

## 0.1 Zakodowane wejścia, wyjścia i stany wewnętrzne

	$Z$
$z_0$	0
$z_1$	1

	$Y$
$y_0$	0
$y_1$	1

	$Q_3$	$Q_2$	$Q_1$	$Q_0$
$q_0$	0	0	0	0
$q_1$	0	0	0	1
$q_2$	0	0	1	0
$q_3$	0	0	1	1
$q_4$	0	1	0	0
$q_5$	0	1	0	1
$q_6$	0	1	1	0
$q_7$	0	1	1	1
$q_8$	1	0	0	0
$q_9$	1	0	0	1
$q_{10}$	1	0	1	0
$q_{11}$	1	0	1	1
$q_{12}$	1	1	0	0
$q_{13}$	1	1	0	1
$q_{14}$	1	1	1	0
$q_{15}$	1	1	1	1

## 0.2 Zakodowane przejścia stanów

$Z$	$t$	$t+1$
0	0	3
0	1	4
0	2	5
0	3	6
0	4	7
0	5	8
0	6	9
0	7	10
0	8	11
0	9	12
0	10	13
0	11	14
0	12	15
0	13	0
0	14	1
0	15	2
1	0	13
1	1	14
1	2	15
1	3	0
1	4	1
1	5	2
1	6	3
1	7	4
1	8	5
1	9	6
1	10	7
1	11	8
1	12	9
1	13	10
1	14	11
1	15	12

### 0.3 Tabela przejść dla przerzutników JK

	t				t+1				Przerzutniki							
Z	$Q_3$	$Q_2$	$Q_1$	$Q_0$	$Q_3$	$Q_2$	$Q_1$	$Q_0$	$J_3$	$K_3$	$J_2$	$K_2$	$J_1$	$K_1$	$J_0$	$K_0$
0	0	0	0	0	0	0	1	1	0	*	0	*	1	*	1	*
0	0	0	0	1	0	1	0	0	0	*	1	*	0	*	*	1
0	0	0	1	0	0	1	0	1	0	*	1	*	*	1	1	*
0	0	0	1	1	0	1	1	0	0	*	1	*	*	0	*	1
0	0	1	0	0	0	1	1	1	0	*	*	0	1	*	1	*
0	0	1	0	1	1	0	0	0	1	*	*	1	0	*	*	1
0	0	1	1	0	1	0	0	1	1	*	*	1	*	1	1	*
0	0	1	1	1	1	0	1	0	1	*	*	1	*	0	*	1
0	1	0	0	0	1	0	1	1	*	0	0	*	1	*	1	*
0	1	0	0	1	1	1	0	0	*	0	1	*	0	*	*	1
0	1	0	1	0	1	1	0	1	*	0	1	*	*	1	1	*
0	1	0	1	1	1	1	1	0	*	0	1	*	*	0	*	1
0	1	1	0	0	1	1	1	1	*	0	*	0	1	*	1	*
0	1	1	0	1	0	0	0	0	*	1	*	1	0	*	*	1
0	1	1	1	0	0	0	0	1	*	1	*	1	*	1	1	*
0	1	1	1	1	0	0	1	0	*	1	*	1	*	0	*	1
1	0	0	0	0	1	1	0	1	1	*	1	*	0	*	1	*
1	0	0	0	1	1	1	1	0	1	*	1	*	1	*	*	1
1	0	0	1	0	1	1	1	1	1	*	1	*	*	0	1	*
1	0	0	1	1	0	0	0	0	0	*	0	*	*	1	*	1
1	0	1	0	0	0	0	0	1	0	*	*	1	0	*	1	*
1	0	1	0	1	0	0	1	0	0	*	*	1	*	0	1	*
1	0	1	1	0	0	0	1	1	0	*	*	0	*	1	*	1
1	0	1	1	1	0	1	0	0	0	*	*	0	*	1	*	1
1	1	0	0	0	0	1	0	1	*	1	1	*	0	*	1	*
1	1	0	0	1	0	1	1	0	*	1	1	*	1	*	*	1
1	1	0	1	0	0	1	1	1	*	1	1	*	*	0	1	*
1	1	0	1	1	1	0	0	0	*	0	0	*	*	1	*	1
1	1	1	0	0	1	0	0	1	*	0	*	1	0	*	1	*
1	1	1	0	1	1	0	1	0	*	0	*	1	1	*	*	1
1	1	1	1	0	1	1	0	1	*	0	*	1	*	0	1	*
1	1	1	1	1	1	1	0	0	*	0	*	0	*	1	*	1

## 0.4 Minimalizacja metoda Karnough dla przerzutników JK

$J_3$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	0	0	0	0
001	0	1	1	1
011	*	*	*	*
010	*	*	*	*
110	*	*	*	*
111	*	*	*	*
101	0	0	0	0
100	1	1	0	1

$$J_3 = Z\overline{Q_2}\overline{Q_1} + Z\overline{Q_2}\overline{Q_0} + \overline{Z}Q_2Q_1 + \overline{Z}Q_2Q_0$$

$J_2$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	0	1	1	1
001	*	*	*	*
011	*	*	*	*
010	0	1	1	1
110	1	1	0	1
111	*	*	*	*
101	*	*	*	*
100	1	1	0	1

$$J_2 = Z\overline{Q_0} + \overline{Z}Q_1 + \overline{Q_1}Q_0$$

$J_1$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	1	0	*	*
001	1	0	*	*
011	1	0	*	*
010	1	0	*	*
110	0	1	*	*
111	0	1	*	*
101	0	1	*	*
100	0	1	*	*

$$J_1 = ZQ_0 + \overline{Z}\overline{Q_0}$$

$J_0$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	1	*	*	1
001	1	*	*	1
011	1	*	*	1
010	1	*	*	1
110	1	*	*	1
111	1	*	*	1
101	1	*	*	1
100	1	*	*	1

$$J_0 = 1$$

$K_3$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	*	*	*	*
001	*	*	*	*
011	0	1	1	1
010	0	0	0	0
110	1	1	0	1
111	0	0	0	0
101	*	*	*	*
100	*	*	*	*

$$K_3 = Z\overline{Q_2}\overline{Q_1} + Z\overline{Q_2}\overline{Q_0} + \overline{Z}Q_2Q_1 + \overline{Z}Q_2Q_0$$

$K_2$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	*	*	*	*
001	0	1	1	1
011	0	1	1	1
010	*	*	*	*
110	*	*	*	*
111	1	1	0	1
101	1	1	0	1
100	*	*	*	*

$$K_2 = Z\overline{Q_0} + \overline{Z}Q_1 + \overline{Q_1}Q_0$$

$K_1$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	*	*	0	1
001	*	*	0	1
011	*	*	0	1
010	*	*	0	1
110	*	*	1	0
111	*	*	1	0
101	*	*	1	0
100	*	*	1	0

$$K_1 = ZQ_0 + \overline{Z}\overline{Q_0}$$

$K_0$				
$ZQ_3Q_2 / Q_1Q_0$	00	01	11	10
000	*	1	1	*
001	*	1	1	*
011	*	1	1	*
010	*	1	1	*
110	*	1	1	*
111	*	1	1	*
101	*	1	1	*
100	*	1	1	*

$$K_0 = 1$$