">
91     /// <para>The head element.</para>
92     /// <para></para>

```

```

93     /// </param>
94     /// <param name="element">
95     /// <para>The element.</para>
96     /// <para></para>
97     /// </param>
98     [MethodImpl(MethodImplOptions.AggressiveInlining)]
99     protected abstract void SetLast(TElement headElement, TElement element);
100
101     /// <summary>
102     /// <para>
103     /// Sets the size using the specified head element.
104     /// </para>
105     /// <para></para>
106     /// </summary>
107     /// <param name="headElement">
108     /// <para>The head element.</para>
109     /// <para></para>
110     /// </param>
111     /// <param name="size">
112     /// <para>The size.</para>
113     /// <para></para>
114     /// </param>
115     [MethodImpl(MethodImplOptions.AggressiveInlining)]
116     protected abstract void SetSize(TElement headElement, TElement size);
117
118     /// <summary>
119     /// <para>
120     /// Increments the size using the specified head element.
121     /// </para>
122     /// <para></para>
123     /// </summary>
124     /// <param name="headElement">
125     /// <para>The head element.</para>
126     /// <para></para>
127     /// </param>
128     [MethodImpl(MethodImplOptions.AggressiveInlining)]
129     protected void IncrementSize(TElement headElement) => SetSize(headElement,
130         ↪ Increment(GetSize(headElement)));
131
132     /// <summary>
133     /// <para>
134     /// Decrements the size using the specified head element.
135     /// </para>
136     /// <para></para>
137     /// </summary>
138     /// <param name="headElement">
139     /// <para>The head element.</para>
140     /// <para></para>
141     /// </param>
142     [MethodImpl(MethodImplOptions.AggressiveInlining)]
143     protected void DecrementSize(TElement headElement) => SetSize(headElement,
144         ↪ Decrement(GetSize(headElement)));
145 }
146 }

```

1.8 ./csharp/Platform.Collections.Methods/Lists/RelativeOpenDoublyLinkedListMethods.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Methods.Lists
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the relative open doubly linked list methods.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     /// <seealso cref="RelativeDoublyLinkedListMethodsBase{TElement}"/>
12     public abstract class RelativeOpenDoublyLinkedListMethods<TElement> :
13         ↪ RelativeDoublyLinkedListMethodsBase<TElement>
14     {
15         /// <summary>
16         /// <para>
17         /// Attaches the before using the specified head element.
18         /// </para>
19         /// <para></para>
20         /// </summary>
21         /// <param name="headElement">
22         /// <para>The head element.</para>

```

```

22     /// <para></para>
23     /// </param>
24     /// <param name="baseElement">
25     /// <para>The base element.</para>
26     /// <para></para>
27     /// </param>
28     /// <param name="newElement">
29     /// <para>The new element.</para>
30     /// <para></para>
31     /// </param>
32     public void AttachBefore(TElement headElement, TElement baseElement, TElement newElement)
33     {
34         var baseElementPrevious = GetPrevious(baseElement);
35         SetPrevious(newElement, baseElementPrevious);
36         SetNext(newElement, baseElement);
37         if (EqualToZero(baseElementPrevious))
38         {
39             SetFirst(headElement, newElement);
40         }
41         else
42         {
43             SetNext(baseElementPrevious, newElement);
44         }
45         SetPrevious(baseElement, newElement);
46         IncrementSize(headElement);
47     }
48
49     /// <summary>
50     /// <para>
51     /// Attaches the after using the specified head element.
52     /// </para>
53     /// <para></para>
54     /// </summary>
55     /// <param name="headElement">
56     /// <para>The head element.</para>
57     /// <para></para>
58     /// </param>
59     /// <param name="baseElement">
60     /// <para>The base element.</para>
61     /// <para></para>
62     /// </param>
63     /// <param name="newElement">
64     /// <para>The new element.</para>
65     /// <para></para>
66     /// </param>
67     public void AttachAfter(TElement headElement, TElement baseElement, TElement newElement)
68     {
69         var baseElementNext = GetNext(baseElement);
70         SetPrevious(newElement, baseElement);
71         SetNext(newElement, baseElementNext);
72         if (EqualToZero(baseElementNext))
73         {
74             SetLast(headElement, newElement);
75         }
76         else
77         {
78             SetPrevious(baseElementNext, newElement);
79         }
80         SetNext(baseElement, newElement);
81         IncrementSize(headElement);
82     }
83
84     /// <summary>
85     /// <para>
86     /// Attaches the as first using the specified head element.
87     /// </para>
88     /// <para></para>
89     /// </summary>
90     /// <param name="headElement">
91     /// <para>The head element.</para>
92     /// <para></para>
93     /// </param>
94     /// <param name="element">
95     /// <para>The element.</para>
96     /// <para></para>
97     /// </param>
98     public void AttachAsFirst(TElement headElement, TElement element)
99     {

```

```

100     var first = GetFirst(headElement);
101     if (EqualToZero(first))
102     {
103         SetFirst(headElement, element);
104         SetLast(headElement, element);
105         SetPrevious(element, Zero);
106         SetNext(element, Zero);
107         IncrementSize(headElement);
108     }
109     else
110     {
111         AttachBefore(headElement, first, element);
112     }
113 }
114
115 /// <summary>
116 /// <para>
117 /// Attaches the as last using the specified head element.
118 /// </para>
119 /// <para></para>
120 /// </summary>
121 /// <param name="headElement">
122 /// <para>The head element.</para>
123 /// <para></para>
124 /// </param>
125 /// <param name="element">
126 /// <para>The element.</para>
127 /// <para></para>
128 /// </param>
129 public void AttachAsLast(TElement headElement, TElement element)
130 {
131     var last = GetLast(headElement);
132     if (EqualToZero(last))
133     {
134         AttachAsFirst(headElement, element);
135     }
136     else
137     {
138         AttachAfter(headElement, last, element);
139     }
140 }
141
142 /// <summary>
143 /// <para>
144 /// Detaches the head element.
145 /// </para>
146 /// <para></para>
147 /// </summary>
148 /// <param name="headElement">
149 /// <para>The head element.</para>
150 /// <para></para>
151 /// </param>
152 /// <param name="element">
153 /// <para>The element.</para>
154 /// <para></para>
155 /// </param>
156 public void Detach(TElement headElement, TElement element)
157 {
158     var elementPrevious = GetPrevious(element);
159     var elementNext = GetNext(element);
160     if (EqualToZero(elementPrevious))
161     {
162         SetFirst(headElement, elementNext);
163     }
164     else
165     {
166         SetNext(elementPrevious, elementNext);
167     }
168     if (EqualToZero(elementNext))
169     {
170         SetLast(headElement, elementPrevious);
171     }
172     else
173     {
174         SetPrevious(elementNext, elementPrevious);
175     }
176     SetPrevious(element, Zero);
177     SetNext(element, Zero);

```



```

178         DecrementSize(headElement);
179     }
180 }
181 }

```

1.9 ./csharp/Platform.Collections.Methods/Trees/RecursionlessSizeBalancedTreeMethods.cs

```

1  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
2
3  namespace Platform.Collections.Methods.Trees
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the recursionless size balanced tree methods.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     /// <seealso cref="SizedBinaryTreeMethodsBase{TElement}"/>
12     public abstract class RecursionlessSizeBalancedTreeMethods<TElement> :
13         ↳ SizedBinaryTreeMethodsBase<TElement>
14     {
15         /// <summary>
16         /// <para>
17         /// Attaches the core using the specified root.
18         /// </para>
19         /// <para></para>
20         /// </summary>
21         /// <param name="root">
22         /// <para>The root.</para>
23         /// <para></para>
24         /// </param>
25         /// <param name="node">
26         /// <para>The node.</para>
27         /// <para></para>
28         /// </param>
29         protected override void AttachCore(ref TElement root, TElement node)
30         {
31             while (true)
32             {
33                 ref var left = ref GetLeftReference(root);
34                 var leftSize = GetSizeOrZero(left);
35                 ref var right = ref GetRightReference(root);
36                 var rightSize = GetSizeOrZero(right);
37                 if (FirstIsToTheLeftOfSecond(node, root)) // node.Key less than root.Key
38                 {
39                     if (EqualToZero(left))
40                     {
41                         IncrementSize(root);
42                         SetSize(node, One);
43                         left = node;
44                         return;
45                     }
46                     if (FirstIsToTheLeftOfSecond(node, left)) // node.Key less than left.Key
47                     {
48                         if (GreaterThan(Increment(leftSize), rightSize))
49                         {
50                             RightRotate(ref root);
51                         }
52                         else
53                         {
54                             IncrementSize(root);
55                             root = ref left;
56                         }
57                     }
58                     else // node.Key greater than left.Key
59                     {
60                         var leftRightSize = GetSizeOrZero(GetRight(left));
61                         if (GreaterThan(Increment(leftRightSize), rightSize))
62                         {
63                             if (EqualToZero(leftRightSize) && EqualToZero(rightSize))
64                             {
65                                 SetLeft(node, left);
66                                 SetRight(node, root);
67                                 SetSize(node, Add(leftSize, Two)); // Two (2) - node the size of
68                                 ↳ root and a node itself
69                                 SetLeft(root, Zero);
70                                 SetSize(root, One);
71                                 root = node;
72                                 return;

```

```

71         }
72         LeftRotate(ref left);
73         RightRotate(ref root);
74     }
75     else
76     {
77         IncrementSize(root);
78         root = ref left;
79     }
80 }
81 }
82 else // node.Key greater than root.Key
83 {
84     if (EqualToZero(right))
85     {
86         IncrementSize(root);
87         SetSize(node, One);
88         right = node;
89         return;
90     }
91     if (FirstIsToTheRightOfSecond(node, right)) // node.Key greater than
92     ↪ right.Key
93     {
94         if (GreaterThan(Increment(rightSize), leftSize))
95         {
96             LeftRotate(ref root);
97         }
98         else
99         {
100             IncrementSize(root);
101             root = ref right;
102         }
103     }
104     else // node.Key less than right.Key
105     {
106         var rightLeftSize = GetSizeOrZero(GetLeft(right));
107         if (GreaterThan(Increment(rightLeftSize), leftSize))
108         {
109             if (EqualToZero(rightLeftSize) && EqualToZero(leftSize))
110             {
111                 SetLeft(node, root);
112                 SetRight(node, right);
113                 SetSize(node, Add(rightSize, Two)); // Two (2) - node the size
114                 ↪ of root and a node itself
115                 SetRight(root, Zero);
116                 SetSize(root, One);
117                 root = node;
118                 return;
119             }
120             RightRotate(ref right);
121             LeftRotate(ref root);
122         }
123         else
124         {
125             IncrementSize(root);
126             root = ref right;
127         }
128     }
129 }
130 }
131
132 /// <summary>
133 /// <para>
134 /// Detaches the core using the specified root.
135 /// </para>
136 /// <para></para>
137 /// </summary>
138 /// <param name="root">
139 /// <para>The root.</para>
140 /// <para></para>
141 /// </param>
142 /// <param name="node">
143 /// <para>The node.</para>
144 /// <para></para>
145 /// </param>
146 protected override void DetachCore(ref TElement root, TElement node)
147 {

```

```

147 while (true)
148 {
149     ref var left = ref GetLeftReference(root);
150     var leftSize = GetSizeOrZero(left);
151     ref var right = ref GetRightReference(root);
152     var rightSize = GetSizeOrZero(right);
153     if (FirstIsToTheLeftOfSecond(node, root)) // node.Key less than root.Key
154     {
155         var decrementedLeftSize = Decrement(leftSize);
156         if (GreaterThan(GetSizeOrZero(GetRightOrDefault(right)),
157             ↪ decrementedLeftSize))
158         {
159             LeftRotate(ref root);
160         }
161         else if (GreaterThan(GetSizeOrZero(GetLeftOrDefault(right)),
162             ↪ decrementedLeftSize))
163         {
164             RightRotate(ref right);
165             LeftRotate(ref root);
166         }
167         else
168         {
169             DecrementSize(root);
170             root = ref left;
171         }
172     }
173     else if (FirstIsToTheRightOfSecond(node, root)) // node.Key greater than root.Key
174     {
175         var decrementedRightSize = Decrement(rightSize);
176         if (GreaterThan(GetSizeOrZero(GetLeftOrDefault(left)), decrementedRightSize))
177         {
178             RightRotate(ref root);
179         }
180         else if (GreaterThan(GetSizeOrZero(GetRightOrDefault(left)),
181             ↪ decrementedRightSize))
182         {
183             LeftRotate(ref left);
184             RightRotate(ref root);
185         }
186         else
187         {
188             DecrementSize(root);
189             root = ref right;
190         }
191     }
192     else // key equals to root.Key
193     {
194         if (GreaterThanZero(leftSize) && GreaterThanZero(rightSize))
195         {
196             TElement replacement;
197             if (GreaterThan(leftSize, rightSize))
198             {
199                 replacement = GetRighttest(left);
200                 DetachCore(ref left, replacement);
201             }
202             else
203             {
204                 replacement = GetLefttest(right);
205                 DetachCore(ref right, replacement);
206             }
207             SetLeft(replacement, left);
208             SetRight(replacement, right);
209             SetSize(replacement, Add(leftSize, rightSize));
210             root = replacement;
211         }
212         else if (GreaterThanZero(leftSize))
213         {
214             root = left;
215         }
216         else if (GreaterThanZero(rightSize))
217         {
218             root = right;
219         }
220         else
221         {
222             root = Zero;
223         }
224     }
225     ClearNode(node);

```

```

222         return;
223     }
224 }
225 }
226 }
227 }

```

1.10 ./csharp/Platform.Collections.Methods/Trees/SizeBalancedTreeMethods.cs

```

1  using System;
2
3  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
4
5  namespace Platform.Collections.Methods.Trees
6  {
7      /// <summary>
8      /// <para>
9      /// Represents the size balanced tree methods.
10     /// </para>
11     /// <para></para>
12     /// </summary>
13     /// <seealso cref="SizedBinaryTreeMethodsBase{TElement}"/>
14     public abstract class SizeBalancedTreeMethods<TElement> :
15         ↳ SizedBinaryTreeMethodsBase<TElement>
16     {
17         /// <summary>
18         /// <para>
19         /// Attaches the core using the specified root.
20         /// </para>
21         /// <para></para>
22         /// </summary>
23         /// <param name="root">
24         /// <para>The root.</para>
25         /// <para></para>
26         /// </param>
27         /// <param name="node">
28         /// <para>The node.</para>
29         /// <para></para>
30         /// </param>
31         protected override void AttachCore(ref TElement root, TElement node)
32         {
33             if (EqualToZero(root))
34             {
35                 root = node;
36                 IncrementSize(root);
37             }
38             else
39             {
40                 IncrementSize(root);
41                 if (FirstIsToTheLeftOfSecond(node, root))
42                 {
43                     AttachCore(ref GetLeftReference(root), node);
44                     LeftMaintain(ref root);
45                 }
46                 else
47                 {
48                     AttachCore(ref GetRightReference(root), node);
49                     RightMaintain(ref root);
50                 }
51             }
52         }
53
54         /// <summary>
55         /// <para>
56         /// Detaches the core using the specified root.
57         /// </para>
58         /// <para></para>
59         /// </summary>
60         /// <param name="root">
61         /// <para>The root.</para>
62         /// <para></para>
63         /// </param>
64         /// <param name="nodeToDetach">
65         /// <para>The node to detach.</para>
66         /// <para></para>
67         /// </param>
68         /// <exception cref="InvalidOperationException">
69         /// <para>Duplicate link found in the tree.</para>
70         /// <para></para>

```

```

70  /// </exception>
71  protected override void DetachCore(ref TElement root, TElement nodeToDetach)
72  {
73      ref var currentNode = ref root;
74      ref var parent = ref root;
75      var replacementNode = Zero;
76      while (!AreEqual(currentNode, nodeToDetach))
77      {
78          DecrementSize(currentNode);
79          if (FirstIsToTheLeftOfSecond(nodeToDetach, currentNode))
80          {
81              parent = ref currentNode;
82              currentNode = ref GetLeftReference(currentNode);
83          }
84          else if (FirstIsToTheRightOfSecond(nodeToDetach, currentNode))
85          {
86              parent = ref currentNode;
87              currentNode = ref GetRightReference(currentNode);
88          }
89          else
90          {
91              throw new InvalidOperationException("Duplicate link found in the tree.");
92          }
93      }
94      var nodeToDetachLeft = GetLeft(nodeToDetach);
95      var node = GetRight(nodeToDetach);
96      if (!EqualToZero(nodeToDetachLeft) && !EqualToZero(node))
97      {
98          var lefttestNode = GetLefttest(node);
99          DetachCore(ref GetRightReference(nodeToDetach), lefttestNode);
100         SetLeft(lefttestNode, nodeToDetachLeft);
101         node = GetRight(nodeToDetach);
102         if (!EqualToZero(node))
103         {
104             SetRight(lefttestNode, node);
105             SetSize(lefttestNode, Increment(Add(GetSize(nodeToDetachLeft),
106                 ↪ GetSize(node))));
107         }
108         else
109         {
110             SetSize(lefttestNode, Increment(GetSize(nodeToDetachLeft)));
111         }
112         replacementNode = lefttestNode;
113     }
114     else if (!EqualToZero(nodeToDetachLeft))
115     {
116         replacementNode = nodeToDetachLeft;
117     }
118     else if (!EqualToZero(node))
119     {
120         replacementNode = node;
121     }
122     if (AreEqual(root, nodeToDetach))
123     {
124         root = replacementNode;
125     }
126     else if (AreEqual(GetLeft(parent), nodeToDetach))
127     {
128         SetLeft(parent, replacementNode);
129     }
130     else if (AreEqual(GetRight(parent), nodeToDetach))
131     {
132         SetRight(parent, replacementNode);
133     }
134     ClearNode(nodeToDetach);
135 }
136 private void LeftMaintain(ref TElement root)
137 {
138     if (!EqualToZero(root))
139     {
140         var rootLeftNode = GetLeft(root);
141         if (!EqualToZero(rootLeftNode))
142         {
143             var rootRightNode = GetRight(root);
144             var rootRightNodeSize = GetSize(rootRightNode);
145             var rootLeftNodeLeftNode = GetLeft(rootLeftNode);
146             if (!EqualToZero(rootLeftNodeLeftNode) &&
147                 (EqualToZero(rootRightNode) ||
148                 ↪ GreaterThan(GetSize(rootLeftNodeLeftNode), rootRightNodeSize)))

```

```

147     {
148         RightRotate(ref root);
149     }
150     else
151     {
152         var rootLeftNodeRightNode = GetRight(rootLeftNode);
153         if (!EqualToZero(rootLeftNodeRightNode) &&
154             (EqualToZero(rootRightNode) ||
155              ⇨ GreaterThan(GetSize(rootLeftNodeRightNode), rootRightNodeSize)))
156         {
157             LeftRotate(ref GetLeftReference(root));
158             RightRotate(ref root);
159         }
160         else
161         {
162             return;
163         }
164     }
165     LeftMaintain(ref GetLeftReference(root));
166     RightMaintain(ref GetRightReference(root));
167     LeftMaintain(ref root);
168     RightMaintain(ref root);
169 }
170 }
171 private void RightMaintain(ref TElement root)
172 {
173     if (!EqualToZero(root))
174     {
175         var rootRightNode = GetRight(root);
176         if (!EqualToZero(rootRightNode))
177         {
178             var rootLeftNode = GetLeft(root);
179             var rootLeftNodeSize = GetSize(rootLeftNode);
180             var rootRightNodeRightNode = GetRight(rootRightNode);
181             if (!EqualToZero(rootRightNodeRightNode) &&
182                 (EqualToZero(rootLeftNode) ||
183                  ⇨ GreaterThan(GetSize(rootRightNodeRightNode), rootLeftNodeSize)))
184             {
185                 LeftRotate(ref root);
186             }
187             else
188             {
189                 var rootRightNodeLeftNode = GetLeft(rootRightNode);
190                 if (!EqualToZero(rootRightNodeLeftNode) &&
191                     (EqualToZero(rootLeftNode) ||
192                      ⇨ GreaterThan(GetSize(rootRightNodeLeftNode), rootLeftNodeSize)))
193                 {
194                     RightRotate(ref GetRightReference(root));
195                     LeftRotate(ref root);
196                 }
197                 else
198                 {
199                     return;
200                 }
201             }
202             LeftMaintain(ref GetLeftReference(root));
203             RightMaintain(ref GetRightReference(root));
204             LeftMaintain(ref root);
205             RightMaintain(ref root);
206         }
207     }
208 }

```

1.11 ./csharp/Platform.Collections.Methods/Trees/SizedAndThreadedAVLBalancedTreeMethods.cs

```

1  using System;
2  using System.Runtime.CompilerServices;
3  using System.Text;
4  #if USEARRAYPOOL
5  using Platform.Collections;
6  #endif
7  using Platform.Reflection;
8
9  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
10
11 namespace Platform.Collections.Methods.Trees
12 {

```

```

13  /// <summary>
14  /// Combination of Size, Height (AVL), and threads.
15  /// </summary>
16  /// <remarks>
17  /// Based on: <a href="https://github.com/programmatom/TreeLib/blob/master/TreeLib/TreeLib/G
    ↳ enerated/AVLTreeList.cs">TreeLib.AVLTreeList</a>.
18  /// Which itself based on: <a
    ↳ href="https://github.com/GNOME/glib/blob/master/glib/gtree.c">GNOME/glib/gtree</a>.
19  /// </remarks>
20  public abstract class SizedAndThreadedAVLBalancedTreeMethods<TElement> :
    ↳ SizedBinaryTreeMethodsBase<TElement>
21  {
22      private static readonly int _maxPath = 11 * NumericType<TElement>.BytesSize + 4;
23
24      /// <summary>
25      /// <para>
26      /// Gets the rightest using the specified current.
27      /// </para>
28      /// <para></para>
29      /// </summary>
30      /// <param name="current">
31      /// <para>The current.</para>
32      /// <para></para>
33      /// </param>
34      /// <returns>
35      /// <para>The current.</para>
36      /// <para></para>
37      /// </returns>
38      [MethodImpl(MethodImplOptions.AggressiveInlining)]
39      protected override TElement GetRightest(TElement current)
40      {
41          var currentRight = GetRightOrDefault(current);
42          while (!EqualToZero(currentRight))
43          {
44              current = currentRight;
45              currentRight = GetRightOrDefault(current);
46          }
47          return current;
48      }
49
50      /// <summary>
51      /// <para>
52      /// Gets the lefttest using the specified current.
53      /// </para>
54      /// <para></para>
55      /// </summary>
56      /// <param name="current">
57      /// <para>The current.</para>
58      /// <para></para>
59      /// </param>
60      /// <returns>
61      /// <para>The current.</para>
62      /// <para></para>
63      /// </returns>
64      [MethodImpl(MethodImplOptions.AggressiveInlining)]
65      protected override TElement GetLefttest(TElement current)
66      {
67          var currentLeft = GetLeftOrDefault(current);
68          while (!EqualToZero(currentLeft))
69          {
70              current = currentLeft;
71              currentLeft = GetLeftOrDefault(current);
72          }
73          return current;
74      }
75
76      /// <summary>
77      /// <para>
78      /// Determines whether this instance contains.
79      /// </para>
80      /// <para></para>
81      /// </summary>
82      /// <param name="node">
83      /// <para>The node.</para>
84      /// <para></para>
85      /// </param>
86      /// <param name="root">
87      /// <para>The root.</para>

```

```

88     /// <para></para>
89     /// </param>
90     /// <returns>
91     /// <para>The bool</para>
92     /// <para></para>
93     /// </returns>
94     public override bool Contains(TElement node, TElement root)
95     {
96         while (!EqualToZero(root))
97         {
98             if (FirstIsToTheLeftOfSecond(node, root)) // node.Key < root.Key
99             {
100                 root = GetLeftOrDefault(root);
101             }
102             else if (FirstIsToTheRightOfSecond(node, root)) // node.Key > root.Key
103             {
104                 root = GetRightOrDefault(root);
105             }
106             else // node.Key == root.Key
107             {
108                 return true;
109             }
110         }
111         return false;
112     }
113
114     /// <summary>
115     /// <para>
116     /// Prints the node using the specified node.
117     /// </para>
118     /// <para></para>
119     /// </summary>
120     /// <param name="node">
121     /// <para>The node.</para>
122     /// <para></para>
123     /// </param>
124     /// <param name="sb">
125     /// <para>The sb.</para>
126     /// <para></para>
127     /// </param>
128     /// <param name="level">
129     /// <para>The level.</para>
130     /// <para></para>
131     /// </param>
132     protected override void PrintNode(TElement node, StringBuilder sb, int level)
133     {
134         base.PrintNode(node, sb, level);
135         sb.Append(' ');
136         sb.Append(GetLeftIsChild(node) ? 'l' : 'L');
137         sb.Append(GetRightIsChild(node) ? 'r' : 'R');
138         sb.Append(' ');
139         sb.Append(GetBalance(node));
140     }
141
142     /// <summary>
143     /// <para>
144     /// Increments the balance using the specified node.
145     /// </para>
146     /// <para></para>
147     /// </summary>
148     /// <param name="node">
149     /// <para>The node.</para>
150     /// <para></para>
151     /// </param>
152     [MethodImpl(MethodImplOptions.AggressiveInlining)]
153     protected void IncrementBalance(TElement node) => SetBalance(node,
154         ↪ (sbyte)(GetBalance(node) + 1));
155
156     /// <summary>
157     /// <para>
158     /// Decrements the balance using the specified node.
159     /// </para>
160     /// <para></para>
161     /// </summary>
162     /// <param name="node">
163     /// <para>The node.</para>
164     /// <para></para>
165     /// </param>

```



```

165 [MethodImpl(MethodImplOptions.AggressiveInlining)]
166 protected void DecrementBalance(TElement node) => SetBalance(node,
    ↳ (sbyte)(GetBalance(node) - 1));
167
168 /// <summary>
169 /// <para>
170 /// Gets the left or default using the specified node.
171 /// </para>
172 /// <para></para>
173 /// </summary>
174 /// <param name="node">
175 /// <para>The node.</para>
176 /// <para></para>
177 /// </param>
178 /// <returns>
179 /// <para>The element</para>
180 /// <para></para>
181 /// </returns>
182 [MethodImpl(MethodImplOptions.AggressiveInlining)]
183 protected override TElement GetLeftOrDefault(TElement node) => GetLeftIsChild(node) ?
    ↳ GetLeft(node) : default;
184
185 /// <summary>
186 /// <para>
187 /// Gets the right or default using the specified node.
188 /// </para>
189 /// <para></para>
190 /// </summary>
191 /// <param name="node">
192 /// <para>The node.</para>
193 /// <para></para>
194 /// </param>
195 /// <returns>
196 /// <para>The element</para>
197 /// <para></para>
198 /// </returns>
199 [MethodImpl(MethodImplOptions.AggressiveInlining)]
200 protected override TElement GetRightOrDefault(TElement node) => GetRightIsChild(node) ?
    ↳ GetRight(node) : default;
201
202 /// <summary>
203 /// <para>
204 /// Determines whether this instance get left is child.
205 /// </para>
206 /// <para></para>
207 /// </summary>
208 /// <param name="node">
209 /// <para>The node.</para>
210 /// <para></para>
211 /// </param>
212 /// <returns>
213 /// <para>The bool</para>
214 /// <para></para>
215 /// </returns>
216 [MethodImpl(MethodImplOptions.AggressiveInlining)]
217 protected abstract bool GetLeftIsChild(TElement node);
218
219 /// <summary>
220 /// <para>
221 /// Sets the left is child using the specified node.
222 /// </para>
223 /// <para></para>
224 /// </summary>
225 /// <param name="node">
226 /// <para>The node.</para>
227 /// <para></para>
228 /// </param>
229 /// <param name="value">
230 /// <para>The value.</para>
231 /// <para></para>
232 /// </param>
233 [MethodImpl(MethodImplOptions.AggressiveInlining)]
234 protected abstract void SetLeftIsChild(TElement node, bool value);
235
236 /// <summary>
237 /// <para>
238 /// Determines whether this instance get right is child.
239 /// </para>

```

```

240    /// <para></para>
241    /// </summary>
242    /// <param name="node">
243    /// <para>The node.</para>
244    /// <para></para>
245    /// </param>
246    /// <returns>
247    /// <para>The bool</para>
248    /// <para></para>
249    /// </returns>
250    [MethodImpl(MethodImplOptions.AggressiveInlining)]
251    protected abstract bool GetRightIsChild(TElement node);
252
253    /// <summary>
254    /// <para>
255    /// Sets the right is child using the specified node.
256    /// </para>
257    /// <para></para>
258    /// </summary>
259    /// <param name="node">
260    /// <para>The node.</para>
261    /// <para></para>
262    /// </param>
263    /// <param name="value">
264    /// <para>The value.</para>
265    /// <para></para>
266    /// </param>
267    [MethodImpl(MethodImplOptions.AggressiveInlining)]
268    protected abstract void SetRightIsChild(TElement node, bool value);
269
270    /// <summary>
271    /// <para>
272    /// Gets the balance using the specified node.
273    /// </para>
274    /// <para></para>
275    /// </summary>
276    /// <param name="node">
277    /// <para>The node.</para>
278    /// <para></para>
279    /// </param>
280    /// <returns>
281    /// <para>The sbyte</para>
282    /// <para></para>
283    /// </returns>
284    [MethodImpl(MethodImplOptions.AggressiveInlining)]
285    protected abstract sbyte GetBalance(TElement node);
286
287    /// <summary>
288    /// <para>
289    /// Sets the balance using the specified node.
290    /// </para>
291    /// <para></para>
292    /// </summary>
293    /// <param name="node">
294    /// <para>The node.</para>
295    /// <para></para>
296    /// </param>
297    /// <param name="value">
298    /// <para>The value.</para>
299    /// <para></para>
300    /// </param>
301    [MethodImpl(MethodImplOptions.AggressiveInlining)]
302    protected abstract void SetBalance(TElement node, sbyte value);
303
304    /// <summary>
305    /// <para>
306    /// Attaches the core using the specified root.
307    /// </para>
308    /// <para></para>
309    /// </summary>
310    /// <param name="root">
311    /// <para>The root.</para>
312    /// <para></para>
313    /// </param>
314    /// <param name="node">
315    /// <para>The node.</para>
316    /// <para></para>
317    /// </param>

```

```

318     /// <exception cref="InvalidOperationException">
319     /// <para>Node with the same key already attached to a tree.</para>
320     /// <para></para>
321     /// </exception>
322     protected override void AttachCore(ref TElement root, TElement node)
323     {
324         unchecked
325         {
326             // TODO: Check what is faster to use simple array or array from array pool
327             // TODO: Try to use stackalloc as an optimization (requires code generation,
328             // ↳ because of generics)
329             #if USEARRAYPOOL
330                 var path = ArrayPool.Allocate<TElement>(MaxPath);
331                 var pathPosition = 0;
332                 path[pathPosition++] = default;
333             #else
334                 var path = new TElement[_maxPath];
335                 var pathPosition = 1;
336             #endif
337             var currentNode = root;
338             while (true)
339             {
340                 if (FirstIsToTheLeftOfSecond(node, currentNode))
341                 {
342                     if (GetLeftIsChild(currentNode))
343                     {
344                         IncrementSize(currentNode);
345                         path[pathPosition++] = currentNode;
346                         currentNode = GetLeft(currentNode);
347                     }
348                     else
349                     {
350                         // Threads
351                         SetLeft(node, GetLeft(currentNode));
352                         SetRight(node, currentNode);
353                         SetLeft(currentNode, node);
354                         SetLeftIsChild(currentNode, true);
355                         DecrementBalance(currentNode);
356                         SetSize(node, One);
357                         FixSize(currentNode); // Should be incremented already
358                         break;
359                     }
360                 }
361                 else if (FirstIsToTheRightOfSecond(node, currentNode))
362                 {
363                     if (GetRightIsChild(currentNode))
364                     {
365                         IncrementSize(currentNode);
366                         path[pathPosition++] = currentNode;
367                         currentNode = GetRight(currentNode);
368                     }
369                     else
370                     {
371                         // Threads
372                         SetRight(node, GetRight(currentNode));
373                         SetLeft(node, currentNode);
374                         SetRight(currentNode, node);
375                         SetRightIsChild(currentNode, true);
376                         IncrementBalance(currentNode);
377                         SetSize(node, One);
378                         FixSize(currentNode); // Should be incremented already
379                         break;
380                     }
381                 }
382                 else
383                 {
384                     throw new InvalidOperationException("Node with the same key already
385                     ↳ attached to a tree.");
386                 }
387             }
388             // Restore balance. This is the goodness of a non-recursive
389             // implementation, when we are done with balancing we 'break'
390             // the loop and we are done.
391             while (true)
392             {
393                 var parent = path[--pathPosition];
394                 var isLeftNode = !AreEqual(parent, default) && AreEqual(currentNode,
395                 ↳ GetLeft(parent));

```

```

393     var currentNodeBalance = GetBalance(currentNode);
394     if (currentNodeBalance < -1 || currentNodeBalance > 1)
395     {
396         currentNode = Balance(currentNode);
397         if (AreEqual(parent, default))
398         {
399             root = currentNode;
400         }
401         else if (isLeftNode)
402         {
403             SetLeft(parent, currentNode);
404             FixSize(parent);
405         }
406         else
407         {
408             SetRight(parent, currentNode);
409             FixSize(parent);
410         }
411     }
412     currentNodeBalance = GetBalance(currentNode);
413     if (currentNodeBalance == 0 || AreEqual(parent, default))
414     {
415         break;
416     }
417     if (isLeftNode)
418     {
419         DecrementBalance(parent);
420     }
421     else
422     {
423         IncrementBalance(parent);
424     }
425     currentNode = parent;
426 }
427 #if USEARRAYPOOL
428     ArrayPool.Free(path);
429 #endif
430 }
431 }
432 private TElement Balance(TElement node)
433 {
434     unchecked
435     {
436         var rootBalance = GetBalance(node);
437         if (rootBalance < -1)
438         {
439             var left = GetLeft(node);
440             if (GetBalance(left) > 0)
441             {
442                 SetLeft(node, LeftRotateWithBalance(left));
443                 FixSize(node);
444             }
445             node = RightRotateWithBalance(node);
446         }
447         else if (rootBalance > 1)
448         {
449             var right = GetRight(node);
450             if (GetBalance(right) < 0)
451             {
452                 SetRight(node, RightRotateWithBalance(right));
453                 FixSize(node);
454             }
455             node = LeftRotateWithBalance(node);
456         }
457         return node;
458     }
459 }
460
461 /// <summary>
462 /// <para>
463 /// Lefts the rotate with balance using the specified node.
464 /// </para>
465 /// <para></para>
466 /// </summary>
467 /// <param name="node">
468 /// <para>The node.</para>
469 /// </param>
470

```

```

471  /// <returns>
472  /// <para>The element</para>
473  /// <para></para>
474  /// </returns>
475  protected TElement LeftRotateWithBalance(TElement node)
476  {
477      unchecked
478      {
479          var right = GetRight(node);
480          if (GetLeftIsChild(right))
481          {
482              SetRight(node, GetLeft(right));
483          }
484          else
485          {
486              SetRightIsChild(node, false);
487              SetLeftIsChild(right, true);
488          }
489          SetLeft(right, node);
490          // Fix size
491          SetSize(right, GetSize(node));
492          FixSize(node);
493          // Fix balance
494          var rootBalance = GetBalance(node);
495          var rightBalance = GetBalance(right);
496          if (rightBalance <= 0)
497          {
498              if (rootBalance >= 1)
499              {
500                  SetBalance(right, (sbyte)(rightBalance - 1));
501              }
502              else
503              {
504                  SetBalance(right, (sbyte)(rootBalance + rightBalance - 2));
505              }
506              SetBalance(node, (sbyte)(rootBalance - 1));
507          }
508          else
509          {
510              if (rootBalance <= rightBalance)
511              {
512                  SetBalance(right, (sbyte)(rootBalance - 2));
513              }
514              else
515              {
516                  SetBalance(right, (sbyte)(rightBalance - 1));
517              }
518              SetBalance(node, (sbyte)(rootBalance - rightBalance - 1));
519          }
520          return right;
521      }
522  }
523
524  /// <summary>
525  /// <para>
526  /// Rights the rotate with balance using the specified node.
527  /// </para>
528  /// <para></para>
529  /// </summary>
530  /// <param name="node">
531  /// <para>The node.</para>
532  /// <para></para>
533  /// </param>
534  /// <returns>
535  /// <para>The element</para>
536  /// <para></para>
537  /// </returns>
538  protected TElement RightRotateWithBalance(TElement node)
539  {
540      unchecked
541      {
542          var left = GetLeft(node);
543          if (GetRightIsChild(left))
544          {
545              SetLeft(node, GetRight(left));
546          }
547          else
548          {

```

```

549         SetLeftIsChild(node, false);
550         SetRightIsChild(left, true);
551     }
552     SetRight(left, node);
553     // Fix size
554     SetSize(left, GetSize(node));
555     FixSize(node);
556     // Fix balance
557     var rootBalance = GetBalance(node);
558     var leftBalance = GetBalance(left);
559     if (leftBalance <= 0)
560     {
561         if (leftBalance > rootBalance)
562         {
563             SetBalance(left, (sbyte)(leftBalance + 1));
564         }
565         else
566         {
567             SetBalance(left, (sbyte)(rootBalance + 2));
568         }
569         SetBalance(node, (sbyte)(rootBalance - leftBalance + 1));
570     }
571     else
572     {
573         if (rootBalance <= -1)
574         {
575             SetBalance(left, (sbyte)(leftBalance + 1));
576         }
577         else
578         {
579             SetBalance(left, (sbyte)(rootBalance + leftBalance + 2));
580         }
581         SetBalance(node, (sbyte)(rootBalance + 1));
582     }
583     return left;
584 }
585
586
587 /// <summary>
588 /// <para>
589 /// Gets the next using the specified node.
590 /// </para>
591 /// <para></para>
592 /// </summary>
593 /// <param name="node">
594 /// <para>The node.</para>
595 /// <para></para>
596 /// </param>
597 /// <returns>
598 /// <para>The current.</para>
599 /// <para></para>
600 /// </returns>
601 [MethodImpl(MethodImplOptions.AggressiveInlining)]
602 protected override TElement GetNext(TElement node)
603 {
604     var current = GetRight(node);
605     if (GetRightIsChild(node))
606     {
607         return GetLefttest(current);
608     }
609     return current;
610 }
611
612 /// <summary>
613 /// <para>
614 /// Gets the previous using the specified node.
615 /// </para>
616 /// <para></para>
617 /// </summary>
618 /// <param name="node">
619 /// <para>The node.</para>
620 /// <para></para>
621 /// </param>
622 /// <returns>
623 /// <para>The current.</para>
624 /// <para></para>
625 /// </returns>
626 [MethodImpl(MethodImplOptions.AggressiveInlining)]

```

```

627     protected override TElement GetPrevious(TElement node)
628     {
629         var current = GetLeft(node);
630         if (GetLeftIsChild(node))
631         {
632             return GetRighttest(current);
633         }
634         return current;
635     }
636
637     /// <summary>
638     /// <para>
639     /// Detaches the core using the specified root.
640     /// </para>
641     /// <para></para>
642     /// </summary>
643     /// <param name="root">
644     /// <para>The root.</para>
645     /// <para></para>
646     /// </param>
647     /// <param name="node">
648     /// <para>The node.</para>
649     /// <para></para>
650     /// </param>
651     /// <exception cref="InvalidOperationException">
652     /// <para>Cannot find a node.</para>
653     /// <para></para>
654     /// </exception>
655     /// <exception cref="InvalidOperationException">
656     /// <para>Cannot find a node.</para>
657     /// <para></para>
658     /// </exception>
659     protected override void DetachCore(ref TElement root, TElement node)
660     {
661         unchecked
662         {
663             #if USEARRAYPOOL
664                 var path = ArrayPool.Allocate<TElement>(MaxPath);
665                 var pathPosition = 0;
666                 path[pathPosition++] = default;
667             #else
668                 var path = new TElement[_maxPath];
669                 var pathPosition = 1;
670             #endif
671             var currentNode = root;
672             while (true)
673             {
674                 if (FirstIsToTheLeftOfSecond(node, currentNode))
675                 {
676                     if (!GetLeftIsChild(currentNode))
677                     {
678                         throw new InvalidOperationException("Cannot find a node.");
679                     }
680                     DecrementSize(currentNode);
681                     path[pathPosition++] = currentNode;
682                     currentNode = GetLeft(currentNode);
683                 }
684                 else if (FirstIsToTheRightOfSecond(node, currentNode))
685                 {
686                     if (!GetRightIsChild(currentNode))
687                     {
688                         throw new InvalidOperationException("Cannot find a node.");
689                     }
690                     DecrementSize(currentNode);
691                     path[pathPosition++] = currentNode;
692                     currentNode = GetRight(currentNode);
693                 }
694                 else
695                 {
696                     break;
697                 }
698             }
699             var parent = path[--pathPosition];
700             var balanceNode = parent;
701             var isLeftNode = !AreEqual(parent, default) && AreEqual(currentNode,
702                 ↪ GetLeft(parent));
703             if (!GetLeftIsChild(currentNode))
704             {

```

```

704     if (!GetRightIsChild(currentNode)) // node has no children
705     {
706         if (AreEqual(parent, default))
707         {
708             root = Zero;
709         }
710         else if (isLeftNode)
711         {
712             SetLeftIsChild(parent, false);
713             SetLeft(parent, GetLeft(currentNode));
714             IncrementBalance(parent);
715         }
716         else
717         {
718             SetRightIsChild(parent, false);
719             SetRight(parent, GetRight(currentNode));
720             DecrementBalance(parent);
721         }
722     }
723     else // node has a right child
724     {
725         var successor = GetNext(currentNode);
726         SetLeft(successor, GetLeft(currentNode));
727         var right = GetRight(currentNode);
728         if (AreEqual(parent, default))
729         {
730             root = right;
731         }
732         else if (isLeftNode)
733         {
734             SetLeft(parent, right);
735             IncrementBalance(parent);
736         }
737         else
738         {
739             SetRight(parent, right);
740             DecrementBalance(parent);
741         }
742     }
743 }
744 else // node has a left child
745 {
746     if (!GetRightIsChild(currentNode))
747     {
748         var predecessor = GetPrevious(currentNode);
749         SetRight(predecessor, GetRight(currentNode));
750         var leftValue = GetLeft(currentNode);
751         if (AreEqual(parent, default))
752         {
753             root = leftValue;
754         }
755         else if (isLeftNode)
756         {
757             SetLeft(parent, leftValue);
758             IncrementBalance(parent);
759         }
760         else
761         {
762             SetRight(parent, leftValue);
763             DecrementBalance(parent);
764         }
765     }
766     else // node has a both children (left and right)
767     {
768         var predecessor = GetLeft(currentNode);
769         var successor = GetRight(currentNode);
770         var successorParent = currentNode;
771         int previousPathPosition = ++pathPosition;
772         // find the immediately next node (and its parent)
773         while (GetLeftIsChild(successor))
774         {
775             path[++pathPosition] = successorParent = successor;
776             successor = GetLeft(successor);
777             if (!AreEqual(successorParent, currentNode))
778             {
779                 DecrementSize(successorParent);
780             }
781         }

```



```

782 path[previousPathPosition] = successor;
783 balanceNode = path[pathPosition];
784 // remove 'successor' from the tree
785 if (!AreEqual(successorParent, currentNode))
786 {
787     if (!GetRightIsChild(successor))
788     {
789         SetLeftIsChild(successorParent, false);
790     }
791     else
792     {
793         SetLeft(successorParent, GetRight(successor));
794     }
795     IncrementBalance(successorParent);
796     SetRightIsChild(successor, true);
797     SetRight(successor, GetRight(currentNode));
798 }
799 else
800 {
801     DecrementBalance(currentNode);
802 }
803 // set the predecessor's successor link to point to the right place
804 while (GetRightIsChild(predecessor))
805 {
806     predecessor = GetRight(predecessor);
807 }
808 SetRight(predecessor, successor);
809 // prepare 'successor' to replace 'node'
810 var left = GetLeft(currentNode);
811 SetLeftIsChild(successor, true);
812 SetLeft(successor, left);
813 SetBalance(successor, GetBalance(currentNode));
814 FixSize(successor);
815 if (AreEqual(parent, default))
816 {
817     root = successor;
818 }
819 else if (isLeftNode)
820 {
821     SetLeft(parent, successor);
822 }
823 else
824 {
825     SetRight(parent, successor);
826 }
827 }
828 }
829 // restore balance
830 if (!AreEqual(balanceNode, default))
831 {
832     while (true)
833     {
834         var balanceParent = path[--pathPosition];
835         isLeftNode = !AreEqual(balanceParent, default) && AreEqual(balanceNode,
            ↪ GetLeft(balanceParent));
836         var currentNodeBalance = GetBalance(balanceNode);
837         if (currentNodeBalance < -1 || currentNodeBalance > 1)
838         {
839             balanceNode = Balance(balanceNode);
840             if (AreEqual(balanceParent, default))
841             {
842                 root = balanceNode;
843             }
844             else if (isLeftNode)
845             {
846                 SetLeft(balanceParent, balanceNode);
847             }
848             else
849             {
850                 SetRight(balanceParent, balanceNode);
851             }
852         }
853         currentNodeBalance = GetBalance(balanceNode);
854         if (currentNodeBalance != 0 || AreEqual(balanceParent, default))
855         {
856             break;
857         }
858         if (isLeftNode)

```

```

859         {
860             IncrementBalance(balanceParent);
861         }
862         else
863         {
864             DecrementBalance(balanceParent);
865         }
866         balanceNode = balanceParent;
867     }
868 }
869 ClearNode(node);
870 #if USEARRAYPOOL
871     ArrayPool.Free(path);
872 #endif
873 }
874 }
875
876 /// <summary>
877 /// <para>
878 /// Clears the node using the specified node.
879 /// </para>
880 /// <para></para>
881 /// </summary>
882 /// <param name="node">
883 /// <para>The node.</para>
884 /// <para></para>
885 /// </param>
886 [MethodImpl(MethodImplOptions.AggressiveInlining)]
887 protected override void ClearNode(TElement node)
888 {
889     SetLeft(node, Zero);
890     SetRight(node, Zero);
891     SetSize(node, Zero);
892     SetLeftIsChild(node, false);
893     SetRightIsChild(node, false);
894     SetBalance(node, 0);
895 }
896 }
897 }

```

1.12 ./csharp/Platform.Collections.Methods/Trees/SizedBinaryTreeMethodsBase.cs

```

1  ///#define ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
2
3  using System;
4  using System.Diagnostics;
5  using System.Runtime.CompilerServices;
6  using System.Text;
7  using Platform.Numbers;
8
9  #pragma warning disable CS1591 // Missing XML comment for publicly visible type or member
10
11 namespace Platform.Collections.Methods.Trees
12 {
13     /// <summary>
14     /// <para>
15     /// Represents the sized binary tree methods base.
16     /// </para>
17     /// <para></para>
18     /// </summary>
19     /// <seealso cref="GenericCollectionMethodsBase{TElement}"/>
20     public abstract class SizedBinaryTreeMethodsBase<TElement> :
21         ↳ GenericCollectionMethodsBase<TElement>
22     {
23         /// <summary>
24         /// <para>
25         /// Gets the left reference using the specified node.
26         /// </para>
27         /// <para></para>
28         /// </summary>
29         /// <param name="node">
30         /// <para>The node.</para>
31         /// <para></para>
32         /// </param>
33         /// <returns>
34         /// <para>The ref element</para>
35         /// <para></para>
36         /// </returns>
37         [MethodImpl(MethodImplOptions.AggressiveInlining)]
38         protected abstract ref TElement GetLeftReference(TElement node);

```

```

38
39    /// <summary>
40    /// <para>
41    /// Gets the right reference using the specified node.
42    /// </para>
43    /// <para></para>
44    /// </summary>
45    /// <param name="node">
46    /// <para>The node.</para>
47    /// <para></para>
48    /// </param>
49    /// <returns>
50    /// <para>The ref element</para>
51    /// <para></para>
52    /// </returns>
53    [MethodImpl(MethodImplOptions.AggressiveInlining)]
54    protected abstract ref TElement GetRightReference(TElement node);
55
56    /// <summary>
57    /// <para>
58    /// Gets the left using the specified node.
59    /// </para>
60    /// <para></para>
61    /// </summary>
62    /// <param name="node">
63    /// <para>The node.</para>
64    /// <para></para>
65    /// </param>
66    /// <returns>
67    /// <para>The element</para>
68    /// <para></para>
69    /// </returns>
70    [MethodImpl(MethodImplOptions.AggressiveInlining)]
71    protected abstract TElement GetLeft(TElement node);
72
73    /// <summary>
74    /// <para>
75    /// Gets the right using the specified node.
76    /// </para>
77    /// <para></para>
78    /// </summary>
79    /// <param name="node">
80    /// <para>The node.</para>
81    /// <para></para>
82    /// </param>
83    /// <returns>
84    /// <para>The element</para>
85    /// <para></para>
86    /// </returns>
87    [MethodImpl(MethodImplOptions.AggressiveInlining)]
88    protected abstract TElement GetRight(TElement node);
89
90    /// <summary>
91    /// <para>
92    /// Gets the size using the specified node.
93    /// </para>
94    /// <para></para>
95    /// </summary>
96    /// <param name="node">
97    /// <para>The node.</para>
98    /// <para></para>
99    /// </param>
100    /// <returns>
101    /// <para>The element</para>
102    /// <para></para>
103    /// </returns>
104    [MethodImpl(MethodImplOptions.AggressiveInlining)]
105    protected abstract TElement GetSize(TElement node);
106
107    /// <summary>
108    /// <para>
109    /// Sets the left using the specified node.
110    /// </para>
111    /// <para></para>
112    /// </summary>
113    /// <param name="node">
114    /// <para>The node.</para>
115    /// <para></para>

```

```

116     /// </param>
117     /// <param name="left">
118     /// <para>The left.</para>
119     /// <para></para>
120     /// </param>
121     [MethodImpl(MethodImplOptions.AggressiveInlining)]
122     protected abstract void SetLeft(TElement node, TElement left);
123
124     /// <summary>
125     /// <para>
126     /// Sets the right using the specified node.
127     /// </para>
128     /// <para></para>
129     /// </summary>
130     /// <param name="node">
131     /// <para>The node.</para>
132     /// <para></para>
133     /// </param>
134     /// <param name="right">
135     /// <para>The right.</para>
136     /// <para></para>
137     /// </param>
138     [MethodImpl(MethodImplOptions.AggressiveInlining)]
139     protected abstract void SetRight(TElement node, TElement right);
140
141     /// <summary>
142     /// <para>
143     /// Sets the size using the specified node.
144     /// </para>
145     /// <para></para>
146     /// </summary>
147     /// <param name="node">
148     /// <para>The node.</para>
149     /// <para></para>
150     /// </param>
151     /// <param name="size">
152     /// <para>The size.</para>
153     /// <para></para>
154     /// </param>
155     [MethodImpl(MethodImplOptions.AggressiveInlining)]
156     protected abstract void SetSize(TElement node, TElement size);
157
158     /// <summary>
159     /// <para>
160     /// Determines whether this instance first is to the left of second.
161     /// </para>
162     /// <para></para>
163     /// </summary>
164     /// <param name="first">
165     /// <para>The first.</para>
166     /// <para></para>
167     /// </param>
168     /// <param name="second">
169     /// <para>The second.</para>
170     /// <para></para>
171     /// </param>
172     /// <returns>
173     /// <para>The bool</para>
174     /// <para></para>
175     /// </returns>
176     [MethodImpl(MethodImplOptions.AggressiveInlining)]
177     protected abstract bool FirstIsToLeftOfSecond(TElement first, TElement second);
178
179     /// <summary>
180     /// <para>
181     /// Determines whether this instance first is to the right of second.
182     /// </para>
183     /// <para></para>
184     /// </summary>
185     /// <param name="first">
186     /// <para>The first.</para>
187     /// <para></para>
188     /// </param>
189     /// <param name="second">
190     /// <para>The second.</para>
191     /// <para></para>
192     /// </param>
193     /// <returns>

```

```

194    /// <para>The bool</para>
195    /// <para></para>
196    /// </returns>
197    [MethodImpl(MethodImplOptions.AggressiveInlining)]
198    protected abstract bool FirstIsToTheRightOfSecond(TElement first, TElement second);
199
200    /// <summary>
201    /// <para>
202    /// Gets the left or default using the specified node.
203    /// </para>
204    /// <para></para>
205    /// </summary>
206    /// <param name="node">
207    /// <para>The node.</para>
208    /// <para></para>
209    /// </param>
210    /// <returns>
211    /// <para>The element</para>
212    /// <para></para>
213    /// </returns>
214    [MethodImpl(MethodImplOptions.AggressiveInlining)]
215    protected virtual TElement GetLeftOrDefault(TElement node) => AreEqual(node, default) ?
    ↪ default : GetLeft(node);
216
217    /// <summary>
218    /// <para>
219    /// Gets the right or default using the specified node.
220    /// </para>
221    /// <para></para>
222    /// </summary>
223    /// <param name="node">
224    /// <para>The node.</para>
225    /// <para></para>
226    /// </param>
227    /// <returns>
228    /// <para>The element</para>
229    /// <para></para>
230    /// </returns>
231    [MethodImpl(MethodImplOptions.AggressiveInlining)]
232    protected virtual TElement GetRightOrDefault(TElement node) => AreEqual(node, default) ?
    ↪ default : GetRight(node);
233
234    /// <summary>
235    /// <para>
236    /// Increments the size using the specified node.
237    /// </para>
238    /// <para></para>
239    /// </summary>
240    /// <param name="node">
241    /// <para>The node.</para>
242    /// <para></para>
243    /// </param>
244    [MethodImpl(MethodImplOptions.AggressiveInlining)]
245    protected void IncrementSize(TElement node) => SetSize(node, Increment(GetSize(node)));
246
247    /// <summary>
248    /// <para>
249    /// Decrements the size using the specified node.
250    /// </para>
251    /// <para></para>
252    /// </summary>
253    /// <param name="node">
254    /// <para>The node.</para>
255    /// <para></para>
256    /// </param>
257    [MethodImpl(MethodImplOptions.AggressiveInlining)]
258    protected void DecrementSize(TElement node) => SetSize(node, Decrement(GetSize(node)));
259
260    /// <summary>
261    /// <para>
262    /// Gets the left size using the specified node.
263    /// </para>
264    /// <para></para>
265    /// </summary>
266    /// <param name="node">
267    /// <para>The node.</para>
268    /// <para></para>
269    /// </param>

```

```

270    /// <returns>
271    /// <para>The element</para>
272    /// <para></para>
273    /// </returns>
274    [MethodImpl(MethodImplOptions.AggressiveInlining)]
275    protected TElement GetLeftSize(TElement node) => GetSizeOrZero(GetLeftOrDefault(node));
276
277    /// <summary>
278    /// <para>
279    /// Gets the right size using the specified node.
280    /// </para>
281    /// <para></para>
282    /// </summary>
283    /// <param name="node">
284    /// <para>The node.</para>
285    /// <para></para>
286    /// </param>
287    /// <returns>
288    /// <para>The element</para>
289    /// <para></para>
290    /// </returns>
291    [MethodImpl(MethodImplOptions.AggressiveInlining)]
292    protected TElement GetRightSize(TElement node) => GetSizeOrZero(GetRightOrDefault(node));
293
294    /// <summary>
295    /// <para>
296    /// Gets the size or zero using the specified node.
297    /// </para>
298    /// <para></para>
299    /// </summary>
300    /// <param name="node">
301    /// <para>The node.</para>
302    /// <para></para>
303    /// </param>
304    /// <returns>
305    /// <para>The element</para>
306    /// <para></para>
307    /// </returns>
308    [MethodImpl(MethodImplOptions.AggressiveInlining)]
309    protected TElement GetSizeOrZero(TElement node) => EqualToZero(node) ? Zero :
    ↪ GetSize(node);
310
311    /// <summary>
312    /// <para>
313    /// Fixes the size using the specified node.
314    /// </para>
315    /// <para></para>
316    /// </summary>
317    /// <param name="node">
318    /// <para>The node.</para>
319    /// <para></para>
320    /// </param>
321    [MethodImpl(MethodImplOptions.AggressiveInlining)]
322    protected void FixSize(TElement node) => SetSize(node, Increment(Add(GetLeftSize(node),
    ↪ GetRightSize(node))));
323
324    /// <summary>
325    /// <para>
326    /// Lefts the rotate using the specified root.
327    /// </para>
328    /// <para></para>
329    /// </summary>
330    /// <param name="root">
331    /// <para>The root.</para>
332    /// <para></para>
333    /// </param>
334    [MethodImpl(MethodImplOptions.AggressiveInlining)]
335    protected void LeftRotate(ref TElement root) => root = LeftRotate(root);
336
337    /// <summary>
338    /// <para>
339    /// Lefts the rotate using the specified root.
340    /// </para>
341    /// <para></para>
342    /// </summary>
343    /// <param name="root">
344    /// <para>The root.</para>
345    /// <para></para>

```

```

346     /// </param>
347     /// <returns>
348     /// <para>The right.</para>
349     /// <para></para>
350     /// </returns>
351     [MethodImpl(MethodImplOptions.AggressiveInlining)]
352     protected TElement LeftRotate(TElement root)
353     {
354         var right = GetRight(root);
355     #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
356         if (EqualToZero(right))
357         {
358             throw new InvalidOperationException("Right is null.");
359         }
360     #endif
361         SetRight(root, GetLeft(right));
362         SetLeft(right, root);
363         SetSize(right, GetSize(root));
364         FixSize(root);
365         return right;
366     }
367
368     /// <summary>
369     /// <para>
370     /// Rights the rotate using the specified root.
371     /// </para>
372     /// <para></para>
373     /// </summary>
374     /// <param name="root">
375     /// <para>The root.</para>
376     /// <para></para>
377     /// </param>
378     [MethodImpl(MethodImplOptions.AggressiveInlining)]
379     protected void RightRotate(ref TElement root) => root = RightRotate(root);
380
381     /// <summary>
382     /// <para>
383     /// Rights the rotate using the specified root.
384     /// </para>
385     /// <para></para>
386     /// </summary>
387     /// <param name="root">
388     /// <para>The root.</para>
389     /// <para></para>
390     /// </param>
391     /// <returns>
392     /// <para>The left.</para>
393     /// <para></para>
394     /// </returns>
395     [MethodImpl(MethodImplOptions.AggressiveInlining)]
396     protected TElement RightRotate(TElement root)
397     {
398         var left = GetLeft(root);
399     #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
400         if (EqualToZero(left))
401         {
402             throw new InvalidOperationException("Left is null.");
403         }
404     #endif
405         SetLeft(root, GetRight(left));
406         SetRight(left, root);
407         SetSize(left, GetSize(root));
408         FixSize(root);
409         return left;
410     }
411
412     /// <summary>
413     /// <para>
414     /// Gets the rightest using the specified current.
415     /// </para>
416     /// <para></para>
417     /// </summary>
418     /// <param name="current">
419     /// <para>The current.</para>
420     /// <para></para>
421     /// </param>
422     /// <returns>
423     /// <para>The current.</para>

```

```

424 /// <para></para>
425 /// </returns>
426 [MethodImpl(MethodImplOptions.AggressiveInlining)]
427 protected virtual TElement GetRighttest(TElement current)
428 {
429     var currentRight = GetRight(current);
430     while (!EqualToZero(currentRight))
431     {
432         current = currentRight;
433         currentRight = GetRight(current);
434     }
435     return current;
436 }
437
438 /// <summary>
439 /// <para>
440 /// Gets the lefttest using the specified current.
441 /// </para>
442 /// <para></para>
443 /// </summary>
444 /// <param name="current">
445 /// <para>The current.</para>
446 /// <para></para>
447 /// </param>
448 /// <returns>
449 /// <para>The current.</para>
450 /// <para></para>
451 /// </returns>
452 [MethodImpl(MethodImplOptions.AggressiveInlining)]
453 protected virtual TElement GetLefttest(TElement current)
454 {
455     var currentLeft = GetLeft(current);
456     while (!EqualToZero(currentLeft))
457     {
458         current = currentLeft;
459         currentLeft = GetLeft(current);
460     }
461     return current;
462 }
463
464 /// <summary>
465 /// <para>
466 /// Gets the next using the specified node.
467 /// </para>
468 /// <para></para>
469 /// </summary>
470 /// <param name="node">
471 /// <para>The node.</para>
472 /// <para></para>
473 /// </param>
474 /// <returns>
475 /// <para>The element</para>
476 /// <para></para>
477 /// </returns>
478 [MethodImpl(MethodImplOptions.AggressiveInlining)]
479 protected virtual TElement GetNext(TElement node) => GetLefttest(GetRight(node));
480
481 /// <summary>
482 /// <para>
483 /// Gets the previous using the specified node.
484 /// </para>
485 /// <para></para>
486 /// </summary>
487 /// <param name="node">
488 /// <para>The node.</para>
489 /// <para></para>
490 /// </param>
491 /// <returns>
492 /// <para>The element</para>
493 /// <para></para>
494 /// </returns>
495 [MethodImpl(MethodImplOptions.AggressiveInlining)]
496 protected virtual TElement GetPrevious(TElement node) => GetRighttest(GetLeft(node));
497
498 /// <summary>
499 /// <para>
500 /// Determines whether this instance contains.
501 /// </para>

```



```

502     /// <para></para>
503     /// </summary>
504     /// <param name="node">
505     /// <para>The node.</para>
506     /// <para></para>
507     /// </param>
508     /// <param name="root">
509     /// <para>The root.</para>
510     /// <para></para>
511     /// </param>
512     /// <returns>
513     /// <para>The bool</para>
514     /// <para></para>
515     /// </returns>
516     [MethodImpl(MethodImplOptions.AggressiveInlining)]
517     public virtual bool Contains(TElement node, TElement root)
518     {
519         while (!EqualToZero(root))
520         {
521             if (FirstIsToTheLeftOfSecond(node, root)) // node.Key < root.Key
522             {
523                 root = GetLeft(root);
524             }
525             else if (FirstIsToTheRightOfSecond(node, root)) // node.Key > root.Key
526             {
527                 root = GetRight(root);
528             }
529             else // node.Key == root.Key
530             {
531                 return true;
532             }
533         }
534         return false;
535     }
536
537     /// <summary>
538     /// <para>
539     /// Clears the node using the specified node.
540     /// </para>
541     /// <para></para>
542     /// </summary>
543     /// <param name="node">
544     /// <para>The node.</para>
545     /// <para></para>
546     /// </param>
547     [MethodImpl(MethodImplOptions.AggressiveInlining)]
548     protected virtual void ClearNode(TElement node)
549     {
550         SetLeft(node, Zero);
551         SetRight(node, Zero);
552         SetSize(node, Zero);
553     }
554
555     /// <summary>
556     /// <para>
557     /// Attaches the root.
558     /// </para>
559     /// <para></para>
560     /// </summary>
561     /// <param name="root">
562     /// <para>The root.</para>
563     /// <para></para>
564     /// </param>
565     /// <param name="node">
566     /// <para>The node.</para>
567     /// <para></para>
568     /// </param>
569     [MethodImpl(MethodImplOptions.AggressiveInlining)]
570     public void Attach(ref TElement root, TElement node)
571     {
572         #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
573             ValidateSizes(root);
574             Debug.WriteLine("--BeforeAttach--");
575             Debug.WriteLine(PrintNodes(root));
576             Debug.WriteLine("-----");
577             var sizeBefore = GetSize(root);
578         #endif
579         if (EqualToZero(root))

```

```

580         {
581             SetSize(node, One);
582             root = node;
583             return;
584         }
585         AttachCore(ref root, node);
586 #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
587         Debug.WriteLine("--AfterAttach--");
588         Debug.WriteLine(PrintNodes(root));
589         Debug.WriteLine("-----");
590         ValidateSizes(root);
591         var sizeAfter = GetSize(root);
592         if (!AreEqual(Arithmetic.Increment(sizeBefore), sizeAfter))
593         {
594             throw new InvalidOperationException("Tree was broken after attach.");
595         }
596 #endif
597     }
598
599     /// <summary>
600     /// <para>
601     /// Attaches the core using the specified root.
602     /// </para>
603     /// <para></para>
604     /// </summary>
605     /// <param name="root">
606     /// <para>The root.</para>
607     /// <para></para>
608     /// </param>
609     /// <param name="node">
610     /// <para>The node.</para>
611     /// <para></para>
612     /// </param>
613     protected abstract void AttachCore(ref TElement root, TElement node);
614
615     /// <summary>
616     /// <para>
617     /// Detaches the root.
618     /// </para>
619     /// <para></para>
620     /// </summary>
621     /// <param name="root">
622     /// <para>The root.</para>
623     /// <para></para>
624     /// </param>
625     /// <param name="node">
626     /// <para>The node.</para>
627     /// <para></para>
628     /// </param>
629     [MethodImpl(MethodImplOptions.AggressiveInlining)]
630     public void Detach(ref TElement root, TElement node)
631     {
632 #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
633         ValidateSizes(root);
634         Debug.WriteLine("--BeforeDetach--");
635         Debug.WriteLine(PrintNodes(root));
636         Debug.WriteLine("-----");
637         var sizeBefore = GetSize(root);
638         if (EqualToZero(root))
639         {
640             throw new InvalidOperationException($"Элемент с {node} не содержится в
641             ↪ дереве.");
642         }
643 #endif
644         DetachCore(ref root, node);
645 #if ENABLE_TREE_AUTO_DEBUG_AND_VALIDATION
646         Debug.WriteLine("--AfterDetach--");
647         Debug.WriteLine(PrintNodes(root));
648         Debug.WriteLine("-----");
649         ValidateSizes(root);
650         var sizeAfter = GetSize(root);
651         if (!AreEqual(Arithmetic.Decrement(sizeBefore), sizeAfter))
652         {
653             throw new InvalidOperationException("Tree was broken after detach.");
654         }
655 #endif
656     }

```

```

657     /// <summary>
658     /// <para>
659     /// Detaches the core using the specified root.
660     /// </para>
661     /// <para></para>
662     /// </summary>
663     /// <param name="root">
664     /// <para>The root.</para>
665     /// <para></para>
666     /// </param>
667     /// <param name="node">
668     /// <para>The node.</para>
669     /// <para></para>
670     /// </param>
671     protected abstract void DetachCore(ref TElement root, TElement node);
672
673     /// <summary>
674     /// <para>
675     /// Fixes the sizes using the specified node.
676     /// </para>
677     /// <para></para>
678     /// </summary>
679     /// <param name="node">
680     /// <para>The node.</para>
681     /// <para></para>
682     /// </param>
683     public void FixSizes(TElement node)
684     {
685         if (AreEqual(node, default))
686         {
687             return;
688         }
689         FixSizes(GetLeft(node));
690         FixSizes(GetRight(node));
691         FixSize(node);
692     }
693
694     /// <summary>
695     /// <para>
696     /// Validates the sizes using the specified node.
697     /// </para>
698     /// <para></para>
699     /// </summary>
700     /// <param name="node">
701     /// <para>The node.</para>
702     /// <para></para>
703     /// </param>
704     /// <exception cref="InvalidOperationException">
705     /// <para>Size of {node} is not valid. Expected size: {expectedSize}, actual size:
706     ↪ {size}.</para>
707     /// <para></para>
708     /// </exception>
709     public void ValidateSizes(TElement node)
710     {
711         if (AreEqual(node, default))
712         {
713             return;
714         }
715         var size = GetSize(node);
716         var leftSize = GetLeftSize(node);
717         var rightSize = GetRightSize(node);
718         var expectedSize = Arithmetic.Increment(Arithmetic.Add(leftSize, rightSize));
719         if (!AreEqual(size, expectedSize))
720         {
721             throw new InvalidOperationException($"Size of {node} is not valid. Expected
722             ↪ size: {expectedSize}, actual size: {size}.");
723         }
724         ValidateSizes(GetLeft(node));
725         ValidateSizes(GetRight(node));
726     }
727
728     /// <summary>
729     /// <para>
730     /// Validates the size using the specified node.
731     /// </para>
732     /// <para></para>
733     /// </summary>
734     /// <param name="node">

```

```

733 /// <para>The node.</para>
734 /// <para></para>
735 /// </param>
736 /// <exception cref="InvalidOperationException">
737 /// <para>Size of {node} is not valid. Expected size: {expectedSize}, actual size:
    ↳ {size}.</para>
738 /// <para></para>
739 /// </exception>
740 public void ValidateSize(TElement node)
741 {
742     var size = GetSize(node);
743     var leftSize = GetLeftSize(node);
744     var rightSize = GetRightSize(node);
745     var expectedSize = Arithmetic.Increment(Arithmetic.Add(leftSize, rightSize));
746     if (!AreEqual(size, expectedSize))
747     {
748         throw new InvalidOperationException($"Size of {node} is not valid. Expected
            ↳ size: {expectedSize}, actual size: {size}.");
749     }
750 }
751
752 /// <summary>
753 /// <para>
754 /// Prints the nodes using the specified node.
755 /// </para>
756 /// <para></para>
757 /// </summary>
758 /// <param name="node">
759 /// <para>The node.</para>
760 /// <para></para>
761 /// </param>
762 /// <returns>
763 /// <para>The string</para>
764 /// <para></para>
765 /// </returns>
766 public string PrintNodes(TElement node)
767 {
768     var sb = new StringBuilder();
769     PrintNodes(node, sb);
770     return sb.ToString();
771 }
772
773 /// <summary>
774 /// <para>
775 /// Prints the nodes using the specified node.
776 /// </para>
777 /// <para></para>
778 /// </summary>
779 /// <param name="node">
780 /// <para>The node.</para>
781 /// <para></para>
782 /// </param>
783 /// <param name="sb">
784 /// <para>The sb.</para>
785 /// <para></para>
786 /// </param>
787 [MethodImpl(MethodImplOptions.AggressiveInlining)]
788 public void PrintNodes(TElement node, StringBuilder sb) => PrintNodes(node, sb, 0);
789
790 /// <summary>
791 /// <para>
792 /// Prints the nodes using the specified node.
793 /// </para>
794 /// <para></para>
795 /// </summary>
796 /// <param name="node">
797 /// <para>The node.</para>
798 /// <para></para>
799 /// </param>
800 /// <param name="sb">
801 /// <para>The sb.</para>
802 /// <para></para>
803 /// </param>
804 /// <param name="level">
805 /// <para>The level.</para>
806 /// <para></para>
807 /// </param>
808 public void PrintNodes(TElement node, StringBuilder sb, int level)

```

```

809 {
810     if (AreEqual(node, default))
811     {
812         return;
813     }
814     PrintNodes(GetLeft(node), sb, level + 1);
815     PrintNode(node, sb, level);
816     sb.AppendLine();
817     PrintNodes(GetRight(node), sb, level + 1);
818 }
819
820 /// <summary>
821 /// <para>
822 /// Prints the node using the specified node.
823 /// </para>
824 /// <para></para>
825 /// </summary>
826 /// <param name="node">
827 /// <para>The node.</para>
828 /// <para></para>
829 /// </param>
830 /// <returns>
831 /// <para>The string</para>
832 /// <para></para>
833 /// </returns>
834 public string PrintNode(TElement node)
835 {
836     var sb = new StringBuilder();
837     PrintNode(node, sb);
838     return sb.ToString();
839 }
840
841 /// <summary>
842 /// <para>
843 /// Prints the node using the specified node.
844 /// </para>
845 /// <para></para>
846 /// </summary>
847 /// <param name="node">
848 /// <para>The node.</para>
849 /// <para></para>
850 /// </param>
851 /// <param name="sb">
852 /// <para>The sb.</para>
853 /// <para></para>
854 /// </param>
855 [MethodImpl(MethodImplOptions.AggressiveInlining)]
856 protected void PrintNode(TElement node, StringBuilder sb) => PrintNode(node, sb, 0);
857
858 /// <summary>
859 /// <para>
860 /// Prints the node using the specified node.
861 /// </para>
862 /// <para></para>
863 /// </summary>
864 /// <param name="node">
865 /// <para>The node.</para>
866 /// <para></para>
867 /// </param>
868 /// <param name="sb">
869 /// <para>The sb.</para>
870 /// <para></para>
871 /// </param>
872 /// <param name="level">
873 /// <para>The level.</para>
874 /// <para></para>
875 /// </param>
876 protected virtual void PrintNode(TElement node, StringBuilder sb, int level)
877 {
878     sb.Append('\t', level);
879     sb.Append(node);
880     PrintNodeValue(node, sb);
881     sb.Append(' ');
882     sb.Append('s');
883     sb.Append(GetSize(node));
884 }
885
886 /// <summary>

```

```

887     /// <para>
888     /// Prints the node value using the specified node.
889     /// </para>
890     /// <para></para>
891     /// </summary>
892     /// <param name="node">
893     /// <para>The node.</para>
894     /// <para></para>
895     /// </param>
896     /// <param name="sb">
897     /// <para>The sb.</para>
898     /// <para></para>
899     /// </param>
900     protected abstract void PrintNodeValue(TElement node, StringBuilder sb);
901 }
902 }

```

1.13 ./csharp/Platform.Collections.Methods.Tests/RecursionlessSizeBalancedTree.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Text;
4  using Platform.Numbers;
5  using Platform.Collections.Methods.Trees;
6  using Platform.Converters;
7
8  namespace Platform.Collections.Methods.Tests
9  {
10     /// <summary>
11     /// <para>
12     /// Represents the recursionless size balanced tree.
13     /// </para>
14     /// <para></para>
15     /// </summary>
16     /// <seealso cref="RecursionlessSizeBalancedTreeMethods{TElement}"/>
17     public class RecursionlessSizeBalancedTree<TElement> :
18         ↪ RecursionlessSizeBalancedTreeMethods<TElement>
19     {
20         private struct TreeElement
21         {
22             /// <summary>
23             /// <para>
24             /// The size.
25             /// </para>
26             /// <para></para>
27             /// </summary>
28             public TElement Size;
29             /// <summary>
30             /// <para>
31             /// The left.
32             /// </para>
33             /// <para></para>
34             /// </summary>
35             public TElement Left;
36             /// <summary>
37             /// <para>
38             /// The right.
39             /// </para>
40             /// <para></para>
41             /// </summary>
42             public TElement Right;
43         }
44         private readonly TreeElement[] _elements;
45         private TElement _allocated;
46
47         /// <summary>
48         /// <para>
49         /// The root.
50         /// </para>
51         /// <para></para>
52         /// </summary>
53         public TElement Root;
54
55         /// <summary>
56         /// <para>
57         /// Gets the count value.
58         /// </para>
59         /// <para></para>
60         /// </summary>
61         public TElement Count => GetSizeOrZero(Root);

```

```

61
62 /// <summary>
63 /// <para>
64 /// Initializes a new <see cref="RecursionlessSizeBalancedTree"/> instance.
65 /// </para>
66 /// <para></para>
67 /// </summary>
68 /// <param name="capacity">
69 /// <para>A capacity.</para>
70 /// <para></para>
71 /// </param>
72 public RecursionlessSizeBalancedTree(int capacity) => (_elements, _allocated) = (new
    ↪ TreeElement[capacity], One);
73
74 /// <summary>
75 /// <para>
76 /// Allocates this instance.
77 /// </para>
78 /// <para></para>
79 /// </summary>
80 /// <exception cref="InvalidOperationException">
81 /// <para>Allocated tree element is not empty.</para>
82 /// <para></para>
83 /// </exception>
84 /// <returns>
85 /// <para>The element</para>
86 /// <para></para>
87 /// </returns>
88 public TElement Allocate()
89 {
90     var newNode = _allocated;
91     if (IsEmpty(newNode))
92     {
93         _allocated = Arithmetic.Increment(_allocated);
94         return newNode;
95     }
96     else
97     {
98         throw new InvalidOperationException("Allocated tree element is not empty.");
99     }
100 }
101
102 /// <summary>
103 /// <para>
104 /// Frees the node.
105 /// </para>
106 /// <para></para>
107 /// </summary>
108 /// <param name="node">
109 /// <para>The node.</para>
110 /// <para></para>
111 /// </param>
112 public void Free(TElement node)
113 {
114     while (!EqualityComparer.Equals(_allocated, One) && IsEmpty(node))
115     {
116         var lastNode = Arithmetic.Decrement(_allocated);
117         if (EqualityComparer.Equals(lastNode, node))
118         {
119             _allocated = lastNode;
120             node = Arithmetic.Decrement(node);
121         }
122         else
123         {
124             return;
125         }
126     }
127 }
128
129 /// <summary>
130 /// <para>
131 /// Determines whether this instance is empty.
132 /// </para>
133 /// <para></para>
134 /// </summary>
135 /// <param name="node">
136 /// <para>The node.</para>
137 /// <para></para>

```

```

138     /// </param>
139     /// <returns>
140     /// <para>The bool</para>
141     /// <para></para>
142     /// </returns>
143     public bool IsEmpty(TElement node) =>
144         ↪ EqualityComparer<TreeElement>.Default.Equals(GetElement(node), default);
145
146     /// <summary>
147     /// <para>
148     /// Determines whether this instance first is to the left of second.
149     /// </para>
150     /// <para></para>
151     /// </summary>
152     /// <param name="first">
153     /// <para>The first.</para>
154     /// <para></para>
155     /// </param>
156     /// <param name="second">
157     /// <para>The second.</para>
158     /// <para></para>
159     /// </param>
160     /// <returns>
161     /// <para>The bool</para>
162     /// <para></para>
163     /// </returns>
164     protected override bool FirstIsToTheLeftOfSecond(TElement first, TElement second) =>
165         ↪ Comparer.Compare(first, second) < 0;
166
167     /// <summary>
168     /// <para>
169     /// Determines whether this instance first is to the right of second.
170     /// </para>
171     /// <para></para>
172     /// </summary>
173     /// <param name="first">
174     /// <para>The first.</para>
175     /// <para></para>
176     /// </param>
177     /// <param name="second">
178     /// <para>The second.</para>
179     /// <para></para>
180     /// </param>
181     /// <returns>
182     /// <para>The bool</para>
183     /// <para></para>
184     /// </returns>
185     protected override bool FirstIsToTheRightOfSecond(TElement first, TElement second) =>
186         ↪ Comparer.Compare(first, second) > 0;
187
188     /// <summary>
189     /// <para>
190     /// Gets the left reference using the specified node.
191     /// </para>
192     /// <para></para>
193     /// </summary>
194     /// <param name="node">
195     /// <para>The node.</para>
196     /// <para></para>
197     /// </param>
198     /// <returns>
199     /// <para>The ref element</para>
200     /// <para></para>
201     /// </returns>
202     protected override ref TElement GetLeftReference(TElement node) => ref
203         ↪ GetElement(node).Left;
204
205     /// <summary>
206     /// <para>
207     /// Gets the left using the specified node.
208     /// </para>
209     /// <para></para>
210     /// </summary>
211     /// <param name="node">
212     /// <para>The node.</para>
213     /// <para></para>
214     /// </param>
215     /// <returns>

```



```

212    /// <para>The element</para>
213    /// <para></para>
214    /// </returns>
215    protected override TElement GetLeft(TElement node) => GetElement(node).Left;
216
217    /// <summary>
218    /// <para>
219    /// Gets the right reference using the specified node.
220    /// </para>
221    /// <para></para>
222    /// </summary>
223    /// <param name="node">
224    /// <para>The node.</para>
225    /// <para></para>
226    /// </param>
227    /// <returns>
228    /// <para>The ref element</para>
229    /// <para></para>
230    /// </returns>
231    protected override ref TElement GetRightReference(TElement node) => ref
    ↪ GetElement(node).Right;
232
233    /// <summary>
234    /// <para>
235    /// Gets the right using the specified node.
236    /// </para>
237    /// <para></para>
238    /// </summary>
239    /// <param name="node">
240    /// <para>The node.</para>
241    /// <para></para>
242    /// </param>
243    /// <returns>
244    /// <para>The element</para>
245    /// <para></para>
246    /// </returns>
247    protected override TElement GetRight(TElement node) => GetElement(node).Right;
248
249    /// <summary>
250    /// <para>
251    /// Gets the size using the specified node.
252    /// </para>
253    /// <para></para>
254    /// </summary>
255    /// <param name="node">
256    /// <para>The node.</para>
257    /// <para></para>
258    /// </param>
259    /// <returns>
260    /// <para>The element</para>
261    /// <para></para>
262    /// </returns>
263    protected override TElement GetSize(TElement node) => GetElement(node).Size;
264
265    /// <summary>
266    /// <para>
267    /// Prints the node value using the specified node.
268    /// </para>
269    /// <para></para>
270    /// </summary>
271    /// <param name="node">
272    /// <para>The node.</para>
273    /// <para></para>
274    /// </param>
275    /// <param name="sb">
276    /// <para>The sb.</para>
277    /// <para></para>
278    /// </param>
279    protected override void PrintNodeValue(TElement node, StringBuilder sb) =>
    ↪ sb.Append(node);
280
281    /// <summary>
282    /// <para>
283    /// Sets the left using the specified node.
284    /// </para>
285    /// <para></para>
286    /// </summary>
287    /// <param name="node">

```

```

288     /// <para>The node.</para>
289     /// <para></para>
290     /// </param>
291     /// <param name="left">
292     /// <para>The left.</para>
293     /// <para></para>
294     /// </param>
295     protected override void SetLeft(TElement node, TElement left) => GetElement(node).Left =
        ↪ left;
296
297     /// <summary>
298     /// <para>
299     /// Sets the right using the specified node.
300     /// </para>
301     /// <para></para>
302     /// </summary>
303     /// <param name="node">
304     /// <para>The node.</para>
305     /// <para></para>
306     /// </param>
307     /// <param name="right">
308     /// <para>The right.</para>
309     /// <para></para>
310     /// </param>
311     protected override void SetRight(TElement node, TElement right) =>
        ↪ GetElement(node).Right = right;
312
313     /// <summary>
314     /// <para>
315     /// Sets the size using the specified node.
316     /// </para>
317     /// <para></para>
318     /// </summary>
319     /// <param name="node">
320     /// <para>The node.</para>
321     /// <para></para>
322     /// </param>
323     /// <param name="size">
324     /// <para>The size.</para>
325     /// <para></para>
326     /// </param>
327     protected override void SetSize(TElement node, TElement size) => GetElement(node).Size =
        ↪ size;
328     private ref TreeElement GetElement(TElement node) => ref
        ↪ _elements[UncheckedConverter<TElement, long>.Default.Convert(node)];
329 }
330 }

```

1.14 ./csharp/Platform.Collections.Methods.Tests/SizeBalancedTree.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Text;
4  using Platform.Numbers;
5  using Platform.Collections.Methods.Trees;
6  using Platform.Converters;
7
8  namespace Platform.Collections.Methods.Tests
9  {
10     /// <summary>
11     /// <para>
12     /// Represents the size balanced tree.
13     /// </para>
14     /// <para></para>
15     /// </summary>
16     /// <seealso cref="SizeBalancedTreeMethods{TElement}" />
17     public class SizeBalancedTree<TElement> : SizeBalancedTreeMethods<TElement>
18     {
19         private struct TreeElement
20         {
21             /// <summary>
22             /// <para>
23             /// The size.
24             /// </para>
25             /// <para></para>
26             /// </summary>
27             public TElement Size;
28             /// <summary>
29             /// <para>
30             /// The left.

```

```

31     /// </para>
32     /// <para></para>
33     /// </summary>
34     public TElement Left;
35     /// <summary>
36     /// <para>
37     /// The right.
38     /// </para>
39     /// <para></para>
40     /// </summary>
41     public TElement Right;
42 }
43 private readonly TreeElement[] _elements;
44 private TElement _allocated;
45
46     /// <summary>
47     /// <para>
48     /// The root.
49     /// </para>
50     /// <para></para>
51     /// </summary>
52     public TElement Root;
53
54     /// <summary>
55     /// <para>
56     /// Gets the count value.
57     /// </para>
58     /// <para></para>
59     /// </summary>
60     public TElement Count => GetSizeOrZero(Root);
61
62     /// <summary>
63     /// <para>
64     /// Initializes a new <see cref="SizeBalancedTree"/> instance.
65     /// </para>
66     /// <para></para>
67     /// </summary>
68     /// <param name="capacity">
69     /// <para>A capacity.</para>
70     /// <para></para>
71     /// </param>
72     public SizeBalancedTree(int capacity) => (_elements, _allocated) = (new
73     ↪ TreeElement[capacity], One);
74
75     /// <summary>
76     /// <para>
77     /// Allocates this instance.
78     /// </para>
79     /// <para></para>
80     /// </summary>
81     /// <exception cref="InvalidOperationException">
82     /// <para>Allocated tree element is not empty.</para>
83     /// <para></para>
84     /// </exception>
85     /// <returns>
86     /// <para>The element</para>
87     /// <para></para>
88     /// </returns>
89     public TElement Allocate()
90     {
91         var newNode = _allocated;
92         if (IsEmpty(newNode))
93         {
94             _allocated = Arithmetic.Increment(_allocated);
95             return newNode;
96         }
97         else
98         {
99             throw new InvalidOperationException("Allocated tree element is not empty.");
100         }
101     }
102
103     /// <summary>
104     /// <para>
105     /// Frees the node.
106     /// </para>
107     /// <para></para>
108     /// </summary>

```

```

108  /// <param name="node">
109  /// <para>The node.</para>
110  /// <para></para>
111  /// </param>
112  public void Free(TElement node)
113  {
114      while (!EqualityComparer.Equals(_allocated, One) && IsEmpty(node))
115      {
116          var lastNode = Arithmetic.Decrement(_allocated);
117          if (EqualityComparer.Equals(lastNode, node))
118          {
119              _allocated = lastNode;
120              node = Arithmetic.Decrement(node);
121          }
122          else
123          {
124              return;
125          }
126      }
127  }
128
129  /// <summary>
130  /// <para>
131  /// Determines whether this instance is empty.
132  /// </para>
133  /// <para></para>
134  /// </summary>
135  /// <param name="node">
136  /// <para>The node.</para>
137  /// <para></para>
138  /// </param>
139  /// <returns>
140  /// <para>The bool</para>
141  /// <para></para>
142  /// </returns>
143  public bool IsEmpty(TElement node) =>
144      ↪ EqualityComparer<TreeElement>.Default.Equals(GetElement(node), default);
145
146  /// <summary>
147  /// <para>
148  /// Determines whether this instance first is to the left of second.
149  /// </para>
150  /// <para></para>
151  /// </summary>
152  /// <param name="first">
153  /// <para>The first.</para>
154  /// <para></para>
155  /// </param>
156  /// <param name="second">
157  /// <para>The second.</para>
158  /// <para></para>
159  /// </param>
160  /// <returns>
161  /// <para>The bool</para>
162  /// <para></para>
163  /// </returns>
164  protected override bool FirstIsToLeftOfSecond(TElement first, TElement second) =>
165      ↪ Comparer.Compare(first, second) < 0;
166
167  /// <summary>
168  /// <para>
169  /// Determines whether this instance first is to the right of second.
170  /// </para>
171  /// <para></para>
172  /// </summary>
173  /// <param name="first">
174  /// <para>The first.</para>
175  /// <para></para>
176  /// </param>
177  /// <param name="second">
178  /// <para>The second.</para>
179  /// <para></para>
180  /// </param>
181  /// <returns>
182  /// <para>The bool</para>
183  /// <para></para>
184  /// </returns>

```

```

183     protected override bool FirstIsToTheRightOfSecond(TElement first, TElement second) =>
184         ↳ Comparer.Compare(first, second) > 0;
185
186     /// <summary>
187     /// <para>
188     /// Gets the left reference using the specified node.
189     /// </para>
190     /// <para></para>
191     /// </summary>
192     /// <param name="node">
193     /// <para>The node.</para>
194     /// <para></para>
195     /// </param>
196     /// <returns>
197     /// <para>The ref element</para>
198     /// <para></para>
199     /// </returns>
200     protected override ref TElement GetLeftReference(TElement node) => ref
201         ↳ GetElement(node).Left;
202
203     /// <summary>
204     /// <para>
205     /// Gets the left using the specified node.
206     /// </para>
207     /// <para></para>
208     /// </summary>
209     /// <param name="node">
210     /// <para>The node.</para>
211     /// <para></para>
212     /// </param>
213     /// <returns>
214     /// <para>The element</para>
215     /// <para></para>
216     /// </returns>
217     protected override TElement GetLeft(TElement node) => GetElement(node).Left;
218
219     /// <summary>
220     /// <para>
221     /// Gets the right reference using the specified node.
222     /// </para>
223     /// <para></para>
224     /// </summary>
225     /// <param name="node">
226     /// <para>The node.</para>
227     /// <para></para>
228     /// </param>
229     /// <returns>
230     /// <para>The ref element</para>
231     /// <para></para>
232     /// </returns>
233     protected override ref TElement GetRightReference(TElement node) => ref
234         ↳ GetElement(node).Right;
235
236     /// <summary>
237     /// <para>
238     /// Gets the right using the specified node.
239     /// </para>
240     /// <para></para>
241     /// </summary>
242     /// <param name="node">
243     /// <para>The node.</para>
244     /// <para></para>
245     /// </param>
246     /// <returns>
247     /// <para>The element</para>
248     /// <para></para>
249     /// </returns>
250     protected override TElement GetRight(TElement node) => GetElement(node).Right;
251
252     /// <summary>
253     /// <para>
254     /// Gets the size using the specified node.
255     /// </para>
256     /// <para></para>
257     /// </summary>
258     /// <param name="node">
259     /// <para>The node.</para>
260     /// <para></para>
261     /// </param>
262     /// <returns>
263     /// <para>The size</para>
264     /// <para></para>
265     /// </returns>
266     protected override int GetSize(TElement node) => GetElement(node).Size;
267
268     /// <summary>
269     /// <para>
270     /// Gets the size using the specified node.
271     /// </para>
272     /// <para></para>
273     /// </summary>
274     /// <param name="node">
275     /// <para>The node.</para>
276     /// <para></para>
277     /// </param>
278     /// <returns>
279     /// <para>The size</para>
280     /// <para></para>
281     /// </returns>
282     protected override int GetSize(TElement node) => GetElement(node).Size;

```

```

258     /// </param>
259     /// <returns>
260     /// <para>The element</para>
261     /// <para></para>
262     /// </returns>
263     protected override TElement GetSize(TElement node) => GetElement(node).Size;
264
265     /// <summary>
266     /// <para>
267     /// Prints the node value using the specified node.
268     /// </para>
269     /// <para></para>
270     /// </summary>
271     /// <param name="node">
272     /// <para>The node.</para>
273     /// <para></para>
274     /// </param>
275     /// <param name="sb">
276     /// <para>The sb.</para>
277     /// <para></para>
278     /// </param>
279     protected override void PrintNodeValue(TElement node, StringBuilder sb) =>
280         ↪ sb.Append(node);
281
282     /// <summary>
283     /// <para>
284     /// Sets the left using the specified node.
285     /// </para>
286     /// <para></para>
287     /// </summary>
288     /// <param name="node">
289     /// <para>The node.</para>
290     /// <para></para>
291     /// </param>
292     /// <param name="left">
293     /// <para>The left.</para>
294     /// <para></para>
295     /// </param>
296     protected override void SetLeft(TElement node, TElement left) => GetElement(node).Left =
297         ↪ left;
298
299     /// <summary>
300     /// <para>
301     /// Sets the right using the specified node.
302     /// </para>
303     /// <para></para>
304     /// </summary>
305     /// <param name="node">
306     /// <para>The node.</para>
307     /// <para></para>
308     /// </param>
309     /// <param name="right">
310     /// <para>The right.</para>
311     /// <para></para>
312     /// </param>
313     protected override void SetRight(TElement node, TElement right) =>
314         ↪ GetElement(node).Right = right;
315
316     /// <summary>
317     /// <para>
318     /// Sets the size using the specified node.
319     /// </para>
320     /// <para></para>
321     /// </summary>
322     /// <param name="node">
323     /// <para>The node.</para>
324     /// <para></para>
325     /// </param>
326     /// <param name="size">
327     /// <para>The size.</para>
328     /// <para></para>
329     /// </param>
330     protected override void SetSize(TElement node, TElement size) => GetElement(node).Size =
331         ↪ size;
332     private ref TreeElement GetElement(TElement node) => ref
333         ↪ _elements[UncheckedConverter<TElement, long>.Default.Convert(node)];
334 }
335 }

```

1.15 ./csharp/Platform.Collections.Methods.Tests/SizedAndThreadedAVLBalancedTree.cs

```

1  using System;
2  using System.Collections.Generic;
3  using System.Text;
4  using Platform.Numbers;
5  using Platform.Collections.Methods.Trees;
6  using Platform.Converters;
7
8  namespace Platform.Collections.Methods.Tests
9  {
10     /// <summary>
11     /// <para>
12     /// Represents the sized and threaded avl balanced tree.
13     /// </para>
14     /// <para></para>
15     /// </summary>
16     /// <seealso cref="SizedAndThreadedAVLBalancedTreeMethods{TElement}"/>
17     public class SizedAndThreadedAVLBalancedTree<TElement> :
18         ↳ SizedAndThreadedAVLBalancedTreeMethods<TElement>
19     {
20         private struct TreeElement
21         {
22             /// <summary>
23             /// <para>
24             /// The size.
25             /// </para>
26             /// <para></para>
27             /// </summary>
28             public TElement Size;
29             /// <summary>
30             /// <para>
31             /// The left.
32             /// </para>
33             /// <para></para>
34             /// </summary>
35             public TElement Left;
36             /// <summary>
37             /// <para>
38             /// The right.
39             /// </para>
40             /// <para></para>
41             /// </summary>
42             public TElement Right;
43             /// <summary>
44             /// <para>
45             /// The balance.
46             /// </para>
47             /// <para></para>
48             /// </summary>
49             public sbyte Balance;
50             /// <summary>
51             /// <para>
52             /// The left is child.
53             /// </para>
54             /// <para></para>
55             /// </summary>
56             public bool LeftIsChild;
57             /// <summary>
58             /// <para>
59             /// The right is child.
60             /// </para>
61             /// <para></para>
62             /// </summary>
63             public bool RightIsChild;
64         }
65         private readonly TreeElement[] _elements;
66         private TElement _allocated;
67
68         /// <summary>
69         /// <para>
70         /// The root.
71         /// </para>
72         /// <para></para>
73         /// </summary>
74         public TElement Root;
75
76         /// <summary>
77         /// <para>
78         /// Gets the count value.

```

```

78     /// </para>
79     /// <para></para>
80     /// </summary>
81     public TElement Count => GetSizeOrZero(Root);
82
83     /// <summary>
84     /// <para>
85     ///     Initializes a new <see cref="SizedAndThreadedAVLBalancedTree"/> instance.
86     /// </para>
87     /// <para></para>
88     /// </summary>
89     /// <param name="capacity">
90     /// <para>A capacity.</para>
91     /// <para></para>
92     /// </param>
93     public SizedAndThreadedAVLBalancedTree(int capacity) => (_elements, _allocated) = (new
    ↪     TreeElement[capacity], One);
94
95     /// <summary>
96     /// <para>
97     ///     Allocates this instance.
98     /// </para>
99     /// <para></para>
100    /// </summary>
101    /// <exception cref="InvalidOperationException">
102    /// <para>Allocated tree element is not empty.</para>
103    /// <para></para>
104    /// </exception>
105    /// <returns>
106    /// <para>The element</para>
107    /// <para></para>
108    /// </returns>
109    public TElement Allocate()
110    {
111        var newNode = _allocated;
112        if (IsEmpty(newNode))
113        {
114            _allocated = Arithmetic.Increment(_allocated);
115            return newNode;
116        }
117        else
118        {
119            throw new InvalidOperationException("Allocated tree element is not empty.");
120        }
121    }
122
123    /// <summary>
124    /// <para>
125    ///     Frees the node.
126    /// </para>
127    /// <para></para>
128    /// </summary>
129    /// <param name="node">
130    /// <para>The node.</para>
131    /// <para></para>
132    /// </param>
133    public void Free(TElement node)
134    {
135        while (!EqualityComparer.Equals(_allocated, One) && IsEmpty(node))
136        {
137            var lastNode = Arithmetic.Decrement(_allocated);
138            if (EqualityComparer.Equals(lastNode, node))
139            {
140                _allocated = lastNode;
141                node = Arithmetic.Decrement(node);
142            }
143            else
144            {
145                return;
146            }
147        }
148    }
149
150    /// <summary>
151    /// <para>
152    ///     Determines whether this instance is empty.
153    /// </para>
154    /// <para></para>

```



```

155     /// </summary>
156     /// <param name="node">
157     /// <para>The node.</para>
158     /// <para></para>
159     /// </param>
160     /// <returns>
161     /// <para>The bool</para>
162     /// <para></para>
163     /// </returns>
164     public bool IsEmpty(TElement node) =>
        ↪ EqualityComparer<TreeElement>.Default.Equals(GetElement(node), default);

165     /// <summary>
166     /// <para>
167     /// <para>Determines whether this instance first is to the left of second.
168     /// </para>
169     /// <para></para>
170     /// </summary>
171     /// <param name="first">
172     /// <para>The first.</para>
173     /// <para></para>
174     /// </param>
175     /// <param name="second">
176     /// <para>The second.</para>
177     /// <para></para>
178     /// </param>
179     /// <returns>
180     /// <para>The bool</para>
181     /// <para></para>
182     /// </returns>
183     protected override bool FirstIsToLeftOfSecond(TElement first, TElement second) =>
184     ↪ Comparer.Compare(first, second) < 0;

185     /// <summary>
186     /// <para>
187     /// <para>Determines whether this instance first is to the right of second.
188     /// </para>
189     /// <para></para>
190     /// </summary>
191     /// <param name="first">
192     /// <para>The first.</para>
193     /// <para></para>
194     /// </param>
195     /// <param name="second">
196     /// <para>The second.</para>
197     /// <para></para>
198     /// </param>
199     /// <returns>
200     /// <para>The bool</para>
201     /// <para></para>
202     /// </returns>
203     protected override bool FirstIsToTheRightOfSecond(TElement first, TElement second) =>
204     ↪ Comparer.Compare(first, second) > 0;

205     /// <summary>
206     /// <para>
207     /// <para>Gets the balance using the specified node.
208     /// </para>
209     /// <para></para>
210     /// </summary>
211     /// <param name="node">
212     /// <para>The node.</para>
213     /// <para></para>
214     /// </param>
215     /// <returns>
216     /// <para>The sbyte</para>
217     /// <para></para>
218     /// </returns>
219     protected override sbyte GetBalance(TElement node) => GetElement(node).Balance;

220     /// <summary>
221     /// <para>
222     /// <para>Determines whether this instance get left is child.
223     /// </para>
224     /// <para></para>
225     /// </summary>
226     /// <param name="node">
227     /// <para>The node.</para>
228     /// <para></para>
229     /// </param>

```

```

230    /// <para></para>
231    /// </param>
232    /// <returns>
233    /// <para>The bool</para>
234    /// <para></para>
235    /// </returns>
236    protected override bool GetLeftIsChild(TElement node) => GetElement(node).LeftIsChild;
237
238    /// <summary>
239    /// <para>
240    /// Gets the left reference using the specified node.
241    /// </para>
242    /// <para></para>
243    /// </summary>
244    /// <param name="node">
245    /// <para>The node.</para>
246    /// <para></para>
247    /// </param>
248    /// <returns>
249    /// <para>The ref element</para>
250    /// <para></para>
251    /// </returns>
252    protected override ref TElement GetLeftReference(TElement node) => ref
    ↪ GetElement(node).Left;
253
254    /// <summary>
255    /// <para>
256    /// Gets the left using the specified node.
257    /// </para>
258    /// <para></para>
259    /// </summary>
260    /// <param name="node">
261    /// <para>The node.</para>
262    /// <para></para>
263    /// </param>
264    /// <returns>
265    /// <para>The element</para>
266    /// <para></para>
267    /// </returns>
268    protected override TElement GetLeft(TElement node) => GetElement(node).Left;
269
270    /// <summary>
271    /// <para>
272    /// Determines whether this instance get right is child.
273    /// </para>
274    /// <para></para>
275    /// </summary>
276    /// <param name="node">
277    /// <para>The node.</para>
278    /// <para></para>
279    /// </param>
280    /// <returns>
281    /// <para>The bool</para>
282    /// <para></para>
283    /// </returns>
284    protected override bool GetRightIsChild(TElement node) => GetElement(node).RightIsChild;
285
286    /// <summary>
287    /// <para>
288    /// Gets the right reference using the specified node.
289    /// </para>
290    /// <para></para>
291    /// </summary>
292    /// <param name="node">
293    /// <para>The node.</para>
294    /// <para></para>
295    /// </param>
296    /// <returns>
297    /// <para>The ref element</para>
298    /// <para></para>
299    /// </returns>
300    protected override ref TElement GetRightReference(TElement node) => ref
    ↪ GetElement(node).Right;
301
302    /// <summary>
303    /// <para>
304    /// Gets the right using the specified node.
305    /// </para>

```

```

306    /// <para></para>
307    /// </summary>
308    /// <param name="node">
309    /// <para>The node.</para>
310    /// <para></para>
311    /// </param>
312    /// <returns>
313    /// <para>The element</para>
314    /// <para></para>
315    /// </returns>
316    protected override TElement GetRight(TElement node) => GetElement(node).Right;
317
318    /// <summary>
319    /// <para>
320    /// Gets the size using the specified node.
321    /// </para>
322    /// <para></para>
323    /// </summary>
324    /// <param name="node">
325    /// <para>The node.</para>
326    /// <para></para>
327    /// </param>
328    /// <returns>
329    /// <para>The element</para>
330    /// <para></para>
331    /// </returns>
332    protected override TElement GetSize(TElement node) => GetElement(node).Size;
333
334    /// <summary>
335    /// <para>
336    /// Prints the node value using the specified node.
337    /// </para>
338    /// <para></para>
339    /// </summary>
340    /// <param name="node">
341    /// <para>The node.</para>
342    /// <para></para>
343    /// </param>
344    /// <param name="sb">
345    /// <para>The sb.</para>
346    /// <para></para>
347    /// </param>
348    protected override void PrintNodeValue(TElement node, StringBuilder sb) =>
349        ↪ sb.Append(node);
350
351    /// <summary>
352    /// <para>
353    /// Sets the balance using the specified node.
354    /// </para>
355    /// <para></para>
356    /// </summary>
357    /// <param name="node">
358    /// <para>The node.</para>
359    /// <para></para>
360    /// </param>
361    /// <param name="value">
362    /// <para>The value.</para>
363    /// <para></para>
364    /// </param>
365    protected override void SetBalance(TElement node, sbyte value) =>
366        ↪ GetElement(node).Balance = value;
367
368    /// <summary>
369    /// <para>
370    /// Sets the left using the specified node.
371    /// </para>
372    /// <para></para>
373    /// </summary>
374    /// <param name="node">
375    /// <para>The node.</para>
376    /// <para></para>
377    /// </param>
378    /// <param name="left">
379    /// <para>The left.</para>
380    /// <para></para>
381    /// </param>
382    protected override void SetLeft(TElement node, TElement left) => GetElement(node).Left =
383        ↪ left;

```

```

381
382     /// <summary>
383     /// <para>
384     /// Sets the left is child using the specified node.
385     /// </para>
386     /// <para></para>
387     /// </summary>
388     /// <param name="node">
389     /// <para>The node.</para>
390     /// <para></para>
391     /// </param>
392     /// <param name="value">
393     /// <para>The value.</para>
394     /// <para></para>
395     /// </param>
396     protected override void SetLeftIsChild(TElement node, bool value) =>
397         ↪ GetElement(node).LeftIsChild = value;
398
399     /// <summary>
400     /// <para>
401     /// Sets the right using the specified node.
402     /// </para>
403     /// <para></para>
404     /// </summary>
405     /// <param name="node">
406     /// <para>The node.</para>
407     /// <para></para>
408     /// </param>
409     /// <param name="right">
410     /// <para>The right.</para>
411     /// <para></para>
412     /// </param>
413     protected override void SetRight(TElement node, TElement right) =>
414         ↪ GetElement(node).Right = right;
415
416     /// <summary>
417     /// <para>
418     /// Sets the right is child using the specified node.
419     /// </para>
420     /// <para></para>
421     /// </summary>
422     /// <param name="node">
423     /// <para>The node.</para>
424     /// <para></para>
425     /// </param>
426     /// <param name="value">
427     /// <para>The value.</para>
428     /// <para></para>
429     /// </param>
430     protected override void SetRightIsChild(TElement node, bool value) =>
431         ↪ GetElement(node).RightIsChild = value;
432
433     /// <summary>
434     /// <para>
435     /// Sets the size using the specified node.
436     /// </para>
437     /// <para></para>
438     /// </summary>
439     /// <param name="node">
440     /// <para>The node.</para>
441     /// <para></para>
442     /// </param>
443     /// <param name="size">
444     /// <para>The size.</para>
445     /// <para></para>
446     /// </param>
447     protected override void SetSize(TElement node, TElement size) => GetElement(node).Size =
448         ↪ size;
449     private ref TreeElement GetElement(TElement node) => ref
450         ↪ _elements[UncheckedConverter<TElement, long>.Default.Convert(node)];
451 }
452 }

```

1.16 ./csharp/Platform.Collections.Methods.Tests/TestExtensions.cs

```

1 using System;
2 using System.Collections.Generic;
3 using Xunit;
4 using Platform.Collections.Methods.Trees;

```

```

5 using Platform.Converters;
6
7 namespace Platform.Collections.Methods.Tests
8 {
9     /// <summary>
10    /// <para>
11    /// Represents the test extensions.
12    /// </para>
13    /// <para></para>
14    /// </summary>
15    public static class TestExtensions
16    {
17        /// <summary>
18        /// <para>
19        /// Tests the multiple creations and deletions using the specified tree.
20        /// </para>
21        /// <para></para>
22        /// </summary>
23        /// <typeparam name="TElement">
24        /// <para>The element.</para>
25        /// <para></para>
26        /// </typeparam>
27        /// <param name="tree">
28        /// <para>The tree.</para>
29        /// <para></para>
30        /// </param>
31        /// <param name="allocate">
32        /// <para>The allocate.</para>
33        /// <para></para>
34        /// </param>
35        /// <param name="free">
36        /// <para>The free.</para>
37        /// <para></para>
38        /// </param>
39        /// <param name="root">
40        /// <para>The root.</para>
41        /// <para></para>
42        /// </param>
43        /// <param name="treeCount">
44        /// <para>The tree count.</para>
45        /// <para></para>
46        /// </param>
47        /// <param name="maximumOperationsPerCycle">
48        /// <para>The maximum operations per cycle.</para>
49        /// <para></para>
50        /// </param>
51        public static void TestMultipleCreationsAndDeletions<TElement>(this
        ↪ SizedBinaryTreeMethodsBase<TElement> tree, Func<TElement> allocate, Action<TElement>
        ↪ free, ref TElement root, Func<TElement> treeCount, int maximumOperationsPerCycle)
52        {
53            for (var N = 1; N < maximumOperationsPerCycle; N++)
54            {
55                var currentCount = 0;
56                for (var i = 0; i < N; i++)
57                {
58                    var node = allocate();
59                    tree.Attach(ref root, node);
60                    currentCount++;
61                    Assert.Equal(currentCount, (int)UncheckedConverter<TElement,
                    ↪ int>.Default.Convert(treeCount()));
62                }
63                for (var i = 1; i <= N; i++)
64                {
65                    TElement node = UncheckedConverter<int, TElement>.Default.Convert(i);
66                    if (tree.Contains(node, root))
67                    {
68                        tree.Detach(ref root, node);
69                        free(node);
70                        currentCount--;
71                        Assert.Equal(currentCount, (int)UncheckedConverter<TElement,
                        ↪ int>.Default.Convert(treeCount()));
72                    }
73                }
74            }
75        }
76
77        /// <summary>
78        /// <para>

```

```

87    /// Tests the multiple random creations and deletions using the specified tree.
88    /// </para>
89    /// <para></para>
90    /// </summary>
91    /// <typeparam name="TElement">
92    /// <para>The element.</para>
93    /// <para></para>
94    /// </typeparam>
95    /// <param name="tree">
96    /// <para>The tree.</para>
97    /// <para></para>
98    /// </param>
99    /// <param name="root">
100    /// <para>The root.</para>
101    /// <para></para>
102    /// </param>
103    /// <param name="treeCount">
104    /// <para>The tree count.</para>
105    /// <para></para>
106    /// </param>
107    /// <param name="maximumOperationsPerCycle">
108    /// <para>The maximum operations per cycle.</para>
109    /// <para></para>
110    /// </param>
111    public static void TestMultipleRandomCreationsAndDeletions<TElement>(this
    ↳ SizedBinaryTreeMethodsBase<TElement> tree, ref TElement root, Func<TElement>
    ↳ treeCount, int maximumOperationsPerCycle)
112    {
113        var random = new System.Random(0);
114        var added = new HashSet<TElement>();
115        var currentCount = 0;
116        for (var N = 1; N < maximumOperationsPerCycle; N++)
117        {
118            for (var i = 0; i < N; i++)
119            {
120                var node = UncheckedConverter<int, TElement>.Default.Convert(random.Next(1,
    ↳ N));
121                if (added.Add(node))
122                {
123                    tree.Attach(ref root, node);
124                    currentCount++;
125                    Assert.Equal(currentCount, (int)UncheckedConverter<TElement,
    ↳ int>.Default.Convert(treeCount()));
126                }
127            }
128            for (var i = 1; i <= N; i++)
129            {
130                TElement node = UncheckedConverter<int,
    ↳ TElement>.Default.Convert(random.Next(1, N));
131                if (tree.Contains(node, root))
132                {
133                    tree.Detach(ref root, node);
134                    currentCount--;
135                    Assert.Equal(currentCount, (int)UncheckedConverter<TElement,
    ↳ int>.Default.Convert(treeCount()));
136                    added.Remove(node);
137                }
138            }
139        }
140    }

```

1.17 ./csharp/Platform.Collections.Methods.Tests/TreesTests.cs

```

1  using Xunit;
2
3  namespace Platform.Collections.Methods.Tests
4  {
5      /// <summary>
6      /// <para>
7      /// Represents the trees tests.
8      /// </para>
9      /// <para></para>
10     /// </summary>
11     public static class TreesTests
12     {
13         private const int _n = 500;
14

```

```

15     /// <summary>
16     /// <para>
17     /// Tests that recursionless size balanced tree multiple attach and detach test.
18     /// </para>
19     /// <para></para>
20     /// </summary>
21     [Fact]
22     public static void RecursionlessSizeBalancedTreeMultipleAttachAndDetachTest()
23     {
24         var recursionlessSizeBalancedTree = new RecursionlessSizeBalancedTree<uint>(10000);
25         recursionlessSizeBalancedTree.TestMultipleCreationsAndDeletions(recursionlessSizeBal
            ↪ ancedTree.Allocate, recursionlessSizeBalancedTree.Free, ref
            ↪ recursionlessSizeBalancedTree.Root, () => recursionlessSizeBalancedTree.Count,
            ↪ _n);
26     }
27
28     /// <summary>
29     /// <para>
30     /// Tests that size balanced tree multiple attach and detach test.
31     /// </para>
32     /// <para></para>
33     /// </summary>
34     [Fact]
35     public static void SizeBalancedTreeMultipleAttachAndDetachTest()
36     {
37         var sizeBalancedTree = new SizeBalancedTree<uint>(10000);
38         sizeBalancedTree.TestMultipleCreationsAndDeletions(sizeBalancedTree.Allocate,
            ↪ sizeBalancedTree.Free, ref sizeBalancedTree.Root, () => sizeBalancedTree.Count,
            ↪ _n);
39     }
40
41     /// <summary>
42     /// <para>
43     /// Tests that sized and threaded avl balanced tree multiple attach and detach test.
44     /// </para>
45     /// <para></para>
46     /// </summary>
47     [Fact]
48     public static void SizedAndThreadedAVLBalancedTreeMultipleAttachAndDetachTest()
49     {
50         var avlTree = new SizedAndThreadedAVLBalancedTree<uint>(10000);
51         avlTree.TestMultipleCreationsAndDeletions(avlTree.Allocate, avlTree.Free, ref
            ↪ avlTree.Root, () => avlTree.Count, _n);
52     }
53
54     /// <summary>
55     /// <para>
56     /// Tests that recursionless size balanced tree multiple random attach and detach test.
57     /// </para>
58     /// <para></para>
59     /// </summary>
60     [Fact]
61     public static void RecursionlessSizeBalancedTreeMultipleRandomAttachAndDetachTest()
62     {
63         var recursionlessSizeBalancedTree = new RecursionlessSizeBalancedTree<uint>(10000);
64         recursionlessSizeBalancedTree.TestMultipleRandomCreationsAndDeletions(ref
            ↪ recursionlessSizeBalancedTree.Root, () => recursionlessSizeBalancedTree.Count,
            ↪ _n);
65     }
66
67     /// <summary>
68     /// <para>
69     /// Tests that size balanced tree multiple random attach and detach test.
70     /// </para>
71     /// <para></para>
72     /// </summary>
73     [Fact]
74     public static void SizeBalancedTreeMultipleRandomAttachAndDetachTest()
75     {
76         var sizeBalancedTree = new SizeBalancedTree<uint>(10000);
77         sizeBalancedTree.TestMultipleRandomCreationsAndDeletions(ref sizeBalancedTree.Root,
            ↪ () => sizeBalancedTree.Count, _n);
78     }
79
80     /// <summary>
81     /// <para>
82     /// Tests that sized and threaded avl balanced tree multiple random attach and detach
            ↪ test.

```

```
83     /// </para>
84     /// <para></para>
85     /// </summary>
86     [Fact]
87     public static void SizedAndThreadedAVLBalancedTreeMultipleRandomAttachAndDetachTest()
88     {
89         var avlTree = new SizedAndThreadedAVLBalancedTree<uint>(10000);
90         avlTree.TestMultipleRandomCreationsAndDeletions(ref avlTree.Root, () =>
91             ↪ avlTree.Count, _n);
92     }
93 }
```


Index

- ./csharp/Platform.Collections.Methods.Tests/RecursionlessSizeBalancedTree.cs, 46
- ./csharp/Platform.Collections.Methods.Tests/SizeBalancedTree.cs, 50
- ./csharp/Platform.Collections.Methods.Tests/SizedAndThreadedAVLBalancedTree.cs, 55
- ./csharp/Platform.Collections.Methods.Tests/TestExtensions.cs, 60
- ./csharp/Platform.Collections.Methods.Tests/TreesTests.cs, 62
- ./csharp/Platform.Collections.Methods/GenericCollectionMethodsBase.cs, 1
- ./csharp/Platform.Collections.Methods/Lists/AbsoluteCircularDoublyLinkedListMethods.cs, 3
- ./csharp/Platform.Collections.Methods/Lists/AbsoluteDoublyLinkedListMethodsBase.cs, 5
- ./csharp/Platform.Collections.Methods/Lists/AbsoluteOpenDoublyLinkedListMethods.cs, 7
- ./csharp/Platform.Collections.Methods/Lists/DoublyLinkedListMethodsBase.cs, 9
- ./csharp/Platform.Collections.Methods/Lists/RelativeCircularDoublyLinkedListMethods.cs, 10
- ./csharp/Platform.Collections.Methods/Lists/RelativeDoublyLinkedListMethodsBase.cs, 12
- ./csharp/Platform.Collections.Methods/Lists/RelativeOpenDoublyLinkedListMethods.cs, 14
- ./csharp/Platform.Collections.Methods/Trees/RecursionlessSizeBalancedTreeMethods.cs, 17
- ./csharp/Platform.Collections.Methods/Trees/SizeBalancedTreeMethods.cs, 20
- ./csharp/Platform.Collections.Methods/Trees/SizedAndThreadedAVLBalancedTreeMethods.cs, 22
- ./csharp/Platform.Collections.Methods/Trees/SizedBinaryTreeMethodsBase.cs, 34