

$\lim_{n \rightarrow \infty} \frac{t}{g} = \begin{cases} \infty, & f(n) \in O(g(n)) \\ \infty, & f(n) \in \Omega(g(n)); g(n) \in \Theta(f(n)) \\ c > 0, & f(n) \in \Theta(g(n)); \text{Both } n \text{ and } g(n) \text{ are constant.} \end{cases}$

adjacent matrix:  $n=|V|$ , max array  $O(n^2)$  space. constant time.

list:  $O(|E|)$ , symmetry sort.  $\Rightarrow M \leq |E| \leq |V|^2$

reachability:  $\text{AugSearch}(G, s, t, v, F)$ :

- Initialise  $x = \emptyset$ ,  $F = \{s\}$ ,  $V = V - F$
- while  $(F \neq \emptyset)$ :
  - pick  $v$  in  $F$
  - for each neighbor  $u$  of  $v$ :  $O(\deg(v))$
  - if  $u \notin x$  or  $F$ ; move  $u$  from  $V$  to  $F$
  - move  $v$  from  $F$  to  $x$ .
- return  $x$ .

markable width: total edges from  $H + L$ , until  $(s, v) \Rightarrow E_0 < \infty$ ,  $O(|M|^2)$ .

Edge Type { tree: solid edge in BFS back: leads to ancestor [dir] in but not in TFS (marks) forward: directed cross: neither des. ancestor

• DFS: run explore on all vertices until all explore.  $O(|V|+|E|)$

explore (directed graph,  $s \rightarrow$ )

- initialise  $F$  as stack
- push  $(s, F)$  [precs]
- $\text{pre}(s) = \text{null}$
- while ( $F \neq \emptyset$ ):  $v = \text{head}(F)$ ; if visited( $v$ ) pop( $v$ )
- for each neighbor  $u$  of  $v$ :
  - if  $v$  visited  $u \in \text{parent}(u, F)$ ;  $\text{pre}(u) = v$
  - visited( $v$ ) = true; component( $v$ ) = cc;

• cycle: Directed cycle iff its TFS output has back edge  
 $\Rightarrow$  run TFS, test edge if  $(\text{pre}(u) < \text{post}(v)) \Rightarrow$  back edge

• DAG: (1) Edge go from higher Post to Lower.  
 $\Rightarrow$  linearization: List vertices in decreasing order of post.

(2) Directed graph is a DAG of its SCC   
 { source: no incoming. max post  
 sink: no outgoing. min post  $\Rightarrow$  at least one.

$\Rightarrow$  decomposition: run TFS on  $G^k$ ; run DFS on  $G$  node vertices in decreasing order of post on pre step. TFL.

Shortest Path  $O(|H|+|E|)$ : forward.

• BFS: keep track of distance by queue.

procedure BFS( $G, s$ )

- initialisation: for all vertices  $v$  in  $G$ ,  $\text{dist}(v) = \infty$ ,  $\text{pre}(v) = \text{null}$
- $\text{dist}(s) = 0$ ,  $Q = \{s\}$
- while ( $Q \neq \emptyset$ )
  - $u = \text{extract}(Q)$
  - for all edges  $(u, v)$  in  $E$ :  $O(|E|)$
  - if  $\text{dist}(v) = \infty$ :  $\text{inject}(G, v)$ ;  $\text{dist}(v) = \text{dist}(u) + 1$

runtime:  $O(|V|+|E|)$

Dijkstra: weighted. (high level)

$\Rightarrow$  All  $v$  in  $F$ :  $\text{dist}(v) = \infty$ ,  $\text{pre}(v) = \text{null}$

set  $\text{dist}(s) = 0$ , move  $s$  from  $F$  to  $X$ ;  $H = \text{neighbor}(V)$

while ( $F \neq \emptyset$  and edge  $v \in F \rightarrow T \rightarrow u$ ):
 

- $u = \text{deletemin}(H)$
- for all edges  $(u, v) \in E$ :
  - if  $\text{dist}(v) > \text{dist}(u) + \text{weight}(u, v)$ :  $\text{pre}(v) = u$ ;  $\text{decreasy}(H, v)$

• runtime:  $|V| \times \text{deletemin} + (|V|+|E|) \times \text{decreasy}/\text{insert}$   
 $\text{increasen} + \text{deletemin} \times |V| + \text{decreasy} \times |E|$

### Priority Queue

Binary heap:  $\text{key}(parent) < \text{key}(child)$ ; rebalance each deletemin each level from left to right.

	makequeu	deletemin	decreasy/ins	Dijs RT
Array	$O(1)$	$O(n)$	$O(1)$	$O( V ^2)$
Ring H	$O(1)$	$O(\log V )$	$O(\log V )$	$O( M + E ) > \log V $
array	$O(\log V )$	$O(\log V )$	$O(\log V )$	$O( M + E ) \cdot \frac{\log V }{\log V }$
Fib	$O(\log V )$	$O(\log V )$	$O(1)$	$O( V \log V + E )$
				Array

\* Dense:  $|E| = |M|^2 \Rightarrow |V|^2 \log|V|$   
 $\text{spars}: (|E|+|V|) \log|V|$

Ex: integer  $1, 2, \dots, W-1 \rightarrow PQ$   $V(W-1)$   
MST: spanning tree: subgraph of Undir G st'  $G'$  tree, all vertices in  $G(V, E)$  are connected.

~ MST: minimize the total weight of the graph.  
 $\Rightarrow$  It's a tree: Acyclic-connected. undirected.

• properties of tree
 

- 1. remove any edge disconnect the graph Tif cycle, x disconnect
- 2.  $n$  vertices. A tree iff  $(n-1)$  edges
- 3. unique path between nodes.

• cut property:  
 Suppose edge  $x$  part of a MST of  $G = (V, E)$ . Pick any subset nodes  $S$  for which  $V$  doesn't cross between  $S$  and  $V-S$ . Let  $e$  be the lightest across.  $x \in S$  is part of some MST.

• Kruskal's

$\Rightarrow$  procedure Kruskal's( $G, w$ )  
 $\Rightarrow$  for all  $v \in V$ : makeset( $v$ ).  
 $x = \emptyset$   
 Sort edges  $E$  in increasing order by weight  
 for all edges  $(u, v) \in E$  until  $|E| = |V|-1$  (connected)  
 $\Rightarrow$  if  $\text{find}(u) \neq \text{find}(v)$ : union( $u, v$ ), add  $(u, v) \rightarrow x$ .

• runtime:  $|V| \cdot \text{makeset} + 2|E| \cdot \text{find} + (M-1) \cdot \text{union} + \text{sort}(E)$

### Disjoint Set

• make set: put element of  $S$  into set  
 { find: return name of subset  
 union: union set of  $u$  and set of  $v$

(1) Array:  $\text{leader}(u) = \text{index of its head}$

(2) Up-tree: directed tree with ranks (child  $\rightarrow$  parent)  $\rightarrow$  rank = height  
 { Any root of  $k$  has at least  $2^k$  vertices  
 $n$  vertices, at most  $\frac{n}{2^k}$  vertices of rank  $k$   
 maximum rank is  $\log(n)$

(3) Path compression:  $\log^k(n)$

makeset	find	union	Kruskal's
Array	$O(1)$	$O(1)$	$O( V ^2)$
uptree	$O(1)$	$O(\log(n))$	$O(\log V )$
path	$O(1)$	$O(\log^k(n)-1)$	$O( V + E +\log^k(n))$

• Prim's  
 $\Rightarrow$  procedure Prim's  
 move  $s$  from  $F$  to  $X$   
 find min  $w(u, v)$  among all edges such.  $u \in X, v \in F$   
 move  $v$  from  $F$  to  $X$ .

• next lightest connecting tree with the rest  
 • runtime same as Dijkistra.

Property of MST  
 { unique  $\Rightarrow$  part of every MST  
 lightest edge  $e$  { any  $\Rightarrow$  part of some MST.

Pathsum:  $i = (n-1) \rightarrow 1$ ; for  $j = i+1 \dots n$ :  
 $P(i, j) = r = y - 2 + \text{path}(i, j-1)$ ,  $\max(P(i, j-1), P(i+1, j)) \rightarrow O(n^2)$

library:  $L[i] = \min_{1 \leq k \leq i} [\max_{i+1 \leq l \leq n} (h_k) + L(i-l)]$

## Greedy Algorithms

format:

instance: input constraint: output's property to count as solution  
solution format: output objective function: quantifying max/min.

Modify the solution:

- claim: let  $g_1$  be first greedy choice. Let  $os$  be any other solution that meets all requirements and does not include  $g_1$ . Then there is a solution  $os'$  that includes  $g_1$  and meet all constraints that is at least as good as  $os$ .

Exchange argument:

- $g_1$  meet requirement for first greedy choice Define  $os'$  in terms of  $g_1$  and  $os$  to modify.
- Show:  $os'$  is valid solution

• Prove by induction: for any input of size  $n \geq 1$ , the greedy strategy is optimal.

- (Base case:  $n=1$ ) greedy choice  $\Rightarrow$  optimal soln.
- (Inductive step: for some  $n \geq 1$ , the greedy choice is optimal for all  $1 \leq k \leq n$ .

(Inductive step:

$$T(\cos) \geq T(\cos') = T(I_{[g_1]} + S[I']) \geq T(I_{[g_1]} + \text{as}[I'])$$

IH.

Greedy stays ahead:

Define progress  $\rightarrow$  order  $os \rightarrow$  induction show as each step  $\geq os \rightarrow$  better.

# Assume by contradiction  $os$  strictly better than  $as$   $\rightarrow$  progress argument ends

Achieve the goal: cost( $as$ )  $\leq$  bound  $\leq$  cost( $os$ )

Greedy Approximation: cost( $as$ )  $\leq$  cost( $os$ ) ; value( $as$ )  $\geq$  value( $os$ )/c

## Divide and Conquer

$$S_n = \frac{a_1(1-\gamma^n)}{1-\gamma}$$

Master Theorem:

$$T(n) = aT\left(\frac{n}{b}\right) + O(n^d)$$

for some const  $a > 0$ ,  $b > 1$ ,  $d \geq 0$ .

$$T(n) = \begin{cases} O(n^d) & \text{if } d > \log_b a \\ O(n^{\log_b a}), & \text{if } d = \log_b a \\ O(n^{\log_b a}), & \text{if } d < \log_b a \end{cases}$$

$a \cdot n$   
 $n$   
 $n^{\log_b a}$   
 $\log_b a = \log a / \log b$

$k$ th level:  $ak$  subproblems. each size of  $\frac{n}{b^k} = a^k \times n^{\frac{1}{b^k}}$   
 $O(n^d) \times \left(\frac{a}{b^k}\right)^k \Rightarrow$  geometric series:  $T(n) = O(n^{\frac{1}{b^k}} \sum_{i=0}^{k-1} \left(\frac{a}{b^k}\right)^k)$

Multiplication:

$$(act \times x) \times (act \times y) = act \times ady + bcy + bdy$$

$$\Rightarrow x = \underline{\underline{act \times ady}} \quad y = \underline{\underline{act \times bdy}}$$

$$R_1 = mks(t_{12}, y_{12}), R_2 = mks(x_{12}, y_{12}), R_3 = (x_{12} + x_{23})(y_{12} + y_{23})$$

$$\text{return } R_1 \cdot 2^n + (R_3 - R_1 - R_2) 2^{\frac{n}{2}} + R_2.$$

$$\text{runtime: } T(n) = 3T\left(\frac{n}{2}\right) + O(n) \sim n^{1.88} \Rightarrow 3 \text{ poly } n^{1.88}$$

$\Rightarrow$  comb-to-comb: divide into  $2^k$ -subproblems, combine with  $2^{k-1}$  multi.

$$T(n) = (2^{k-1})T\left(\frac{n}{2^k}\right) + O(n) \Rightarrow T(n) = O(n^{\log 2^{k-1}})$$

FFT

coeff root sample

eval  $O(n)$   $O(n)$   $O(n^2)$

Add  $O(n)$   $\approx O(n)$

Mult  $O(n^2)$   $O(n)$   $O(n)$

$\hookrightarrow$   $O(n \log n)$

coeff coefficient  $a_0, a_1, \dots, a_{n-1}$

$n$  root unitary:  $x = \sqrt[n]{w_0, w_1, \dots, w_{n-1}}$

complexity set

$A = (a_0, a_1, \dots, a_{n-1})$ ,  $A_0 = (a_0, a_1, \dots, a_{n-1})$

compute  $A_0(x)$  and  $A_1(x)$  for all  $d \in \mathbb{Z}_2^k$

$A'(x) = A_0(x^2) + xA_1(x^2)$  for all  $x \in \mathbb{C}$

$$T(n) \times k = 2T\left(\frac{n}{2}\right) + O(n) \Rightarrow T(n) \times k = 2^k n^2 \times O(n) \Rightarrow T(n) = O(n^2 \log n)$$

Search:  $S \subseteq \{1, \dots, n\} \Rightarrow$  Binary search

Sort:  $\Omega(n \log n) \Rightarrow \Theta(n \log n) [ \int_1^n \log x dx ]$ . Most take  $O(n^2)$

$\Rightarrow$  mergesort: if  $n \geq 1$ , recursively sort 2 subparts; else return  $a$ .

$$T(n) = \frac{1}{2}T\left(\frac{n}{2}\right) + O(n) \Rightarrow O(n \log n)$$

$\Rightarrow$  quicksort: if  $n \leq 1$  return  $a$ .  
set  $v$  to random in  $a$ ; partition  $S_L, S_R, S_v$

$O(n \log n) \approx O(n^2)$  returns quicksort( $S_L$ )  $\cdot$   $S_v$   $\cdot$  quicksort( $S_R$ )

$$ET(n) = \frac{1}{n} \left( \sum_{i=1}^n ET(n-i) + ET(i) + O(n) \right) = \frac{2}{n} \sum_{i=1}^n ET(i) + O(n) = O(n \log n)$$

Selection:  $\Omega(n)$   
 $\Rightarrow \text{select}(S, k) = \begin{cases} v & \text{if } k=1 \\ \text{select}(S_L, k-1) & \text{if } k > 1 \end{cases}$   
 $\text{Runtime: } O(n) \sim O(n^2)$   
 $ET(n) \leq ET\left(\frac{3n}{4}\right) + O(n) \Rightarrow \leq O(n)$ ,  $ET(n) \leq \frac{1}{2}ET\left(\frac{3n}{4}\right) + \frac{1}{2}ET(n) + O(n)$   
 $\Rightarrow$  deterministic: (1) split into 3 sets, find medians; (2) median of medians using recursive  $T(n/3)$

(3) quick select:  
 $\Rightarrow$  less than  $\frac{n}{3}$ , gone return  $v$ ; Partition  $L$  in  $S[i:n]$  of 3 elements;  
 $m[i] = \min(S[i:n]), m[i-1], m[n/3], m[n/3+1], \dots, m[n/3+k-1] \Rightarrow T\left(\frac{n}{3}\right)$   
 $\Rightarrow$  split the set  $S_L, S_M, S_R \Rightarrow$  quick select  $T\left(\frac{n}{3}\right)$

$T(n) = T\left(\frac{n}{3}\right) + T\left(\frac{n}{3}\right) + O(n) \sim O(n)$ . Induct  $T(n) \leq cn$

BinaryHeap: recursive on  $[0, k-1]$ , two of  $2^{k-1} - 1$ :  $T(n) = 2T\left(\frac{n}{2}\right) + O(k \log n)$

$c < T(1) \text{ and } c > O(kR)$ ,  $T(k) \leq ck$  for all  $k \geq 0$ .

$T(n) \leq ck^2 + ck^2 + ckR \leq ck^2 + ckR^2 = cn - 1 \leq cn^2$ .

uneven runtime:  $T(n) = T(L) + T(R) + O(n), T(n) \leq cn^2$  for  $n \geq 1$ .  
 $c > T(1) \text{ and } c > O(kR)$ ,  $T(k) \leq ck$  for all  $k \geq 0$ .  
 $T(n) = T(L^2) + T(R) + O(n)$ .  
 $\Rightarrow$  procedure  $(\text{sort}(a_1, \dots, a_m)) \Rightarrow$  procedure overlap between  $(a_1, \dots, a_m)$   
 $\text{if } m=1 \text{ return } a$ .  
 $\text{overlap}_1 = \text{overlap}(L_S)$   
 $\text{overlap}_2 = \text{overlap}(R_S)$   
 $\text{overlap}_3 = \text{overlap}(L^2, R_S)$   
 $\text{return } \max$ .  
 $\text{runtime: } T(n) = 2T\left(\frac{n}{2}\right) + O(n)$

## Dynamic Programming

maximal independent set

$MSS(C) = V[C]$   
 $\text{if } M=0 \text{ return } 0$ .  
 $\text{pick vertex } v: S_1 = v + MSS(C-v)$  if  $\deg(v)=0$ , return  $S_1$ ,  
 $S_2 = MSS(C-v)$  return  $\max S_1, S_2$ .

$\Rightarrow$  k-shot strategy:  $p_{1,1}, \dots, p_{1,n}$ : price for stock in days.  
 $m$  pair of  $(S_1, S_2, \dots, S_m, S_{m+1})$ ;  $\max \sum_{i \in S_m} p_{1,i} - p_{1,S_i}$

(1) Define the subproblems and array:

$\text{let } MP(i,j) = \text{max return after all } j\text{-shot strategy for } i \text{ days}$ .  
 $\text{② Base cases: } MP(i,0) = \text{never buy or sell } MP(1,j) = 0, \text{ buy/sell}$

③ the recursion used to fill the array:

$MP(i,j) = \max \{ MP(i-1,j), \max_{1 \leq h \leq i-1} (p_{1,h} - p_{1,S_h}) + MP(h-1,j-1) \}$ .  
 $\Rightarrow$  ordering of sub-problems:

cell  $(i,j)$  depend on  $(i-1,j-1)$  and  $(h-1,j-1)$  for  $1 \leq h \leq i-1$ .  
 $\text{for } i=2 \dots n$   
 $\text{for } j=1 \dots n$ .  
 $\text{infinite return}$

④ Final for of output: return  $MP(n,k)$

⑤ Pseudocode:  $\Rightarrow$  knapsack  $(p_1, \dots, p_m, k)$ , BellFloyd:  $BF(i,j) = 0$   
 $MP(i,j) = MP(i-1,j) = 0$  for  $i \leq 1, j \leq m$

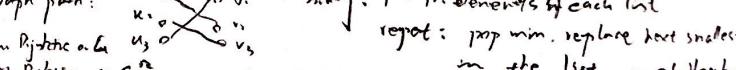
$\text{for } i=2 \dots n$   
 $\text{for } j=1 \dots k$ :  $MP(i,j) = \max \{ MP(i-1,j), \max_{1 \leq h \leq i-1} (p_{1,h} - p_{1,S_h}) + MP(h-1,j-1) \}$ .  
 $\text{return } MP(n,k)$

runtime:  $C(n,k) \times O(n) = O(n^2 k) \leq O(n^2 k) \leq O(n^2 k) \leq O(n^2 k)$

**[PKMP]** Adelstein problem is an algorithm takes input an instance  $I$  and solutions and determine if  $s$  is a valid valid solution in polynomial of  $|I|$ .

set of all decision problems NP  $\Rightarrow$  NP-hard & NP complete reduce in 20

polynomial time P

graph path:  Put the 3SAT problem  
 $\Rightarrow$  repeat: prop min. replace test snakes

run  $p_j$  through  $a_{j,1}, a_{j,2}, \dots, a_{j,n}$   
 $\text{run } p_j \text{ through } a_{j,1}, a_{j,2}, \dots, a_{j,n}$  in the list  $\Rightarrow$  conflict

• Greedy:  $\{x \text{ con. with } y \Rightarrow x \text{ priority}\}$   
 $DP: D[i,j] = D[i-1,j] = 0$ ;  $D[i,j] = D[i-1,j] \cup \{x \text{ con. with } y \Rightarrow x \text{ priority}\}$

$D[i,j] = \max_{1 \leq h \leq i-1} \{ 1 + D[h-1, j] \}$ .  
 $\text{NonMatch: } D[i,j] = D[i-1,j]$

Initialize:  $D[0,0] = D[0,1] = \emptyset$   
 $\text{for } i=1 \dots n$ :  $\text{max} = D[i-1, j]$   
 $\text{for } j=1 \dots n$ :  $\text{for } 1 \leq h \leq i-1$   
 $\text{for } 1 \leq k \leq n$ :  $D[h,k] = D[h-1, k-1]$

## Master Theorem

$T(n) = aT\left(\frac{n}{b}\right) + O(nd)$  for some constant  $a > 0, b > 1$ ,  
 $d \geq 0$ , then:

$$T(n) = \begin{cases} O(nd) & \text{if } d > \log_b a \\ O(n \lg n) & \text{if } d = \log_b a \\ O(n^{\log_b a}) & \text{if } d < \log_b a \end{cases}$$

$\xrightarrow{\text{if } T(n) = aT(n-b) + O(n^d)}$

$\xrightarrow{n > 1, \text{ exponential time}}$

proof idea:

$k$ -th level:  $a^k$  subproblems, each of size  $n/b^k = a^k \times O\left(\frac{n}{b^k}\right)^d = O(nd) \times \left(\frac{a}{b^d}\right)^k$ .  $\Rightarrow$  geometric series:  $T(n) = O(nd \sum_{k=0}^{\infty} \left(\frac{a}{b^d}\right)^k)$

[Sorting]

binary search tree of  $n!$  possible sequences leaves.  $\Rightarrow \lg(n!)$   
 $\text{merge sort}(a[1 \dots n])$ .  $\lg(n!) = \sum_{k=1}^n \lg k = \frac{1}{2}n \lg n - \frac{1}{2}n + 1$   
 $\text{if } n > 1: \text{return merge}(\text{mergesort}(a[1 \dots \frac{n}{2}]), \text{mergesort}(a[\frac{n}{2}+1 \dots n]))$   
 $\text{else return } n.$

merge( $x, y$ ): compute the first term then recursively merge rest.

$$T(n) = 2T\left(\frac{n}{2}\right) + O(n) \Rightarrow O(n \lg n)$$

(2) Quicksort ( $a[1 \dots n]$ )

if  $n \leq 1$ : return  $a$   
 $\forall v \in a$  to be a random element, partition into  $SL, Sv, SR$ .  
 returns quicks( $SL \cup Sv \cup SR$ ).

expected  $O(n \lg n)$

(3) other sorting  $\sim O(n^2)$

[selection]

all selection takes  $O(n)$

$$\text{selection}(cs, k) = \begin{cases} \text{selection}(S_L, k) & \text{if } k \leq |S_L| \\ v & \text{if } |S_L| < k \leq |S_L| + |S_V| \\ \text{selection}(S_R, k - |S_L| - |S_V|) & \text{if } k > |S_L| + |S_V| \end{cases}$$

runtime:  $\begin{cases} T(n) = T(n/2) + O(n) & \text{best case } O(n/2) \text{ closest} \\ T(n) = T(n-1) + O(n) & \text{worst case } O(n^2) \end{cases}$

[Multiplication]

$$(a+b)(c+d+y) = ac + ady + bc + bdy.$$

multipks:

$$R_1 = \text{multiply}(kS, (x_L, y_L)) \quad R_2 = \text{multiply}(kS, ((x_L + kx_R), (y_L + ky_R)))$$

$$R_3 = \text{multiply}(kS, (x_R, y_R)) \quad \text{return: } R_1 * 2^n + (R_3 - R_1 - R_2) * 2^{\frac{n}{2}} + R_2$$

runtime:  $T(n) = 3T\left(\frac{n}{2}\right) + O(n) \sim n^{1.58}$ ; 3 poly  $\sim n^{1.43}$ .

cool trick: divide into  $k$  subproblems.

$$T(n) = (2k-1)T\left(\frac{n}{k}\right) + O(n) \Rightarrow T(n) = O\left(n^{\frac{\lg(2k-1)}{k}}\right)$$

FFT:

Coeff Roots Simple

Eval  $O(n)$   $O(n)$   $O(n^2)$

Add  $O(n)$   $O(n)$   $O(n)$

Mult  $O(n^2)$   $O(n)$   $O(n)$

$\xrightarrow{\text{O}(n \lg n)}$

\* deterministic selection: split set into 5. find medians.

recursive find median  $\rightarrow T(n/5)$ ; partition the set, recursive

minm(l, h)

if  $l < h$  return  $h + 1$ .

find medians of 5 subset.

$$m = \min\{m(1) \dots m(5)\}, m_h]. \quad T(n) \leq cn \Rightarrow T(n) \leq cn.$$

split the list,  $\rightarrow$  quick select - \* Linear time selection

Examples:

• runtime:

$$\textcircled{O} T(n) = 5T(n/2) + O(n \lg n), n < n \lg n < n^2.$$

$$\textcircled{O} T(n) = T(L) + T(R) + O(LR) : T(n) \leq cn^2 \text{ for } n \geq 1.$$

$$L > T(k) \text{ and } R > O(LR). \quad T(k) \leq ck \text{ for all } k \leq n.$$

$$T(n) \leq cL^2 + cR^2 + cLR \leq c(L+R)^2 = cn - 1 \leq cn^2.$$

• Binary heap: insert  $n \lg n$ .  $\Rightarrow O(n)$

• leave root, break into 2 parts,  $T(n) = 2 \cdot T(n/2) + \dots$

• Maximum contiguous subarray.

MaxContSum(L), MCS(R), AcrossSum(L, R)

• Fence: leave all routes  $L, R, G, B \times [k, G, B]$ .

reverse on two subproblems  $\rightarrow$  compare

combine possible results  $\sim$  compare min.

• Powers of Two.

$$P.T(n) \quad \text{if } n=0 \text{ return 1} ; \quad \text{if } n=1 \text{ return 2} \quad P = 2^{\frac{n}{2}} \text{ even}$$

$$P = P_1 T\left(\frac{n}{2}\right); \quad P = k \text{SMulti}(P, P).$$

$$\text{if } n \text{ and } 2 \neq 1 \text{ then } P = \text{add}(P, P) \text{ return } P.$$

max subset sum

$n=0$ , return 0,  $n=1$ , return  $V[1]$ ,  $n \geq 2$  return  $\max[V[1], V[2]]$

$n=3$  return  $\max(V[1], V[2], V[3], V[1]+V[2], V[1]+V[3], V[2]+V[3])$

$w = V[nmid] + \maxSum \dots$ ,  $w_0 = \maxSum[1:nmid-1]$

$$T(n) \leq 4T(n/2) + O(n)$$

• Expected:

$$ET(n) = \frac{1}{n} \sum_{i=1}^n ET(\max(i, n-i)) + O(n)$$

$$P\left[\frac{n}{4} \text{ or } \frac{3n}{4}\right] : ET(n) \leq \frac{1}{2} ET\left(\frac{3n}{4}\right) + \frac{1}{2} ET\left(\frac{n}{4}\right) \xrightarrow{i=\frac{n}{2}} n-1$$

$$ET(n) \leq ET\left(\frac{n}{4}\right) + O(n) \Rightarrow \text{linear in } n$$

• convert  $\rightarrow$  binary: to decimal

split in L and R, recursively convert L and R to decimal  
 compute power of two ( $\frac{n}{2}$ )  $\Rightarrow 2^{\frac{n}{2}}$ ; multiply with L, a  
 $L \cdot 2^{\frac{n}{2}} + R$ .

$$\therefore T(n) = 2T\left(\frac{n}{2}\right) + O(n^{1.58})$$

• runtime:  $T(n) = T(L) + T(R) + \text{tc}$ .

• constant  $d > c$ ,  $d > T(1)$  and  $T(n) \leq dn$  for

• Base case  $T(1) < d \Rightarrow$  induction  $T(k) \leq dk$  for

$$T(n) \leq dL + dR + c \leq d(L+R+1) \leq dn$$

Greedy AlgorithmFormal

instance: input  
solution format: output  
constraint: output's property to count as solution  
objective function: quantity we're max/min.

Method 1 - Modify solution (recursion)

- claim: Let  $g_1$  be the first greedy choice. Let  $os$  be any other solution that meet all requirements and does not include  $g_1$ . Then there is a solution  $os'$  that includes  $g_1$  and meet all constraints and is at least as good as  $os$ .

- Exchange argument:

$g_1$  meet requirement for first greedy choice  $\Rightarrow$  define  $os'$  in terms of  $os$  meet requirement for the problem  $g_1$ , and  $os$  to include  $g_1$ .

- show:  $os'$  is valid solution.

compare objective function of  $os$  and  $os' \rightarrow os'$  same/better.

- Prove by induction: for any input of size  $n \geq 1$ , the greedy strategy is optimal

(1) Base case:  $n=1$  o. greedy choices  $\Rightarrow$  optimal solution,

(2) IH: for some  $n \geq 1$ , the greedy is optimal for all  $1 \leq k < n$ .

(3) Inductive step:

$$T(os) \stackrel{MTS}{\geq} T(os) = T(Ig_1] + S(I')] \geq T(Ig_1] + GS(I'))$$

Method 2 - Greedy iterative modify the solution

- Iter MTS: Let  $g_1, g_2, \dots, g_r$  be decisions made in order by greedy strategy. For each  $0 \leq i < r$ . There is an optimal solution  $os_i$  that includes  $g_1, g_2, \dots, g_i$ .

- Prove by induction:

(1) Base case: For  $i=0$ , we let  $os_0$  by any optimal solution.  
 $x$  agree any greedy decisions.

(2) Assume there is an optimal solution  $os_{i-1}$  that includes  $g_1, g_2, \dots, g_{i-1}$ . If also includes  $g_i$ ,  $os_i = os_{i-1} \cup g_i$ .  
Define  $os_i = g_1 \dots g_{i-1} + i^{\text{th}}$  more of  $os_{i-1} \cup g_i$ .  
prove  $os_i$  meets requirements.  
compare  $(os_i)$  and  $(os_{i-1})$ .

Minimum Spanning Tree

- Given graph  $G = (V, E)$ , MST is a tree  $T = (V, E)$  that minimizes total weight of  $T$ . Acyclic, connected.

- properties:

1. remove a cycle edge  $\times$  disconnect a graph.

2. A tree on node  $\Leftrightarrow n-1$  edges (connected, undirected).

3. An undirected graph is a tree iff unique path between any pair

- cut property:

Suppose edges  $x$  are part of a MST of  $G = (V, E)$ . Pick any subset of nodes  $S$  for which  $x$  doesn't cross between  $S$  and  $V-S$ .

Let  $e$  be the lightest edge across.  $x \in \{e\}$  is part of some MST.

- union/find:

- make root of smaller tree point to root of larger tree.

- properties:  $\text{rank}(x) \leq \text{rank}(P(x))$

A node of rank  $k$  has at least  $2^k$  descendants.

Rank  $k+1 \leftarrow$  min  $k$  and  $k$ .

$n$  elements, at most  $n/2^k$  nodes of rank  $k$ .

- runtime: union/find  $\sim O(\log(n))$ ,

- path compression: reduce runtime to  $O(1)$ .

Kruskal's algorithm:

For all  $u \in V$ :  
makeSet( $u$ );

$X = \{\}$

sort edges  $E$  by weight:

For all edges  $(u, v)$  belongs to  $E$ , in increasing order of weight

if  $\text{find}(u) \neq \text{find}(v)$ :

Add edge  $(u, v)$  to  $X$

return  $X$ ;  $\text{union}(u, v)$

Prims algorithm:

$X = \{\}$

repeat until  $|X| = |V| - 1$

pick a subset of  $V$ 's for which  $X$  has no edge  
between  $S$  and  $V-S$  Let  $e$  be the min edge between

$X = X \cup \{e\}$

Ex: MST  $\Rightarrow$  weight  $w \rightarrow$  all  $n$  with  
origin  $w$ .

Dijkstra Algorithm - shortest path

For all  $u \in V$ :

$\text{dist}(u) = \infty$ ;  $\text{prev}(u) = \text{null}$ ;

$\text{dist}(s) = 0$

$H = \text{make queue}(V)$  (using dist values)  
while ( $H$  is not empty):

$v = \text{deletemin}(H)$

for all edges  $(u, v)$  belongs to  $E$ :

if  $\text{dist}(v) > \text{dist}(u) + \text{len}(u, v)$

$\text{prev}(v) = u$

$\text{decreaseKey}(H, v)$

run-time: priority queue.

deletemin insert/decreasekey  $|V| \times \text{deletemin} + (|V| \times |E|) \times \text{insert}$

Array	$O(V)$	$O(1)$	$O( V ^2)$
Binary Heap	$O( V \log V )$	$O((\log V )^2)$	$O( V  +  E ) \log V $
d-ary heap	$O(d \log V )$	$O(\frac{ V }{d})$	$O( V  \cdot d +  E ) \frac{\log V }{d}$
Fibonacci	$O(\log V )$	$O(1)$ (constant)	$O( V  \log V  +  E )$

Binary heap: each level filled from left to right  
key (parent)  $<$  children.

Ex: Proj., RC. Co.  $\Rightarrow$  max profit; k projects.  $v_1$ : repeat  
 $v_2$ : each one  $\Rightarrow$  proj.

$v_1$ :  $os' = os$  in later + proj.

$v_2/v_3$ :  $0 \times \text{proj}_j \rightarrow$  sort as  $v_1$

$\Theta \times \text{proj}_i$  at  $j^{\text{th}}$ , switch the order  $\rightarrow$  next rep. on  $n$

Ex: in complete:  $n = |E| \cdot \frac{n^{n-1}}{2}$ , complete bipartite  $\frac{n}{2} \cdot (\frac{n}{2}-1) \cdot \frac{n}{2} = n^2 = |E|$

max: 4 corner  $\rightarrow$  degree 2;  $4(n-2) \sim$  degree 3;  $(n-2)(m-2) \sim$  degree 4.

$$|E| = \frac{1}{2} [4(2) + 4(5-2) \cdot 3 + (m-2)(n-2) \cdot 4]$$

hypercube  $n = 2^k$ . each vertex  $\sim$  neighbors:  $m = \frac{1}{2} \sum_{v \in V} \deg(v)$ ,  $m = \frac{1}{2} nk$

Ex:  $\geq |V|-1$  edges  $\Rightarrow$  unique heaviest edge might be in

Ex:  $\leq$  minimum weight  $\Rightarrow$  must be part of MST.

Ex:  $v \rightarrow$  lighter  $e \rightarrow$  must be part of MST

Ex: lightest edge  $e$   $\rightarrow$  part of every MST

Ex: arbit. max area  $\rightarrow$  arbit. bias. arbit. + bias  $\Rightarrow os' - os \geq 0$ .

Ex: put first w  $x_1 + k$  eliminate;  $os$  first  $s$ ;  $os'$  first  $x+k = g$   
 $\Rightarrow g$  covers all  $\sim$  covers.

Ex:  $\text{trees}_1 = \frac{s_1}{2} - \frac{s_2}{2} - \dots - \frac{s_n}{2}$  may  $g$  with first  $d$  of  $os \sim os'$

Ex:  $\text{trees}_2 = \frac{s_1}{2} - \frac{s_2}{2} - \dots - \frac{s_n}{2}$  may  $g$  with first  $d$  of  $os \sim os'$

Ex:  $\text{trees}_3 = \frac{s_1}{2} - \frac{s_2}{2} - \dots - \frac{s_n}{2}$  may  $g$  with first  $d$  of  $os \sim os'$

case 1:  $s_1 + s_2 < p \Rightarrow$  find  $1, 2, \dots, n$

case 2:  $s_1 + s_2 > p \Rightarrow$  MST