Open code: Git, GitHub and others

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5 December 2018
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I. Always have access to all your code

- 3. Share/publish your code
 - Open Science Framework
 - DOI

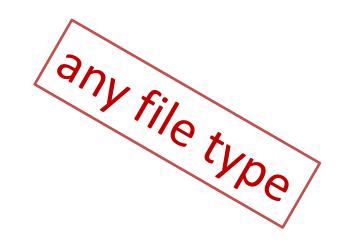
- I. Always have access to all your code
 - Online backup
 - Full history of code
- 2. Write code in collaboration

- 3. Share/publish your code
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Bitbucket.com

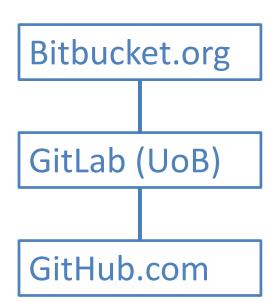
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Always have access to all your code
 Bitbucket.com
 Write code in collaboration ----- GitLab (UoB)

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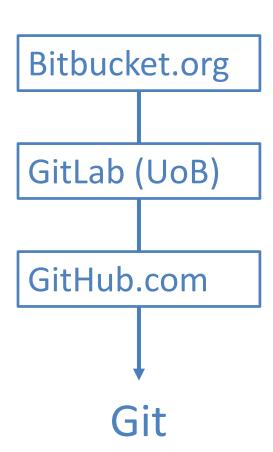
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What is Git and why use it?

Version control:

- Git is software that keeps track of files.
- Open source & super fast.

The power of git:

- Storing snapshots
 Message:
 'bug fixed in getSpectra'
- Branching
- Merging

Git & GitHub?

GitHub = Git 'web-server'

Option I: Use Git on your own machine

Version control

Option 2: Upload directly to GitHub

- Collaboration
- Sharing

Option 3: Use Git on your own machine & sync with GitHub

- 3

GETTING STARTED

STEP 0: 2 GUI or not 2 GUI

- Git is a command line program:
 - Terminal on Linux or Mac
 - Powershell on Windows
- There are many good GUIs out there
 - Buttons instead of memorized commands
 - Visualizations of your work history

Have a look at: https://www.git-scm.com/downloads/guis



STEP I: Setting up a (free) Github account

- Go to https://www.github.com
- Sign up to create a free account
 - Only public repositories

OPTIONAL:

- Go to the Education page: https://education.github.com
- Apply for a free student/researcher account
 - Unlimited public & private repositories

STEP 2: Setting up Git on your computer

Download Git from git-scm.org

OR

- Download a Git GUI these usually also install Git
 - Most GUIs can integrate with your Github account it'll ask you to log in

STEP 3: Setting up a repo

- Make or look up a remote repo
- 'Clone' the remote repo to a local repo:
 - Click the green [Clone or download] button
 - Copy the URL
 - Create a folder on your pc for your clone
 - Link up your folder with the remote ...
 - using your GUIs 'Clone' function
 OR
 - through the Git command line (git clone)

STEP 4: Adding, changing or deleting files

- Make the changes like you usually would:
 - Save files to your local repo folder
 - Modify code using your Matlab editor
- Stage the files you changed (or simply all files in the repo):
 Using the staging function in the GUI (File status tab)
 OR
 Using Git add
- Write a commit message and commit:
 Using the commit button in the GUI
 OR
 Using Git commit
- Push to the central repo:
 Using the push button in the GUI OR
 Using Git push

STEP 5: Branching and merging

Branching:

- Online first:
 - Click the 'Branch: [branch-name]' button and type in the name of the new branch
 - Pull your new branch to your local repo
- Local first:
 - Click the branch button in your GUI OR Git branch
 - Push to the remote repo

Merging:

- Pick the commit you want to merge into your current branch
- Click the merge button in your GUI OR Git merge

OPEN CODE

Open code using GitHub

- Releases:
 - E.g.: code for a paper, task code for an experiment
 - Notifications of new releases
- Communication:
 - Documentation & wiki
 - Feedback: issue/bug reports, suggestions
- Referencing:
 - Open Science Framework: link GitHub repo to OSF project
 - DOI: log in with GitHub on Zenodo or link to Figshare
- Don't forget to add licence info (MIT, GNU, Creative Commons,...)

Resources

Git: https://git.scm.com

The Git book: https://git-scm.com/book/en/v2

Atlassian tutorial: https://www.Atlassian.com/git/tutorials

Lab wiki: https://coginition-and-oscillations-lab.bham.ac.uk

GitHub: https://www.github.com

Getting started: https://guides.github.com/activities/hello-world/
 DOIs: https://guides.github.com/activities/citable-code/

Git GUIs: https://git-scm.com/downloads/guis/

UoB:

 Carpentries workshops: https://intranet.birmingham.ac.uk/it/teams/infrastructure/research/bear/rsg/The-Carpentries-Courses.aspx

GitLab

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