



14 ready to use Low poly building models - in average 6000 triangles. Fully textured (46 textures in total size 6 MB).
Ideal for city creating, cityscape, backgrounds, architectural visualizations, fly-through animations...

MAX 2009_Vray (simple diffuse texture)

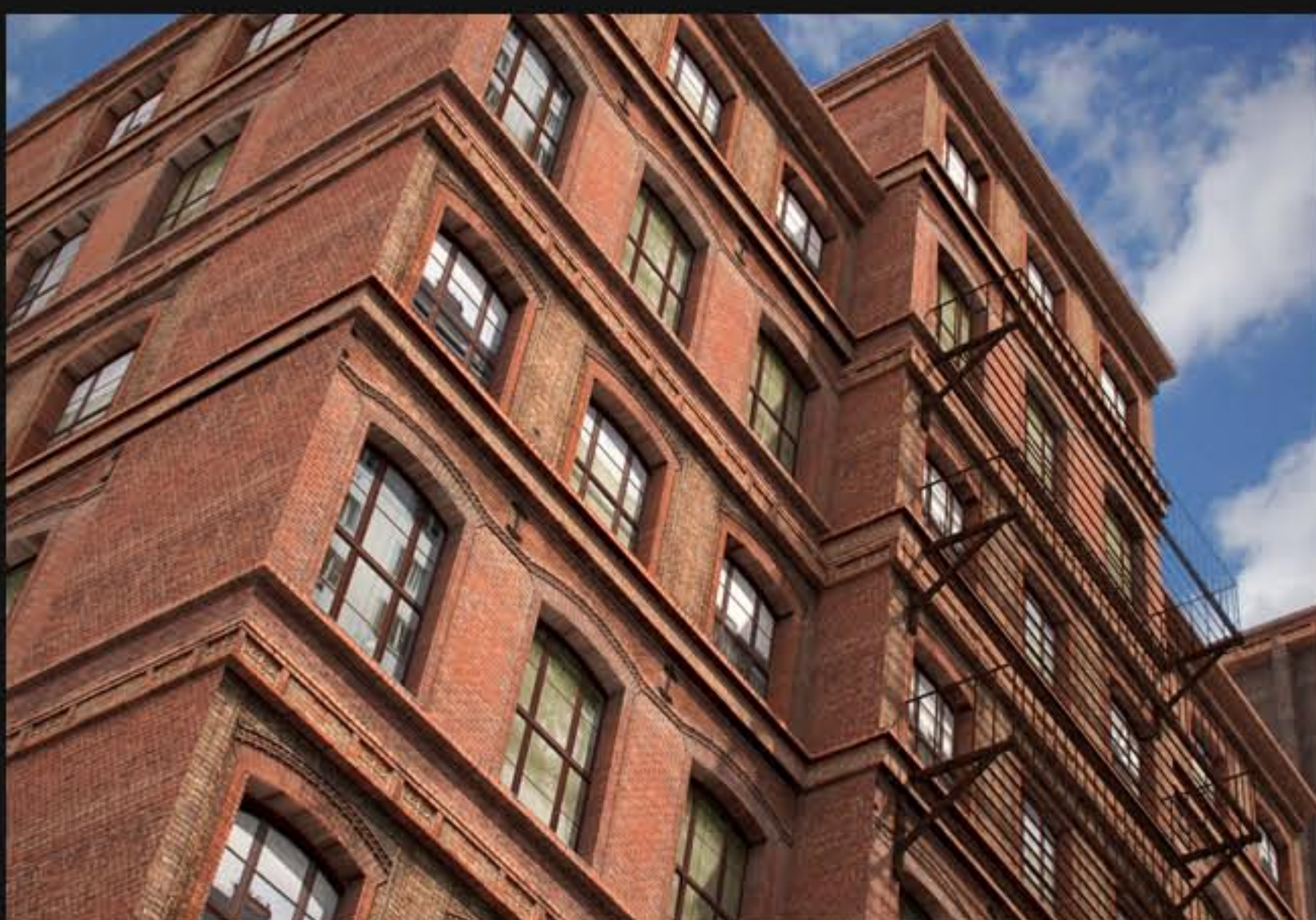
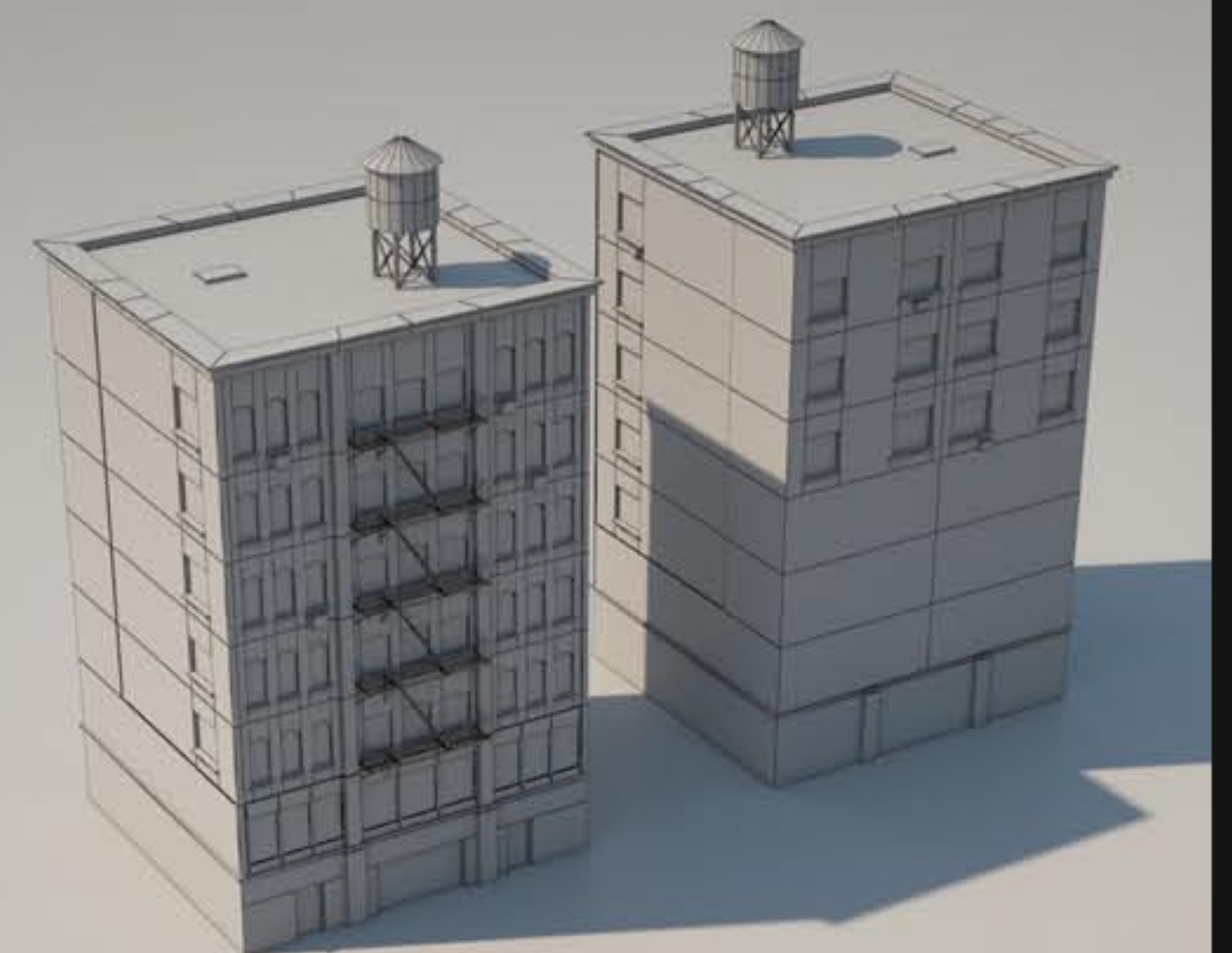
MAX 2009_Mental ray (simple diffuse texture)

MAX 2009_Standard (simple diffuse texture)

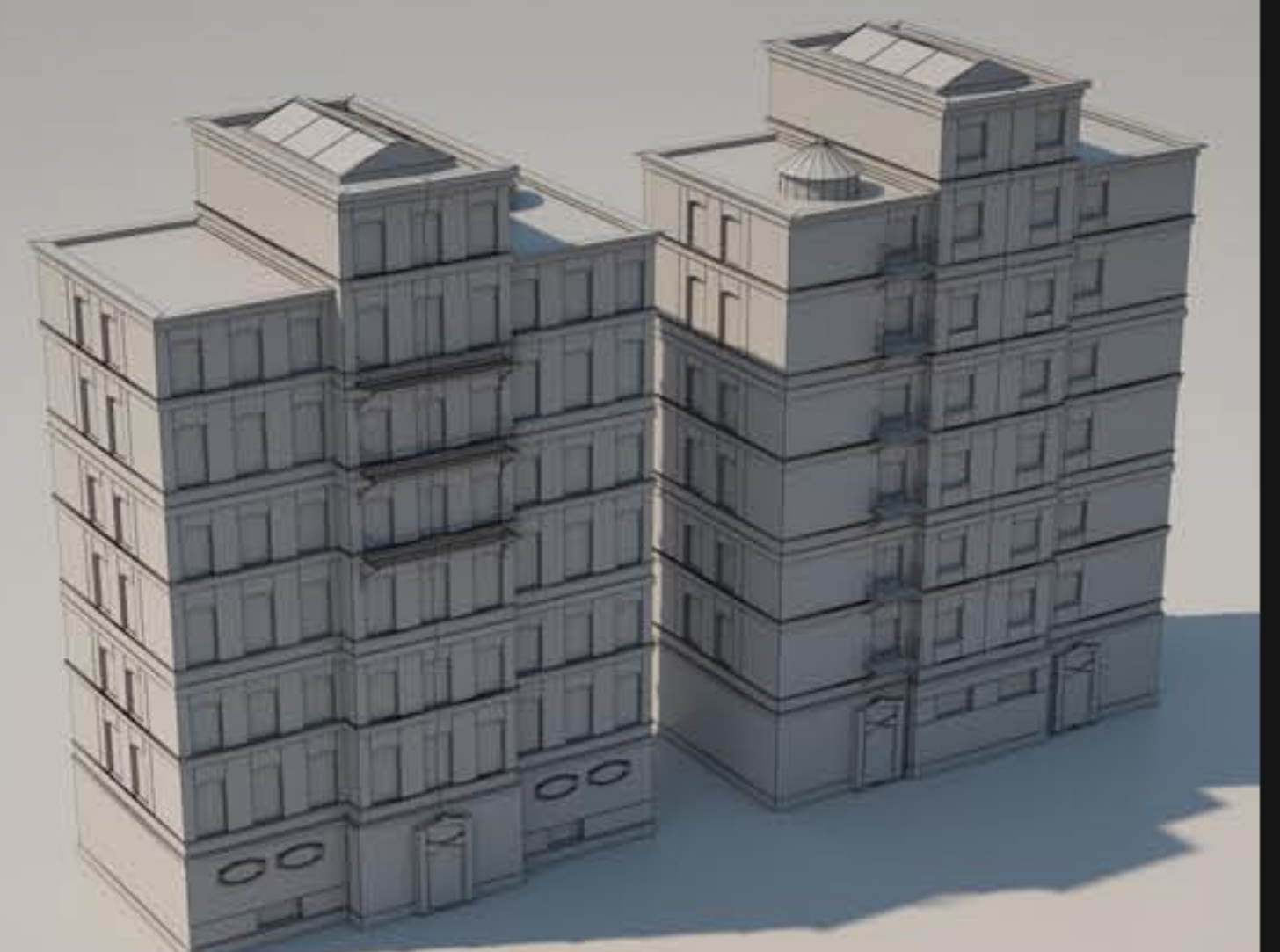
*.fbx format, *.3ds format, *.obj format



BUILDING A 01



BUILDING A 02



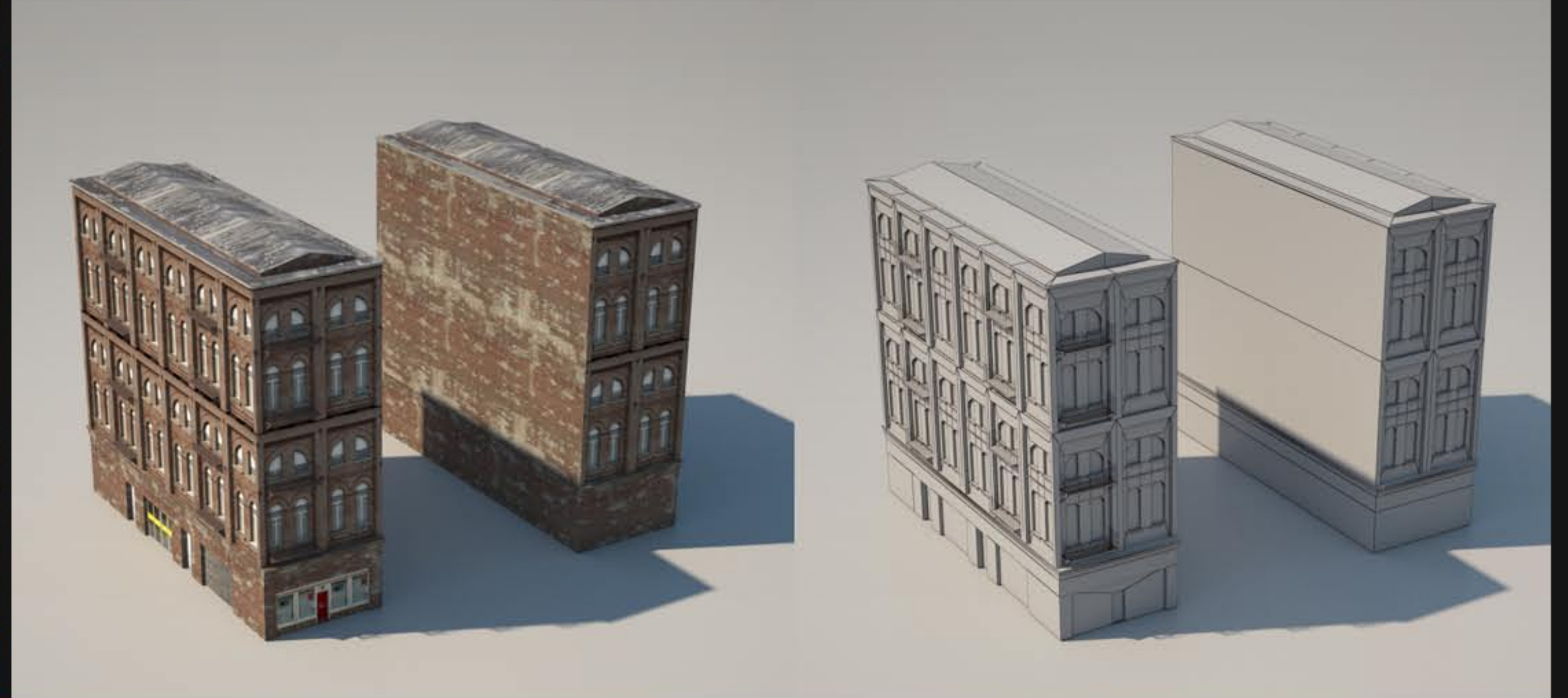
MODELS BUILDINGS A

KIMERLING

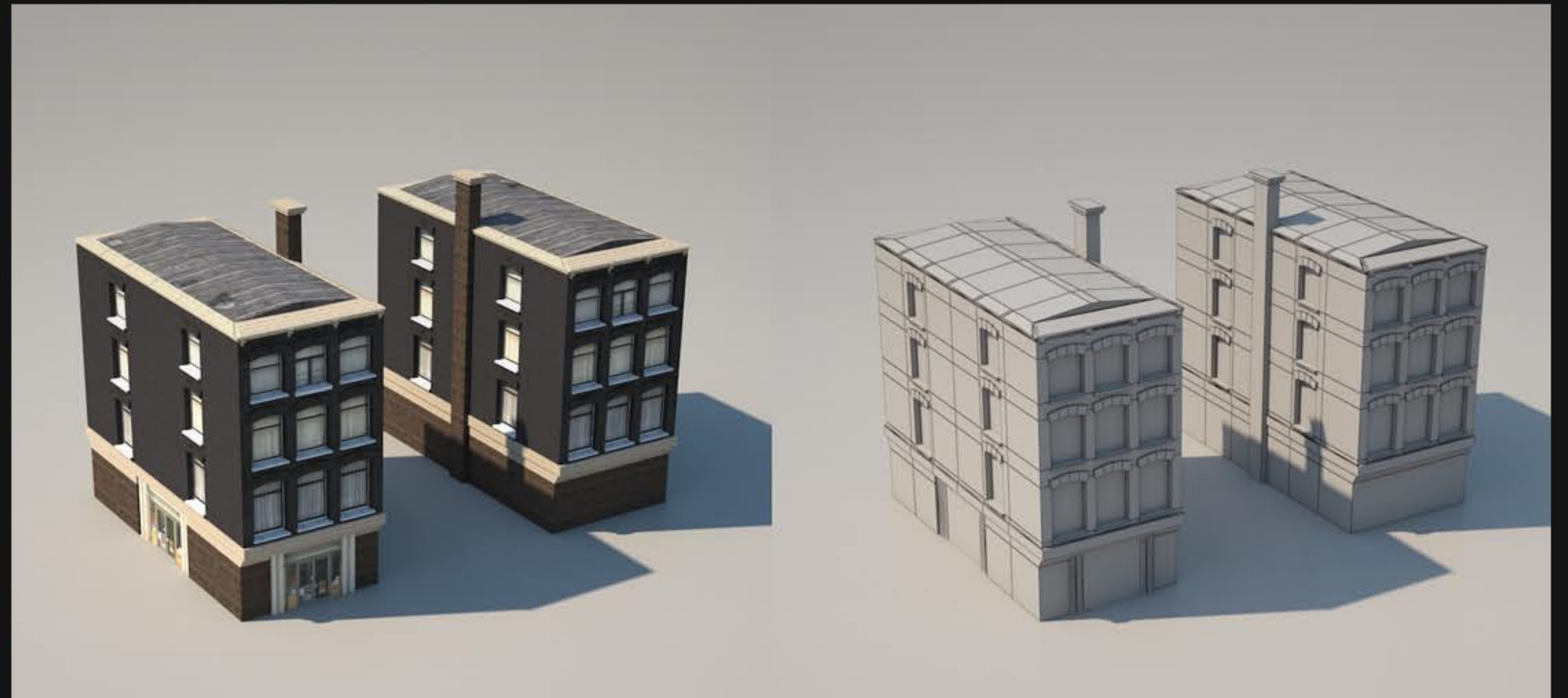
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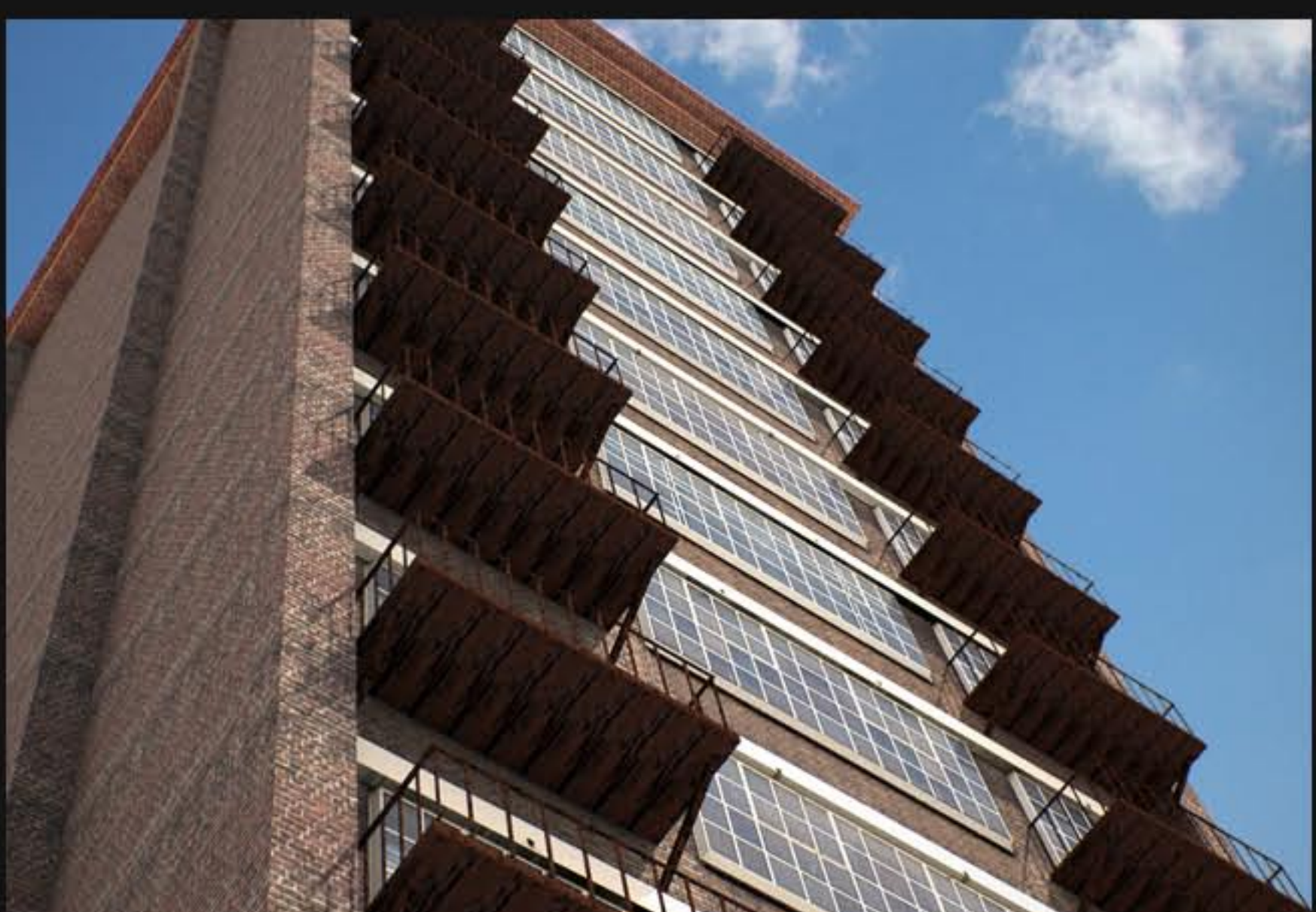
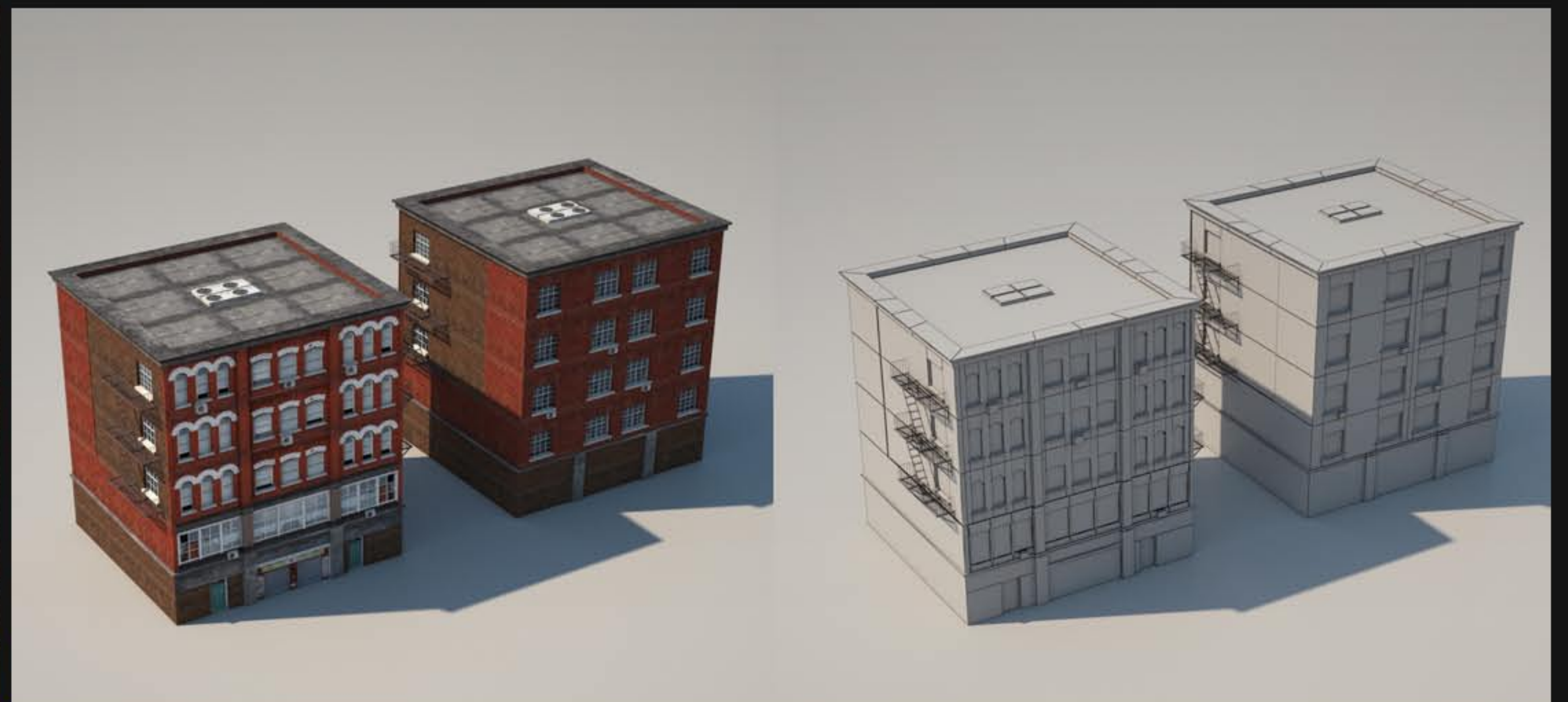
BUILDING A 03



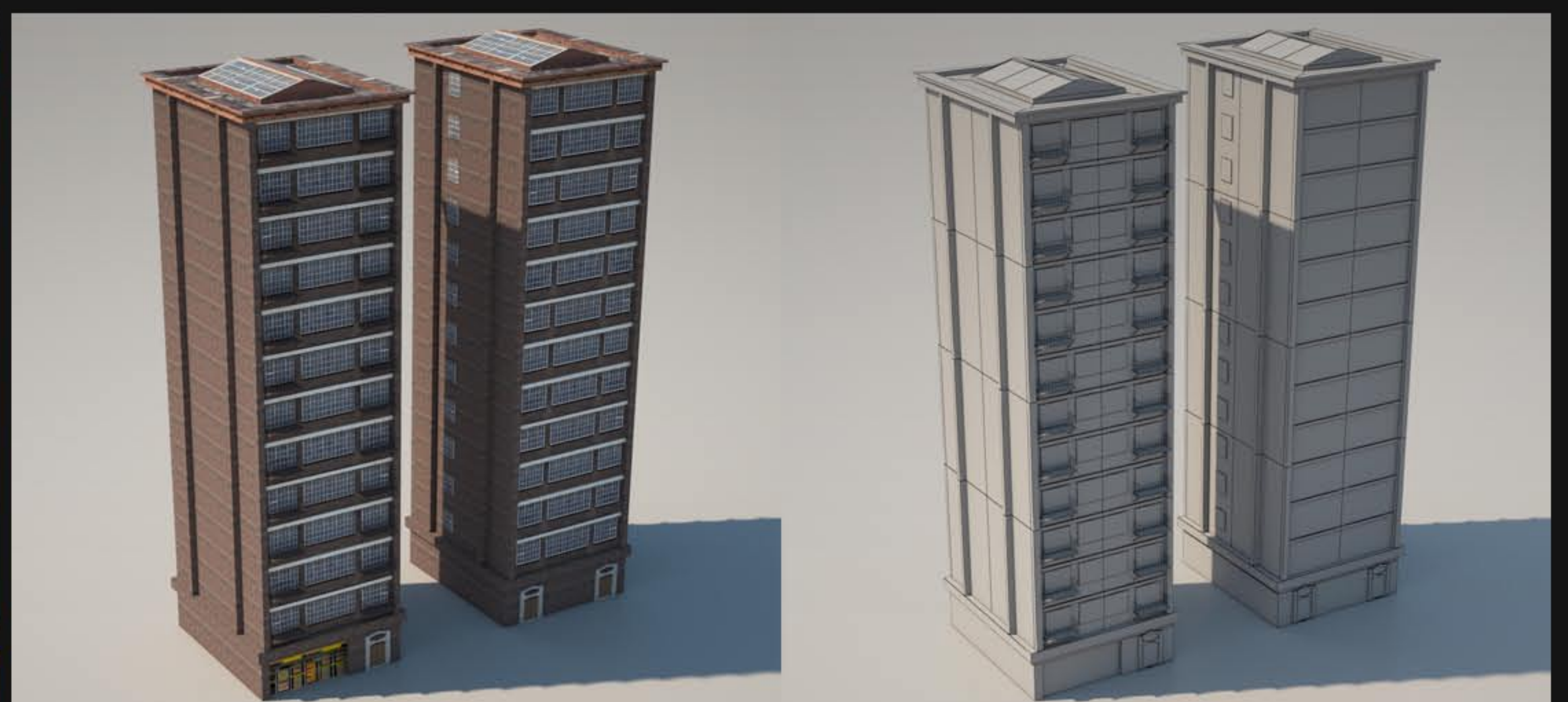
BUILDING A 04



BUILDING A 05



BUILDING A 06



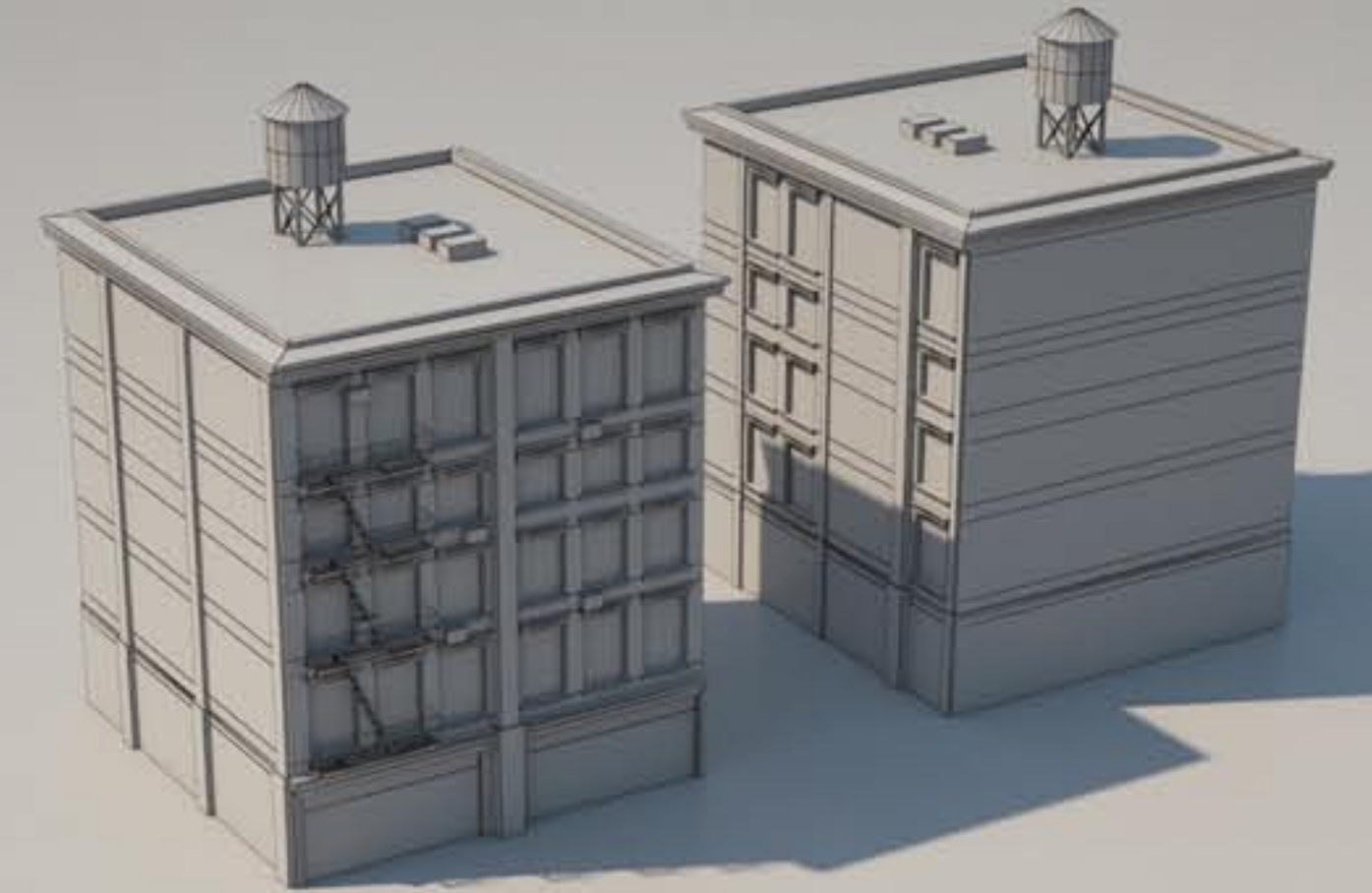
MODELS BUILDINGS A

KIMERLING

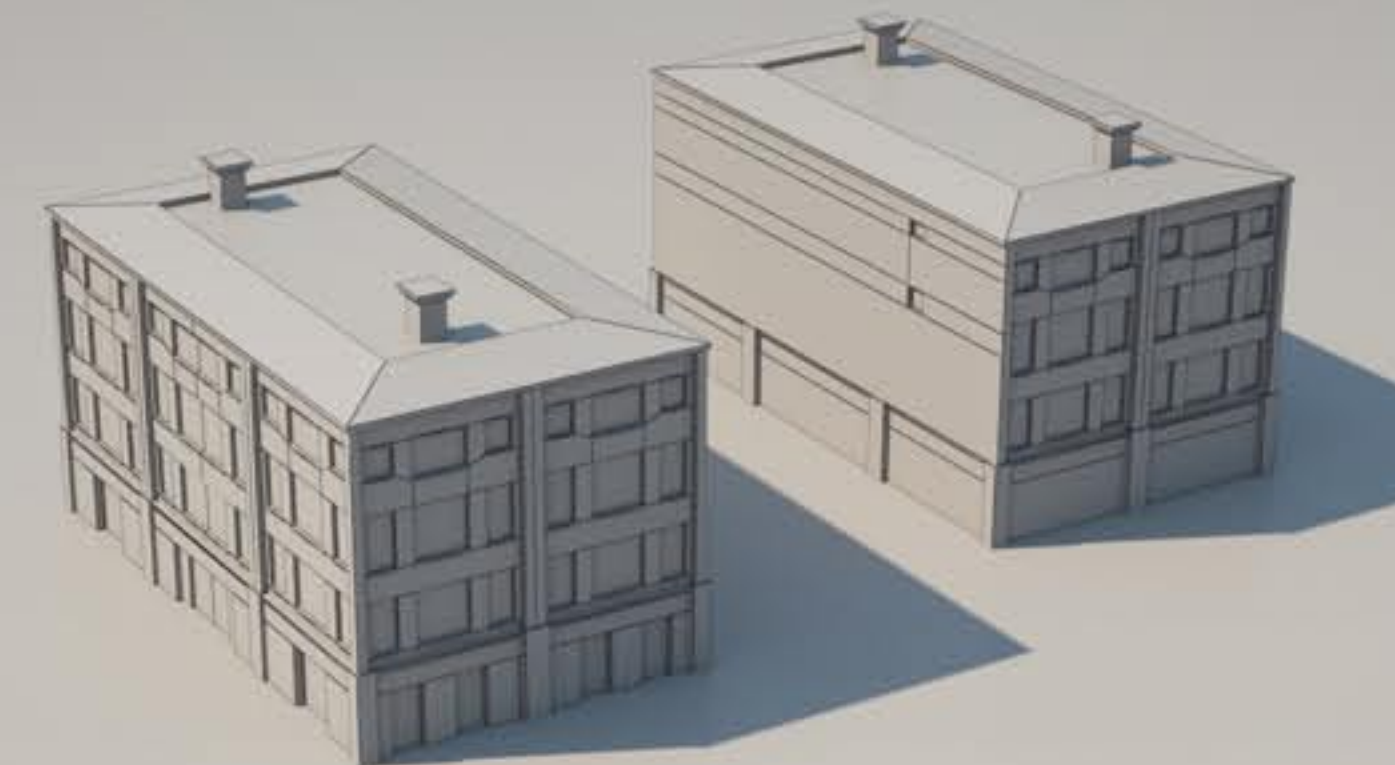
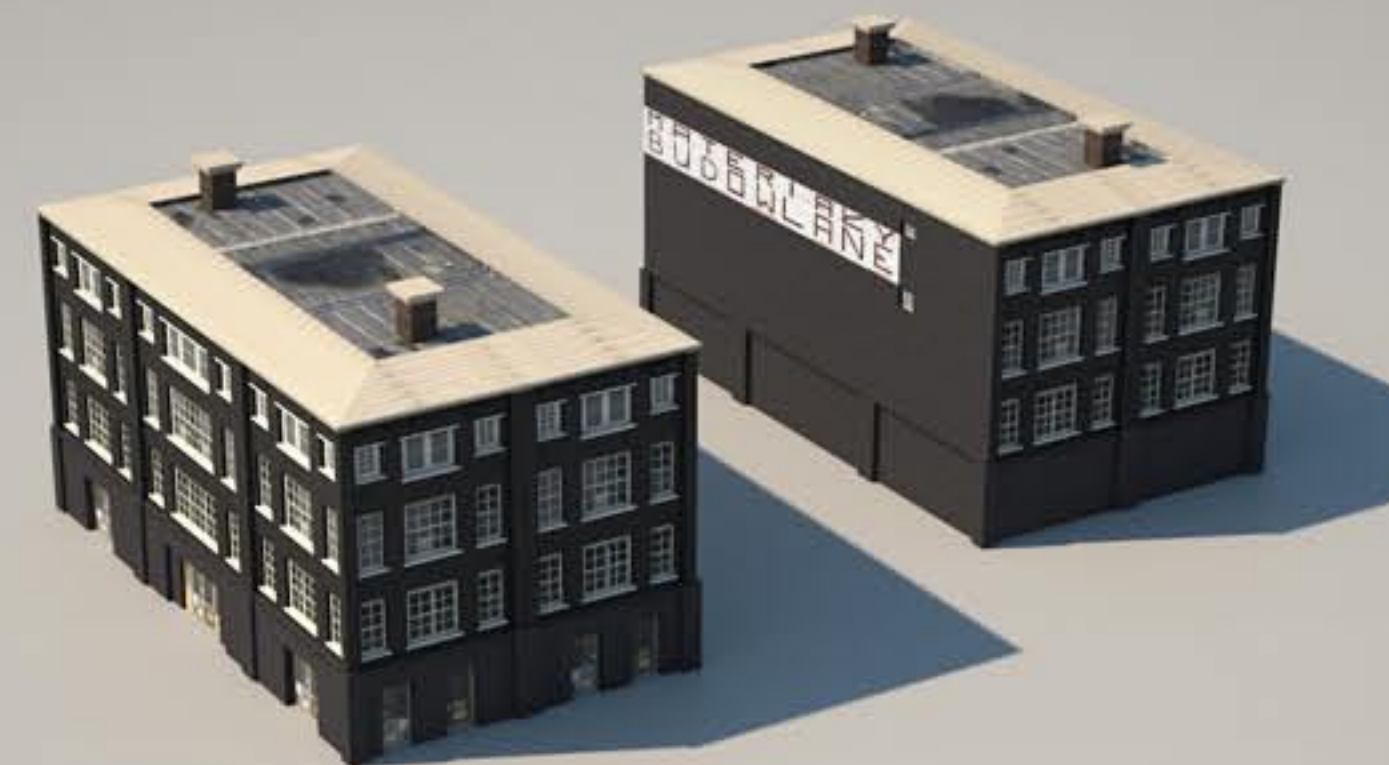
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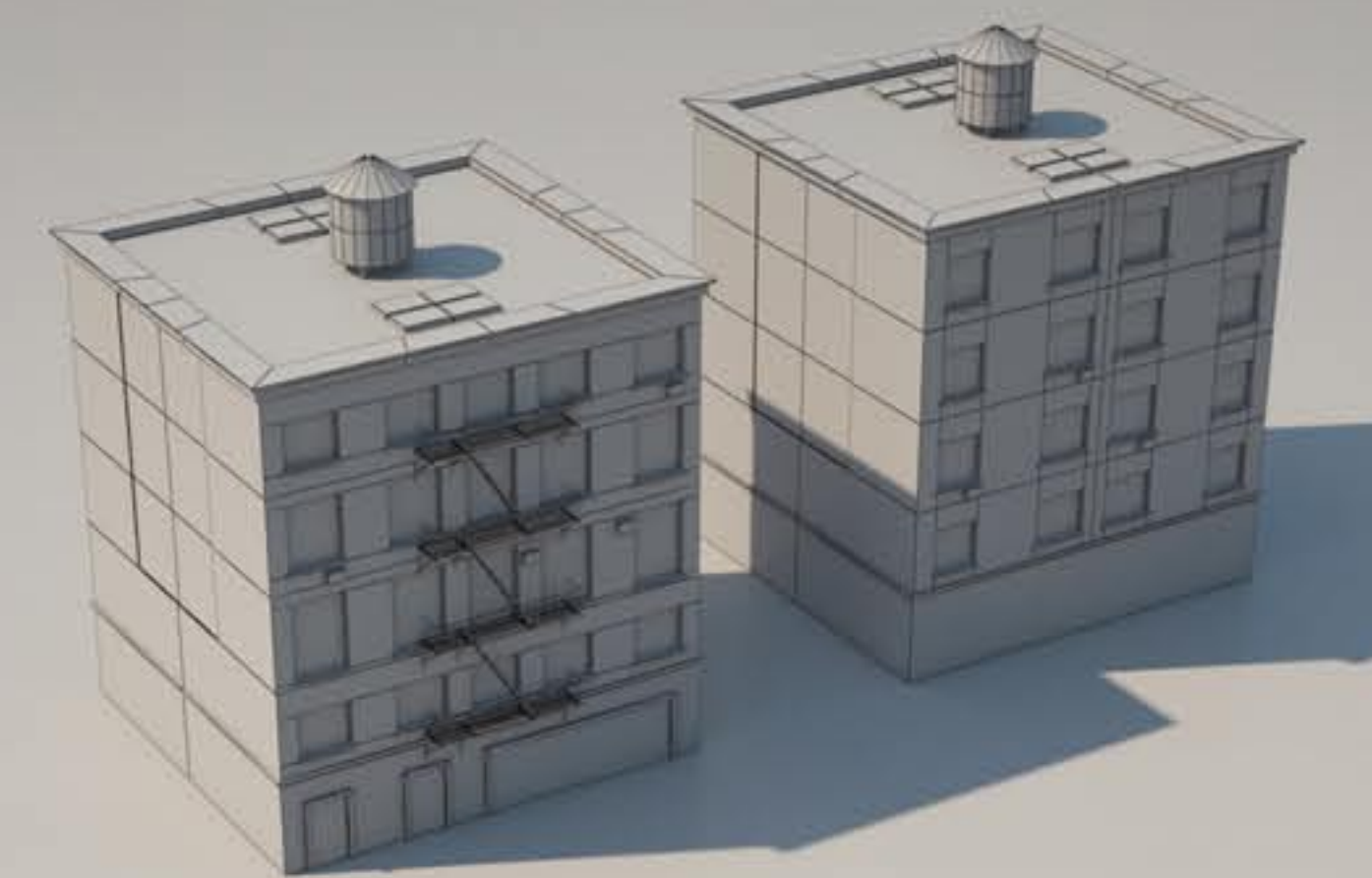
BUILDING A 07



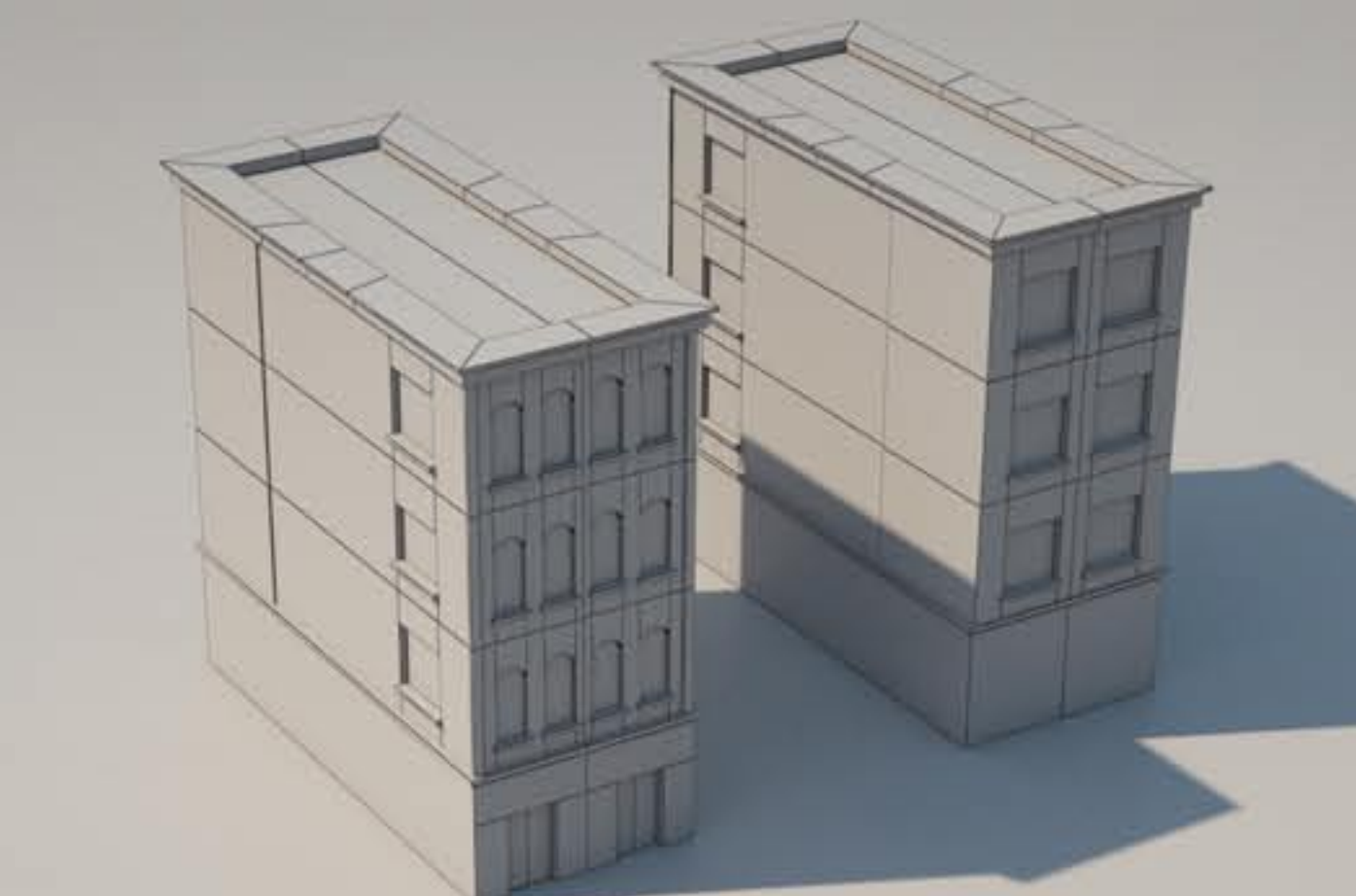
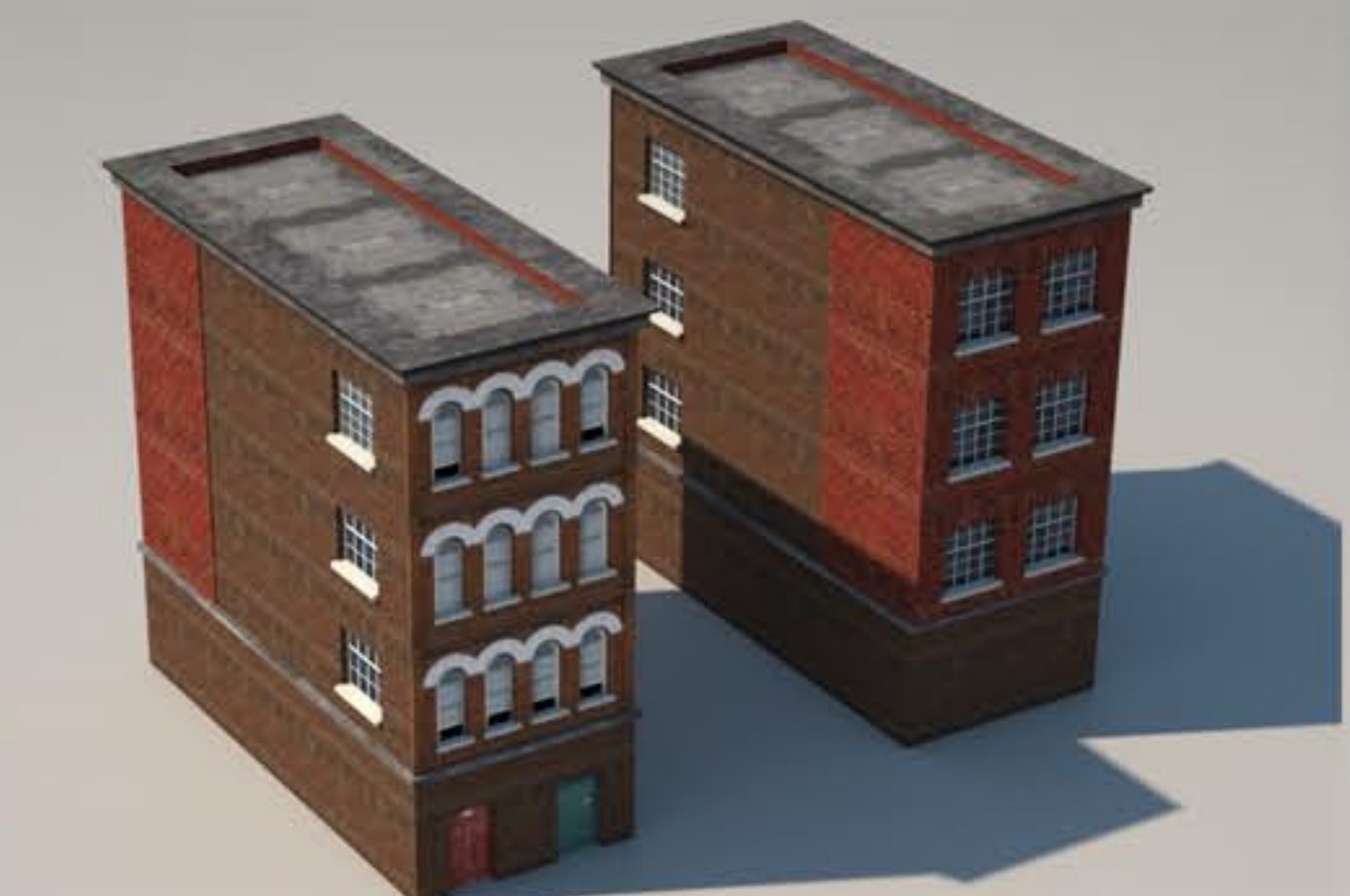
BUILDING A 08



BUILDING A 09



BUILDING A 10



MODELS BUILDINGS A

KIMERLING

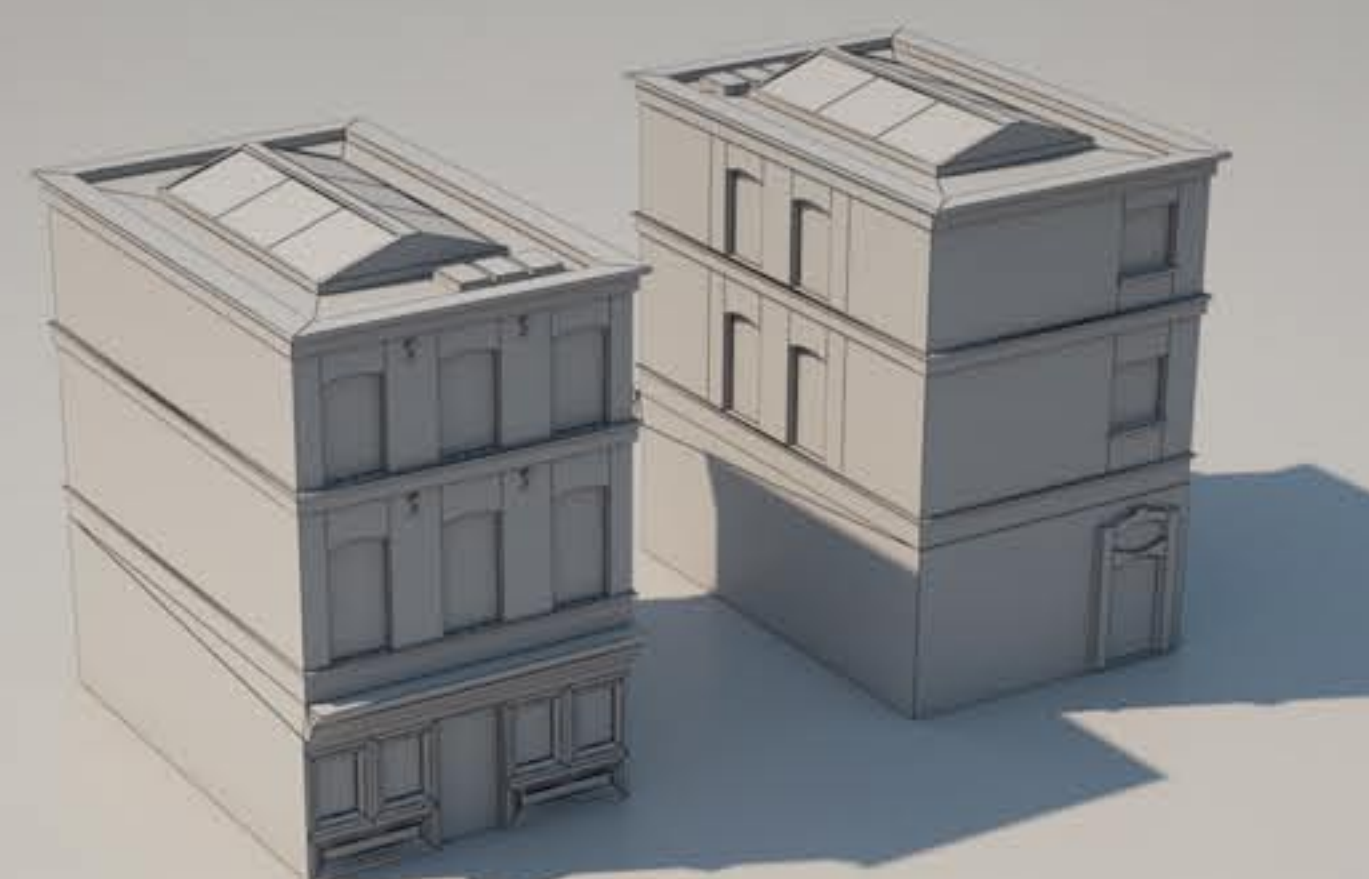
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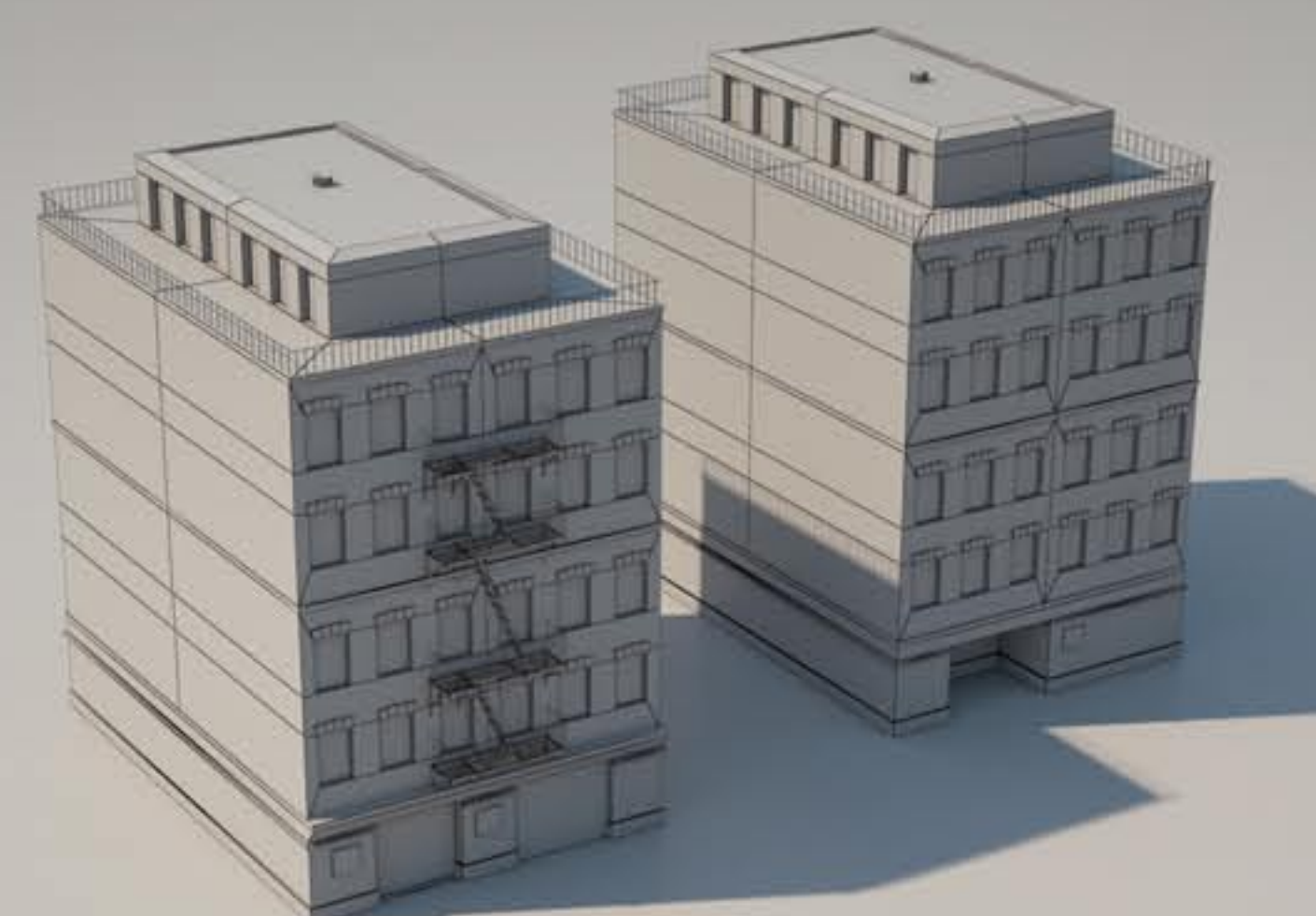
BUILDING A 1 1



BUILDING A 1 2



BUILDING A 1 3



BUILDING A 1 4

