

# Tensor Train Representation

$\sigma = (\sigma_1, \dots, \sigma_n) :: \text{Physical Multi-index}$

$| \psi \rangle = \sum_{\sigma \in \Omega} C_\sigma | \sigma \rangle :: \text{Wavefunction coefficients}$

We illustrate the tensor  $C_\sigma$  as:



where lines represent physical indices (e.g.  $\sigma_i$ ) and rectangles represent "sites" of coefficients.

Singular value decompositions allow us to distinguish each physical index by its own array as long as we introduce new "bond" indices to capture any non-classical correlations. To distinguish a physical index, we reshape the tensor so that

it is a matrix with the distinguished index on an axis separate from the others:  $(\sigma_1 \dots \sigma_L) \rightarrow (\sigma_1, \sigma_2 \dots \sigma_L)$

In terms of lowered (row) indices and raised (column) indices, this operation means

$$C_{\sigma_1 \dots \sigma_L} \rightarrow C_{\sigma_1}^{\sigma_2 \dots \sigma_L}$$

Alternatively

$$C_{\sigma_1 \dots \sigma_L} \rightarrow C_{\sigma_1}^{\sigma_1} \sigma_2 \dots \sigma_L$$

In general this is a matrix with upper and lower indices:

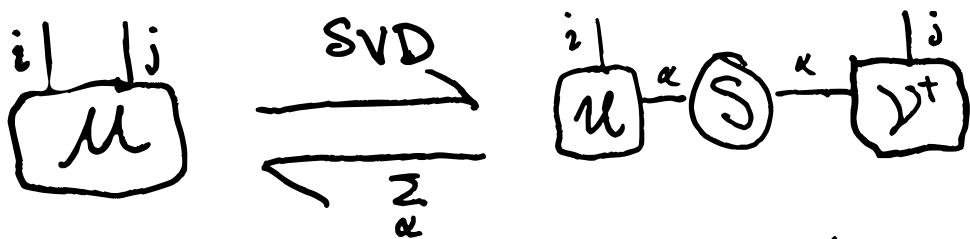
$$M_i^j$$

Then SVD separates these like so:

$$M_i^j = \sum_a U_i^a S_a^e V_a^{+j}$$

Indices  $i$  and  $j$  are symbolic  
or can take on particular values.

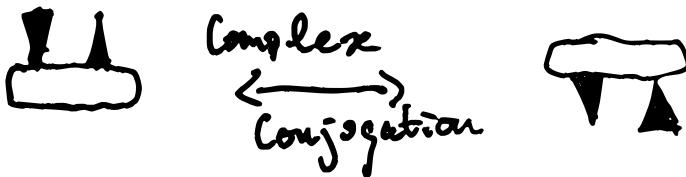
For fixed values of  $i, j$ , we obtain  
a coefficient of  $M$  from the  
previous formulae. If we think of  
it symbolically, it is a whole matrix  
multiplication. In any case,



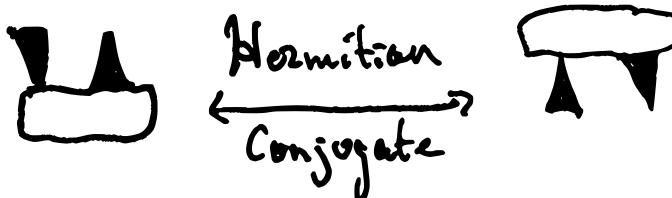
SVD guarantees that  $U, V^T$  are unitary and  $S$  diagonal. I think that the notation misses an important piece of information: whether an index is raised or lowered (column/row). I propose using triangles instead of sticks.



Where  $\overline{\phantom{x}}$  means a lowered index, which is like  $|x\rangle$  in Dirac's notation, and  $\overline{\phantom{x}}$  means a raised index, which is like  $\langle x|$  in Dirac's notation EXCEPT for complex conjugation. Instead we represent complex conjugation by whether the bond is on the top or bottom of the rectangle:



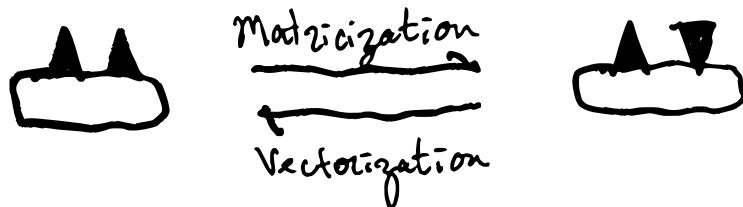
Thus the Hermitian conjugate also reflects the triangles:



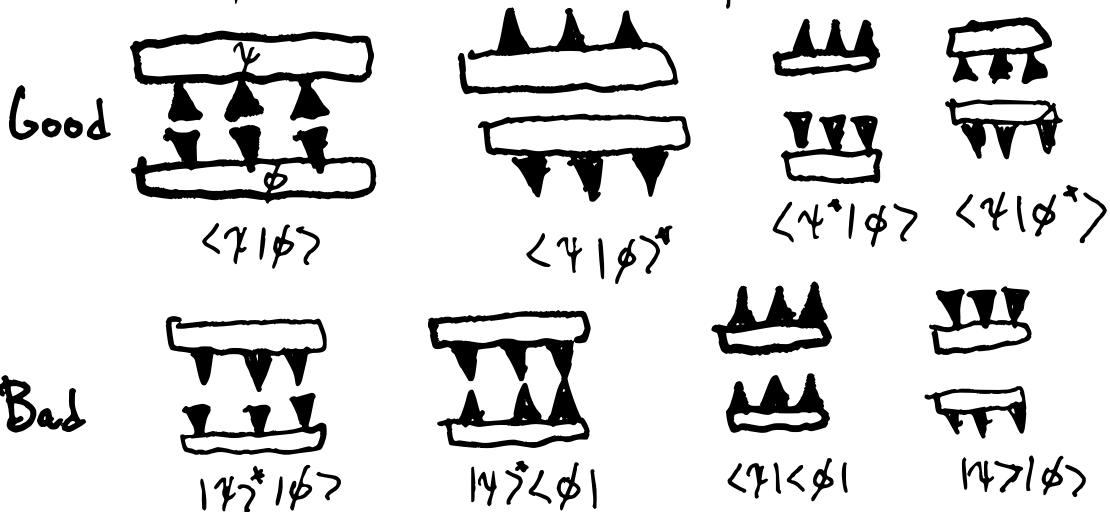
That means transposition is



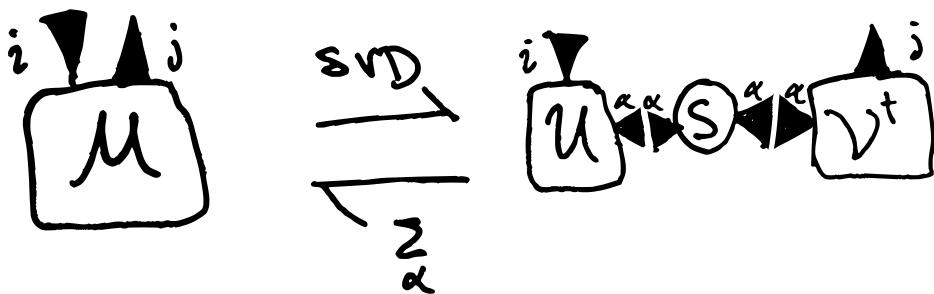
We can selectively flip indices by particular reshapes



Now the orientation of the triangles tells us whether indices are in compatible positions to be summed over directly: when bases meet, they can be contracted, with a matrix multiplication. For example, an inner product is:



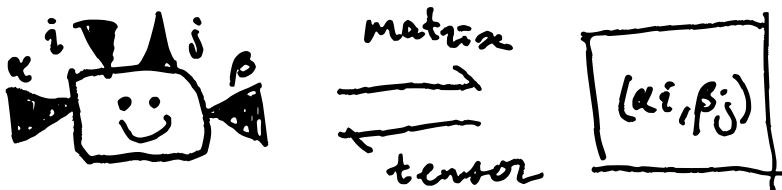
$\text{Ov2 SVD diagram becomes:}$



That's my proposal to make the notation even more difficult and exciting! It now gives a way to keep track of individual reshapes of sites / rectangles. I think it has a flavor of how chemists draw bonds in molecular diagrams! I should also explain about the bonds on the horizontal sides. Bonds are never allowed to move!

(i.e. raised or lowered). They can be conjugated with the rest of the matrix, but should not be transposed.

They are reference points that preserve the topology of the tensor network by serving as pointers between sites. If a bond is on the right of a site, it is a raised/column index. If it is left, it is lowered/row. We write this as

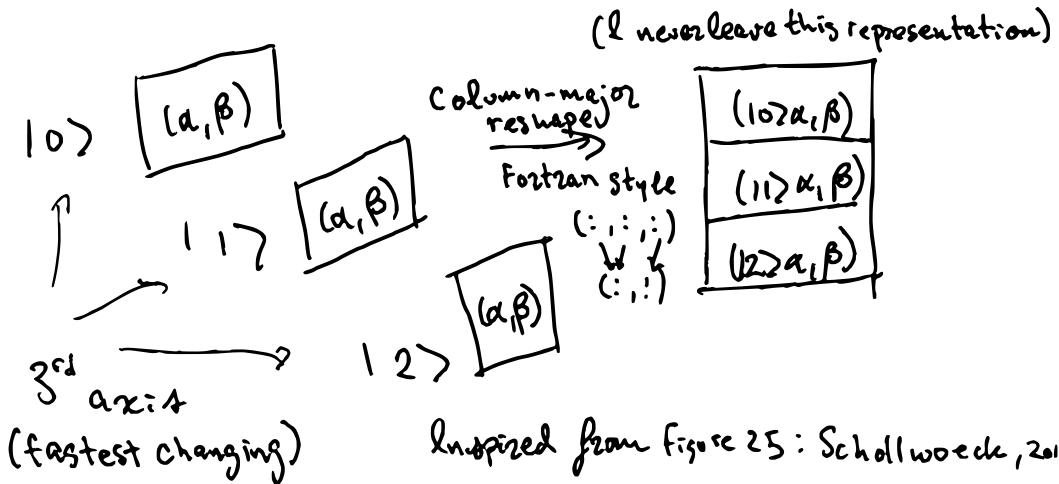


These grouped indices on an axis, multi-indexed, partition a matrix into chunks, like so:

One should choose an endianness convention

$\alpha_1, i_1$	$\alpha_1, i_2$	$\alpha_1, j_1$	$\alpha_1, j_2$
$\alpha_2, i_1$	$\alpha_2, i_2$	$\alpha_2, j_1$	$\alpha_2, j_2$
$\alpha_3, i_1$	$\alpha_3, i_2$	$\alpha_3, j_1$	$\alpha_3, j_2$
$\alpha_4, i_1$	$\alpha_4, i_2$	$\alpha_4, j_1$	$\alpha_4, j_2$

The other approach to sites than matrices with multi-indices is to use higher dimensional arrays where each axis is its own index. Then liberal use of numpy's "einsum" can enable tensor contractions and products. However one still has to reshape everything into a matrix each time you do SVD, i.e.:



While the tensor network diagrams are a nice simplification, they are a severe simplification with respect to the implementation details. Hopefully my remarks cleared that up a bit. With this diagrammatic language, we can express tensor algorithms. That takes too long to explain well so I refer you to [TensorNetwork.org](http://TensorNetwork.org) for a good introduction to the manipulations which one uses to do these.

# Multi-index Permutations

Given a multi-index  $\alpha = (\alpha_1, \dots, \alpha_n)$  with  $\dim(\alpha_i) = d_i$  an arbitrary positive integer, how does one compute  $\sigma(\alpha) = (\alpha_{\sigma(1)}, \dots, \alpha_{\sigma(n)})$  for any  $\sigma \in S_n$ ? We are interested in this question so that we can permute multi-indices in matrices as needed to sort grouped physical indices and bond indices as needed without restricting our algorithms to strict formats.

To begin,  $\text{id}(\alpha) = \alpha \Rightarrow (1, 2, \dots, \overset{n}{\underset{j=1}{\text{d}_j}}),$  so we might ask how do we recreate this sequence from the  $\alpha_i.$

When  $d_i=2$  it is easier to visualize  
 In binary:  $\alpha_i = (0, 1)$ , but in the  
 whole multi-index, this turns into  
 $\alpha'_1 \Rightarrow (0, 1, 0, 1, \dots, 0, 1, 0, 1)$   
 $\alpha'_2 \Rightarrow (0, 0, 1, 1, \dots, 0, 0, 1, 1)$   
 $\vdots$   
 $\alpha'_n \Rightarrow (0, 0, 0, 0, \dots, 1, 1, 1, 1)$

Where we obtained this from  $I_k = \text{diag}(I_k)$

$$\alpha'_i = I_{d_n} \otimes \cdots \otimes I_{d_{i+1}} \otimes \alpha_i \otimes I_{d_i} \otimes \cdots \otimes I_{d_1}$$

But we wont recover  $\alpha$  by adding  
 the  $\alpha_i$ . It turns out that

$$\alpha = \sum_{i=1}^n \left( \prod_{j=1}^{i-1} d_j \right) \alpha'_i \quad \because \text{each term}$$

is weighted by the dimension of  
 the multi-index that precedes it.

To do a permutation, we want  
 to keep the weights:  $w_i = \prod_{j=1}^{i-1} d_j$

but modify the structure of the tensor product. The short story is

$$\sigma(\alpha) = \sum_{i=1}^n w_i \beta'_i \quad \text{where}$$

$$\beta'_i = I_{d_{\sigma(i)}} \otimes \cdots \otimes I_{d_{\sigma(i)}} \otimes \alpha_{\sigma(i)} \otimes I_{d_{\sigma(i-1)}} \otimes \cdots \otimes I_{d_{\sigma(1)}}$$

which distributes the index in its location. The fact we keep the weights from before makes this permutation work, otherwise

$$\sum_{i=1}^n w_{\sigma(i)} \beta'_i = \sum_{i=1}^n w_{\tilde{\sigma}'(i)} \alpha'_{\tilde{\sigma}'(i)} = \sum_{j=1}^n w_j \alpha'_j = \alpha$$

by noting the bijectivity of permutations and making use of the dummy indices.

That's pretty much it. Implementing this requires a convention of  $i, \sigma(i)$  or  $\tilde{\sigma}'(j), j$  for  $j=\sigma(i)$ . Combinatorics isn't obvious.

## Permutation Formats

Anyone who ever wants to permute a set will discover the confusion of whether they are moving labels on objects or the objects relative to some natural frame. First, we define a permutation  $\sigma \in S^n$  as a bijection  $\sigma: \{1, \dots, n\} \rightarrow \{1, \dots, n\}$ .

So called 2-line (Cayley) notation describes the action of the permutation

by 
$$\begin{pmatrix} 1 & & n \\ \downarrow & \cdots & \downarrow \\ \sigma(1) & \cdots & \sigma(n) \end{pmatrix}.$$
 The more

brief 1-line notation is just  $(\sigma(1), \dots, \sigma(n))$

follow the arrows to see where elements

go. Then there is cycle notation, which I found necessary to represent permutations on bit sets. In this case, we group sets on which  $\sigma$  acts as a cyclic permutation

$$(i, \sigma(i), \sigma(\sigma(i)), \dots) (j, \sigma(j), \sigma(\sigma(j)), \dots) \dots$$

The conclusion is that 1-line or 2-line notation give us permutations of the values of the integer sets, that is they let us specify that  $i$  should go to  $j$ ; this is convenient to impose a fixed order onto a set. However, cycle notation gives us a convenient platform for moving positions independently of the values they have. Algorithms cannot mix-and-match.