

LUCAS FLORIANI

Full Stack Developer

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PROFESSIONAL EXPERIENCE

TOURRADAR - Senior Software Engineer DEC 2021 - JUN 2024

- Refactored the tour price calculator to include price categories by user demographics, enhancing offer precision and personalization
- Led technological decision-making for frontend projects, ensuring innovation and efficiency
- Completely restructured GraphQL APIs to meet new validation and architecture rules, improving performance and security
- Responsible for vulnerability removal and tool updates, ensuring system security and efficiency
- Planned and executed the migration of legacy projects to modern technologies, increasing scalability and maintainability
- Integrated AI into B2C communication mechanisms, enhancing customer interaction and satisfaction

FOTON TECH - Tech Lead JAN 2021 - OCT 2021

- Significantly contributed to the structuring of the company and its culture, resulting in staff growth and project increase
- Led the migration of legacy architectures in multinational projects, ensuring modernization and efficiency
- Organized internal lectures and events for knowledge sharing, promoting a continuous learning environment

FOTON TECH - Fullstack Developer JUL 2020 - JAN 2021

- Developed and structured design systems in monorepo projects, standardizing and optimizing development
- Structured GraphQL projects with a focus on type-safety, ensuring data integrity and efficiency
- Supported microservices developed in various programming languages (Node, Golang, and Elixir), ensuring interoperability and performance
- Developed mobile applications focused on Bitcoin and Lightning Network, expanding the company's product offerings

FREELANCER - Freelancer Developer OCT 2019 - JUL 2020

BPLUS TECNOLOGIA LTDA - Developer JAN 2018 - OCT 2019

XTHOR SOLUÇÕES TECNOLÓGICAS - Web Developer SEP 2015 - JAN 2018

ACADEMIC EDUCATION

UDESC - CEPLAN - BACHELOR INFORMATION SYSTEMS 2014-2019

SKILLS & INTERESTS

- **Skills:** React, GraphQL, Redux, REST, Go, Node.
- **Interests:** Automating tasks, traveling, story-based games, and code architecture.