

MARC NEWLIN // MATT KNIGHT // BASTILLE NETWORKS

SO YOU WANT TO HACK RADIOS

A PRIMER ON WIRELESS REVERSE ENGINEERING

WHO ARE THESE GUYS

- ▶ Marc “mou\$e whisperer” Newlin
 - ▶ Security Researcher @ **Bastille**
 - ▶ Discovered **Mousejack** vulnerability in 2016
 - ▶ Finished 2nd in DARPA Spectrum Challenge in 2013
 - ▶ Finished 3nd in DARPA Shredder Challenge in 2011

- ▶ Matt Knight
 - ▶ Software Engineer and Security Researcher @ **Bastille**
 - ▶ Reverse engineered the **LoRa** wireless protocol in 2016
 - ▶ BE & BA from Dartmouth

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@marcnewlin

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@embeddedsec

WHO IS THIS FOR?

**WHY SHOULD YOU
CARE?**

WIRELESS SYSTEMS
ARE EVERYWHERE

MOBILE
WIRELESS SYSTEMS
ARE EVERYWHERE

MOBILE
WIRELESS SYSTEMS
ARE EVERYWHERE
IOT

MOBILE
WIRELESS SYSTEMS
ARE EVERYWHERE
IOT

Fewer wires every year!

ABOUT THE INTERNET OF THINGS...

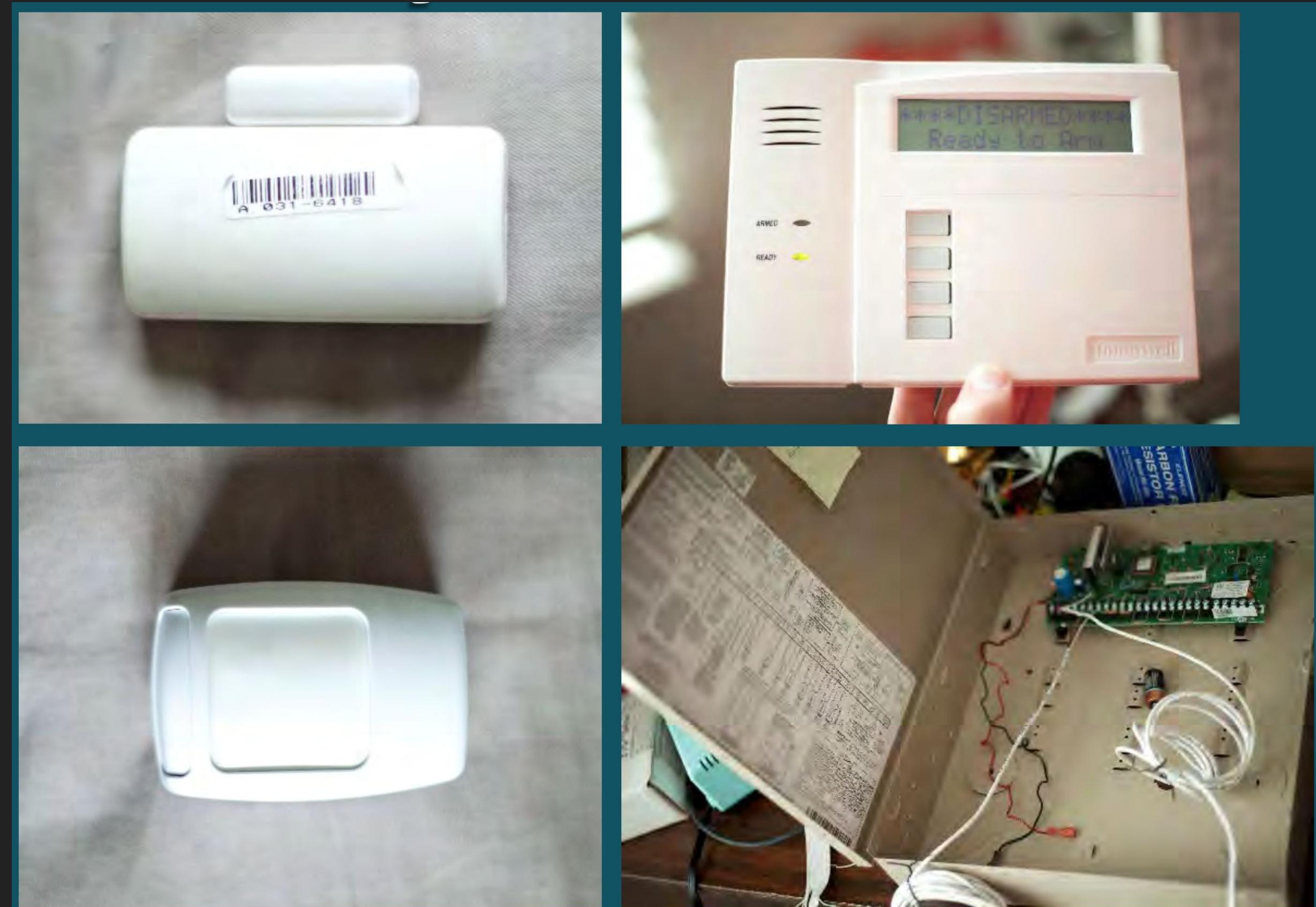
- ▶ Everyone's Favorite Buzzword™
- ▶ What is it, actually?
- ▶ Sales and marketing speak for “connected embedded devices”
- ▶ “Smart” devices are usually pretty stupid

EMBEDDED REALITIES

- ▶ Embedded systems are built on **compromise**
 - ▶ Size and cost constraints
 - ▶ Battery powered
 - ▶ Challenging deployment scenarios
 - ▶ Difficult to patch

Vulnerable by Virtue of Being Constrained

ALARM SYSTEM VULNERABILITIES

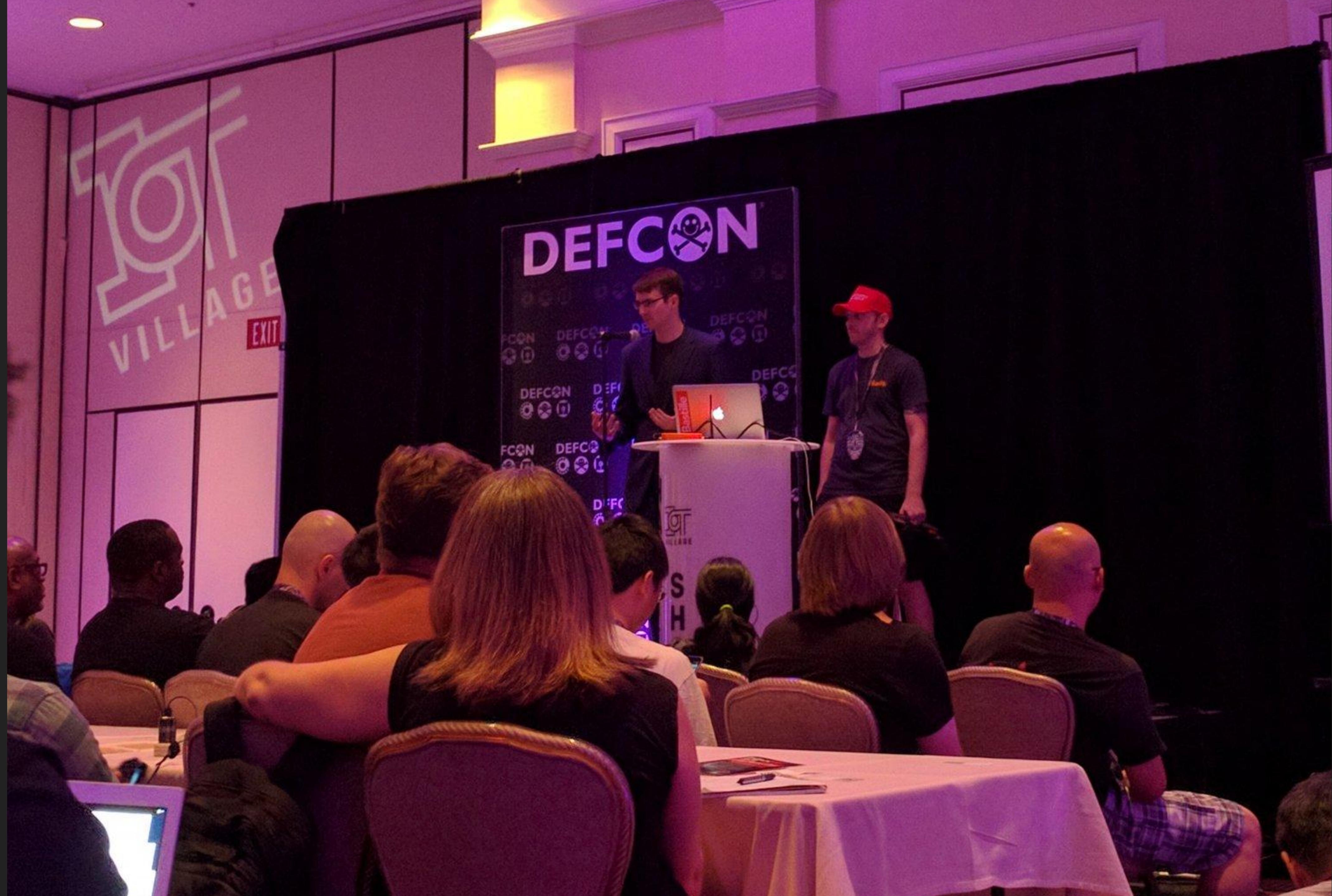


- ▶ Discovered by **Bastille**'s Logan Lamb in 2014
- ▶ Legacy RF link between home alarm system sensors and control panel is vulnerable to:
 - ▶ Jamming (denying alarm reporting)
 - ▶ Command injection (trigger false alarms)
 - ▶ Eavesdropping (detect occupancy, monitor movement)

MOUSEJACK

- ▶ Discovered by **Bastille**'s Marc Newlin in 2015
- ▶ RF link between non-Bluetooth **wireless keyboards and mice** (100MMs of devices) vulnerable to:
 - ▶ Command injection (running arbitrary commands at current permissions level)
 - ▶ Eavesdropping (sniffing passwords, credit card #s, etc.)





IOT VILLAGE FEEDBACK

- ▶ Interest in Software Defined Radio and RF systems is high
- ▶ RF is intimidating!
- ▶ Too much EE for software people
- ▶ Too academic!

NO PHD?

NO PROBLEM!

AGENDA

1. So you want to hack RF...
2. Introduce **essential** RF concepts
3. Introduce RF reverse engineering **workflow** that applies to **all** systems
4. Do it **live!**
 1. Wireless camera flash
 2. Wireless LED strip controller
 3. HP wireless keyboard



This is what it's all about

WHAT WE WON'T COVER

Digital Signal Processing

SO YOU WANT TO

HACK WIRELESS

BARRIERS TO ENTRY

- ▶ Lower than ever before
- ▶ Commodity hardware is:
 - ▶ Really powerful
 - ▶ Increasingly cheap
- ▶ Free (beer && liberty) software is abundant!

HARDWARE TOOLS

- ▶ Dedicated Radio Chipset (Hardware Defined Radio)
 - ▶ Does 1 protocol really well
 - ▶ Pros: single-protocol performance, cost, simplicity, low power
 - ▶ Cons: lack of flexibility
- ▶ Examples:
 - ▶ Ubertooth (\$200)
 - ▶ RFCat / Yardstick One (\$100)
 - ▶ nRF24 dongles (\$35)
 - ▶ ApiMote (\$90)

HARDWARE TOOLS

- ▶ Software Defined Radio (SDR)
 - ▶ Swiss army knife for most-things RF
 - ▶ Pros: flexibility (can implement **any** protocol)
 - ▶ Cons: cost, complexity, power, performance (software and RF)
- ▶ Examples:
 - ▶ Ettus USRP (\$686—>\$\$\$\$\$)
 - ▶ HackRF (\$300)
 - ▶ BladeRF (\$420-\$650)

FREE SOFTWARE

- ▶ SDR:
 - ▶ GNU Radio: open source digital signal processing suite
 - ▶ GNU Radio OOT Modules: third party plugins
 - ▶ gr-lora, gr-nordic
 - ▶ Baudline, Inspectrum, Fosphor: powerful analysis tools
- ▶ HDR:
 - ▶ Bluez, libubertooth, Killerbee
 - ▶ Marc's nRF24 library

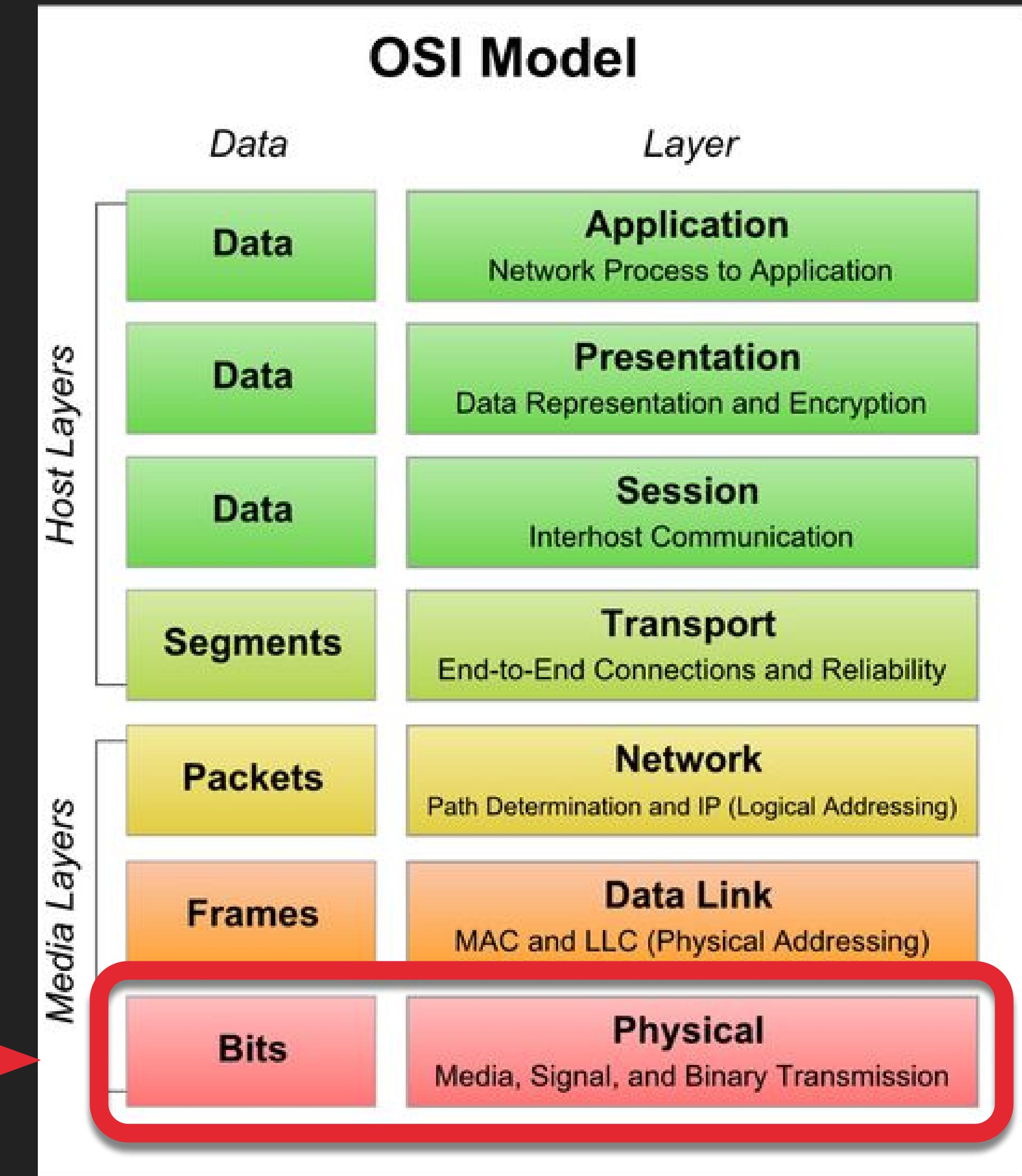
TOOLS ARE
RIDICULOUS

OFFENSIVELY
~~OBScenely~~ SHORT

RADIO CRASH COURSE

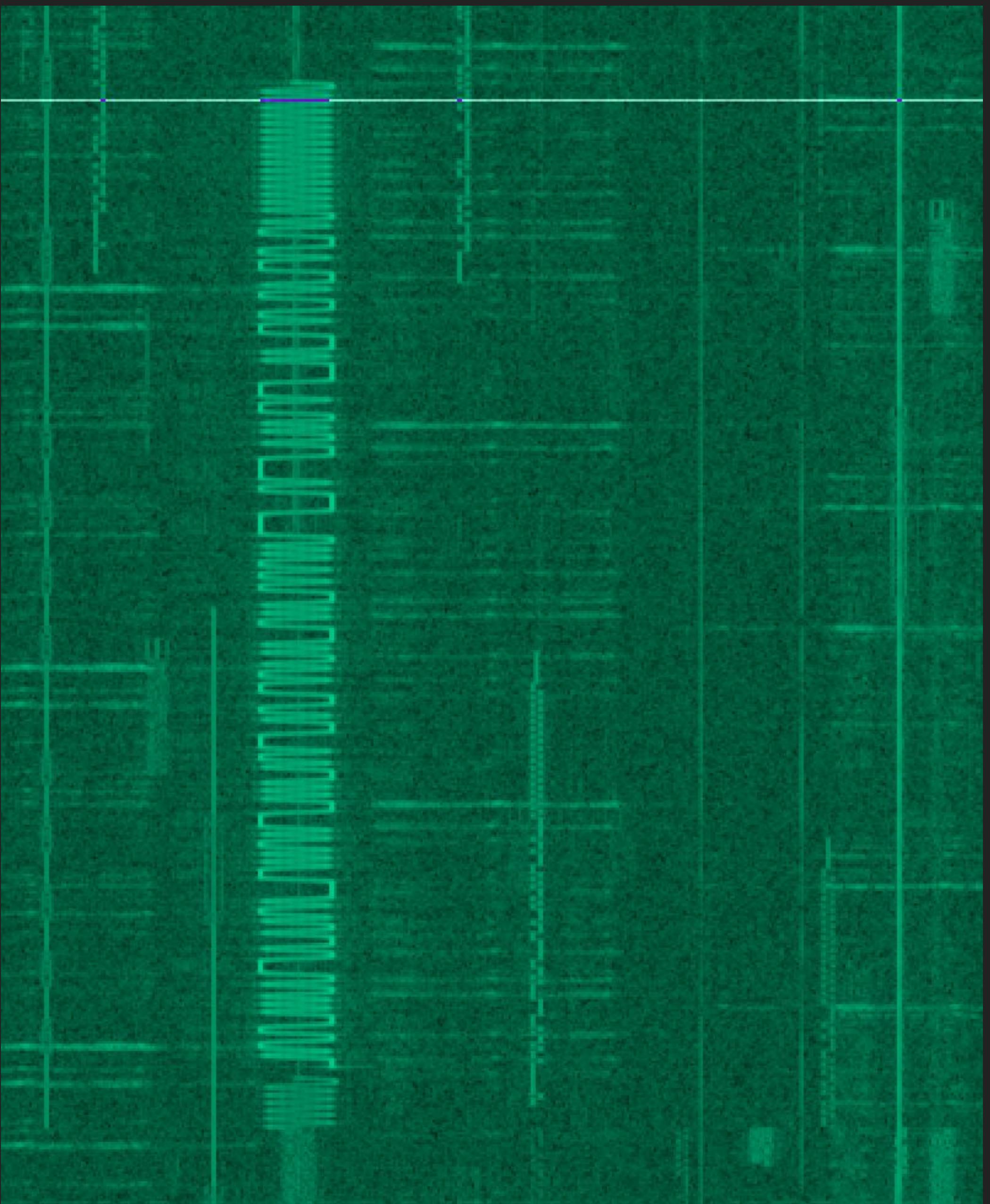
PHY LAYER

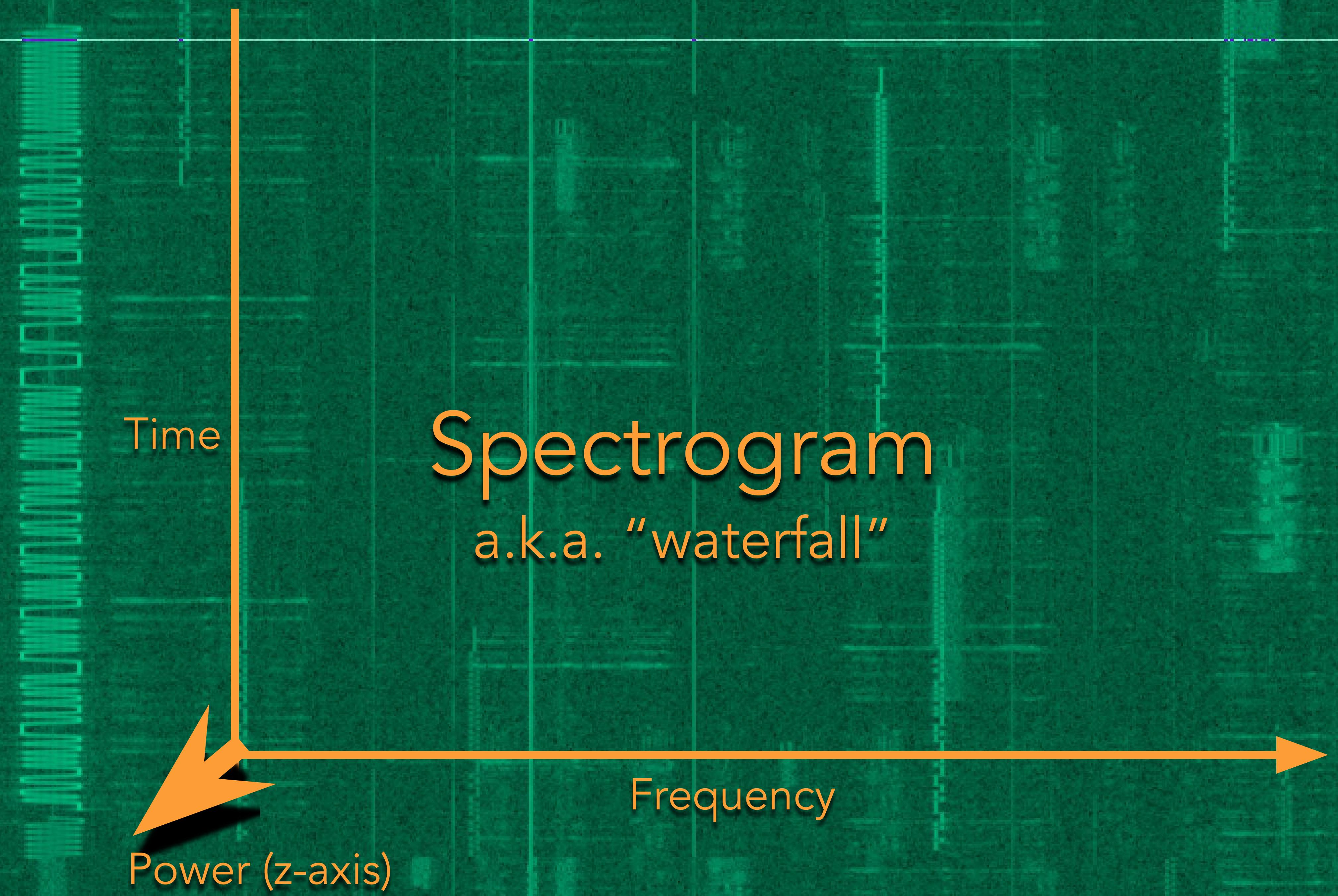
- ▶ Lowest layer in communication stack
- ▶ In wired protocols: voltage, timing, and wiring defining 1s and 0s
- ▶ In wireless: patterns of energy being sent over RF medium



WHAT IS RF?

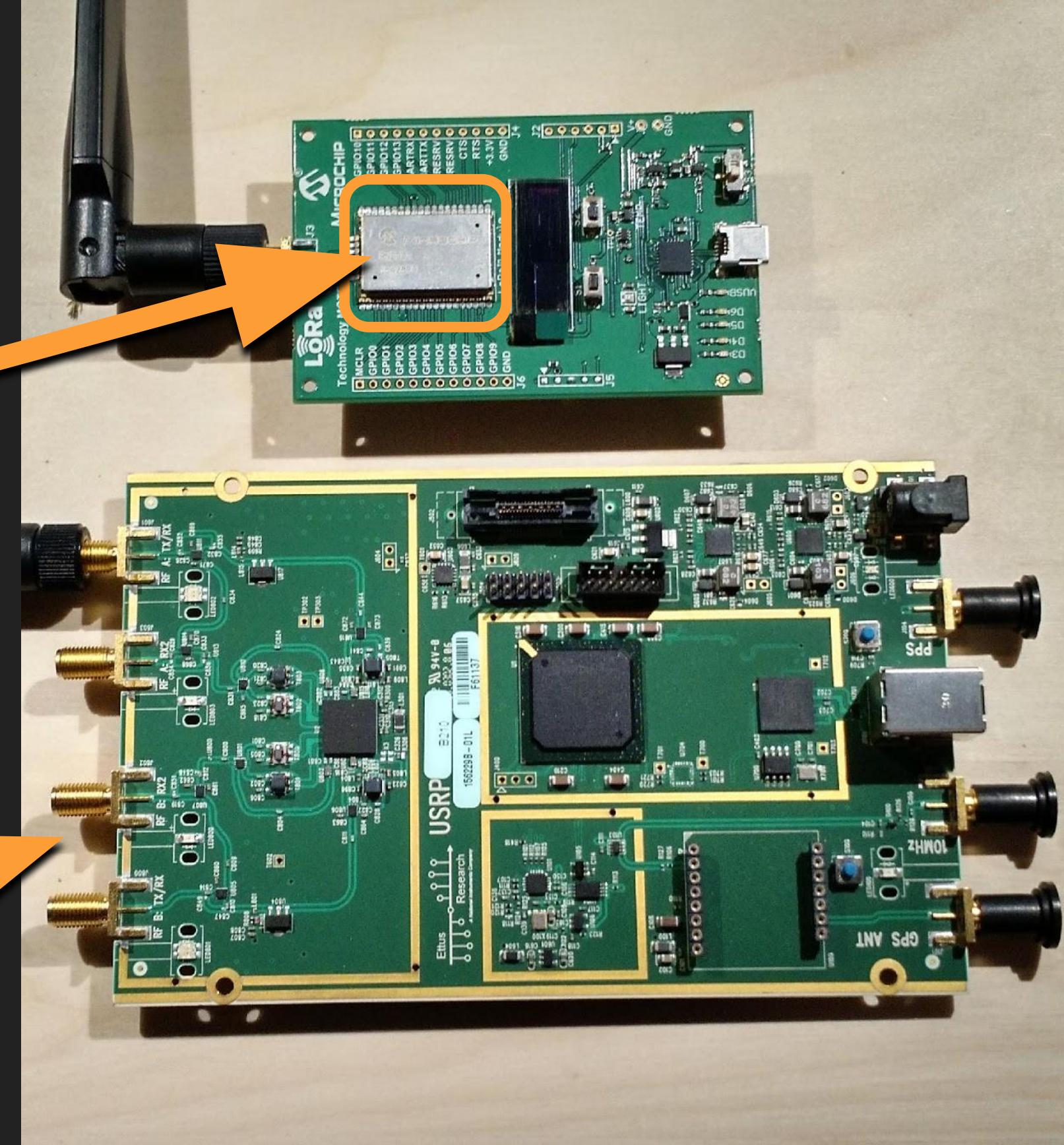
- ▶ “One of the four fundamental forces of the universe” — Tom Rondeau, DARPA Program Manager, former GNU Radio lead
- ▶ “Radio Frequency”
- ▶ Electromagnetic waves
- ▶ Energy





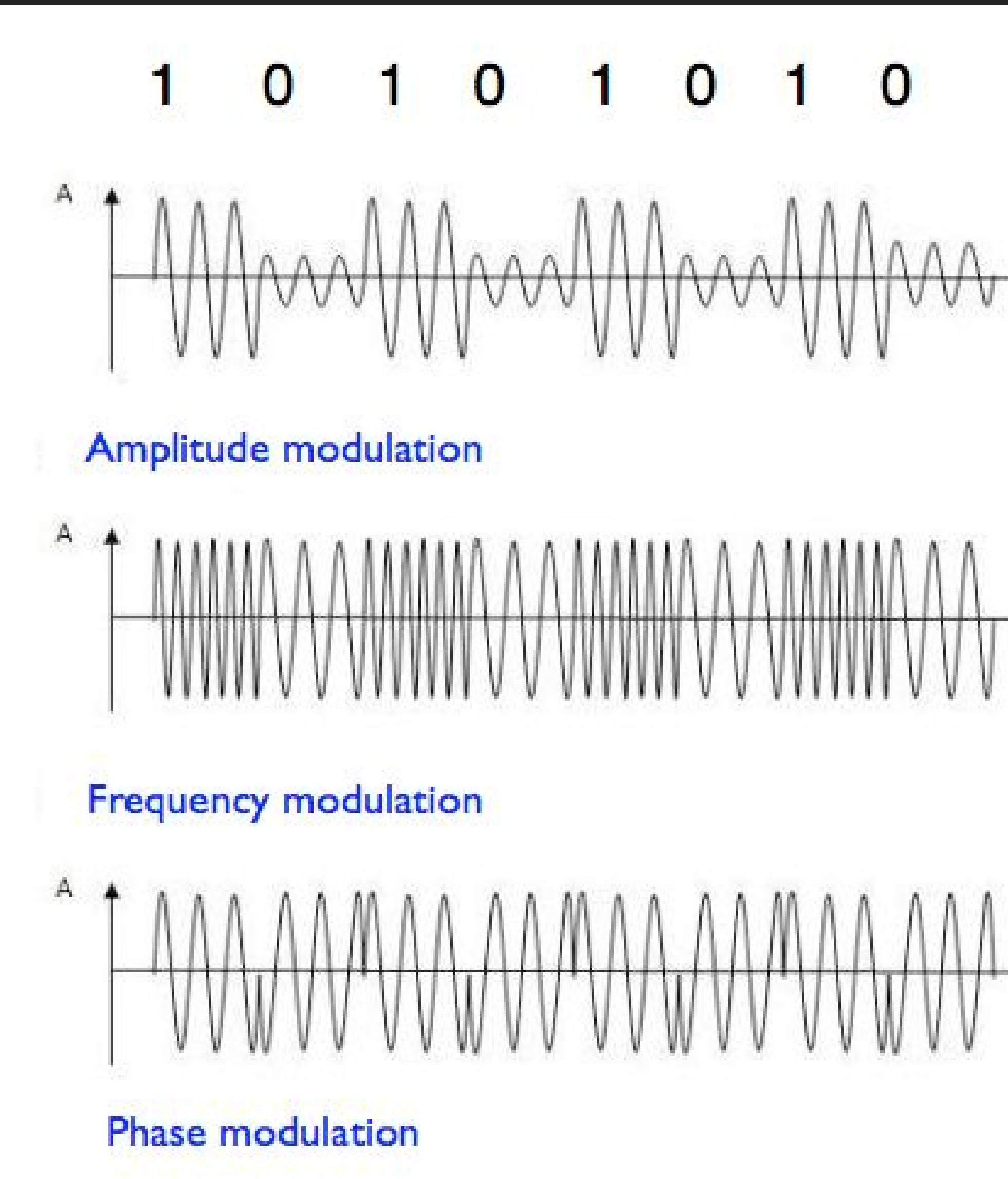
MANIPULATING RF

- ▶ Done with a radio
- ▶ Hardware defined
- ▶ RF and protocol in silicon
- ▶ Software defined radio (SDR)
- ▶ Flexible silicon handles RF
- ▶ Protocol-specific components implemented in software (CPU or FPGA)



PHY COMPONENTS

- ▶ Modulation
- ▶ How digital values are mapped to RF energy
- ▶ RF parameters that can be modulated:
 - ▶ Amplitude
 - ▶ Frequency
 - ▶ Phase
 - ▶ some combination of the above



MODULATION

- ▶ Modulators can modulate **analog or digital** information
- ▶ Digital modulation
- ▶ **Symbols:** discrete RF energy **state** representing some quantity of information

COMMON IOT PHYS

- ▶ Frequency Shift Keying: FSK, GFSK
 - ▶ RF energy **alternates** between two frequencies to signify digital values
- ▶ Amplitude Shift Keying: ASK, OOK
 - ▶ Changes in RF **power** on a certain frequency signify digital values

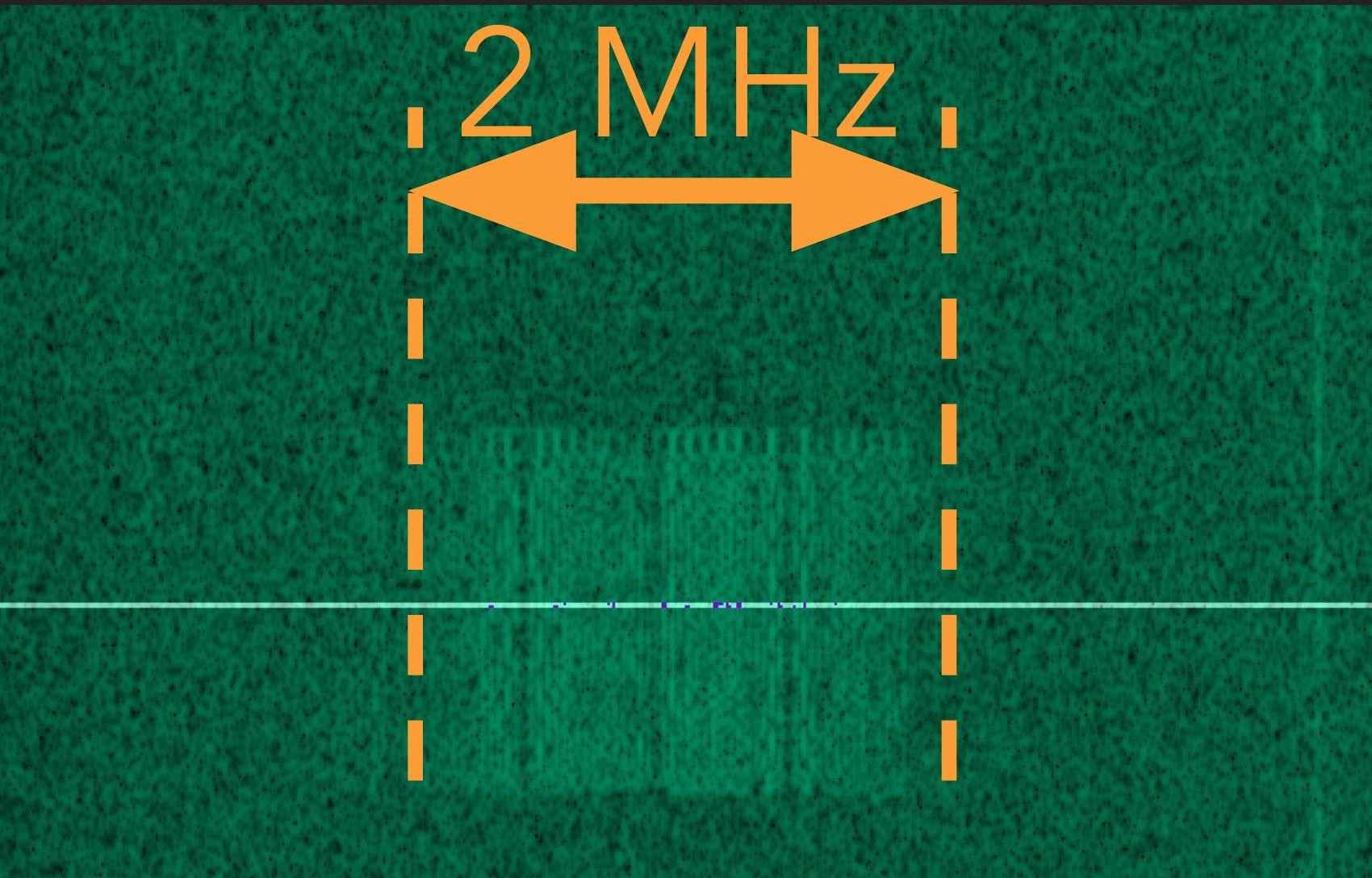


Symbols

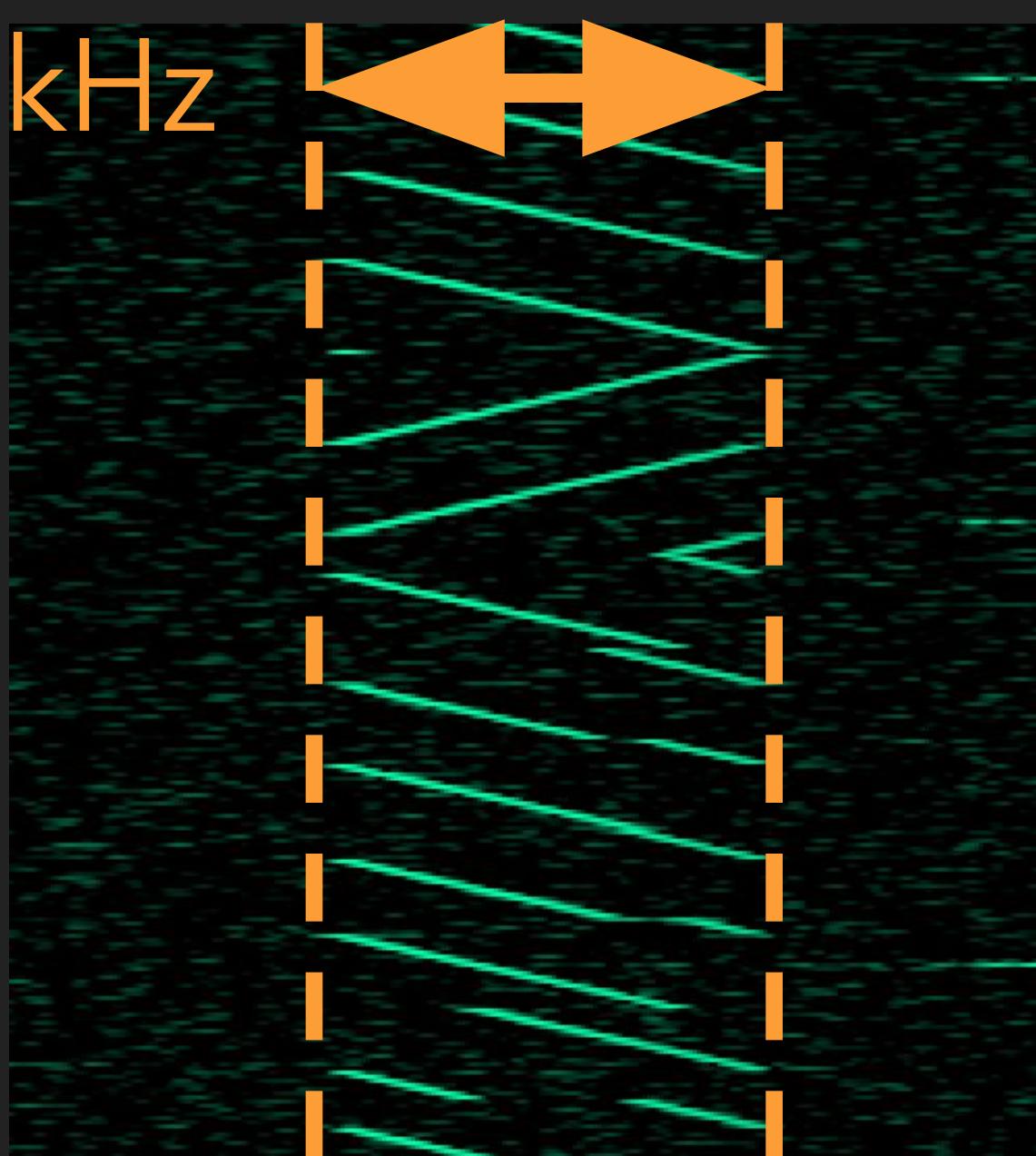


MORE COMPLICATED IOT PHYS

- ▶ Spread spectrum
- ▶ Data bits are encoded at a higher rate and occupy more spectrum
- ▶ Resilient to RF noise
- ▶ Examples:
 - ▶ 802.15.4 (top)
 - ▶ LoRa (bottom)



125, 250, or 500 kHz



RADIOS CONTINUED

- ▶ Radios can have two functions:
 - ▶ Transmitting
 - ▶ Receiving
- ▶ If a radio can do both it is dubbed a **transceiver**

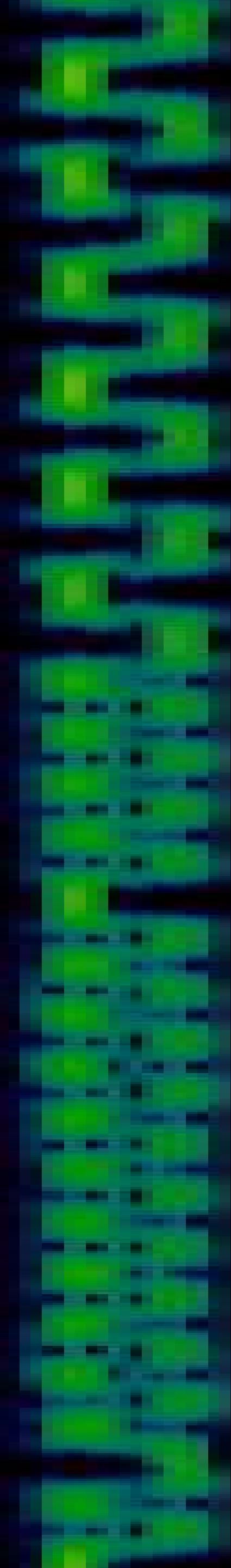
ON REVERSE ENGINEERING

- ▶ How does one reverse engineer an arbitrary wireless system?
- ▶ Main objective: figure out how **data** is mapped to **symbols**
- ▶ Reverse engineering boils down to building **receivers**

WIRELESS REVERSE ENGINEERING

METHODOLOGY

[INTERACTIVE]



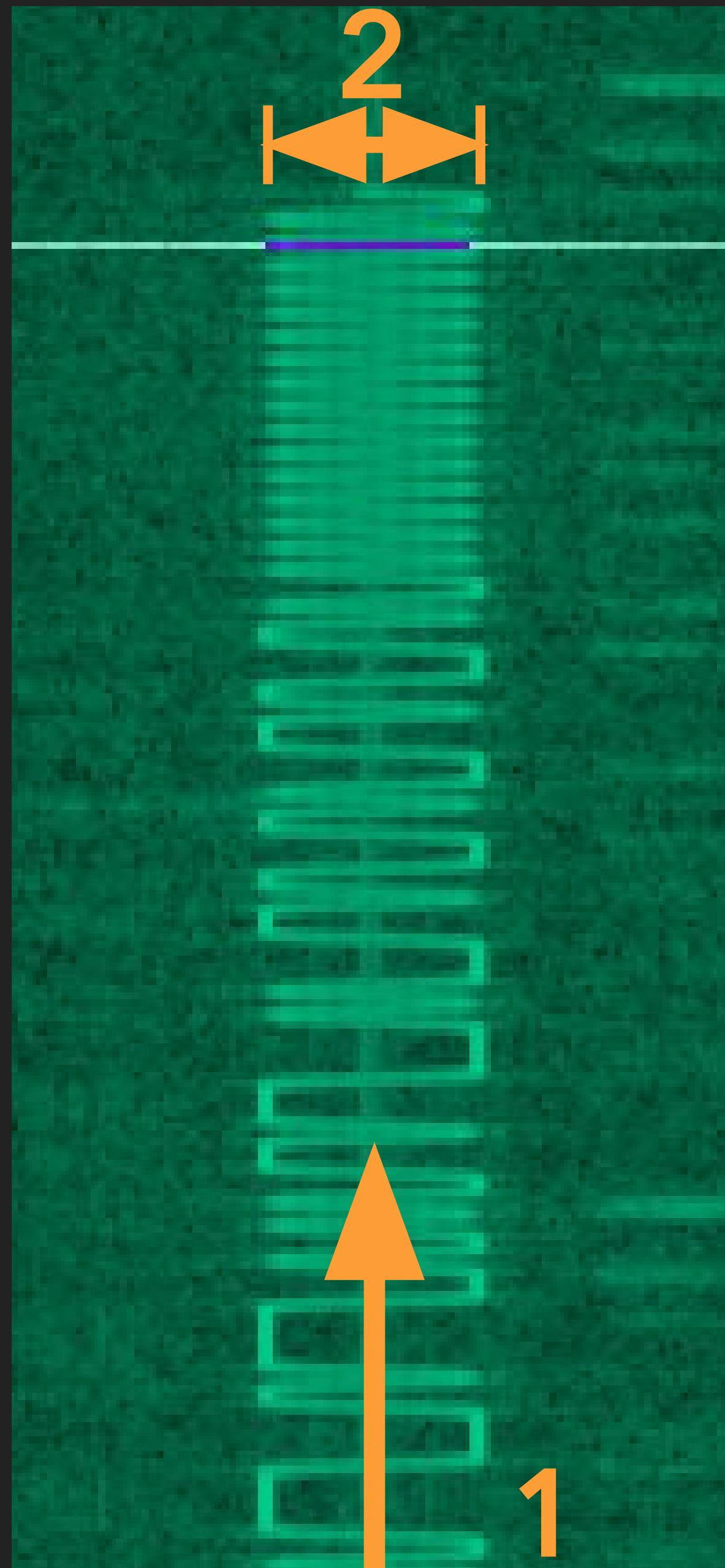
LET'S FORMALIZE
THIS

RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel

1. CHANNEL CHARACTERIZATION

- ▶ Things to identify:
 1. Where on the spectrum is it? i.e. what is its Center Frequency?
 2. How wide is the channel? (kHz or MHz)
 3. Is the channel static or does it hop? If latter, what pattern/timing?

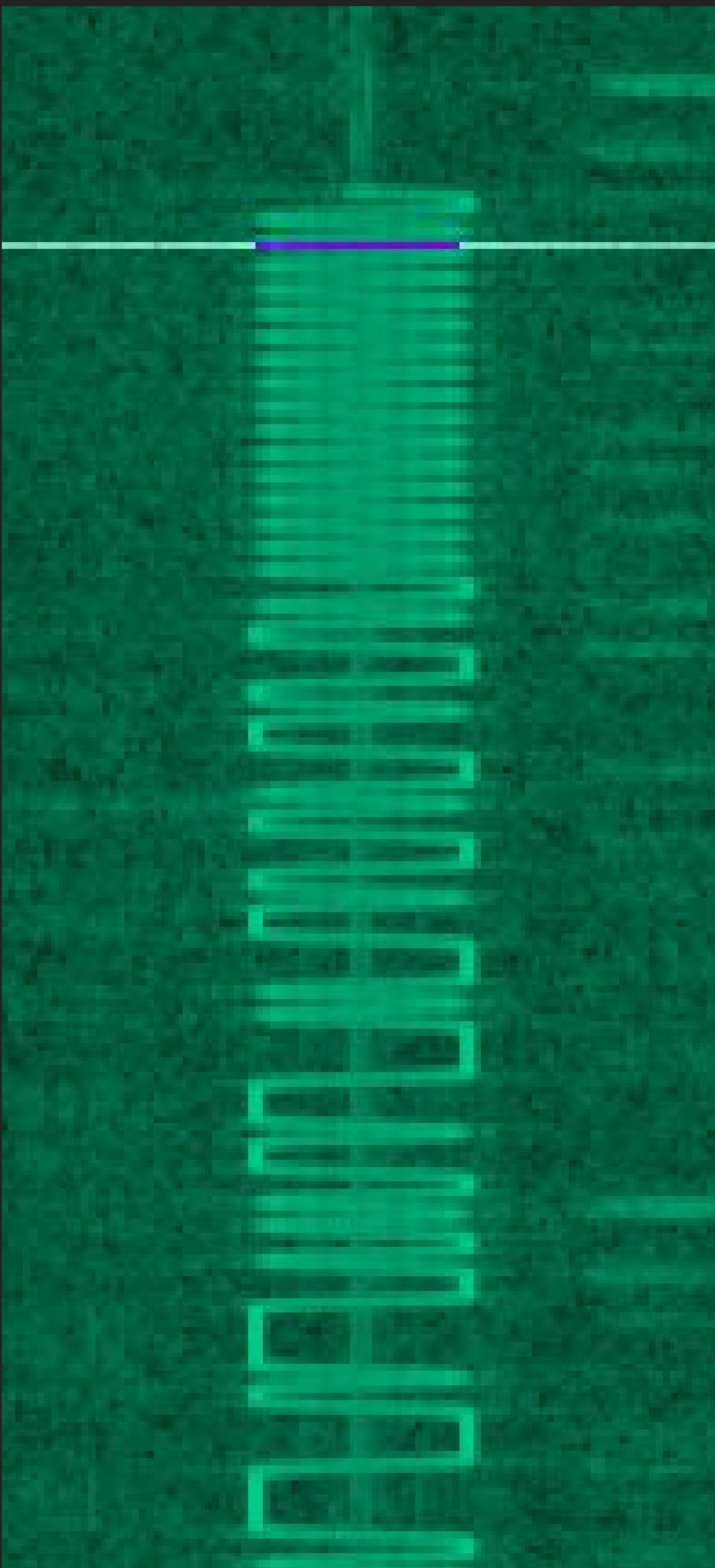


RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel
2. Identify the modulation

2. IDENTIFY THE MODULATION

- ▶ Defines how data is mapped to RF energy
- ▶ This is the scariest part!
- ▶ ...until you realize that most modulations are variations on a theme
- ▶ How to identify:
 1. OSINT/Documentation
 2. Intuition!



RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate

3. DETERMINE SYMBOL RATE

- ▶ How often does the symbol state change?



- ▶ How to identify:
 - ▶ OSINT/Documentation
 - ▶ Measurement (Baudline, Inspectrump)

Time selection
Enable cursors:

Symbols:

Rate: 291.036Hz

Period: 3.436ms

Symbol rate: 19.2084kHz

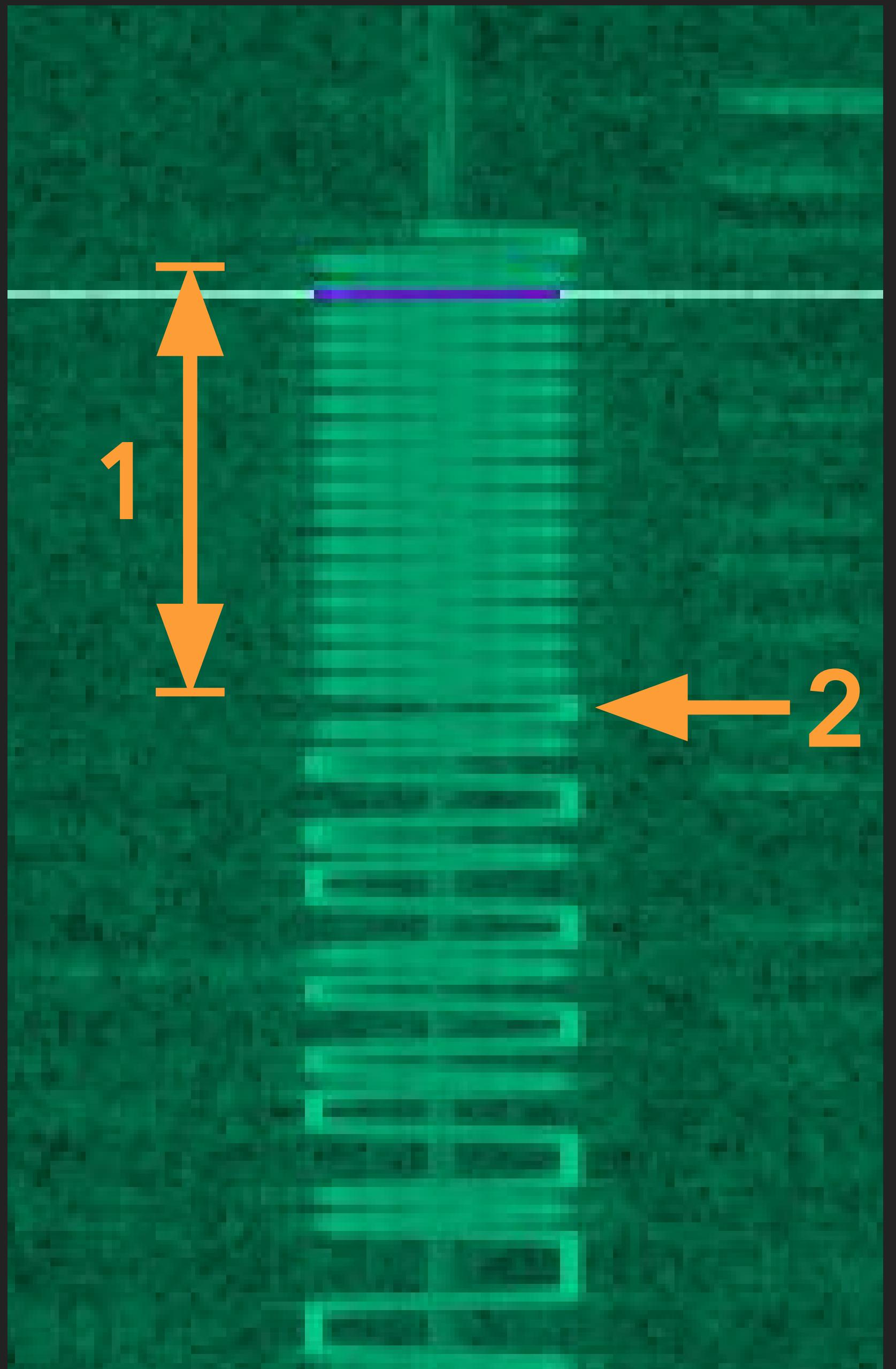
Symbol period: 52.0606μs

RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize

4. SYNCHRONIZE

- ▶ Things to identify:
 1. Preamble: pattern that tells receivers “data to follow”, clock recovery
 2. Start of Frame Delimiter (SFD): tells receiver “preamble is over, data follows from here on out”
- ▶ These are present in essentially **ALL** digital communication schemes!



RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols

5. EXTRACT SYMBOLS

- ▶ De-map symbols into data based on the expected modulation topology
- ▶ Profit! (more on this later)

RF REVERSE ENGINEERING METHODOLOGY

1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols

LET'S SEE IT IN
ACTION

BUT FIRST

A word on

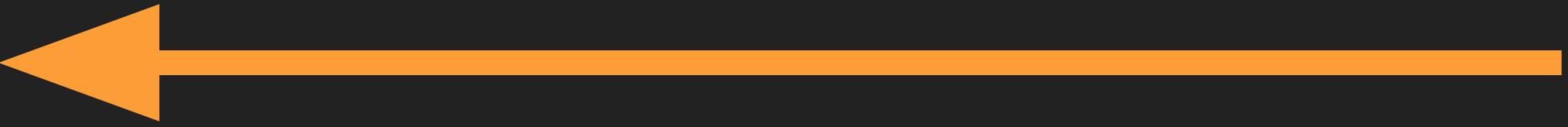
OPEN SOURCE INTELLIGENCE

OPEN SOURCE INTELLIGENCE (OSINT)

- ▶ Information gleaned from public sources:
 - ▶ FCC/regulatory filing documents
 - ▶ Technical documentation (datasheets, application notes)
 - ▶ Patents
 - ▶ etc.
- ▶ See Marc's prior talks on OSINT from FCC filings

RF REVERSE ENGINEERING METHODOLOGY

0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols



Frequency Shift Keying

CAMERA FLASH TRIGGER



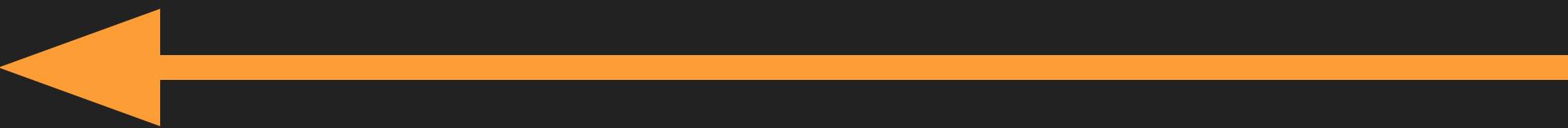
Yongnuo YN560-TX Flash Controller

- ▶ Remotely triggers camera flashes
- ▶ Wireless configuration of flash settings
- ▶ Flashes can be grouped for granular control
- ▶ Let's reverse it and see how it works!



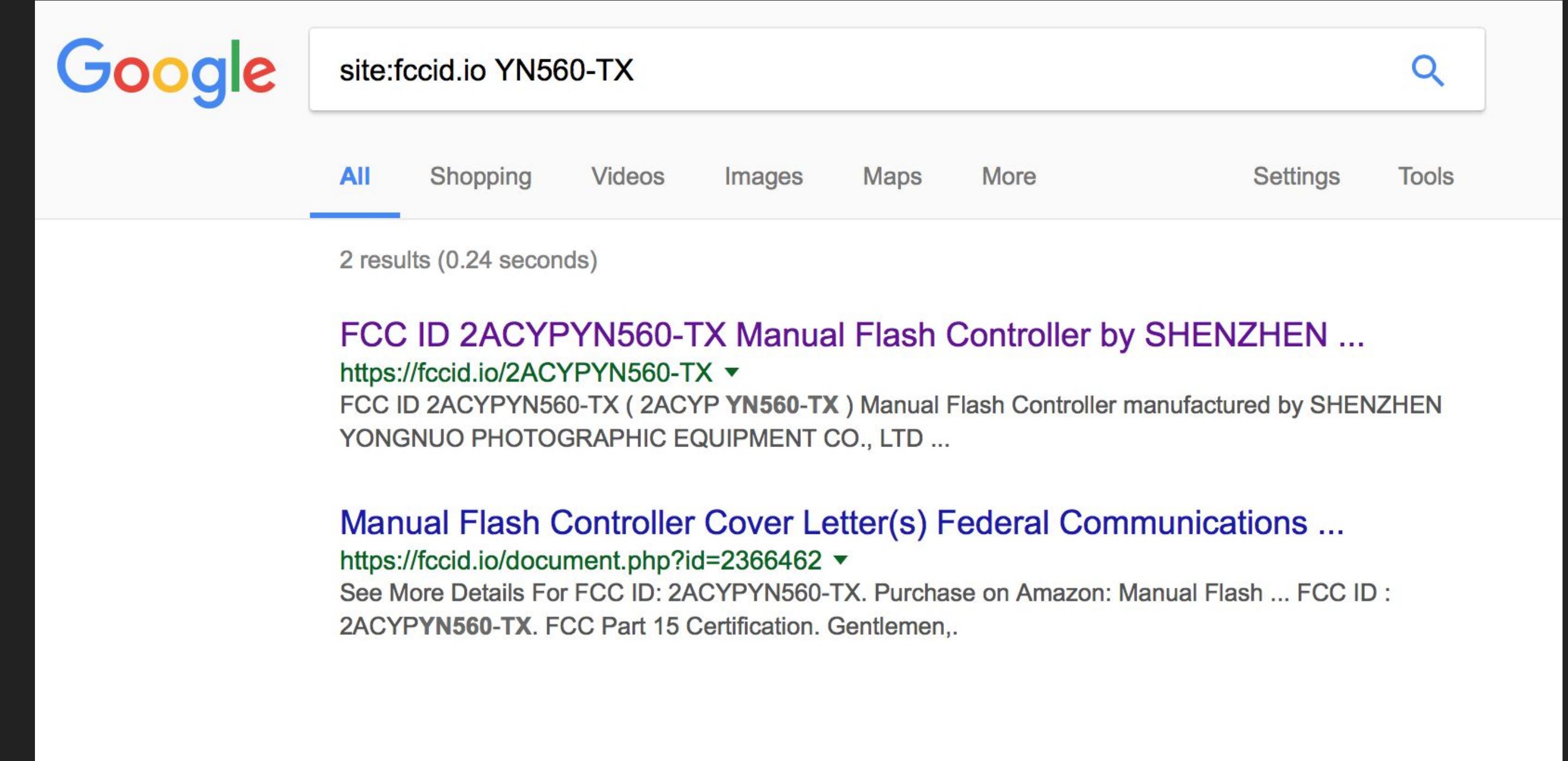
RF REVERSE ENGINEERING METHODOLOGY

0. Open-source intelligence research
1. Characterize the channel
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0. OSINT

- ▶ No FCC ID silkscreen!
- ▶ Google:
- ▶ “site:fccid.io YN560-TX”



A screenshot of a Google search results page. The search query "site:fccid.io YN560-TX" is entered into the search bar. The results section shows two entries. The first result is a link to the FCC ID 2ACYPYN560-TX page on fccid.io, titled "Manual Flash Controller by SHENZHEN ...". The second result is a link to the "Manual Flash Controller Cover Letter(s) Federal Communications ..." page on fccid.io, also titled "Manual Flash Controller by SHENZHEN ...". Both results mention the FCC ID 2ACYPYN560-TX and the manufacturer SHENZHEN YONGNUO PHOTOGRAPHIC EQUIPMENT CO., LTD.

site:fccid.io YN560-TX

All Shopping Videos Images Maps More Settings Tools

2 results (0.24 seconds)

[FCC ID 2ACYPYN560-TX Manual Flash Controller by SHENZHEN ...](https://fccid.io/2ACYPYN560-TX)
https://fccid.io/2ACYPYN560-TX ▾
FCC ID 2ACYPYN560-TX (2ACYP YN560-TX) Manual Flash Controller manufactured by SHENZHEN YONGNUO PHOTOGRAPHIC EQUIPMENT CO., LTD ...

[Manual Flash Controller Cover Letter\(s\) Federal Communications ...](https://fccid.io/document.php?id=2366462)
https://fccid.io/document.php?id=2366462 ▾
See More Details For FCC ID: 2ACYPYN560-TX. Purchase on Amazon: Manual Flash ... FCC ID : 2ACYPYN560-TX. FCC Part 15 Certification. Gentlemen.,

FCC Test Report EUT Description

Report No.: CST-TCB140624031

1 General Information

1.1 Description of Device (EUT)

Trade Name : **YONGNUO**

EUT : Manual Flash Controller

Model No. : YN560-TX

DIFF. : N/A

Type of Antenna : PCB Antenna, Max. Gain: 1.5dBi

Operation Frequency : 2402.5-2456.5MHz

Channel number : 16

Modulation type : FSK

Channel and
modulation clues



Good start...
Let's see what
else we can find

FCC Test Report EUT Description

Channel list			
CH1	2402.5 MHz	CH9	2429.5 MHz
CH2	2405.5 MHz	CH10	2432.5 MHz
CH3	2408.5 MHz	CH11	2438.5 MHz
CH4	2411.5 MHz	CH12	2441.5 MHz
CH5	2414.5 MHz	CH13	2444.5 MHz
CH6	2417.5 MHz	CH14	2450.5 MHz
CH7	2420.5 MHz	CH15	2453.5 MHz
CH8	2426.5 MHz	CH16	2456.5 MHz

Detailed channel mapping



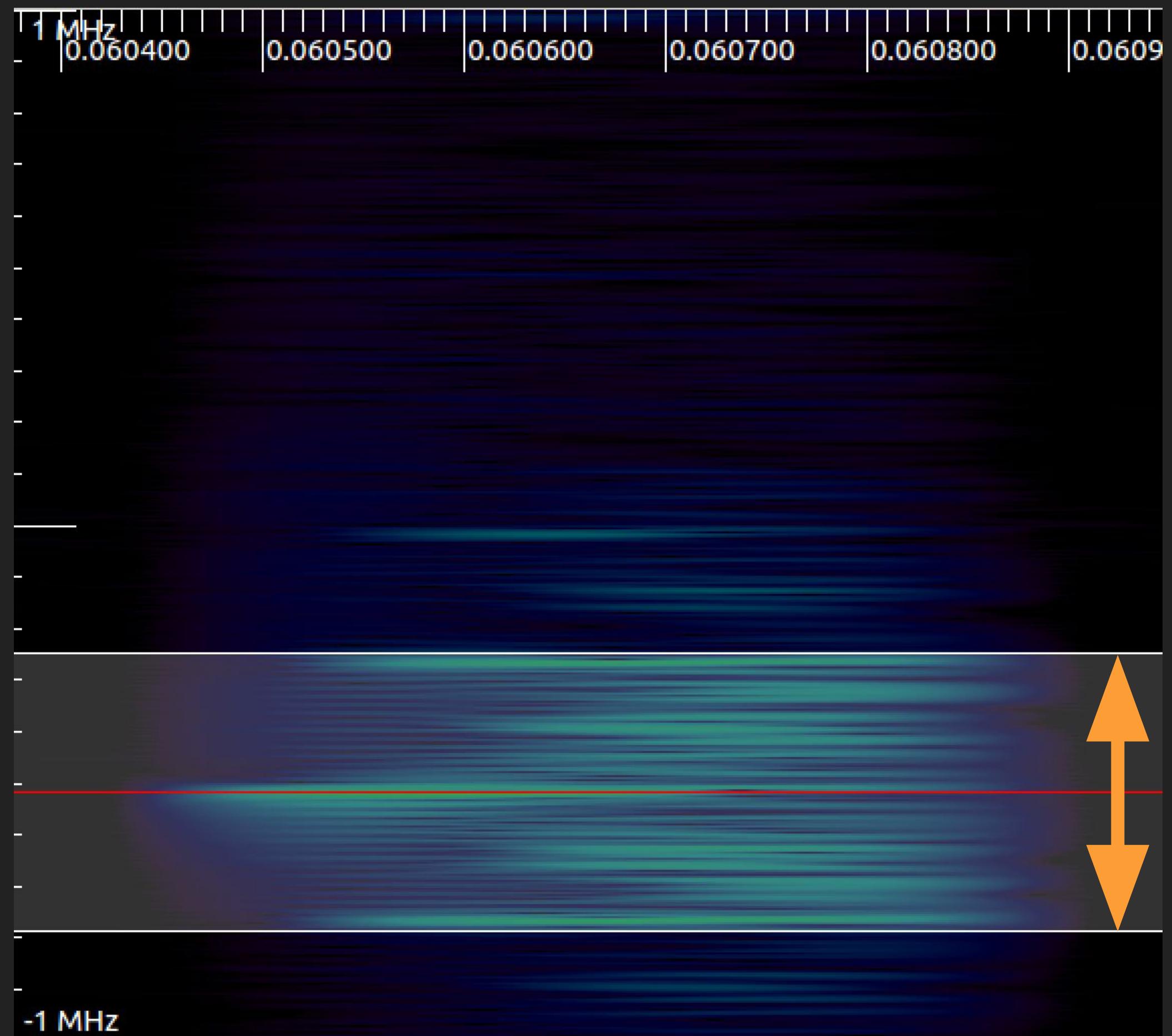
RF REVERSE ENGINEERING METHODOLOGY

✓ Open-source intelligence research

1. Characterize the channel → 16 channels, center frequencies,
MISSING: bandwidth
2. Identify the modulation → FSK
3. Determine the symbol rate
4. Synchronize
5. Extract symbols

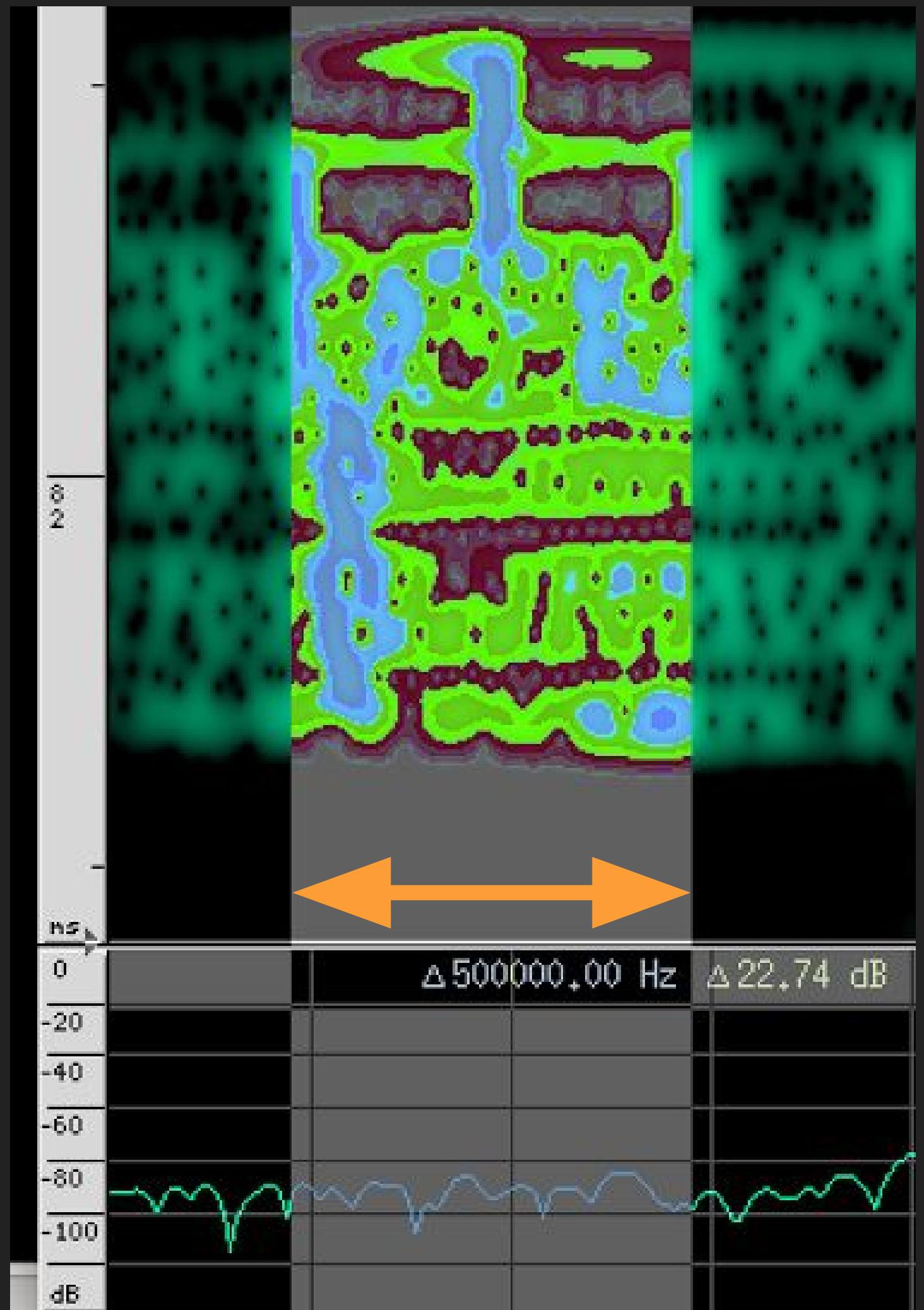
OSINT gets us on our way!

Bandwidth Measurement



Inspectum

500 kHz

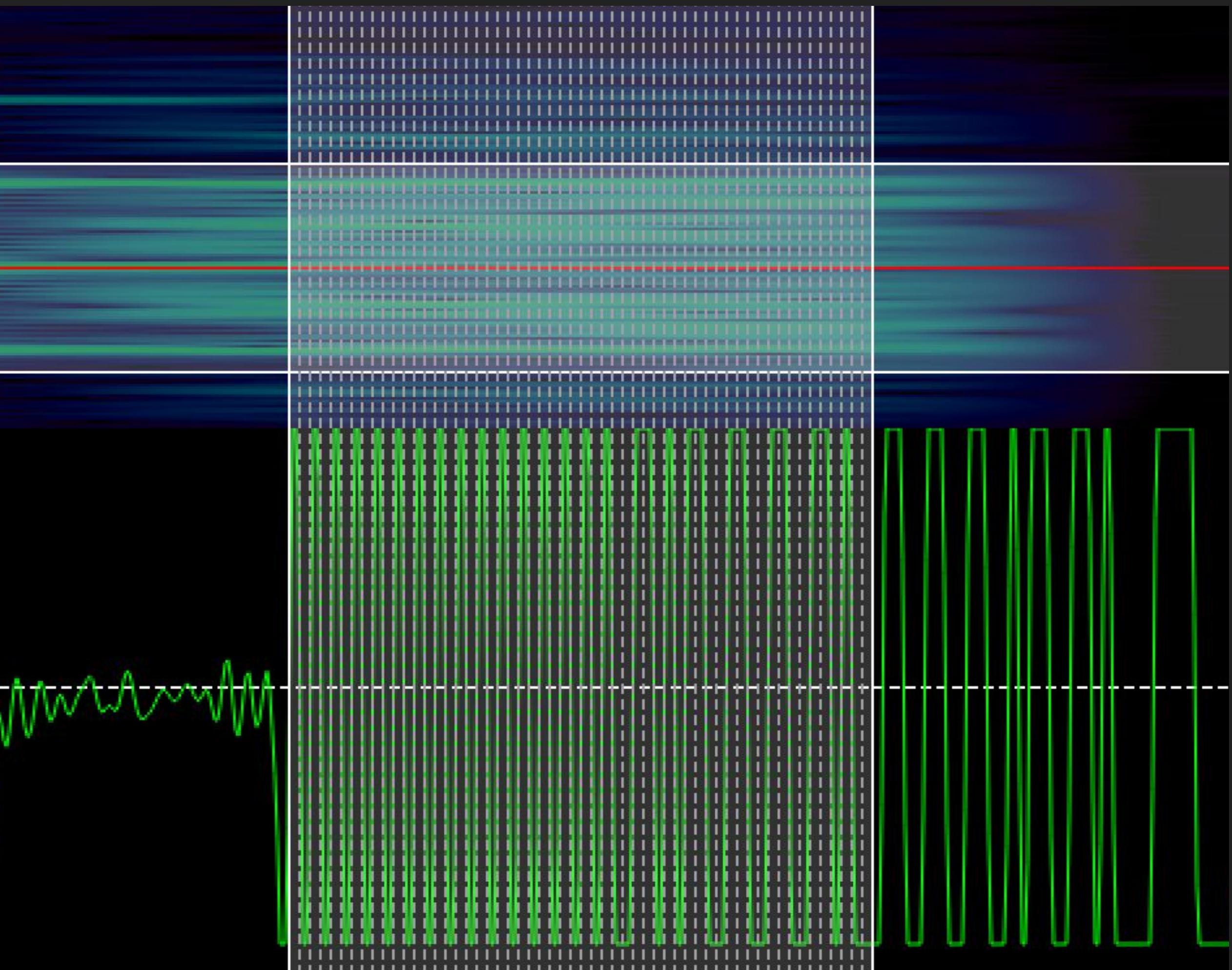
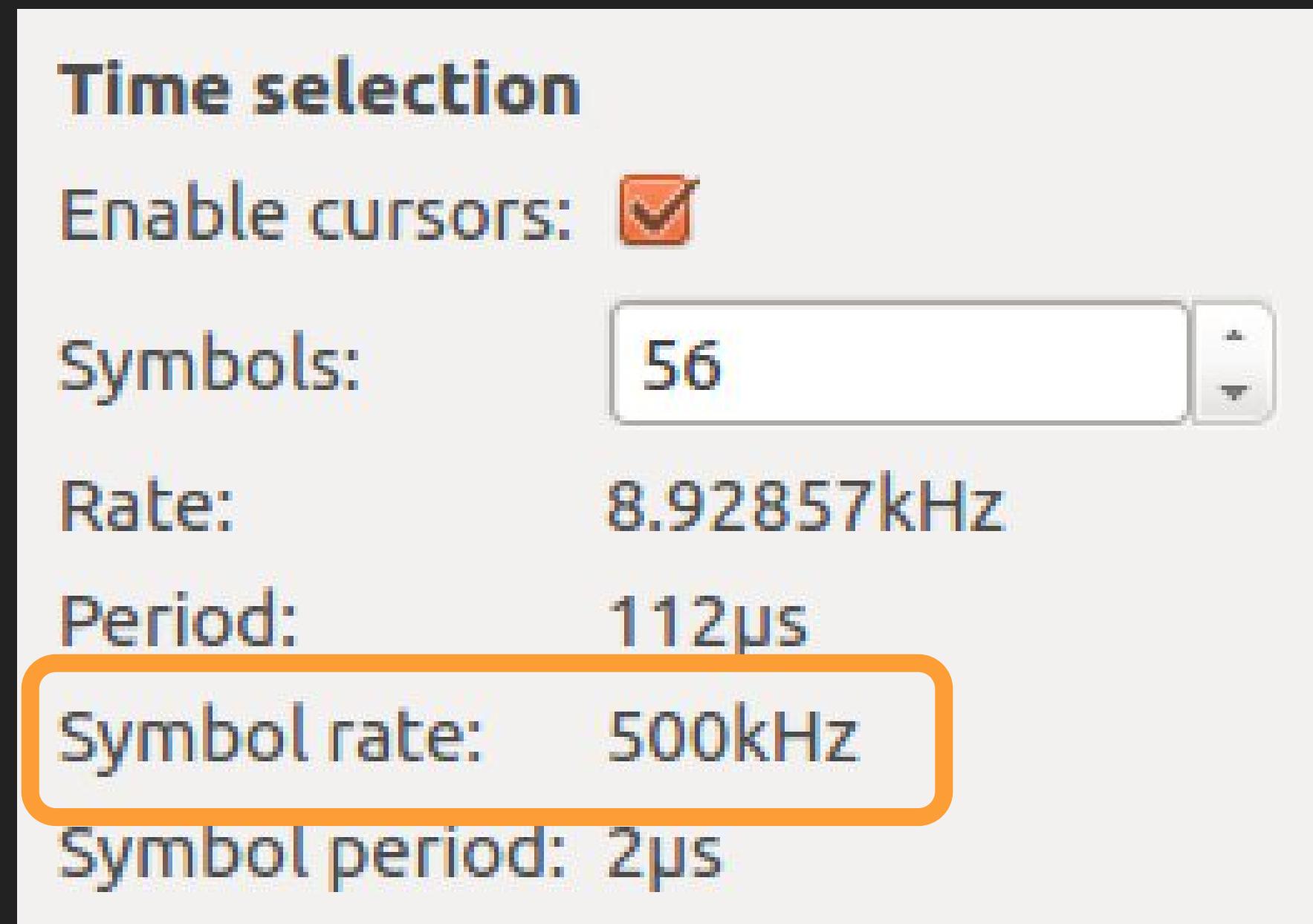


Baudline

RF REVERSE ENGINEERING METHODOLOGY

- ✓ 0. Open-source intelligence research
- ✓ 1. Characterize the channel → 16 channels, center frequencies,
500 kHz bandwidth
- ✓ 2. Identify the modulation → FSK
- 3. Determine the symbol rate
- 4. Synchronize
- 5. Extract symbols

Symbol Rate Measurement



Inspectrum Cursors

RF REVERSE ENGINEERING METHODOLOGY

- ✓ 0. Open-source intelligence research
- ✓ 1. Characterize the channel → 16 channels, center frequencies,
500 kHz bandwidth
- ✓ 2. Identify the modulation → FSK
- ✓ 3. Determine the symbol rate → 500 kHz
4. Synchronize
5. Extract symbols

RF REVERSE ENGINEERING METHODOLOGY

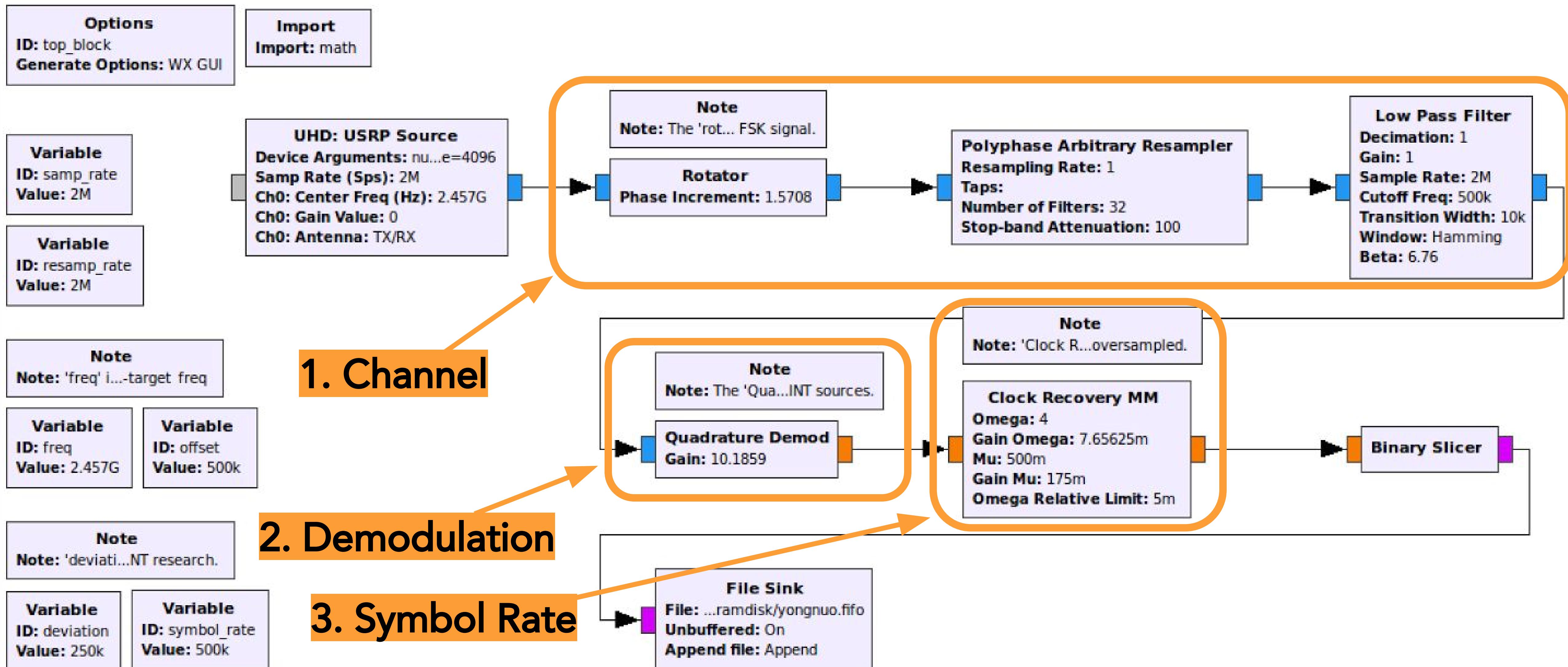
- ✓ 0. Open-source intelligence research
- ✓ 1. Characterize the channel
- ✓ 2. Identify the modulation
- ✓ 3. Determine the symbol rate
- 4. Synchronize
- 5. Extract symbols



GNU Radio Flowgraph to produce a **stream of symbols**

Python scripting to **parse symbols into data**

Translate Params into GNU Radio Flowgraph



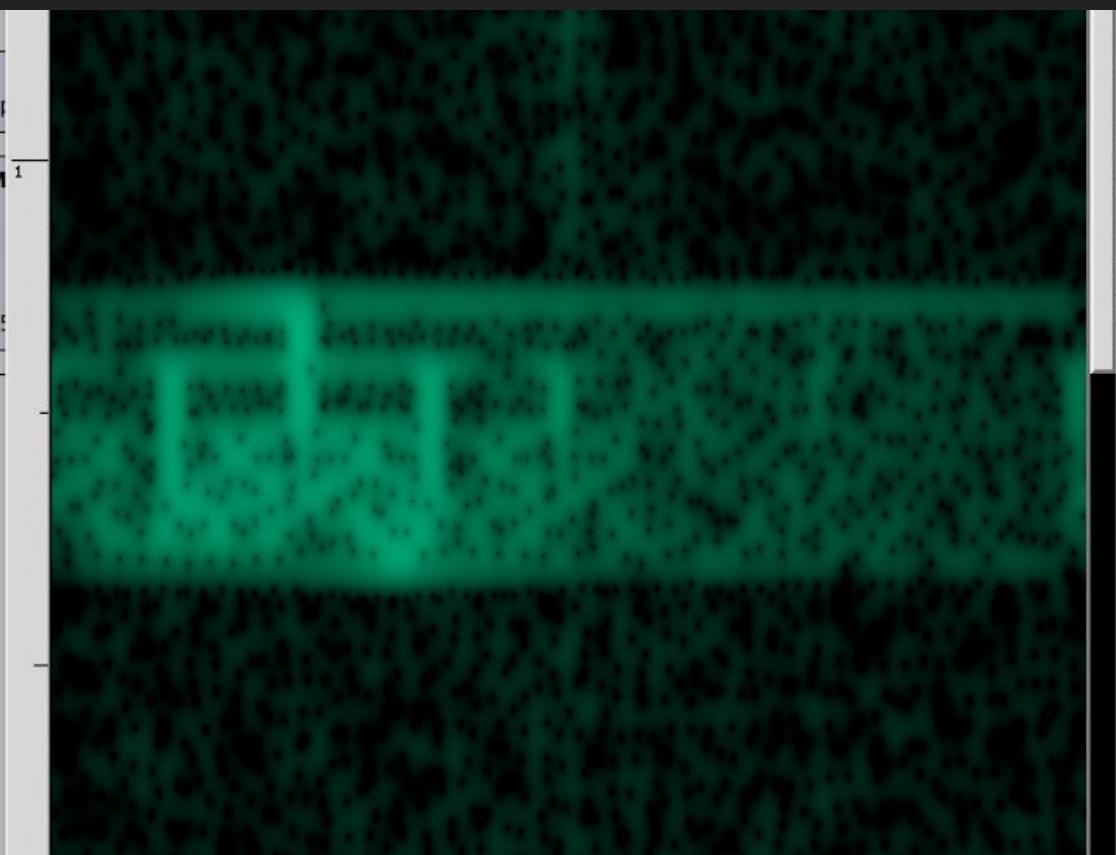
4. Synchronization and 5. Symbol Extraction

1. Look for preamble
 - a. 0b010101...
2. Look for SFD to synchronize
 - a. Empirically observed to be 0b00
3. Read out frame using approximate MTU size
 - a. Dump N bits
4. Parse frame

Application Layer

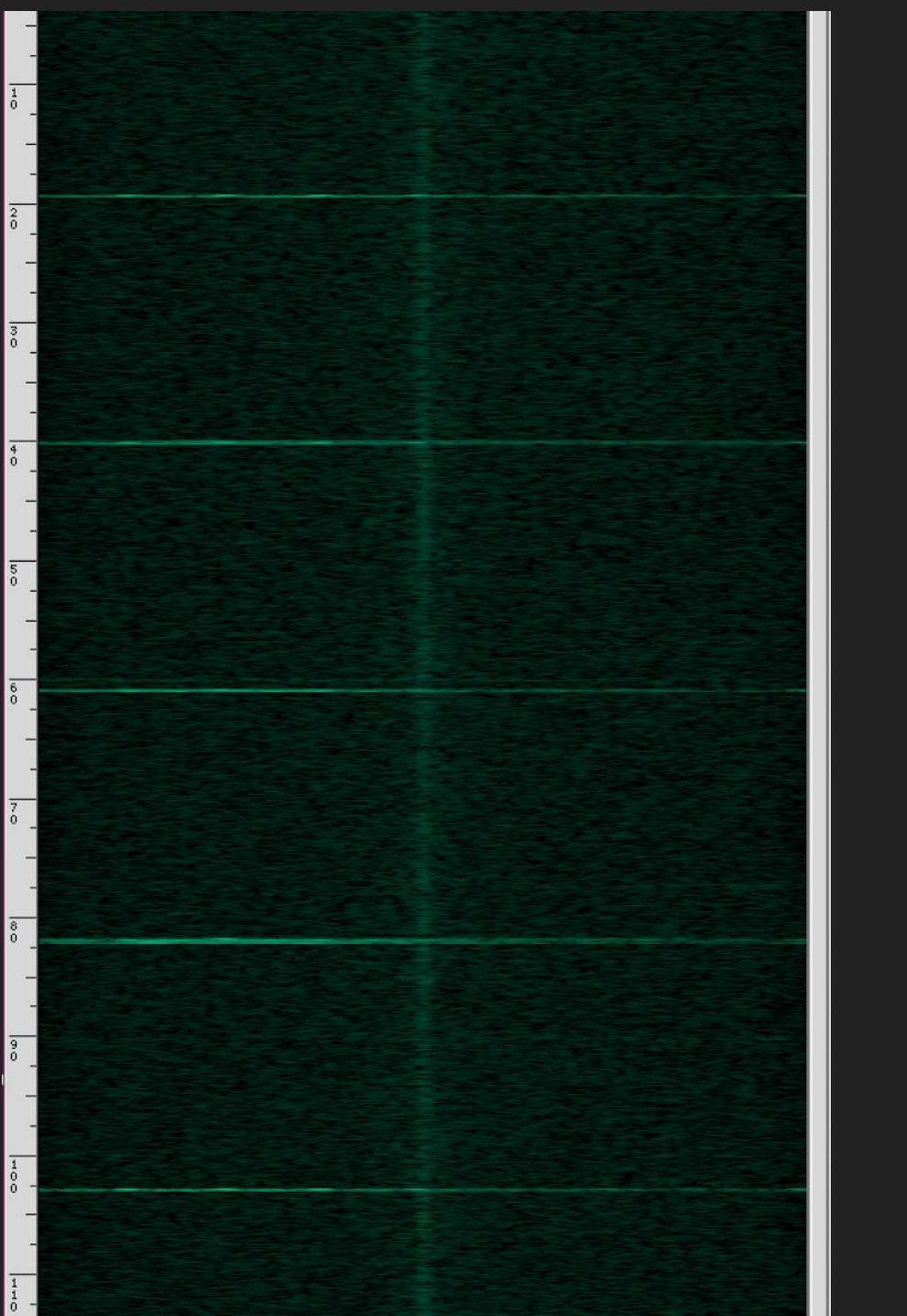
Trigger Flash

- ▶ 1 broadcast command fires all camera flashes



Configuration

- ▶ Updates a single flash group's settings
- ▶ Target group, mode (On/Manual/Multi), flash power
- ▶ 5 commands, only the 4th carries state information



Demo Time!

Bonus Content:

Blooper Reel!



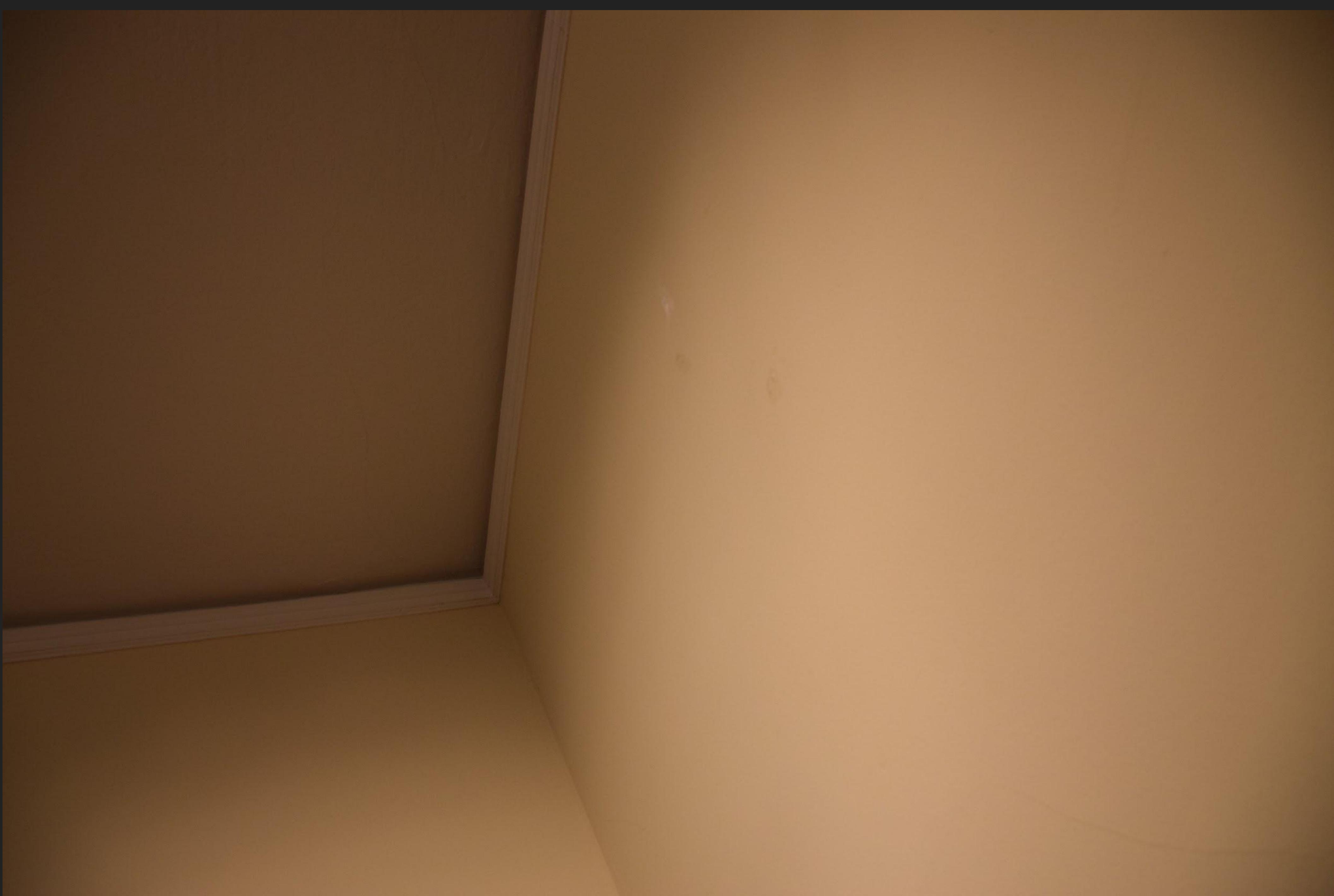


















On-Off Keying / Pulse-Width Modulation

RF LED CONTROLLER

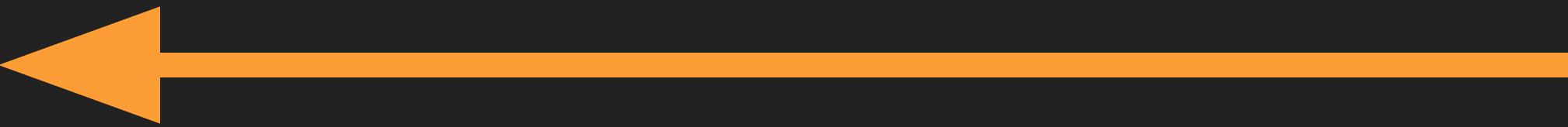


[404 Model Not Found]

- ▶ USB LED Strip
- ▶ RF Remote Control
- ▶ Unknown Vendor
- ▶ Unknown Model Number
- ▶ No FCC ID

RF LED Controller Reverse Engineering Workflow

0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols



RF Wireless Remote

RGB LED Controller

Instructions

- 19 Dynamic Modes
- 20 Static Colors
- 256-Grade PWM
- Speed Adjustable
- Brightness Adjustable
- Card Type Remote
- Ultra Slim Design
- Demo Mode
- 1 to 1 Remote Paired
- Auto Save Function

1. Turn On/Standy
Press this key to turn on unit or switch to standby mode. Unit will turn on and restore to previous status at powering on moment.

2/9. Dynamic Modes Adjust
Switch to dynamic mode from static color mode, or switch between dynamic modes.

3/8. Dynamic Speed Adjust
Adjust dynamic playing speed. Press Speed+ to increase speed and press Speed- to decrease speed. Unit will switch to dynamic mode if press this key at static color mode.

4/5. Static Color Adjust
Switch to static color mode from dynamic mode, or switch between different static colors.

6/7. Brightness Adjust
Adjust static color brightness. Press Bright+ to increase brightness and press Bright- to decrease. Unit will switch to static color mode if press this key at dynamic mode.

Functions

The diagram shows a remote control with ten numbered buttons (1-10) and various function keys. The buttons are arranged as follows: 1 (top left), 2 (middle left), 3 (bottom left), 4 (top right), 5 (middle right), 6 (bottom right), 7 (far right), 8 (second from right), 9 (third from right), and 10 (far left). The function keys include: Power (red circle), MODE+, SPEED+, COLOR+, MODE-, SPEED-, COLOR-, DEMO (green circle), BRIGHT+, and BRIGHT-. A small 'RF Wireless' logo is at the bottom.

RF Wireless Remote

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Switch to static color mode from dynamic mode, or switch between different static colors.

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Adjust static color brightness. Press Bright+ to increase brightness and press Bright- to decrease. Unit will switch to static color mode if press this key at dynamic mode.

Functions

The diagram shows a remote control with ten numbered buttons (1-10) and various function keys. Buttons 1 through 5 are on the left, and buttons 6 through 10 are on the right. The function keys include Power (red circle), MODE (+/-), SPEED (+/-), COLOR (+/-), DEMO (green circle), and BRIGHT (+/-). A small 'RF Wireless' logo is at the bottom.

Nothing Useful

10. Demo Mode

Press this key will switch to Demo mode. At demo mode, it will loop play 9 dynamic modes, each mode repeat 3 times.

Installing

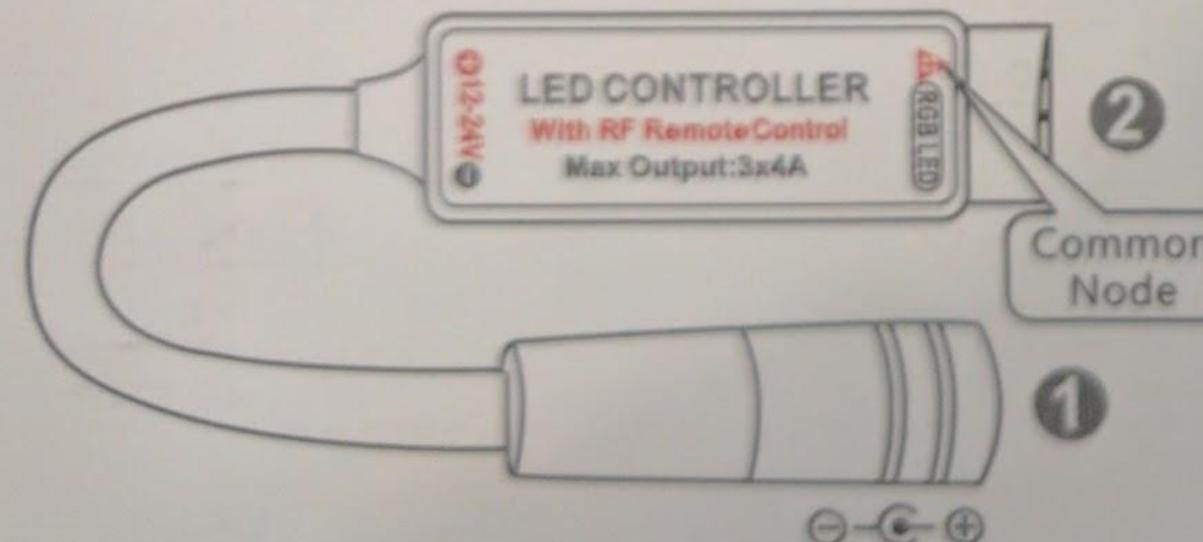
1. Power Supply

This unit accepts DC 12V to 24V power supply. The inner pole polarity is positive and sleeve is negative. Please select proper power supply according to the LED application.

2. LED Output

This unit support common anode connection LED products. The mark '▲' indicates the common connection node. The peak output current is 4A per channel, please reduce load if main unit is overheating.

CAUTION! Do not short circuit the LED output, this may lead to permanent damage!



3. Remote Control

Please pull out the insulate part before using. The RF wireless remote signal can pass through barrier, so it's not necessary to aim at the main unit when operate. For proper receiving remote signal, do not install the main unit in closed metal parts. The remote battery is 3V CR2025 type, please only replace with same type battery.

Specification

Dynamic mode	19 modes
Static Color	20 colors
PWM Grade	256 levels
Brightness Grade	5 levels
Speed Grade	10 levels
Demo mode	Yes
Working Voltage	DC 12~24V
Output Current	3-way, peak 4A per channel
Remote frequency	433.92MHz
Remote distance	>30m at open area

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Specification

433.92 MHz Center Frequency

RF LED Controller Reverse Engineering Workflow

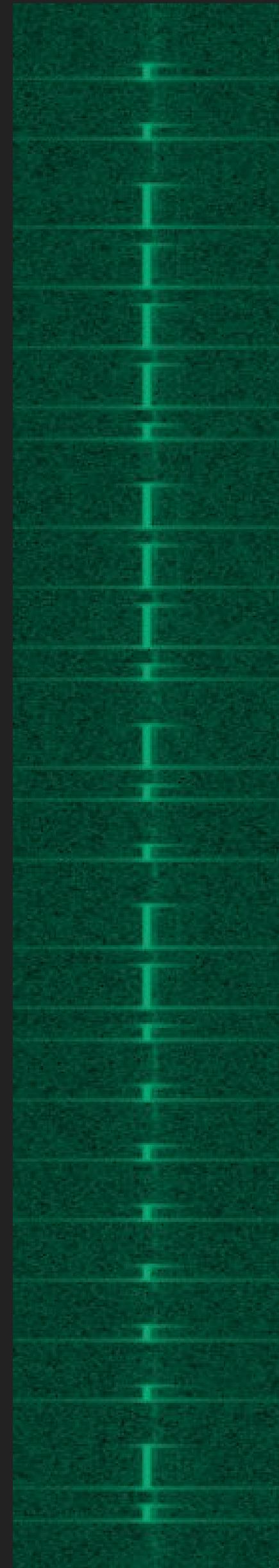
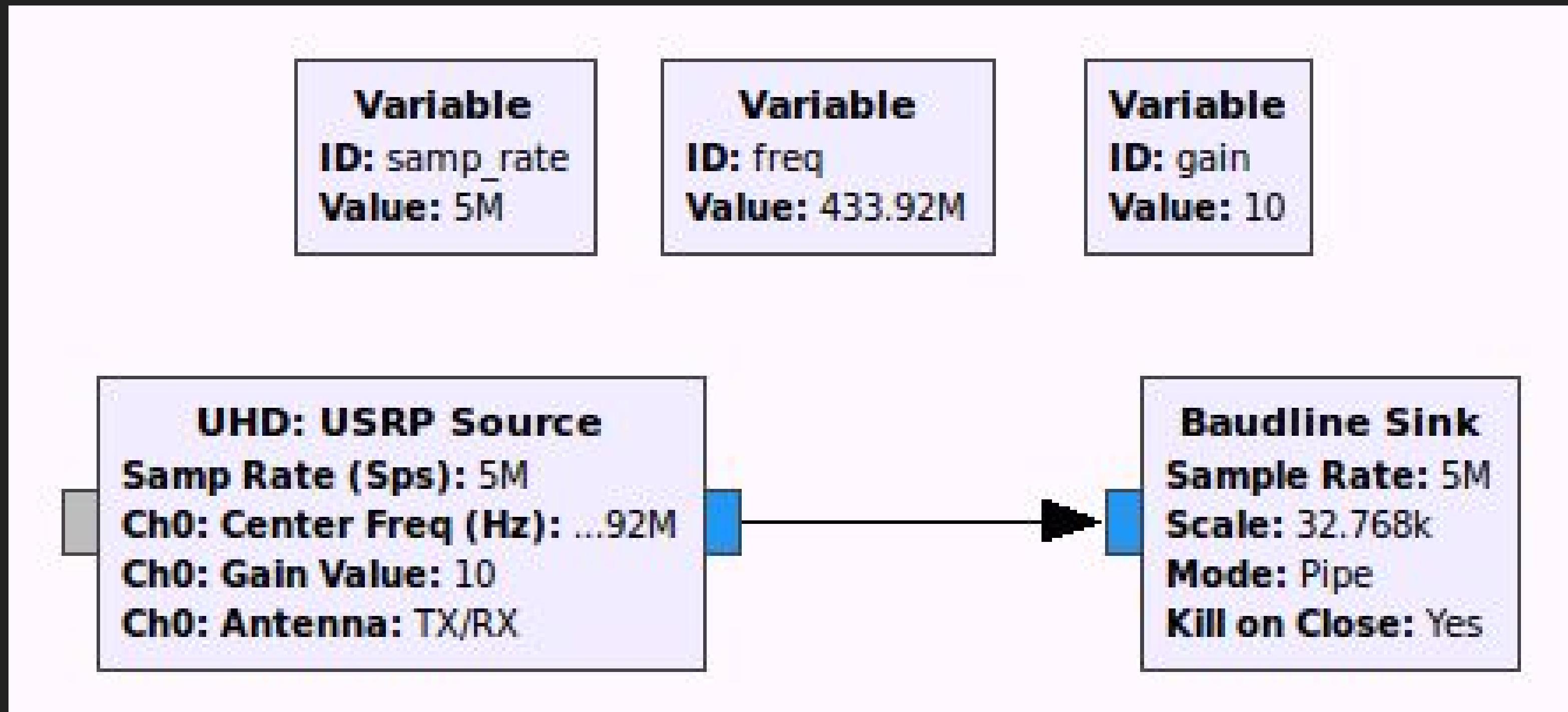
0. Open-source intelligence research
 1. Characterize the channel
 2. Identify the modulation
 3. Determine the symbol rate
 4. Synchronize
 5. Extract symbols
-
- ```
graph LR; A[0. Open-source intelligence research] --> B[1. Characterize the channel]; B --> C["433.92 MHz Center Frequency"]
```
- The diagram illustrates the workflow. Step 0 leads to Step 1. Step 1 leads to the final outcome, which is the 433.92 MHz Center Frequency.

# RF LED Controller Reverse Engineering Workflow

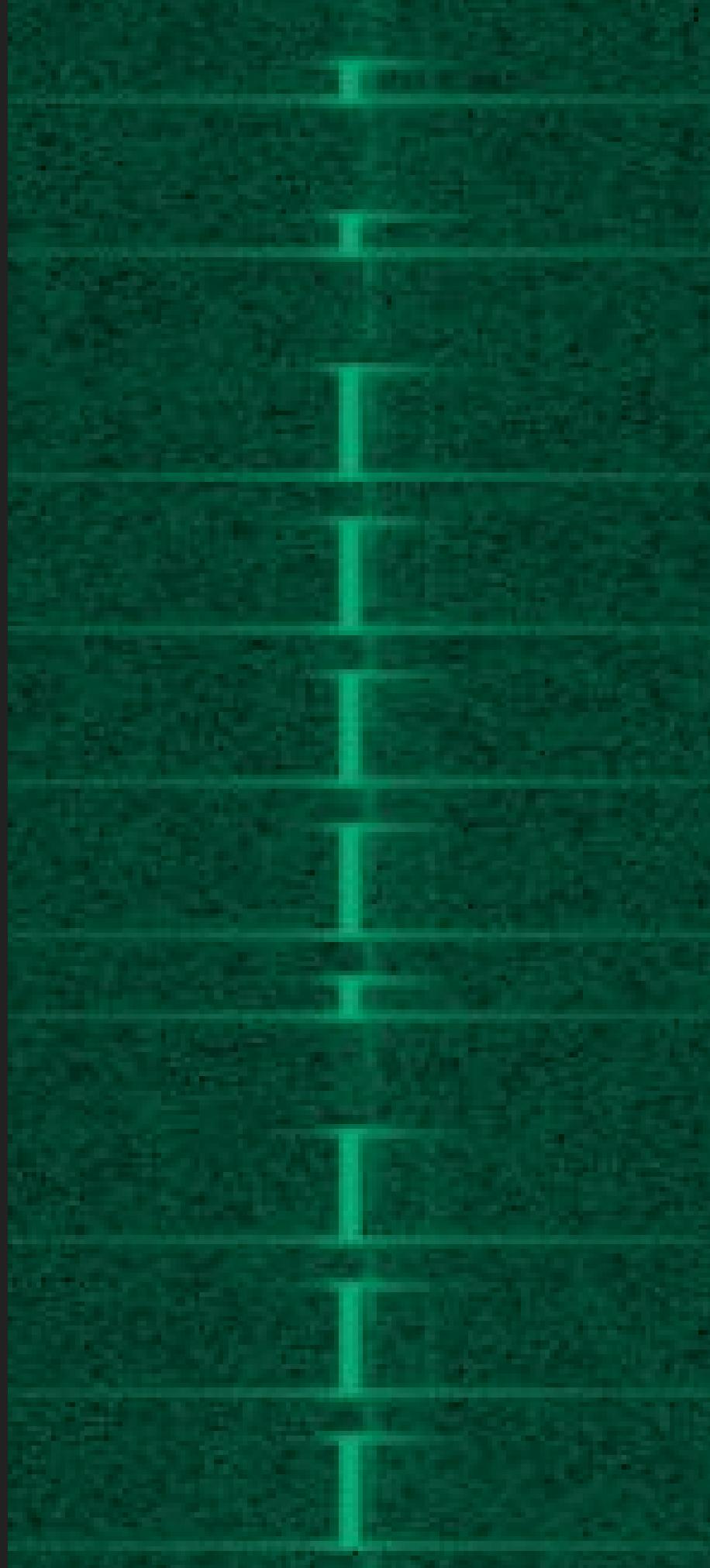
0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols



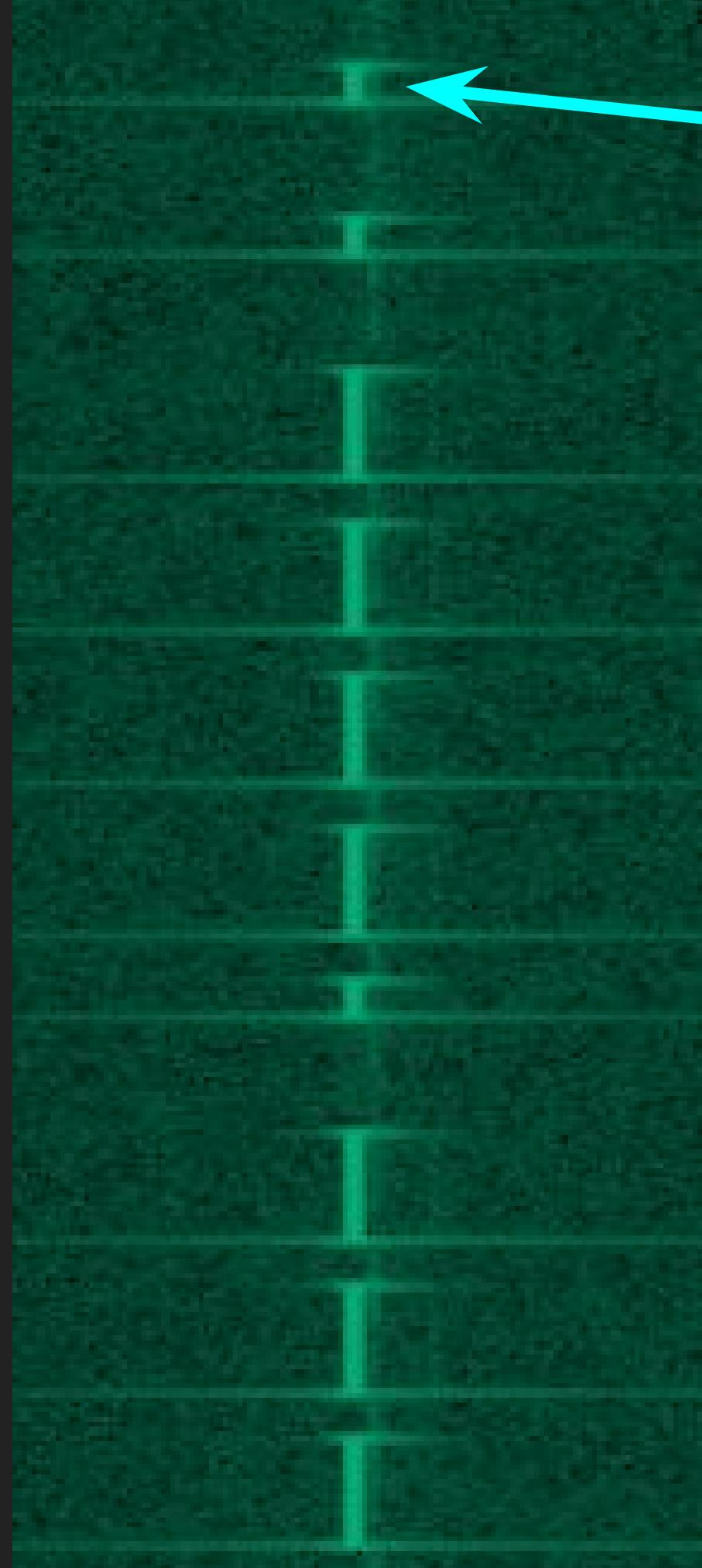
# Visually Determine the Modulation



# Visually Determine the Modulation

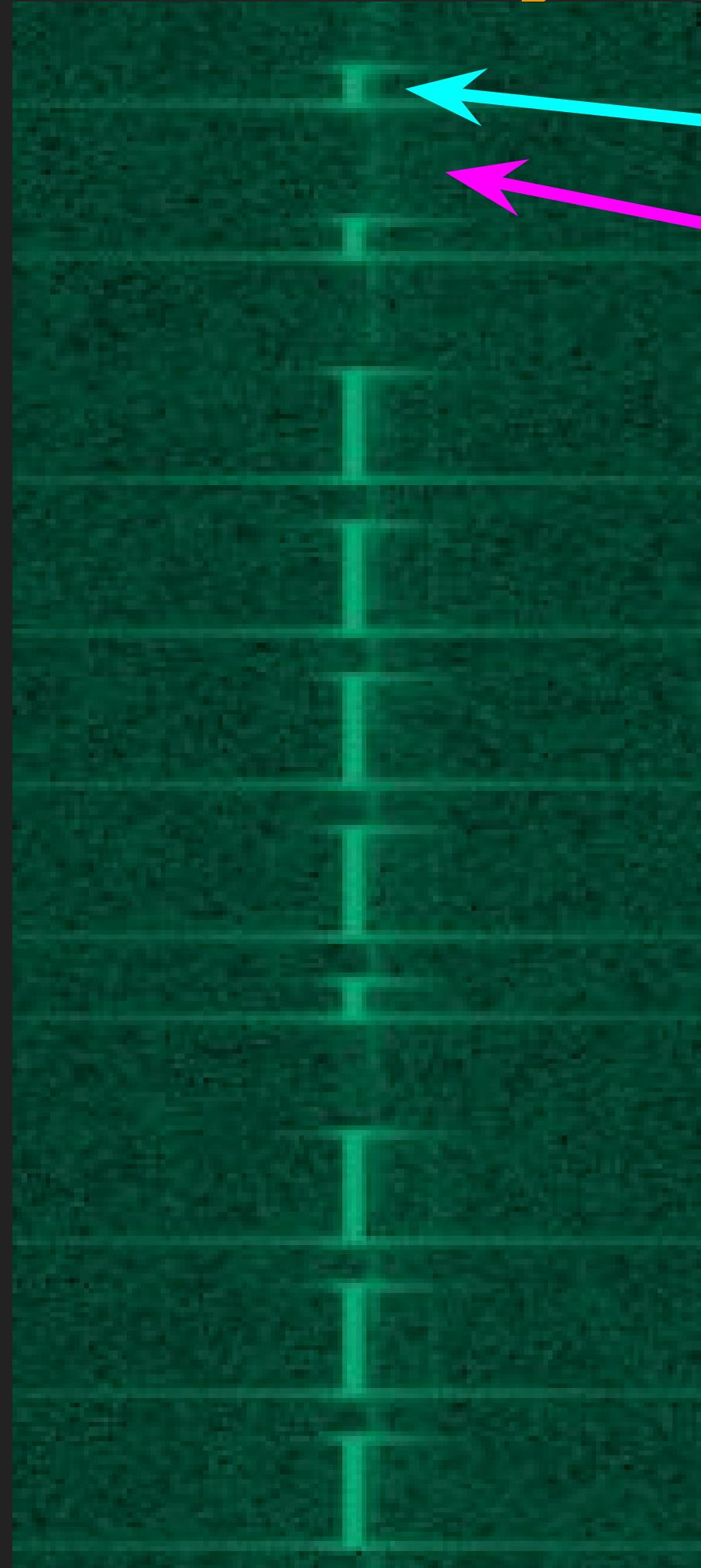


# Visually Determine the Modulation



Transmitter On

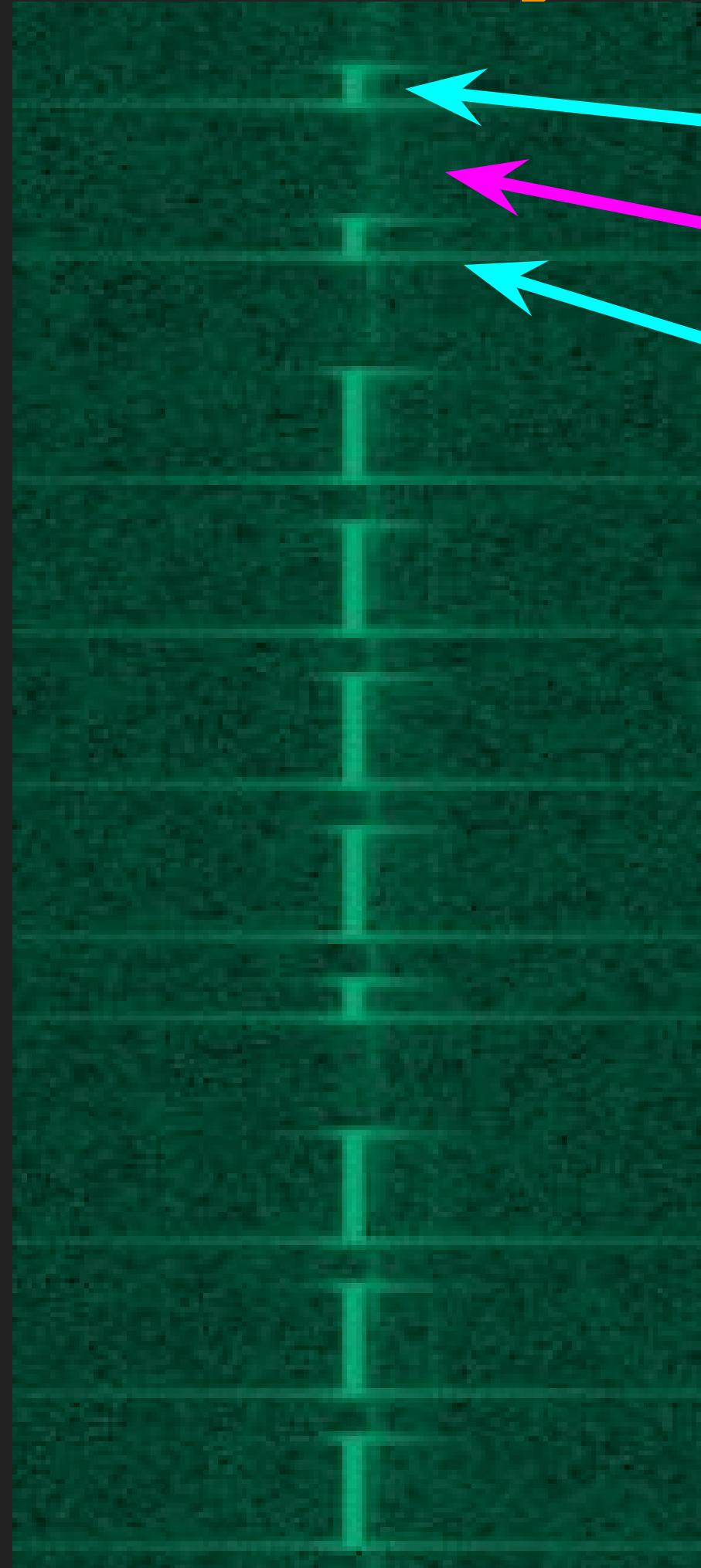
# Visually Determine the Modulation



Transmitter On

Transmitter Off

# Visually Determine the Modulation

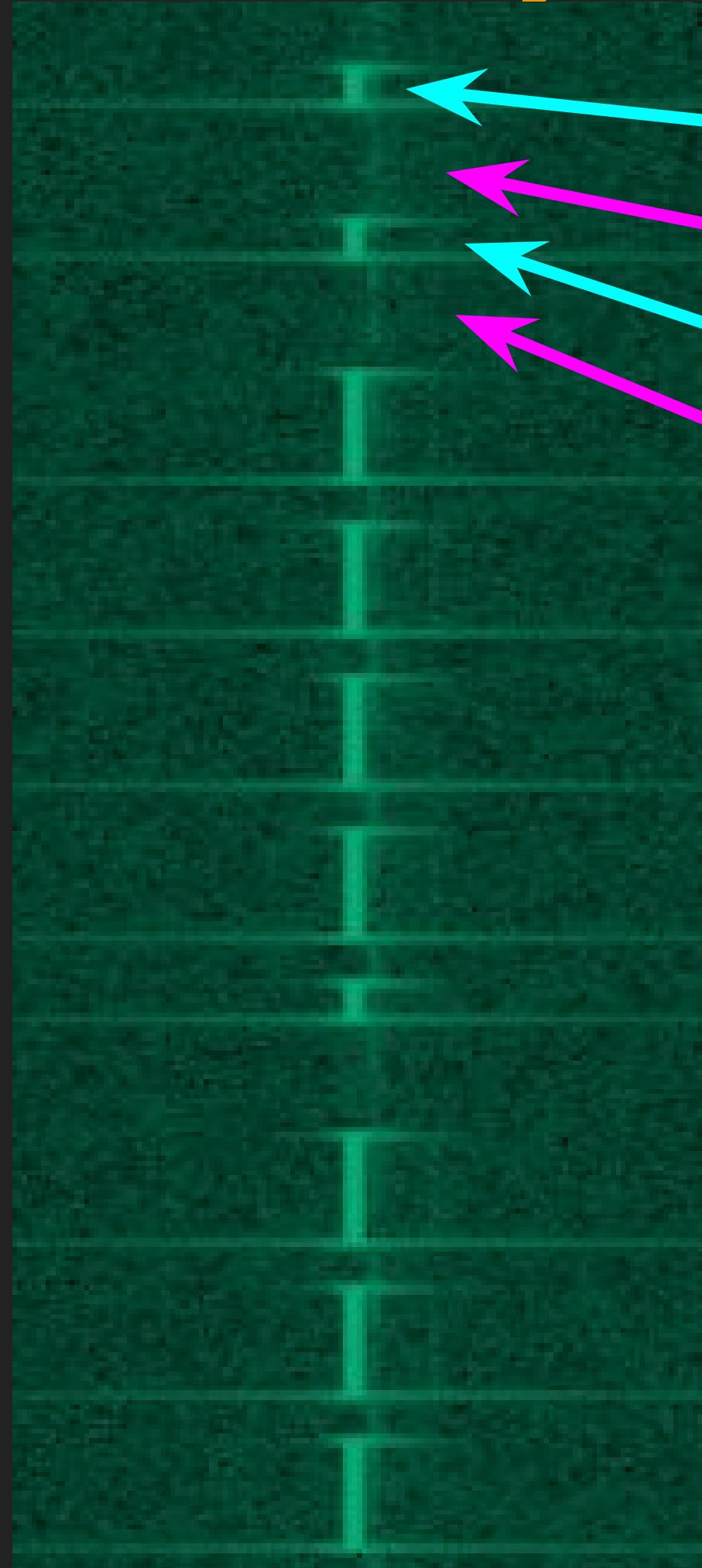


Transmitter On

Transmitter Off

Transmitter On

# Visually Determine the Modulation



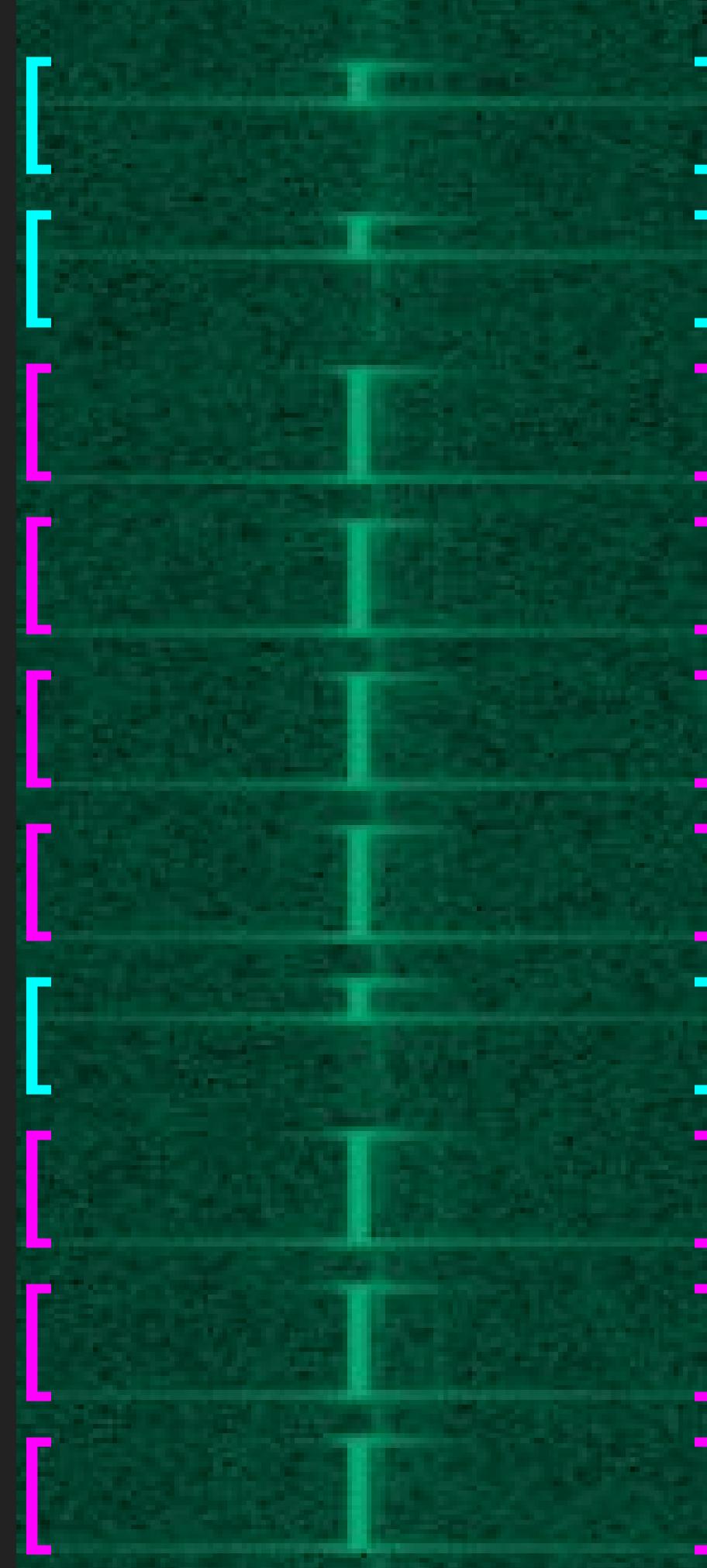
Transmitter On

Transmitter Off

Transmitter On

Transmitter Off

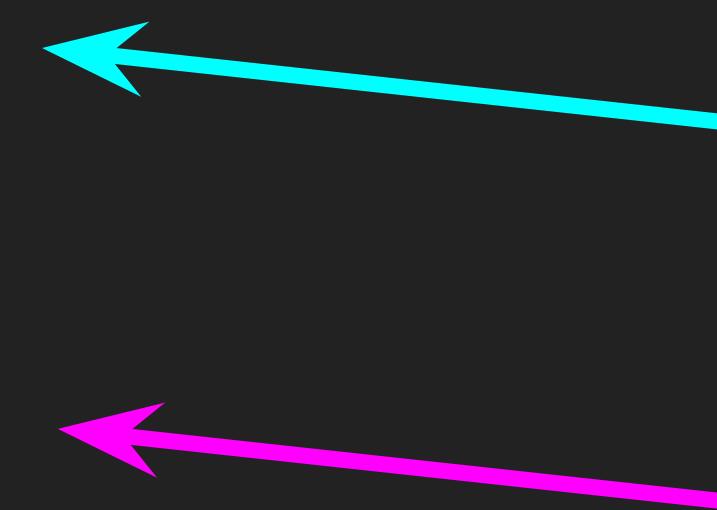
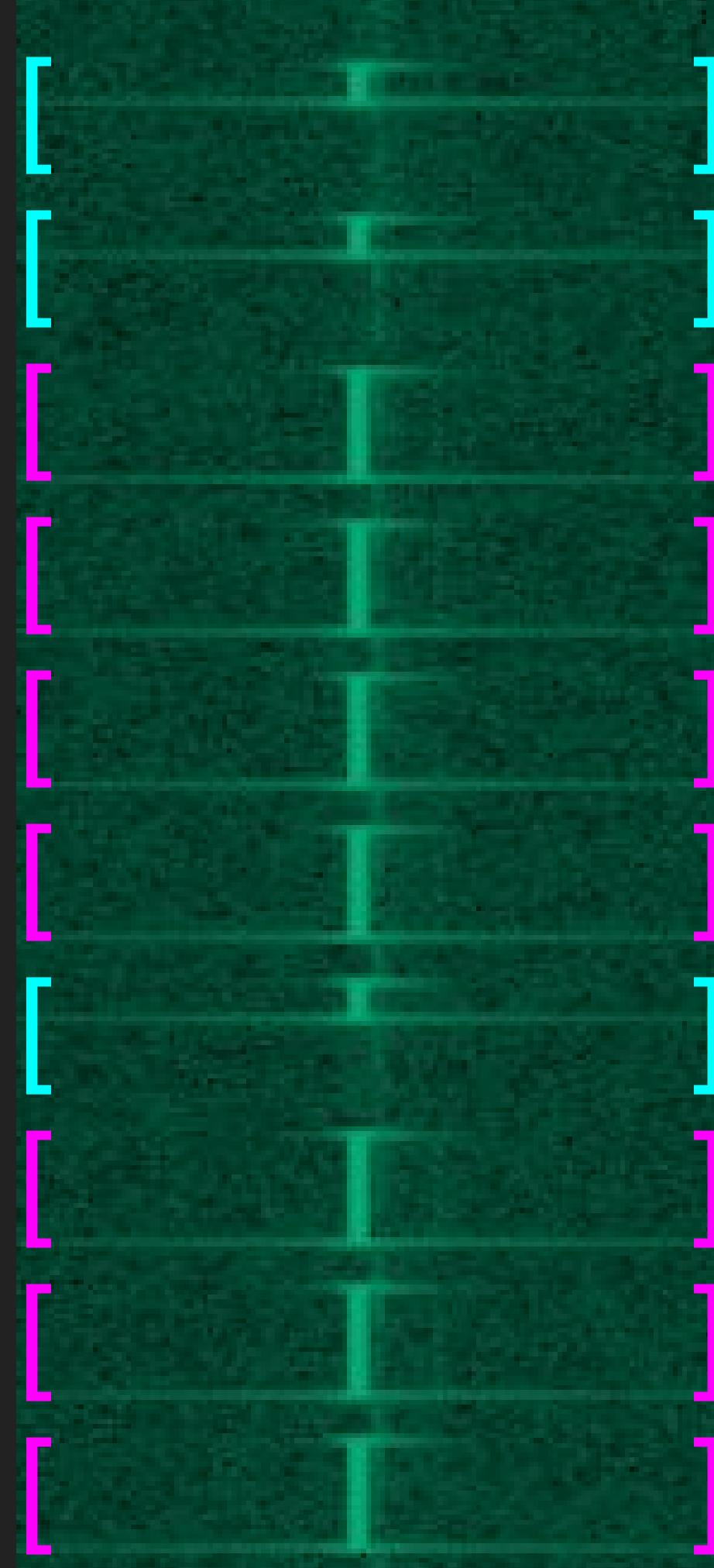
# Visually Determine the Modulation



On for ~450us  
Off for ~1200us

On for ~1200us  
Off for ~450us

# Visually Determine the Modulation



On for ~450us  
Off for ~1200us

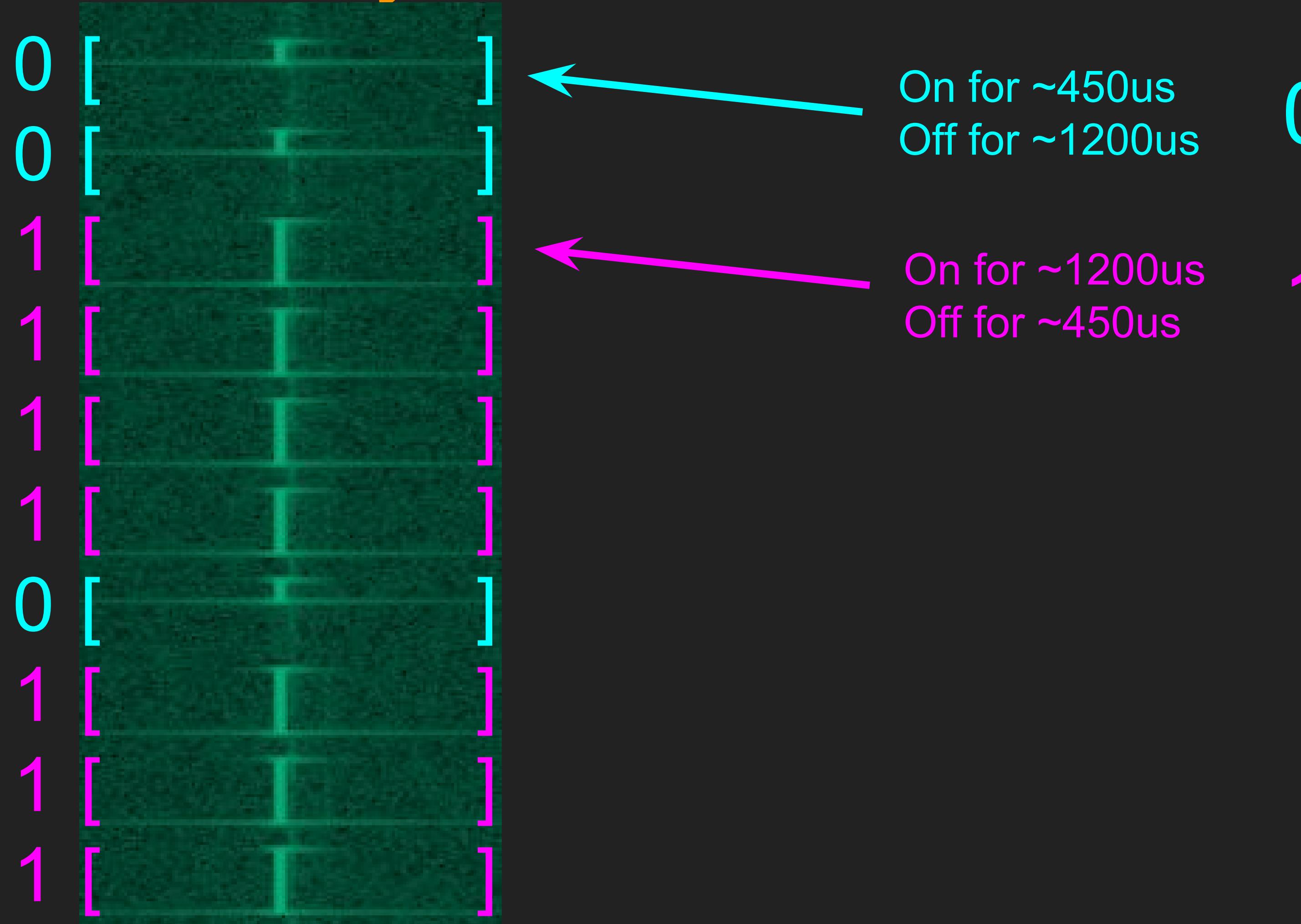
0



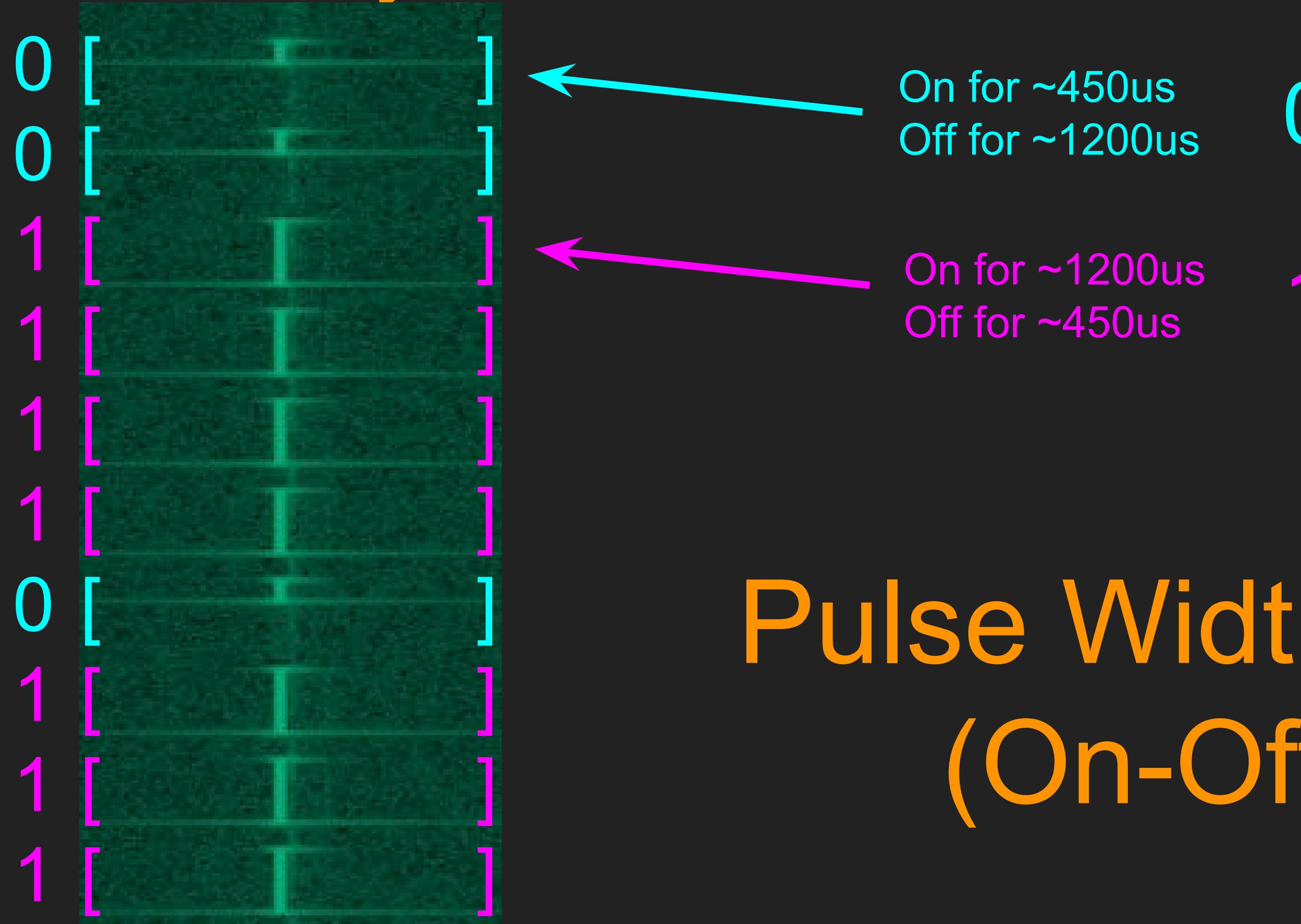
On for ~1200us  
Off for ~450us

1

# Visually Determine the Modulation



# Visually Determine the Modulation



Pulse Width Modulation  
(On-Off Keying)

# RF LED Controller Reverse Engineering Workflow

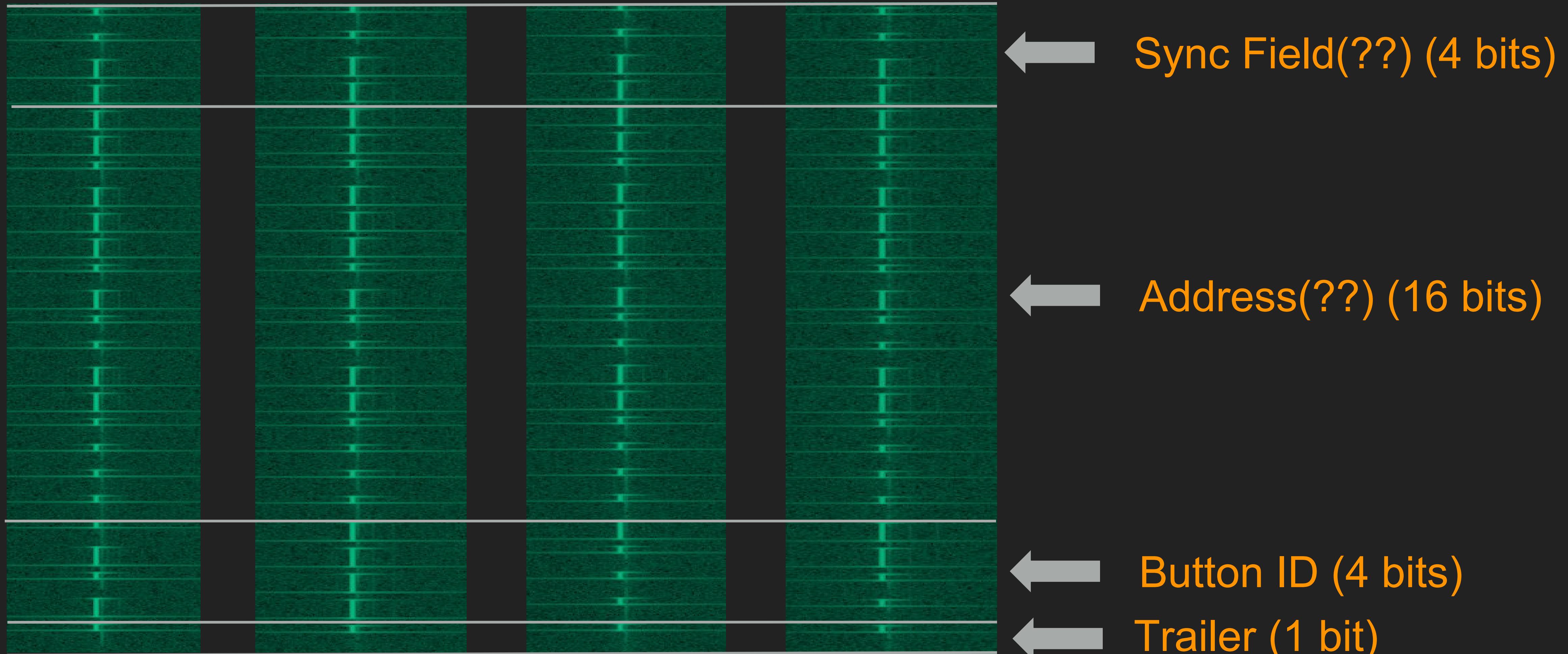
0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation → Pulse Width Modulation / On-Off Keying
3. Determine the symbol rate → ~600b/s (1650us symbol duration)
4. Synchronize
5. Extract symbols

# RF LED Controller Reverse Engineering Workflow

0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols

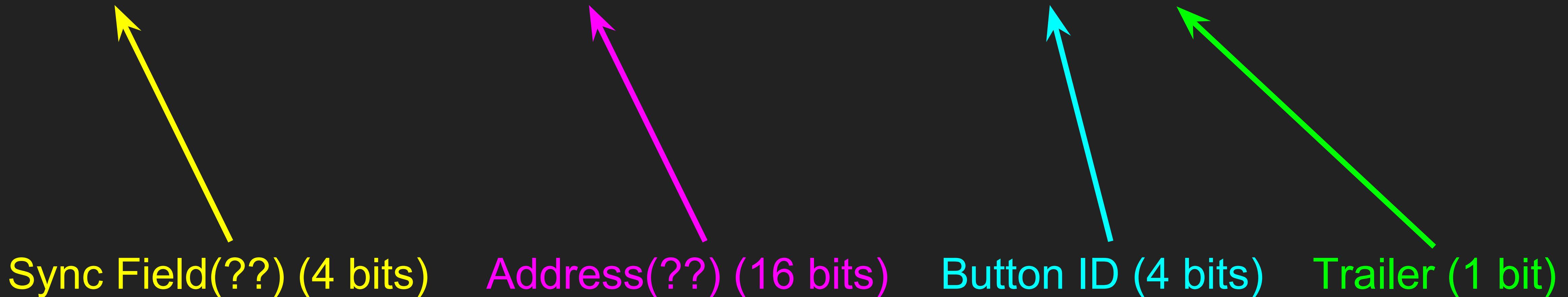


# Button Waveforms in Baudline

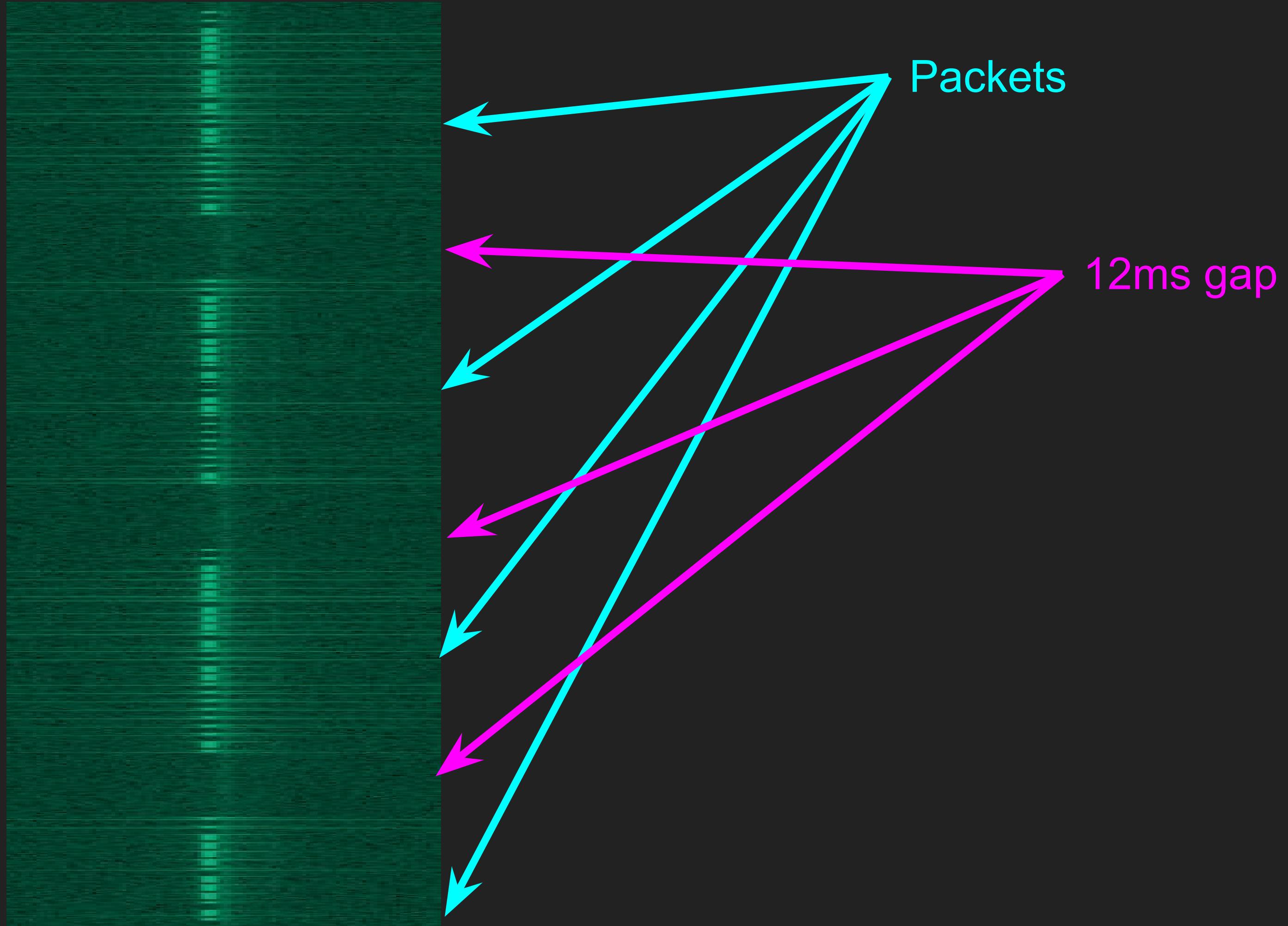


# RF LED Controller Packet Format

110000100010110011111101



# Packet Spacing



# What do we know?

- ▶ 433.92 MHz center frequency [channel]
- ▶ Pulse width modulation [modulation]
- ▶ 600b/s data rate [symbol timing]
- ▶ Bit 1 is ~1200us on and ~450us off
- ▶ Bit 0 us ~450us on and ~1200us off
- ▶ Packets are 25 bits long [synchronize]
  - ▶ 4 sync bits (??)
  - ▶ 16 address bits (??)
  - ▶ 4 button id
  - ▶ 1 trailer
  - ▶ 12ms spacing between packets

# RF LED CONTROLLER DEMOS

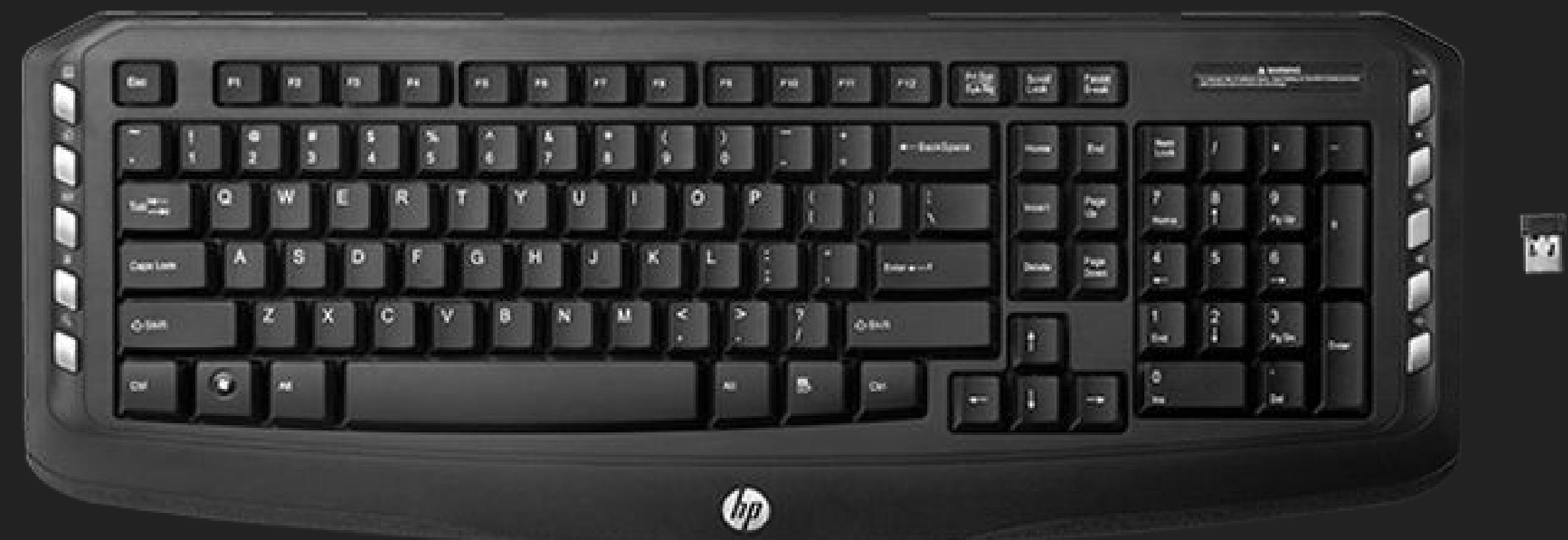
TDMA Frequency Shift Keying

---

HP KEYBOARD

# HP CLASSIC WIRELESS DESKTOP

- ▶ 2.4GHz Wireless Keyboard/Mouse
- ▶ OEM = ACROX
- ▶ Keyboard
  - ▶ FCC ID PRDKB14
- ▶ Mouse
  - ▶ FCC ID PRDMU26
- ▶ Dongle
  - ▶ FCC ID PRDRX02



# HP DONGLE TEST REPORT

|                     |                       |
|---------------------|-----------------------|
| EUT                 | 2.4GHz Receiver       |
| MODEL NO.           | MRN                   |
| FCC ID              | PRDRX02               |
| POWER SUPPLY        | 5Vdc (host equipment) |
| MODULATION TYPE     | GFSK                  |
| DATA RATE           | 1M bit/sec.           |
| OPERATING FREQUENCY | 2403MH~2480MHz        |
| NUMBER OF CHANNEL   | 78                    |
| ANTENNA TYPE        | Printed antenna       |
| DATA CABLE          | NA                    |
| I/O PORT            | USB                   |
| ACCESSORY DEVICES   | NA                    |

# HP KEYBOARD TEST REPORT

## 1.1.1 Product Details

The following brands are provided to this EUT.

| Brand Name | Model Name | Product Name                  | Description       |
|------------|------------|-------------------------------|-------------------|
| ACROX      |            |                               |                   |
| HP         | KBIM, K2BM | HP Wireless Keyboard<br>K2500 | Marketing purpose |

## 1.1.2 Specification of the Equipment under Test (EUT)

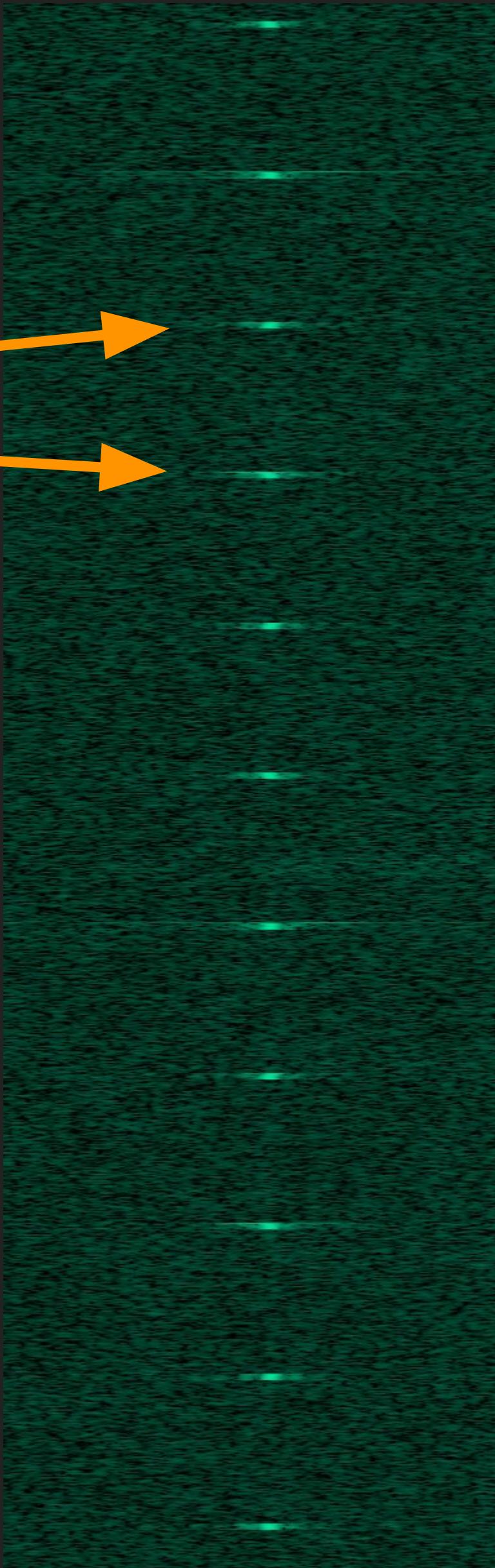
| RF General Information |            |                 |                |                         |
|------------------------|------------|-----------------|----------------|-------------------------|
| Frequency Range (MHz)  | Modulation | Ch. Freq. (MHz) | Channel Number | Channel Bandwidth (MHz) |
| 2400-2483.5            | FSK        | 2408-2474       | 1-34 [34]      | 2                       |

# HP DONGLE DMESG OUTPUT

```
[+0.276333] usb 1-3.1: new full-speed USB device number 21 using xhci_hcd
[+0.091959] usb 1-3.1: New USB device found, idVendor=3938, idProduct=1032
[+0.000012] usb 1-3.1: New USB device strings: Mfr=1, Product=2, SerialNumber=0
[+0.000008] usb 1-3.1: Product: 2.4G RF Keyboard & Mouse
[+0.000007] usb 1-3.1: Manufacturer: MOSART Semi.
[+0.000470] usb 1-3.1: ep 0x81 - rounding interval to 64 microframes, ep desc says 80 microframes
[+0.002402] input: MOSART Semi. 2.4G RF Keyboard & Mouse as /devices/pci0000:00/0000:00:14.0/usb1/:
[+0.054089] hid-generic 0003:3938:1032.0009: input,hidraw2: USB HID v1.10 Keyboard [MOSART Semi. 2
[+0.004330] input: MOSART Semi. 2.4G RF Keyboard & Mouse as /devices/pci0000:00/0000:00:14.0/usb1/:
[+0.055401] hid-generic 0003:3938:1032.000A: input,hiddev0,hidraw3: USB HID v1.10 Mouse [MOSART Ser
```

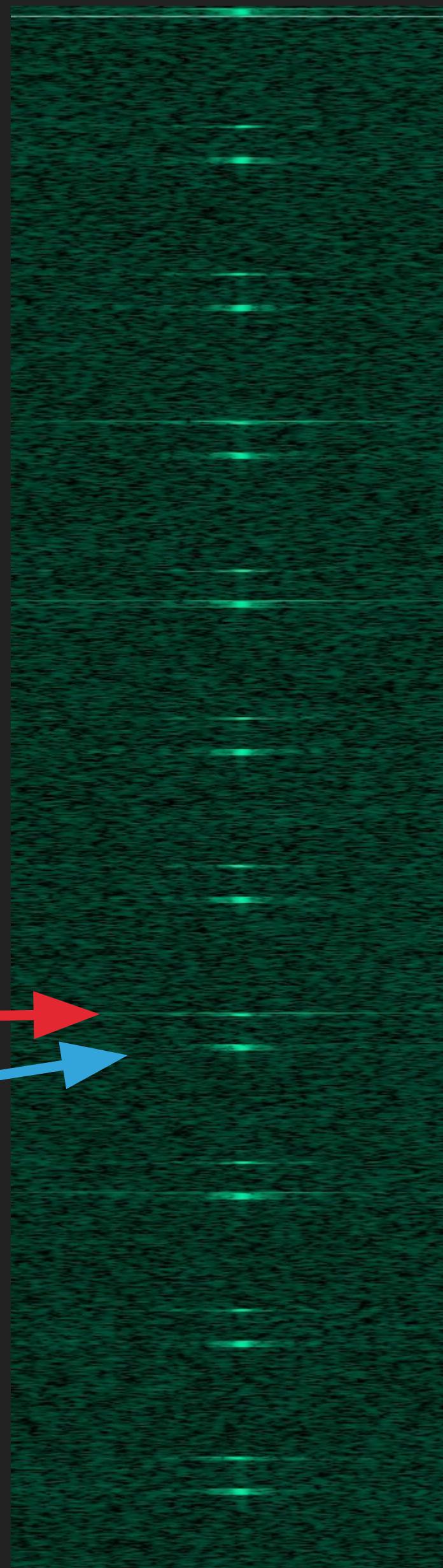
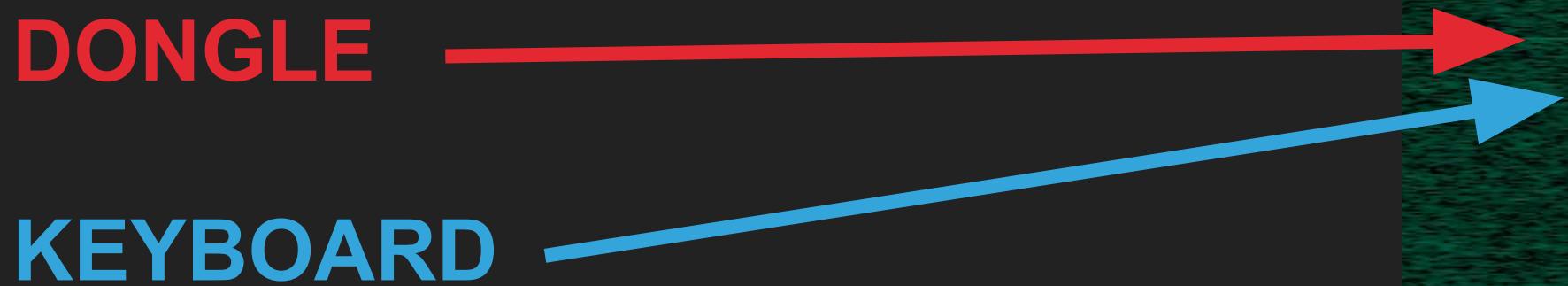
# DONGLE IN BAUDLINE

- ▶ Always transmitting at 8ms intervals
- ▶ No channel hopping
- ▶ TDMA? (Time Division Multiple Access)

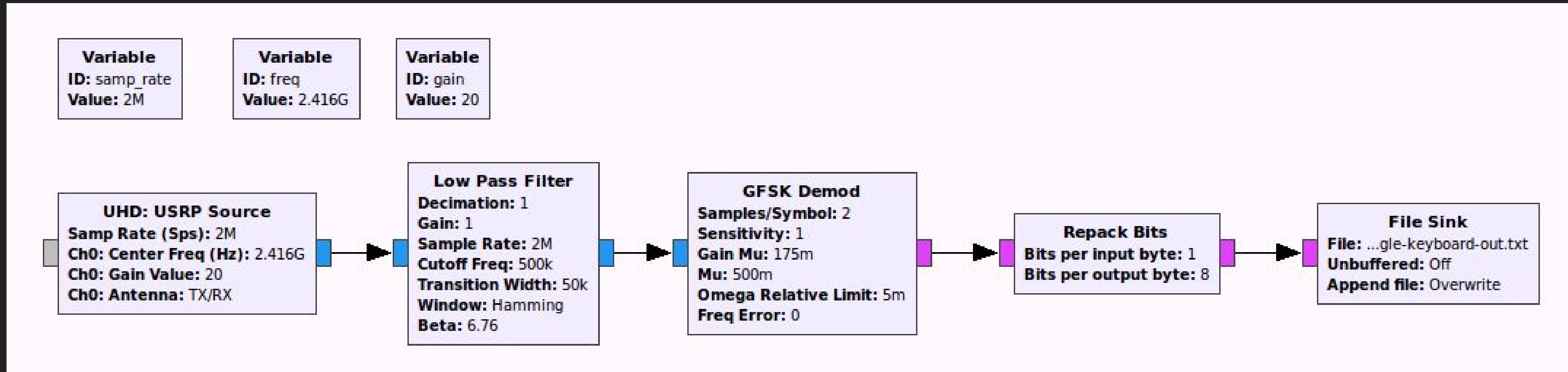


# KEYBOARD IN BAUDLINE

- ▶ Keystrokes follow dongle packets by 2ms
- ▶ Keyboard transmits up to every 8ms
- ▶ Dongle behavior doesn't change



# KEYBOARD DEMOD FLOWGRAPH



# GREP FOR PACKETS

```
xxd -p demod.out |
tr -d "\n" |
grep -Po "(00|ff|aa|55)+.{8}" |
sort |
uniq -c |
sort -nr |
Head -n 10
```

# GREP FOR PACKETS

```
xxd -p demod.out |
tr -d "\n" |
grep -Po "(00|ff|aa|55)+.{8}" |
sort |
uniq -c |
sort -nr |
Head -n 10
```



Bytes to Hex

# GREP FOR PACKETS

```
xxd -p demod.out |
tr -d "\n" |
grep -Po "(00|ff|aa|55)+.{8}" |
sort |
uniq -c |
sort -nr |
Head -n 10
```

Bytes to Hex

Grep for Packets

# GREP FOR PACKETS

```
xxd -p demod.out |
tr -d "\n" |
grep -Po "(00|ff|aa|55)+.{8}" |
sort |
uniq -c |
sort -nr |
Head -n 10
```

Bytes to Hex

Grep for Packets

Sort by Count

# DONGLE PACKET BYTES

fffaaaaaaaaaaaaaaaaeddd4e8

```
sed s/[dongle packets]//g
```

# KEYBOARD PACKET BYTES

aaaaaaaddd4e8

# GREP, GREP, AND GREP SOME MORE!

```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```

# GREP, GREP, AND GREP SOME MORE!

```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



preamble

# GREP, GREP, AND GREP SOME MORE!

```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



preamble address

# GREP, GREP, AND GREP SOME MORE!

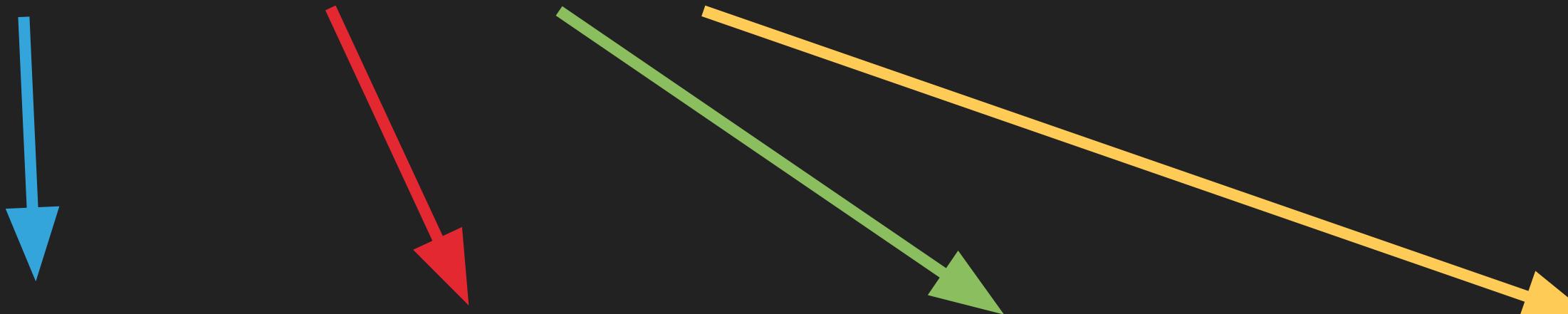
```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



preamble address sequence

# GREP, GREP, AND GREP SOME MORE!

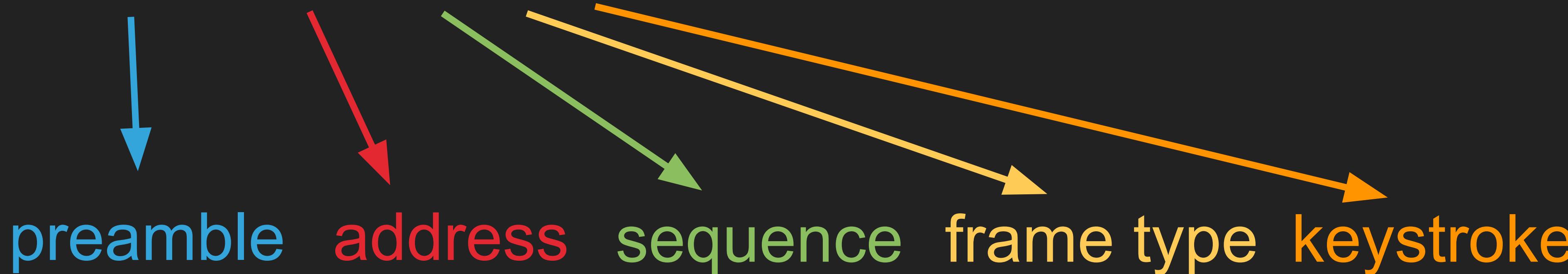
```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



preamble address sequence frame type

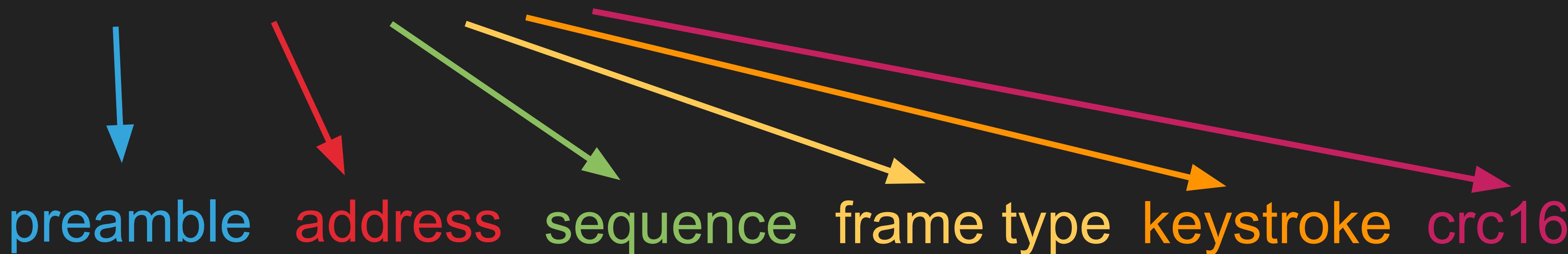
# GREP, GREP, AND GREP SOME MORE!

```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



# GREP, GREP, AND GREP SOME MORE!

```
aaaaaaa ddd4e8 2e db 3f 384a
aaaaaaa ddd4e8 2d db 37 6092
aaaaaaa ddd4e8 28 db 3f 98f8
aaaaaaa ddd4e8 25 db 3f c9ba
aaaaaaa ddd4e8 25 db 21 3649
aaaaaaa ddd4e8 21 db 27 30f5
aaaaaaa ddd4e8 20 db 3f 3951
```



tl;dr  
smarter people than me  
made that easy

Common Threads

---

# Methodology Revisited

# Reverse Engineering Methodology

0. Open-source intelligence research
1. Characterize the channel
2. Identify the modulation
3. Determine the symbol rate
4. Synchronize
5. Extract symbols

# 1. Channel Characterization

All 3 PHYs share a common notion of a **channel**

| Camera Flash Controller | RF LED Strip | Keyboard |
|-------------------------|--------------|----------|
| +/- 250 kHz in 2.4 GHz  | 433.92 MHz   | 2416 MHz |

## 2. Identify Modulation

**Modulation is the biggest variable**  
(but OSINT makes identifying it easy)

| Camera Flash Controller | RF LED Strip                              | Keyboard                       |
|-------------------------|-------------------------------------------|--------------------------------|
| Frequency Shift Keying  | Pulse-Width Modulation /<br>On-Off Keying | TDMA Frequency Shift<br>Keying |

## 3. Symbol Rate Recovery

All 3 PHYs share a common notion of discrete  
**symbol timing**

| Camera Flash Controller | RF LED Strip  | Keyboard            |
|-------------------------|---------------|---------------------|
| 500,000 symbols/s       | 600 symbols/s | 1,000,000 symbols/s |

## 4. Synchronization

All 3 PHYs contain **synchronization features**  
(preamble and/or Start of Frame delimiter)

| Camera Flash Controller | RF LED Strip         | Keyboard                                    |
|-------------------------|----------------------|---------------------------------------------|
| (0b01010101...00)       | Sync Field (assumed) | Preamble (0xaa..aa)<br>SFD (3 byte address) |

## 5. Symbol Extraction

Once you get here it's just **bits on a disk**

# Reverse Engineering Methodology

0. Open-source intelligence research

1. Characterize the channel

2. Identify the modulation

3. Determine the symbol rate

4. Synchronize

5. Extract symbols



Same process for  
3 different PHYs!

# Conclusions

Disparate wireless systems can be rationalized via process

OSINT will help you skip the complex/domain-specific radio parts

Once you demodulate, you have bits on a disk which you can handle any way you  
please

One last thought to leave you with...

The IoT is full of  
holes....

marc@**Bastille**.net  
@marcnewlin

matt@**Bastille**.net  
@embeddedsec

It's up to you to  
find them!

marc@**Bastille**.net  
@marcnewlin

matt@**Bastille**.net  
@embeddedsec

# Thanks!

marc@**Bastille**.net  
@marcnewlin

matt@**Bastille**.net  
@embeddedsec

# Questions?

marc@**Bastille**.net  
@marcnewlin

matt@**Bastille**.net  
@embeddedsec